

① Pigeon Bound:

$$\alpha(C) = \sup_{c \in C} \sup_{r, x \geq 0} \underbrace{\frac{r \cdot c(r)}{x c(r) + (r-x)c(x)}}_{\text{let this be } \gamma_c(r, x)}$$

Constraints: non-negative: $r \geq x, c(r) \geq c(x)$ Concavity definition: $\forall r, x \geq 0, 2r + (1-2)x \geq 2c(r) + (1-2)c(x)$ Let $f \in C$ where $\gamma_f(r, x) = \frac{r f(r)}{x f(x) + (r-x)f(r)} > 1 \quad \forall r, x \geq 0$.If $r \geq x \geq 0$ maximizes $\gamma_f(r, x)$, then $r > x > 0$.

Proof By contradiction:

if $x=0$, then $\gamma_f = 1$.

Claim: let $\gamma_f > 1$ when $x > 1$. $\implies r f(r) > x f(x) + (r-x)f(r)$
 $\implies 0 > x f(x) - x f(r)$
 $= 0 > x f(x) - f(r)$

violates our claim since $f(r)$ does not decrease, hence $r > x > 0$ ①if we assume ② for f s.t. f is concave, then:

$$\begin{aligned} f(2r + (1-2)x) &\geq 2f(r) + (1-2)f(x) \\ \implies f(x) &\geq \frac{x}{r} f(r) + \frac{r-x}{r} \cdot f(0) \geq \frac{x}{r} f(r) \end{aligned}$$

$$\implies 1 - \frac{f(x)}{f(r)} \leq 1 - \frac{x}{r} \implies \frac{1}{1 - \frac{x}{r}(1 - \frac{f(x)}{f(r)})} \leq \frac{1}{1 - \frac{x}{r}(1 - \frac{x}{r})}$$

$$\gamma_f(r, x) \leq \left(1 - \sup_{\beta \in (0,1)} A(\beta)\right)^{-1}$$

$$\downarrow 0 = \frac{\partial A}{\partial \beta} = 1 - 2\beta \implies \beta = \frac{1}{2}, A(\beta) = \frac{1}{4}$$

let $\alpha(C) = \alpha(f)$

$$\alpha(C) = \sup \frac{1}{1-A(\beta)} \leq \frac{4}{3}$$

 $\alpha(C) = \frac{4}{3}$ for linear functionsif $c(r) = x, r=1, x=1 \implies \gamma_c(r, x) = \frac{4}{3}$ implies a tight bound for $\alpha(C) = \frac{4}{3}$

$$\text{let } A(x, r) = \frac{x}{r}(1 - \frac{1}{2}) : \gamma_f(r, x) \leq \sup_{\beta \in (0,1)} \frac{1}{1-A(x, r)}$$

$$\text{let } \beta = \frac{x}{r} \implies \gamma_f(r, x) \leq \sup_{\beta \in (0,1)} \frac{1}{1-A(\beta)}$$



- ② Let us list all paths from $s \rightarrow t$ and create a matrix comparing the cost to each player where P_1 & P_2 are on the Network

		P_2			
		s, t	s, v, t	s, w, t	s, v, w, t
P_1	s, t	141, 282	47, 120	47, 122	47, 124
	s, v, t	48, 188	80, 160	48, 122	72, 154
	s, w, t	47, 188	47, 120	75, 150	73, 150
	s, v, w, t	22, 188	46, 150	48, 148	120, 240

P_1 on path $\{s, t\}$
 → example: P_2 on path $\{s, v, t\}$

$$\text{cost} = n \cdot (3x^2 + (x^2 + 44))$$

$$\hookrightarrow n_1 = 2, x_2 = 2$$

$$\text{cost} = 2(3(2)^2 + ((2)^2 + 44)) = 120$$

→ P_1 on $\{s, v, t\}$ with P_2 → $x = 2 + 1 = 3$
 $n = 1$

$$C_1 = 1(4x^2 + 44) = 80$$

$$\hookrightarrow C_2 = 2(4x^2 + 44) = 160$$

$P_1 \{s, v, w, t\}$ & $P_2 \{s, v, t\}$

$$C_1 = 6 + 13 + 1(3x^2) \xrightarrow{x=3} 22 + 13 + 6 = 41$$

$$C_2 = (4 + 44)2 + 2(3(3)^2) = 96 + 54 = 150$$

From the matrix, no Pure NE exists! (only mixed NE exists)

the decision submatrix circled in red proves this
 with no stable strategy where there is no ^{Pure} NE

- ③ Given a potential function $\Phi(f) = \sum_{e \in E} [c_e(f_e)f_e + \sum_{i \in P_{f,e}} c_e(r_i)r_i]$ we want to show f is an equilibrium flow where f is a global optimum for $\Phi(f)$.

→ Proof by contradiction:

→ let p' be a path that decreases a player i 's cost from path p and gives a flow f' such that:

(*) $0 > c_{p'}(f') - c_p(f) \rightarrow 0 > \sum_{e \in p'} c_e(f_e + r_i) - \sum_{e \in p} c_e(f_e)$

this implies $\phi(f') - \phi(f) = \Delta\phi(f, f')$

and $0 > \sum_{e \in p'} c_e(f_e + r_i) - c_e(f_e)$

therefore taking $\Delta\phi(f, f')$, we can simplify to

$$\Delta\phi = \sum_{e \in p'} [c_e(f_e + r_i)(f_e + r_i) - c_e(f_e)f_e + c_e(r_i)r_i] + \sum_{e \in p} [c_e(f_e - r_i)(f_e - r_i) - (\quad)]$$

factor out $2r_i$

Note that $c_e(x) = a_e(x) + b_e$

$$\Delta\phi = 2r_i \left[\sum_{e \in p'} (a_e r_i + a_e f_e + b_e) - \sum_{e \in p} (a_e f_e + b_e) \right]$$

$$= 2r_i \left[\sum_{e \in p'} c_e(f_e + r_i) - \sum_{e \in p} c_e(f_e) \right]$$

$$\hookrightarrow \phi(f') - \phi(f) = 2r_i (c_{p'}(f') - c_p(f)) < 0$$

→ this implies $\phi(f') < \phi(f)$

which contradicts the idea that f is ^{global} optimal for $\phi(\cdot)$ meaning f is NOT an equilibrium flow for $\phi(f)$.

④ a) i) Let $C_u = \alpha d_u + \sum_v \text{dist}(u, v)$ be the cost of node $u \rightarrow$ node v .

a) i) **Proof by Contradiction:**

Suppose NE exists in a graph without a tree. The graph must contain a cycle. Since NE exists only when there is a cycle, then breaking the cycle causes C_u to increase.

Let $d_u^t =$ no. edges of node u in a tree; $d_u^c =$ no. edges for u in a cycle graph; similarly $\text{dist}^t(u, v)$ & $\text{dist}^c(u, v)$ are distance functions respectively.

this implies-

$$C_u^t > C_u^c \Rightarrow \alpha d_u^t + \sum_v \text{dist}^t(u, v) > \alpha d_u^c + \sum_v \text{dist}^c(u, v)$$

$$= \alpha (d_u^t - d_u^c) < \sum_v (\text{dist}^t - \text{dist}^c)$$

$$\therefore \alpha < \underbrace{\sum_v (\text{dist}^t - \text{dist}^c)}$$

$$\alpha < \max_{u,v} \left\{ \sum_v \text{dist}^t_{u,v} - \sum_v \text{dist}^c_{u,v} \right\}$$

implies $\alpha < \frac{(n-1)^2}{2}$ which violates $\alpha \geq n^2$ when a cycle exists

\Rightarrow so all NE are trees for $\alpha \geq n^2$

Price of Anarchy (PoA): (for $\alpha = n^2$)

Notes $\rightarrow \text{PoA} \leq \frac{\text{Worst NE cost}}{\text{opt. social cost}}$

$$\text{Worst NE cost} \leq \alpha(n-1) + \sum_{(u,v) \in E} \text{dist}(u, v) \rightarrow \text{Worst NE cost} \leq \alpha(n-1) + n(n^2-1)$$

$$\text{optimum social cost} \geq \alpha(n-1) + 2(n-1) + 2(n \cdot (n-1) - 2(n-1)) = (\alpha + 2 + 4(\frac{n}{2}-1))(n-1) \\ \geq (n^2 + 2n - 2)(n-1)$$

$$\text{if } \alpha = n^2 \rightarrow \text{PoA} \leq \frac{\alpha(n-1) + n(n^2-1)}{(\alpha + 2 + 4(\frac{n}{2}-1))(n-1)} = \frac{2n^2 + n}{n^2 + 2n - 2}$$

$$\lim_{n \rightarrow \infty} \frac{2n^2 + n}{n^2 + 2n - 2} = 2. \quad \lim_{\alpha \rightarrow \infty} \text{PoA} = 1 \quad \text{therefore } \text{PoA} \leq 2$$

④ a) ::)

$$PoA = \frac{\alpha + n^2 + n}{\alpha - 2 + 2n}$$

Note: by lemma: if $\alpha \leq 1$ then the complete graph is a NE.

$$\lim_{\alpha \rightarrow 1} PoA = \frac{1 + n^2 + n}{-1 + 2n} = \frac{7}{4(2n-1)}$$

however Price of stability (PoS) = 1

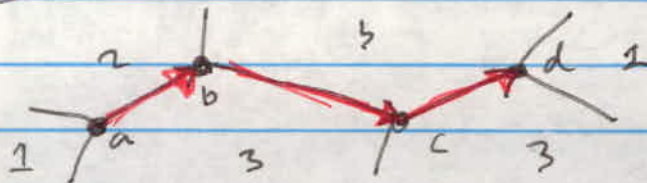
hence, if player i stops paying for edges, his cost will increase by n . Hence the optimum is a complete graph

④ b) assuming a graph with k vertices & k -almost compliant edges where k occurs at the start & endpoints. Any resultant path cannot repeat vertices without offering a second way to proceed when a vertex is first encountered. Hence a vertex can only be best visited once in a simple graph G , meaning a graph's path terminates^{only} when it is a NE.

(see LH method by Rahul Savani & Bernhard Stengel)

✓ fig 1 from study

ex)



(5a) for any player i :

$$\underline{C}_i(NE) C_i(NE) \leq \sum_{e \in P_i^*} C_e(NE') \leq k \sum_{e \in P_i^*} C_e^i(s_0) \leq k \underline{C}_i(s_0)$$

where $C_i(NE)$, $C_i(s_0)$ are cost for player i at NE or soc. optimum ^(s0)

$\underline{C}_i(NE)$, $\underline{C}_i(s_0)$ is the cost of (NE) & (s0)

P_i^* is path of soc. opt. ; P_i is a path of NE

C_e^i is cost for player i on edge e

$C_e(NE')$ is

When we sum over all players, the PoA bound cannot exceed k since: PoA is bounded by $\underline{C}(NE)$ & $k \underline{C}(s_0)$

$$\underline{C}(NE) \sum_i C_i(NE) \leq \sum_i \sum_{e \in P_i^*} C_e(NE') \leq k \sum_i \sum_{e \in P_i^*} C_e^i(s_0) \leq k \underline{C}(s_0)$$

(5b) NE does exist since $\phi = \sum_{p \in \text{paths}} (W_p)^2 \geq 0$

where $W_p = \sum_{i \in p} w_i$ if players switch links

then $\phi_{\text{new}} - \phi_{\text{old}} < 0$ where ϕ is lower bounded at zero and ϕ cannot decrease infinitely