538 Riddler: 29 April 2022

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## 1 Express

We can say a decimal expansion terminates if  $\frac{1}{n} = \frac{p}{10^q}$  for some  $p, q \in \mathbb{Z}$ . This implies  $np = 10^q = 2^q 5^q$ , and therefore that n is divisible only by 2 and 5. Conversely, if n is divisible only by 2 and 5, we can write  $n = 2^a 5^b$ ,  $n \cdot 2^b 5^a = 10^{a+b} \implies \frac{1}{n} = \frac{2^b 5^a}{10^{a+b}}$  is a terminating decimal expansion. Therefore the only values of n for which the expansion of 1/n terminates are  $n = 2^a 5^b$ . Taking inspiration from Euler's product formula for the Riemann zeta function (with s = 1), we can write

$$\sum_{a,b\geq 0} \frac{1}{2^a 5^b} = \prod_{k\in\{2,5\}} (1 + \frac{1}{k} + \frac{1}{k^2} + \dots)$$
$$= \prod_{k\in\{2,5\}} \frac{1}{1 - k^{-1}}$$
$$= 2 \cdot \frac{5}{4} = 2.5$$

## 2 Classic

This problem was pretty impenetrable in the time I spent working on it. I could see that  $x \approx 1/4$ , just slightly less, and that  $P(\text{Nicks win}) \approx 1/8$ ,  $P(\text{Naughts win}) \approx 3/8$ , but I had a hard time proving any of these things by induction, recursion, or raw calculation. Here is the code I used to obtain these numbers:

```
import numpy as np
from collections import defaultdict

def play_game(x):
    def play_pos(t0_score, t1_score, pos):
        score_prob = 0.5
    if pos: # i.e. team 1 (Naughts) has possession
        if t0_score > t1_score:
            score_prob += x
```

```
elif t0_score < t1_score:</pre>
        score_prob -= x
      t1_score += (np.random.random() < score_prob)</pre>
    else: # team 0 (Nicks) has possession
      if t0_score > t1_score:
        score_prob -= x
      elif t0_score < t1_score:</pre>
        score_prob += x
      t0_score += (np.random.random() < score_prob)</pre>
    return (t0_score, t1_score, 1 - pos)
  game_state = play_pos(0, 0, 0)
  for _ in range(1, 50):
    game_state = play_pos(*game_state)
  return game_state[:-1]
results = dict()
for x in np.linspace(0.05, 0.45, 9):
  results[x] = defaultdict(int)
  for _ in range(10**4):
    result = play_game(x)
    if result[0] > result[1]: results[x][0] += 1
    elif result[0] < result[1]: results[x][1] += 1</pre>
    else: results[x]['Tie'] += 1
print(results)
```