

## Data Structures Project: Hashing

You are to write a program to compute the average number of insertions before a collision occurs for each of the table sizes 7, 11, 13, 17, 19, 23, 29. You should use linear probing. Your program should be in a file named hashstats.cpp, which is the file you should submit.

For each table size  $T$ , the hash function should be  $h(k) = k \% T$  and you should do 100 "experiments" to calculate the average number of insertions before collision.

An "experiment" consists of starting with a table initialized with zeros (which indicates an empty slot), then generating random integers between 1 and 100, inserting each into the table until a collision occurs. The number of insertion attempts before a collision is the result of the experiment.

Your output should look like this (with different numbers, of course):

Table Size	Avg Inserts Before Collision
7	3.8
11	4.6
13	4.2
17	7.5
19	6.3
23	6.1
29	8.2