

INTRODUCTION TO GARBAGE COLLECTION IN JAVA

- In older languages like C++, the programmer is responsible for creating and destroying objects. If they forget to destroy unused objects, memory leaks can occur, and the application may crash.
- In Java, the programmer only needs to create objects. The destruction of unused objects is handled automatically by the Garbage Collector (GC).
- The Garbage Collector runs in the background and removes objects that are no longer needed, reducing the chances of memory-related failures.
- Main goal of GC: Free up memory by destroying useless objects (objects that are no longer referenced).

When Is An Object Eligible For Garbage Collection:

An object becomes eligible for GC when **no live thread can access it** (i.e., no reference points to it).

Ways to Make an Object Eligible for GC

- **Assign null to the reference**



```
String str = new String("Hello");
str = null; // "Hello" object is now eligible for GC
```

- **Reassign the reference to another object**



```
String str = new String("Hello");
str = new String("World"); // "Hello" object is now eligible for GC
```

- **Objects created inside a method (local objects)**

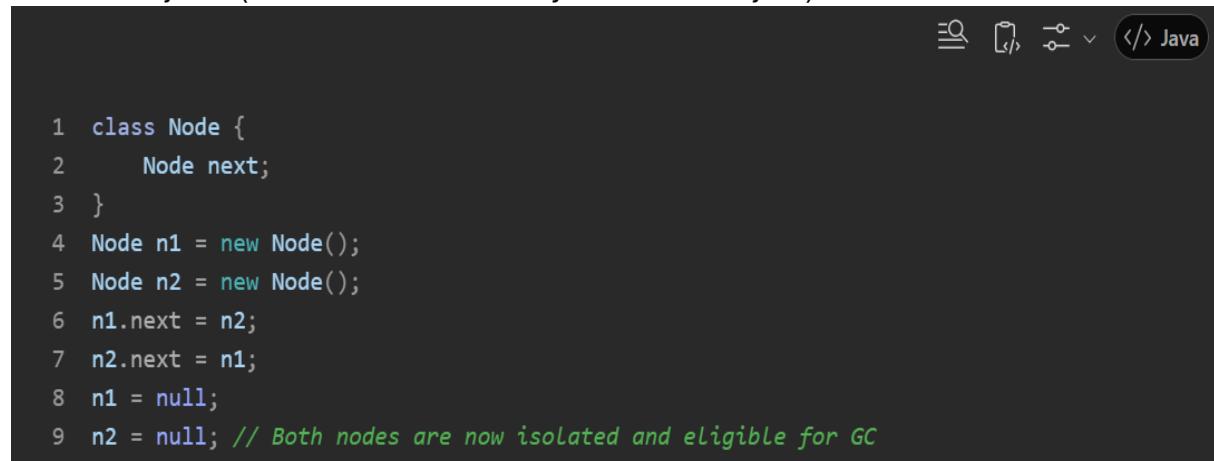
When the method ends, local variables go out of scope.



```
void demo() {
    String temp = new String("Temporary");
    // After method ends, "Temporary" object is eligible for GC
}
```

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- Isolated objects (no references from any reachable object)



The screenshot shows a Java code editor with the following code:

```
1 class Node {  
2     Node next;  
3 }  
4 Node n1 = new Node();  
5 Node n2 = new Node();  
6 n1.next = n2;  
7 n2.next = n1;  
8 n1 = null;  
9 n2 = null; // Both nodes are now isolated and eligible for GC
```

The code defines a `Node` class with a `next` reference. It creates two nodes, `n1` and `n2`, and sets their `next` pointers to each other. Then it sets both `n1` and `n2` to `null`. A comment at the end states that both nodes are now isolated and eligible for GC.

REQUESTING JVM TO RUN GC:

BY SYSTEM CLASS:

System class contains a static method `GC` for this purpose.

Example: `System.gc();`

BY RUNTIME CLASS:

- A java application can communicate with jvm by using `Runtime` object.
- `Runtime` class is a singleton class present in `java.lang`. Package.
- We can create `Runtime` object by using factory method `getRuntime()`.

Example:

`Runtime r=Runtime.getRuntime();` Once we got `Runtime` object we can call the following methods on that object.

`freeMemory()`: returns the free memory present in the heap.

`totalMemory()`: returns total memory of the heap. `gc()`: for requesting jvm to run gc.

Key Points for Interviews

- GC does not guarantee immediate cleanup.
- Eligibility ≠ Immediate destruction.
- Two main ways to request GC: `System.gc()` and `Runtime.getRuntime().gc()`.

GARBAGE COLLECTION IN JAVA

WHAT IS AN OBJECT ELIGIBLE FOR GC?

- An object is eligible when no live references point to it.
- In Java, the programmer only needs to create objects. GC destroys unused objects.
- GC runs in the background to free memory

WAYS TO MAKE AN OBJECT ELIGIBLE FOR GC

Assign null to a reference

An object is eligible when no live references point to it.

Reasssign a reference



```

String s = new String('Hello');
s = null
  
```

Object created inside a method



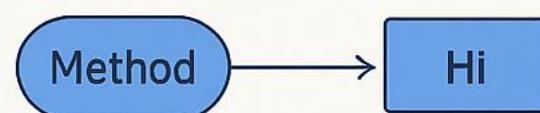
```

void myMethod() {
String temp = newString('Hi');
}
  
```

REQUESTING JVM TO RUN GC

- Using System class
System.gc();

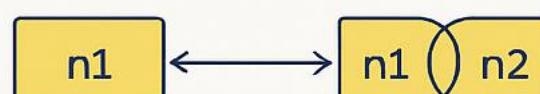
Object created inside a method



```

Node n1 = new Node()
Node n2 = new Node()
n1.next = n2
n2.next = n1
  
```

Island of isolation



```

Node n1 = new Node()
Node n2 = new Node()
n1.next = n2
n2.next = n1
  
```

GC does not guarantee immediate cleanup.

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FINALIZATION:

- Before destroying an object, Garbage Collector (GC) calls the finalize() method to perform cleanup activities.
- If a class overrides finalize(), that method runs; otherwise, Object class's finalize() runs (which is empty).

```
1 protected void finalize() throws Throwable
```

Key Points

- GC calls finalize() before object destruction.
- We can call finalize() explicitly, but it acts like a normal method call (object is NOT destroyed).
- GC does NOT guarantee when finalize() will run (or even if it will run).

CASE 1: OBJECT ELIGIBLE FOR GC

- If String object becomes eligible for GC, **String class finalize()** runs (empty implementation).
- If Test object becomes eligible, **Test class finalize()** runs.

```
1 class Test {  
2     public static void main(String[] args) {  
3         String s = new String("Hello");  
4         s = null;  
5         System.gc();  
6         System.out.println("End of main");  
7     }  
8     public void finalize() {  
9         System.out.println("finalize() executed");  
10    }  
11 }
```

Output: (Only String's empty finalize() executed)

```
End of main
```

Example 2: Test object

```
1 class Test {  
2     public static void main(String[] args) {  
3         Test t = new Test();  
4         t = null;  
5         System.gc();  
6         System.out.println("End of main");  
7     }  
8     public void finalize() {  
9         System.out.println("finalize() executed");  
10    }  
11 }
```

GARBAGE COLLECTION

Output:

```
finalize() executed  
End of main
```

CASE 2: EXPLICIT CALL TO FINALIZE():

Acts like a normal method call; object is NOT destroyed.

```
1 class Test {  
2     public static void main(String[] args) {  
3         Test t = new Test();  
4         t.finalize();  
5         t.finalize();  
6         t = null;  
7         System.gc();  
8         System.out.println("End of main");  
9     }  
10    public void finalize() {  
11        System.out.println("finalize() called");  
12    }  
13 }
```

Output:

```
finalize() called  
finalize() called  
End of main
```

Interview Tips

- **finalize()** is **deprecated in Java 9** and removed in later versions. Use **try-with-resources** or **AutoCloseable** instead.
- GC is **not guaranteed** to run immediately.
- Never rely on **finalize()** for critical cleanup.

Note: In Servlets we can call **destroy()** method explicitly from **init()** and **service()** methods. Then it will be executed just like a normal method call and Servlet object won't be destroyed.

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CASE 3:

- `finalize()` method can be called either by the programmer or by the GC .
- If the programmer calls explicitly `finalize()` method and while executing the `finalize()` method if an exception raised and uncaught then the program will be terminated abnormally.
- If GC calls `finalize()` method and while executing the `finalize()` method if an exception raised and uncaught then JVM simply ignores that exception and the program will be terminated normally.

CASE 4:

- On any object GC calls `finalize()` method only once.