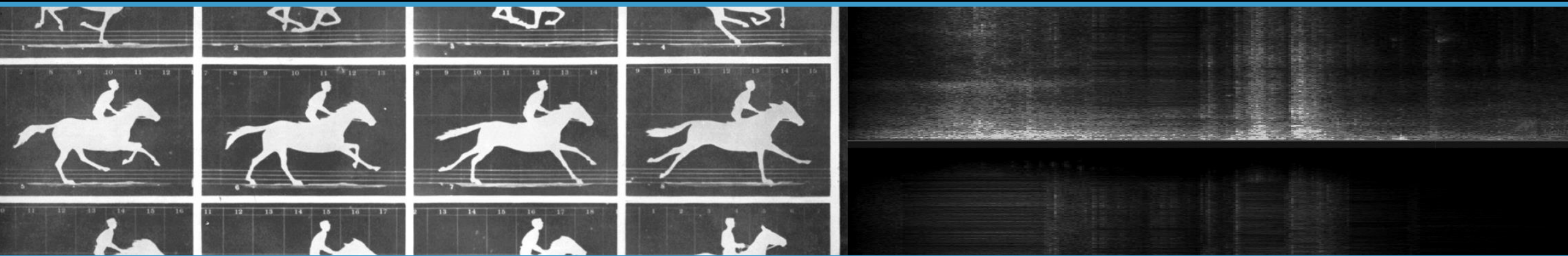


# AI for the Media

## Week 5, Classifying Sequences



# Overview

## **Classifying Sequences** (*pre-recorded lecture*):

- Sequential data properties and representations
- Sequential model schematics and training
- Classification, regression and generation

## **Practical session** (*during the live session*):

- Code: sentiment analysis for tweets

# Sequential data

- What properties does sequential data have?

# Sequential data

- ~~What properties does sequential data have?~~
- How does **non-sequential data** look and how do we process it?

# Sequential data

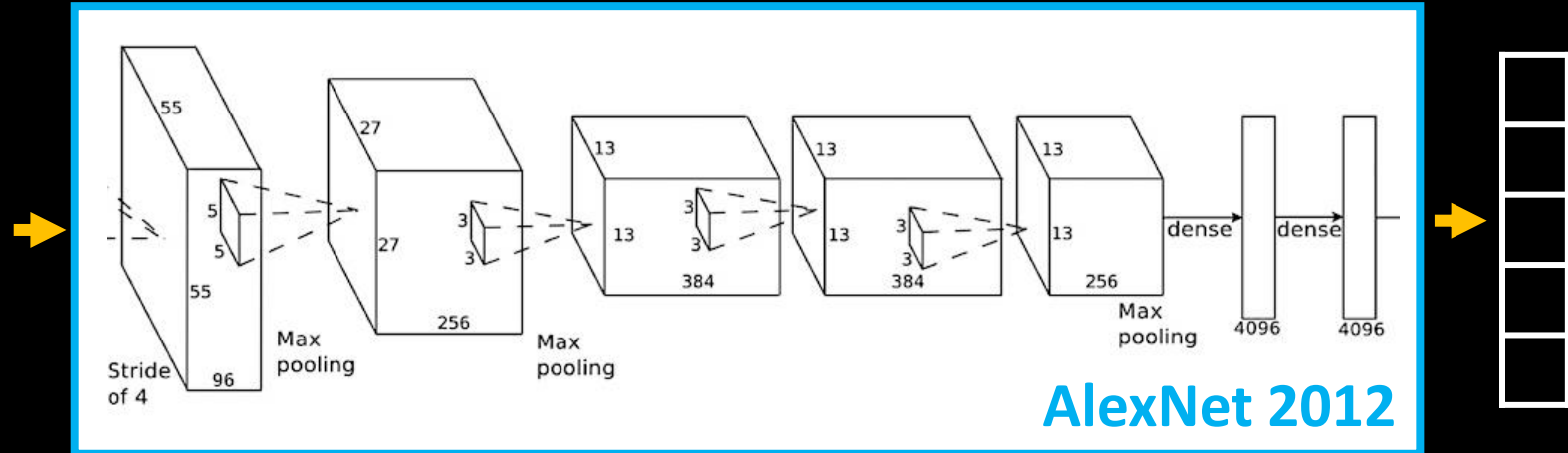
- ~~What properties does sequential data have?~~
- How does **non-sequential data** look and how do we process it?



^ input = image  
(*height\*width\*rgb* grid of pixels)

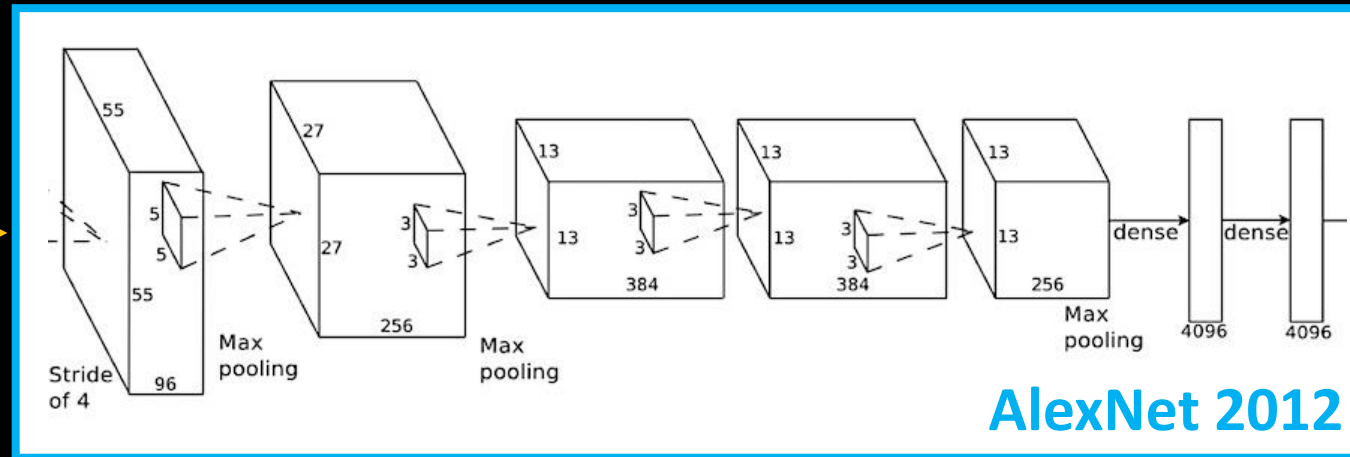
# Sequential data

- ~~What properties does sequential data have?~~
- How does **non-sequential data** look and how do we process it?



# Sequential data

- ~~What properties does sequential data have?~~
- How does **non-sequential data** look and how do we process it?



^ For each one input (*image*)

^ We have one output label

# Sequential data

- What properties does sequential data have?

A	test	sentence	...
---	------	----------	-----



*Output feature (or classification)*



# Sequential data

- What properties does sequential data have?

A	test	sentence	...
---	------	----------	-----

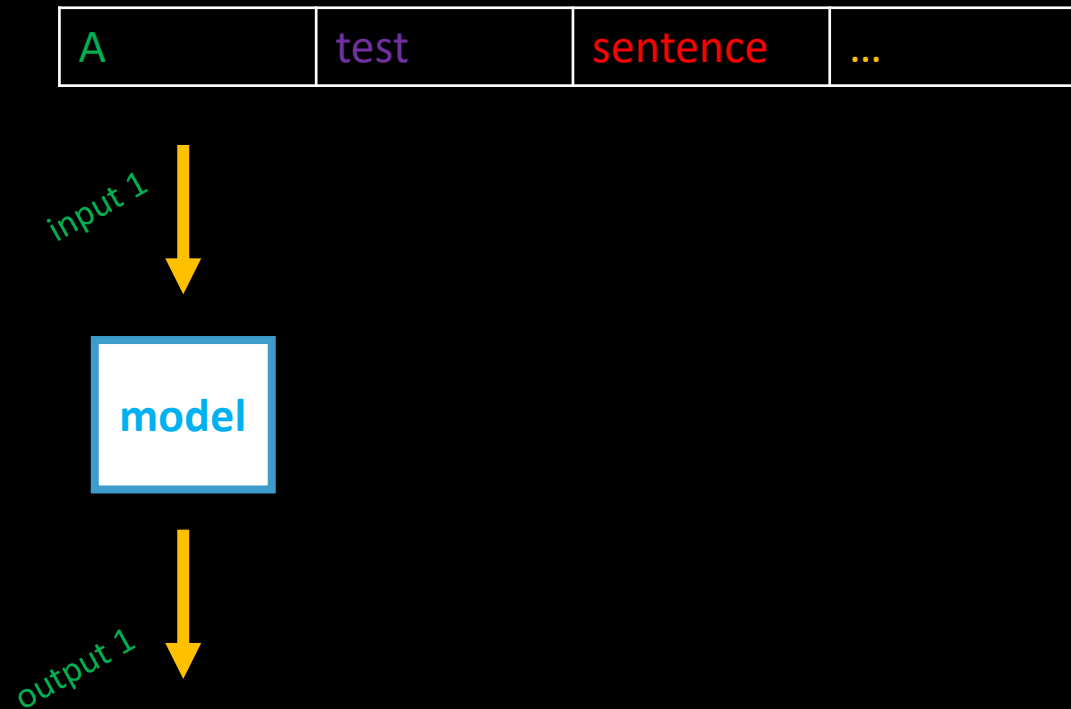


*Output feature (or classification)*

- **Order matters**

# Sequential data

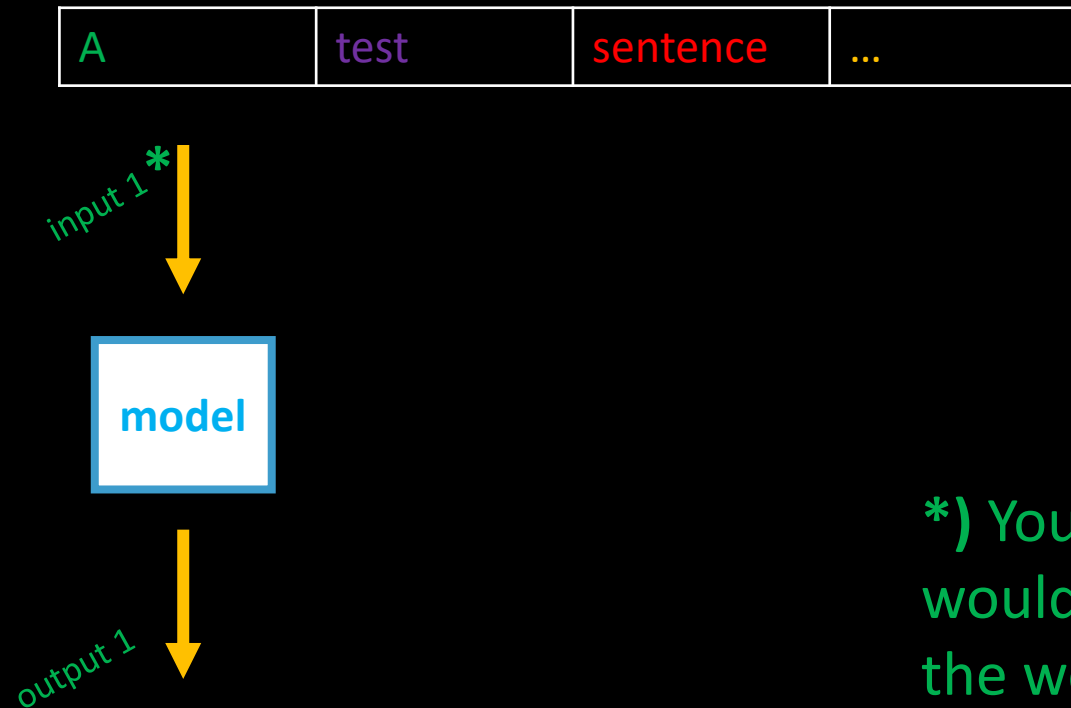
- What properties does sequential data have?



- **Order matters**
- We *want to* input the data in this order

# Sequential data

- What properties does sequential data have?

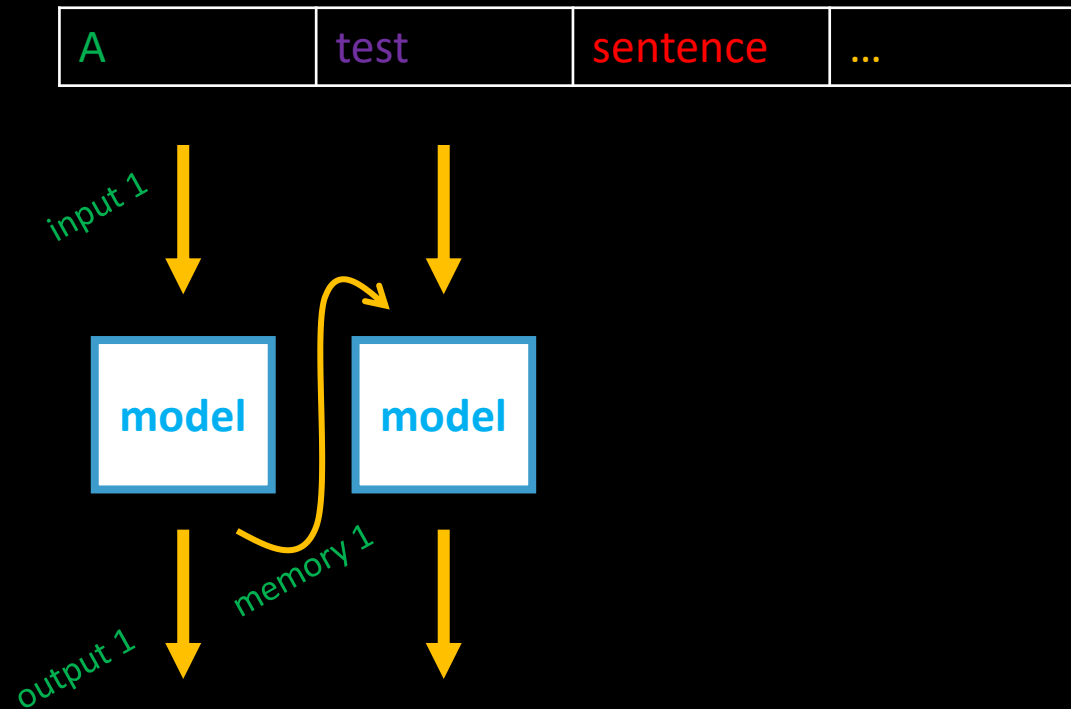


- **Order matters**
- We *want to* input the data in this order

\*) You can probably already see that this would be some sort of representation of the word “A”, maybe some vector we got from word2vec ...

# Sequential data

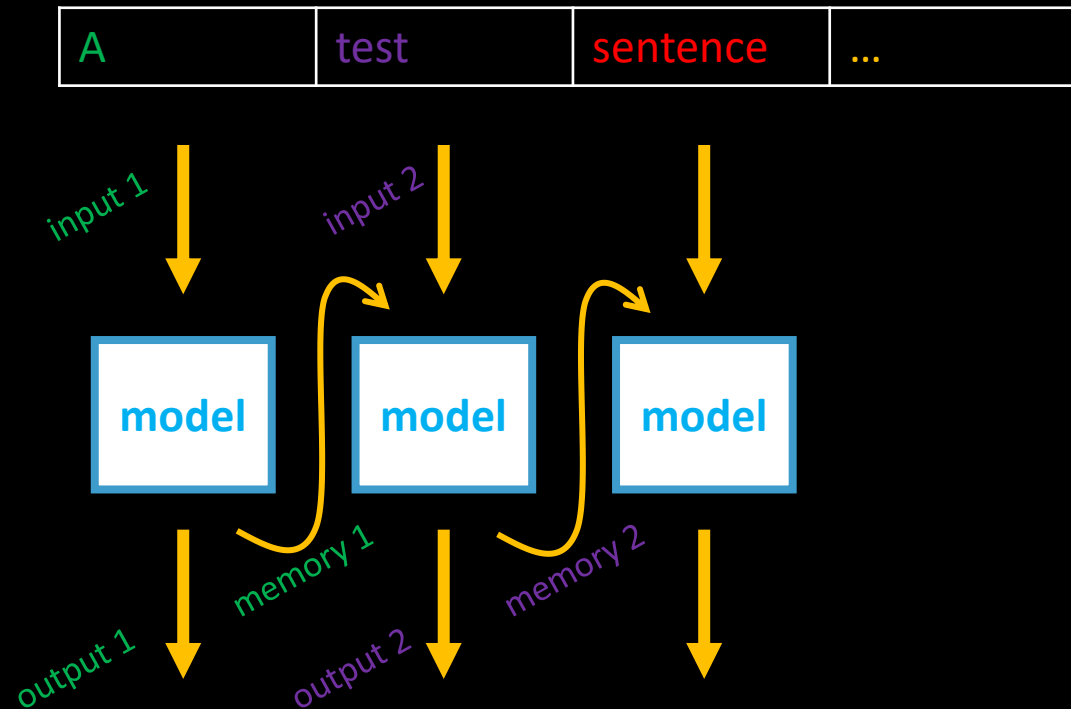
- What properties does sequential data have?



- **Order matters**
- We *want* to input the data in this order

# Sequential data

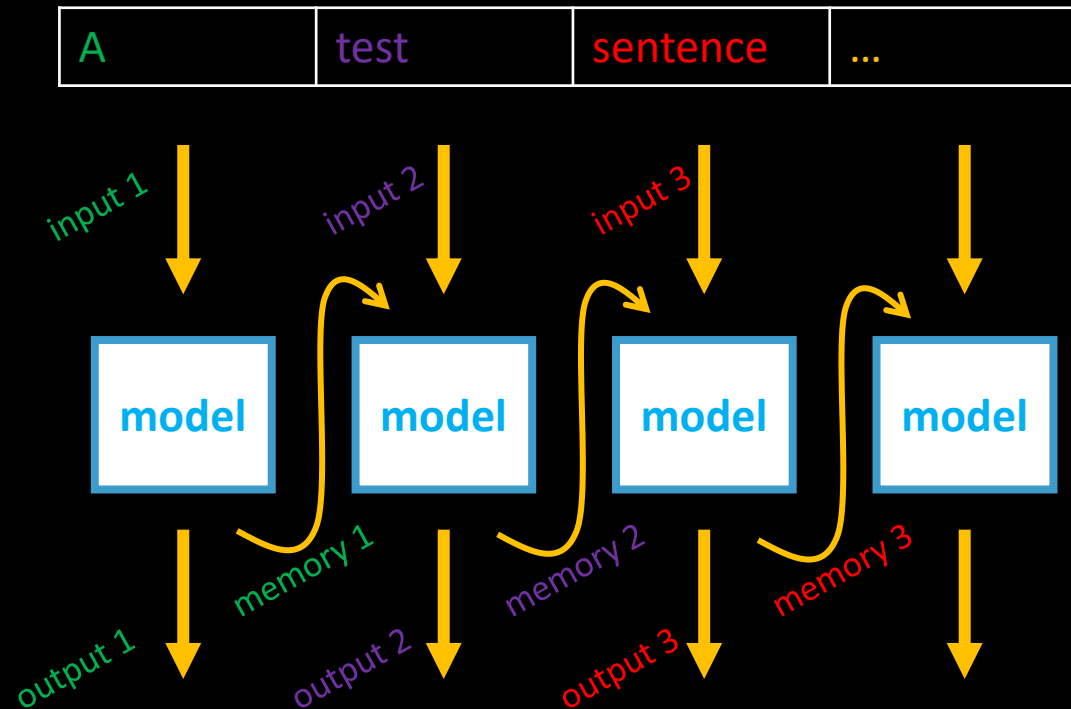
- What properties does sequential data have?



- **Order matters**
- We *want to* input the data in this order

# Sequential data

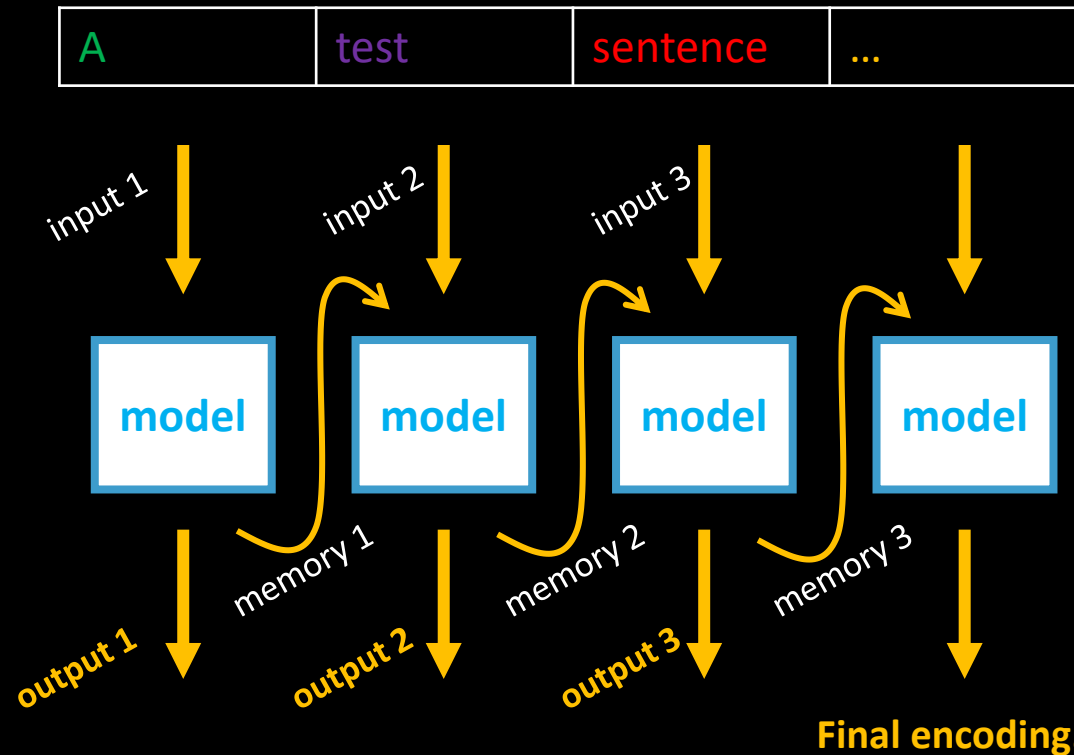
- What properties does sequential data have?



- **Order matters**
- *We want to input the data in this order*

# Sequential data

- What properties does sequential data have?

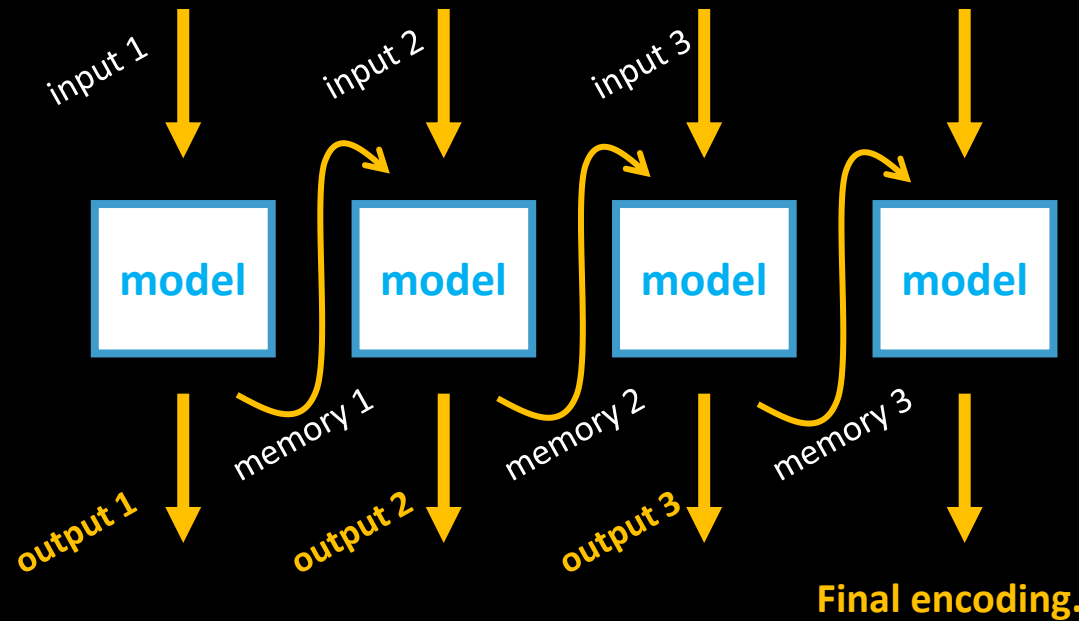


- **Order matters**
- We *want to* input the data in this order
- We get **intermediate states** after each input we feed in

# Sequential data

- What properties does sequential data have?

Short	sentence	.	
Longer	sentence	continuing	...

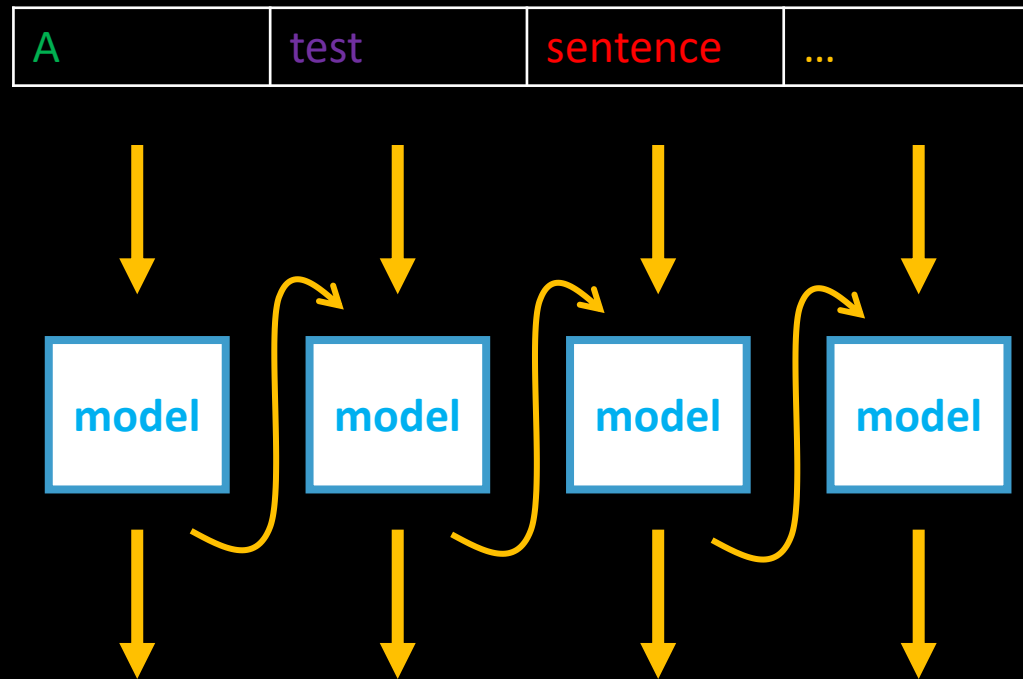


- **Order matters**
- We *want to* input the data in this order
- We get **intermediate states** after each input we feed in
- *Note: Special to sequential models, they allow for inputs of differing lengths.*



# Sequential data

- What properties does sequential data have?



We want to build a **model** that considers the sequentiality of the data

# Data representation

## Text

- One-hot vectors

	Rome	Paris						word V
Rome	=	[1,	0,	0,	0,	0,	0,	..., 0]
Paris	=	[0,	1,	0,	0,	0,	0,	..., 0]
Italy	=	[0,	0,	1,	0,	0,	0,	..., 0]
France	=	[0,	0,	0,	1,	0,	0,	..., 0]

# Data representation

## Text

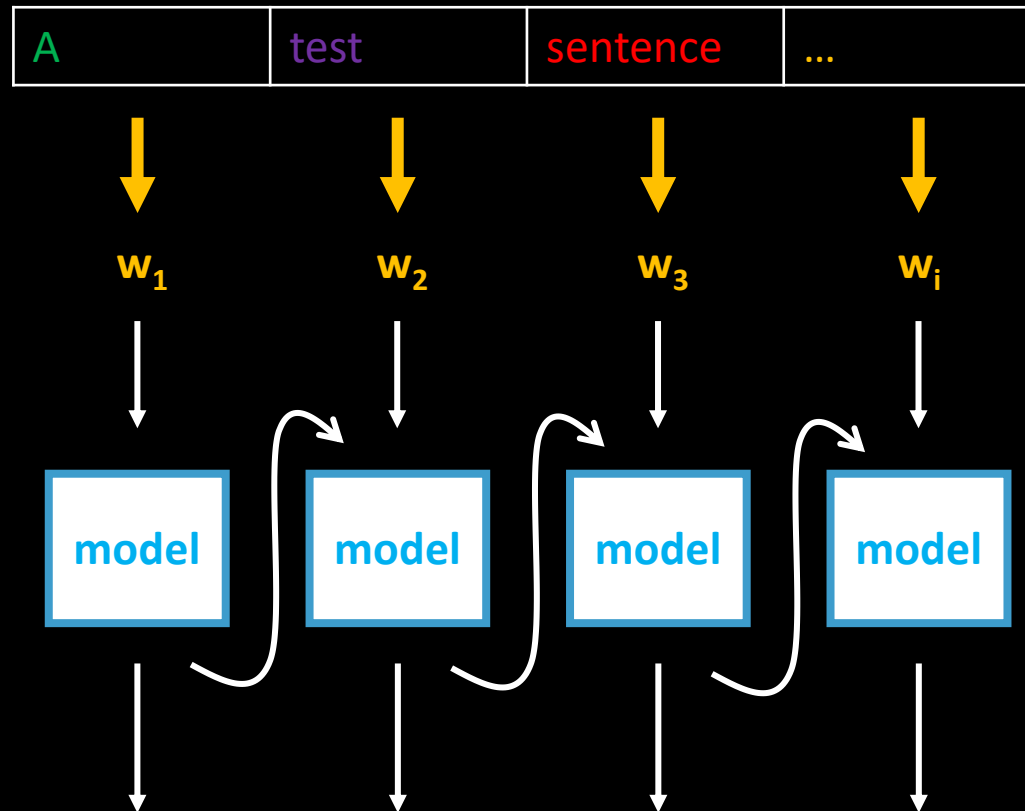
- One-hot vectors
- Embeddings “*someone else*” gave us
  - Word2vec, GloVe embedding, etc...
- Our own embeddings from a model we train

		Rome	Paris						word V
Rome	=	[1,	0,	0,	0,	0,	0,	...,	0]
Paris	=	[0,	1,	0,	0,	0,	0,	...,	0]
Italy	=	[0,	0,	1,	0,	0,	0,	...,	0]
France	=	[0,	0,	0,	1,	0,	0,	...,	0]

		living being	feline	human	gender	royalty	verb	plural
<b>cat</b>	→	0.6	0.9	0.1	0.4	-0.7	-0.3	-0.2
<b>kitten</b>	→	0.5	0.8	-0.1	0.2	-0.6	-0.5	-0.1
<b>dog</b>	→	0.7	-0.1	0.4	0.3	-0.4	-0.1	-0.3
<b>houses</b>	→	-0.8	-0.4	-0.5	0.1	-0.9	0.3	0.8

# Data representation

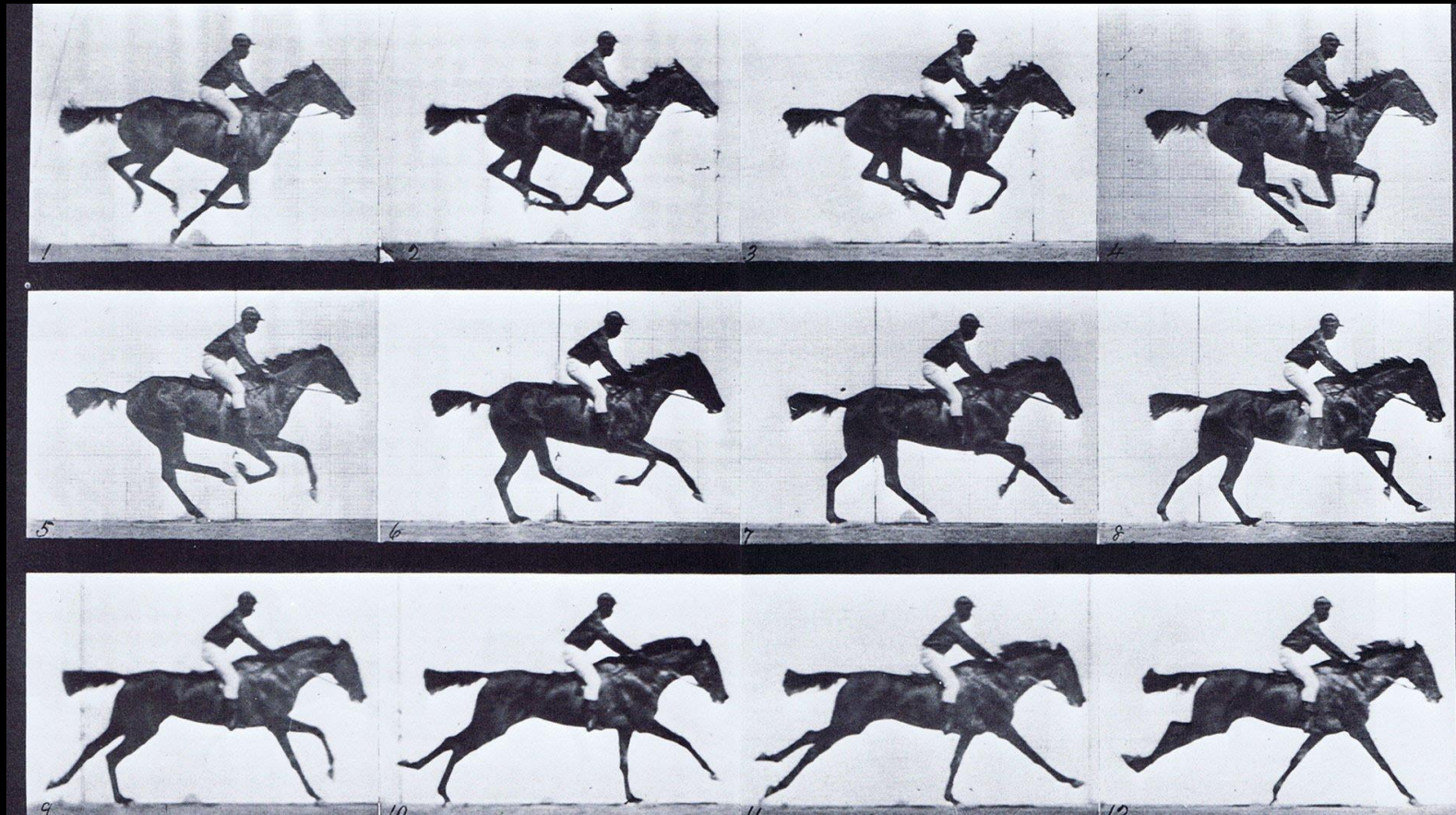
## Text



	living being	feline	human	gender	royalty	verb	plural
<i>cat</i> →	0.6	0.9	0.1	0.4	-0.7	-0.3	-0.2

< feature size depends on which embedding we choose ... but let's say we used GloVe with 50-dimensional vectors.

Each word is represented as vector of 50 numbers.



\*) *The Horse in Motion*, Eadweard Muybridge (1878); 7.4/10 - IMDb

# Data representation

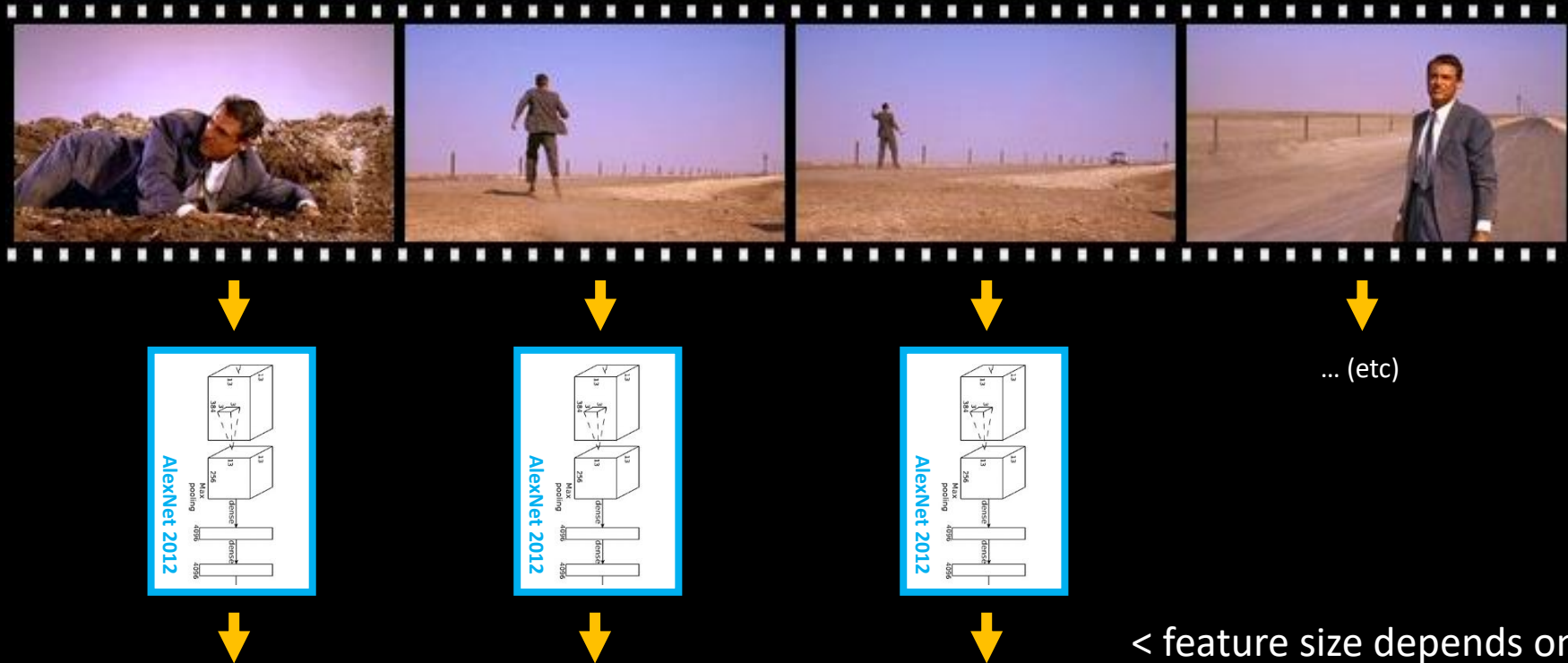
**Video** = sequence of frames





# Video = sequence of frames

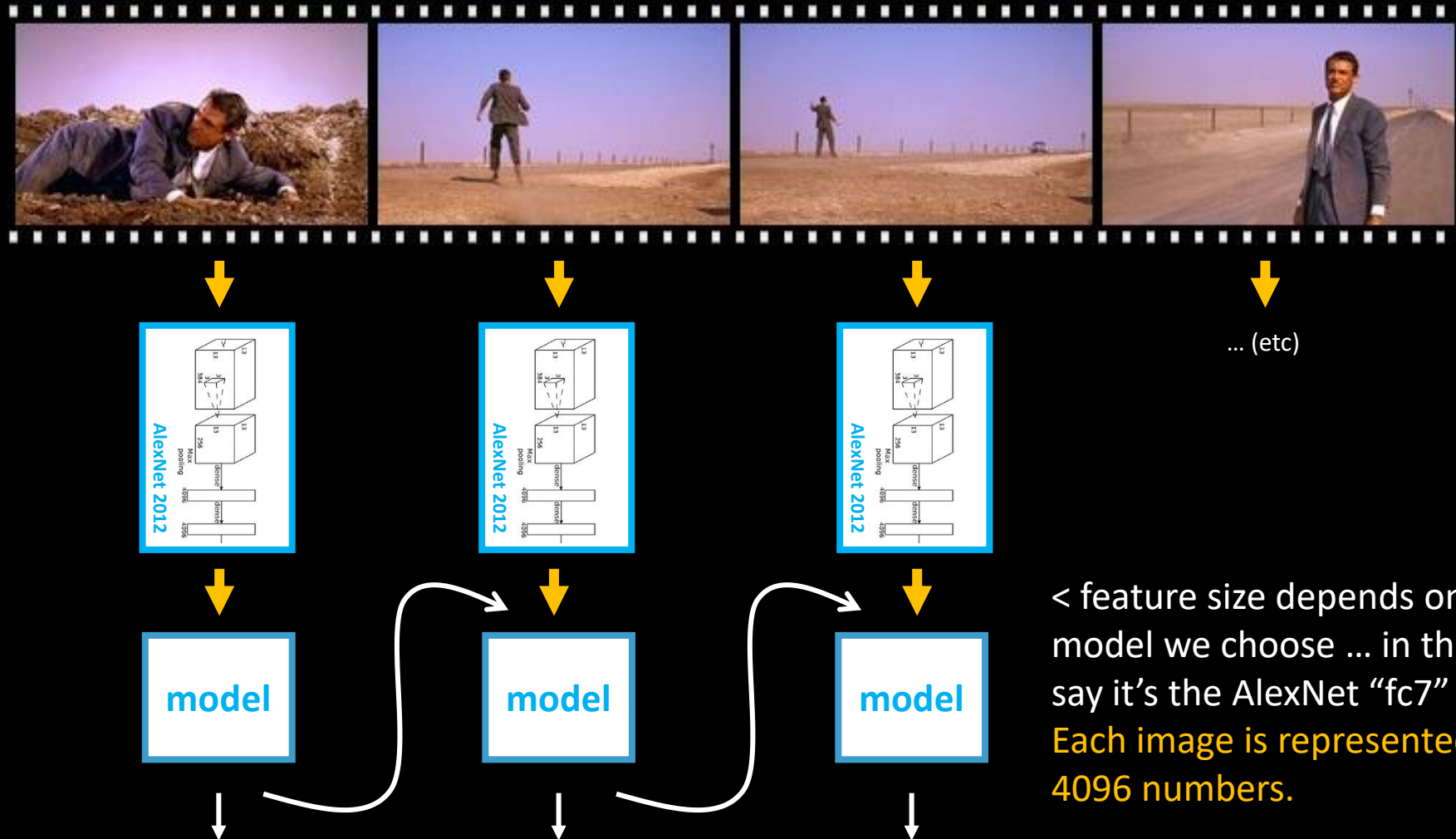
- Each frame can be described using a pre-trained Convolutional Neural Network



< feature size depends on which model we choose ... in this case let's say it's the AlexNet "fc7" layer.  
Each image is represented as vector of 4096 numbers.

# Video = sequence of frames

- Each frame can be described using a pre-trained Convolutional Neural Network



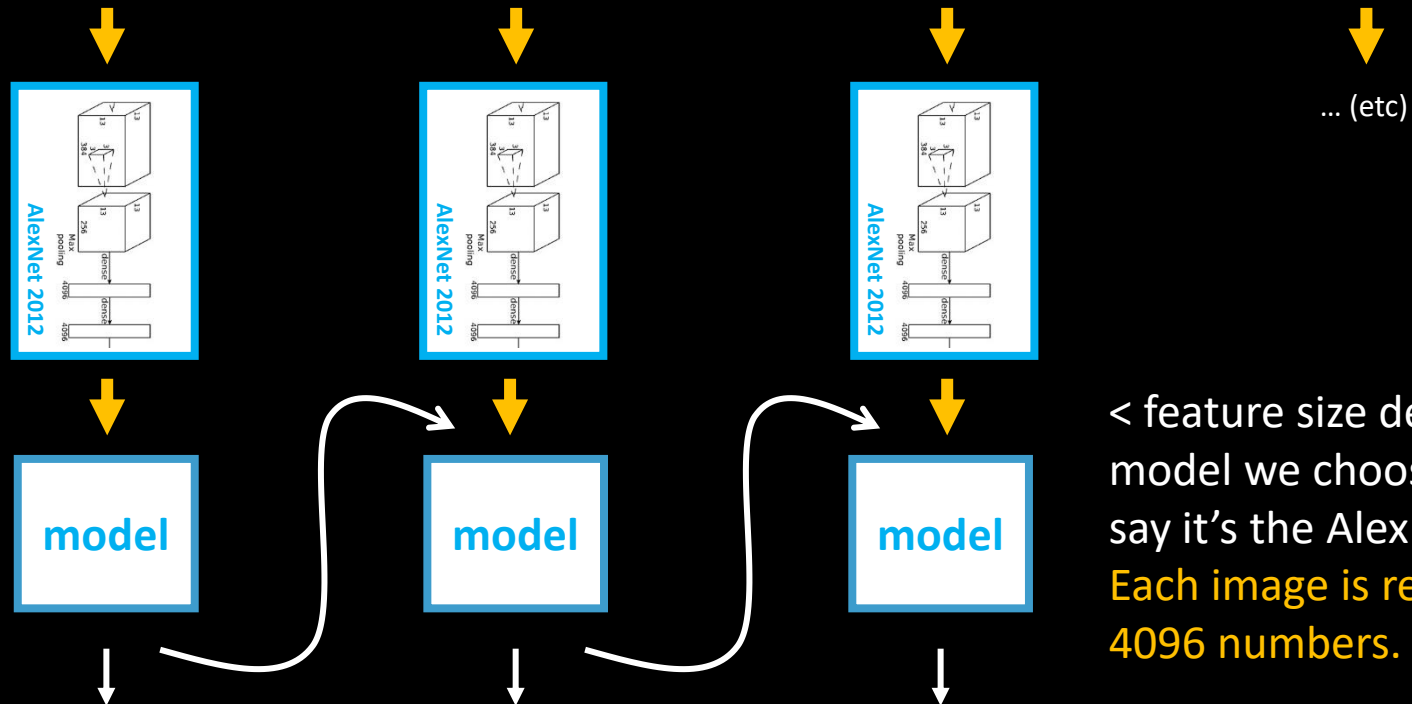


# Video = sequence of frames

- Each frame can be described using a pre-trained Convolutional Neural Network



\*) Could also be pretty abstract ...

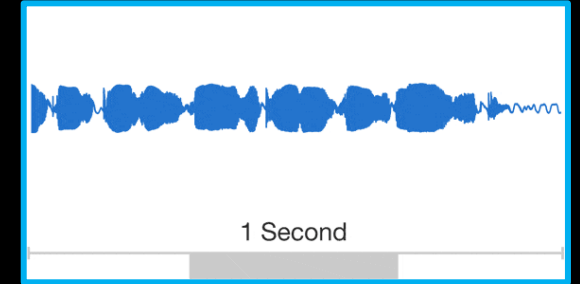


< feature size depends on which model we choose ... in this case let's say it's the AlexNet "fc7" layer.  
Each image is represented as vector of 4096 numbers.

# Data representation

## Audio

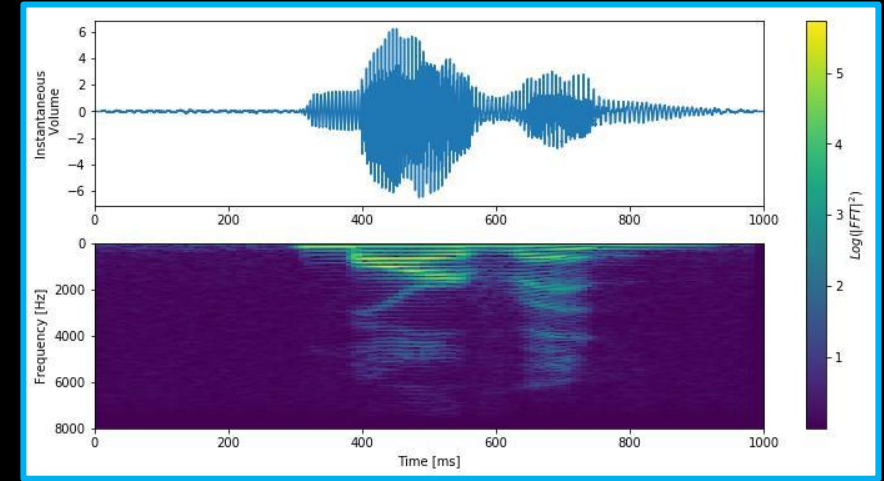
- Raw audio



# Data representation

## Audio

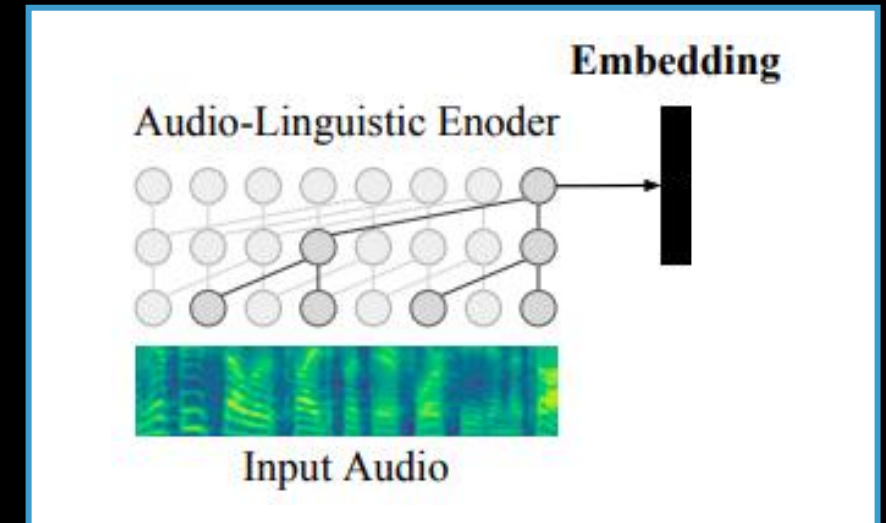
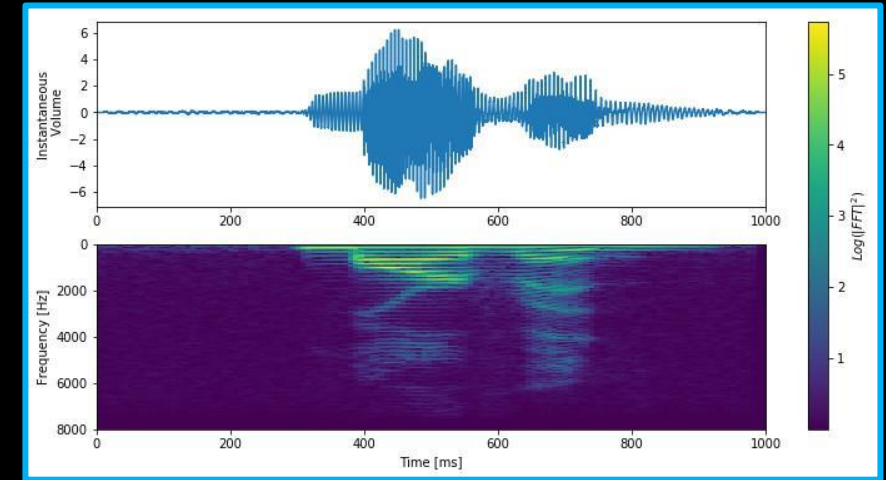
- Raw audio
- Representation by spectrogram



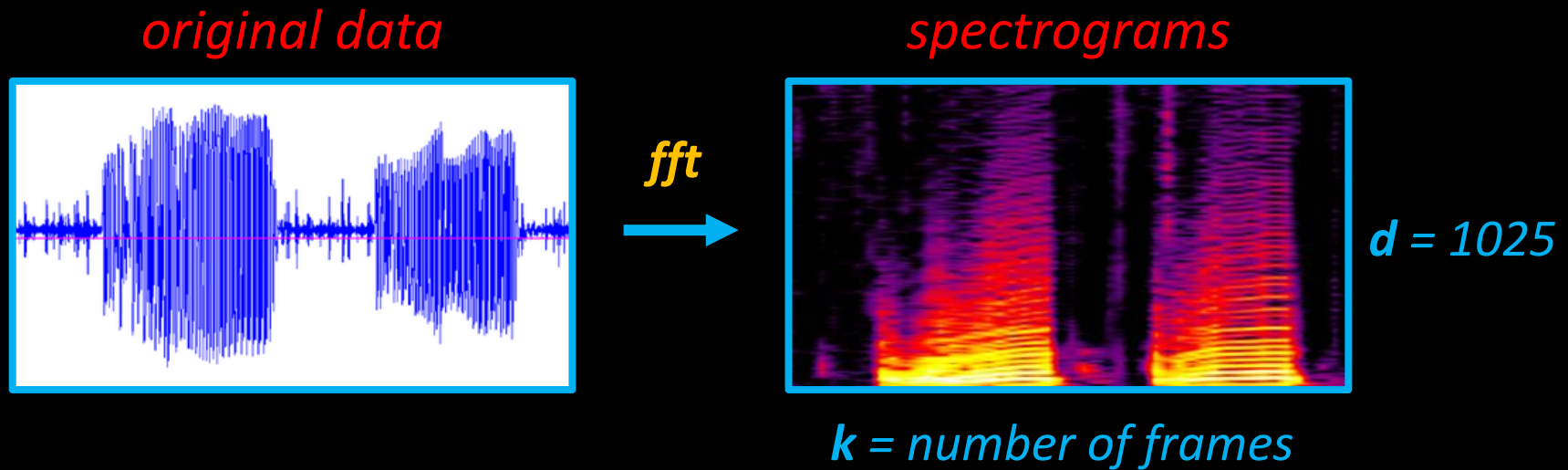
# Data representation

## Audio

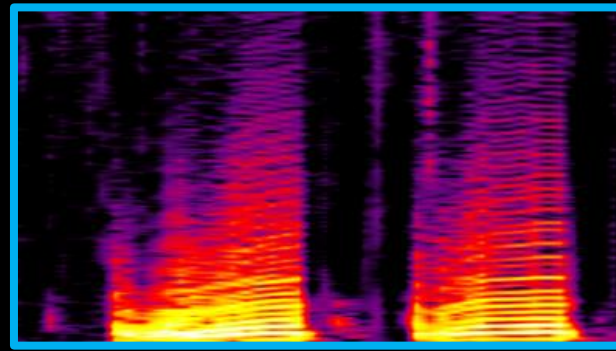
- Raw audio
- Representation by spectrogram
- Embedding from a trained model



# Spectrogram

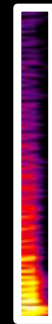


- **Encode music using the Fourier Transform** (*fft*) to get **spectrogram** (which can be considered as image representation)
- We can **later decode the predictions** using the *inverse fft*

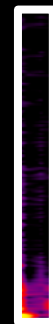


$d = 1025$

$k = \text{number of frames}$



$1 \times 1025$



$1 \times 1025$



$1 \times 1025$

model

model

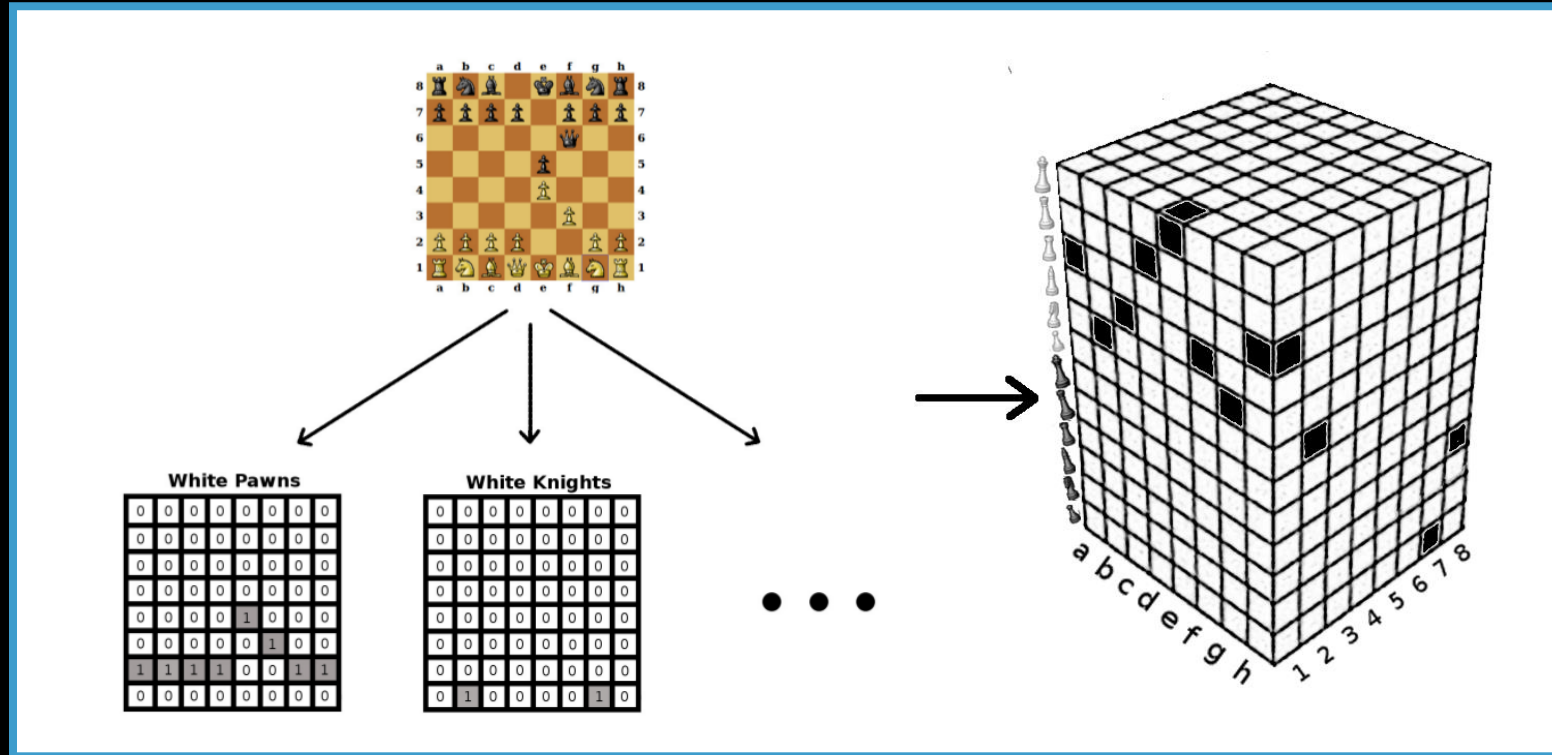
model

< feature size depends on settings we use with Fourier Transformation  
For example each frame can be a vector of 1025 numbers.

# Data representation

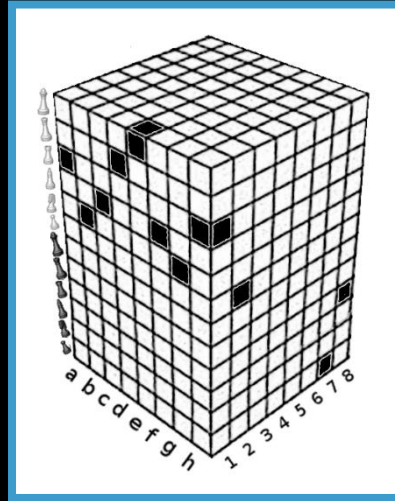
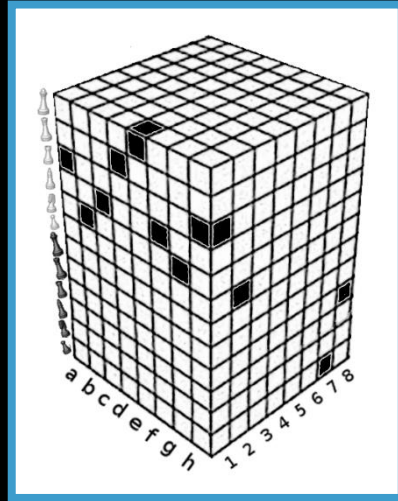
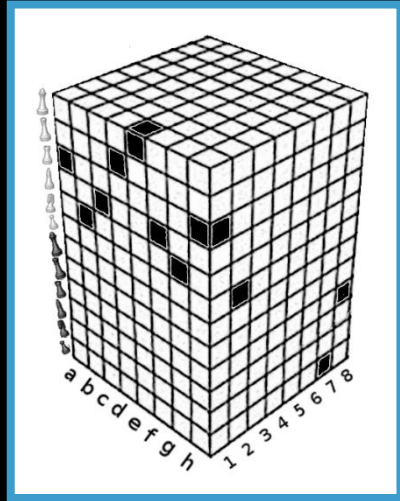
## Actions

- Actions in a game (or sequences of game board states)

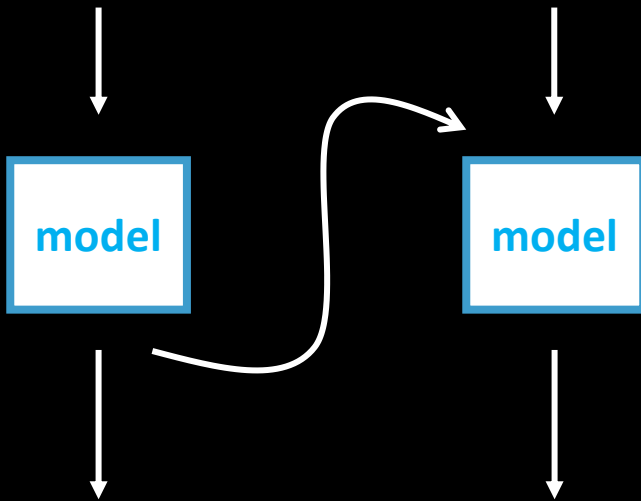


# Data representation

## Actions



... (etc)

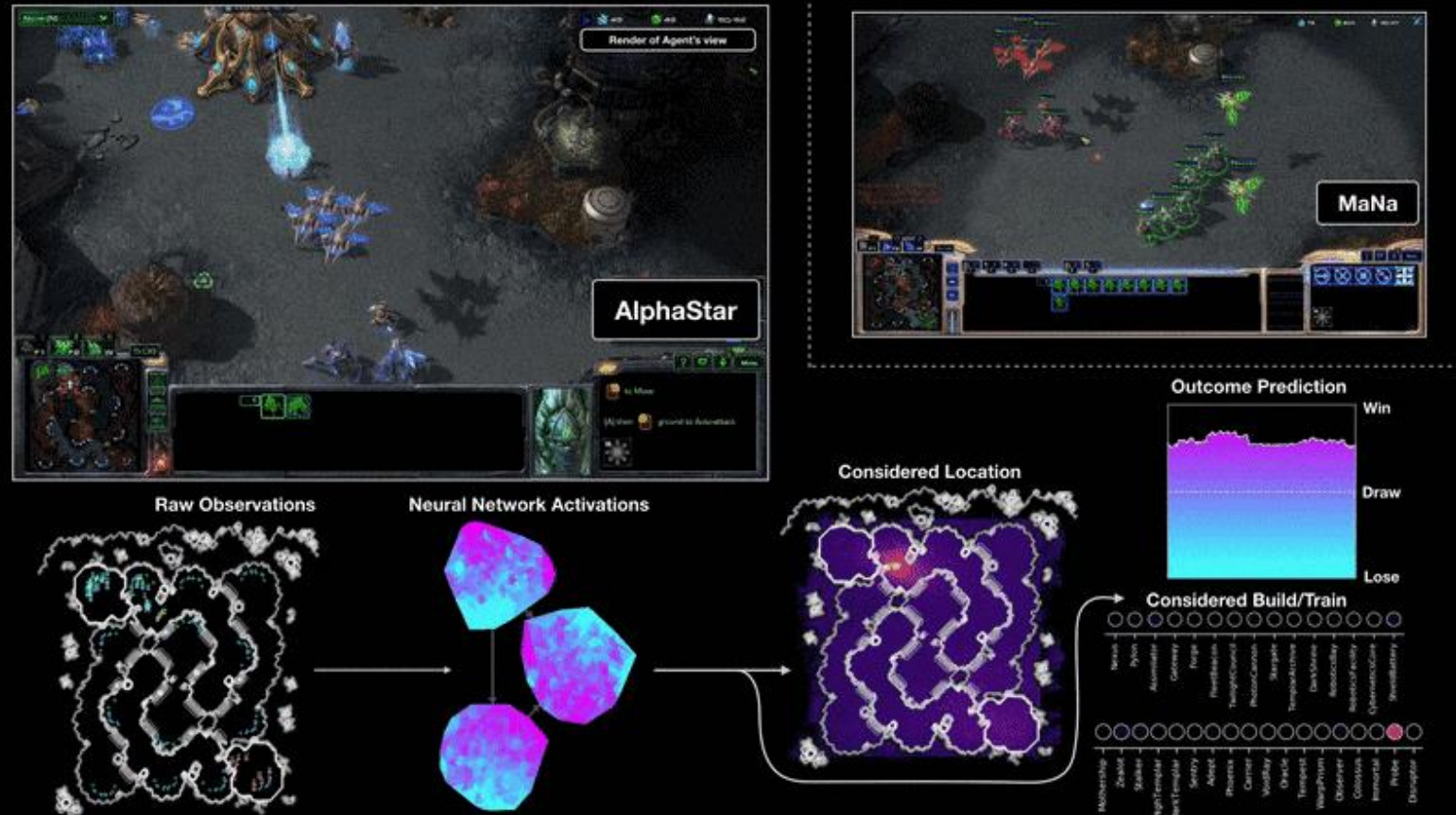


< feature size could be this 3D cube flattened into a single vector of numbers.



# Data representation

## Actions



\*) A bit more complicated task, usually uses Deep Reinforcement Learning.

\*) "AlphaStar: Mastering the Real-Time Strategy Game StarCraft II" [[link](#)]

# Sequential data

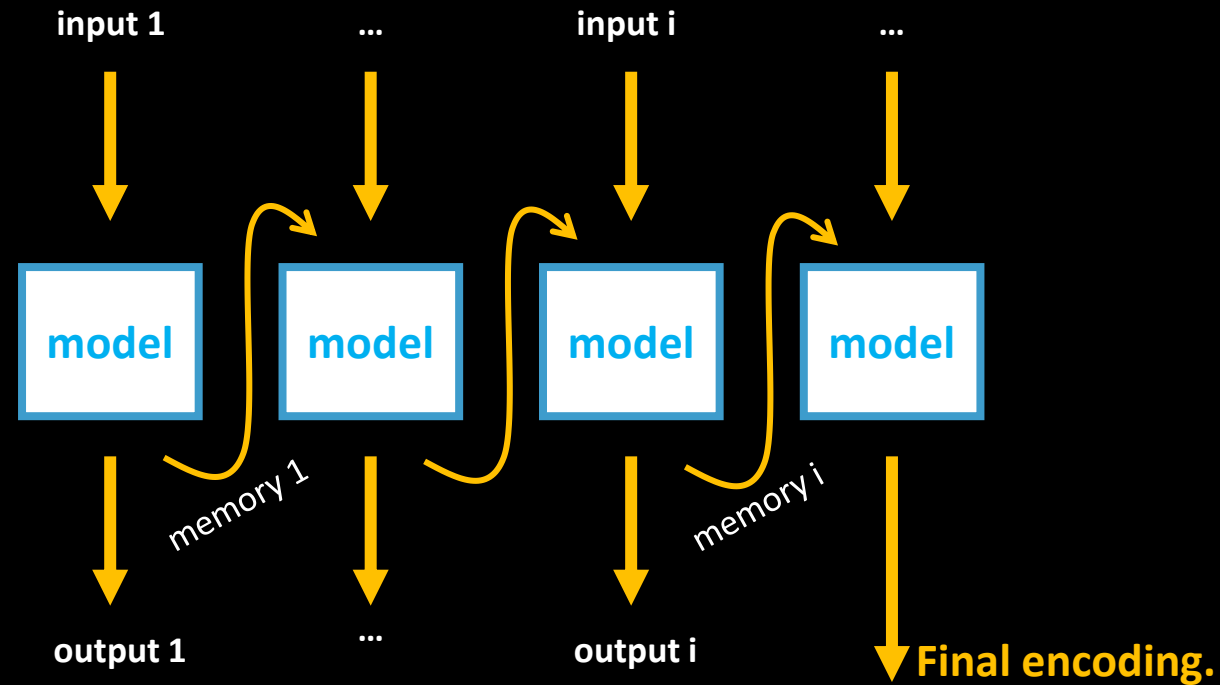
- We saw examples of:
  - Text
  - Video frames
  - Audio
  - Actions
  - *(and you can imagine other real-world data which we could abstract into representation of sequences)*

# Sequential data

- We saw examples of:
  - Text
  - Video frames
  - Audio
  - Actions
  - *(and you can imagine other real-world data which we could abstract into representation of sequences)*
- ... so far we used very simplified schematics of what the [model] is ... let's explore this in more detail

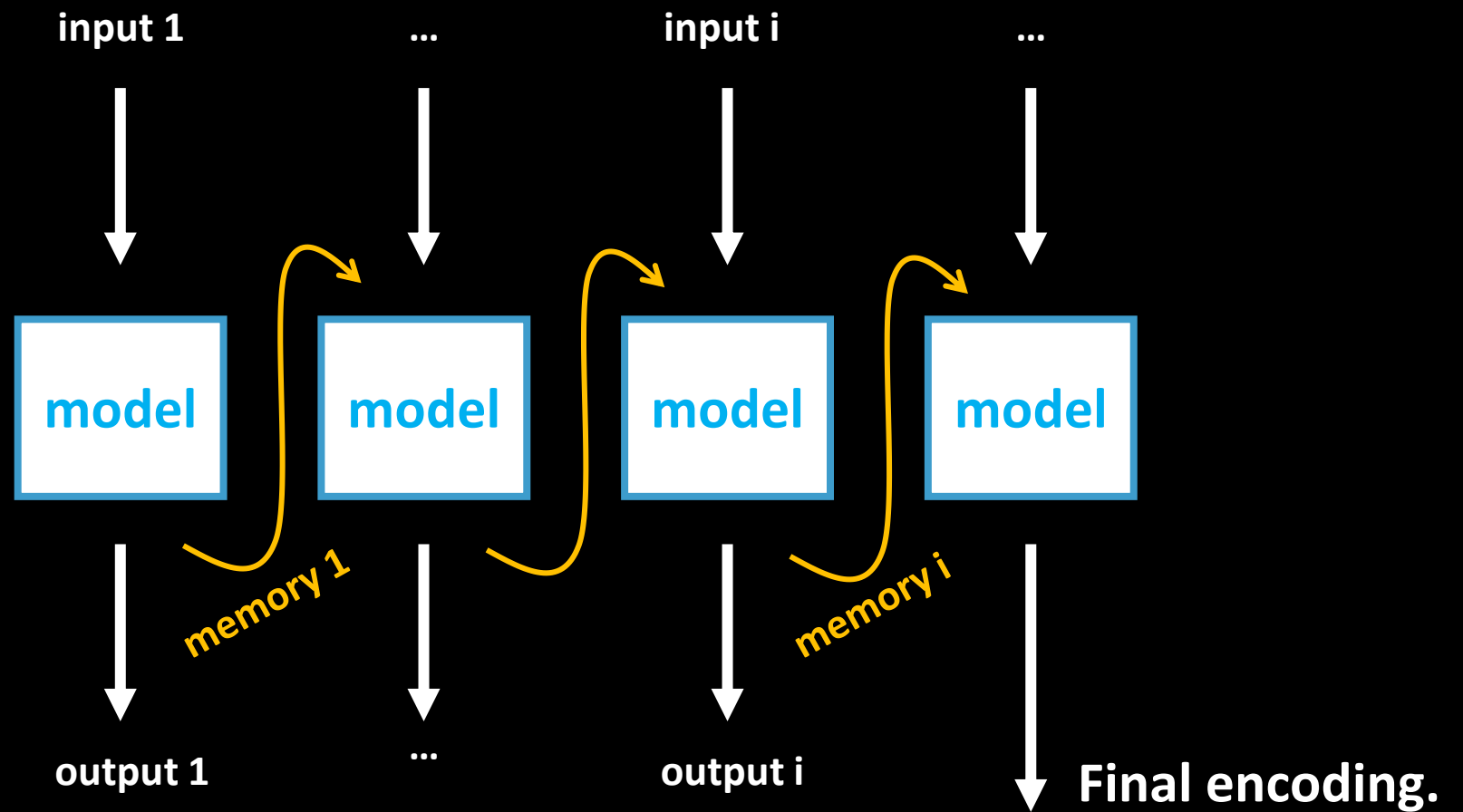


# Model schematics



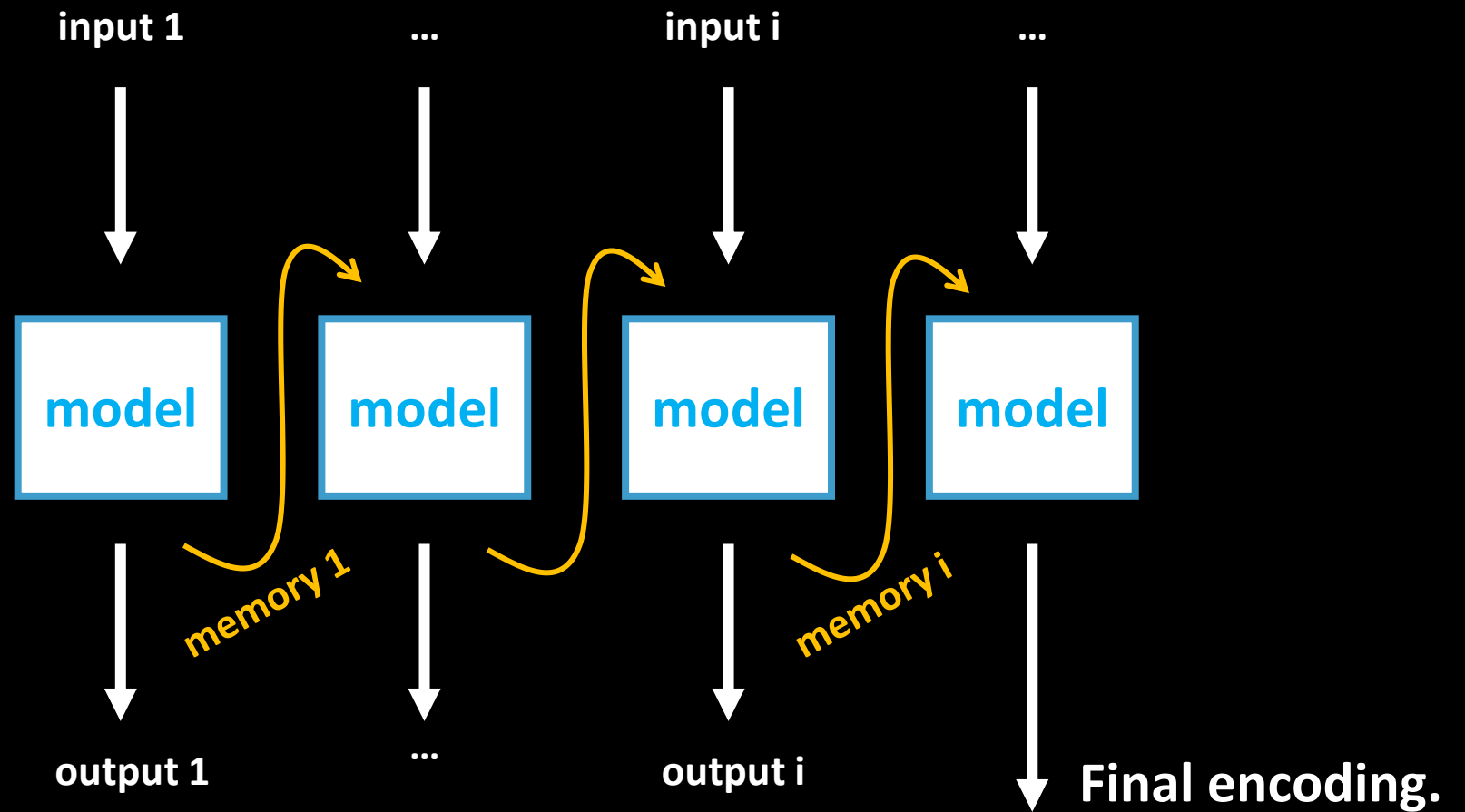
- What do we want from this model?

- What do we want?



- Learn to correctly assign the input-output label prediction
- Remember anything that is useful for the next prediction

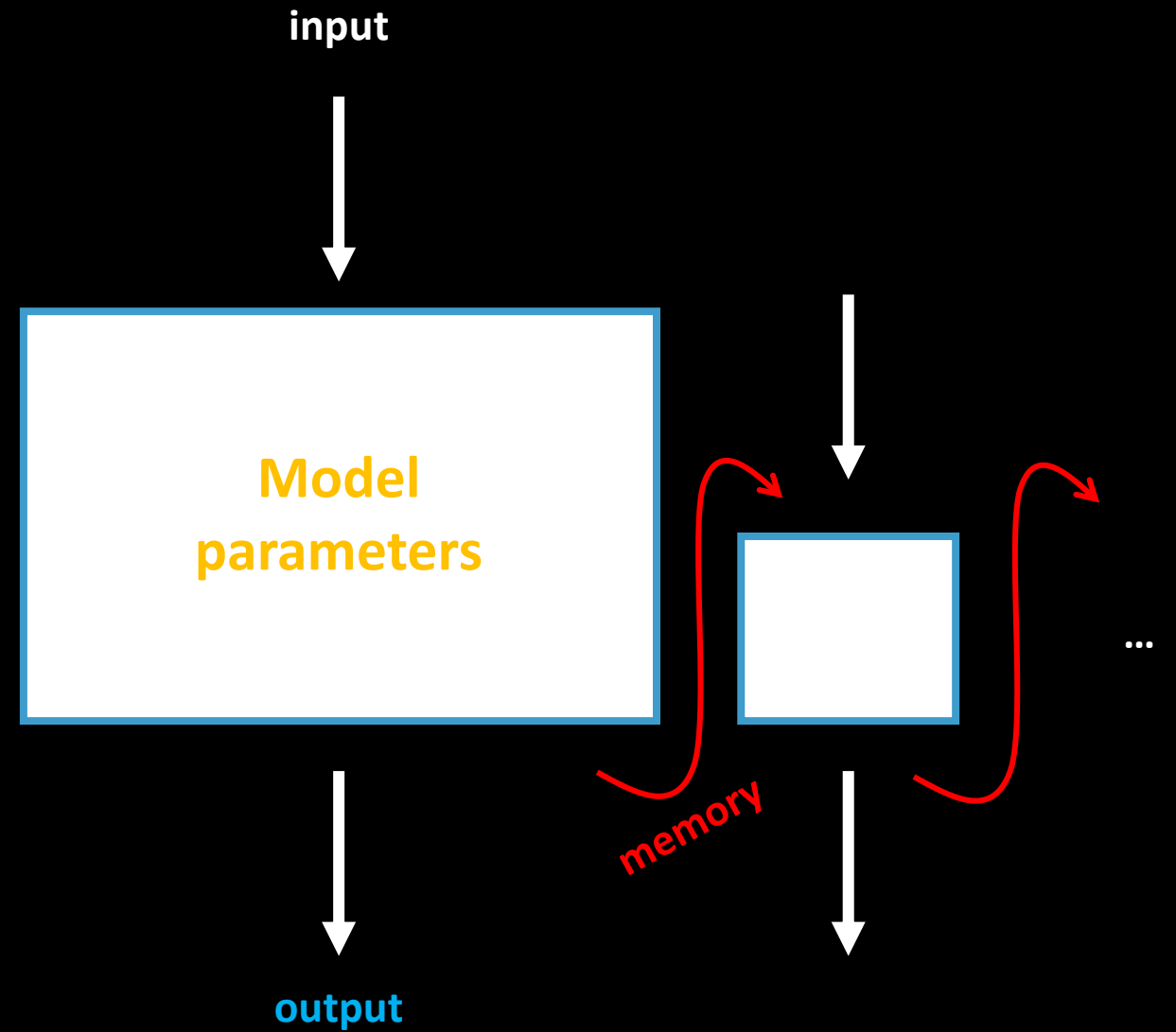
- What do we want?



- Learn to correctly assign the input-output label prediction
- Remember anything that is useful for the next prediction
- We get these properties by training ...

# Training

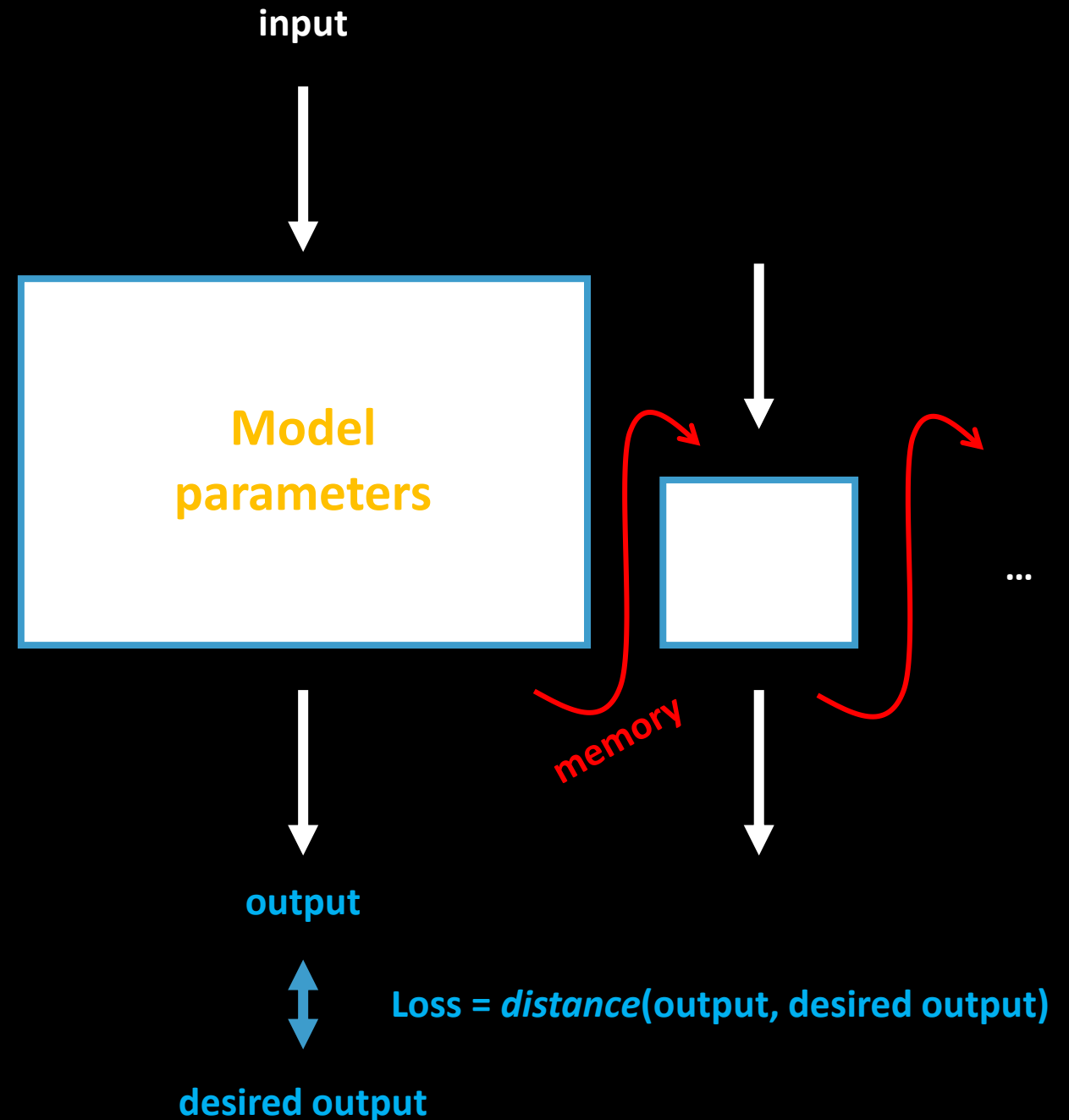
- We usually have some model **parameters** that we can set so that the model does what we want from it





# Training

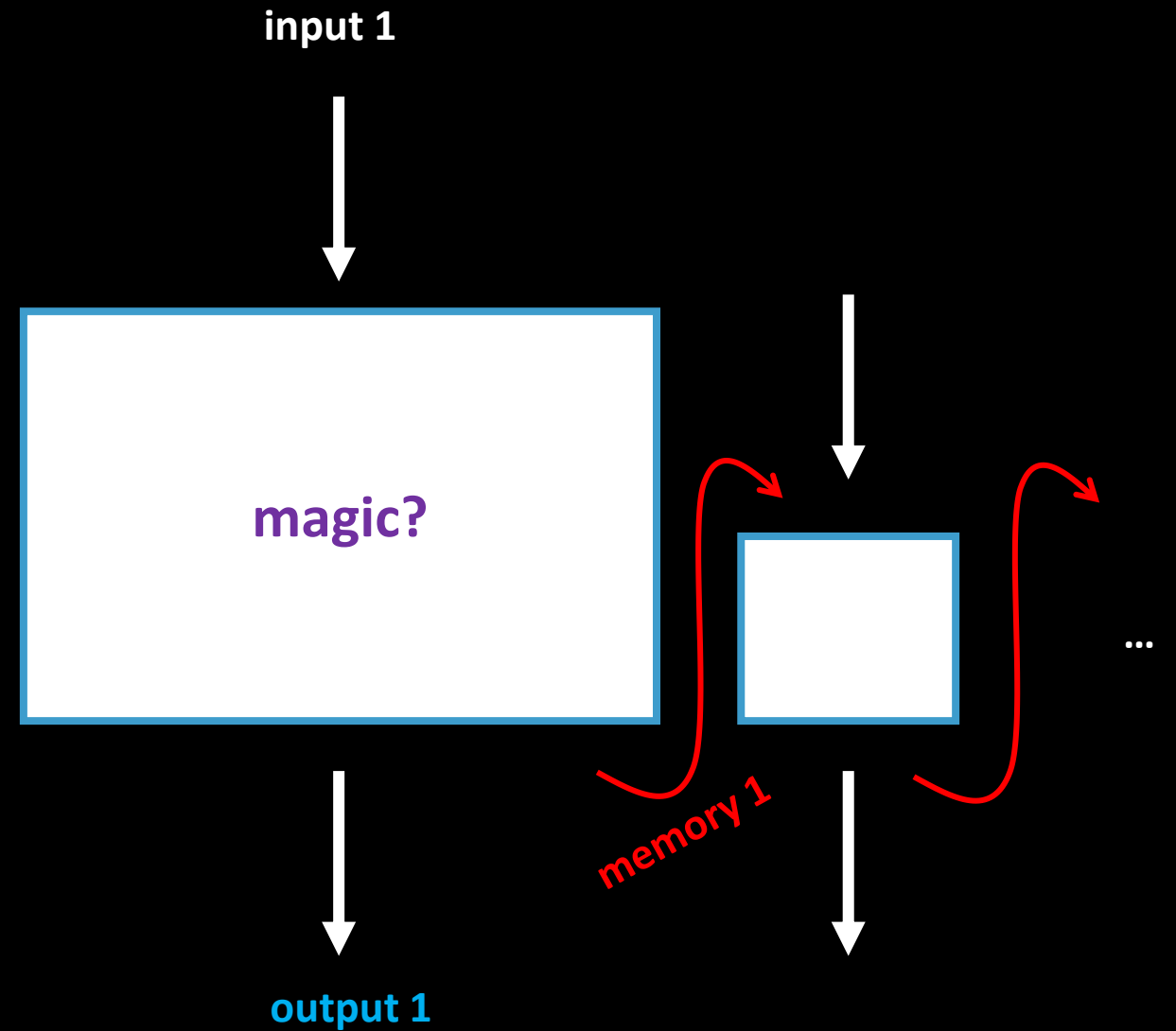
- We usually have some model **parameters** that we can set so that the model does what we want from it
- We usually define what we want using a **loss function** on the predicted outputs and the desired output values.



# Training

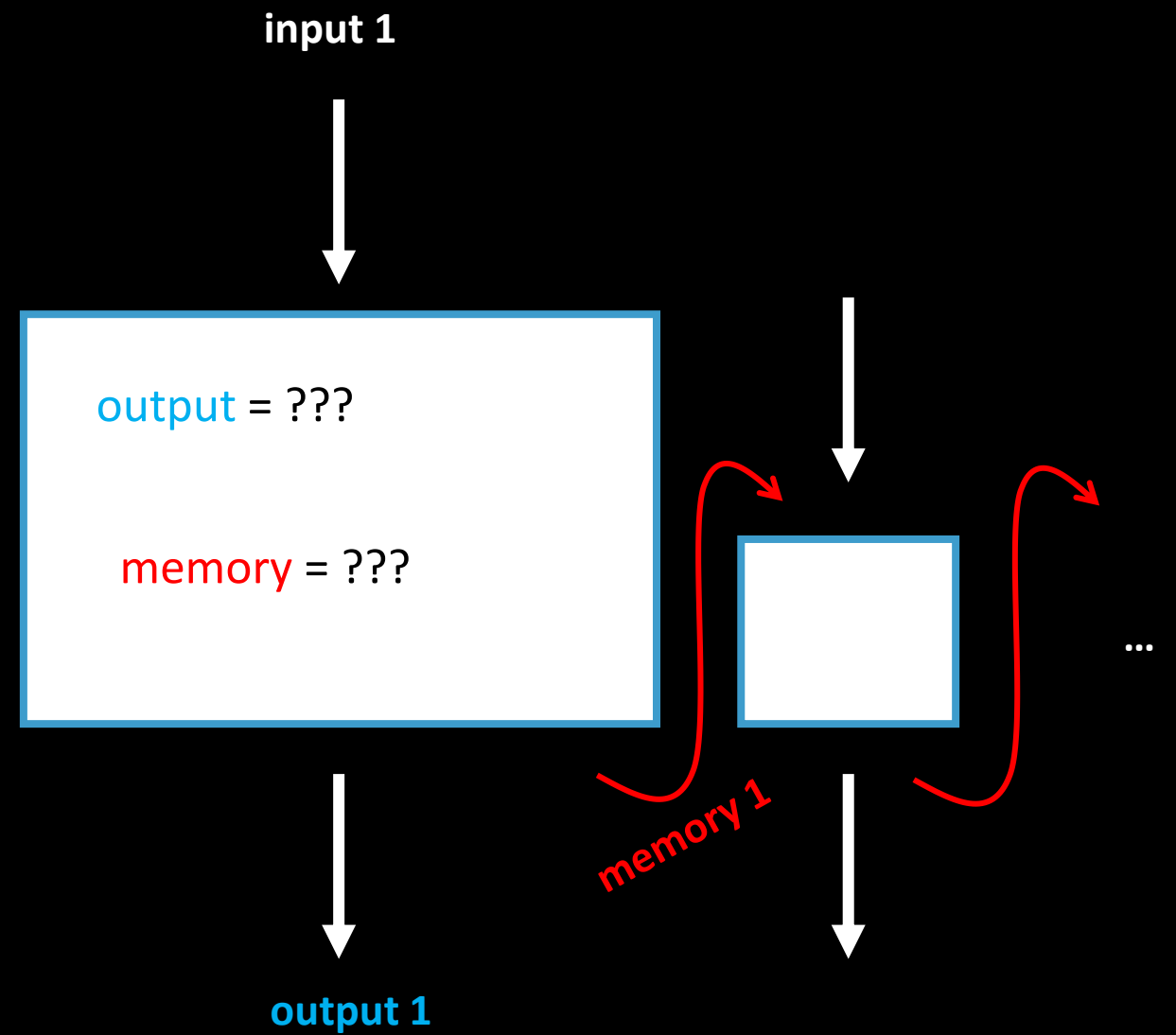
- Example (very simple model):

\*) PS: this is going to be just a very arbitrary example of what is happening inside a model. You don't need to calculate it by hand – its just to illustrate how we can influence information flow.



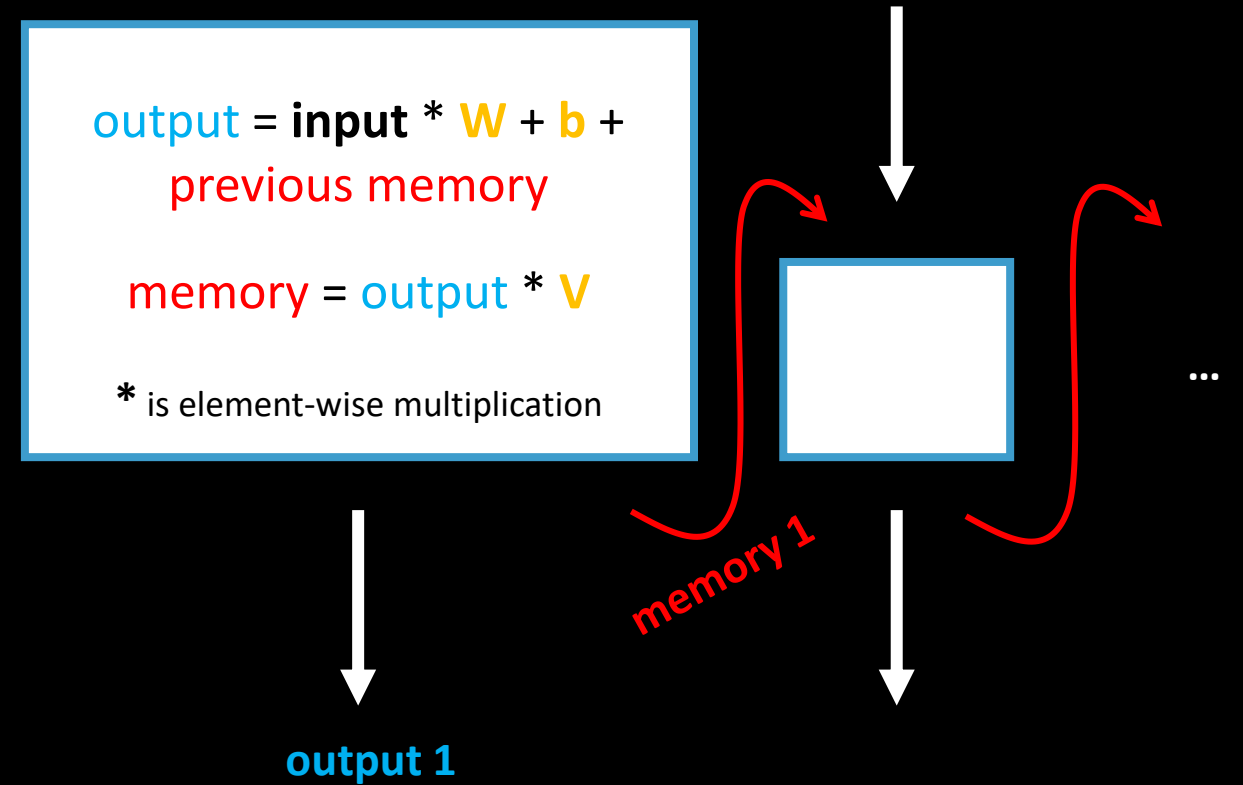
# Training

- Example (very simple model):



# Training

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# Training

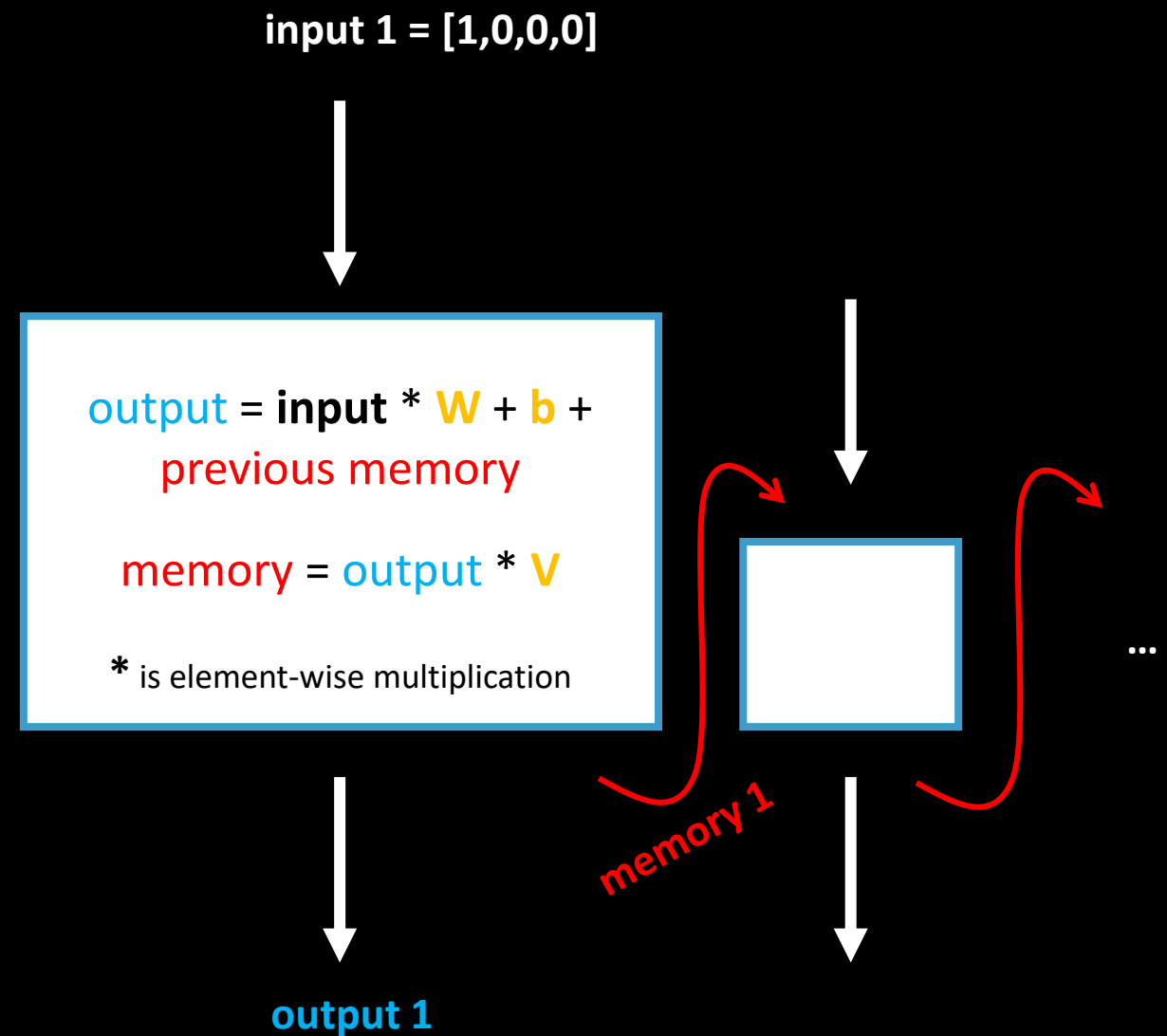
- Example (very simple model):

*Let's say that someone told us that these values for the parameters are going to work the best:*

$$W = [1, -1, 0, 0]$$

$$b = [0.1, 0.1, 0.1, 0.1]$$

$$V = [1, 1, -1, 1]$$



# Training

- Example (very simple model):

*Let's say that someone told us that these values for the parameters are going to work the best:*

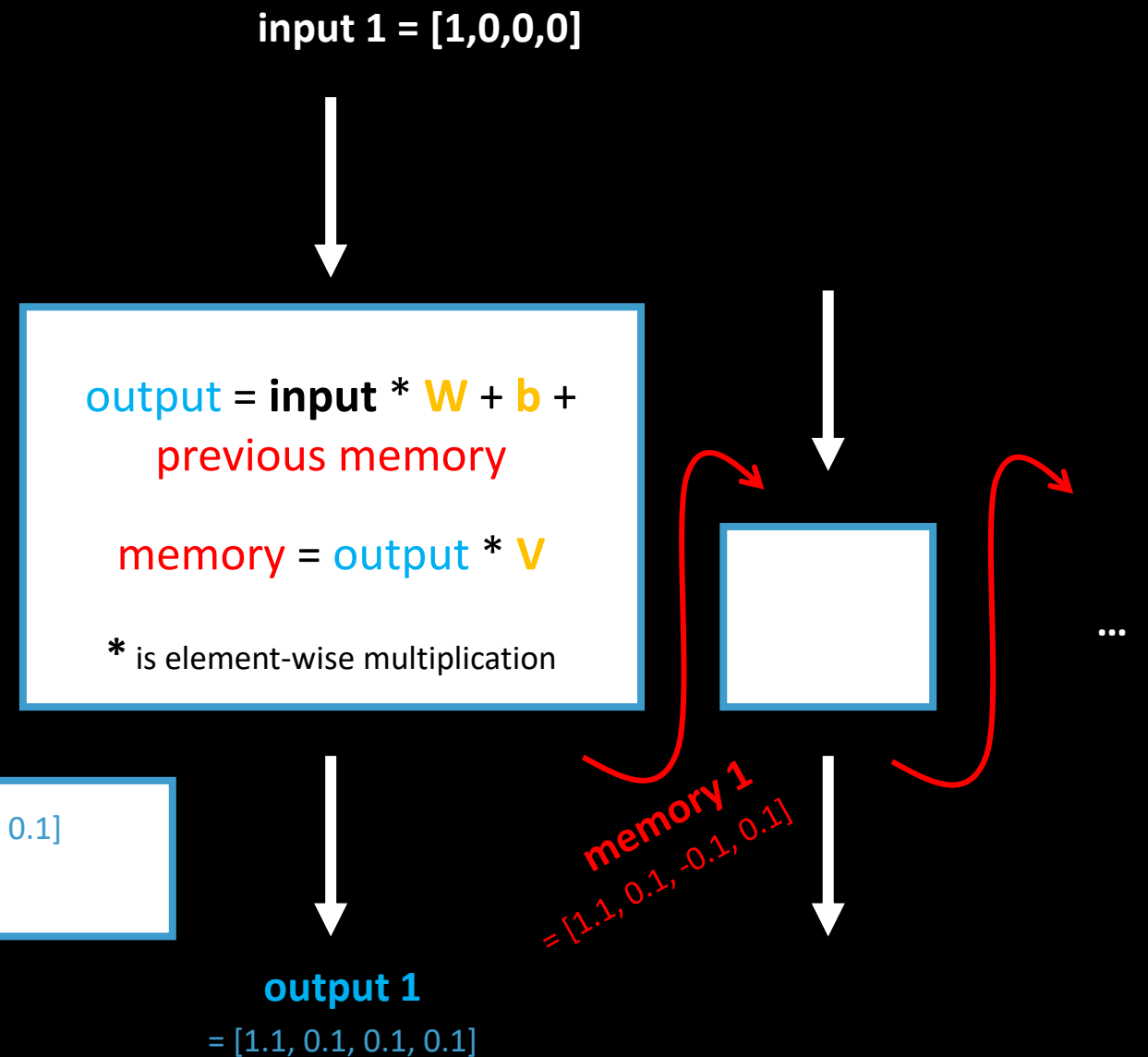
$$W = [1, -1, 0, 0]$$

$$b = [0.1, 0.1, 0.1, 0.1]$$

$$V = [1, 1, -1, 1]$$

$$\text{output 1} = [1, 0, 0, 0] * [1, -1, 0, 0] + [0.1, 0.1, 0.1, 0.1] + [0, 0, 0, 0] = [1.1, 0.1, 0.1, 0.1]$$

$$\text{memory 1} = [1.1, 0.1, 0.1, 0.1] * [1, 1, -1, 1] = [1.1, 0.1, -0.1, 0.1]$$



# Training

- Example (very simple model):

*Let's say that someone told us that these values for the parameters are going to work the best:*

$$W = [1, -1, 0, 0]$$

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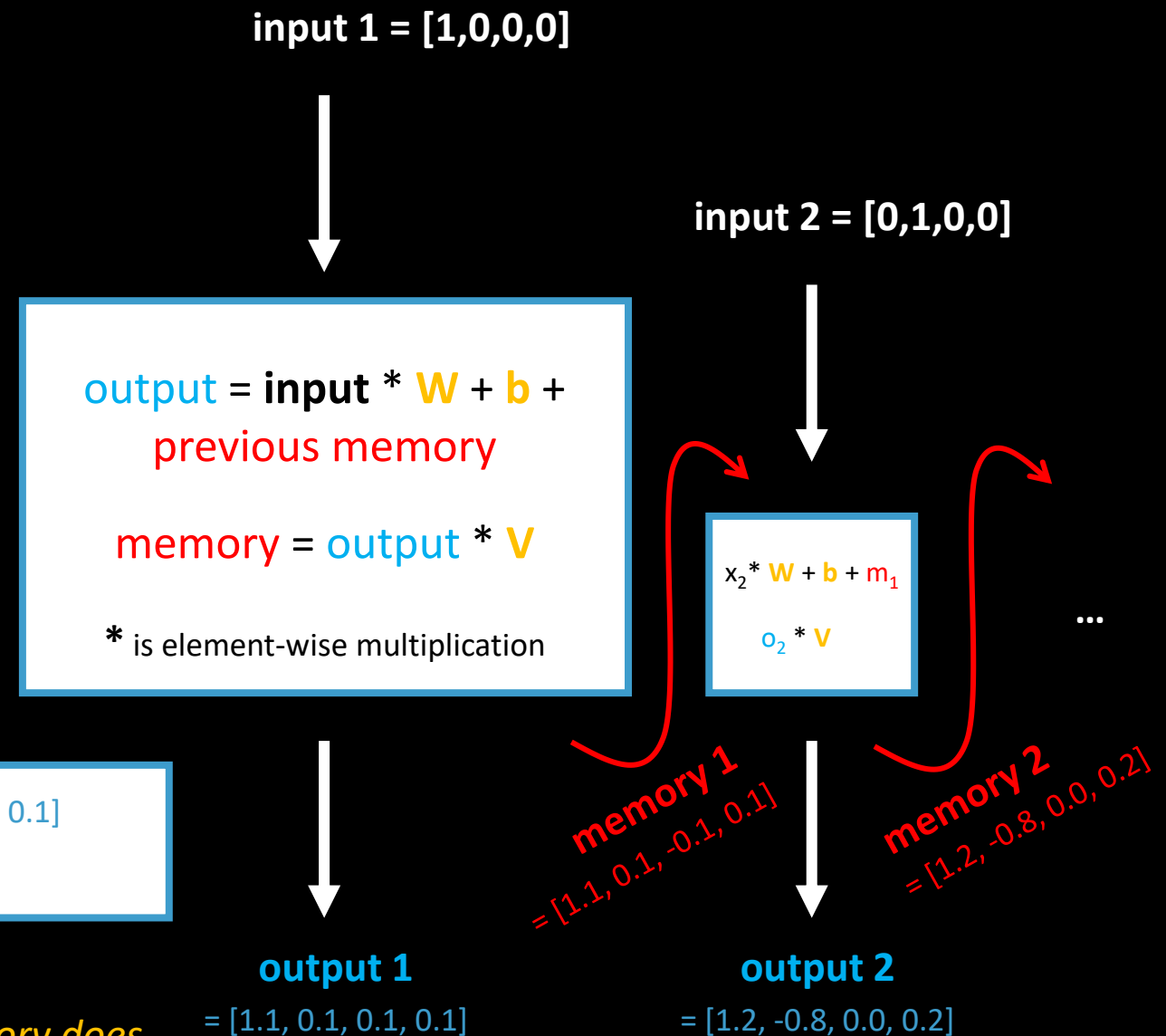
$$\text{output 1} = [1, 0, 0, 0] * [1, -1, 0, 0] + [0.1, 0.1, 0.1, 0.1] + [0, 0, 0, 0] = [1.1, 0.1, 0.1, 0.1]$$

$$\text{memory 1} = [1.1, 0.1, 0.1, 0.1] * [1, 1, -1, 1] = [1.1, 0.1, -0.1, 0.1]$$

*The parameter values don't change, but the input and memory does.*

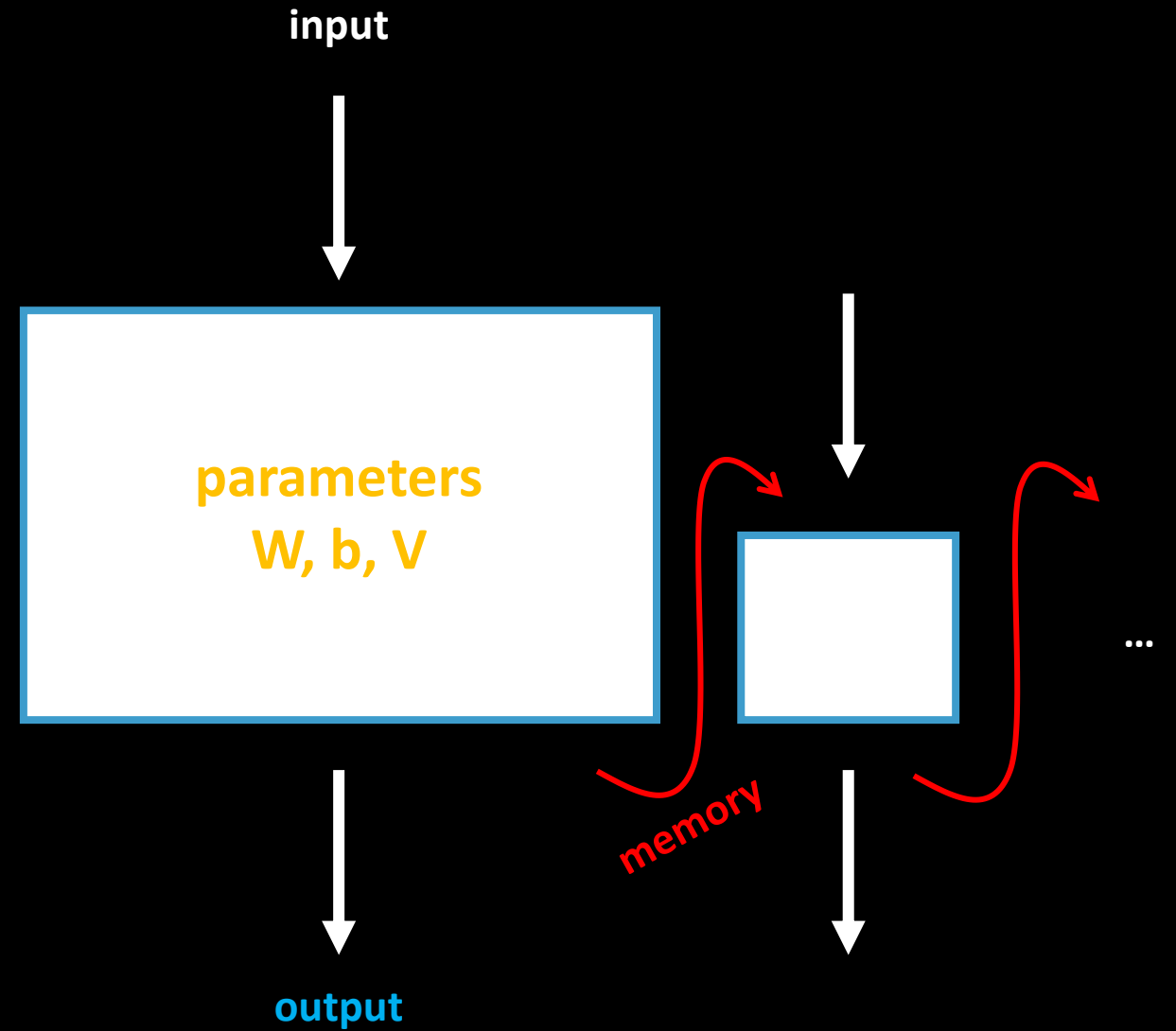
$$\text{output 2} = [0, 1, 0, 0] * [1, -1, 0, 0] + [0.1, 0.1, 0.1, 0.1] + [1.1, 0.1, -0.1, 0.1] = [1.2, -0.8, 0.0, 0.2]$$

$$\text{memory 2} = [1.2, -0.8, 0.0, 0.2] * [1, 1, -1, 1] = [1.2, -0.8, 0.0, 0.2]$$



# Training

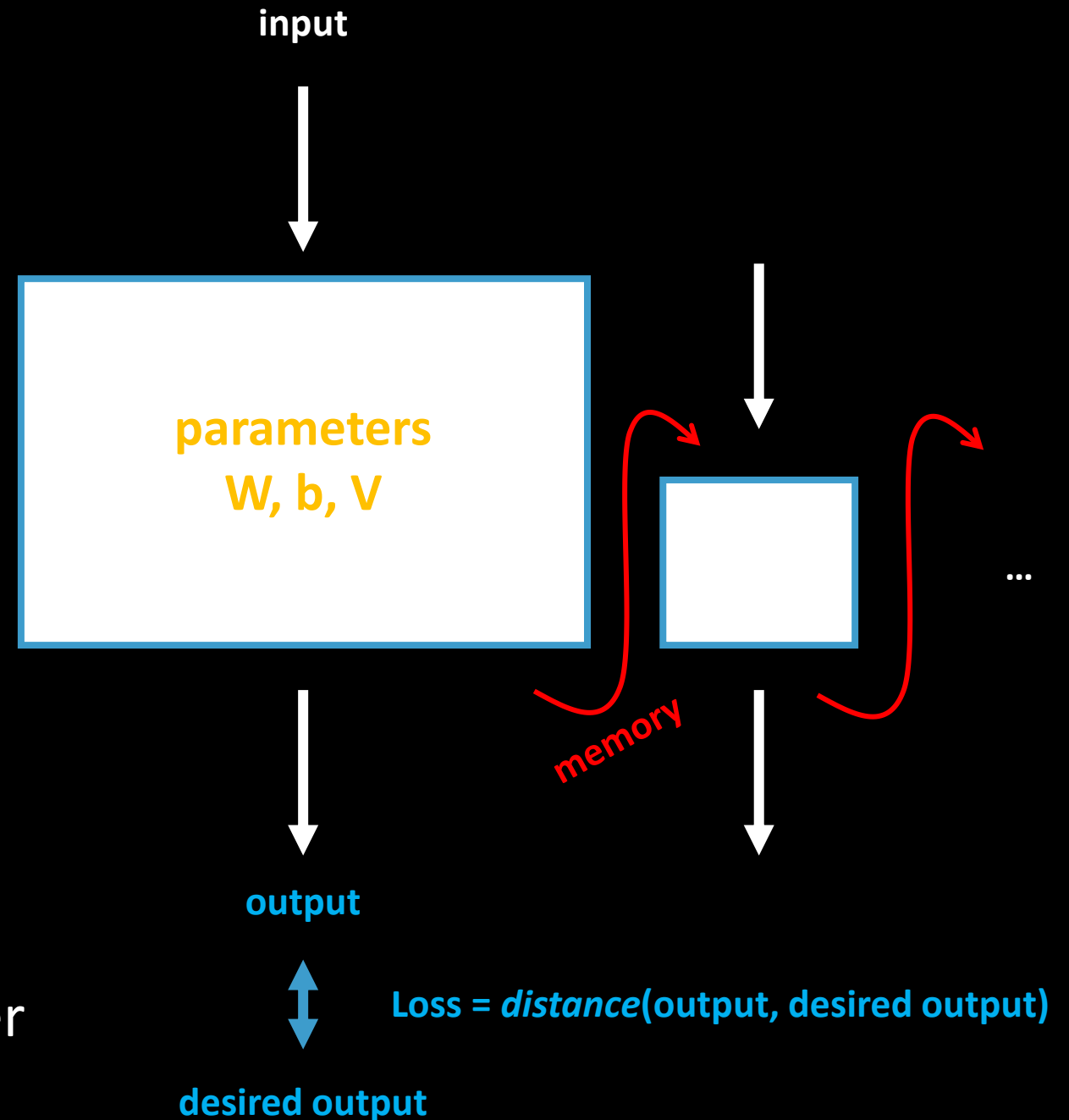
- This is to illustrate that by using **parameters** to influence what happens to the input ( $W, b$ ) and what is kept in the memory ( $V$ ) ...
- ... we can influence the behaviour of the **model**





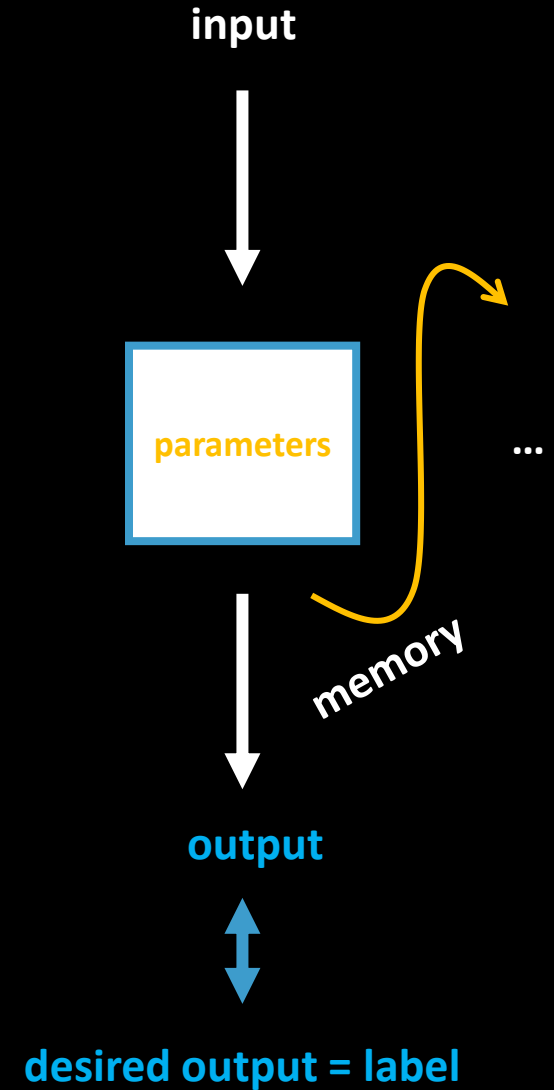
# Training

- This is to illustrate that by using **parameters** to influence what happens to the input ( $W, b$ ) and what is kept in the memory ( $V$ ) ...
- ... we can influence the behaviour of the **model**
- Task: Iteratively change parameters ( $W, b, V$ ) so that the **loss** gets smaller

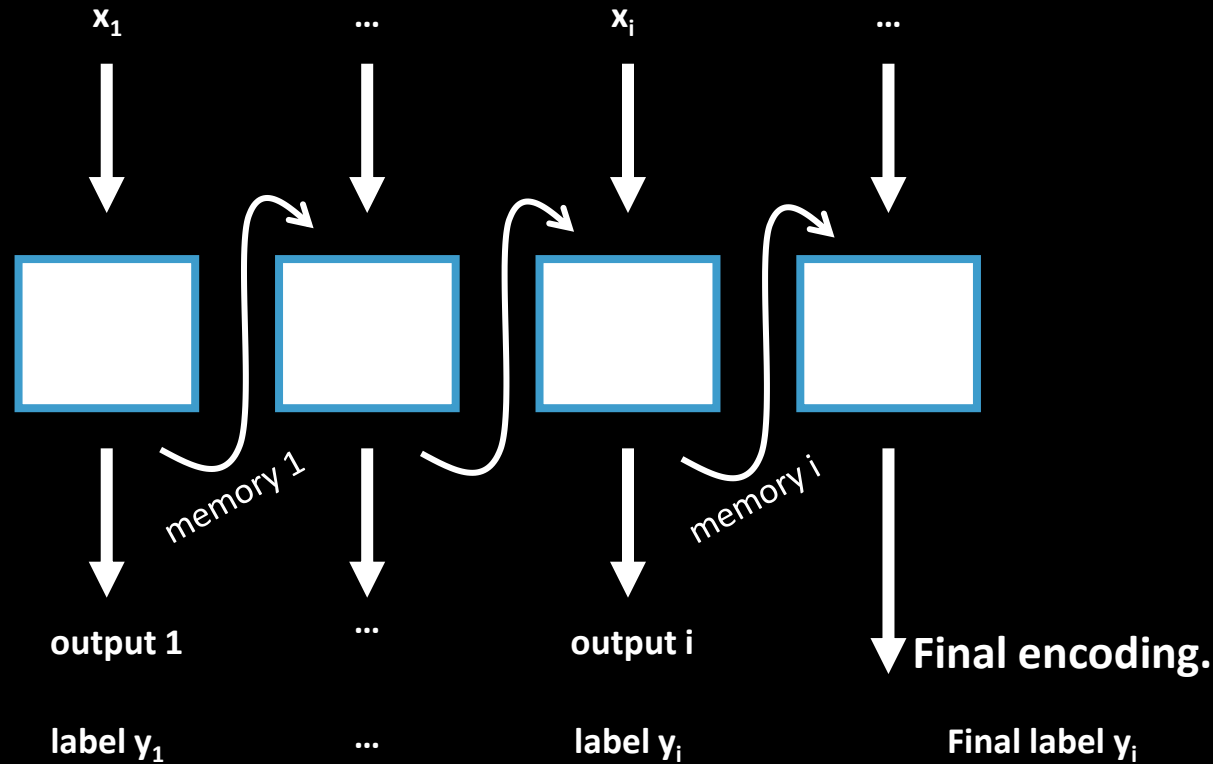


# Training

- Find **parameters** which will minimize the distance between the prediction our model is giving and the labels we have ( **loss** )



# Task: classification / regression / generation



- Different scenarios for sequential modelling – depending on the task and the dataset we might be using different model variants

# Task: classification / regression / generation

- Classification

- We want to classify the input data into its class.
- For example: **input** = mail text, **label** = spam / not-spam

# Task: classification / regression / generation

- Classification

- We want to classify the input data into its class.
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- Regression

- We want to assign a continuous value to the input data.
- For example: **input** = movie frames, **label** = expected IMDb rating

*\*) ps: classification and regression is very similar.*

# Task: classification / regression / generation

- Classification

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- For example: **input** = mail text, **label** = spam / not-spam

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- We want to assign a continuous value to the input data.
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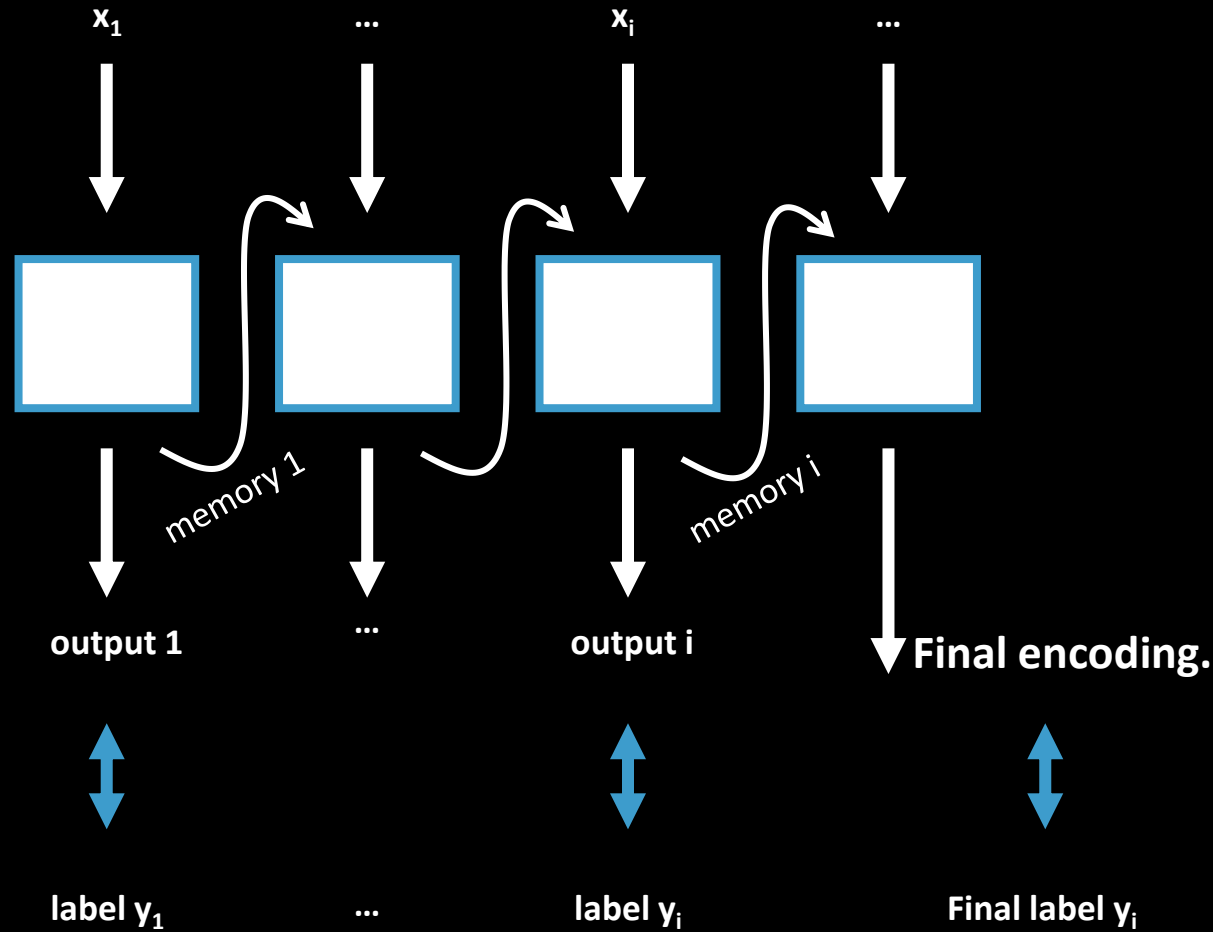
*\*) ps: classification and regression is very similar.*

- Generation

- We want to use the model to predict a believable continuation to what we show it. (*\* more in the next class*)

- (1) We might have an expected label for each output (“many-to-many” type of prediction):

Input data:  $x_i, y_i$

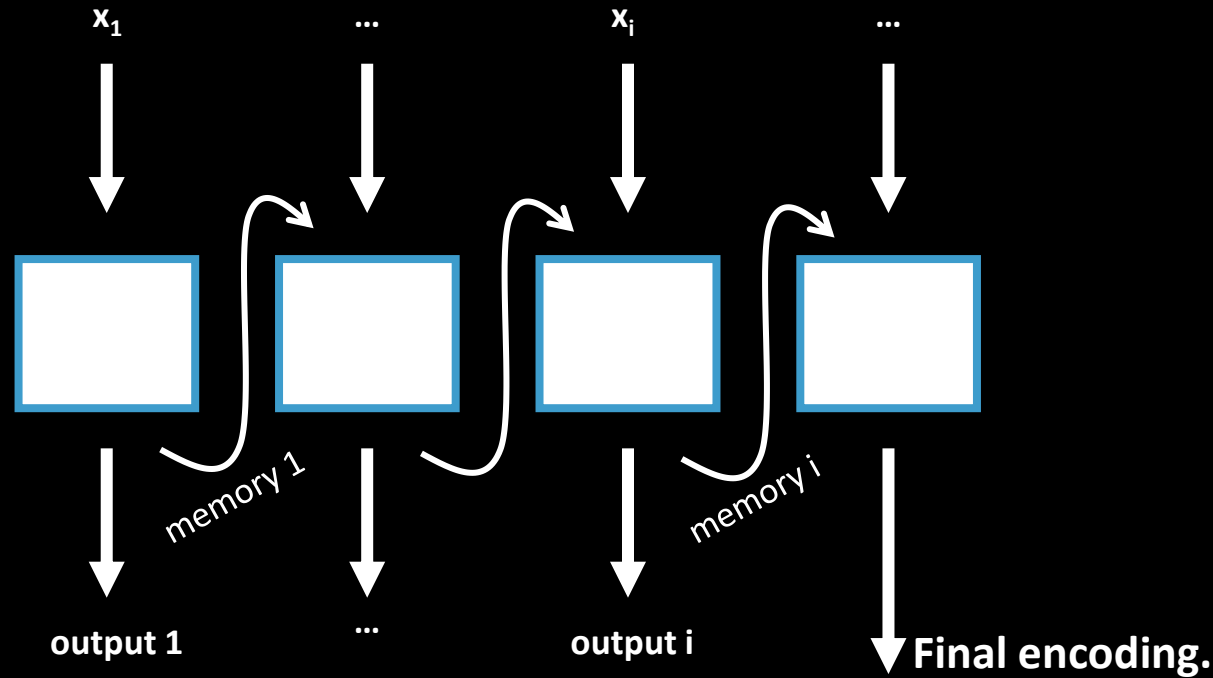


(1) Many-to-many,  
can be classification,  
regression or even  
generation.

< Loss can include  
all of these distances

- (2) We might have a label only for the whole sequence (typically our  $x$  is made of individual words of some document and we have a single label  $y$  describing the whole document):

Input data:  $x_i, y$



(2) Many-to-one,  
can be classification,  
regression.

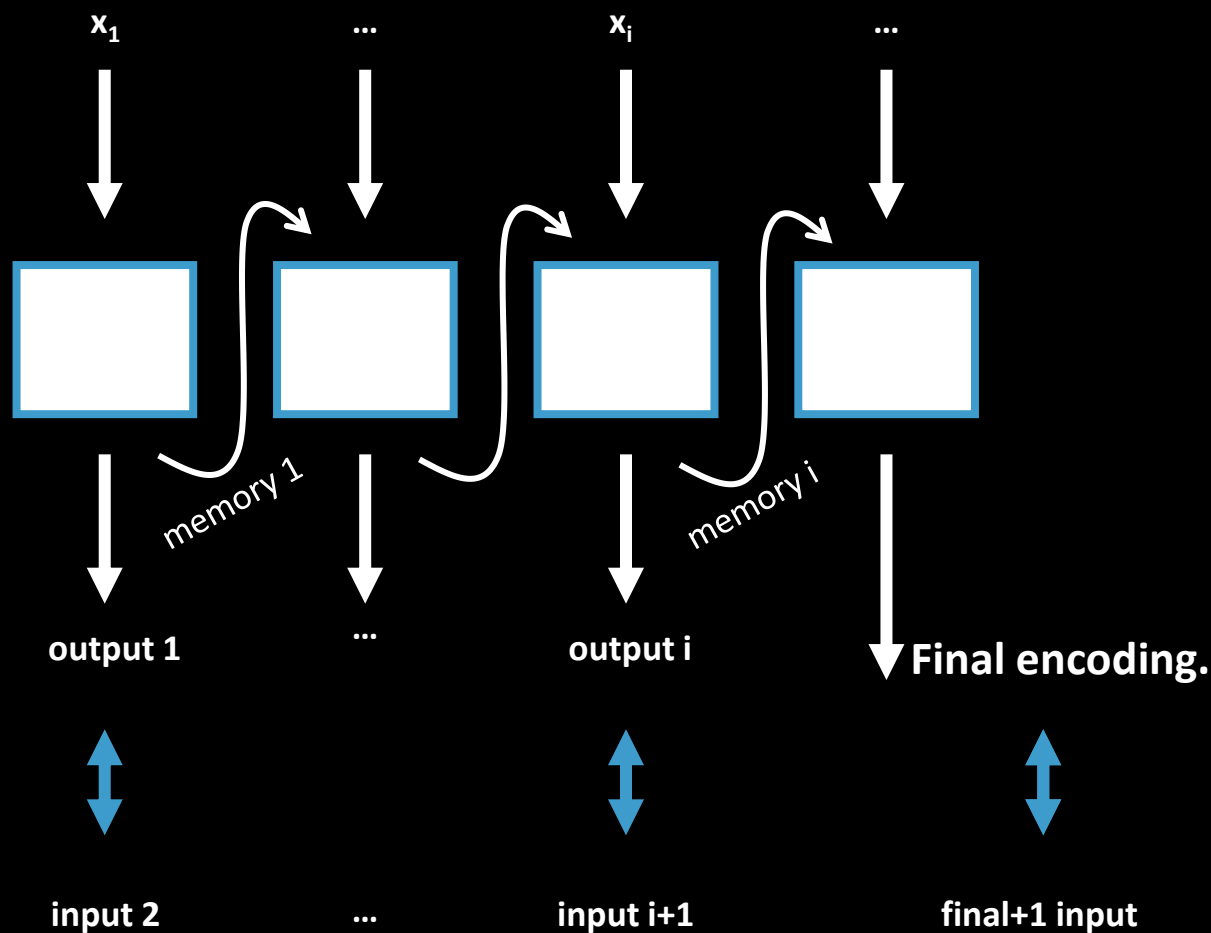
↕  
Final label  $y_i$

< Loss will then look  
only at the distance  
between the label and  
the final encoding



- (3) Finally we might want to generate data with this model (*spoilers for the next class*) – then we would have labels corresponding to the next item in the sequence:

Input data:  $x_i$

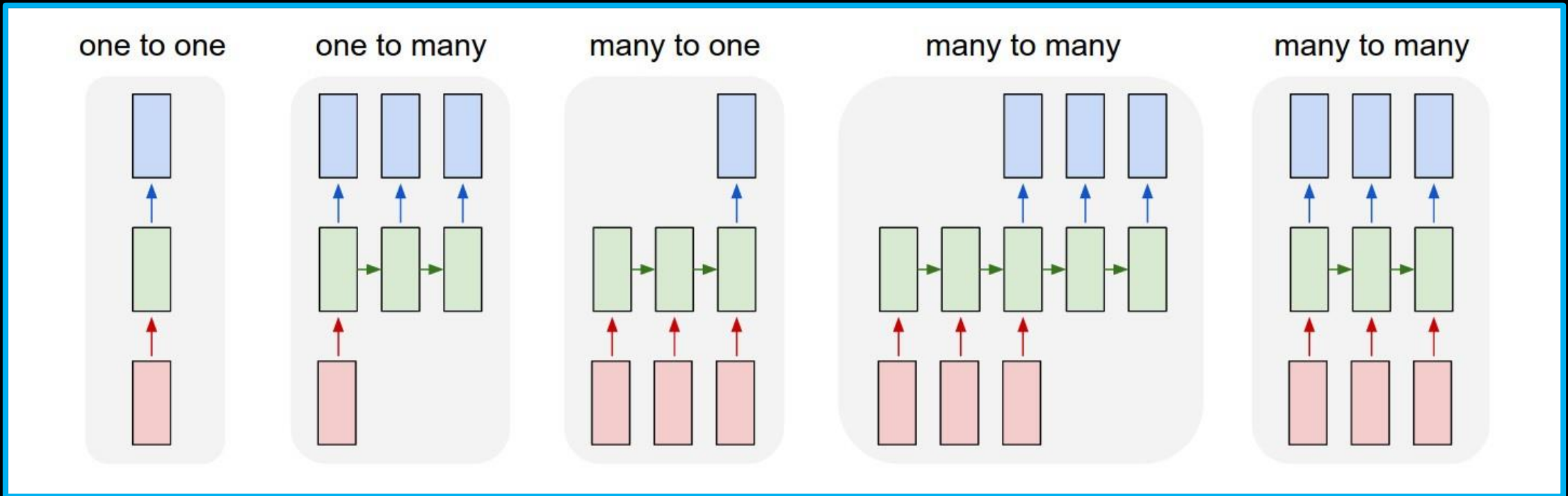


(3) Generation,  
is a special example of  
many-to-many.

\*) labels ( $y_i$ ) can be  
easily generated – for  
each data sample the  
label will be the next  
item in the sequence

< Again, loss can include  
all of these distances

# Types of models and data schemes



- Type of the model you would use depends on your data and the task you want to solve ...

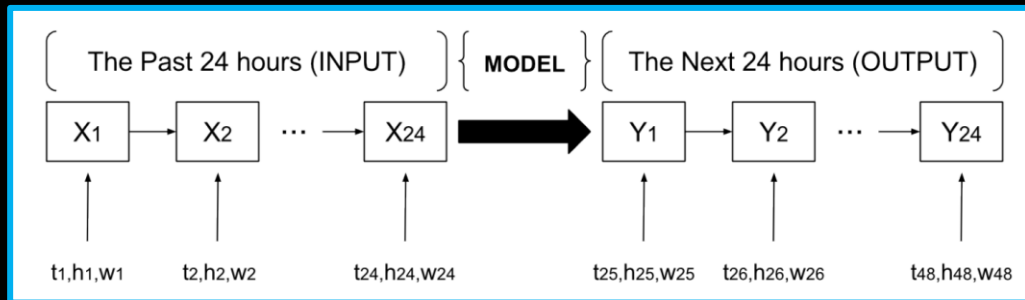
# 4 Examples from real-world research

- Weather forecasting

Data:

$X$  = measured values ( $t_i, h_i, w_i$ )

$Y$  = known future values ( $t_{i+24}, h_{i+24}, w_{i+24}$ )



$t_i, h_i, w_i$  = temperature, humidity and wind speed

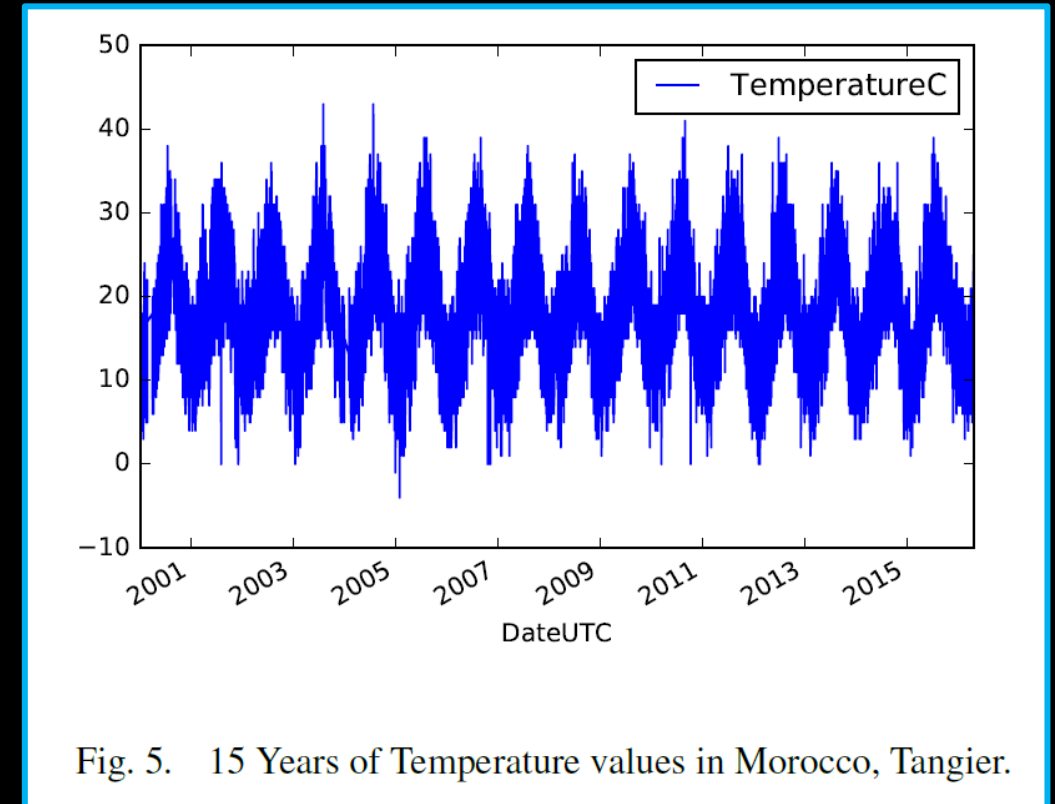


Fig. 5. 15 Years of Temperature values in Morocco, Tangier.

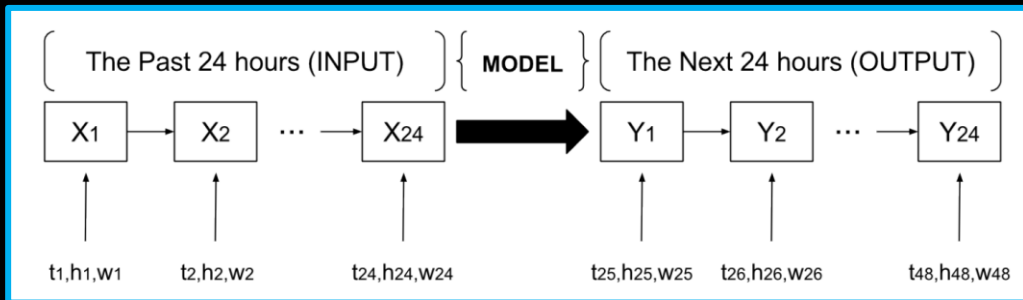
# 4 Examples from real-world research

- Weather forecasting

Data:

$X$  = measured values ( $t_i, h_i, w_i$ )

$Y$  = known future values ( $t_{i+24}, h_{i+24}, w_{i+24}$ )



$t_i, h_i, w_i$  = temperature, humidity and wind speed

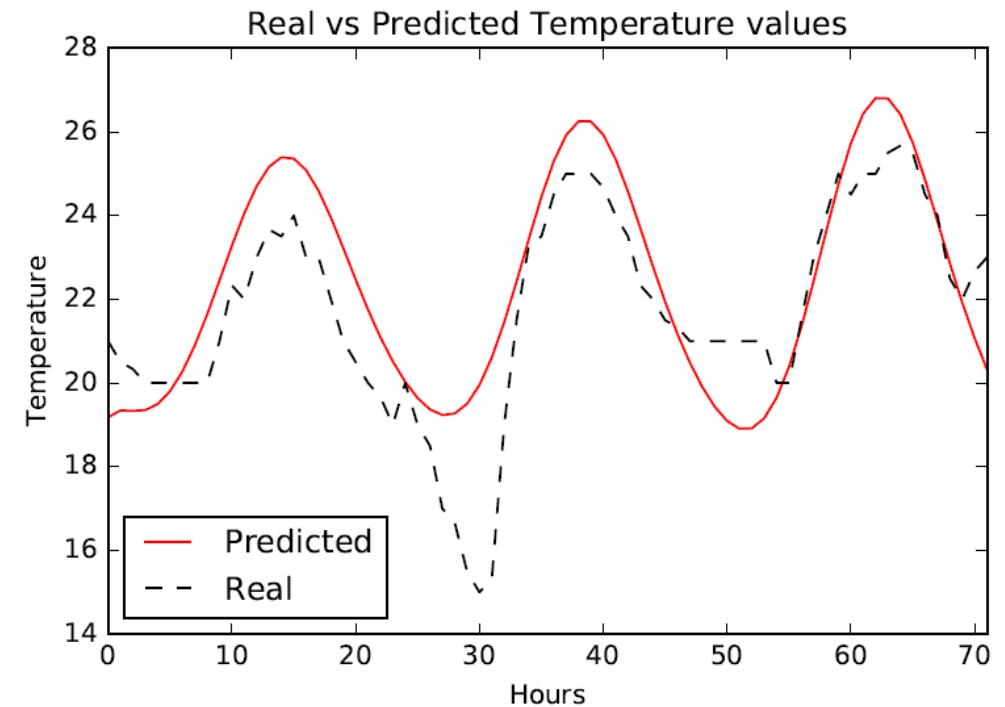


Fig. 10. Comparison of Temperature values for 72 hours.

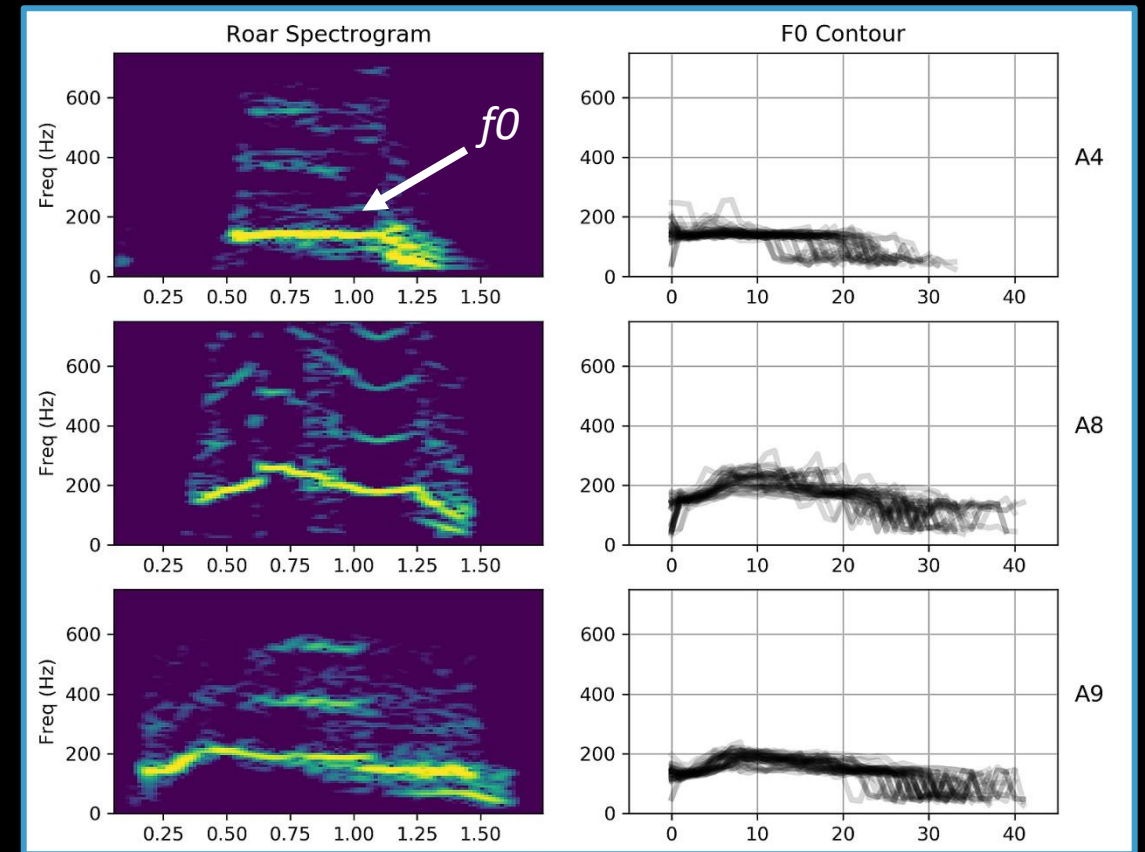
# 4 Examples from real-world research

- Lion roar identity classification (audio class.):

Data:

$X$  = values from roar ( $f_0$  only),  
sequence of values over time

$Y$  = label for the lion (lion 1, 2, 3, ...)



“Scientists discover the unique signature of a lion’s roar using machine learning” [Oxford 2020, [link](#)]

# 4 Examples from real-world research

- Recommendation systems (Spotify)

Data:

$X$  = listening history (tokenized)

$Y$  = *taste vectors* (from records of listened music)

*(Later uses “Annoy” ~ similar to nearest neighbours clustering methods – without labels)*

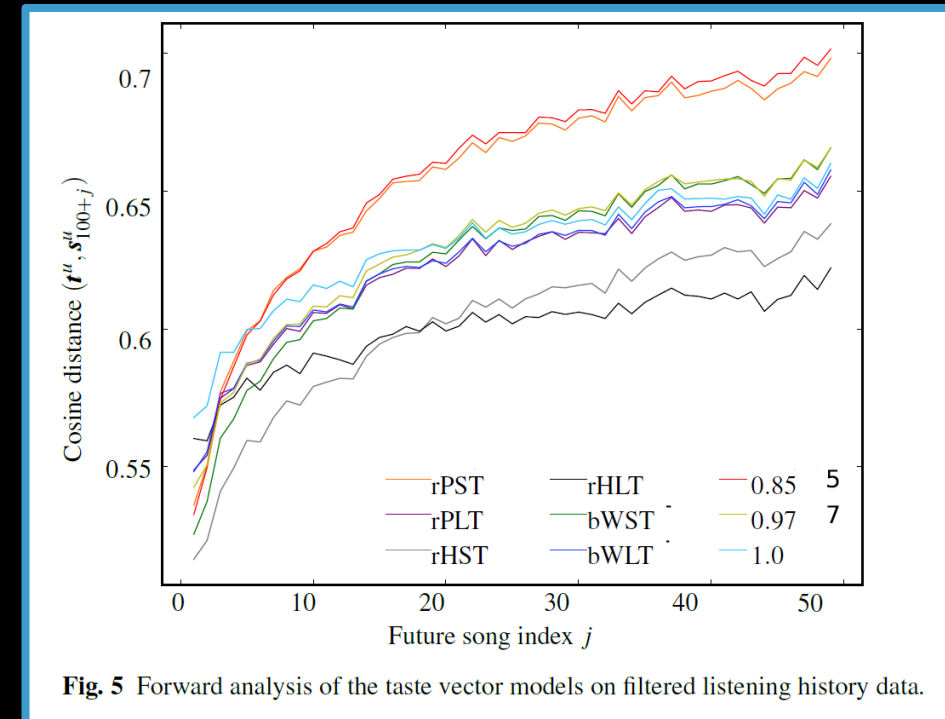
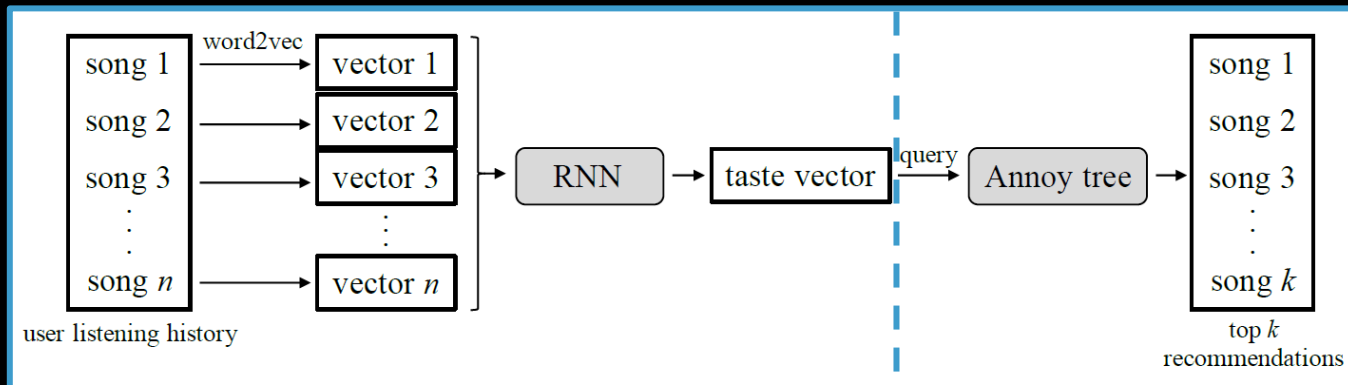


Fig. 5 Forward analysis of the taste vector models on filtered listening history data.

# 4 Examples from real-world research

- Liberal vs Illiberal rhetoric classification

X = speech notes, pre-processed, tokenized, etc.

Y = label derived from dictionary analysis (below)

- illiberalism vs liberalism
  - illiberalism
    - nationalism, paternalism
      - allah
      - almighty
      - anarch\*
      - chaos
      - christ
      - christianity
      - christians
      - church
      - danger\*
      - destabili\*
      - evil
      - father\*
      - god
      - hero\*
  - liberalism
    - liberal values
      - authoritarian\*
      - autocra\*
      - choice
      - corrupt\*
      - cruel\*
      - demilitarization
      - dictator\*
      - disarmament
      - discriminat\*
      - diverse
      - diversity
      - equal\*
      - fair\*

*Classification details, used keywords*

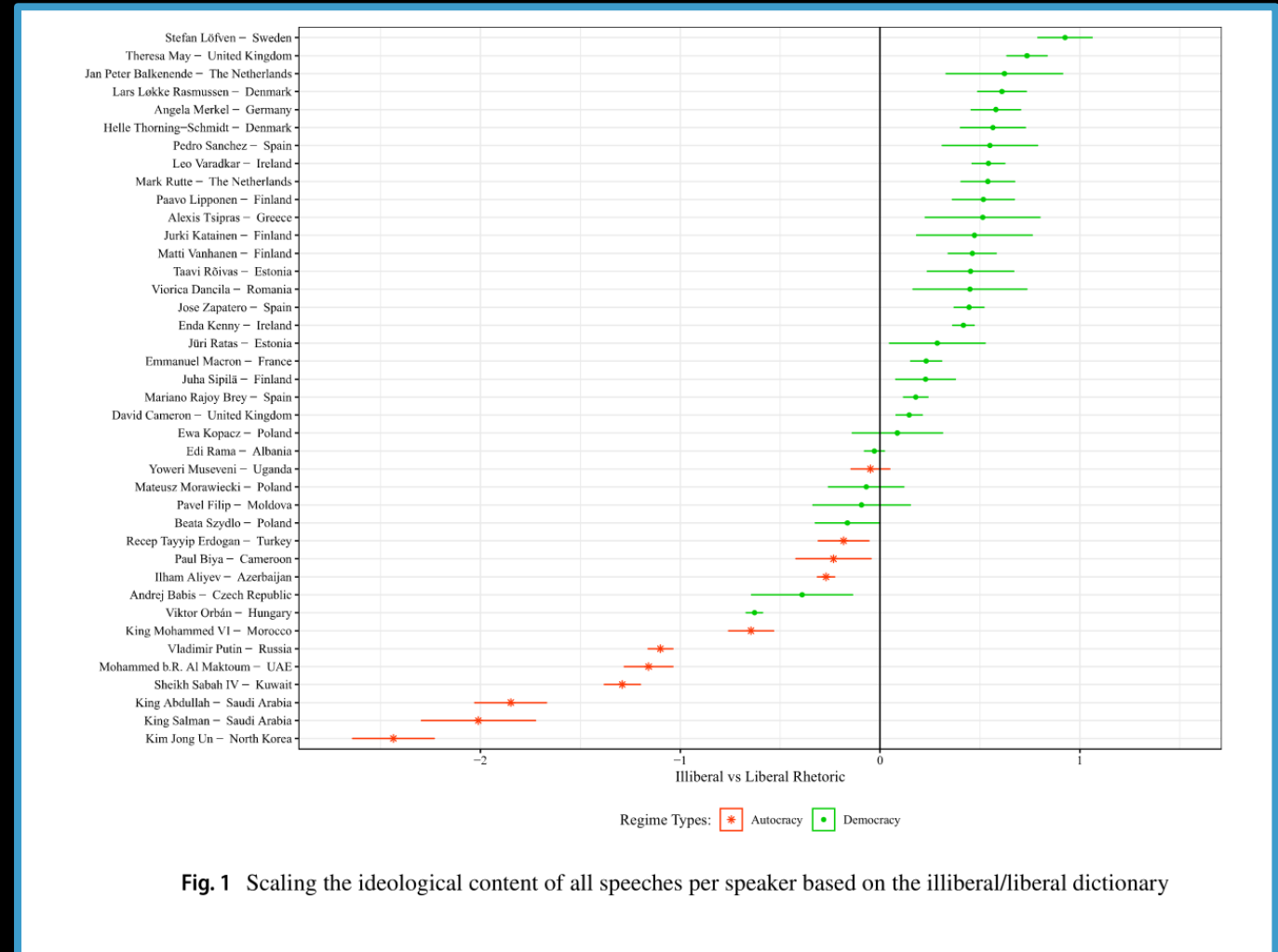


Fig. 1 Scaling the ideological content of all speeches per speaker based on the illiberal/liberal dictionary

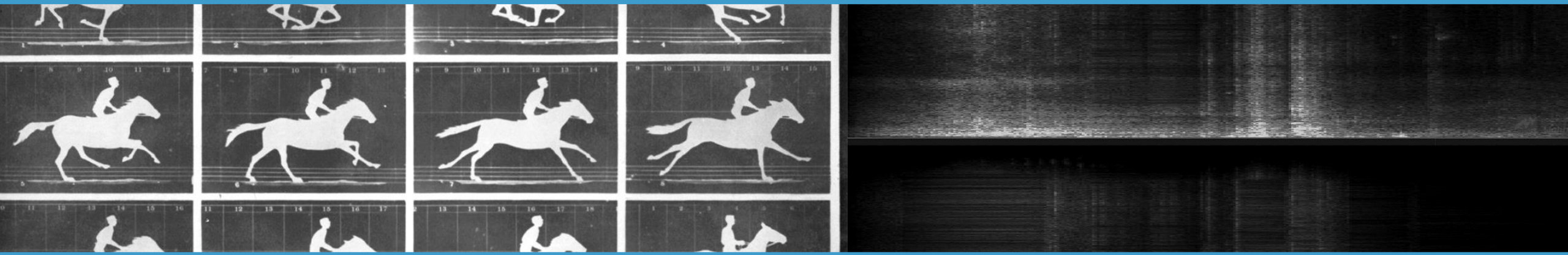
# End of the lecture

\*) PS: follows material for the practical session ...



# AI for the Media

## Week 5, Classifying Sequences



**Practical: tweet sentiment analysis**

# Practical: Classifying Sequences

## Tweet sentiment analysis

Continue with code on Github:

- Repo: [github.com/previtus/ci](https://github.com/previtus/ci) AI for the Media
- **Notebook** directly: [aim05\\_twitter-sentiment-analysis.ipynb](#)
- *I will put my lectures and code there (it's going to be easier to use the Colab demos from a public repo)*

### Interacting with the trained model

```
In [103]: custom_text = "The universe is a good place"
#custom_text = "The universe is a bad place"

x_custom = pad_sequences(tokenizer.texts_to_sequences([custom_text]),
                          maxlen = MAX_SEQUENCE_LENGTH)

print("^ this gets represented as:", x_custom)

^ this gets represented as: [[ 0  0  0  0  0  0  0  0  0  0
 0  0  0  0  0  0  0  0  0  0 2698
 1 305]]

In [104]: scores_custom = model_ours.predict(x_custom, verbose=1, batch_size=10000)
print("model prediction:", scores_custom)
y_pred_id_custom = [decode_sentiment(score) for score in scores_custom]
print("decoded:", y_pred_id_custom)

1/1 [=====] - 0s 224ms/step
model prediction: [[0.8245092]]
decoded: ['Positive']
```

The end