

Plan for Iteration 3

Matthew Churchill

- Plan for Next Iteration
- Fully Dressed Use Case (Disable Display of Hints)
- Sequence Diagram (Disable Display of Hints)

Allison McKinlay

- Revised Version of Fully Dressed Use Case (Selecting Number of Players)
- Revised Version of Sequence Diagram (Selecting Number of Players)
- Logical Architecture Diagram

Cristopher Yates

- Minor Release of Application covering Use Cases (Disable Display of Hints, and Resume a Game/Session)

James Hudson

- Revised Version of Fully Dressed Use Case (Choosing Difficulty)
- Revised Version of Sequence Diagram (Choosing Difficulty)

Rehnoma Hassan

- Fully Dressed Use Case (Resume a Game/Session)
- Sequence Diagram (Resume a Game/Session)

Deadline: November 5th, to be able to get it in and edited before the official deadline!

Meetings

Every Wednesday at 5pm, meeting up at the entrance of the Library, details of each meeting will be discussed a day or two before via Facebook Messenger!