CMPS 356 - Web Applications Design and Development

Syllabus and Course Admin



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Outline for Today

- Course introduction
- Grading
- Policies

About the Instructor

Dr. Abdelkarim Erradi

Office: Office 132 Female Engineering Building

- Phone: 4403 4254

Office hours:

- Female: Sunday 12:15-1:15pm at C07-132 Female
 Engineering Building
- Male: Tuesday 12:15-1:15pm at E104 CSE MeetingRoom
- You can talk to me after class if you have issues/questions
- Best way to contact me is via Teams chat

Course Learning Outcomes

- 1. Design web applications based on established design patterns and best practices.
- 2. Construct a web application using various server-side and client-side programming frameworks.
- 3. Design, implement, test, deploy and scale a web application using latest web development frameworks and tools
- 4. Demonstrate understanding of common security threats for web applications.

Course Style

- Gain practical hands-on experience with web-based technologies
 - Often, the best way to understand something is to build it yourself
 - Labs Activities/Assignments
 - Project: Substantial implementation project to design and implement a Web Application
 - => Put what you learned into use!
- => This is the closest you can get to experience how real-world Web applications are designed and built

Why this Course?

- Web Applications are critical applications that automate business processes and support the organization in achieving its goals
- There are typically <u>characterized</u> by:
 - A large number of concurrent users. Hence, they need to be scalable
 - Users often require fast response time & good user experience
 - Mission critical hence they need to be secure, reliable and highly available
- => This course **equips you with the skills** and best practices needed to design, develop, test, deploy, scale and secure Web applications having the required quality attributes

Prerequisites



Frontend development

HTML for page Structure & Content

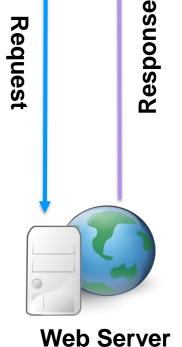


CSS for styling



JavaScript for interaction



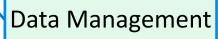


Backend development

Dynamic Content



Web API



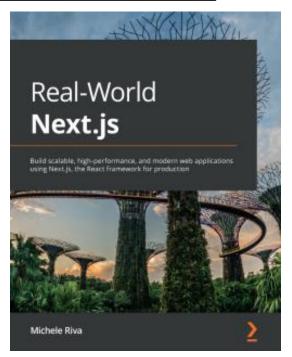


Topics	Weeks	Assessment
Web Dev Review & React Introduction	1	
Single-Page Application (SPA) using React	3	A1 (week 3)
Next.js: client-side rendering (CSR), static site generation (SSG), server-side rendering (SSR), and incremental static regeneration (ISR)	3	A2 (week 5)
Testing Web Apps	1	A3 (Week 7)
Midterm Exam	1	Lab Midterm
		(Week 9)
Securing Web applications: authentication, authorization, and confidentiality.	1	A4 (Week 10)
Securing Web applications: OWASP Top 10	2	A5 (Week 12)
Deploy and scale Web applications: Cloud		A6 (Week 14)
deployment, Docker Containers, Kubernetes, and	1	
Microservices		
WebSockets for real-time communication	1	Lab Exam

React.js – Key Concepts A quick-start reference for consolidating your knowledge about the core features of React MAXIMILIAN SCHMARZMÜLLER

Recommended Textbooks

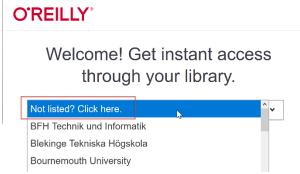
React.js – Key Concepts, 1st
Edition, Maximilian
Schwarzmüller, 2022, Packt
Publishing



Real-World Next.js, 1st Edition, Michele Riva, 2021, Packt Publishing

How to get the textbook online

- Visit https://www.oreilly.com/library/view/temporary-access
- Select 'Not listed, click here'



- Enter your QU email address to gain access
 - You will get an email to set a password for your account
- React.js Key Concepts
 https://learning.oreilly.com/library/view/react-js-key/9781803234502/
- Real-World Next.js
 https://learning.oreilly.com/library/view/real-world-next-js/9781801073493/

Your Grade is Based on

Theory:

Midterm Exam: 10%

Final Exam: 10% (Consult final exams timetable)

Project Phase 1: 15%

Project Phase 2: 15%

Lab:

Lab Assignments: 25% (5 out of 6)

Midterm Lab Exam: 12.5%

Final Lab Exam: 12.5% (During the last Lab)

How to succeed in this course....

- Do your weekly assigned readings
- Read the slides before you come to the class
- Exercise a lot study as many examples as possible
 - Understand and enhance the examples I provide as well as the ones in the textbook and the ones in the provided resources
- Attend and participate in class
 - Many of the exam questions are from the class explanation
- Do all the assignments and project <u>yourself</u>. Actively contribute to your project.
- Seek help when needed and ask questions (and do it EARLY): During Lectures/Labs & Come to office hours





We learn swimming by swimming and we learn design and programming by practicing it!

Software we will use

- VS Code https://code.visualstudio.com/
- GitHub
- Node.js
- MongoDB
- For modeling we will use Visual Paradigm

https://ap.visual-paradigm.com/qataruniversity/license.jsp

Other tools will be communicated to you as we go



GitHub will be used to deliver Slides, Examples, Assignments, and Project

Check https://github.com/cmps356f22/cmps356-content

regularly!

Post your technical questions to

https://github.com/cmps356f22/cmps356-content/issues

All Communications using Teams (No emails)

Important Notes

- Attendance... QU attendance policies will be enforced
 - Do not miss classes/labs
- Start your assignments early!!!
- This is a senior-level course and students are expected to learn independently as much as needed in order to complete the course requirements
 - Do not expect me to find/fix your code bugs
 - Do not expect me to find and fix your technical issues
 - I can only give you high level suggestions and guidance

No 'Free Riding' allowed

- 'free riders' (who do not contribute much) => not acceptable and not fair for hardworking students
 - You must actively contribute to your project and do your ultimate best to deliver the best possible results
 - Otherwise you will be asked to do the project alone



Plagiarism / Cheating

- "Getting an unfair academic advantage"
 - Using other people's work as your own
 - Not doing your assignments yourself
- All the code you submit has to be your own
 - Only exception: Code I have provided or explicitly authorized
 - NO code you have found on the web. NO sharing with others.
- Do your homework and project yourself
 - Do NOT copy from each other or from the Internet I will know it!
 - You can be picked-up randomly to explain your implementation
 - Cheating will be treated very seriously
- Penalties START with a zero on the assignment, failing the course! and other disciplinary actions as per QU policy

To do before next class

- Install the required software: VS Code & GitHub desktop (see announcement on Teams)
- Decide your team members and enter them in the spreadsheet on Teams
- Create your GitHub account
- Prepare any questions you might have



I wish you a fruitful and enjoyable journey!