

PLEASE FILL IN THIS → side of the classroom first!

If you are using one of the Gilman desktops...

- Sign in on a desktop
- Double click the desktop folder “SSH & Secure File Transfer”
- Double click on “putty.exe”
- Sign into the server
- Chill

If you need help, raise your hand or put an **ORANGE** sticky note on your monitor

Advanced UNIX

BCBGSO Workshop

March 3rd, 2018

Presenter: Carla Mann

Thanks!

- BIG thanks to Jennifer Chang for inspiration for slides and materials
- Organizers: Urminder Singh and Paul Villanueva
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Materials

- All exercise activities from this workshop are available at:

<https://github.com/cmmann/20180302-unix-adv>

- Supporting materials are available at:

<https://github.com/cmmann/20180302-UNIX-ADVANCED-MATERIALS/>

You can download this PowerPoint and follow along on your computer.

- You will probably benefit quite a bit from downloading (and using) the cheat sheet!

Set-Up

Mac/Linux:

Open terminal

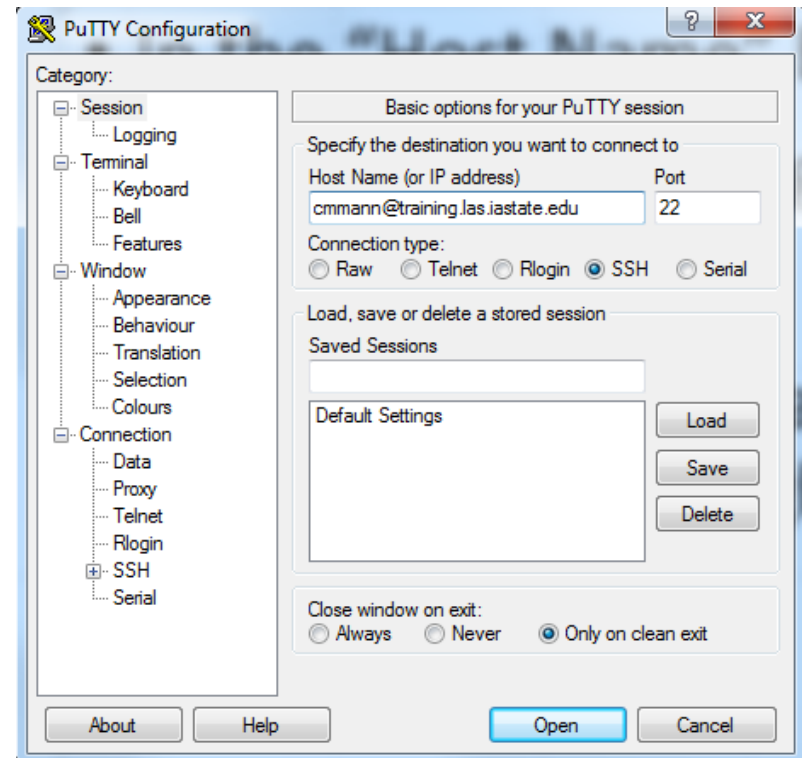
```
ssh <your-  
netid>@training.las.iastate  
.edu
```

Windows:

Open Putty.exe

Enter

```
<your-  
netid>@training.las.iastate  
.edu  
into the Host Name box
```



Overview

Lesson 0: Quick Review of Basic UNIX

Lesson 0.5: Setup

Lesson 1: Text Editing with `nano`

Lesson 2: Shell Scripting

Lesson 3: Condo and Slurm

Lesson 4: Data Exploration with `grep`

Lesson 5: Regular Expressions (if we get to it)

Lesson 0: Quick Review

- When describing a path to an/application:
`this/is/path/to/the/file.txt`
- For our purposes:
 - “folder” and “directory” refer to the same thing
 - “terminal”, “console”, and “console window” all refer to the place you will type commands
- In PowerPoint, commands you will type in the terminal will look like this
- Keys you press will look like this: **[Ctrl]** or **[command]**
- If you should press keys at the same time: **[Ctrl] + [C]**
- A name or value that is user-dependent or variable will look `<like this>`
- Don't use spaces in names; use dashes **[-]** instead

`cd`: change directory

`ls`: list directory contents

`man <command>`: show manual page for command

Lesson 0.5: Setup

Once logged in, use this command to clone the materials into your workspace:

```
git clone  
https://github.com/cmmann/20180303-unix-  
adv.git
```

If you are prompted for a username/password, check to make sure you typed the URL correctly!

Lesson 1: Text Editing

Overview:

Lesson 1.1: Text Editors in UNIX

Lesson 1.2: `nano`

Lesson 1.1: Text Editors in UNIX

Multiple ways of editing text in files in UNIX

`Vim` is a VERY powerful text editor, but has a steep learning curve

- Very worthwhile to learn, but we could spend an entire workshop on it, so we're not going to mess with it today

"Friendliest" Unix text editor is `nano`

*If you already know how to use Vim, feel free to use it!

Lesson 1.2: Text Editing with nano

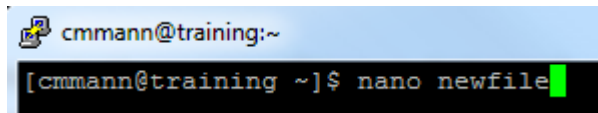
Command:

```
nano <filename>
```

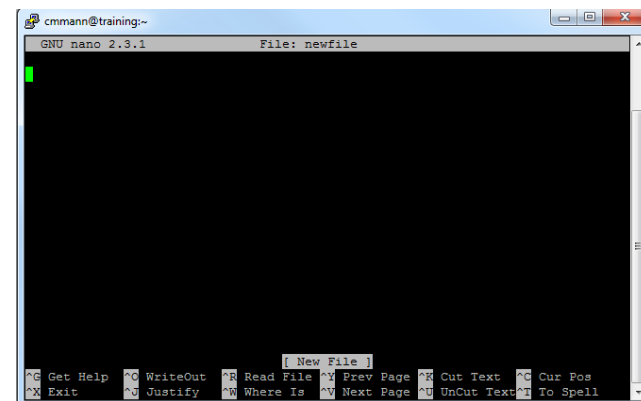
What it does:

If <filename> exists, nano will open the file and you can read and manipulate it

If <filename> does not exist, nano will create a new file called <filename> and open it for you



```
cmmann@training:~  
[cmmann@training ~]$ nano newfile
```



Lesson 1.2:

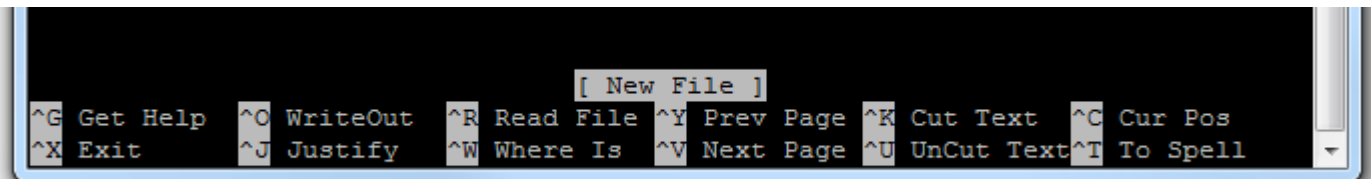
Text Editing with nano

`nano` is kind enough to give you a list of controls at the bottom of the editing window

You can easily type in the `nano` window just as you would in Notepad, TextEdit, or any other text editor

To exit out of a `nano` window, type **[Ctrl]+[x]**

`nano` will ask if you want to save changes; type **[y]** or **[n]**



Exercise 1:

Goals:

1. **Navigate** to `adv-unix/exercise1/`
2. Use **nano** to open `"exercise1.txt"`
3. **Edit** the text of `"3. What is the capital of Assyria?"` to read `"3. What is your favorite color?"`
4. Answer the questions in the file
(the answers don't really matter, just your ability to edit the file)
5. **Exit** (save when prompted)

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Lesson 2: Shell Scripting

Overview:

Lesson 2.0: What is a shell?

Lesson 2.1: Creating a shell script

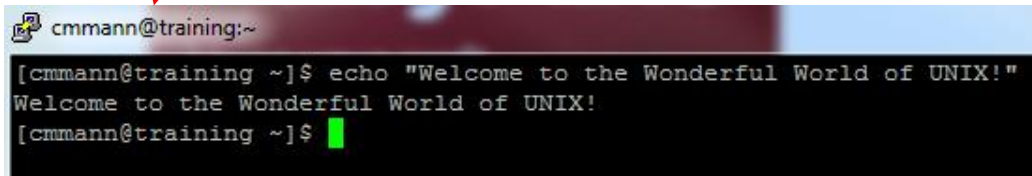
Lesson 2.3: Executing a shell script

Exercise 2: Completed throughout the lesson

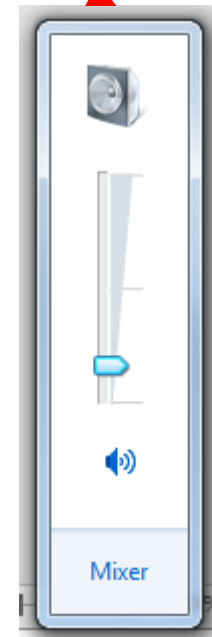
Lesson 2.0: What is a shell?

A shell is an interface for accessing an operating system's services

Shells can be GUIs (graphical user interface)
or CLIs (command-line interface)



```
cmmann@training:~  
[cmmann@training ~]$ echo "Welcome to the Wonderful World of UNIX!"  
Welcome to the Wonderful World of UNIX!  
[cmmann@training ~]$
```

A terminal window with a dark background. The prompt is `cmmann@training:~`. The user has entered the command `echo "Welcome to the Wonderful World of UNIX!"` and the output is `Welcome to the Wonderful World of UNIX!`. The prompt is now `[cmmann@training ~]$` with a green cursor.

Lesson 2.0: What is a shell?

There are multiple 'flavors' of command-line interfaces:
DOS, POSIX, CMD.EXE, many others

We are going to use a command-line shell
called Bash:



To enable Bash scripting on your terminal, enter:

```
bash
```

And as simply as that, the server now knows what to use to
interpret commands

Lesson 2.0: Shell Scripting

Every command you type into your terminal can be saved into a file

This file is called a *shell script*

That file can then be *executed*, or run, from the terminal

The commands in the file will be read line-by-line and executed, as if you had typed them in the terminal

Lesson 2.1: Creating a Shell Script

When creating a shell script, we first need to create a file

This file should end in “.sh”, which signifies that it is a shell script

Note that the computer doesn't require the “.sh” extension to recognize this (it uses something different) – this is a human convention so you know the file contains a shell script

Exercise 2:

Create a file, using `nano`, called “`hello.sh`”

Lesson 2.1: Creating a Shell Script

WE know the script should be executed with `bash` – Unix doesn't. How do we tell UNIX what tools to use?

By starting off the file with a hashbang and a file path!
This tells UNIX to use certain a certain shell to run the script

```
#!<path/to/program>
```

In our case, we're using `bash`. So the first line of `hello.sh`, and EVERY SHELL SCRIPT YOU WRITE (that will be interpreted with `bash`), will be:

```
#!/bin/bash
```

Exercise 2: Go ahead and add this header to `hello.sh`

Lesson 2.1: Comments

Scripts can be complicated

Keep track of what scripts are doing with *comments*

In .sh files, any text following '#' is ignored by bash

#So this is ignored

But only #this last bit is ignored

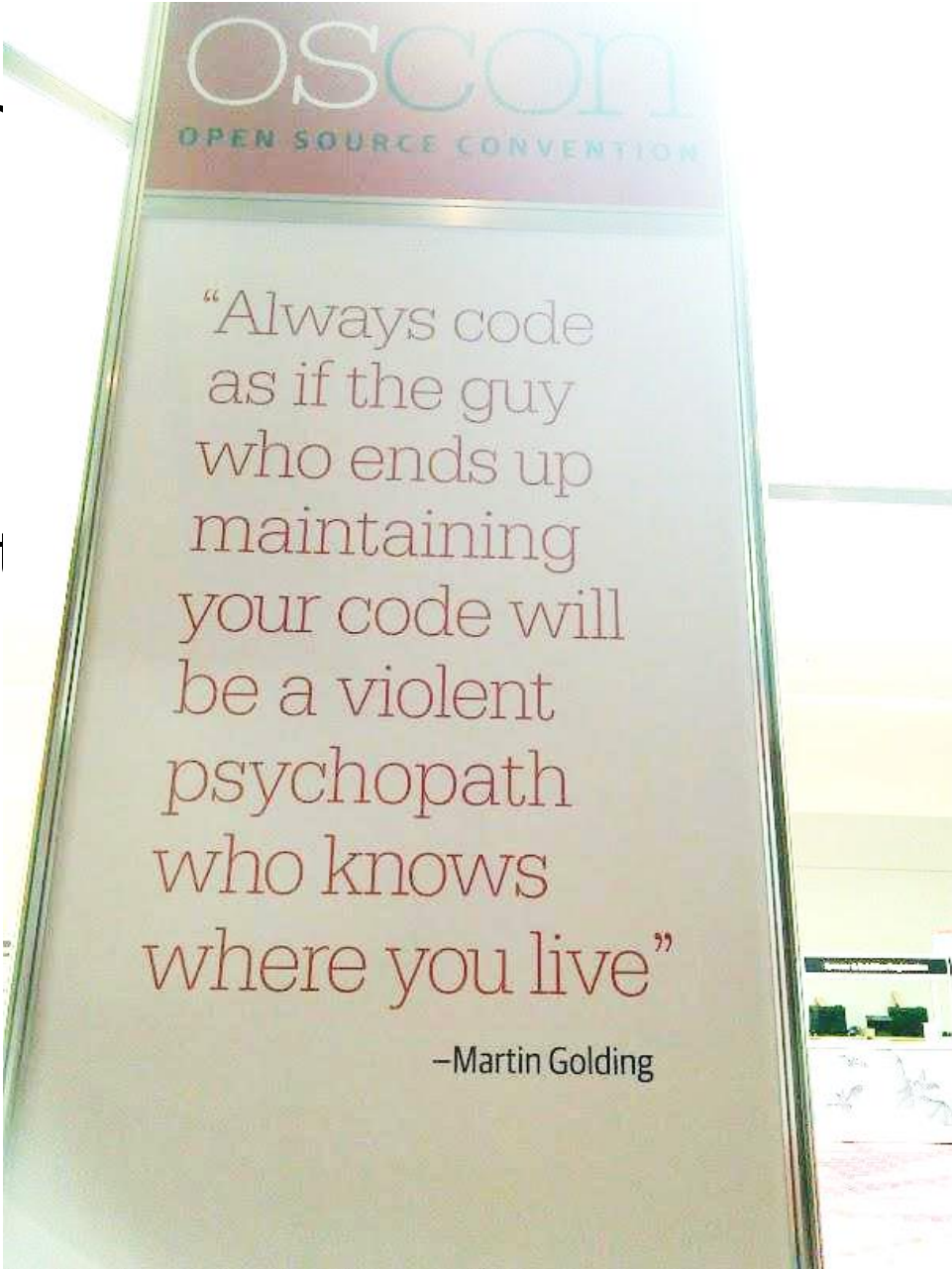
Exercise 2:

**#Using a comment, add your name and the date to your
hello.sh script**

Lessor

It is good

Will you st
from now



OSCON
OPEN SOURCE CONVENTION

"Always code
as if the guy
who ends up
maintaining
your code will
be a violent
psychopath
who knows
where you live"

—Martin Golding

s well

ing 6 months

Lesson 2.1: Creating a Shell Script

We are going to create a simple script within `hello.sh` that prints “hello” to the console upon execution.

You can print to the console using the command “echo”:

```
echo "what you want to say"
```

Lesson 2.1: Creating a Shell Script

You can do the same thing, within the script

Exercise 2:

In your `hello.sh` file, type:

```
echo "hello world!"
```

or

```
echo "Hello, world!"
```

(if you want to be grammatically correct)

Then exit and save the file.

Lesson 2.2:

Executing a Shell Script

You can execute scripts you've written (that are in your present working directory) by typing:

```
./scriptname.sh
```

This tells the server the path to the command it's executing

But we execute other commands by typing just `ls` or `cd` or `echo`

Why can't we just execute the file by typing its name?

Lesson 2.2:

Executing a Shell Script

Security.

What happens if somebody comes into your directory and creates an executable file called `ls` that contains:

```
#!/bin/bash  
echo "sucks to be you"  
rm -rf /
```

(Don't create this file or run `rm -rf /`)

Lesson 2.2:

Executing a Shell Script

Security.

What happens if somebody comes into your directory and creates an executable file called `ls` that contains:

```
#!/bin/bash  
echo "sucks to be you"  
rm -rf /
```

This way, you can be sure that you're using the genuine `ls` command.

Lesson 2.2:

Executing a Shell Script

So how do we execute `hello.sh`?

Lesson 2.2:

Executing a Shell Script

So how do we execute `hello.sh`?

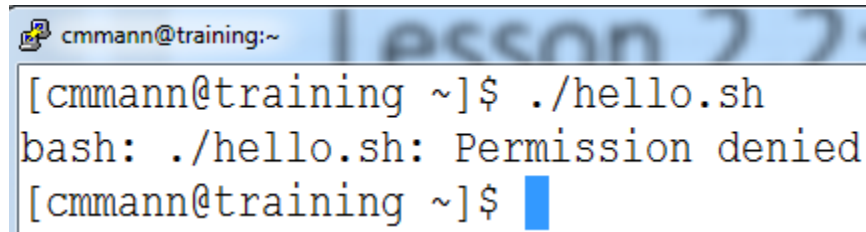
What happens when you run the script?

Lesson 2.2:

Executing a Shell Script

So how do we execute `hello.sh`?

What happens when you run the script?

A terminal window with a blue title bar. The title bar contains a small icon and the text 'cmmann@training:~'. The terminal text shows a user at the 'cmmann@training ~' prompt running the command './hello.sh'. The output is 'bash: ./hello.sh: Permission denied'. The prompt is shown again on the next line with a blue cursor block.

```
cmmann@training:~  
[cmmann@training ~]$ ./hello.sh  
bash: ./hello.sh: Permission denied  
[cmmann@training ~]$
```

Lesson 2.2:

Executing a Shell Script

See what happens with:

```
bash hello.sh
```

Lesson 2.2:

Executing a Shell Script

```
cmmann@training:~  
[cmmann@training ~]$ ./hello.sh  
bash: ./hello.sh: Permission denied  
[cmmann@training ~]$ ls -l hello.sh  
-rw-c--r--. 1 cmmann domain users 40 Mar  1 22:44 hello.sh  
[cmmann@training ~]$ bash hello.sh  
hello, world!  
[cmmann@training ~]$
```

Why is the script executing, even though we don't have permission!?!?

Lesson 2.3:

Executing a Shell Script

Fun fact: The execute permission is not a *security* feature – instead, it's a flag to the system that a script is executable, and the system now knows to look for a `#!` header line to know what program to use to *interpret* the instructions in your script.

So when we run a script with `./hello.sh`, we are executing *hello.sh*, which the system does not recognize as executable

When we run the script with `bash hello.sh`, we are executing *bash*, which is reading `hello.sh` and then executing the commands it has read

Lesson 2.3:

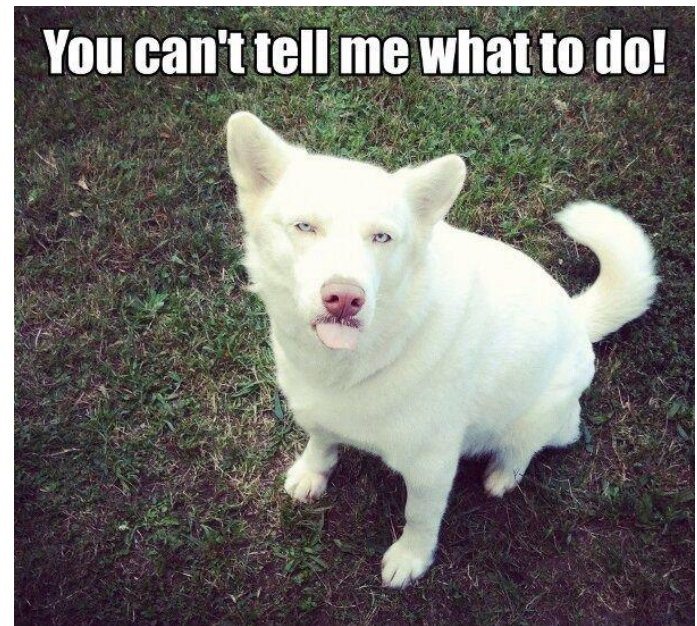
Executing a Shell Script

The difference between the two:

In scenario 1, `hello.sh` is telling the system what to do.

In scenario 2, `bash` is reading `hello.sh`, and then `bash` is telling the system what to do.

`bash` has executable permissions, so it can 'boss' the system around, but `hello.sh` currently doesn't, so it can't.



Lesson 2.3:

Executing a Shell Script

Try changing the permissions on `hello.sh` to make it executable for you, the owner

How would you change the Execute permission for `hello.sh`?

```
chmod ??? hello.sh
```

Remember: read = 4, write = 2, execute = 1

Lesson 2.3:

Executing a Shell Script

Exercise 2:

Try changing the permissions on `hello.sh` to make it executable for you, the owner

How would you change the execute permission for `hello.sh`?

```
chmod ??? hello.sh
```

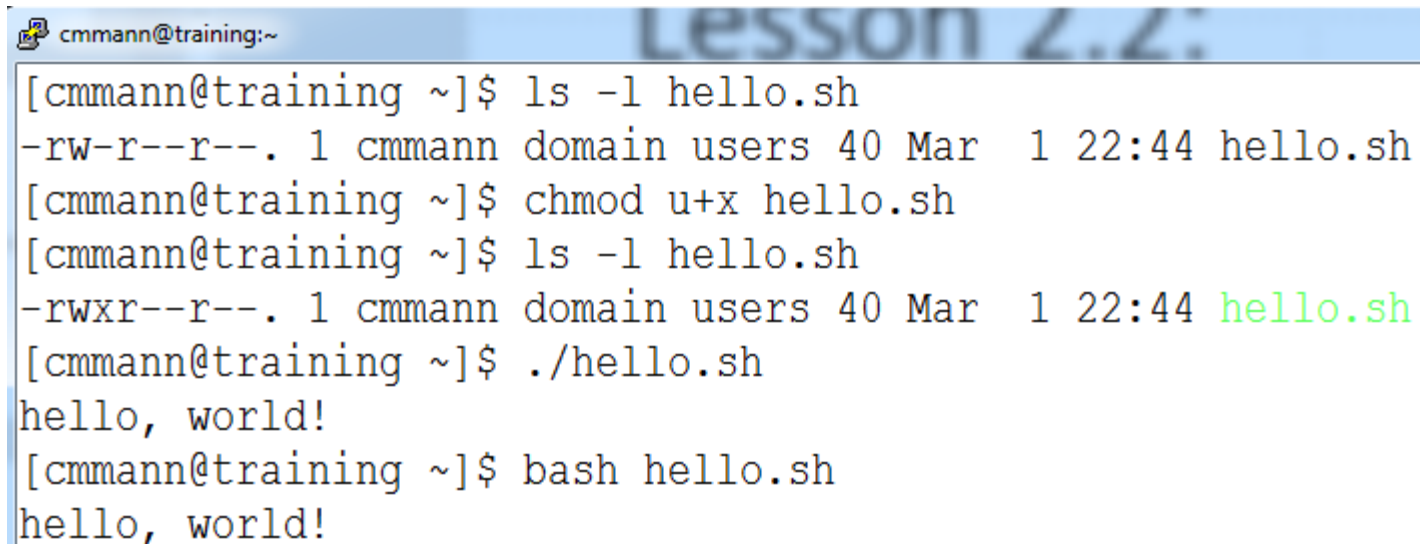
Remember: read = 4, write = 2, execute = 1

Lesson 2.3:

Executing a Shell Script

Try executing the script now:

```
./hello.sh
```

A terminal window titled 'Lesson 2.2:' with a blue header bar. The prompt is 'cmmann@training:~'. The user enters 'ls -l hello.sh' and the output is '-rw-r--r--. 1 cmmann domain users 40 Mar 1 22:44 hello.sh'. Then the user enters 'chmod u+x hello.sh' and runs 'ls -l hello.sh' again, showing '-rwxr--r--. 1 cmmann domain users 40 Mar 1 22:44 hello.sh' where 'hello.sh' is highlighted in green. Finally, the user enters './hello.sh' and the output is 'hello, world!'. Then the user enters 'bash hello.sh' and the output is 'hello, world!' followed by a blue cursor line.

```
cmmann@training:~  
[cmmann@training ~]$ ls -l hello.sh  
-rw-r--r--. 1 cmmann domain users 40 Mar 1 22:44 hello.sh  
[cmmann@training ~]$ chmod u+x hello.sh  
[cmmann@training ~]$ ls -l hello.sh  
-rwxr--r--. 1 cmmann domain users 40 Mar 1 22:44 hello.sh  
[cmmann@training ~]$ ./hello.sh  
hello, world!  
[cmmann@training ~]$ bash hello.sh  
hello, world!  
_
```


Lesson 2.3:

Executing a Shell Script

If Execute permission isn't providing security, then what is?

Lesson 2.3:

Executing a Shell Script

If Execute permission isn't providing security, then what is?

Read and Write permissions!

Try changing permission of `hello.sh` so that you have Write and Execute, but not Read:

Lesson 2.3:

Executing a Shell Script

If Execute permission isn't providing security, then what is?

Read and Write permissions!

Try changing permission of `hello.sh` so that you have Write and Execute, but not Read:

Lesson 2.3:

Executing a Shell Script

```
cmmann@training:~  
[cmmann@training ~]$ ls -l hello.sh  
-rwxr--r--. 1 cmmann domain users 40 Mar  1 22:44 hello.sh  
[cmmann@training ~]$ chmod 344 hello.sh  
[cmmann@training ~]$ ls -l hello.sh  
--wxr--r--. 1 cmmann domain users 40 Mar  1 22:44 hello.sh  
[cmmann@training ~]$ ./hello.sh  
/bin/bash: ./hello.sh: Permission denied  
[cmmann@training ~]$ bash hello.sh  
bash: hello.sh: Permission denied
```

Lesson 2.3:

Executing a Shell Script

Why don't they work?

Lesson 2.3:

Executing a Shell Script

Why don't they work?

Because without Read permission, the system can't read the commands in the file, regardless of how it's called!

So Read (and to a lesser extent, Write) permissions are the true 'security' features of permissions

Exercise 2:

Goal:

1. Execute `hello.sh` by calling
`./hello.sh`

Lesson 3: Condo and Slurm

Overview:

Lesson 3.1: High Performance Computing

Lesson 3.2: Condo

Lesson 3.3: Slurm

Lesson 3.4: Slurm Job Script generation

Lesson 3.5: Slurm commands

Lesson 3.1:

High Performance Computing

- Also known simply as “HPC”

“ *High Performance Computing most generally refers to the practice of aggregating computing power in a way that delivers much higher performance than one could get out of a typical desktop computer or workstation in order to solve large problems in science, engineering, or business.* ”

<https://insidehpc.com/hpc-basic-training/what-is-hpc/>

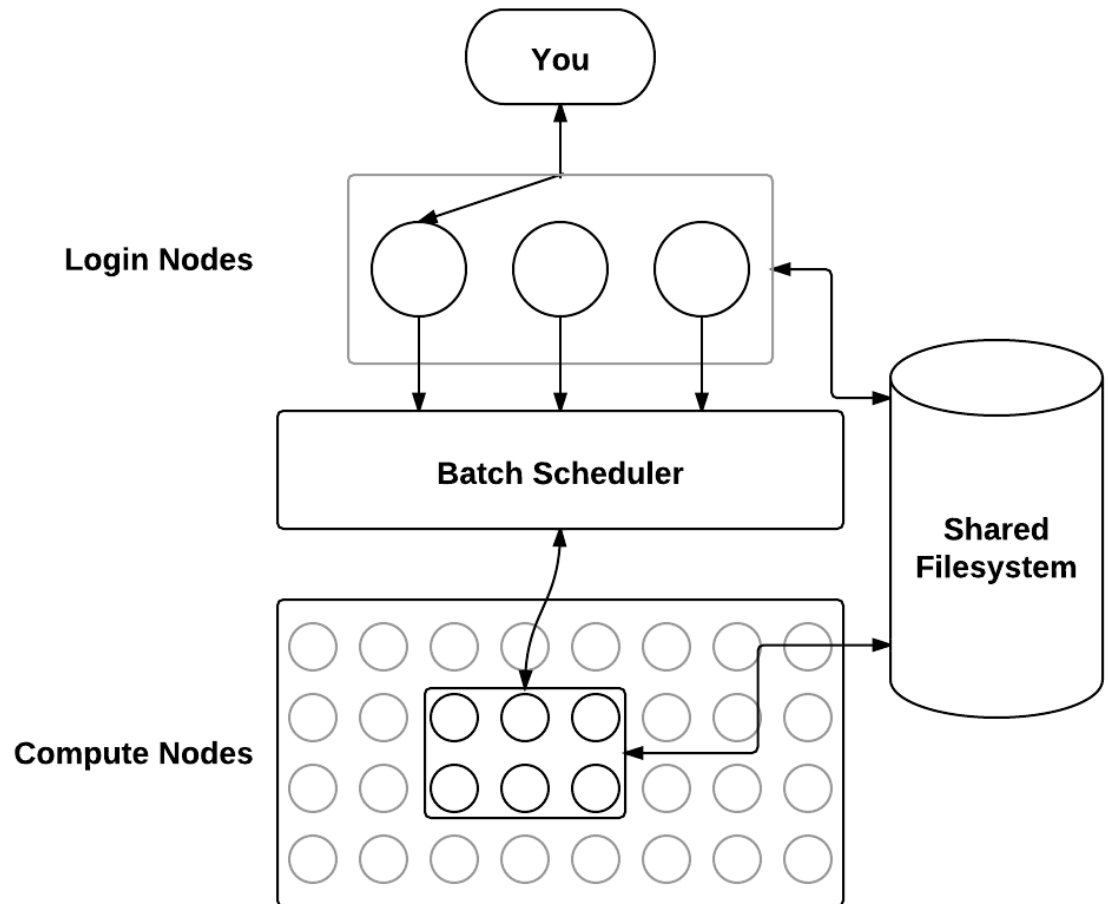


Typically, an HPC resource consists of a “cluster” of computational nodes, so sometimes you will hear HPC referred to as a “cluster”

Lesson 3.1:

High Performance Computing

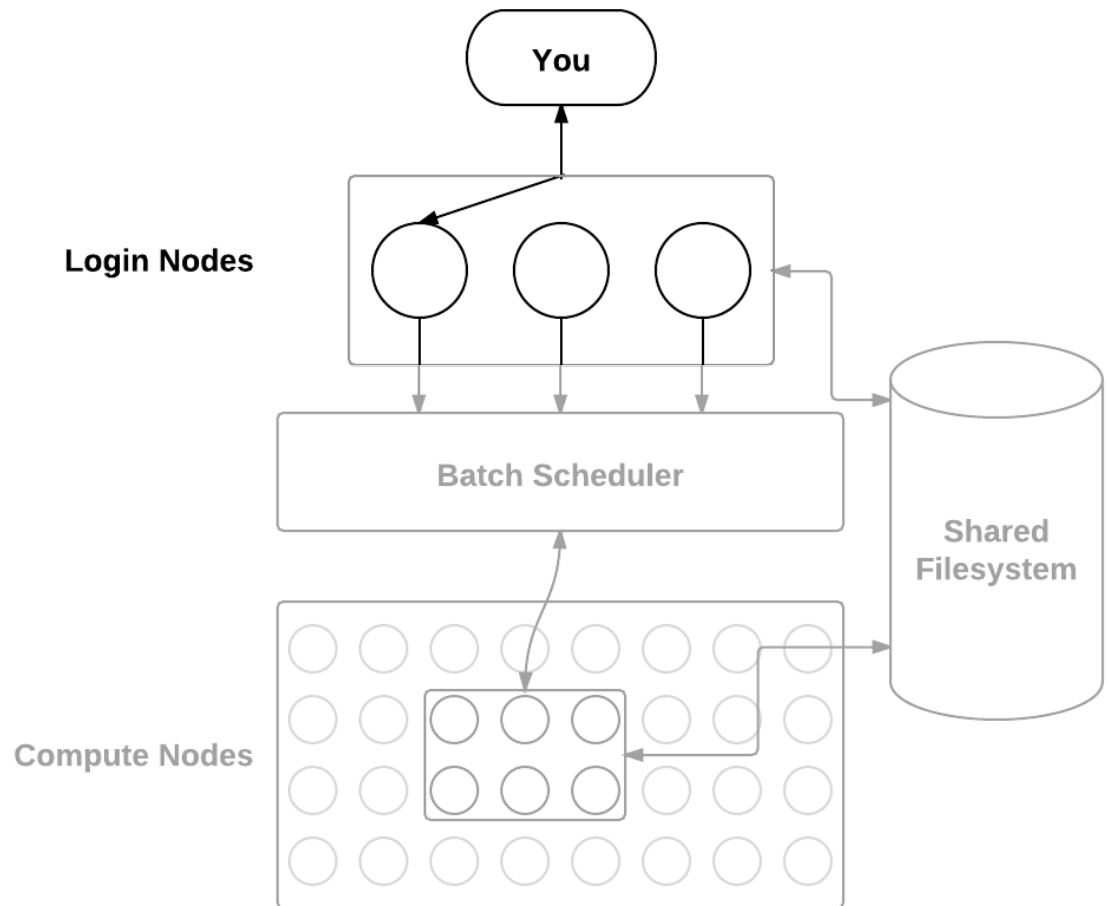
- Many people can simultaneously use an HPC cluster
- An HPC resources can perform several computationally intensive jobs at once by distributing those jobs across several computational nodes



Lesson 3.1:

High Performance Computing

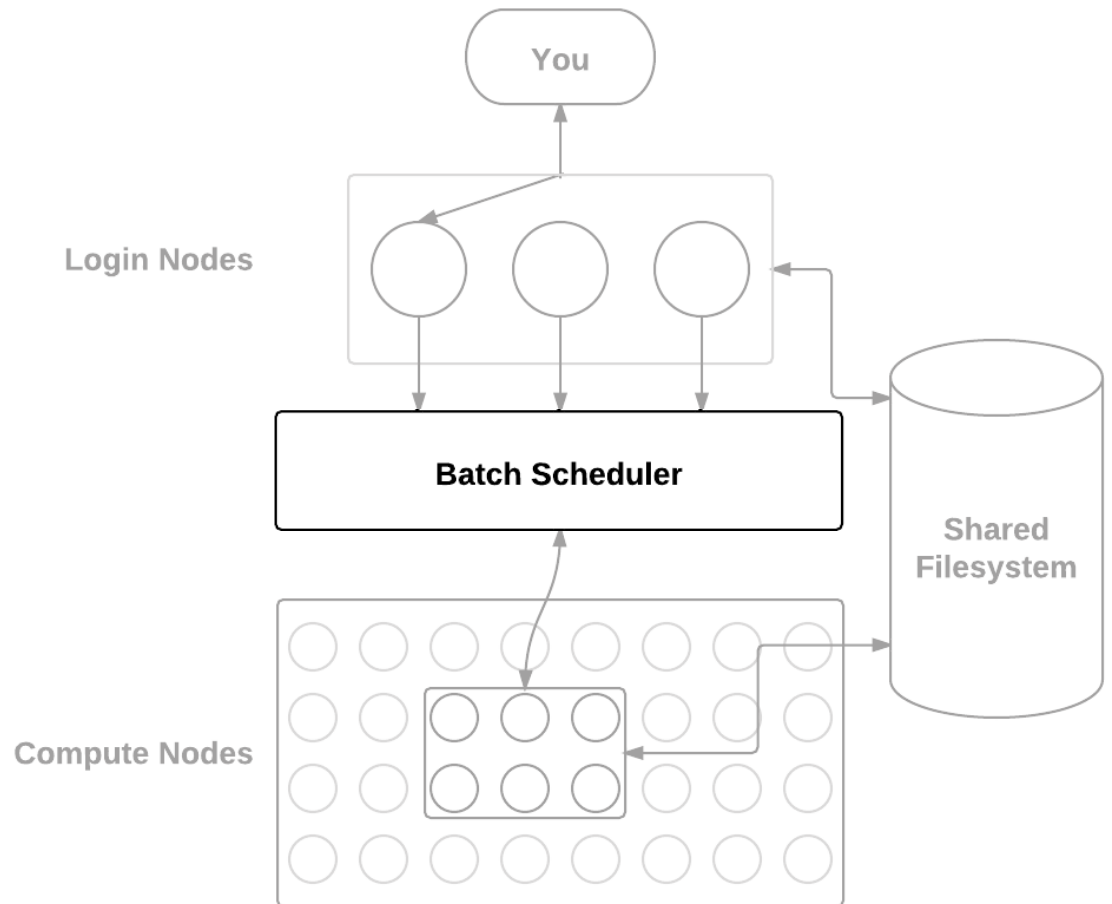
- Users communicate with the server through SSH, and connect to a “head” or “login” node



Lesson 3.1:

High Performance Computing

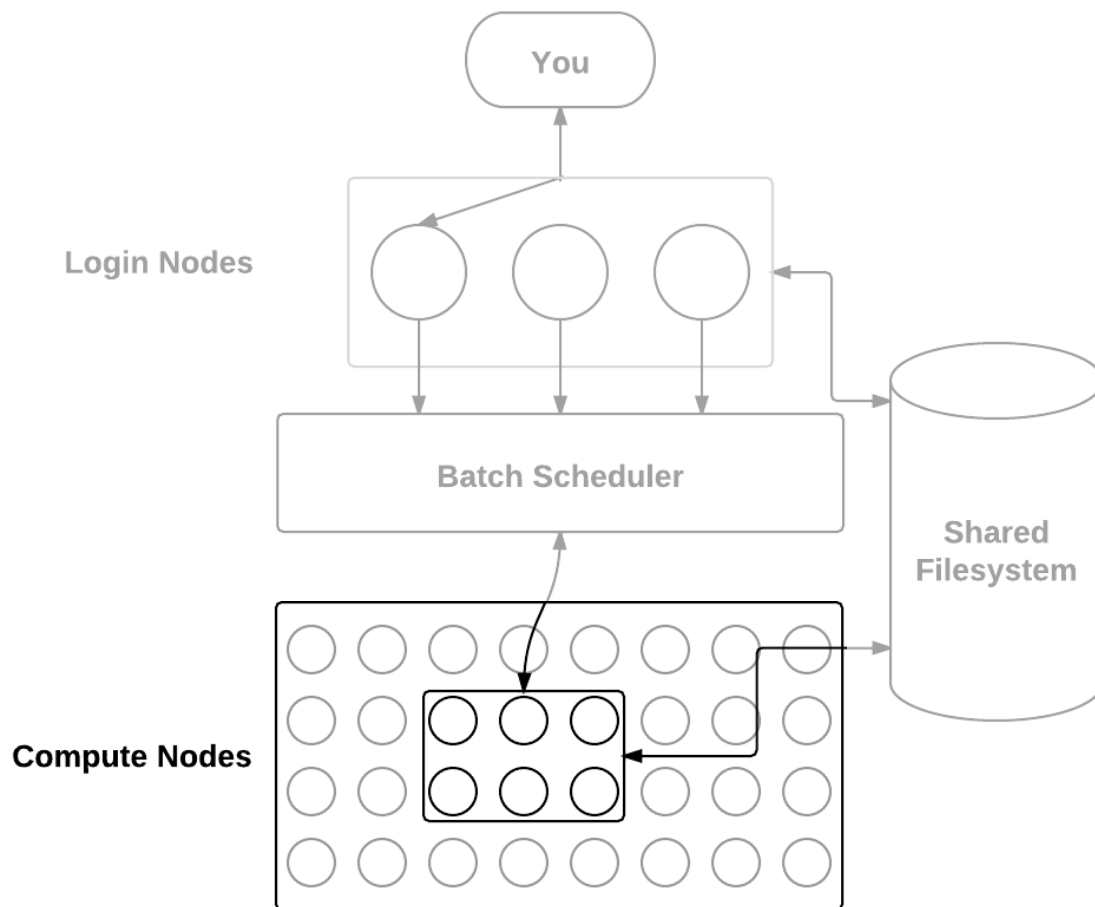
- The user submits a job through the head node to a “scheduler”



Lesson 3.1:

High Performance Computing

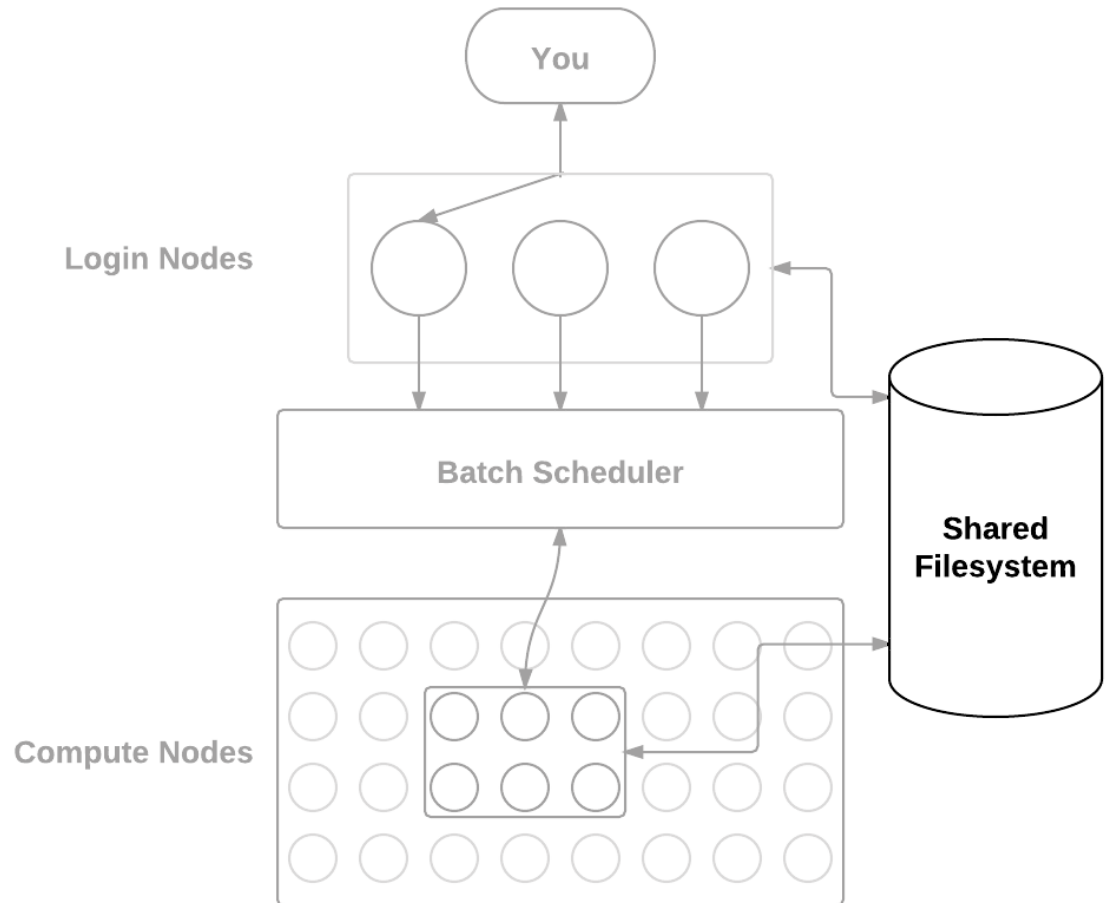
- The scheduler distributes jobs across the “compute” nodes in the cluster, so that jobs can be performed as efficiently as possible



Lesson 3.1:

High Performance Computing

- Once the compute nodes have finished performing a job, the results are stored where the user can access them



Lesson 3.2: Condo

- Condo is one of ISU's frequently utilized HPC resources
- Further information:
<https://www.hpc.iastate.edu/guides/condo-2017>
- ITS has very good guides on IT resources

Lesson 3.2: Condo

- NEVER DO LARGE OPERATIONS DIRECTLY IN YOUR CONSOLE/ON THE HEAD NODE
- This means you shouldn't run large jobs directly in your terminal when connected to an HPC cluster
- When SSH'd into the HPC cluster, **the environment you're in is only meant to handle task scheduling**
- You submit jobs to the compute nodes through Slurm scripts

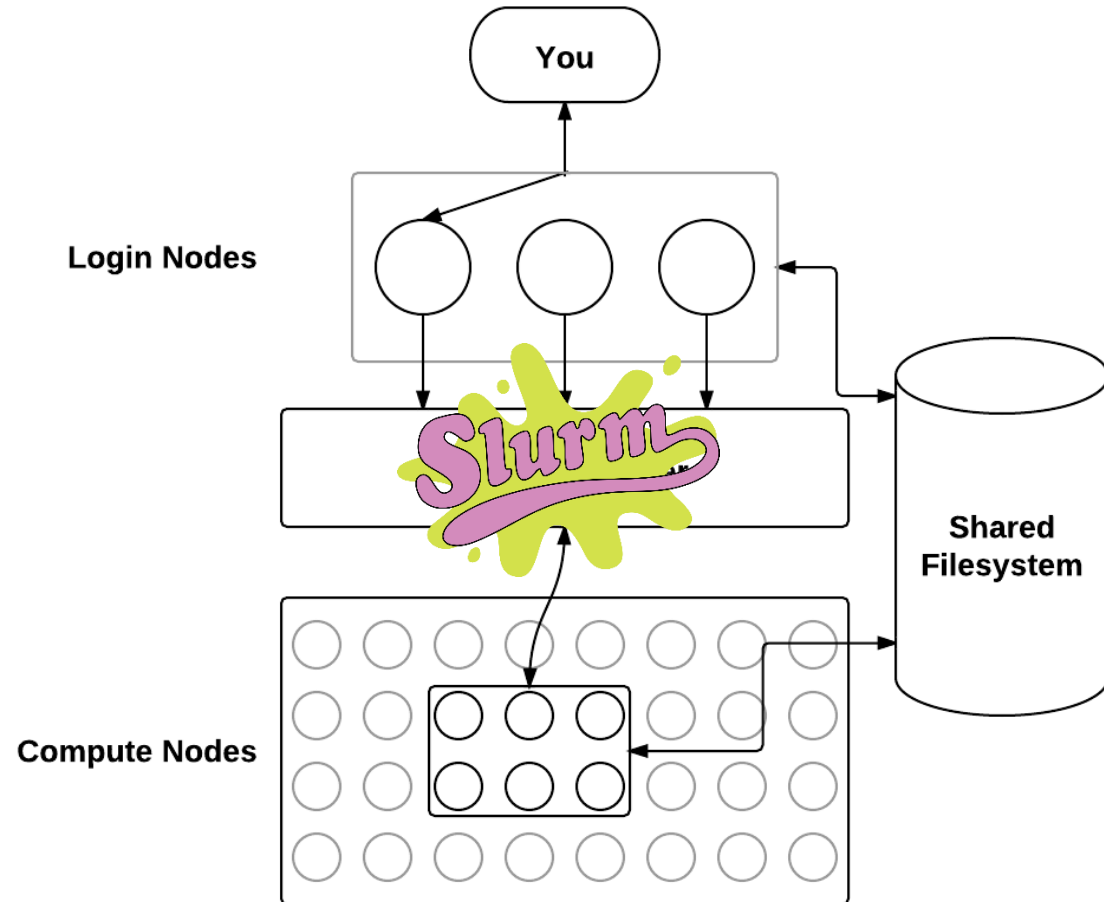
Lesson 3.3: Slurm

- Simple Linux Utility for Resource Management
- The name is indeed referencing Slurm “soda” from the TV show *Futurama*



Lesson 3.3: Slurm

- Slurm is the batch scheduler that ISU uses for distributing jobs on our HPC resources



Lesson 3.3: Slurm

- HPC jobs are submitted through the console, in the form of scripts
- Each of these scripts will have special instructions for Slurm, and Slurm will handle them appropriately

```
#!/bin/bash

# Copy/paste this job script into a text file and submit with the command:
# sbatch thefilename

#SBATCH --time=1:00:00 # walltime limit (HH:MM:SS)
#SBATCH --nodes=1 # number of nodes
#SBATCH --ntasks-per-node=16 # 16 processor core(s) per node
#SBATCH --job-name="Sample Job"
#SBATCH --mail-user=cmmann@iastate.edu # email address
#SBATCH --mail-type=BEGIN
#SBATCH --mail-type=END
#SBATCH --mail-type=FAIL
#SBATCH --output="2018samplejob.txt" # job standard output file (%j replaced by job id)
#SBATCH --error="2018sampleerror.txt" # job standard error file (%j replaced by job id)

# LOAD MODULES, INSERT CODE, AND RUN YOUR PROGRAMS HERE
```

Lesson 3.4:

Slurm Job Script Generation

- ITS has set up a wonderful tool for automatically generating Slurm scripts

<https://www.hpc.iastate.edu/guides/condo-2017/slurm-job-script-generator-for-condo>

- We will be able to use Slurm on our training server; you can get access to condo through your lab:

<https://www.hpc.iastate.edu/guides/condo-2017/who-can-use-condo>

Lesson 3.4:

Slurm Job Script Generation

Slurm Job Script Generator for Condo

** indicates a required field*

Parameters	
* Compute node type: <i>Users in Free Tier select freecompute</i>	compute ▼
* Number of compute nodes: <i>Use 1 unless running a distributed-memory parallel application</i>	1
* Number of processor cores per node: <i>regular compute nodes have 16 cores, free compute nodes have 12 cores fat node has 32 cores, huge node has 40 cores, GPU node has 12 cores</i>	1
* Walltime limit: <i>Maximum time the job may run. Shorter jobs may start running sooner.</i>	1 hours 00 mins 00 secs
Max memory per compute node: <i>Default memory is 8000 MB per processor core requested for the regular compute nodes (1 GB == 1024 MB)</i>	64 MB ▼
Job name: <i>Default is the job script name. Displayed by the squeue command.</i>	testJob
Receive email for job events: <i>BEGIN: when job starts, END: when job ends, FAIL: if job fails</i>	<input type="checkbox"/> BEGIN <input type="checkbox"/> END <input type="checkbox"/> FAIL my.email@iastate.edu EMAIL
Job standard output file: <i>Default is "slurm-%j.out", where %j is the job ID.</i>	testJob.output
Job standard error file: <i>Default is same file as the job standard output file.</i>	testJob.error

Lesson 3.4:

Slurm Job Script Generation

Compute node type:

Allows you to select the node type for your job

You will mostly use “compute” or “freecompute”; gpu, fat, and huge are more expensive and for processing truly ridiculous amounts of information (like TB, as opposed to GB)

Parameters

*** Compute node type:**

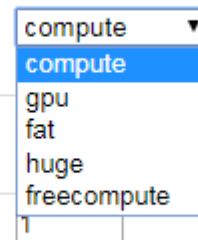
Users in Free Tier select freecompute

*** Number of compute nodes:**

Use 1 unless running a distributed-memory parallel application

*** Number of processor cores per node:**

regular compute nodes have 16 cores, free compute nodes have 12 cores



compute ▼

compute

gpu

fat

huge

freecompute

1

Lesson 3.4:

Slurm Job Script Generation

Number of compute nodes:

Allows you to select how many nodes will process your job

More nodes = faster completion = more \$

* Number of compute nodes:

Use 1 unless running a distributed-memory parallel application

Lesson 3.4:

Slurm Job Script Generation

Number of processor cores per node:

Allows you to select how many processors in each node will be utilized

More processors = faster completion = more \$

* Number of processor cores per node:

regular compute nodes have 16 cores, free compute nodes have 12 cores

fat node has 32 cores, huge node has 40 cores, GPU node has 12 cores

Lesson 3.4:

Slurm Job Script Generation

Walltime limit:

Limits how long a job will run

**A job will immediately be canceled if it runs into its
walltime limit**

Shorter walltimes tend to be prioritized (to finish as
many jobs as quickly as possible)

* Walltime limit:

*Maximum time the job may run. Shorter jobs may start running
sooner.*

hours mins secs

Lesson 3.4:

Slurm Job Script Generation

- Pro-tip (Thanks, Sagnik!):

If you're running a script for the first time, allocate 1-2min of walltime, instead of several hours or days

Check to make sure your script actually runs before requesting more than a few minutes of HPC time!

Lesson 3.4:

Slurm Job Script Generation

Max memory per compute node:

Limits how much memory each node you are utilizing will use

More memory = faster completion = more \$

Max memory per compute node:

Default memory is 8000 MB per processor core requested for the regular compute nodes (1 GB == 1024 MB)

MB ▼

Lesson 3.4:

Slurm Job Script Generation

Job name:

A name you can provide to more easily identify your jobs

Job name:

Default is the job script name. Displayed by the `squeue` command.

Lesson 3.4:

Slurm Job Script Generation

Receive email for job events:

You can provide an email address to optionally receive emails to inform you when your job starts, when it ends, and if it fails due to an error of some kind

Receive email for job events:

BEGIN: when job starts, END: when job ends, FAIL: if job fails

☐ BEGIN ☐ END ☐ FAIL

my.email@iastate.edu

EMAIL

Lesson 3.4:

Slurm Job Script Generation

Job standard output file:

If your job would output information to the console, this is the name of the file it will output to

Job standard output file:

Default is "slurm-%j.out", where %j is the job ID.

Lesson 3.4:

Slurm Job Script Generation

Job standard error file:

If your job fails due to an error, the error message/log will be output to this file

Job standard error file:

Default is same file as the job standard output file.

testJob.error

Lesson 3.4:

Slurm Job Script Generation

As you specify options, the page will dynamically generate a script header containing your parameters

Job Script

```
#!/bin/bash

# Copy/paste this job script into a text file and submit with the command:
#   sbatch thefilename

#SBATCH --time=1:00:00   # walltime limit (HH:MM:SS)
#SBATCH --nodes=1       # number of nodes
#SBATCH --ntasks-per-node=1   # 1 processor core(s) per node
#SBATCH --mem=64M        # maximum memory per node
#SBATCH --job-name="testJob"
#SBATCH --output="testJob.output" # job standard output file (%j replaced by job id)
#SBATCH --error="testJob.error" # job standard error file (%j replaced by job id)

# LOAD MODULES, INSERT CODE, AND RUN YOUR PROGRAMS HERE
```

Below this section, you can write code to execute some function/run a program

Lesson 3.4:

Slurm Job Script Generation

When creating Slurm commands, you can:

1. Open your script file with `nano`
2. Copy the header script to your clipboard (**[Ctrl] + [c]** or **[command] + [c]**)
3. Then **Left click** or **[command] + click** to paste the header directly into the console

Lesson 3.4:

Slurm Job Script Generation

- We are not on condo
- We are on a training server
- Use these settings for Slurm jobs on training server:

Parameters	
* Compute node type: <i>Users in Free Tier select freecompute</i>	<input type="text" value="compute"/>
* Number of compute nodes: <i>Use 1 unless running a distributed-memory parallel application</i>	<input type="text" value="1"/>
* Number of processor cores per node: <i>regular compute nodes have 16 cores, free compute nodes have 12 cores fat node has 32 cores, huge node has 40 cores, GPU node has 12 cores</i>	<input type="text" value="1"/>
* Walltime limit: <i>Maximum time the job may run. Shorter jobs may start running sooner.</i>	<input type="text" value="0"/> hours <input type="text" value="5"/> mins <input type="text" value="00"/> secs
Max memory per compute node: <i>Default memory is 8000 MB per processor core requested for the regular compute nodes (1 GB == 1024 MB)</i>	<input type="text" value="0.1"/> <input type="text" value="MB"/>

Exercise 3 Prelude

- Use <https://www.hpc.iastate.edu/guides/condo-2017/slurm-job-script-generator-for-condo> to generate Slurm headers for your file
- Name a standard output file and a standard error
- Copy the Job Script
- Create a copy of the file called `slurm-test.sh`; call this copy `<yourname>-slurm-test.sh`
- Open `<yourname>-slurm-test.sh` and paste your Slurm Job Script header above the code in `<yourname>-slurm-test.sh`
- Change “0.1M” to “1K”

Lesson 3.5: Slurm Commands

3.51: Submit a Slurm script

3.52: Check the job queue

3.53: Cancel a Slurm job

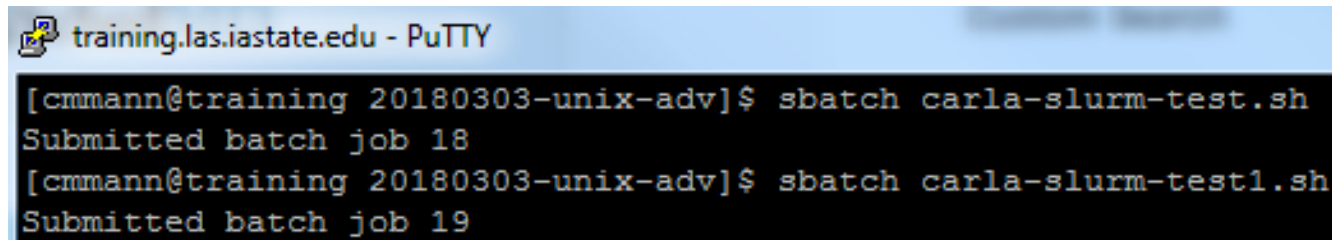
3.54: Check job stats

Lesson 3.51: Submit a Slurm script

Command: `sbatch <slurmscript.sh>`

What it does:

`sbatch` submits a script to Slurm, which reads the parameters in the `#SBATCH` lines and then allocates resources and distributes jobs accordingly

A screenshot of a terminal window titled "training.las.iastate.edu - PuTTY". The terminal shows two commands being executed. The first command is `[cmmann@training 20180303-unix-adv]$ sbatch carla-slurm-test.sh`, followed by the output `Submitted batch job 18`. The second command is `[cmmann@training 20180303-unix-adv]$ sbatch carla-slurm-test1.sh`, followed by the output `Submitted batch job 19`.

```
training.las.iastate.edu - PuTTY
[cmmann@training 20180303-unix-adv]$ sbatch carla-slurm-test.sh
Submitted batch job 18
[cmmann@training 20180303-unix-adv]$ sbatch carla-slurm-test1.sh
Submitted batch job 19
```

Your job will be assigned a job ID; you can use this job ID to check job stats, cancel jobs, etc.

Lesson 3.52: Check the job queue

Command: `squeue -options`

What it does:

View information on jobs in the Slurm queue

Options:

`-u <user>`: View information only on jobs submitted by a particular user

```
[cmmann@training 20180303-unix-adv]$ squeue
```

JOBID	PARTITION	NAME	USER	ST	TIME	NODES	NODELIST (REASON)
17	training	carlaSlu	cmmann	PD	0:00	1	(Resources)
16	training	carlaSlu	cmmann	R	0:56	1	localhost

Lesson 3.53: Cancel a Slurm job

Command: `scancel <jobid>`

What it does:

Immediately stops running `<jobid>`, or removes `<jobid>` from the Slurm queue

```
[cmmann@training 20180303-unix-adv]$ squeue
```

JOBID	PARTITION	NAME	USER	ST	TIME	NODES	NODELIST (REASON)
21	training	carlaSlu	cmmann	PD	0:00	1	(Resources)
20	training	carlaSlu	cmmann	R	0:06	1	localhost

```
[cmmann@training 20180303-unix-adv]$ scancel 21
```

```
[cmmann@training 20180303-unix-adv]$ squeue
```

JOBID	PARTITION	NAME	USER	ST	TIME	NODES	NODELIST (REASON)
20	training	carlaSlu	cmmann	R	0:14	1	localhost

Exercise 3

1. Submit `<yourname>-slurm-test.sh` to Slurm for processing.

The code should take exactly 30 seconds to run, once it reaches the head of the queue.

2. Use `squeue` to view the Slurm queue

3. Try to cancel SOMEONE ELSE's job. What happens?

4. View your output file. What did the code in `<yourname>-slurm-test.sh` do?

Lesson 4:

Overview:

Lesson 4.0: Review Text Output

Lesson 4.1: Word Count

Lesson 4.2: Piping

Lesson 4.3: Sort

Lesson 4.4: Uniq

Lesson 4.5: Grep

Exercise 4: Hello

Lesson 4.0: Text Output

Commands:

`cat <filename.txt>`

`head <filename.txt>`

`tail <filename.txt>`

`less <filename.txt>`

What they do:

`cat` outputs the entirety of `<filename.txt>` to the console (don't try this with large files!!)

`head` outputs the first 10 lines of the file

`tail` outputs the last 10 lines of the file

`less` lets you scroll around a file

Lesson 4.1: Word Count

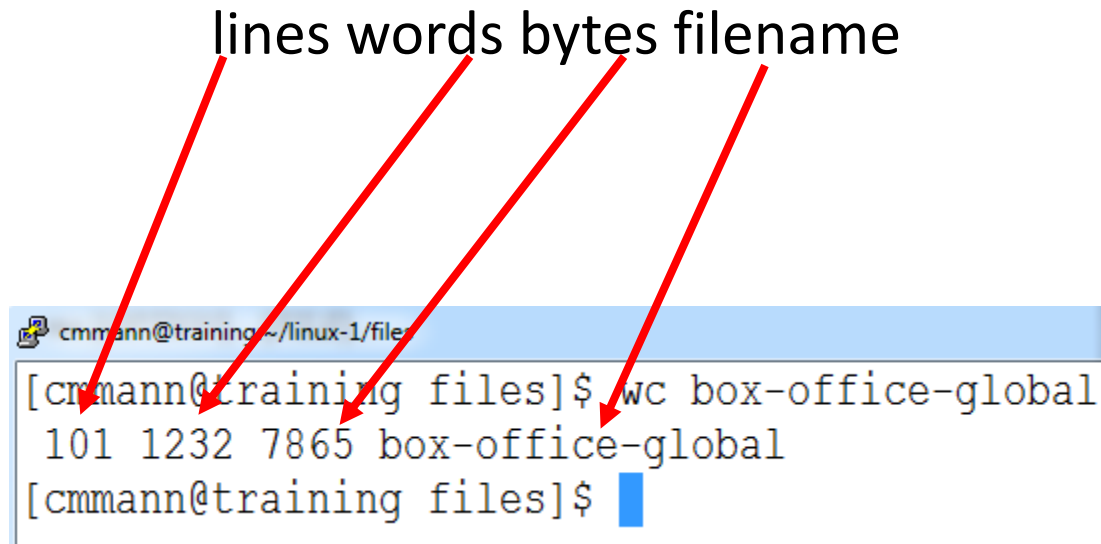
Command:

```
wc <filename>
```

What it does:

Outputs the number of:

lines words bytes filename



```
cmmann@training ~/linux-1/files
[cmmann@training files]$ wc box-office-global
101 1232 7865 box-office-global
[cmmann@training files]$
```

Lesson 4.1: Word Count

Options:

- l : output ONLY the number of LINES and filename
- w : output ONLY the number of WORDS and filename
- m : print the number of characters in the file and filename

Lesson 4.1: Word Count

So that's cool, but these options all put out the filename as well

How do we get around that?

Many, many possible ways, but we're going to use piping for now

Lesson 4.2: Piping

We can take the output of one command, and directly feed it to another command – all in one line, using the `[|]` key (this is generally directly below the backspace key)

`command1 | command2`

Example:

```
[cmmann@training files]$ wc bill-of-rights
 10  482 2797 bill-of-rights
[cmmann@training files]$ cat bill-of-rights | wc -l
10
```

Lesson 4.3: sort

Command:

```
sort <file>
```

What it does:

Sorts <file> alphabetically by line

Options:

-n : sort numerically (if there are no numbers, it will default to alphabetic sort)

-r : sort in reverse alphabetical order

-u : sort only unique items

Lesson 4.4: uniq

Command:

```
uniq
```

What it does:

Finds unique occurrences of text input

Options:

- c : count the occurrences of each line
- d : print only duplicated lines
- u : print only unique lines

Lesson 4.4: uniq

`uniq` must be called on something that is already sorted!

It works by comparing adjacent items in a list and discarding if they are identical.

Generally called after sort:

```
cat hello.txt | sort | uniq
```

Lesson 4.5: Grep

Stands for “Global Regular Expression Print”

EXTREMELY POWERFUL search tool

Finds text matching highly variable criteria and prints the lines containing that text

Can search multiple files, and find the files that match

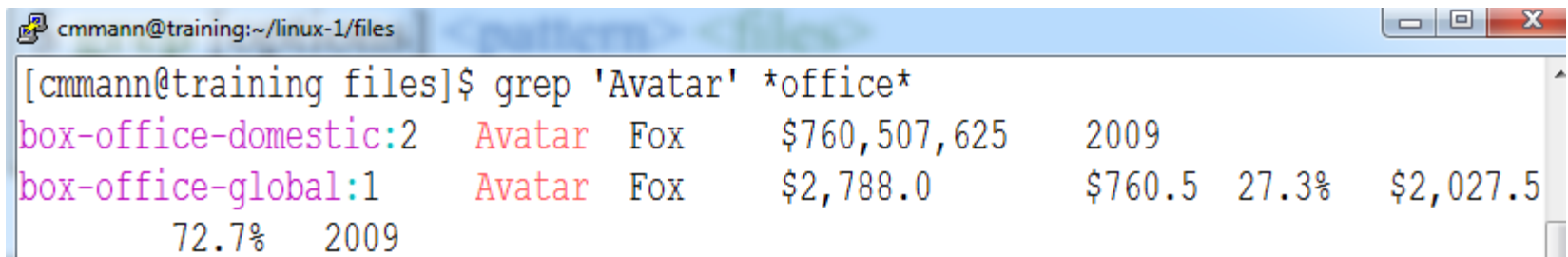
Lesson 4.5: Grep

Command:

```
grep -options <pattern> <files>
```

What it does:

grep searches <files> for content matching
<pattern>



A terminal window titled 'cmmann@training:~/linux-1/files' showing the execution of the command `grep 'Avatar' *office*`. The output displays two lines of data, each with a file path, a line number, and a table of information about the movie Avatar.

```
[cmmann@training files]$ grep 'Avatar' *office*
box-office-domestic:2  Avatar  Fox      $760,507,625    2009
box-office-global:1   Avatar  Fox      $2,788.0        $760.5  27.3%  $2,027.5
                        72.7%   2009
```

Lesson 4.6: Piping and Grep

We can also feed text directly to grep, and have it search that:

Command:

```
<intext> | grep -options <pattern>
```

What it does:

**grep searches <intext> for content matching
<pattern>**

```
[cmmann@training files]$ cat box-office-global | grep 'Avatar'
```

1	Avatar	Fox	\$2,788.0	\$760.5	27.3%	\$2,027.5	72.7%
---	--------	-----	-----------	---------	-------	-----------	-------

009

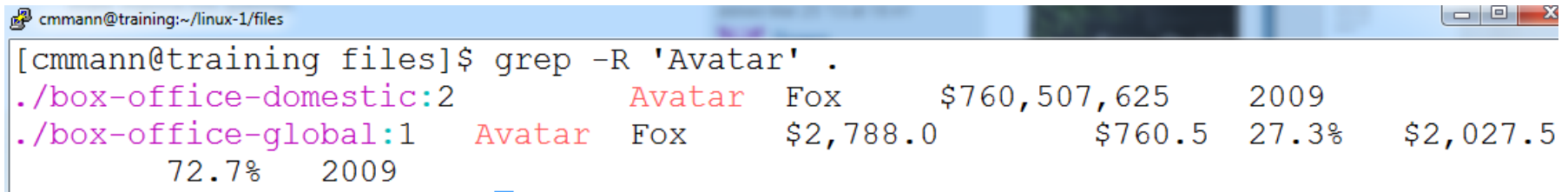
Lesson 4.7:

Grep All Files in A Directory

We can also search for content within a directory:

```
grep -R <pattern> <dirname/>
```

For this, we have to use the `-R` Recursive option!



A terminal window titled 'cmmann@training:~/linux-1/files' showing the execution of the command `grep -R 'Avatar' .` The output lists two files: `./box-office-domestic:2` and `./box-office-global:1`. The output is formatted as a table with columns for filename, line number, word, company, revenue, year, and percentage.

File	Line	Word	Company	Revenue	Year	Percentage
./box-office-domestic	2	Avatar	Fox	\$760,507,625	2009	
./box-office-global	1	Avatar	Fox	\$2,788.0	\$760.5	27.3%

The output is followed by a blue horizontal line.

Lesson 4.8: Grep Options

Grep has many, many options:

- c : count how many LINES on which the pattern occurs
- o : show only the part of a line that matches a pattern; this will show all matches in the line
- v : invert match – so select things that DON'T match
`<pattern>`
- i : case insensitive matching
- l : list the files with a match
- L : list the files that don't have a match

Exercise 4: Hello

1. Navigate to `~/20180303-adv-unix/exercise4/`
2. Open `"exercise4.sh"`
3. Edit the file to perform the exercises.
4. Execute the file!

Hint:

If you aren't sure if you're getting the correct answers, you can run `exercise4answers.sh`.

Lesson 5: Regular Expressions

Overview:

Lesson 5.1: What are Regular Expressions?

Lesson 5.2: `egrep`

Lesson 5.3: Matching words with `egrep`

Lesson 5.4: Fuzzy Matching

Lesson 5.5: Number Matching

Lesson 5.6: Operators

Lesson 5.7: Matching X Letters

Lesson 5.8: Example

Lesson 5.9: Continuing Education

Lesson 5.1: Regular Expressions

Also called 'regex' or 'regexp'

UNBELIEVABLY POWERFUL tool for defining search patterns

Consists of 'codes' that denote various conditions

These conditions can be used to very narrowly find things, or very, very broadly find things

Lesson 5.2: Regular Expressions

In UNIX, frequently used with `grep`

```
grep -E <'regexppattern'> <file>
```

The option “-E” tells `grep` that the pattern is a regular expression!

It is very important that you remember the “-E” option, otherwise `grep` will try to match your exact pattern, instead of what it represents.

Lesson 5.2: egrep

Alternatively, you can use egrep:

```
egrep <'regexppattern'> <file>
```

This behaves exactly as “`grep -E`”, and will be used through the rest of the slides.

Lesson 5.3: Matching Words

We can still match words while grepping regular expressions:

```
egrep 'cat' <file>
```

will still find any instance of the letters 'cat' in a file

But grep allows us to search for words similar to 'cat'...

Lesson 5.4: Fuzzy Matching

The regexp to find words containing 'cat' or 'cot' would be:
'[c][ao][t]'

The brackets encase 'character' slots

What would '[fw][i][s][h]' match?

Lesson 5.4: Fuzzy Matching

The regexp to find words containing 'cat' or 'cot' would be:
'[c][ao][t]'

The brackets encase 'character' slots

What would '[fw][i][s][h]' match?

Lesson 5.4: Fuzzy Matching

If we only wanted to match the ‘word’ cat or cot, and not , we can bracket ‘[c][ao][t]’ with spaces:

```
‘[ ][c][ao][t][ ]’
```

Note that many, many systems use Regular Expressions, and some have slightly different usage.

For many systems, you can specify a match to ‘whitespace’ (spaces and tabs) using “\s”, but this does not work in bash.

Lesson 5.4: Fuzzy Matching

This bracket system, though, is rather cumbersome. Instead, we could specify:

`'\b[c][ao][t]'`

In this context, `'\b'` means to match the beginning of a word.

The `'\'` before the `'b'` is an *escape* character – it signals that we don't want to *literally* match the letter `'b'`, but the condition that `'b'` represents.

Lesson 5.4: Fuzzy Matching

We can use a '-' to represent a span of characters:

'[a-c][o][g]' would recognize 'aog', 'bog', 'cog'

'[l-z][o][g]' would only recognize 'log', 'mog', 'nog' etc.

Lesson 5.5: Number Matching

We can also match numbers:

What number(s) will the following match?

`'[0-3][5-8][345]'`

Lesson 5.5: Number Matching

We can also match numbers:

What number(s) will the following match?

`'[0-3][5-8][345]'`

Lesson 5.6: Operators

`'[cd][ao][tg]'` would match `'cat'` or `'dog'`

(But also `'cag'`, `'dat'`, and any combination of those letters)

What regular expression would you use to find words containing `"trap"` or `"tarp"`?

Lesson 5.6: Operators

`'[cd][ao][tg]'` would match `'cat'` or `'dog'`

(But also `'cag'`, `'dat'`, and any combination of those letters)

What regular expression would you use to find words containing `"trap"` or `"tarp"`?

Lesson 5.6: Operators

But what if we wanted to match 'trap' or 'tarp', but not 'trrp' or 'taap'?

We can use *operators* to specify this!

Lesson 5.6: Operators

If you want to match *this* OR *that*:

```
egrep 'this|that' <file>
```

When using regular expressions, grep understands that “|” means “OR”

If you to find things that are NOT something, you use:

```
egrep -v 'something' <file>
```

Lesson 5.6: Operators

What if you want to match the character '|'?

We use escape characters again!

```
egrep '\|'
```


Lesson 5.7:

Matching X Letters

What if we want to find something more complicated, like a zip code?

What is the form of a zip code?

How could we potentially match that?

Lesson 5.7:

Matching X Letters

But that's rather cumbersome. Instead, we can specify a specific number of times to look for a set of characters:

```
egrep '[0-9]{5}' <file>
```

In regexp, you can use a number in brackets AFTER the thing that you want to repeat

Lesson 5.7:

Matching X Letters

We can put more than just a number in there:

$a\{n, \}$: will match the letter 'a' n OR MORE times

What will ' $a\{2, \}$ ' match?

aardvark, armadillo, aaaah

Lesson 5.7:

Matching X Letters

We can put more than just a number in there:

$a\{n, \}$: will match the letter 'a' n OR MORE times

What will ' $a\{2, \}$ ' match?

aardvark, armadillo, aaaah

Lesson 5.7:

Matching X Letters

We can also specify a range of times to match:

$a\{n, m\}$: will match 'a' at least n times, but not more than m times.

What will ' $a\{2, 3\}$ ' match?

aardvark, armadillo, aaaah

Lesson 5.7:

Matching X Letters

We can also specify a range of times to match:

$a\{n, m\}$: will match 'a' at least n times, but not more than m times.

What will ' $a\{2, 3\}$ ' match?

aardvark, armadillo, aaaah

Lesson 5.7:

Matching X Letters

We can also specify more matches:

a^* : match 'a' 0 or more times

a^+ : match 'a' 1 or more times

$a?$: match 'a' once if it happens, but matching it is optional

Lesson 5.8: Example

We can match EXTREMELY complicated things

Real world example: PDB files

In my day job, I want to find the coordinates of atoms in PDB files.

These lines take the form:

ATOM	1	N	SER A	44	0.312	28.338	23.824	1.00109.80	N
ATOM	2	CA	SER A	44	-1.014	28.655	23.237	1.00113.84	C
ATOM	3	C	SER A	44	-1.893	27.385	23.044	1.00115.10	C
ATOM	4	O	SER A	44	-1.573	26.307	23.566	1.00111.94	O
ATOM	1589	O3'	A B	9	4.770	39.279	56.136	1.00228.34	O
ATOM	1590	C2'	A B	9	2.693	40.521	56.600	1.00214.10	C
ATOM	1591	O2'	A B	9	3.406	41.227	57.593	1.00219.27	O
ATOM	1592	C1'	A B	9	1.906	41.493	55.715	1.00207.15	C

Lesson 5.8: Example

So these lines look similarly, but they have different numbers and characters spaced differently.

And the rest of the file looks NOTHING like this.

How could I pull out ONLY these lines?

ATOM	1	N	SER A	44	0.312	28.338	23.824	1.00109.80	N
ATOM	2	CA	SER A	44	-1.014	28.655	23.237	1.00113.84	C
ATOM	3	C	SER A	44	-1.893	27.385	23.044	1.00115.10	C
ATOM	4	O	SER A	44	-1.573	26.307	23.566	1.00111.94	O

ATOM	1589	O3'	A B	9	4.770	39.279	56.136	1.00228.34	O
ATOM	1590	C2'	A B	9	2.693	40.521	56.600	1.00214.10	C
ATOM	1591	O2'	A B	9	3.406	41.227	57.593	1.00219.27	O
ATOM	1592	C1'	A B	9	1.906	41.493	55.715	1.00207.15	C

Lesson 5.8: Example

We could try:

`egrep 'ATOM' 1R2X.pdb`, but...

```
REMARK 290
REMARK 290 CRYSTALLOGRAPHIC SYMMETRY TRANSFORMATIONS
REMARK 290 THE FOLLOWING TRANSFORMATIONS OPERATE ON THE ATOM/HETATM
REMARK 290 RECORDS IN THIS ENTRY TO PRODUCE CRYSTALLOGRAPHICALLY
```

ATOM	1	N	SER A	44	0.312	28.338	23.824	1.00109.80	N
ATOM	2	CA	SER A	44	-1.014	28.655	23.237	1.00113.84	C
ATOM	3	C	SER A	44	-1.893	27.385	23.044	1.00115.10	C
ATOM	4	O	SER A	44	-1.573	26.307	23.566	1.00111.94	O
ATOM	1589	O3'	A B	9	4.770	39.279	56.136	1.00228.34	O
ATOM	1590	C2'	A B	9	2.693	40.521	56.600	1.00214.10	C
ATOM	1591	O2'	A B	9	3.406	41.227	57.593	1.00219.27	O
ATOM	1592	C1'	A B	9	1.906	41.493	55.715	1.00207.15	C

Lesson 5.8: Example


We can specify that we only want to match 'ATOM' if it starts at the beginning of the line:

```
egrep `^ATOM' 1R2X.pdb
```

The character '^' is a special character called an 'anchor' that means to match the beginning of the line

Lesson 5.8: Example

But what if I ONLY want the protein atom coordinates?




ATOM	1	N	SER	A	44	0.312	28.338	23.824	1.00109.80	N
ATOM	2	CA	SER	A	44	-1.014	28.655	23.237	1.00113.84	C
ATOM	3	C	SER	A	44	-1.893	27.385	23.044	1.00115.10	C
ATOM	4	O	SER	A	44	-1.573	26.307	23.566	1.00111.94	O

ATOM	1589	O3'	A	B	9	4.770	39.279	56.136	1.00228.34	O
ATOM	1590	C2'	A	B	9	2.693	40.521	56.600	1.00214.10	C
ATOM	1591	O2'	A	B	9	3.406	41.227	57.593	1.00219.27	O
ATOM	1592	C1'	A	B	9	1.906	41.493	55.715	1.00207.15	C

Lesson 5.8: Example

We make a really *complicated* regexp:

```
egrep `^ATOM[ ]*[0-9]+[ ]*[A-Z]+[ ]*[A-Z]{3}`
```



ATOM	1	N	SER	A	44	0.312	28.338	23.824	1.00109.80	N
ATOM	2	CA	SER	A	44	-1.014	28.655	23.237	1.00113.84	C
ATOM	3	C	SER	A	44	-1.893	27.385	23.044	1.00115.10	C
ATOM	4	O	SER	A	44	-1.573	26.307	23.566	1.00111.94	O

Lesson 5.8: Example

What is this doing?

Match `ATOM` at the beginning of the line

Match at least one letter

Match at least one digit

`^ATOM []* [0-9]+ []* [A-Z]+ []*`

Match any number of spaces

`[A-Z]{3}'`

Match exactly 3 letters

Lesson 5.9:

Regex Continuing Education

There are many, many more options available to use with regex in bash

We could spend an entire workshop on this alone. (We're not going to today, though.)

If you want to learn more, visit:

http://tldp.org/LDP/Bash-Beginners-Guide/html/sect_04_01.html#sect_04_01_02

Exercise 5: Real Life Stuff

1. Open and edit `exercise5.sh`
2. Complete the exercises within.
3. Run `exercise5.sh`

Closing

Thanks for coming!

Please take this survey so that we can improve the workshop for future attendees:

<https://goo.gl/forms/cumiG8DvCOzOmDuC2>