CMPS 350 - Web Development Fundamentals

Syllabus and Course Admin



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Outline for Today

- Course introduction
- Grading
- Policies

About the Instructor

- Dr. Abdelkarim Erradi
 - Office: Office 132 Female Engineering Building
 - Phone: 4403 4254

Office hours:

- Female: Thursday 12:00-1:00pm on Teams
- Male: Sunday 2:00-3:00pm on Teams
- You can talk to me after class if you have issues/questions
- Best way to contact me is via Teams chat

Course Goals (1 of 2)

- 1. Introduce the **principles** and the **technologies** to design and develop Web applications
- 2. Provide students with the opportunity to design, build, test, and deploy Web applications using various **client-side** and **server-side** technologies
- Employ state-of-the art application frameworks and development tools to build Web applications

Course Goals (2 of 2)

- Gain practical hands-on experience with web-based technologies
 - Often, the best way to understand something is to build it yourself
 - Labs Activities/Assignments
 - Project: Substantial implementation project to design and implement a Web Application
 - => Put what you learned into use!
- => This is the closest you can get to experience how real-world Web applications are designed and built

Why this Course?

- Web Applications are critical applications that automate business processes and support the organization in achieving its goals
- There are typically <u>characterized</u> by:
 - A large number of concurrent users. Hence, they need to be scalable
 - Users often require fast response time
 - Mission critical hence they need to be secure, reliable and highly available
- => This course **equips you with the skills** and best practices needed to design and develop Web applications with the required quality attributes

Topics	Weeks	Assessment
HTML	2	
CSS	2	A1 (week 3)
JavaScript	1	A2 (week 5)
JavaScript OOP	1	
Client-side JavaScript	1	A3 (Week 7)
Midterm Exam	1	Lab Midterm (Week
		8)
Web API with Node.js	1	
Asynchronous JavaScript	1	A4 (Week 10)
Data Management using MongoDB	2	A5 (Week 12)
MVC-based Web App	1	A6 (Week 14)
Review	1	Lab Exam
Total	14	

Course Roadmap



Request

Frontend development

HTML for page Structure & Content



CSS for styling



JavaScript for interaction



Web Server

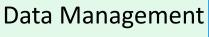
Response

Backend development

Dynamic Content



Web API

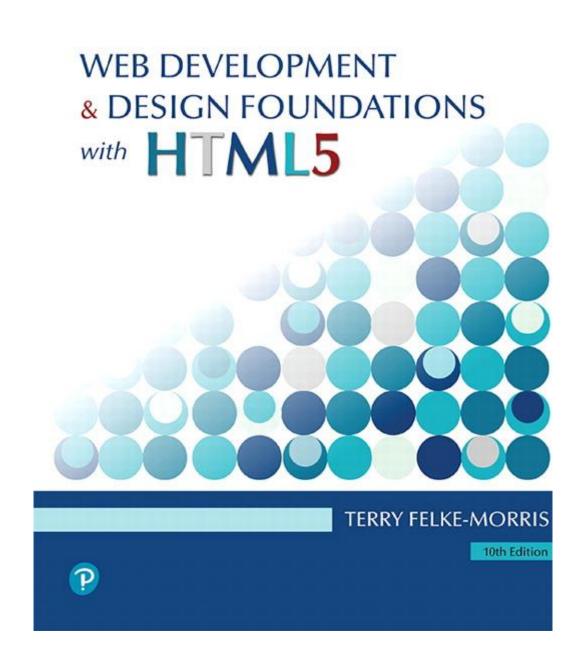




Recommended Textbook

Web Development and Design Foundations with HTML5, 10/E. Terry Felke-Morris. ISBN-10: 0136681549, ISBN-13: 978-0136681540, 2020, Pearson

Plenty of online resources will be provided



Your Grade is Based on:

Theory:

Midterm Exam: 10%

Final Exam: 10% (Consult final exams timetable)

Project Phase 1: 15%*

Project Phase 2: 15%*

Lab:

Lab Assignments: 25% (5 out of 6)

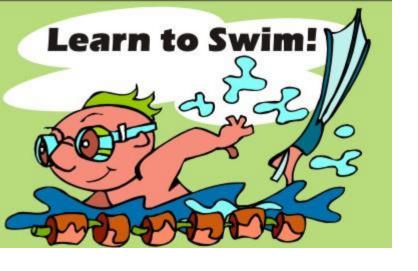
Midterm Lab Exam: 12.5%

Final Lab Exam: 12.5% (During the last Lab)

Students who get less then 50 marks out of 100 in the Practical Midterm/Final we get their project's grade reduced to half of the group grade

How to succeed in this course....

- Do your weekly assigned readings
- Read the slides before you come to the class
- Exercise a lot study as many examples as possible
 - Understand and enhance the examples I provide as well as the ones in the textbook and the ones in the provided resources
- Attend and participate in class
 - Many of the exam questions are from the class explanation
- Do all the assignments and project <u>yourself</u>. Actively contribute to your project.
- Seek help when needed and ask questions (and do it EARLY): During Lectures/Labs & Come to office hours











"Gentlemen, I suggest we learn to swim."

We learn swimming by <u>swimming</u> and we learn design and programming by <u>practicing it!</u>

Software we will use

- WebStorm https://www.jetbrains.com/webstorm/
- GitHub
- Node.js
- MongoDB
- For modeling we will use Visual Paradigm

https://ap.visual-paradigm.com/qataruniversity/license.jsp

Other tools will be communicated to you as we go



GitHub will be used to deliver content, assignments, and project

Check https://github.com/cmps350s21/cmps350-content

regularly!

Lecture slides, Demos and Assignments are there!

Post your technical questions to Teams All Communications using Teams (No emails)

Important Notes

- Attendance... QU attendance policies will be enforced
 - Do not miss classes/labs
- Start your assignments early!!!
- This is a senior-level course and students are expected to learn independently as much as needed in order to complete the course requirements
 - Do not expect me to find/fix your code bugs
 - Do not expect me to find and fix your technical issues
 - I can only give you high level suggestions and guidance

No 'Free Riding' allowed

- 'free riders' (who do not contribute much) => not acceptable and not fair for hardworking students
 - You must actively contribute to your project and do your ultimate best to deliver the best possible results
 - Otherwise you will be asked to do the project alone



Plagiarism / Cheating

- "Getting an unfair academic advantage"
 - Using other people's work as your own
 - Not doing your assignments yourself
- All the code you submit has to be your own
 - Only exception: Code I have provided or explicitly authorized
 - NO code you have found on the web. NO sharing with others.
- Do your homework and project yourself
 - Do NOT copy from each other or from the Internet I will know it!
 - You can be picked-up randomly to explain your implementation
 - Cheating will be treated very seriously
- Penalties START with a zero on the assignment, failing the course! and other disciplinary actions as per QU policy

To do before next class

- Decide your team members and enter them in the spreadsheet on Teams
- Install the required software (see announcement on Teams)
- Create your GitHub account
- Prepare any questions you might have



I wish you a fruitful and enjoyable journey!