

# CMPS 251

*Please read  
Chapters 2, 4 and 5*



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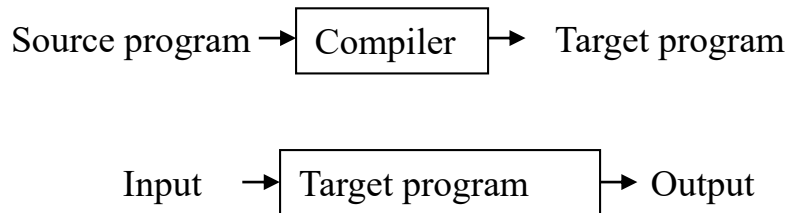
# Outline

- Introduction to Java
- Data types (numeric data types and string)
- Conditional Statements (if-else and switch)
- Loops (for, while, do)
- String
- Arrays
- Input/output

# Introduction to Java

# Families of Languages

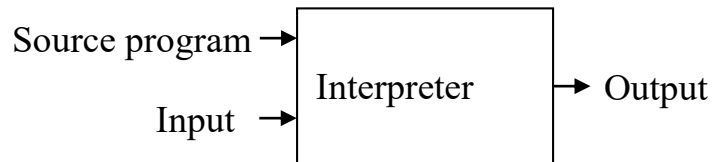
**Compiled** translates to machine code



- **Fast**
- Example: C++

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**Interpreted** executes source code "directly"



- **Flexible**
- But Slower execution

Example: JavaScript

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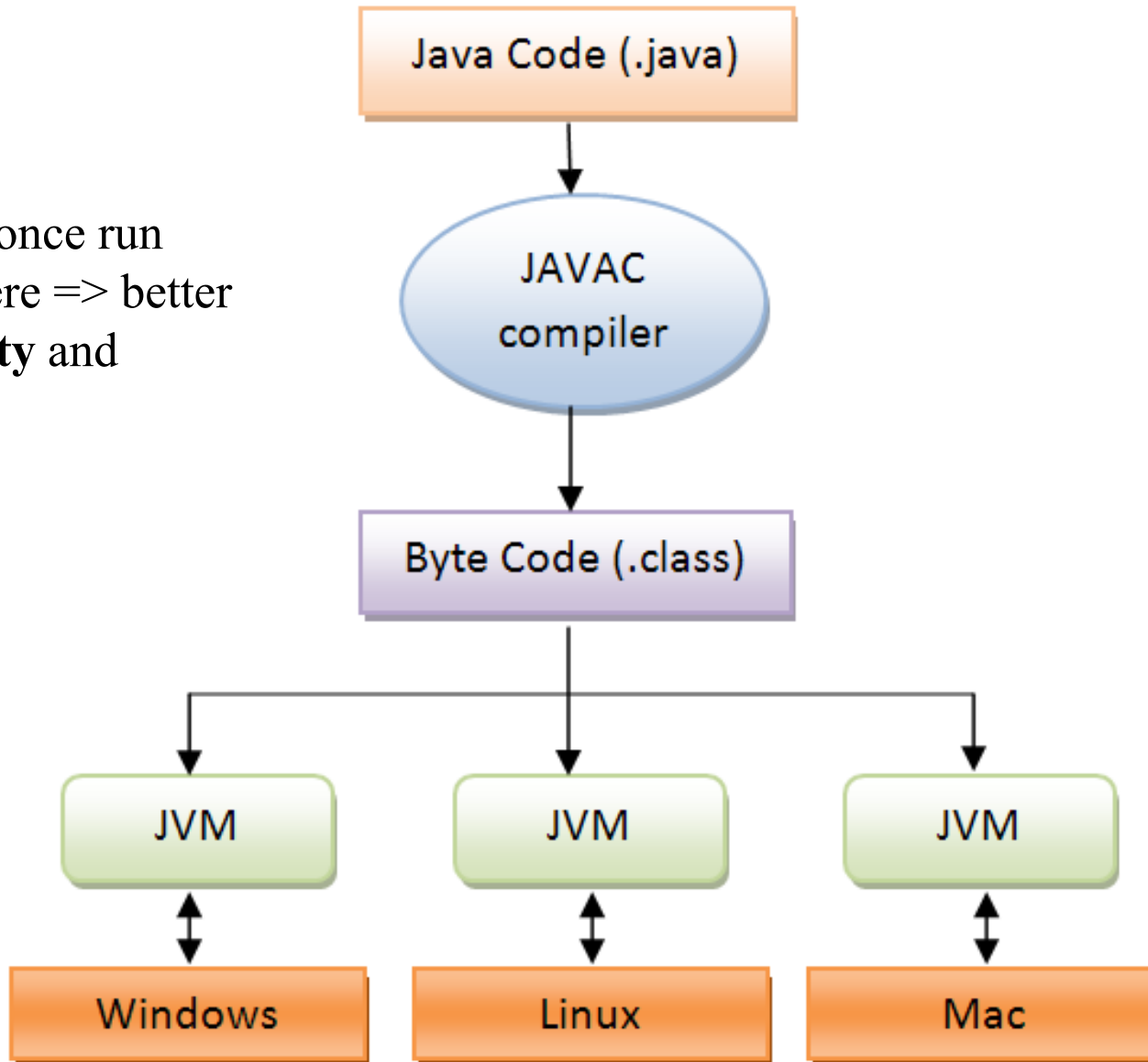
**Hybrid** interpretation of intermediate code



- **Portable**
- Example: Java

# Java Compilation

Compile once run  
everywhere => better  
**portability** and  
**security**



# A Java Program

```
public class MyProgram
```

```
{
```

class header



class body

Comments can be placed almost anywhere

```
}
```

# A Java Program

```
//  comments about the class
public class MyProgram
{
    //  comments about the method
    public static void main(String[] args)
    {
        }
    }
}
```

method header

method body

# Comments

- Comments should be included to explain the purpose of the program and describe the processing
- They do not affect how a program works
- Java comments can take two forms:

`// this comment runs to the end of the line`

`/* this comment runs to the terminating  
symbol, even across line breaks */`



# Data Types

# Variables

- A *variable* is a name for a location in memory
- A variable must be *declared* by specifying its name and the type of data that it will hold

data type

variable name



```
int total;
```

```
int count, temp, result;
```

**Multiple variables can be created in one declaration**

# Numeric Types

- The difference between the various numeric primitive types is their **size**, and therefore the **values they can store**:

Type	Storage	Min Value	Max Value
byte	8 bits	-128	127
short	16 bits	-32,768	32,767
int	32 bits	-2,147,483,648	2,147,483,647
long	64 bits	-9,223,372,036,854,775,808	9,223,372,036,854,775,807
float	32 bits	Approximately $-3.4\text{E}+38$ with 7 significant digits	Approximately $3.4\text{E}+38$ with 7 significant digits
double	64 bits	Approximately $-1.7\text{E}+308$ with 15 significant digits	Approximately $1.7\text{E}+308$ with 15 significant digits

# Characters

- A `char` variable stores a single character
- Character literals are delimited by single quotes:

`'a'`      `'X'`      `'7'`      `'$'`      `','`      `'\n'`

- Example declarations

```
char topGrade = 'A';
```

```
char terminator = ';', separator = ' ';
```

- Note the distinction between a primitive character variable, which holds only one character, and a `String` object, which can hold multiple characters

# Booleans

- A `boolean` value represents a true or false condition
- The reserved words `true` and `false` are the only valid values for a `boolean` type

```
boolean done = false;
```

# Implicit type using **var**

- Java 10 and above has **var** keyword to declare a variable without explicit type

e.g. instead of doing

```
String str = "Java" ;
```

You can just say

```
var str = "Java" ;
```

- Java will **implicitly** recognize the variable data type based on the initial value assigned to it
- This will be heavily used in this course!

# Expressions

- An *expression* is a combination of one or more operators and operands
- *Arithmetic expressions* compute numeric results and make use of the arithmetic operators
  - Addition  $+$
  - Subtraction  $-$
  - Multiplication  $*$
  - Division  $/$
  - Remainder  $\%$
- If either or both operands used by an arithmetic operator are floating point, then the result is a floating point

# Arithmetic expressions shortcut form

- Handy tip: Use

**a <operator>= b**

instead of

**a = a <operator> b**

Example:

**a \*= 4** is the same as **a = a \* 4**

- Another handy tip:

**++** increments by 1

**--** decrements by 1

Example:

**b++** is the same as **b = b + 1**



# Conditional Statements

# If Statements

- Single option

```
if (boolean-expression) {  
    statement1;  
    ...  
    statementN;  
}
```

- Two options

```
if (boolean-expression) {  
    ...  
} else {  
    ...  
}
```

- Multiple options

```
if (boolean-expression) {  
    ...  
} else if (boolean-expression) {  
    ...  
} else if (boolean-expression) {  
    ...  
} else {  
    ...  
}
```

- The value inside the parenthesis must strictly be boolean
- A widely accepted best practice is to use the braces even if there is only a single statement inside the if or else.

# Switch Statements

- Example

```
int month = ...;
String monthString;
switch(month) {
    case 1: monthString = "January"; break;
    case 2: monthString = "February"; break;
    case 3: monthString = "March"; break;
    ...
    default: monthString = "Invalid month"; break;
}
```

- Types can be primitives, enums, and Strings

# Boolean Operators

- ==, !=  
Equality, inequality
- <, <=, >, >=  
Numeric less than, less than or equal to, greater than, greater than or equal to.
- &&, ||  
Logical AND, OR. Both use short-circuit evaluation to more efficiently compute the results of complicated expressions
- !  
Logical negation.

# Example: If Statements

```
public static int max(int n1, int n2) {  
    if (n1 >= n2) {  
        return n1;  
    } else {  
        return n2;  
    }  
}
```



# Loops

# Looping Constructs

- **for**

```
for(init; continueTest; updateOp) {  
    body;  
}
```

- **for/each**

```
for(variable: collection) {  
    body;  
}
```

- **while**

```
while (continueTest) {  
    body;  
}
```

- **do**

```
do {  
    body;  
} while (continueTest);
```

# For Loops

```
public static void listNums1(int max) {  
    for(int i=0; i<max; i++) {  
        System.out.println("Number: " + i);  
    }  
}
```

- Result

```
listNums1(4);
```

```
Number: 0
```

```
Number: 1
```

```
Number: 2
```

```
Number: 3
```



# For/Each Loops

```
public static void listEntries(String[] entries) {  
    for(String entry: entries) {  
        System.out.println(entry);  
    }  
}
```

- Result

```
String[] test = {"This", "is", "a", "test"};  
listEntries(test);
```

**This**

**is**

**a**

**test**

# While Loops

```
public static void listNums2(int max) {  
    int i = 0;  
    while (i < max) {  
        System.out.println("Number: " + i);  
        i++; // "++" means "add one"  
    }  
}
```

- Result

```
listNums2 (5) ;
```

```
Number: 0
```

```
Number: 1
```

```
Number: 2
```

```
Number: 3
```

```
Number: 4
```

# Do Loops

```
public static void listNums3(int max) {  
    int i = 0;  
    do {  
        System.out.println("Number: " + i);  
        i++;  
    } while (i < max);  
        // ^ Don't forget semicolon  
}
```

- Result

```
listNums3(3);  
Number: 0  
Number: 1  
Number: 2
```

# Deciding Which Loop to Use

- **while**: pretest loop (loop body may not be executed at all)
- **do-while**: post test loop (loop body will always be executed at least once)
- **for**: pretest loop (loop body may not be executed at all); has initialization and update code; is useful with counters when precise number of repetitions is known
- **for/each**: used to iterate through a list / array

# String

# String

- **Strings Are**
  - Sequences of Characters
  - Object (instance of class **String**) in Java
  - Variables that can be manipulated

**Example:**

**CLASS NAME:**  
**String**

**VARIABLE NAME: greeting**

**String** **greeting** = "Hello world!";

- Many useful builtin methods
  - contains, startsWith, endsWith, indexOf, substring, split, replace, replaceAll
  - toUpperCase, toLowerCase, equalsIgnoreCase

# Use equals to compare strings

**Never use == to test if two Strings have same characters!**

```
public static void main(String[] args) {  
    String match = "Test";  
    if (args.length == 0) {  
        System.out.println("No args");  
    } else if (args[0] == match) {  
        System.out.println("Match");  
    } else {  
        System.out.println("No match");  
    }  
}
```

- Prints "No match" for *all* inputs
  - Fix:  
    if (args[0].equals(match))

# String Concatenation

Use + for string concatenation

```
String hellostr = "Hello," + " world!";
```

```
System.out.println( hellostr );
```

```
//The output will be      Hello world!
```



# Arrays

# Arrays

- Declare and initialize an array

```
type[] var = { val1, val2, ... , valN };
```

- Examples:

```
int[] values = { 10, 100, 1000 };
```

```
String[] names = {"Joe", "Jane", "Juan"};
```

# Declare then populate arrays

- **Step 1: Declare the array:**

```
const int size = 10;  
type[] var = new type[size];
```

E.g.:

```
int[] primes = new int[size];  
String[] names = new String[size];
```

- **Step 2: populate the array**

```
primes[0] = 2;  
primes[1] = 3;  
primes[2] = 5;  
primes[9] = 7;  
etc.
```

```
names[0] = "Ali";  
names[1] = "Ahmed";  
names[2] = "Mariam";  
names[3] = "Sarah";
```

# Input / Output

# Using System.out for Output

- Commonly used methods:
  - **print(String *line*)** will send *line* to output
  - **println(String line)** will send line to output, followed by a line break **println()** will send just the line break to output
  - **printf**(formatstring, argumentlist)

```
double price = 19.8;
```

```
String name = "magic apple";
```

```
System.out.printf("$%.2f for each %s.", price, name);
```

will output

```
$ 19.80 for each magic apple
```

- The first argument containing 2 format specifiers (**%.2f** and **%s**) that match the two arguments (**price** and **name**)
- The format specifier **"%.2f"** indicates display 2 digits after the decimal point

# Reading Input from the Keyboard

- Read input from the keyboard using **Scanner** class

```
Scanner inputScanner = new  
    Scanner(System.in);  
int i = inputScanner.nextInt();  
double d = inputScanner.nextDouble();
```

- In real applications, use a Graphical User Interface (GUI)

# Example: Printing Random Numbers

```
import java.util.*;
public class RandomNums {
    public static void main(String[] args) {
        System.out.print("How many random nums? ");
        Scanner inputScanner = new Scanner(System.in);
        int n = inputScanner.nextInt();
        for(int i=0; i<n; i++) {
            System.out.println("Random num " + i +
                               " is " + Math.random());
        }
    }
}
```

```
How many random nums? 3
Random num 0 is 0.22686369670835704
Random num 1 is 0.0783768527137797
Random num 2 is 0.17918121951887145
```

# Summary

- Conditional statements, loops, and array are similar to C/C++
  - Java has a special for loop to iterate through a list  
`for(String s: stringArray) { ... }`
- `String` is a class in Java
  - Use **`equals`**, not `==`, to compare strings
- Use **Scanner** to read values from the keyboard
- Use **`System.out.println`** for output to the screen
- More info @

<https://www.w3schools.com/java/default.asp>