

Scenario Label Decoder

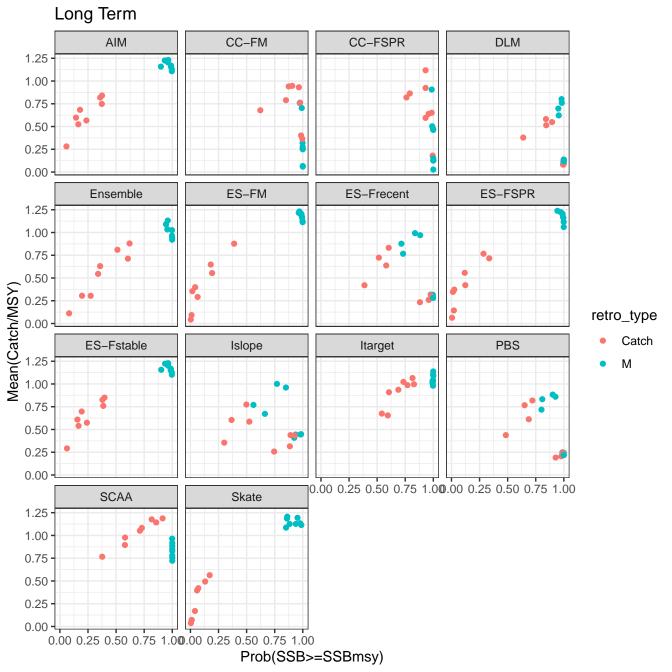
CF1A to MO2R explained

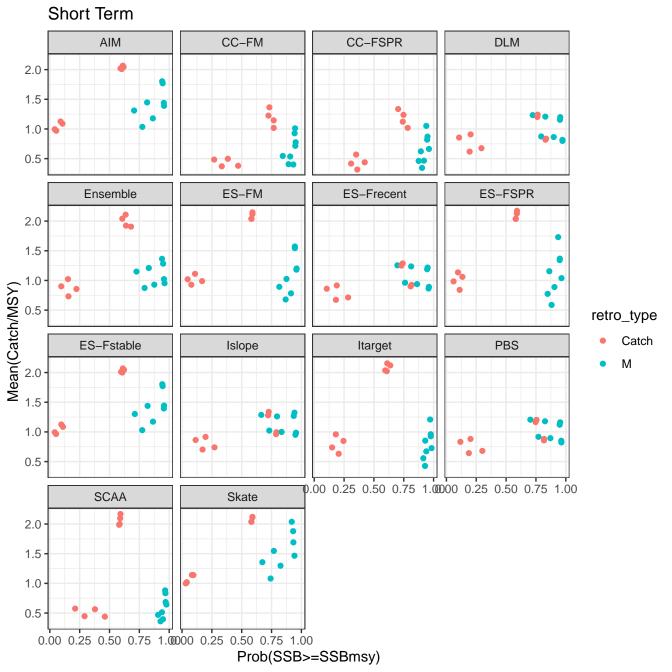
Retrotype: C=catch, M=natural mortality, N=None

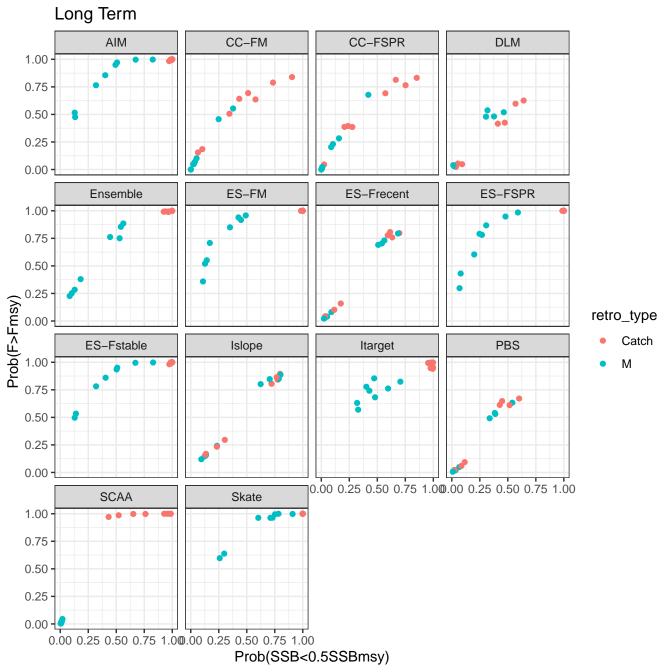
 $\label{eq:Fishing} \mbox{F history: F=overfishing then Fmsy, O=Always Overfishing}$ 

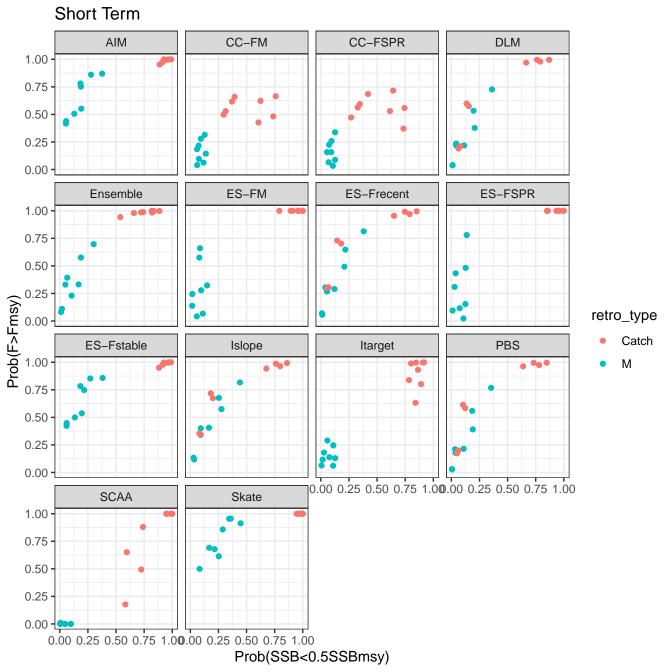
Selblocks: 1 or 2

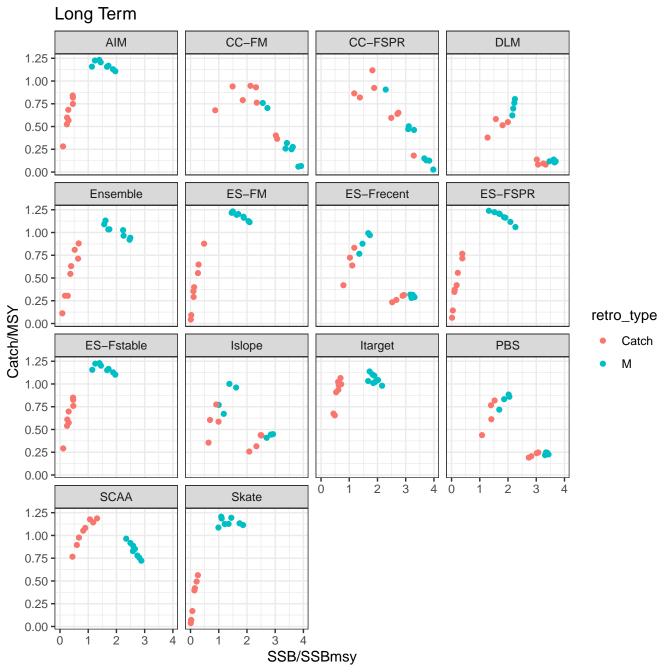
Catch Advice Multiplier: A=1 (applied), R=0.75 (reduced

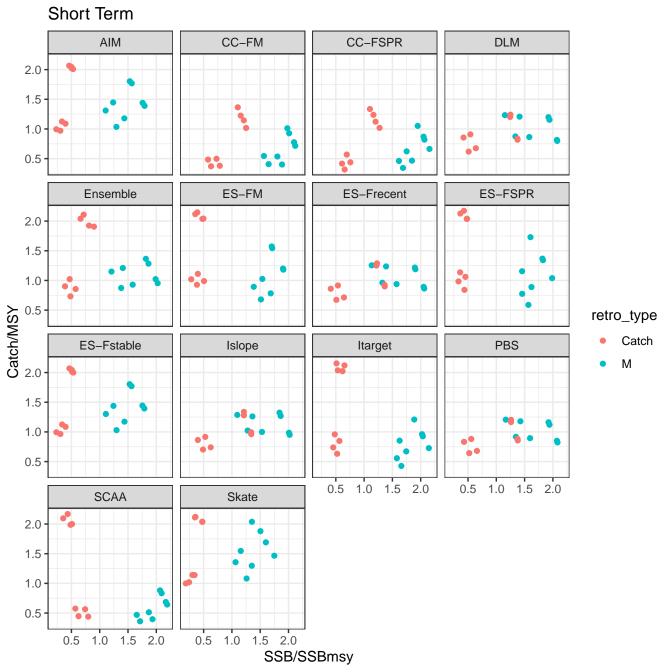












Long Term F F 0 0 1 2 2 CC-FSPR CC-FM-DLM -PBS-ES-Frecent · Islope -SCAA-Catch Itarget -Ensemble -ES-FSPR -ES-FM ES-Fstable -AIM -Catch Mult Skate -0.75 CC-FSPR 1 CC-FM-DLM -PBS · ES-Frecent Islope -SCAA -≤ Itarget -Ensemble -ES-FSPR · ES-FM-ES-Fstable AIM · Skate -

0

2 3

4 0

2 3

4 0

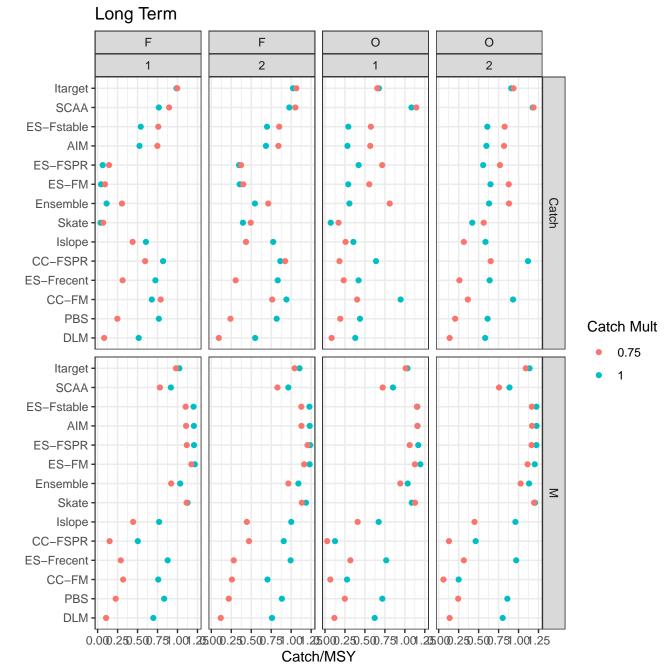
SSB/SSBmsy

2 3

4 0

2 3

Long Term F F 0 0 1 2 2 DLM -CC-FSPR · CC-FM-SCAA-PBS-ES-Frecent -Catch Itarget -Islope -ES-Fstable -AIM -Ensemble -ES-FSPR -ES-FM-Catch Mult Skate -0.75 DLM -1 CC-FSPR CC-FM SCAA -PBS-ES-Frecent Itarget -≤ Islope -ES-Fstable -AIM -Ensemble -ES-FSPR -ES-FM Skate -3 6 9 3 6 9 Ö 3 6 9 0 3 6 9 0 F/Fmsy



**Short Term** F F 0 0 1 2 2 CC-FSPR · 80 CC-FM-PBS-DLM -ES-Frecent · SCAA -Catch Islope · Itarget -Ensemble -ES-FSPR -ES-FM-ES-Fstable AIM · Catch Mult Skate -0.75 CC-FSPR 1 CC-FM-PBS -DLM · ES-Frecent SCAA-Islope · ≤ Itarget -Ensemble -ES-FSPR · ES-FM ES-Fstable AIM · Skate -

0.5 1.0 1.5 2.0

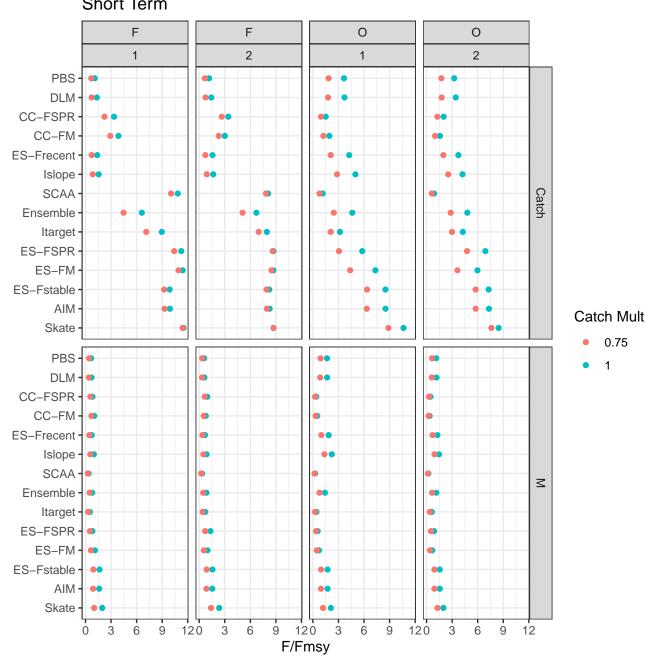
0.5 1.0 1.5 2.0

0.5 1.0 1.5 2.0

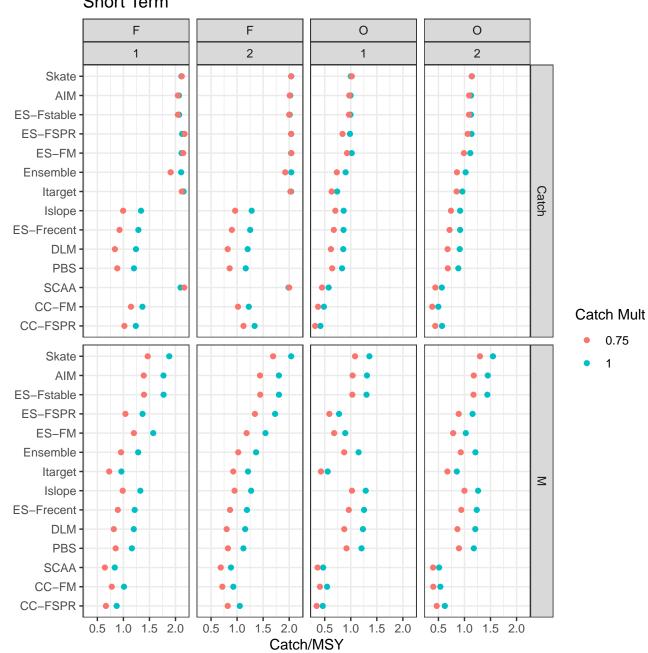
SSB/SSBmsy

0.5 1.0 1.5 2.0

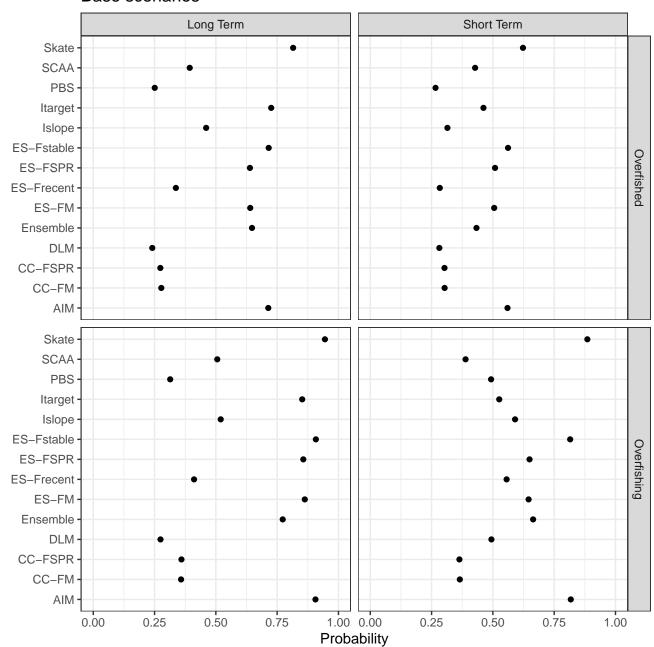
**Short Term** 



**Short Term** 



Base scenarios



Base scenarios

