

Final Project Proposal
Gwuacamohli's Mathematical Utility

1. Graphing functionality:
 - a. User is able to graph a function that is inputted
 - i. Input will hopefully be a string
If this is unattainable, the user will be asked for a, b, c, d, etc. values in the function (as in $ax^n + bx^{n-1} \dots$)
 1. **Big part:** parsing string to turn into mathematical equation
 - b. User can also determine domain and range of viewing window for graph
 - c. The graph will be made using the concept of a matrix as a graph. • symbols will indicate a point on the graph. The graph will be made using a for-loop that goes through a mathematical expression for all the x values contained in the domain
 - d. User can ask for zeroes, y-intercepts, average slope on viewing window, and other mathematical interests
 - e. User can ask for table of vals for x and y
 - f. Graphing more than one equation
 - i. Maybe the user can ask for intersection of graphs
2. Simple math:
 - a. If user inputs for example "3+3", then 6 will be returned
 - b. +, -, *, /, ^
 - c. Potentially, we would like to find a way to implement PEMDAS for more complicated math
3. Spreadsheet / Table
 - a. User determines amount of cols and rows
 - b. User can have statistics for rows and cols