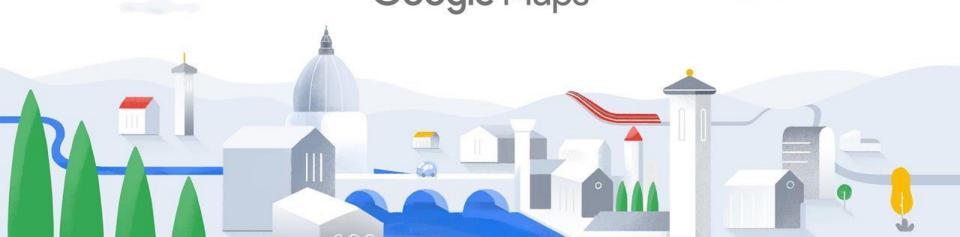
Camera, Google Maps, and Location-aware apps





Access Image Gallery and Camera from Android App





registerForActivityResult

- registerForActivityResult can be used to launch an activity
 <u>from another app</u> (e.g., launch take photo activity from the camera app),
 then register a callback to handle the result once it is
 dispatched by Android OS
 - <u>registerForActivityResult</u> takes an <u>ActivityResultContract</u> and an <u>Callback</u> and returns an <u>ActivityResultLauncher</u> which you'll use to launch the desired activity
 - Android offers many built-in contracts such as TakePicture, TakeVideo
 - Your app can start the camera app and receive the captured photo as a result using registerForActivityResult(ActivityResultContracts.TakePicture())
- registerForActivityResult required these dependencies:

```
// Kotlin extensions - activity-ktx & fragment-ktx
implementation "androidx.activity:activity-ktx:1.2.0-beta01"
implementation "androidx.fragment:fragment-ktx:1.3.0-beta01"
```

Take Picture

- Create ActivityResultLauncher using registerForActivityResult to launch the camera app, then register a callback to handle the taken image once the camera app is closed
 - The image taken is available at the location assigned to the photoUri variable

```
private lateinit var photoUri : Uri
takePhotoBtn.setOnClickListener {
    val takePicture = registerForActivityResult(ActivityResultContracts.TakePicture()) { isSuccess ->
        if (isSuccess) {
           println("Debug: taken photo location = $photoUri")
    }
    try {
       val photoFile = createPhotoFile()
        val authority = BuildConfig.APPLICATION ID + ".fileProvider"
        photoUri = FileProvider.getUriForFile(requireContext(), authority, photoFile);
        takePicture.launch(photoUri)
    } catch (e: Exception) {
       println("Debug: $e")
```

Select photo/video from Gallery

- Create ActivityResultLauncher using registerForActivityResult to launch the gallery app to allow the user to select a photo/video, then register a callback to handle the selected media
 - The location of the selected image is available as a uri parameter accessible to the callback function

```
selectMediaBtn.setOnClickListener {
    val mediaPicker =
        registerForActivityResult(ActivityResultContracts.GetContent()) { uri ->
             println("Debug: Uri of selected media: $uri")
    }
    mediaPicker.launch("*/*")
}
```

Google Maps Platform





Google Maps Platform Key Services

• Maps:

 Apps can integrate customized and interactive maps, satellite imagery and Street View imagery

Routes:

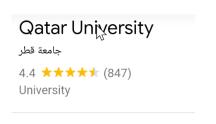
- Allow users to find the best <u>route</u> to get from A to Z using public transport, biking, driving, or walking.
- Compute travel times and distances
- Real-time traffic updates about the selected route

Places:

 Users can search details about million points of interest around the world including place names, addresses, images, contact information and reviews.

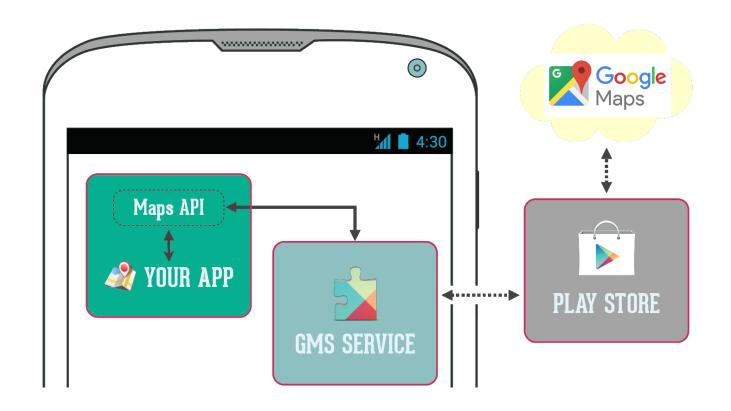






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Google Mobile Services (GMS)



Add these dependences to build.gradle

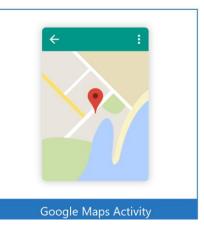
```
implementation 'com.google.android.gms:play-services-maps:17.0.0'
implementation 'com.google.android.gms:play-services-location:17.1.0'
// KTX for the Maps SDK for Android library
implementation 'com.google.maps.android:maps-ktx:2.2.0'
```

Typical Features in Location-aware App

- Visualise data in a custom map
- Get the device geolocation (latitude & longitude)
- Finding the geolocation of an address, known ad Geocoding
- Finding the address of a geolocation: Reverse
 Geocoding
- Location tracking as the user moves
- Getting alerts if user is in area of interest: Geofencing
- Tracking User Activity (e.g., walking, running, driving, etc.)

Add a Google Maps Activity

 Add Google Maps activity. This adds a layout having SupportMapFragment to display the map



```
<fragment
    android:id="@+id/mapFragment"
    android:name="com.google.android.gms.maps.SupportMapFragment" />
```

- It also adds file "res/values/google_maps_api.xml" that has the API key for Google Maps
 - This file has a Web link to allow generating an API key for Google Maps.
 - Paste the generate key in google_maps_api.xml

```
<string name="google_maps_key">AIzaSyC6f0s...</string>
```

Customize Map

• In the activity onCreate you can obtain
the mapFragment from the activity layout

Await for the map to be ready then customize it such as:

- Add marker
- Add overlay (e.g., image over the map)
- Change the zoom level
- Handle events such as Point of Interest (PoI) click event

```
override fun onCreate(savedInstanceState: Bundle?) {
    ...
    // Obtain the mapFragment from the activity layout
    val mapFragment =
        supportFragmentManager.findFragmentById(R.id.mapFragment) as SupportMapFragment
    lifecycle.coroutineScope.launchWhenCreated {
        // Await for the map to be ready then customize it
        val googleMap = mapFragment.awaitMap()
        onMapReady(googleMap)
    }
}
```

Datar University

Add Marker

- Marker identify a location on the map at a particular geo coordinates
 - When the marker is clicked an info window displays the marker's title and snippet text

```
map.addMarker {
    position(homeLatLng)
    title(markerTitle)
    snippet(snippetText)
}
```



Add Overlay

- A ground overlay is an image that is displayed over the map at a particular geo coordinates
 - Unlike markers, ground overlays size and orientation changes when rotating, tilting or zooming the map

```
map.addGroundOverLay {
    position(homeLatLng, overlaySize)
    image(BitmapDescriptorFactory
        .fromResource(R.drawable.android))
}
```



Map Zoom Level

 Move the map view to a particular geo coordinates and change the zoom level

```
map.moveCamera(
```

CameraUpdateFactory.newLatLngZoom(latLng, zoomLevel))

Zoom level values:

1: World

5: Continent

10: City

15: Streets

20: Buildings



Zoom level 10

Other Map Customization

• Show the zoom controls map.uiSettings.isZoomControlsEnabled = true

Set the map type

```
map.mapType = GoogleMap.MAP_TYPE_NORMAL  // OR
map.mapType = GoogleMap.MAP_TYPE_HYBRID  // OR
map.mapType = GoogleMap.MAP_TYPE_SATELLITE  // OR
map.mapType = GoogleMap.MAP_TYPE_TERRAIN
```

Handle Point of Interest (PoI) click event

- If you want to respond to a user tapping on a Pol, you can use map.setOnPoiClickListener
 - poi parameter has the placeId, name and geo coordinates (i.e., latitude & longitude)

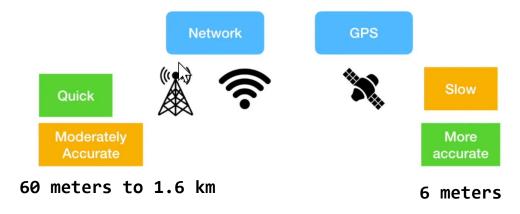


```
map.SetOnPoiClickListener { poi ->
    println(">> Debug. Clicked PoI placeId: ${poi.placeId}. Name: ${poi.name}")
    // A Snippet is Additional text that's displayed below the title.
    val snippet = "Lat:${poi.latLng.latitude}, Long: ${poi.latLng.longitude}"

    poiMarker = map.addMarker {
        position(poi.latLng)
            title(poi.name)
            snippet(snippet)
            icon(BitmapDescriptorFactory.defaultMarker(BitmapDescriptorFactory.HUE_YELLOW))
     }
     poiMarker.showInfoWindow()
}
```

Get User Location

- Request last known location of the user's device
 - Location is determined by the LocationServices using WiFi & Cellular Tower and/or GPS (Global Positioning System)



```
val fusedLocationClient =
   LocationServices.getFusedLocationProviderClient(appContext)
val lastLocation = fusedLocationClient.LastLocation.await()
lastLocation?.let {
    val currentLocation = "Lat: ${it.latitude} & Long: ${it.longitude}"
    println(">> Debug: $currentLocation")
   }
}
```

Request location updates

 To get the location (latitude and longitude) of the device at regular intervals you can use

fusedLocationClient.requestLocationUpdates

 The location provider invokes the <u>LocationCallback.onLocationResult()</u> on a regular interval. The incoming argument contains a list <u>Location</u> object containing the location's latitude and longitude

```
val locationRequest: LocationRequest = LocationRequest.create().apply {
    interval = 10000
    fastestInterval = 5000
    priority = LocationRequest.PRIORITY HIGH ACCURACY
}
fusedLocationClient.requestLocationUpdates(
    locationRequest, locationCallback, null)
private val locationCallback = object : LocationCallback() {
   override fun onLocationResult(locationResult: LocationResult?) {
       locationResult ?: return
       locationResult.locations.forEach {
               val currentLocation = "Lat: ${it.latitude} & Long: ${it.longitude}"
               println(">> Debug: $currentLocation")
       }}}
```

Request Location Permission

 At runtime must ask for the permission to access the device's location using registerForActivityResult(ActivityResultContracts.RequestPermission())

 $request \texttt{PermissionLauncher.launch} (\texttt{Manifest.permission.} \textit{ACCESS_FINE_LOCATION})$

// Ask for the permission to access the user's device location

// The registered ActivityResultCallback gets the result of this request.

Geocoding

• **Geocoding** is the process of converting an address (e.g., location name or a street address) into geographic coordinates (lat, lng), which you can use to place markers on a map, or position the map

Hamad International Airport @ Lat: 25.2608759 & Long: 51.613841699999995

```
Geocoding = converting an address or location name (like a street address) into
  geographic coordinates (lat, lng)
private fun getGeoCoordinates(locationAddress: String): GeoLocation? {
   val geocoder = Geocoder(this)
   val coordinates = geocoder.getFromLocationName(locationAddress, 1)
   return if (coordinates != null && coordinates.size > 0) {
        val latitude = coordinates[0].latitude
        val longitude = coordinates[0].longitude
        GeoLocation(latitude, longitude)
   } else {
        null
```

Reverse Geocoding

Reverse geocoding is the process of converting geographic coordinates (lat, lng) into a human-readable address

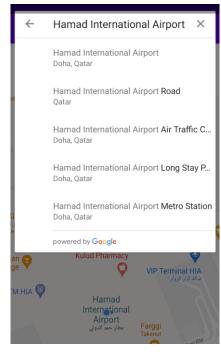
International Airport, Doha, Qatar

```
Reverse geocoding = converting geographic coordinates (lat, lng)
    into a human-readable address
*/
private fun getAddress(lat: Double, lng: Double): String {
   val geocoder = Geocoder(this)
   val addresses = geocoder.getFromLocation(lat, lng, 1)
   return if (addresses!= null && addresses.size > 0) {
       val address = addresses[0]?.getAddressLine(0) ?: ""
       //val city = addresses[0]?.locality ?:
       //val country = addresses[0]?.countryName ?: ""
       address
    } else {
```

Places AutoComplete Search Box

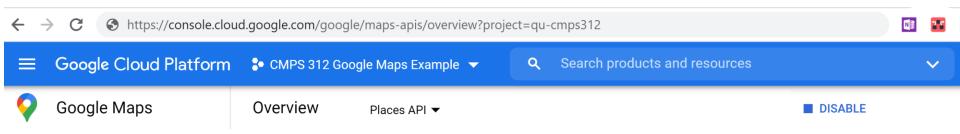
- The AutoComplete Places Search Box returns place predictions in response to user search queries.
 - As the user types, the autocomplete service returns suggestions for places such as businesses, addresses, and points of interest.

```
private fun initPlacesAutocomplete() {
   if (!Places.isInitialized()) {
       val apiKey = getString(R.string.google maps key)
       Places.initialize(applicationContext, apiKey, Locale.US);
   // Initialize the AutocompleteSupportFragment.
   val autocompleteFragment = supportFragmentManager.findFragmentById(R.id.autocompleteFragment)
            as AutocompleteSupportFragment
   // Specify the types of place data to return.
   autocompleteFragment.setPlaceFields(listOf(Place.Field.ID, Place.Field.NAME, Place.Field.LAT LNG))
   // Set up a PlaceSelectionListener to handle the response.
   autocompleteFragment.setOnPlaceSelectedListener(object : PlaceSelectionListener {
       override fun onPlaceSelected(place: Place) {
           // Zoom the map to the location of the selected place
           map.moveCamera(CameraUpdateFactory.newLatLngZoom(place.latLng, 15F))
           println(">> Debug - Place: ${place.name}, ${place.id}")
       override fun onError(status: Status) {
           println(">> Debug - An error occurred: $status")
   })
```



Places API

- Need to enable billing and provide a Credit Card (will not be charged unless you enable auto-billing)
 - At https://console.cloud.google.com/google/maps-apis/start
 - For demo and testing the free \$200 per month could be enough
- Need to enable the places API to be able to use it in your app



Resources

- Android Google Maps Codelab
 - https://codelabs.developers.google.com/codelabs/advancedandroid-kotlin-training-maps
- Google Maps Android samples
 - https://github.com/googlemaps/android-samples
- Receive location updates in Android with Kotlin Codelab
 - https://codelabs.developers.google.com/codelabs/while-inuse-location/
- Adding geofencing to your map Codelab
 - https://developer.android.com/codelabs/advanced-androidkotlin-training-geofencing