

Plan for Iteration 3

Matthew Churchill

- Plan for Next Iteration
- Fully Dressed Use Case (Disable Display of Hints)
- Sequence Diagram (Disable Display of Hints)

Allison McKinlay

- Revised Version of Fully Dressed Use Case (Selecting Number of Players)
- Revised Version of Sequence Diagram (Selecting Number of Players)
- Logical Architecture Diagram

Cristopher Yates

- Minor Release of Application covering Use Cases (Disable Display of Hints, and Resume a Game/Session)

James Hudson

- Revised Version of Fully Dressed Use Case (Choosing Difficulty)
- Revised Version of Sequence Diagram (Choosing Difficulty)

Rehnoma Hassan

- Fully Dressed Use Case (Resume a Game/Session)
- Sequence Diagram (Resume a Game/Session)

Deadline: November 5th, to be able to get it in and edited before the official deadline!