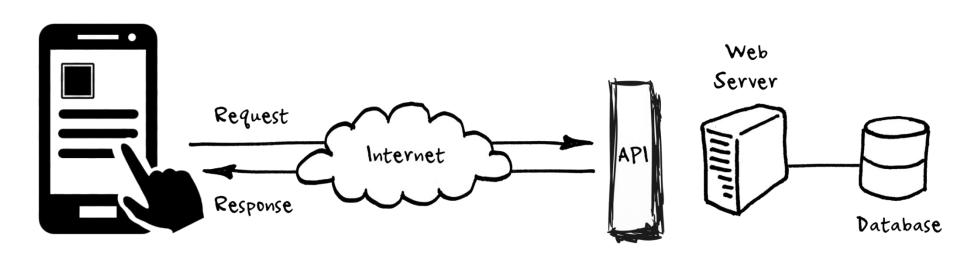
# Calling Web API



#### **Outline**

1. Web API

 Accessing Web API using dio package



# Web API (aka Web Services / REST API)





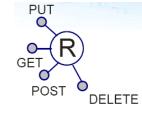
### Working with Web APIs – the Why?

- Phones can not serve as centralized data stores, so we need servers
- Even when we can do heavy tasks on-device, we should not
  - Servers are powerful, phones are not
  - Processing a lot of data / complex computation on a phone is a drain on its resources: Battery, CPU, Memory
- As good citizens on an Android phone, our apps should consume as little resources as possible
- Calling Web APIs lets the app connect to the outside world

#### What is a Web API?

- Web API = Web accessible Application Programming Interface accessible via HTTP to allow programmatic access to applications
  - Also known as Web Services
  - Can be accessed by a broad range of clients including browsers and mobile devices
- Web API is a web service that accepts requests and returns structured data (JSON in most cases)
  - Programmatically accessible at a particular URL
  - You can think of it as a Web page returning JSON instead of HTML
- Major goal = interoperability between heterogeneous systems

### **Web Services Principles**



Resources have unique address (nouns) i.e., a URI

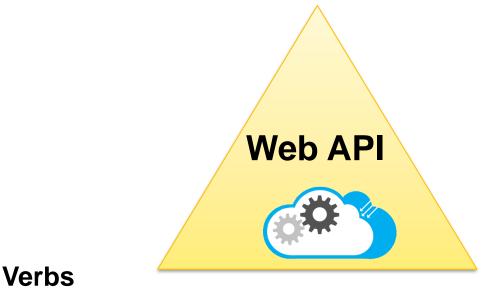
Any information that can be named can be a resource: a document or image, a dynamic service to get weather or news, a collection of books and their authors, and so on

- e.g., http://example.com/customers/123
- Can use a Uniform Interface (verbs) to access them:
  - HTTP verbs: GET, POST, PUT, and DELETE
- Resource has representation(s) (data format)
  - A resource can be in a variety of data formats such as JSON and XML

# **Web API Main Concepts**

#### **Nouns** (Resources)

e.g., http://example.com/employees/12345



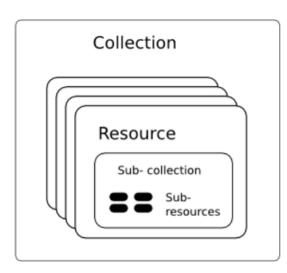
Verbs e.g., GET, POST **Representations** e.g., XML, JSON

#### **Naming Resources**

Web API uses URL to identify resources

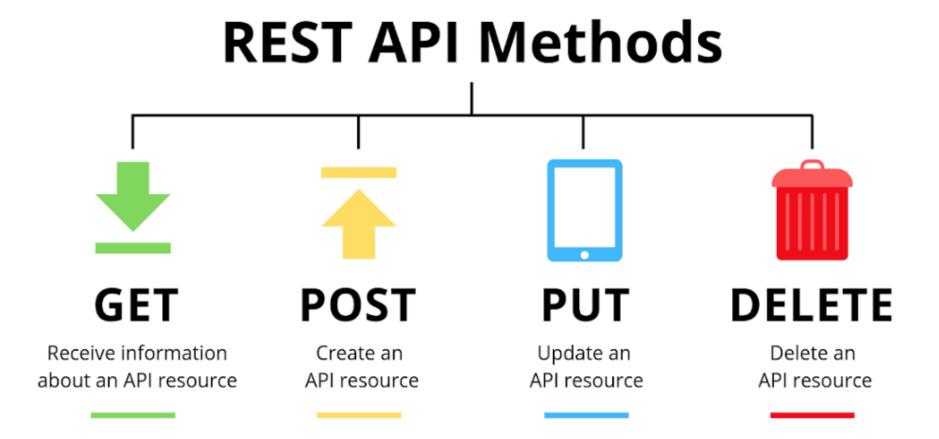
Often **api** path is used for better organization

- http://localhost/api/books/
- http://localhost/api/books/ISBN-0011
- http://localhost/api/books/ISBN-0011/authors
- http://localhost/api/classes
- http://localhost/api/classes/cmps356
- http://localhost/api/classes/cs356/students
- As you traverse the path from more generic to more specific, you are navigating the data



#### **HTTP Verbs**

HTTP Verbs represent the **actions** to be performed on resources



#### **CRUD** (Create, Read, Update and Delete) **Operations and their Mapping to HTTP Verbs**

- **GET** Read a resource

  - GET /books Retrieve all books
  - GET /books/:id Retrieve a particular book
- **POST** Create a new resource
  - POST /books
    - Create a new book
- **PUT** Update a resource
  - PUT /books/:id Update a book
- **Delete** Delete a resource
  - DELETE /books/:id Delete a book

The resource data (e.g., book details) are placed in the **body** of the request

# **Example 2 - Task Service API**

Task	Method	Path
Create a new task	POST	/tasks
Delete an existing task	DELETE	/tasks/{id}
Get a specific task	GET	/tasks/{id}
Search for tasks	GET	/tasks
Update an existing task	PUT	/tasks/{id}

#### Representations

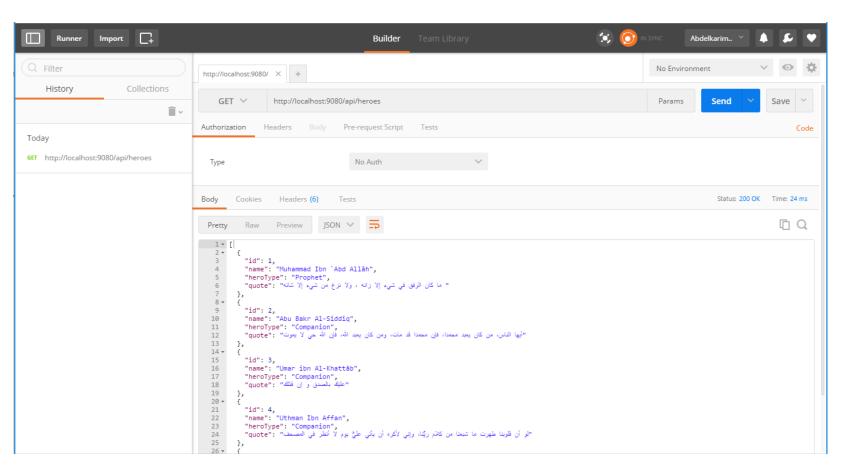
- In all requests and responses, it is important to share data in a format which both the client and server can understand
- Two main formats are commonly used:

```
JSON
                code: 'cmp312',
                name: 'Mobile App Development'
XML
<course>
   <code>cmps312</code>
   <name>Mobile App Development
</course>
```

# **Testing Web API**

Using Postman to test Web API

https://www.postman.com/downloads/



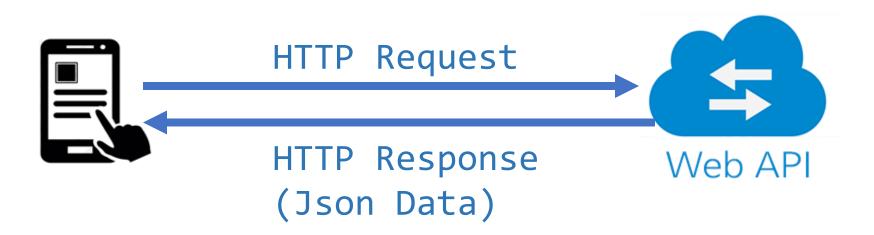






#### dio

- dio is HTTP networking package for Dart/Flutter, for a mobile app to call a remote Web API
  - Make HTTP requests and handle responses



### dio – 3 Programming Steps

- Define Classes for input/output objects used when interacting with the Web API
- 2. Create and configure an instance of dio
- 3. Use its .get, .post, .put, .delete methods to interact with the remote Web API

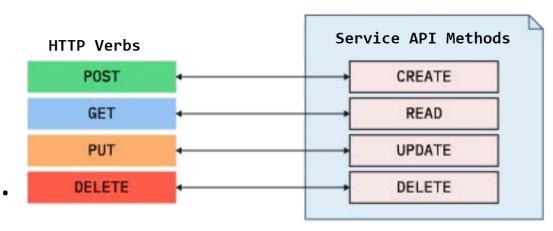


# Define Serializable Classes for input/output objects used when interacting with the Web API

```
class ToDo {
 final int id;
 final String title;
 final int userId;
 final bool completed;
 ToDo({
   this.id = 0,
   required this.title,
   this.userId = 1,
   this.completed = false,
 });
 factory ToDo.fromJson(Map<String, dynamic> json) {
   return ToDo(
      id: json['id'],
     title: json['title'],
     userId: json['userId'],
      completed: ison['completed'],
   );
 Map<String, dynamic> toJson() {
   return {
      'id': id,
      'title': title,
      'userId': userId,
      'completed': completed,
   };
```

# Use Get/Post/Put/Delete to interact with the Web API

 dio provides specific functions for basic HTTP methods: get, post, put, and delete.



```
const BASE_URL = "https://api.polygon.io/v1/open-close"
// Create and configure an instance of dio
final _dio = Dio();
_dio.options.baseUrl = BASE_URL;
final symbol = "Tesla"
final response = _dio.get("/$symbol");
final MarketStockQuote.fromJson(response.data);
```

#### Another get example aexample

```
import 'package:dio/dio.dart';
// Create and configure an instance of dio
final dio = Dio();
const String BASE URL = 'http://api.example.net/todos';
dio.options.baseUrl = BASE URL;
Future<ToDo> getToDo(int toDoId) async {
  final response = await _dio.get('/$toDoId');
  return ToDo.fromJson(response.data);
```

#### Path Parameters vs. Query Parameters

- Required parameters can be passed using path parameters appended to the URL path
  - E.g., /students/1234 this will return the details of the student with the id 1234
- Named query parameters can be added to the URL path after a ? E.g., /posts?sortBy=createdOnDate
- Query parameters are often used for optional parameters (e.g., optionally specifying the property to be used to sort of results)

## **Post / Put Request**

- Assign the json data to be sent in the body of the request using data property
  - Use post for add and put for update

```
Future<ToDo> addToDo(ToDo toDo) async {
  final response = await _dio.post("/", data: toDo.toJson());
  return ToDo.fromJson(response.data);
}

Future<void> updateToDo(ToDo toDo) async {
  final response = await _dio.put('/${toDo.id}', data: toDo.toJson());
  ToDo.fromJson(response.data);
}
```

#### **Delete Request**

- Use the dio.delete method to delete a resource
  - Specify the resource id to be deleted in the request url

```
Future<bool> deleteToDo(int toDoId) async {
  final response = await _dio.delete('/$toDoId');
  return response.statusCode == 200;
}
```