

# HW6 Solution, CS330 Discrete Structures, Spring 2015

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## 1 Algorithm for Euler circuit

Suppose the given directed graph does have a euler circuit.

We can slightly modify the DFS algorithm in the lecture note (available online) to find the Euler Circuit. In the original DFS, we mark each node whether we have visited, but in our new DFS algorithm 'DFS\_EDGE', we mark the edges and examine whether we have visited the edge every time we find a new edge to traverse. Then, we run DFS\_EDGE starting from any node until we need to backtrack. At this point, we have found a circuit

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**Algorithm 1** Euler Circuit Search

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- 1: Pick any vertex in the graph to run DFS\_EDGE until we need to backtrack. When we need to backtrack, we have found a circuit. Store the circuit as the CURRENT\_CIRCUIT.
  - 2: Pick the first vertex along the circuit that has an outgoing edge not visited. Run DFS\_EDGE starting with that vertex until we need to backtrack. At this point, we have found another circuit.
  - 3: Splice the newly found circuit with CURRENT\_CIRCUIT.
  - 4: Repeat 2,3 until all edges are visited.
  - 5: Return CURRENT\_CIRCUIT.
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## 2 Tree from $n$ -cube graph $Q_n$

### 2.1 BFS

$Q_{n+1}$  is two copies of  $Q_n$  with the edges connecting the corresponding vertices in the two copies. Therefore, the BFS tree  $T_{n+1}$  from  $Q_{n+1}$  and  $T_n$  from  $Q_n$  has the following recurrence relationship.

Find two copies of  $T_n$ :  $T'_n, T''_n$ . Then, add an edge from the root of  $T'_n$  to the root of  $T''_n$ . Then, let the root of  $T''_n$  be a child of the root of  $T'_n$ , after which the merged tree is  $T_{n+1}$ . Obviously,  $T_0$  is just a vertex.

Then, the BFS tree produced from  $Q_n$  can be described with the above recurrence relation.

## 2.2 DFS

Unlike BFS, DFS tree depends on how the algorithm chooses the vertex at each recursion. Depending on the choice, the tree can be a path (Hamiltonian path in the graph) or just a normal tree having several branches.

## 3 Minimum-weight edge & Minimum Spanning Tree

We prove this by contradiction. Suppose  $e$  is the minimum-weight edge in the connected weighted graph and assume that there exists a minimum spanning tree  $MST$  who does not contain  $e$ . Since  $MST$  is a tree, adding any extra edge to it will produce a simple cycle. Then, if we add  $e$  to  $MST$ ,  $MST \cup \{e\}$  is a graph having a cycle. Then, we can remove any other edge in the cycle to make it a tree, which is also a spanning tree. Since we added  $e$  and removed another edge whose weight is greater than  $e$ , the newly created spanning tree has a smaller total weight, which contradicts our first assumption that  $MST$  has the minimum total weight. Therefore, it is not possible that the minimum spanning tree does not contain  $e$ .

## 4 1-degree vertex & cycle

We again prove this statement by contradiction. Suppose a connected graph  $G$  does not have a 1-degree vertex and assume that the graph does not have a cycle. Since  $G$  does not have a cycle, it must be a tree. Every tree has at least one leaf node whose degree is 1, which contradicts our first condition that the graph does not have any vertex with degree 1. Therefore, any connected graph that has no vertex of degree 1 must contain a cycle.