

2 Fundamental Concepts of Machine Learning: Introduction

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*Deep Learning in Computational Mechanics – an introductory course,
Herrmann et al. 2025*



website



book



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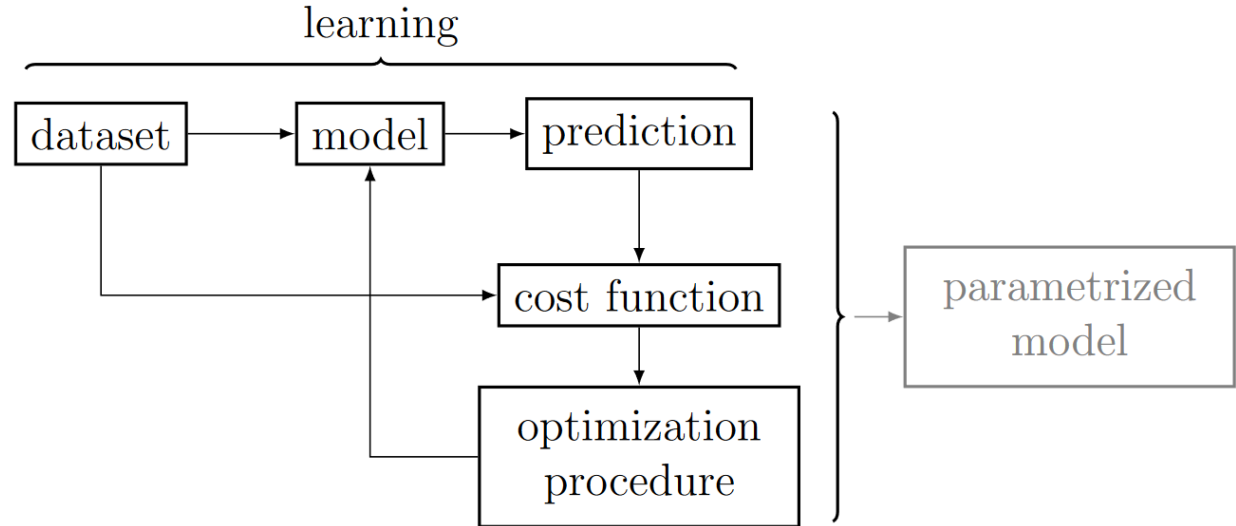
2.1 Definition

"a computer program is said to learn from experience E with respect to some class of tasks T and performance measure P , if its performance at tasks T , as measured by P , improves with experience E "

Machine Learning, Mitchell 1997

Most machine learning algorithms are composed of

- Dataset
- Parametrized model
- Cost function
- Optimization procedure



2.2 Data Structure

Specific dataset (sometimes called design matrix)

$$\mathbf{X} = \begin{array}{c} \text{example 1} \\ \text{example 2} \\ \vdots \\ \text{example } m \end{array} \begin{pmatrix} \text{feature 1} & \text{feature 2} & \cdots & \text{feature } n \\ x_{11} & x_{12} & \cdots & x_{1n} \\ x_{21} & x_{22} & \cdots & x_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ x_{m1} & x_{m2} & \cdots & x_{mn} \end{pmatrix}$$

Examples

- Can be different images, where its features are its pixel values, $n = \text{channels} \times \text{pixels}$
- Can be different houses, where its features are its properties such as area, number of rooms, age

Notation

- Design matrix \mathbf{X}
- Design vector of a single example i (1 sample/example) $\mathbf{x}_i = [x_{i1}, x_{i2}, \dots, x_{in}]^T$

2.3 Types of Learning

$$\mathbf{X} = \begin{matrix} & \text{feature 1} & \text{feature 2} & \cdots & \text{feature } n \\ \text{example 1} & \left(\begin{matrix} x_{11} & x_{12} & \cdots & x_{1n} \\ \text{example 2} & x_{21} & x_{22} & \cdots & x_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ \text{example } m & x_{m1} & x_{m2} & \cdots & x_{mn} \end{matrix} \right) \end{matrix}$$

Supervised learning

- Algorithm learns from a **labeled dataset**. Each **sample** \mathbf{X}_i has an accompanying **target** y_i
- Example: A model learns to distinguish between dogs and cats via annotated images

Unsupervised learning

- Algorithm finds a structure or **pattern** in the data. This is typically in the form of a probability distribution
- Example: Anomaly detection, i.e., the identification of irregularities in otherwise regular patterns. For example in the detection of tumors in medical imaging

Semi-supervised learning

- Combination of supervised and unsupervised learning, i.e., the data is partly labeled to improve the unsupervised learning.
- Example: The learning of the tumor identification is improved by using some labeled data.

Reinforcement learning

- Interaction between an algorithm and an **environment**, improving the algorithm to **maximize** an expected average **reward**. Common in game-like environments
- Example: The stock market, where more actions with higher rewards are learned

2.4 Machine Learning Tasks

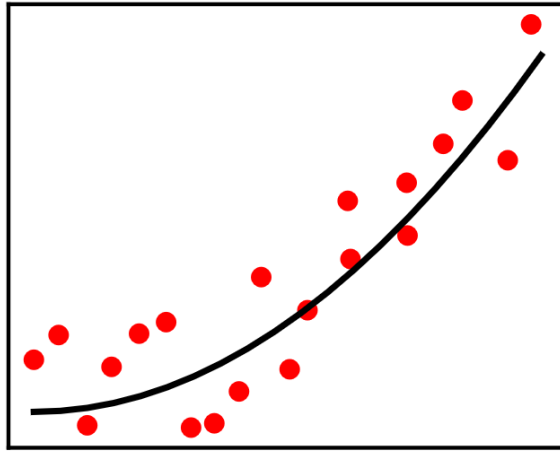
Regression

- Prediction of a numerical value via a ([real-valued](#)) mapping between input and output
- Example: Prediction of house prices from criteria like area, number of rooms, age

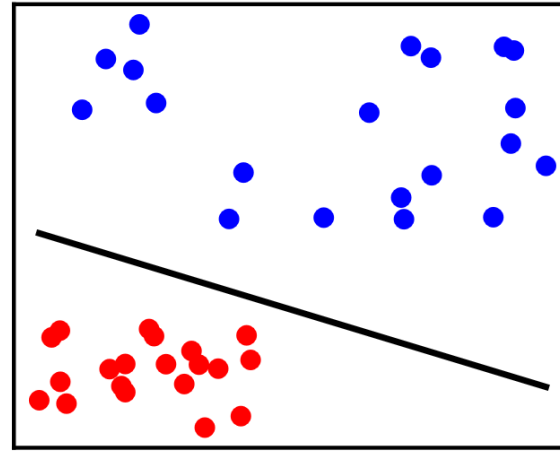
Classification

- Prediction of a discrete category via a mapping between input and a ([discrete](#)) category
- Example: Classification of images in cats and dogs

Classification can be regarded as discrete regression.



Regression



Classification

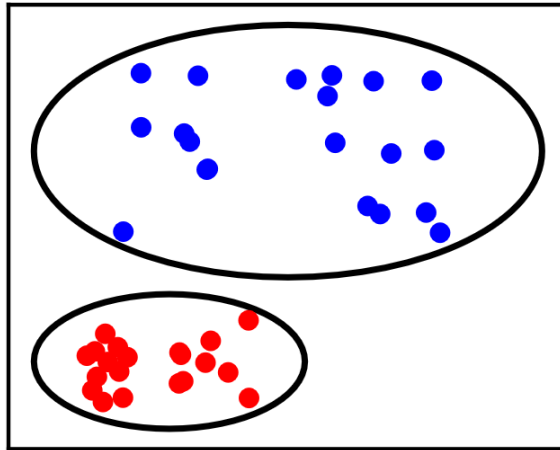
2.4 Machine Learning Tasks

Clustering

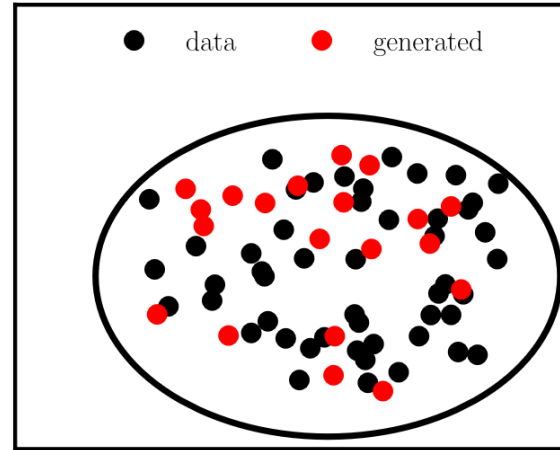
- Discovers similarities between data and creates discrete clusters (unsupervised)
- Example: Identification of similar customer groups

Generative modeling

- Generate new data points that resemble a given dataset (without simply reproducing given data points)
- Example: Generate new rim designs given a set of rims



Clustering



Generative modeling

Machine Learning Algorithms

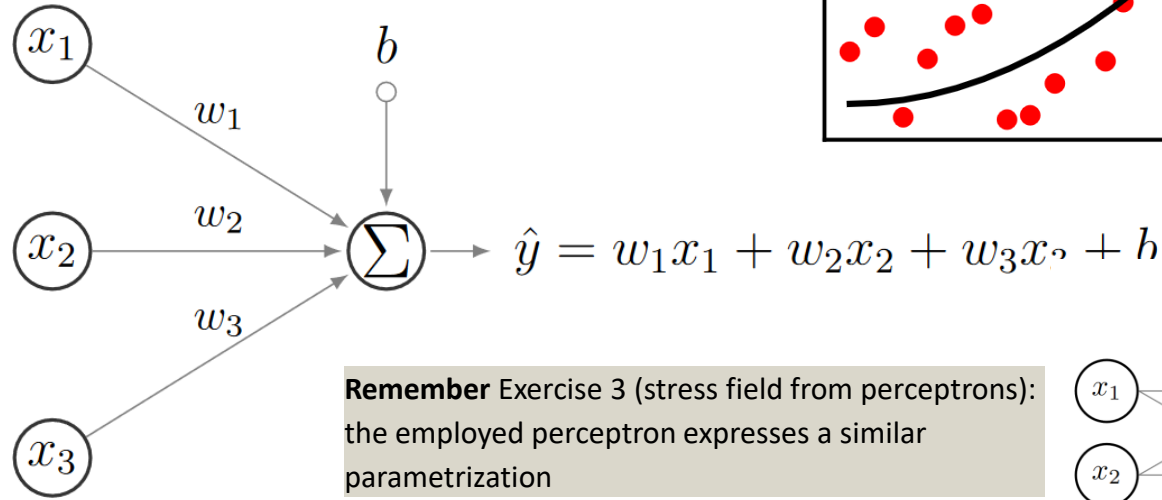
Machine Learning in Additive Manufacturing: State-of-the-Art and Perspectives, Wang et al. 2020

	Classifications	Algorithms	Tasks
	Supervised	Decision trees	Classification
		Random forest	Classification, regression
covered in Chapter 7		Support vector machines	Classification, regression
		K-nearest neighbours	Classification
		Bayesian network	Classification
		Gaussian process	Regression
		Multi-gene genetic programming	Regression
		Hidden semi-Markov model	Classification
covered in Chapter 3		Multi-layer perceptron	Classification, regression
		Convolutional neural network	Classification
		Recurrent neural network	Time series prediction (regression)
		Adaptive network-based fuzzy inference system	Regression
covered in Chapter 8		Transformers	Regression, classification, generative modeling
	Unsupervised	Self-organizing map	Clustering
		Deep belief network	Classification
covered in Chapter 7		K-means clustering	Clustering
		Reduced order modeling (POD)	Dimensionality reduction
covered in Chapter 8		Autoencoder	Generative modeling, dimensionality reduction
		Generative adversarial networks	Generative modeling, (classification)
		Diffusion model	Generative modeling
	Semi-supervised	Gaussian mixture model	Clustering

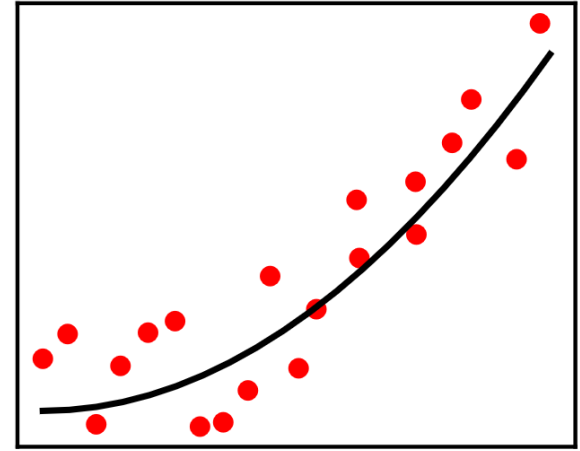
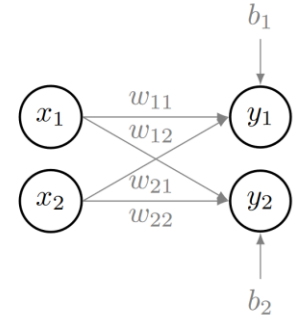
2.5 Linear Regression – Prediction

$$\hat{y} = \mathbf{w} \cdot \mathbf{x} + b = \sum_{j=1}^n w_j x_j + b$$

- Target: \hat{y}
- Ground truth: \tilde{y} (associated with $\tilde{\mathbf{x}}$)
- Example vector: \mathbf{x}
- Weight vector: \mathbf{w}
- Bias: b



Remember Exercise 3 (stress field from perceptrons):
the employed perceptron expresses a similar parametrization



2.5 Linear Regression – Performance Measurement

Prediction in nd for sample i :

$$\hat{y}_i = \mathbf{w} \cdot \mathbf{x}_i + b = \sum_{j=1}^n w_j x_{ij} + b$$

i is an example/sample and j is a feature

- each feature has an associated weight, which is shared across all samples

Remember the design matrix

$$\mathbf{X} = \begin{matrix} & \text{feature 1} & \text{feature 2} & \cdots & \text{feature } n \\ \text{example 1} & x_{11} & x_{12} & \cdots & x_{1n} \\ \text{example 2} & x_{21} & x_{22} & \cdots & x_{2n} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \text{example } m & x_{m1} & x_{m2} & \cdots & x_{mn} \end{matrix}$$

Where each example vector is defined as $\mathbf{x}_i = (x_{i1}, x_{i2}, \dots, x_{in})^T$

2.5 Linear Regression – Performance Measurement

Prediction in semi-vector notation for sample i

$$\hat{y}_i = \mathbf{w} \cdot \tilde{\mathbf{x}}_i + b$$

Squared error for a single sample i (with **ground truth** \tilde{y}_i)

$$(\tilde{y}_i - \hat{y}_i)^2$$

Mean squared error (MSE) for a dataset X with m samples (including the design vectors \mathbf{x}_i of each sample i)

$$\mathcal{L} = \frac{1}{m} \sum_{i=1}^m (\tilde{y}_i - \hat{y}_i)^2 = \frac{1}{m} \sum_{i=1}^m (\tilde{y}_i - (\mathbf{w} \cdot \tilde{\mathbf{x}}_i + b))^2$$

Cost function

$$C(\mathbf{w}, b) = \mathcal{L} + \dots$$

Optimization problem

$$\min_{\mathbf{w}, b} C(\mathbf{w}, b) = \min_{\mathbf{w}, b} \frac{1}{m} \sum_{i=1}^m (\tilde{y}_i - (\mathbf{w} \cdot \tilde{\mathbf{x}}_i + b))^2$$

In machine learning optimization is referred to as **learning** when the model is applied to previously unseen problems (i.e., datapoints). This stands in contrast to structural optimization in which one specific design is obtained through optimization.

2.5 Linear Regression – Data Split

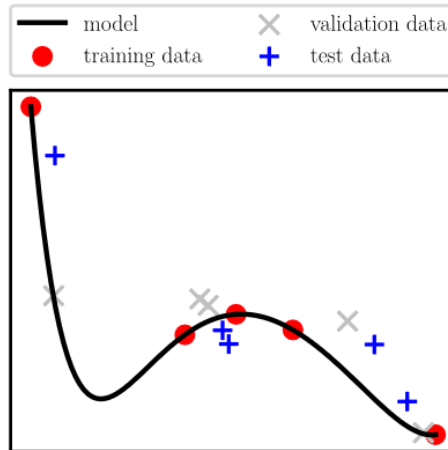
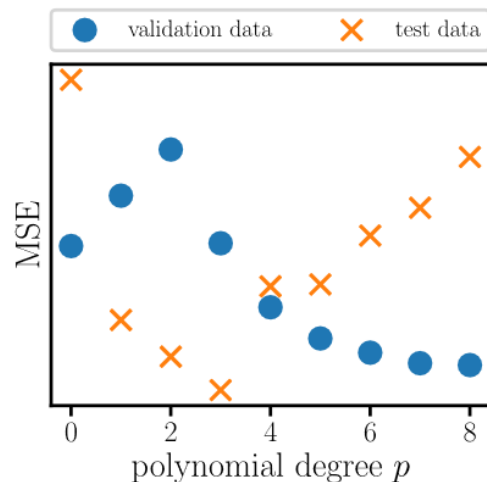
Data is split into

- **Training set** (~80%)
 - to train the model (i.e., find the correct weights and bias)
- **Validation set** (~10%)
 - to validate the training (i.e., evaluate if training is successful, e.g., to detect/avoid **overfitting**)
 - to find the correct (machine learning algorithm) **hyperparameters**
- **Testing set** (~10%)
 - to test/assess the validity of the final model (i.e., weights, bias, and hyperparameters)
 - At this point nothing is allowed to be changed (otherwise testing set becomes validation set)
 - In AI double-blinded challenges are common (test set is released only after handing model to jury)

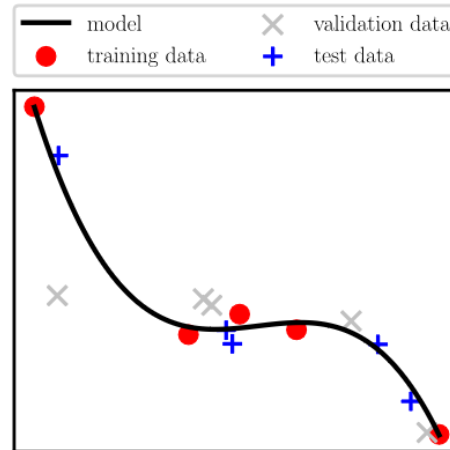
2.5 Linear Regression – Data Split

Example

- Fitting of datapoints with a polynomial where the hyperparameter is the polynomial degree p



$p = 8$



$p = 3$

- The validation set shows that $p = 8$ leads to the lowest validation error for the trained model
- The test set shows that some overfitting happened during hyperparameter tuning (this information is not available during/for model development)
- The best model would rely on $p = 3$

2.5 Linear Regression – Optimization

$$\min_{\mathbf{w}, b} C(\mathbf{w}, b) = \min_{\mathbf{w}, b} \frac{1}{m} \sum_{i=1}^m (\tilde{y}_i - (\mathbf{w} \cdot \tilde{\mathbf{x}}_i + b))^2$$

Note that \mathbf{X} requires a column of ones for the bias b

For a more concise notation let us denote all learnable parameters in a vector $\Theta = (\mathbf{w}, b)^T$. This allows to write the model function $\hat{y}_i = \mathbf{w}^T \tilde{\mathbf{x}}_i + b$ as $\hat{\mathbf{y}} = \mathbf{X}\Theta$ yielding the minimization

All predictions \hat{y}_i are collected in the vector $\hat{\mathbf{y}}$.

$$\min_{\Theta} C(\Theta) = \min_{\Theta} (\tilde{\mathbf{y}} - \mathbf{X}\Theta)(\tilde{\mathbf{y}} - \mathbf{X}\Theta) = \min_{\Theta} (\tilde{\mathbf{y}}^T \tilde{\mathbf{y}} - 2\tilde{\mathbf{y}}^T \mathbf{X}\Theta + (\mathbf{X}\Theta)^T \mathbf{X}\Theta)$$

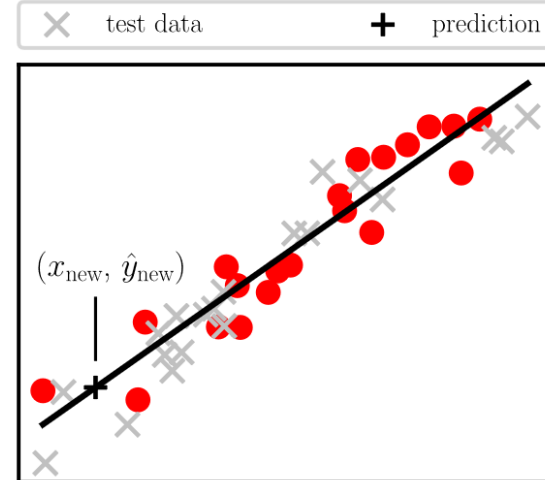
The minimization is solved by setting the first derivative of C with respect to Θ to zero (using $\mathbf{r} = \tilde{\mathbf{y}} - \mathbf{X}\Theta$)

$$\frac{1}{2} \frac{\partial r(\Theta)^2}{\partial \Theta} = \frac{1}{2} (-2\mathbf{X}^T \tilde{\mathbf{y}} + 2\mathbf{X}^T \mathbf{X}\Theta) = -\mathbf{X}^T \tilde{\mathbf{y}} + \mathbf{X}^T \mathbf{X}\Theta = 0$$

$$\mathbf{X}^T \mathbf{X}\Theta = \mathbf{X}^T \tilde{\mathbf{y}}$$

$$\Theta = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \tilde{\mathbf{y}}$$

Such a closed form solution is only possible if $\hat{\mathbf{y}}$ (or rather $\partial C / \partial \Theta$) is **linear** with respect to Θ



2.5 Linear Regression – Example

$$\hat{\mathbf{y}} = \mathbf{X}\boldsymbol{\Theta}$$

$$\boldsymbol{\Theta} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \tilde{\mathbf{y}}$$

Given the following values, solve the linear regression

$$\mathbf{x} = (1, 2, 3), \tilde{\mathbf{y}} = (1, 2, 2)$$

Example matrix (including column of ones for bias)

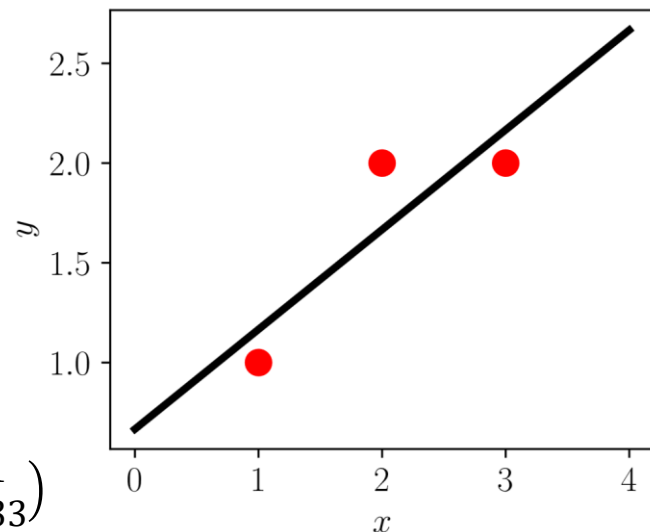
$$\mathbf{X} = \begin{pmatrix} 1 & 1 \\ 2 & 1 \\ 3 & 1 \end{pmatrix}, \mathbf{X}^T = \begin{pmatrix} 1 & 2 & 3 \\ 1 & 1 & 1 \end{pmatrix}$$

$$\mathbf{X}^T \mathbf{X} = \begin{pmatrix} 14 & 6 \\ 6 & 3 \end{pmatrix}, (\mathbf{X}^T \mathbf{X})^{-1} = \begin{pmatrix} 0.5 & -1 \\ -1 & 2.333 \end{pmatrix}$$

Optimal weight and bias

$$\boldsymbol{\Theta} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \tilde{\mathbf{y}} = (0.5, 0.667)^T$$

$$w = 0.5, b = \frac{2}{3}$$



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