



# Source Control Systems

- A.k.a revision control, source control
- Source control is the management and tracking of changes to source code, documents, data, etc.
- **Allows collaborative development**
- Keeps track of **who** made a change, **when** the change was made, and **what** the change was
- Permits reverting any change and rolling back to a previous state

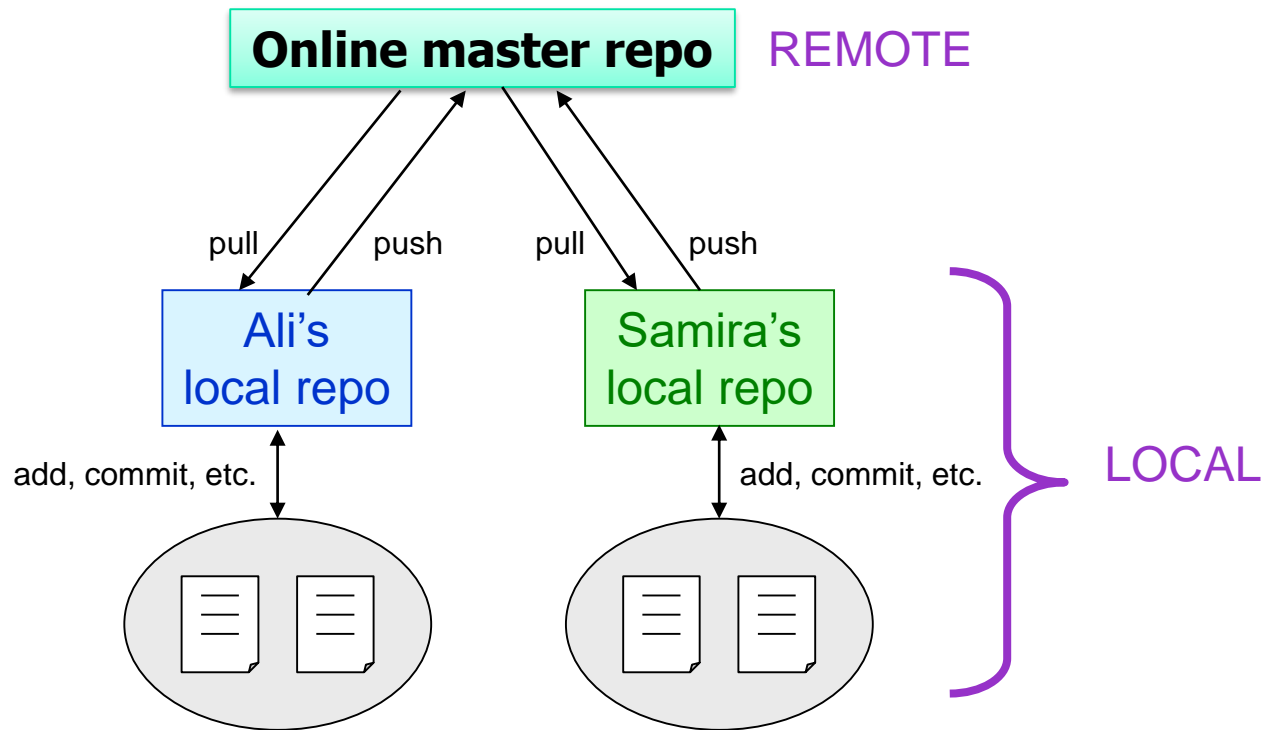
# Github

- Github is a distributed source control management system
  - It also provides several collaboration features such as **wikis**, **task management**, and **bug tracking**
- Main characteristics:
  - Entire code and history is kept on the client (user) machine
  - Users can work (make changes to code) even without internet connection
  - Internet connection required only for pushing and pulling from remote repository

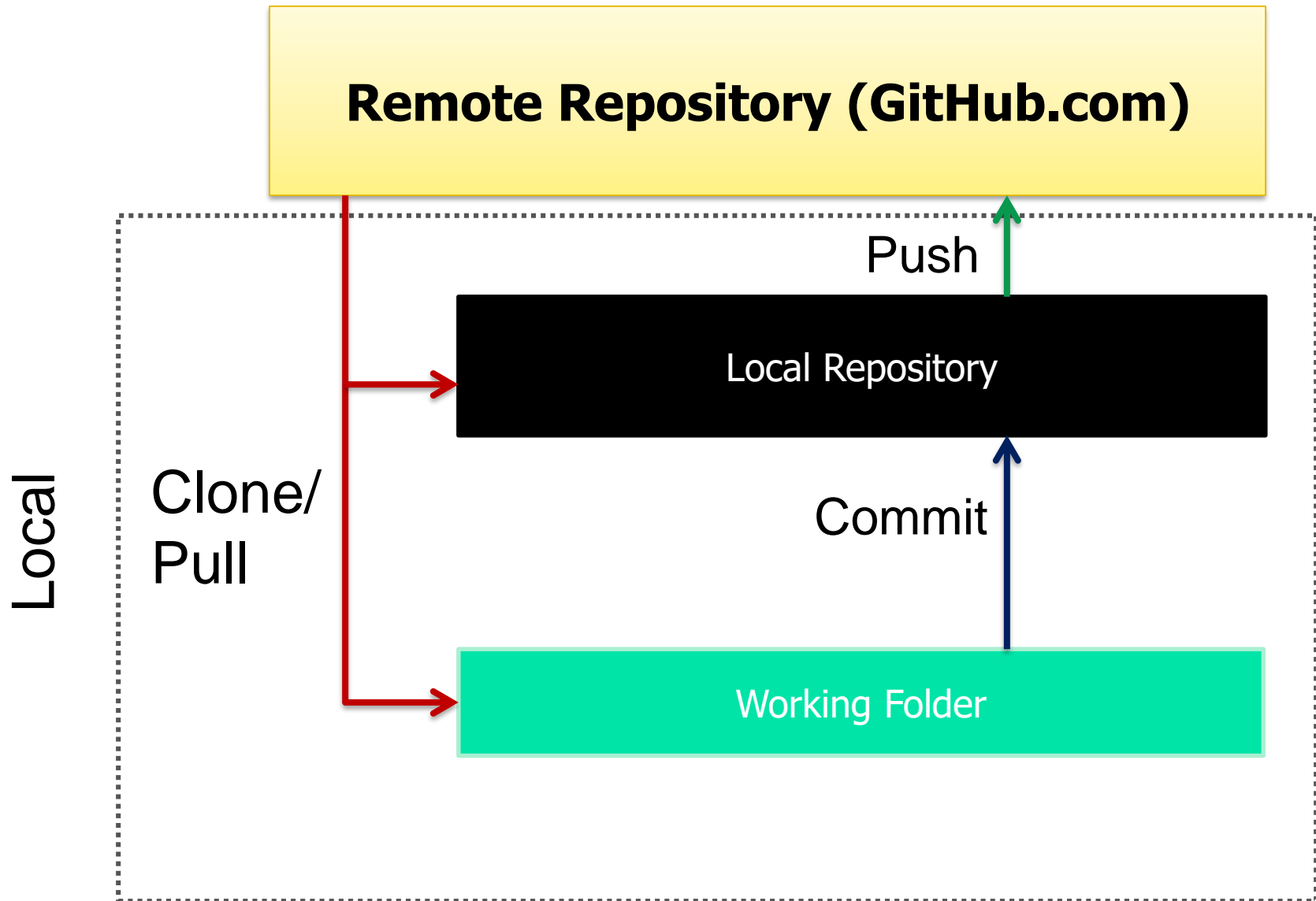
# GitHub Basics

- A **repository** (or 'repo') is a collection of all the files and their commit history
- Copying a repository from a remote server is called **cloning**
  - Cloning allows teams to develop collaboratively
- **Pulling**: downloading commits that do not exist on the local machine from a remote repository
- **Pushing**: adding local changes (commits) to a remote repository

# Local and Remote Repositories

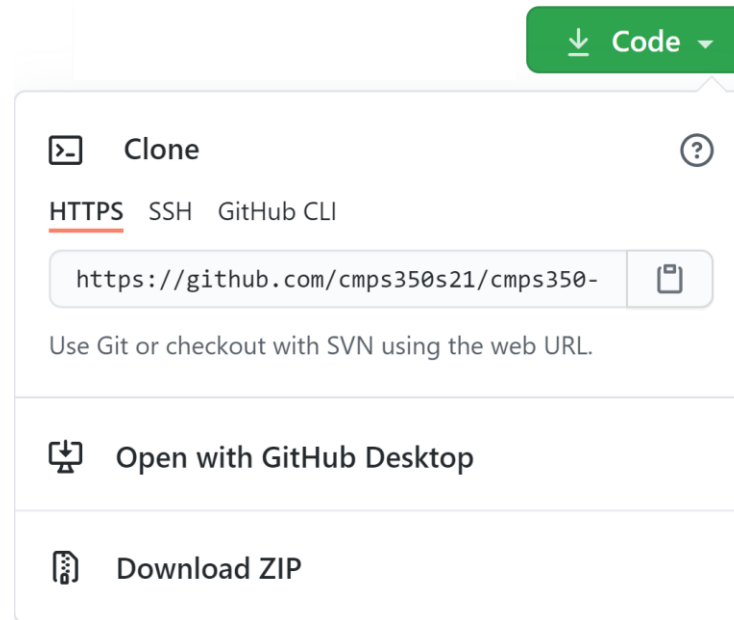


# Architecture & Terminology

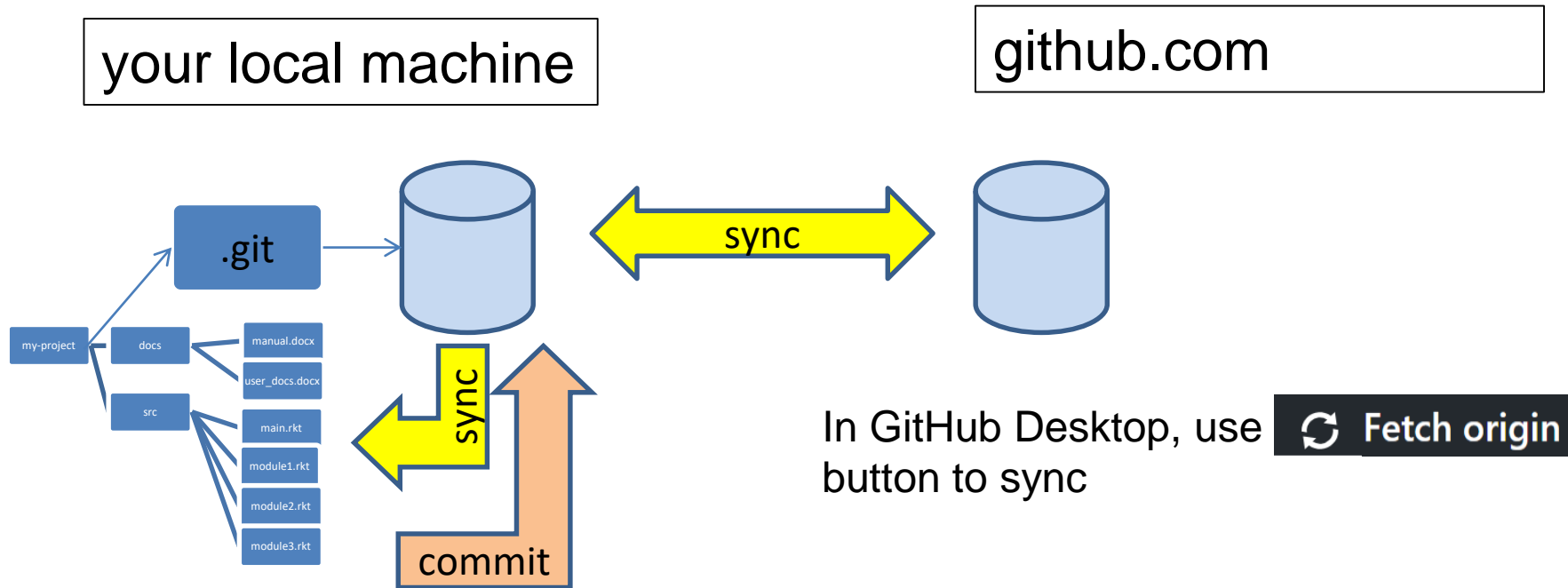


# GitHub: Create Local Repository

- Each team member creates local repository that is a **clone** of the master repository
  - Log into your personal GitHub account
  - Navigate to the team repository
  - Clone the Repository using GitHub GUI or the Command Line



# Using GitHub Desktop



In this course, we will mainly use GitHub Desktop



# Resources

- GitHub Desktop

<https://desktop.github.com/>

- GitHub foundation short videos

<https://www.youtube.com/playlist?list=PLologMOBetEHhfG9vJzVCTiDYcbhAiEqL>

- GitHub Help

<https://help.github.com/>

- Git Book

<https://git-scm.com/book/>

# GitHub: Create Local Repository, *cont'd*

- **cd** to the directory where you want the local repository to reside on your local machine.
- Enter the git command

```
git clone URL
```

- Where *URL* is the repository URL
  - Example:

```
git clone https://github.com/cmeps356s18/cmeps356-content.git
```

# Git: Make Local Changes

- Get the status of files in your local repository:

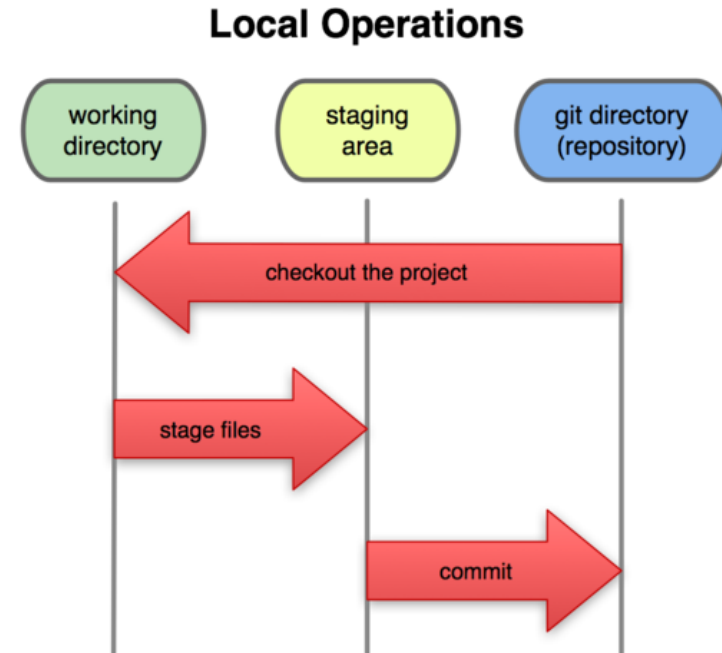
```
git status
```

- After you've updates/created new files on your working directory, first **add** them to the **local staging area**:

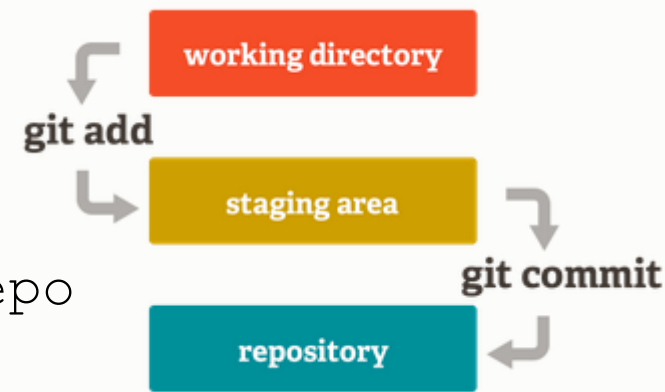
```
git add -A
```

- Commit** your staged files to the **local repository**:

```
git commit -m "commit message"
```



# Git Basic Commands Summary



**git init** //initializes a new git repo

**git add -A** //adds file to the local staging area

**git diff** //prints difference made in files

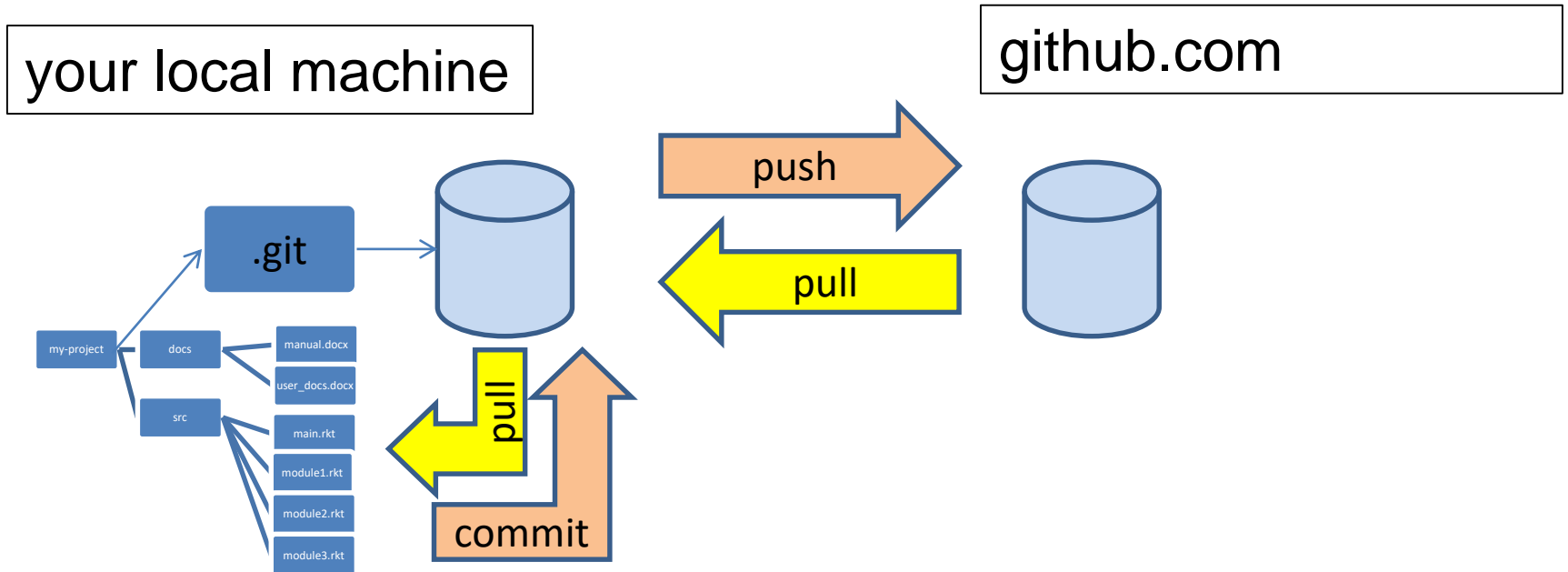
**git commit -m "Message here"** //save changes to local repository

**git status** //prints status of current repository

**git log** //history

**git push origin master** //push your local changes to your online repository

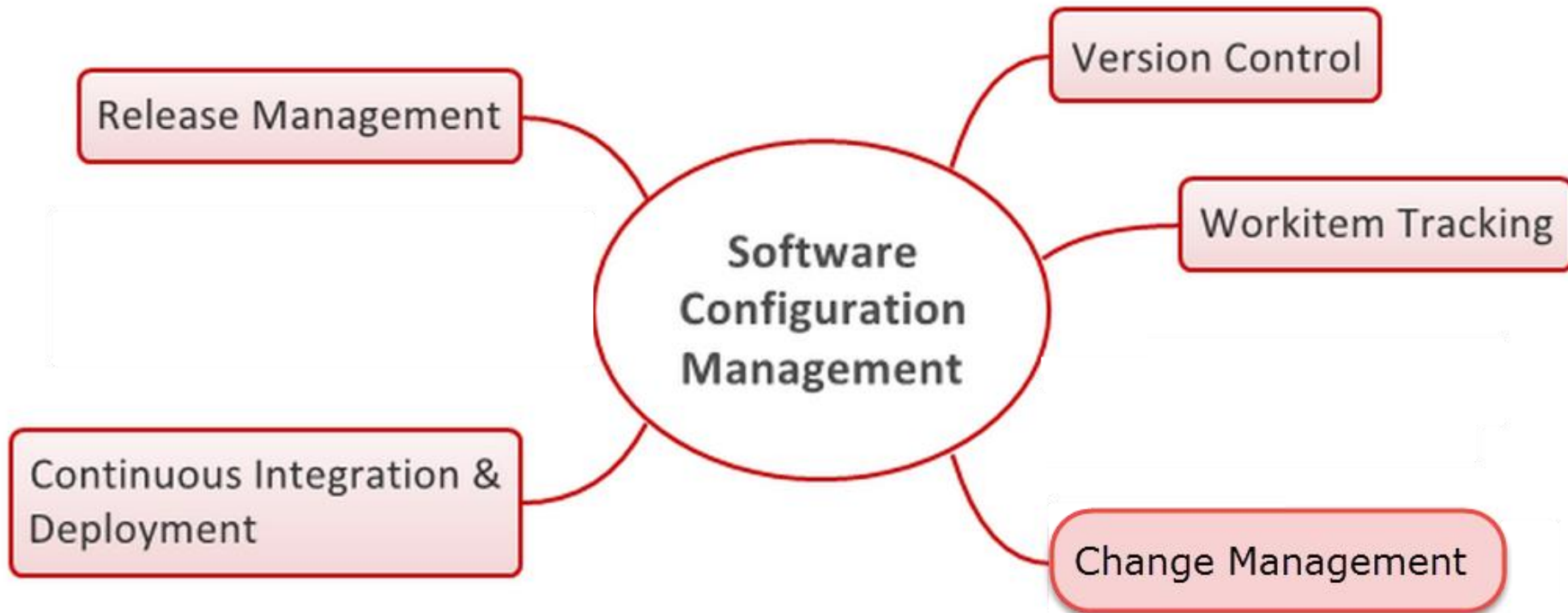
# The Whole Picture



# Software Configuration Management (SCM)

- Software Configuration Management
  - Techniques, practices and tools to track and **manage changes** throughout the software life cycle
  - Defines the process of change
  - Keeps track of what is happening in the project:
    - Which changes has been made
    - Who did those changes, and
    - Why

# SCM Aspects



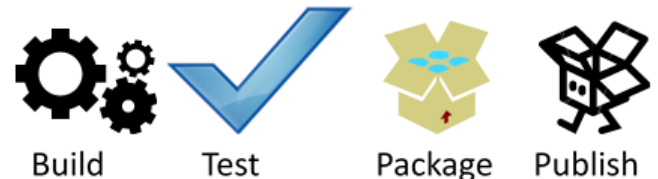
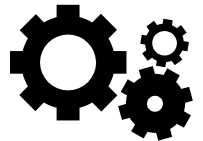
# Requirements for SCM

- Repository: shared DB for artifacts with controlled access to prevent overwrites.
- Version management: Maintain history of changes made to each artifact; provide ability to see how version was created.
- Work Item Tracker: To manage tasks, issues and bugs.
- Product build and deployment: Automated build and deployment of the product from artifacts in repository.



# SCM Tools

- Version control
  - git, github, CVS, Subversion
- Bug tracking
  - Bugzilla, Mantis Bugtracker, Rational ClearQuest
- Automated Build
  - Maven, Ant
- Continuous Integration (build, test and deploy)
  - Jenkins



# Version Control



# Version Control

- Version control is a system that records changes to a file or set of files over time so that you can recall specific versions later.
- Why?
  - Revert files back to a previous state
  - Compare changes over time
  - See who last modified something
  - Generally, if you screw things up or lose files, you can easily recover

# Versioning Models

- **Lock-Modify-Unlock:**
  - Only one user works on a given file at a time → no conflicts
  - Example: Visual SourceSafe, Team Foundation Server (TFS)
- **Copy-Modify-Merge:**
  - Users make parallel changes to their own working copies
  - The parallel changes are merged and the final version emerges
  - Examples: Git, CVS, Subversion

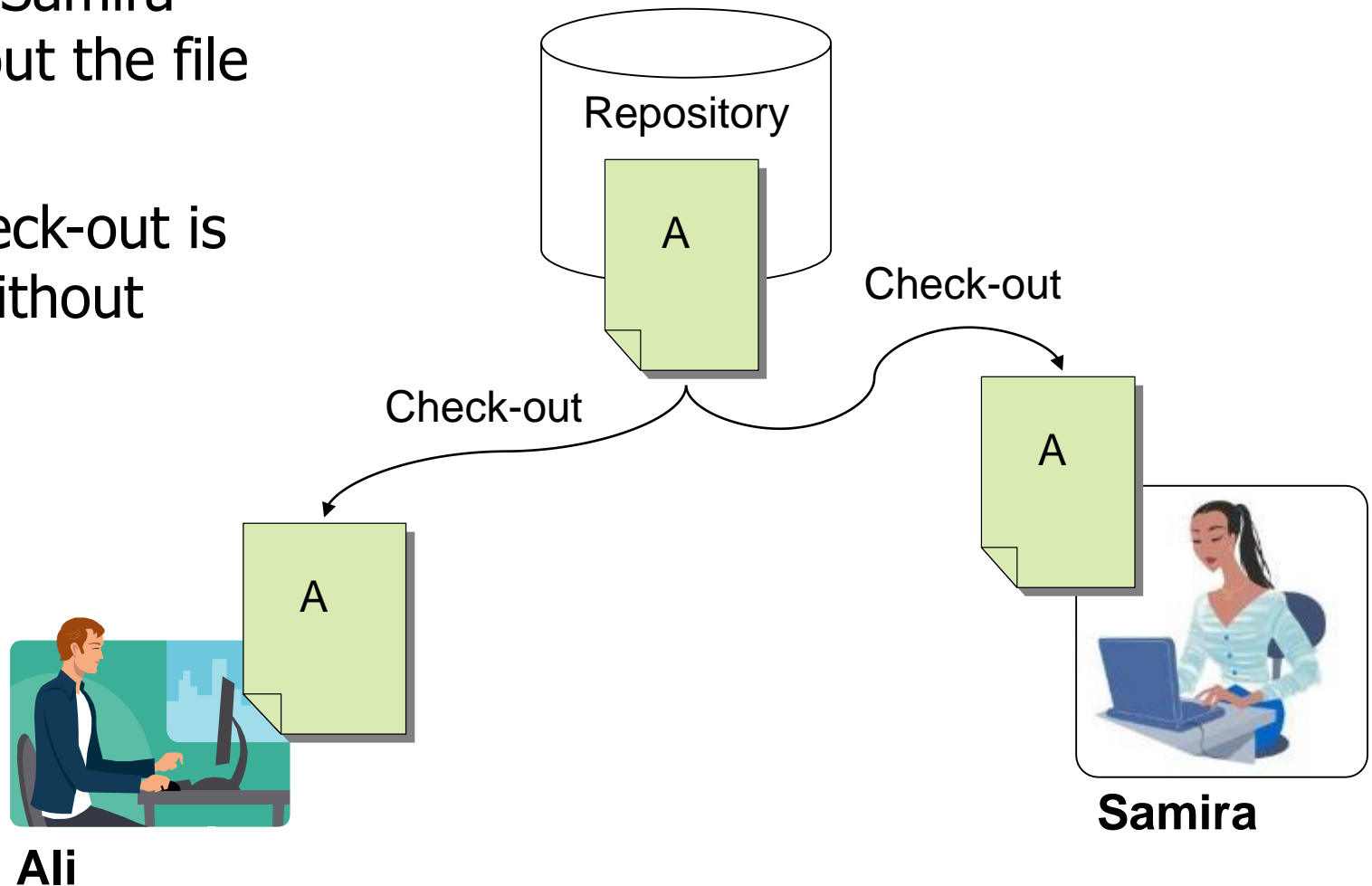
# Merging Problems

- If a given file is concurrently modified it is necessary to merge the changes
  - Merging is hard!
    - It is not always possible to do it automatically
- Responsibility and coordination between the developers is needed
  - Commit as fast as you can
  - Do not commit code that does not compile or blocks the work of the others
  - Add comments on commit

# The Copy-Modify-Merge Model (1)

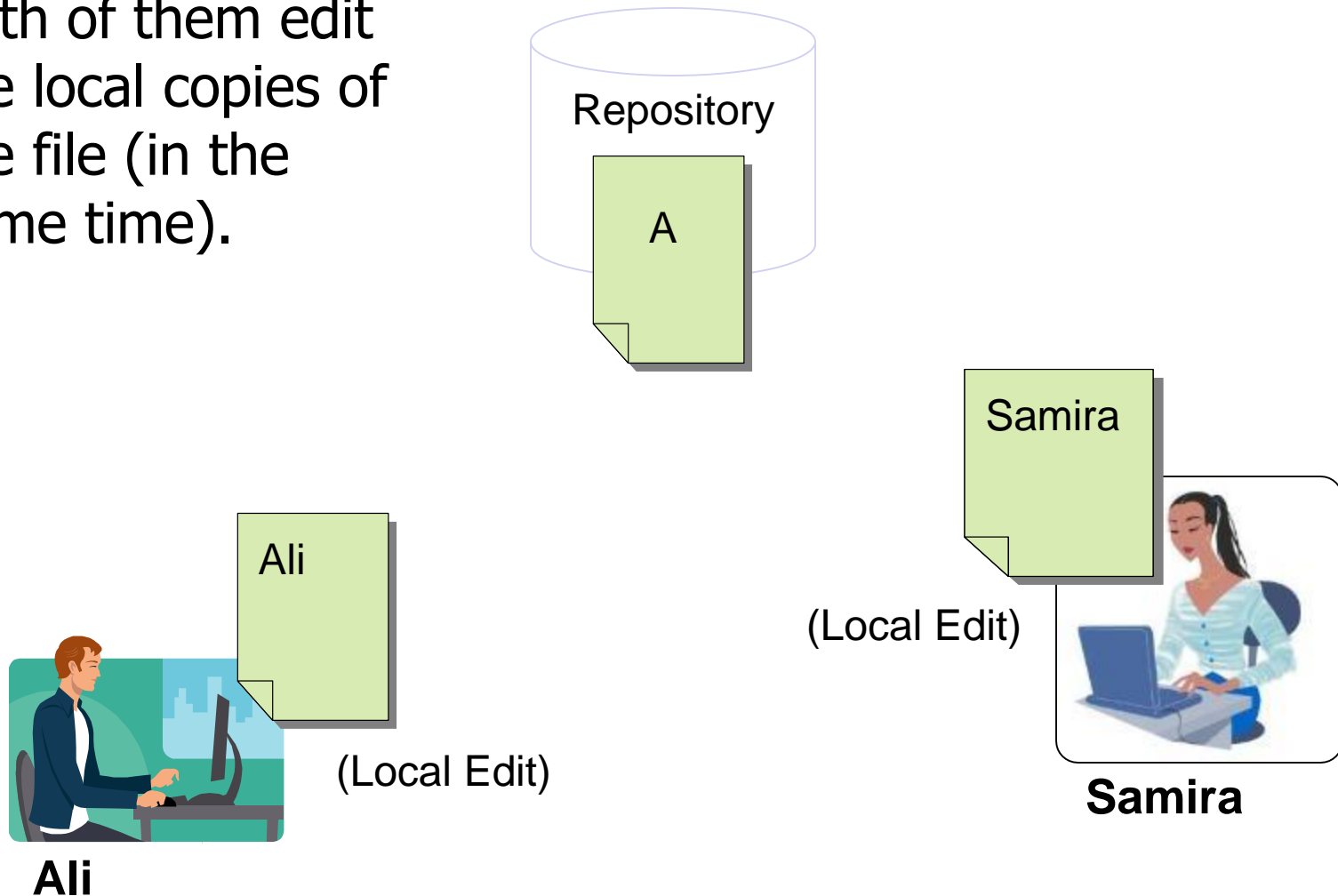
Ali and Samira  
check-out the file  
A.

The check-out is  
done without  
locking.



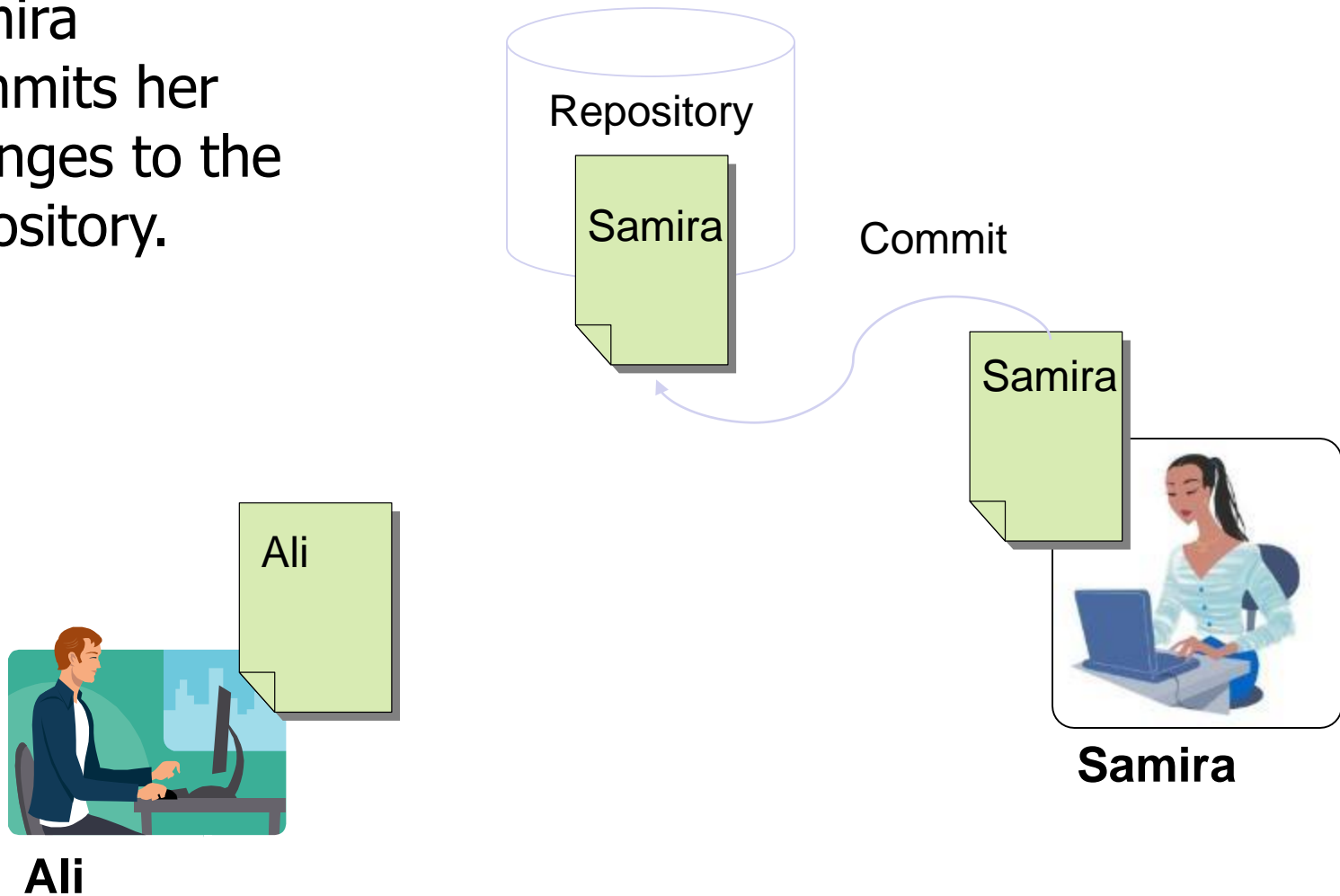
# The Copy-Modify-Merge Model (2)

Both of them edit the local copies of the file (in the same time).



# The Copy-Modify-Merge Model (3)

Samira commits her changes to the repository.

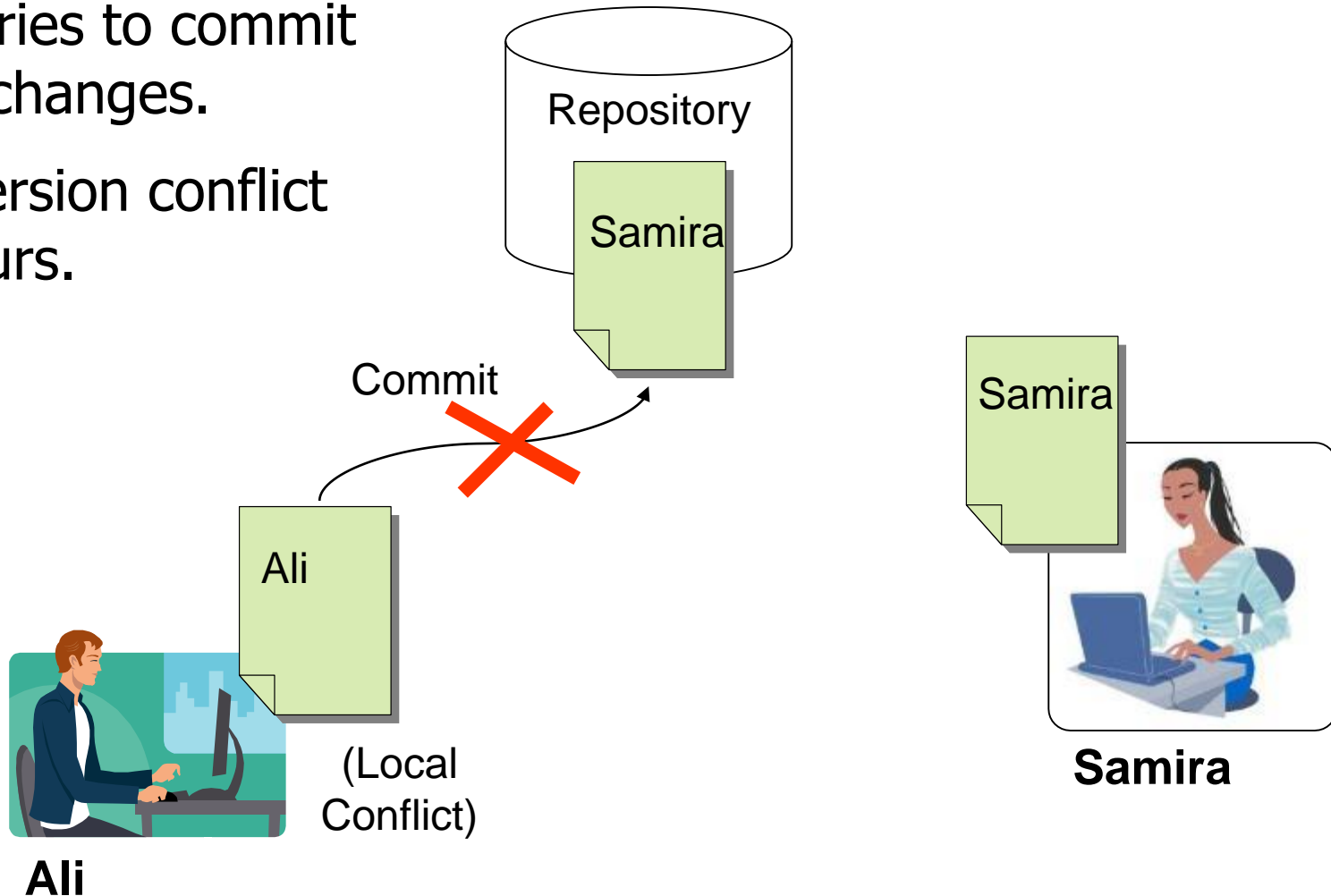




# The Copy-Modify-Merge Model (4)

Ali tries to commit his changes.

A version conflict occurs.

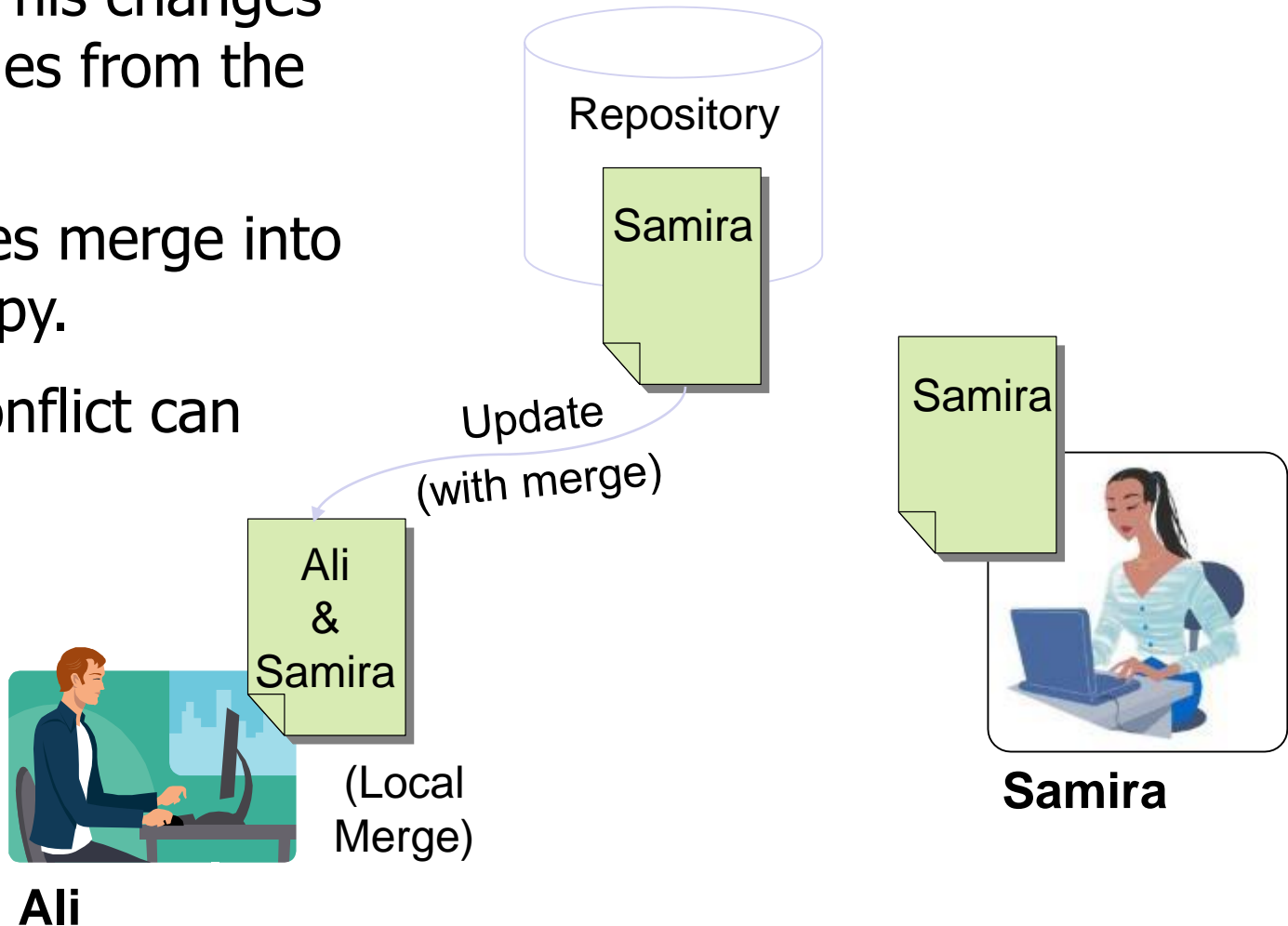


# The Copy-Modify-Merge Model (5)

Ali updates his changes with the ones from the repository.

The changes merge into his local copy.

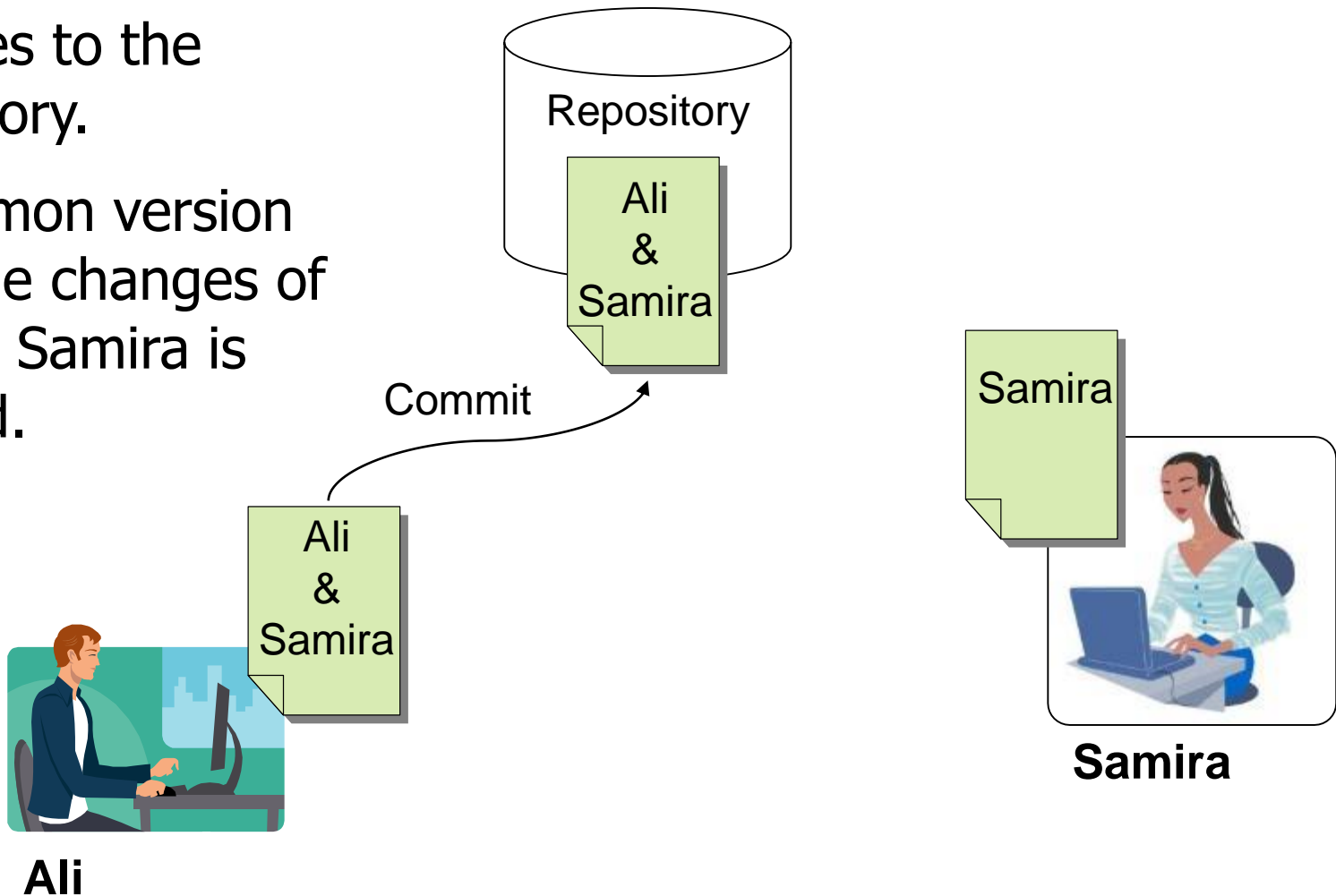
A merge conflict can occur.



# The Copy-Modify-Merge Model (6)

Ali commits the changes to the repository.

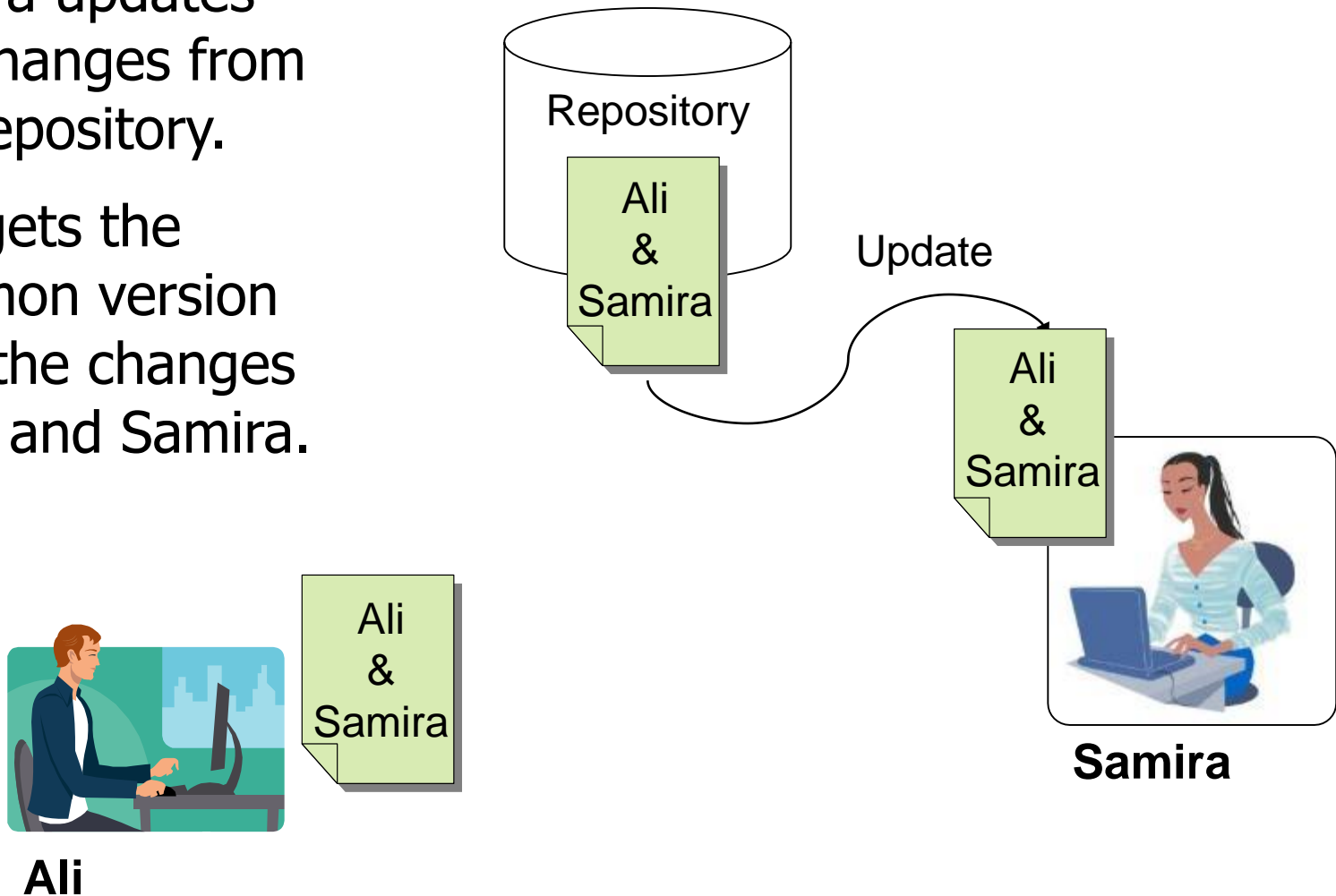
A common version with the changes of Ali and Samira is pushed.



# The Copy-Modify-Merge Model (7)

Samira updates  
the changes from  
the repository.

She gets the  
common version  
with the changes  
of Ali and Samira.



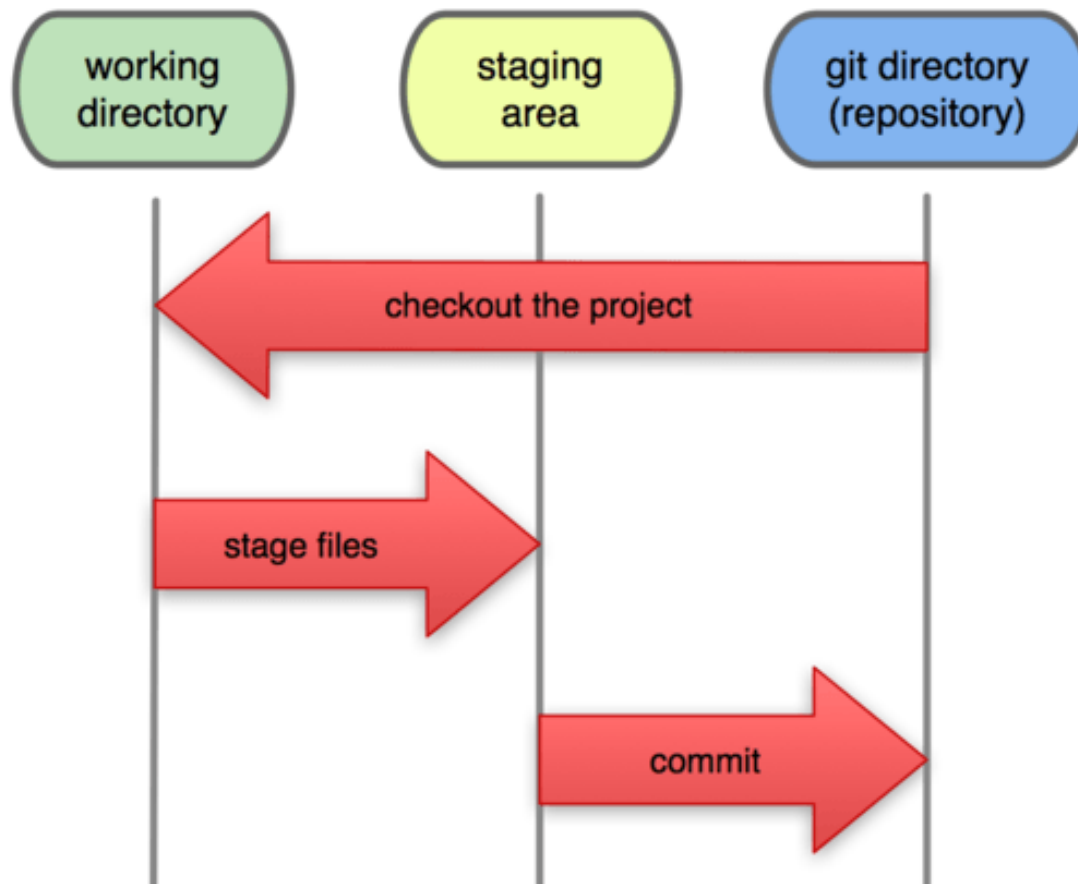
# Git Basics

- The 4 States of a file
  - Modified
    - File has changed but not committed
  - Staged
    - Marked to go to next commit snapshot
  - Committed
    - Safely stored in local database
  - Untracked!
    - Newly added or removed files

# Git Basics (Cont.)

- Three Main Section of a Git Project

## Local Operations



# Git: Local Operations

- Each developer has a **complete local copy of the repository** on his or her workstation
- **Local operations**
  - add
  - commit
  - check in
  - check out
  - status
  - differences
  - etc.

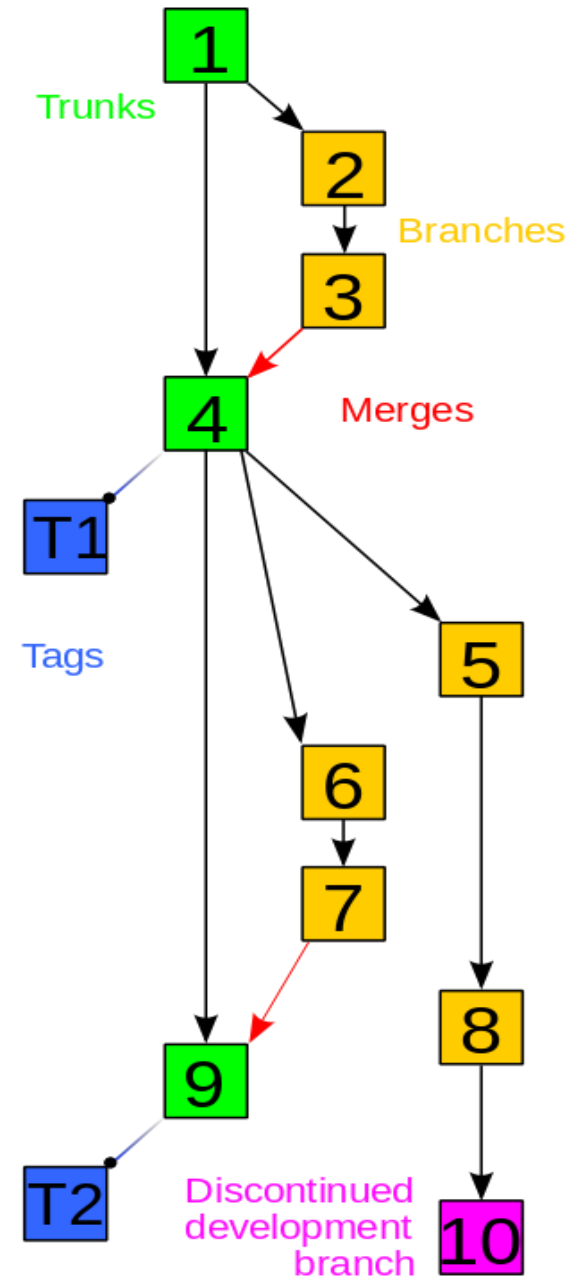
# Git: Remote Operations

- Do remote operations **only when necessary** to the master repository on the server.
  - **Clone** the master repository into a local repository
  - **Push** (and merge) a local repository up to the master repository
    - If another team member had pushed the same files since you last obtained them from the master repository, or added new files, you'll have to **pull** down the changed or new files in order to merge them into your local repository before you can push
  - **Pull** (and merge) files from the master repository down to a local repository

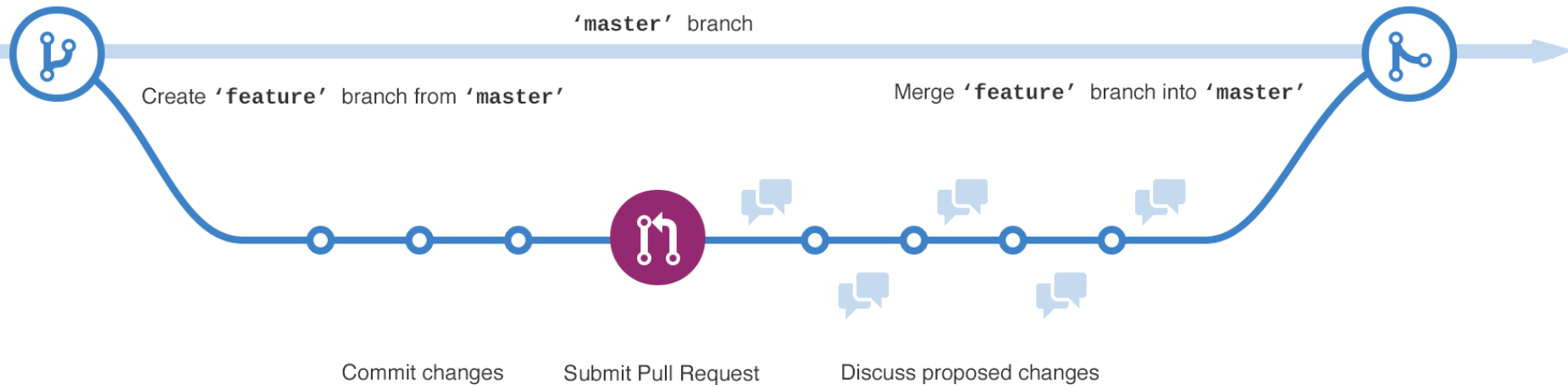


# History Tree

- Trunk is in green is the master branch that has the production version
- Branches are in yellow
- A need of branching arises in the following situations:
  - Developing a new feature or fixing a bug
  - **Variant:** functionally equivalent versions, but designed for different settings, e.g. hardware and software



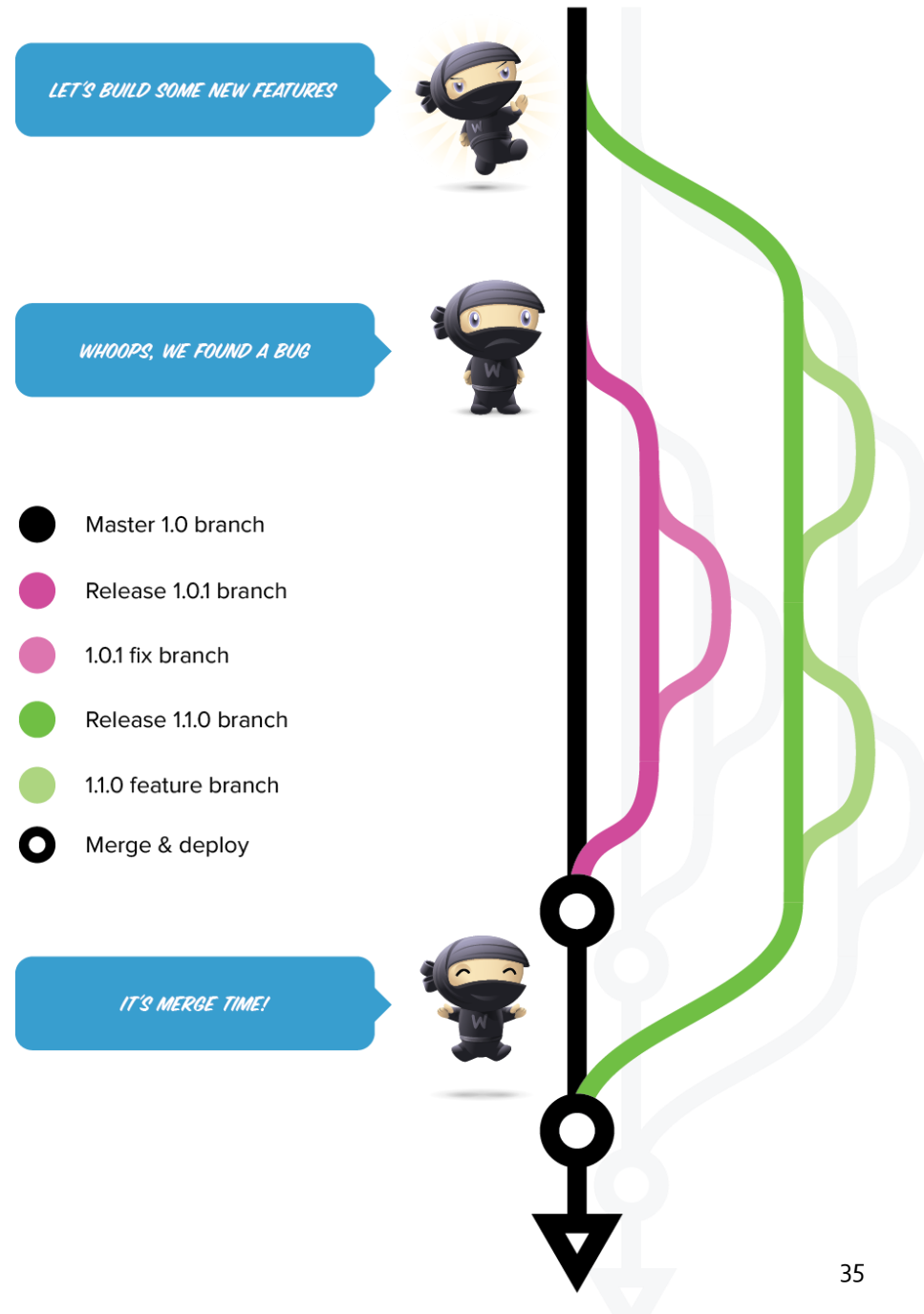
# Branches using GitHub



- Developers use branches for keeping bug fixes and feature work **separate** from the **master** (production) branch. When a feature or fix is ready, the branch is merged into master.
- Before merge you may make a **pull request**, to start a discussion about commits (code review) and get feedback

# Branches

- **Isolating** new development from finished work
- New development (new features, non-emergency bug fixes) are built in **feature branches**.
  - They are only **merged** back into master branch when ready for release



# GitHub basics – pull requests

