

### **Plan for Iteration 4**

The group plans on finalizing the code for the Blockus board game! Implementing all use cases.

### **A page explaining possible future networking of the game**

Matthew Churchill

Allison McKinlay

### **A page explaining the patterns in our design**

Rehnoma Hassan

James Hudson

### **Tests and Final Release**

Cristopher Yates

***Deadline: November 17<sup>th</sup> for the Test and Final Release, November 19<sup>th</sup> for everything else***

### **Meetings**

Every Wednesday at 5pm at the entrance of the library. Details of each meeting will be discussed on Facebook Messenger a day or two before the meeting!

### **Communication Agreement**

All group members agree to respond to Facebook Messenger messages within 24-36 hours, responses will be thorough and answer all questions asked!