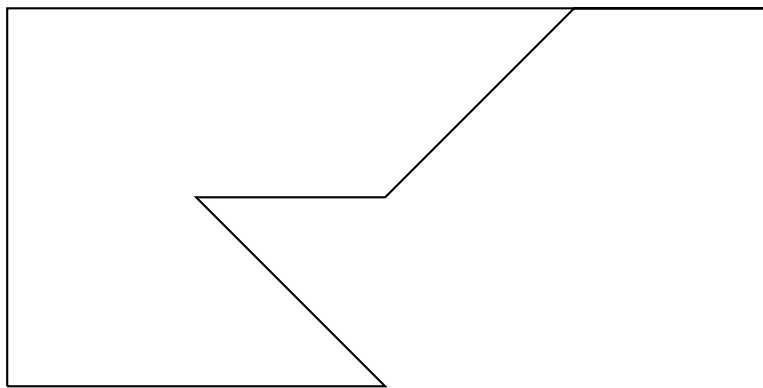
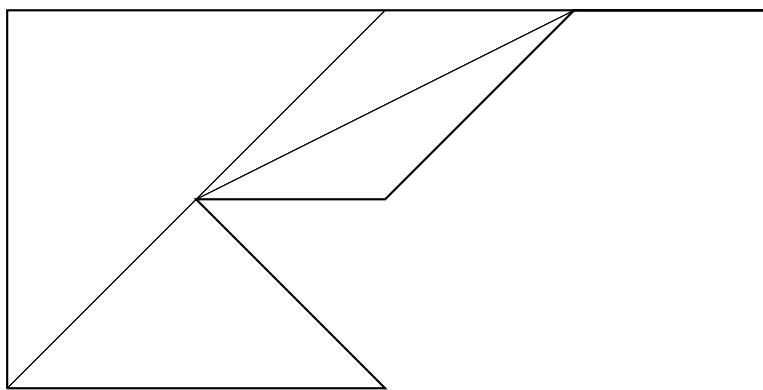


The original polygon:



Triangulation:



Area = 1