

① a) $E = \frac{1}{n} \sum_{i=1}^n |\pi_i - i|$, $\Pr(\pi_i = k)$ where k is a number in the set Π is $\frac{1}{n}$, hence:

$E = \frac{1}{n} \sum_{i=1}^n |B_i|$ where B is a random variable and $0 \leq B < n$. such that:

$E = \frac{1}{n} \sum_{i=1}^n i = \frac{n}{2} \left(\frac{n+1}{n} \right) \Rightarrow \boxed{E = \frac{n+1}{2}}$

1) b) $f(i) = \sum_{i=1}^n |\pi_i - i|$

$\Pr(f(i) = 0) = \Pr(f(i) = \max)$

$\Pr(f(i) = 0) = \left(\Pr(\pi_i = i) \right)^n = \left(\frac{1}{n} \right)^n = \frac{1}{n^n}$

$\Pr(f(i) = k)$ where $0 < k < \max$

Probability that $\rightarrow = 1 - \frac{2}{n^n}$

Π is NOT sorted in decreasing or increasing order (every "randomizable" case)

hence if we take every possible case of $f(i)$, and multiply by $\frac{1}{n}$, we get:

$\frac{1}{n} \sum_{i=1}^n |\pi_i - i|$ which gives the average distance each element must move to sort an array.

1) c) For an algorithm that only does adjacent swaps, that would mean each element takes k swaps where $0 \leq k \leq \text{length of array}$. ~~This gives a best case time complexity~~
This gives the following time complexities:

Best case: $\Omega(n)$
Avg. case: $\Theta(n^2)$

WORST CASE: $O(N^2)$

* 6.4-3 (#2)

Based on the video by Reingold, max-heapify takes $O(\log n)$ time,
but to sort in either incr. or decr. order,

Heapsort takes $O(n \lg(n))$ time since the n th element
must be added and recursively sorted.

Q. 1

- ③ ② Base case: use list A of 1 element.
 $p = r$, so function does not loop.
~~for a 2-element list, A , sorts each element and~~ ^{breaks} ~~returns.~~

Induction:

for a list of n -elements,
 line 3 partitions left subarray into a size smaller
 than the array and recursively sorts.
 line 5 will update $p = q + 1$ and will
 recursively quicksort at position $q + 1$,
 hence, sorting the array slice $A[q + 1 : n]$.

- ⑥ for array of n -elements, the stack depth is
 $\Theta(n)$ if the list is always sorted because there are
 $n - 1$ recursions and the loop is broken at call n .

```

③ def QuickSort(A, p, r):
    while (p < r):
        q = PARTITION(A, p, r)
        if (q < ((r - p) / 2)):
            QuickSort(A, p, q - 1)
            p = q + 1
        else:
            QuickSort(A, q + 1, r)
            r = q - 1
    return
  
```

← Python 3.6

- ① For unmodified Tail-Recursive Quicksort,
 the average stack depth is $\Theta(\lg n)$ since a
 conditional recursive call is made where $p < r$ and
 the array is partitioned in a presorted subarray

Source: BigOcheatsheet.com

in Recitation (26-1-18)

- 4) (a) Based on the TA Explanation, a bucket sort that separates the integer array by their number of digits would give a time complexity of $O(n)$.
Then, a radix sort could be used within each subset of the array to give an average time complexity of $\Theta(kn)$ within each bucket where the items are sorted from least significant to most significant digit (taking a counting sort as a subroutine).
Finally, join all sublists in order to complete the sort.
This gives an overall time complexity of $\Theta(kn + c) \approx O(n)$