


CMPS 251

 Read Chapter 15

Read/Write Files



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QU

Outline

- **Read / Write Text File**
- **Read / Write JSON File**

Read / Write Text File



Overview

- Data stored in a program variables is lost when the program ends
- To store data between program runs, we use files
- Java has MANY ways to read and write files
 - We will focus on the most commonly used ways

Use Java 8 `java.nio.file` package

- **Representing file paths**

`Paths.get`

- **Reading files**

`Files.lines`

- **Writing files**

`Files.write`

- **Exploring folders**

`Files.list`, `Files.walk`, `Files.find`

Paths

- **Paths** class provides a way to represent a file path and get path info
- **Get Path with Paths.get**
 - `Path p1 = Paths.get("some-file");`
 - `Path p2 = Paths.get("/usr/local/gosling/some-file");`
 - `Path p3 = Paths.get("C:\\Users\\ae\\some-file");`
 - Notice the double backslashes because backslash is used to escape next char in Java strings.
- **Paths have convenient methods**
 - `toAbsolutePath`, `getFileName`, `getParent`, `getRoot` ...

Example

```
public static void main(String[] args) {  
    Path path =  
        Paths.get("data/countries.json").toAbsolutePath();  
    System.out.printf("Absolute Path: %s\n", path);  
    System.out.printf("getFileName: %s\n",  
        path.getFileName());  
    System.out.printf("getParent: %s\n",  
        path.getParent());  
    System.out.printf("getRoot: %s\n", path.getRoot());  
}
```

```
Absolute Path: D:\cmpps251\cmpps251-content\Examples\10.FileIO\data\countries.json  
getFileName: countries.json  
getParent: D:\cmpps251\cmpps251-content\Examples\10.FileIO\data  
getRoot: D:\
```

Read File Content

- You can read all lines into Stream in 1 method call
`Stream<String> lines = Files.lines(somePath);`
- Quick example
 - Get Middle East countries from countries.txt file and save them to me-countries.txt file

```
String inputFileName = "data/countries.txt";
String outputFileName = "data/me-countries.txt";
List<String> countries =
    Files.lines(Paths.get(inputFileName))
        .filter(c -> c.contains("Middle East"))
        .map(c -> c.split(";")[0])
        .sorted()
        .collect(Collectors.toList());

System.out.println(countries);
Files.write(Paths.get(outputFileName), countries);
```


Benefits of **Files.lines**

- **Files.lines** return a Stream
 - Much faster + memory savings
 - Does not store entire file contents in one huge list, but processes each line as you go along
 - You can stop partway through, and rest of file is never processed (due to lazy evaluation of Streams). E.g., using **.findFirst()**
- Many convenient filtering and transformation methods
 - You can chain these method calls together

Files.write

- **You can write all lines in one method call**
 - `List<String> lines = ...;`
 - `Files.write(somePath, lines);`
- **You can write all bytes in one method call**
 - `byte[] fileArray = ...;`
 - `Files.write(somePath, fileArray);`
- **OpenOption**
 - Both methods above optionally take an `OpenOption` to specify whether to create file if it doesn't exist, whether to append.
 - Default behavior is to create file if not there and to overwrite if it exists

Example

- Write a list of Strings to a file

```
Path path = Paths.get("data/testFile.txt");  
List<String> lines =  
    List.of("Line One", "Line Two", "Final Line");  
Files.write(path, lines);
```

Get files of a folder

- Get all files in a folder: `Files.list`

```
Files.List(Paths.get(folder))  
    .forEach(System.out::println);
```

Writing Formatted Text to a File

- Class **PrintWriter** (from package **java.io**) defines methods to create and write to a text file
 - To open the file Declare a *variable* using **PrintWriter** constructor, pass file path as argument
 - Wrap in a **try** and **catch** blocks to handle any **IOException** such as a new file cannot be created
- Use **println** / **printf** method to write to the file
- Close the file when done

Writing Formatted Text to a File: Example

```
PrintWriter out = new  
PrintWriter("data/MyFormattedFile.txt");  
out.println("This is being written to a file.");  
  
for (int i = 0; i < 10; i++) {  
    out.printf("%d\n", i);  
}  
  
out.close();
```

Read / Write JSON File



JSON Data Format

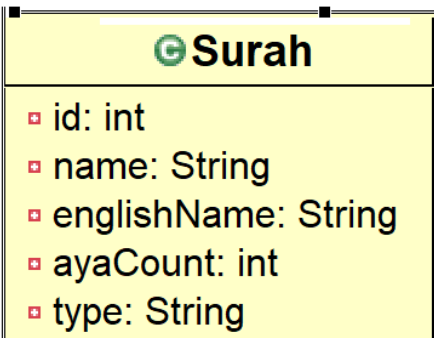
- **JSON** (JavaScript Object Notation) is a very popular **lightweight data format** to transform an object to a **text** form to ease storing and transporting data
- **Gson** library could be used to transform an object to json or transform a json string to an object

Transform an instance of Surah class to a JSON string:

```
Gson gson = new Gson();  
Surah surah = new Surah(1, "الفاتحة", "Al-Fatiha", 7, "Meccan");  
String surahJSON = gson.toJson(surah);
```



```
{  
  "id": 1,  
  "name": "الفاتحة",  
  "englishName": "Al-Fatiha",  
  "ayaCount": 7,  
  "type": "Meccan"  
}
```



Read / Write JSON file

- Read a JSON file and convert its content to objects

```
Gson gson = new Gson();  
String filePath = "data/surah.json";  
String fileContent = Files.readString(Paths.get(filePath));  
Surah[] surahs = gson.fromJson(fileContent, Surah[].class);
```

- Write objects to a JSON file

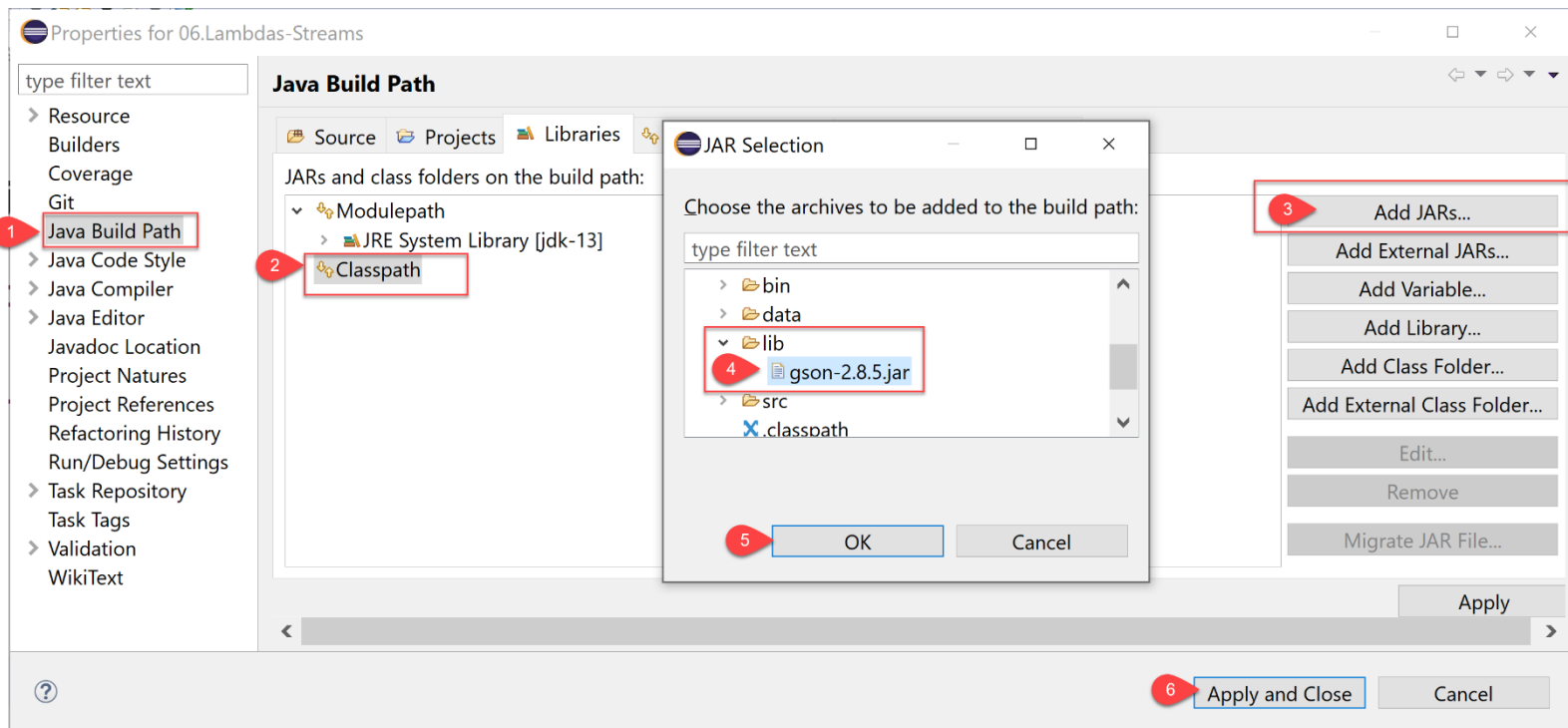
```
String surahsJSON = gson.toJson(surahs);  
Files.writeString(Paths.get(filePath), surahsJSON);
```



You may use <https://codebeautify.org/json-to-java-converter> to generate a Java class from a json string!

Steps to use Gson library

- Create a subfolder named **lib** under your project folder
- Download **Gson** library into **lib** subfolder
<https://repo1.maven.org/maven2/com/google/code/gson/gson/2.8.5/gson-2.8.5.jar>
- Write-click your project and select **Properties...**
- Select **Java Build Path**. Click **Classpath** then click **Add JARS...** select **gson-2.8.5.jar** from your project **lib** subfolder (see image below)



Reading and writing JSON files for Class with JavaFX properties

- Use **FxGson** for classes with JavaFX properties

<https://repo1.maven.org/maven2/org/hildan/fxgson/fx-gson/3.1.2/fx-gson-3.1.2.jar>

```
Gson gson =  
FxGson.coreBuilder().setPrettyPrinting().create();
```

- No change to the code to read/write json files

Summary

- **Use Path to refer to file location**

```
Path somePath = Paths.get("/path/to/file.txt");
```

- **Read all lines into a Stream**

```
Stream<String> lines = Files.lines(somePath);
```

- Can now use filter, map, distinct, sorted, findFirst, etc.
- You get benefits of lazy evaluation
- Can output as List with `collect(Collectors.toList())`

- **Write List into a file**

```
Files.write(somePath, someList, someCharset);
```

- **Use PrintWriter for more flexible output**

- **Use Gson library for reading/writing json files**

- Use **FxGson** for classes with JavaFX properties