

# Grant Peterson

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## EDUCATION

### RENSSELAER POLYTECHNIC INSTITUTE

#### BACHELOR OF SCIENCE

Graduation: May 2022 | Troy, NY  
Dual Major: Computer Science • Information Technology and Web Science  
Concentrations: Web Technologies • AI and Data  
Cum. GPA: 3.56 / 4.0

### DETROIT COUNTRY DAY

Grad. May 2018 | Detroit, MI

## SKILLS

### TECHNICAL SKILLS

Proficient with:

C/C++ • JavaScript(ES6) • AngularJS  
HTML5 • CSS3 • PHP • React • SQL  
Node.js • REST APIs • MongoDB • Git

### SOFT SKILLS

Strong:

Public Speaking • Communication  
Teamwork • Ideation • Problem Solving

## WORK EXPERIENCE

### GALE CENGAGE LEARNING

#### WEB ACCESSIBILITY INTERN

Summer 2018 | Farmington Hills, MI

- Discovered and developed solutions for WCAG 2.0 non-compliances in Cengage databases using aXe and NVDA
- Created written reports on accessibility failures and potential solutions

### USERTESTING

#### USER TESTER

Fall 2018 - Fall 2019 | Troy, NY

- Analyzed Client's UI's from the perspective of a potential user
- Delivered oral walkthrough of products, followed by critiques and suggestions on how to improve the UX

## TECHNICAL PROJECTS

### READSY | GITHUB | WEBSITE

Spring 2020

- Built MEAN stack application for fostering reading in Immaculata Middle School Special Education classes, allowing users to upload their books, search for new books, and track the books they've read
- Includes admin view for teachers to vet and approve books and reviews

### JUKEBOX | GITHUB

Spring 2020

- Built MEAN stack application that uses multiple REST APIs to build custom playlists based on external factors such as weather and the stock market combined with 12 audio features included in Spotify's API, such as Tempo, Valence, etc...
- Allows users to view and listen to all playlists in their Spotify library, and includes data visualizations for their personalization statistics

### PATHFINDING VISUALIZER | GITHUB | WEBSITE

Spring 2020

- Built React application to visualize Dijkstra's and A\* path-finding algorithms
- Implemented recursive division maze generation algorithm and randomized Prim's maze generation algorithm

### SORTING VISUALIZER | GITHUB | WEBSITE

Spring 2020

- Built React application to visualize various sorting algorithms on variable size arrays
- Implemented bubble sort, selection sort, insertion sort, quick sort, heap sort, and merge sort

### TFT TRACKER | GITHUB

Spring 2020

- Built AngularJS application which uses data from Riot's REST API to display information and statistics for Teamfight Tactics
- Includes lazy-loading leader-board for all ranks and a detailed match history via search bar

## OTHER INTERESTS

### MEDITERRANEAN CLUB

Spring 2020- Present

- Help plan meetings and organize fundraisers for the celebration of Mediterranean culture

### BLENDER

2018 - Present

- Creating 3D renders and animations of everyday objects