

Rails overview and walkthrough

COSC 480

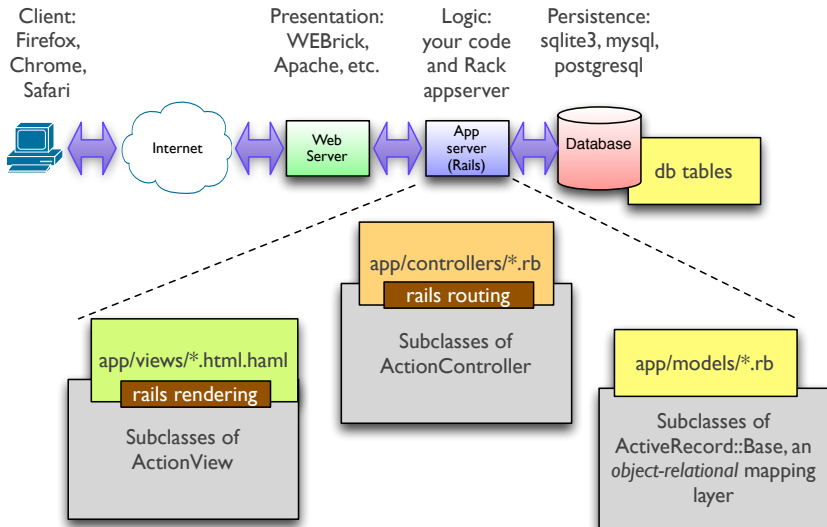
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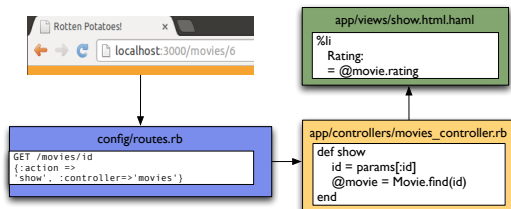
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Rails as an MVC Framework



A trip through a Rails app

1. **Routes** (in `routes.rb` map incoming URLs to **controller actions** and extract optional **parameters**
 - A route's wildcard parameters (e.g., `:id`), plus any stuff after `?` in URL are put into `params[]` hash, accessible in controller actions
2. Controller actions set **instance variables**, which are visible to **views**
 - Subdirectories and filenames of `views/` match controller and action names
3. Controller eventually **renders** a view



Rails Philosophy

- Convention over configuration
 - If naming follows certain conventions, no need for config files
 - Very much unlike other frameworks, e.g., Django
- Don't Repeat Yourself (DRY)
 - Mechanisms to extract common functionality
- Both rely heavily on Ruby features
 - Introspection and metaprogramming
 - Blocks (closures)
 - Modules (mix-ins)

Rails app walkthrough

- Open a terminal, cd to some location in which you want to make a new rails app

```
# create a new app container; don't install "old" unittest stuff,  
# don't automatically install all the gem dependencies, don't use  
# turbolinks  
$ rails new testapp --skip-turbolinks -T -B
```

- Change directories into the new app folder (testapp)
- In Gemfile add the following:

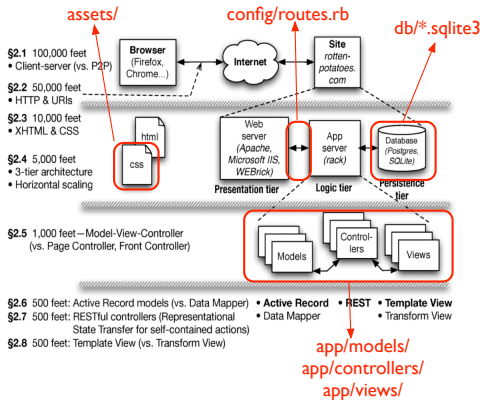
```
gem 'haml', '~> 5.0.4'  
gem 'haml-rails'
```

- Note: for heroku, you need pg and rails_12factor in a :production group
- Now install all gems (reads your Gemfile and installs all the gems listed):

```
$ bundle install --without production
```

Connecting Architectural Concepts to Rails Apps

```
# top-level of rails app
Gemfile
Rakefile
app/
  models/, views/, controllers/
  helpers/
  assets/
config/routes.rb
db/
  development.sqlite3, test.sqlite3
  migrate/
log/
  development.log, test.log
```



Start me up

- Start up your new rails app

```
$ rails server
```

- Open a browser, go to <http://localhost:3000>
- Keep the server running, open a new terminal in the top-level folder of the app

Adding routes

- Type `rails routes` to see what "routes" your app knows about
 - Routes map an incoming URI to a controller and method
 - We don't have any controllers yet (or models, or views, for that matter)
 - (We're going to ignore the model for now)
- Create a new controller:

```
$ rails generate controller # will dump out some help
$ rails generate controller RentalProperties
```

- Add the following lines to `config/routes.rb` (inside the `do..end` block)

```
resources :rental_properties
root 'rental_properties#index'
```

- Now run `rails routes` again
- Reload your browser
- Also type the following URL in your browser:

`http://localhost:3000/rental_properties/3`

- Look at the output of `rails routes` to see how this works...

Adding to the controller

- Add the following method to `RentalPropertiesController` class in `app/controllers/rental_properties_controller.rb`:

```
def index  
end
```

Adding a view template

- Add the following to the file

```
app/views/rental_properties/index.html.haml:
```

```
%h1 It works!
```

Passing information from controller to view

- Add the following line to `RentalPropertiesController#index`
- Data are passed to the view by assigning to instance variables in the controller
- By default, a view template corresponding to the controller method is rendered, but you can call the `render` method to explicitly render any template

```
@message = "Hello, rails!"  
render 'index'
```

- Add the following line to the rental properties index view:

```
%p= "Here's the message: #{@message}"
```

Debugging rails apps

- Debugging SaaS applications can be very hard
 - Quite a bit of complexity
 - Many various components that are involved in handling a single request
 - Distributed systems are hard to debug, period
- Three key debugging techniques with rails:
 - logging
 - There's no printf-style debugging in Rails: use the logger
 - `logger.debug(string)`, or `logger.info(string)`, or `logger.fatal(string)`
 - Messages go to `log` directory
 - interactive debugger
 - Add `byebug` anywhere in your app to immediately go into a debugger console
 - Do this in `RentalPropertiesController#index`, print out `params`, `request.method`, `request.[port,host,url,...]`
 - Type `cont` to let the request continue
- http://guides.rubyonrails.org/debugging_rails_applications.html