

Object Oriented Software Development

Week 11



Exceptions

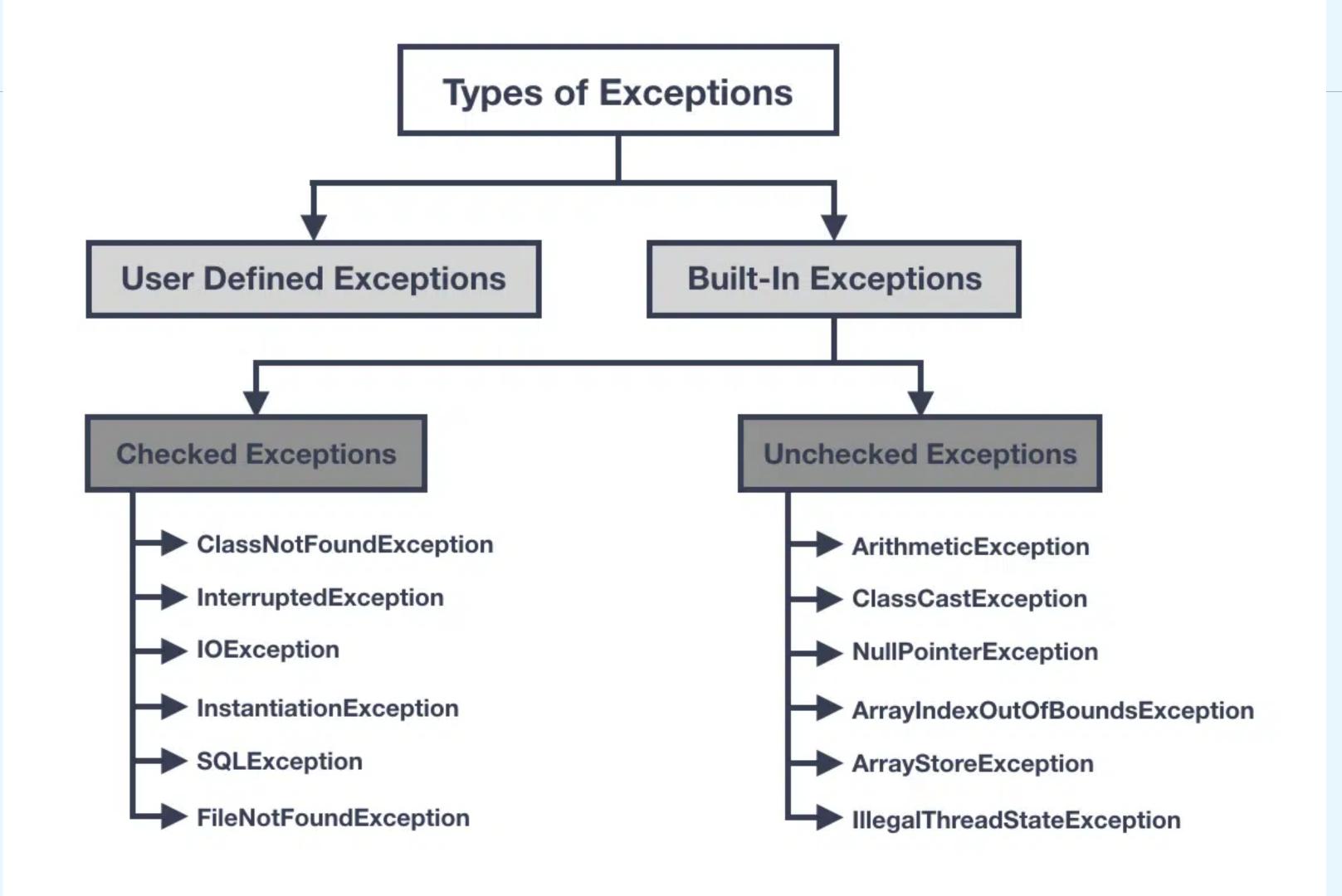


The way to handle run time exceptions in Java

Checked: are detected at compile time, must be handled

<u>Unchecked</u>: are not detected at compile, can be ignored or handled

Here, checked/unchecked means are they checked BY THE PROGRAM



Handling Checked Exceptions



throws keyword in method header

```
public static void main(String[] args) throws IOException
        FileReader file = new FileReader("C:\\test\\a.txt");
        BufferedReader fileInput = new BufferedReader(file);
        for (int counter = 0; counter < 3; counter++)</pre>
            System.out.println(fileInput.readLine());
         fileInput.close();
```

try-catch-finally

```
class Test
    public static void main(String args[])
        System.out.println(Test.test());
    public static String test()
        try {
            System.out.println("try");
            throw new Exception();
        } catch(Exception e) {
            System.out.println("catch");
            return "return";
        } finally {
            System.out.println("finally");
            return "return in finally";
```



```
try
catch
finally
return in finally
```

Custom Exceptions

```
class InvalidAgeException extends Exception {
    public InvalidAgeException (String str) {
        super(str);
    }
}
```

Output:

```
Exception occured:
InvalidAgeException:
age is not valid to
vote
```

```
class TestCustomException1 {
    // method to check the age
    static void validate (int age) throws InvalidAgeException{
        if(age < 18){
            // throw an object of user defined exception
            throw new InvalidAgeException("age is not valid to vote");
        else System.out.println("welcome to vote");
    public static void main(String args[])
        try {
            validate( age: 13);
        catch (InvalidAgeException ex) {
            // printing the message from InvalidAgeException object
            System.out.println("Exception occured: " + ex);
```

Kahooty

Pairs or individually

Share a single device



Javadoc



Everything that is **not private** needs Javadoc

Don't need for getters/setters/constructors

Do need for classes e.g. /** Class for the Pacman object */

Do need for **abstract** methods, but **don't** need for each overridden method if it does the same thing (e.g. move())



OBJECT ORIENTED SOFTWARE DEVELOPMENT

SWEN20003

31 MAY 2023 2:00 PM - 4:00 PM DUAL DELIVERY ALAN GILBERT G18

