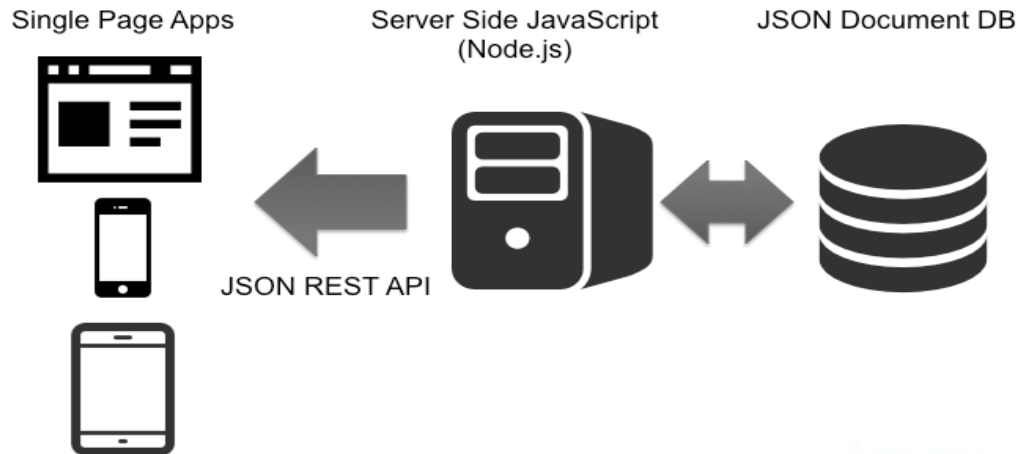




Acknowledgement

Some of the slides based on Node.js
slides from <http://www.slideshare.net/>

What is Node.js



mean

What is Node.js

- Cross platform environment for hosting JavaScript
- Offers end-to-end JavaScript environment
- Ideal for network & I/O based applications
- Non-blocking, event driven
- Open source
- Managed by
 - Node.js Foundation & Joyent
- <https://nodejs.org>

Why Node.js?

- It is light!
- It is fast!
- It is easy!
- Big community!
- It is fast to code and easy learn!
- It is JavaScript!
- It is scalable!
- It is cross-platform!

Node.js Key User Cases



APIs

The “glue” that connects devices and browsers to data and services



Mobile

Backends and full-stack JavaScript hybrid apps



Web

Servers and single-page apps



Internet of Things

Network connected embedded devices and sensors

Who is using Node.js

NODE IS DEPLOYED BY BIG BRANDS

Big brands are using Node to power their business

Manufacturing



SIEMENS

Financial



eCommerce



Media



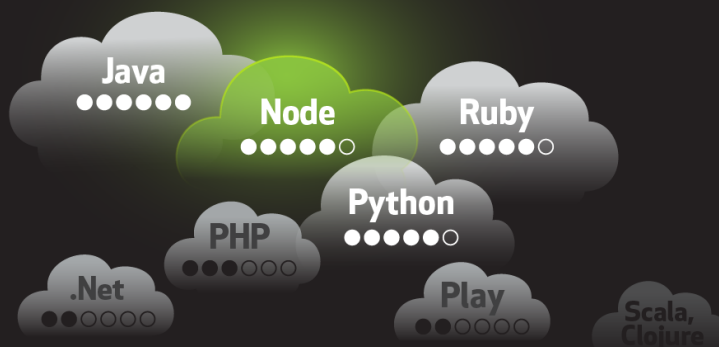
Technology



Node.js in the Cloud

NODE IS TOP 4 IN THE CLOUD

Node.js is one of the top four languages, supported by 5 of the 6 major platform-as-a-service providers.



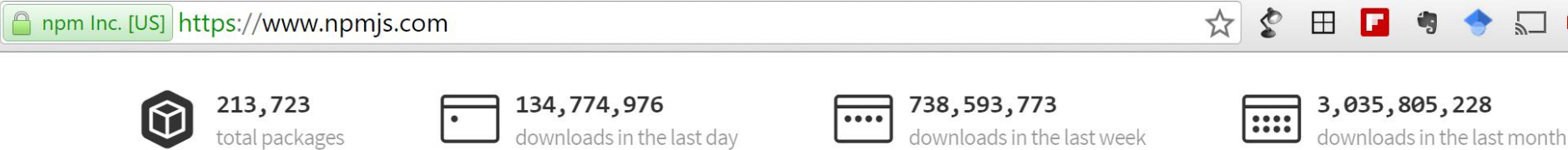
- Amazon Elastic Beanstalk
- Google App Engine
- Microsoft Azure
- Pivotal Cloud Foundry
- Red Hat OpenShift
- Salesforce Heroku

And It's Here To Stay

For source material and more information, visit www.strongloop.com/infographic

Why should you care!

<https://www.npmjs.com/>

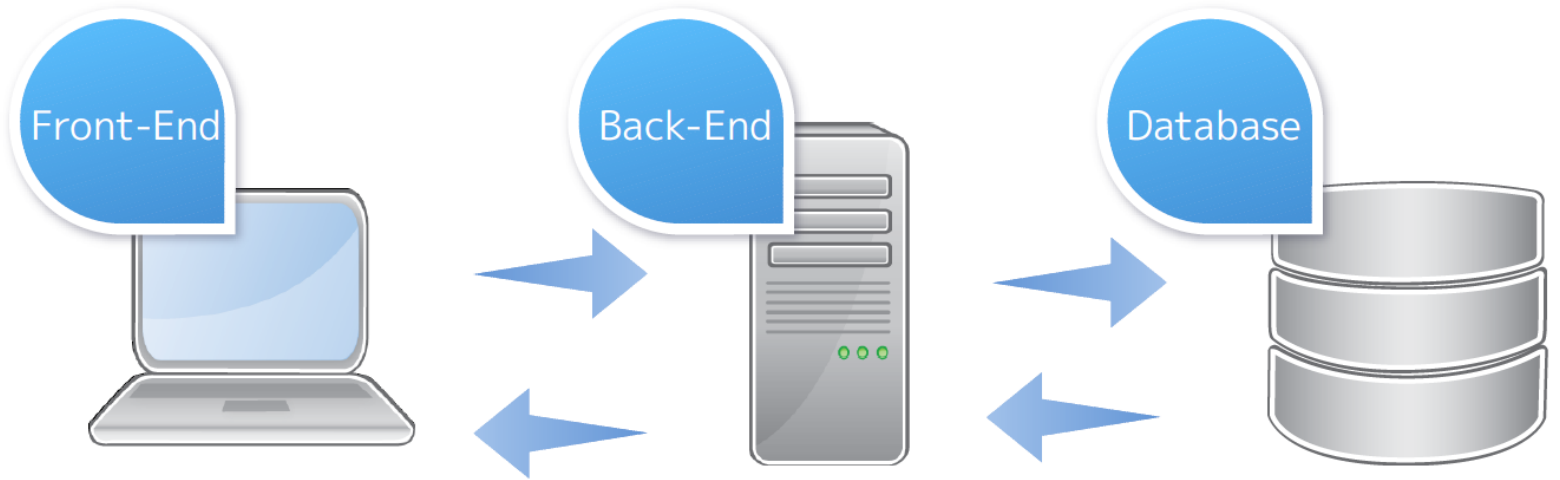




- 2x faster development with fewer developers
 - 33% fewer lines of code
 - 40% fewer files
 - 2x improvement requests/sec
 - 35% decrease in avg response time
- “We are seeing big scale gains, performance boosts and big developer productivity.”



LAMP Stack



Javascript

Linux

MySQL

Apache

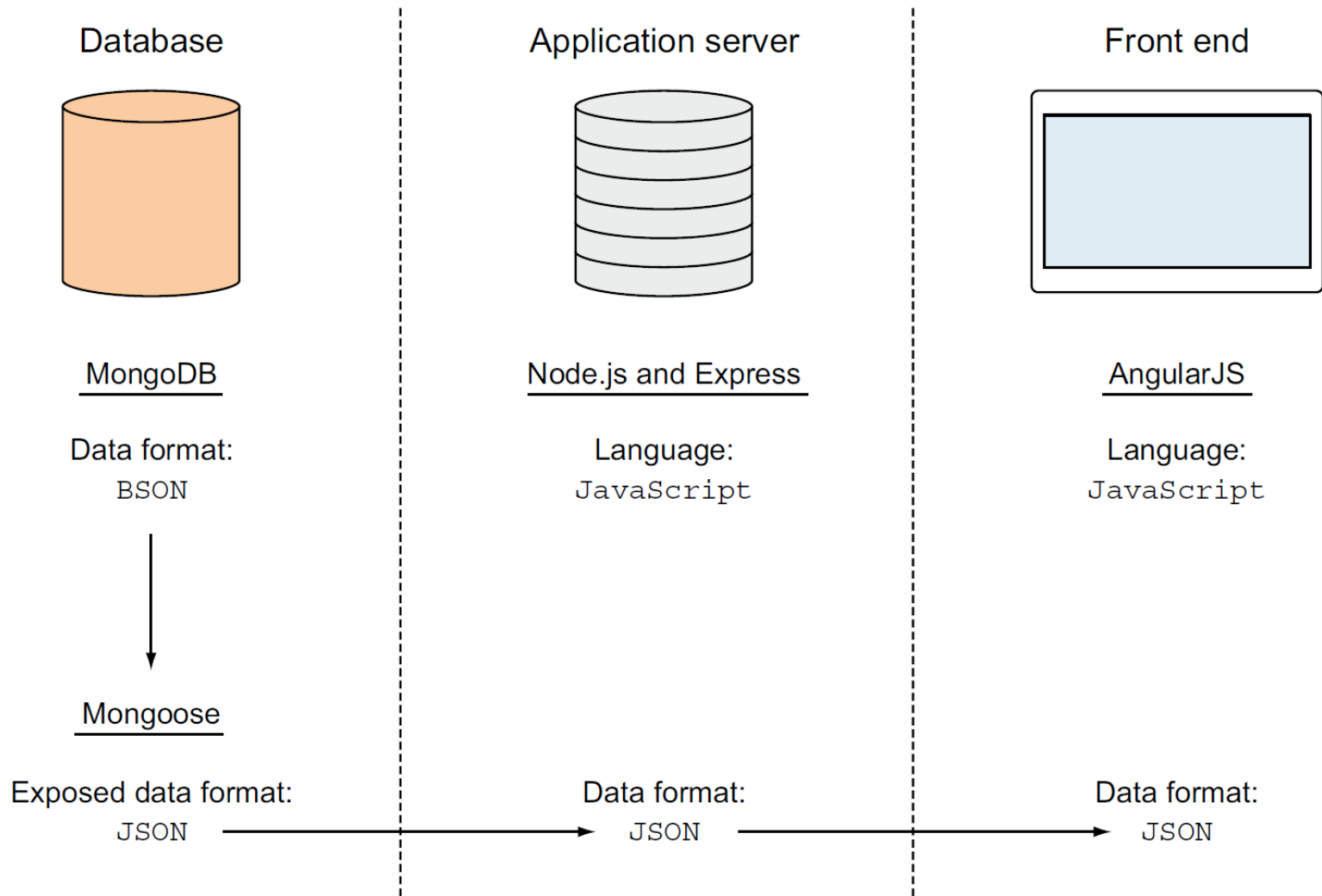
Perl , PHP, Python

Data Transformation
problem

Three Languages
problem

Scale-out
problem

JavaScript is the common language throughout the **me** stack, and JSON is the common data format



Node.js **plays** such a pivotal role in the **MEAN (Mongo, Express, Angular, and Node) stack** (alternative to LAMP)

MEAN Stack

Database



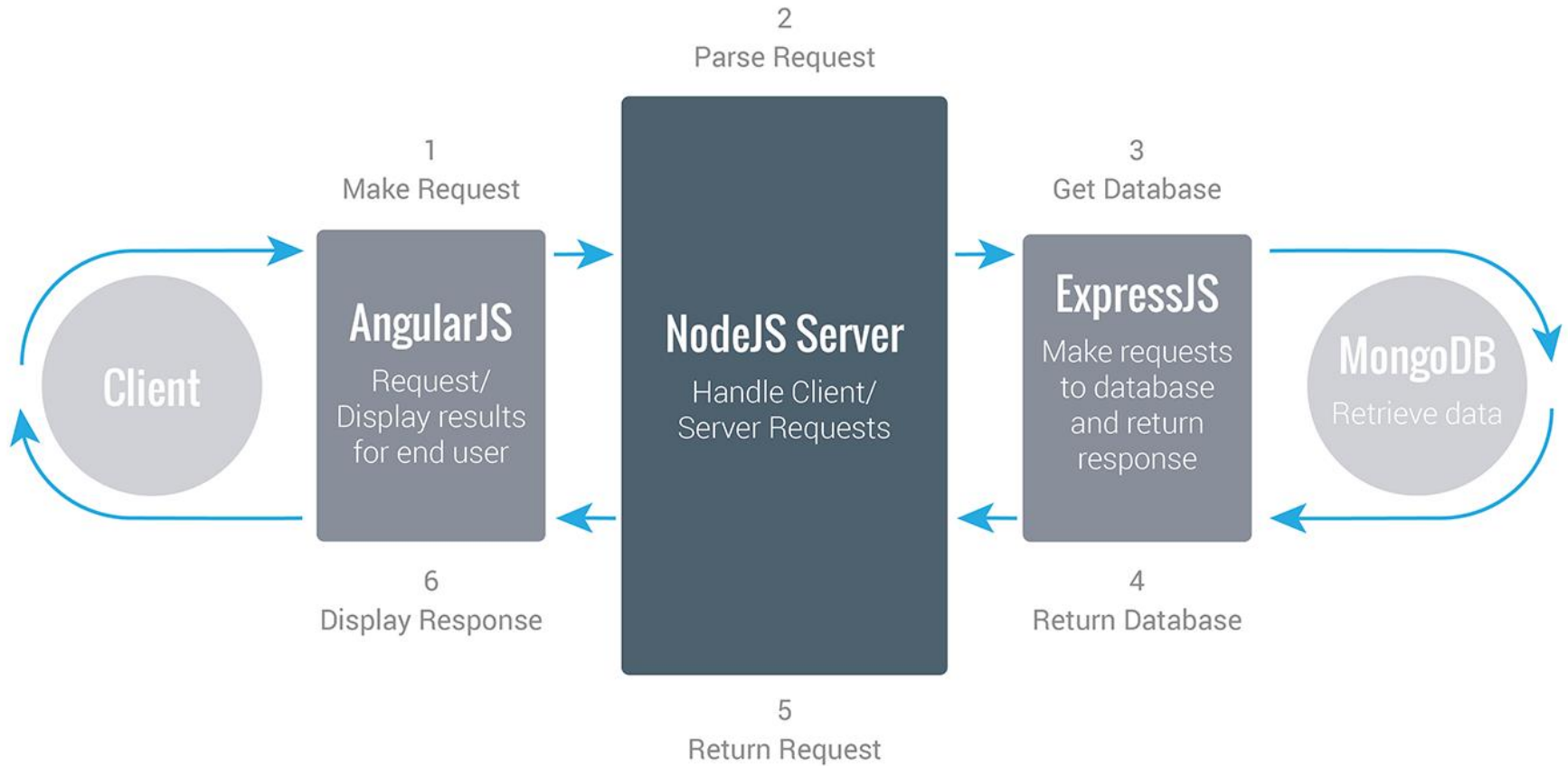
Server



Client



Mean ReCAP



Node.JS Advantages

Architecture

- Single Thread
- App == Server
- Middleware

Deployment

- XCopy
- Run Everywhere

Community

- 200,000+ Packages
- 130M+ Download in day.



Tools



YEOMAN



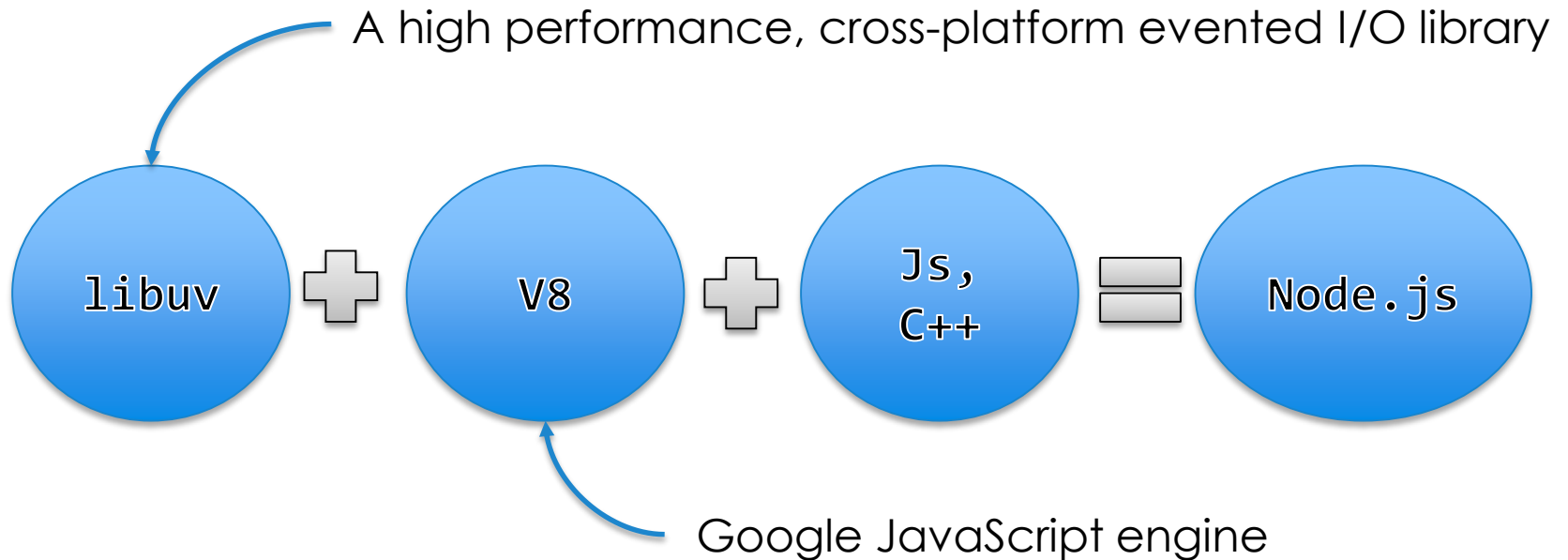
GRUNT



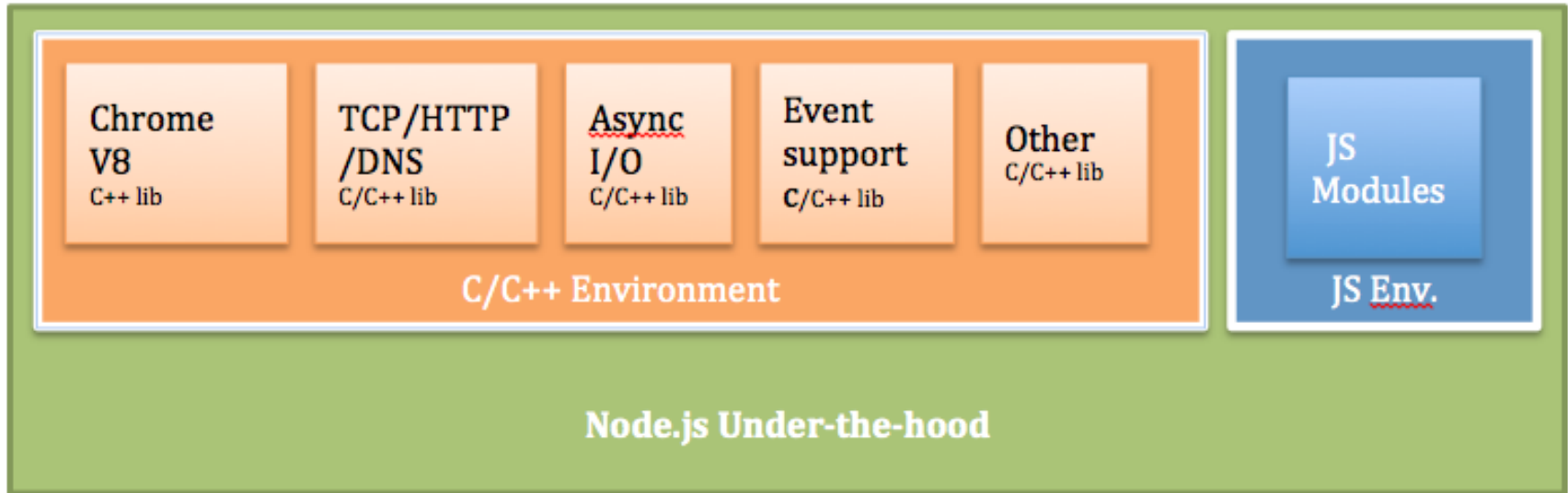
BOWER

Node.js Architecture

Node.js Building Blocks

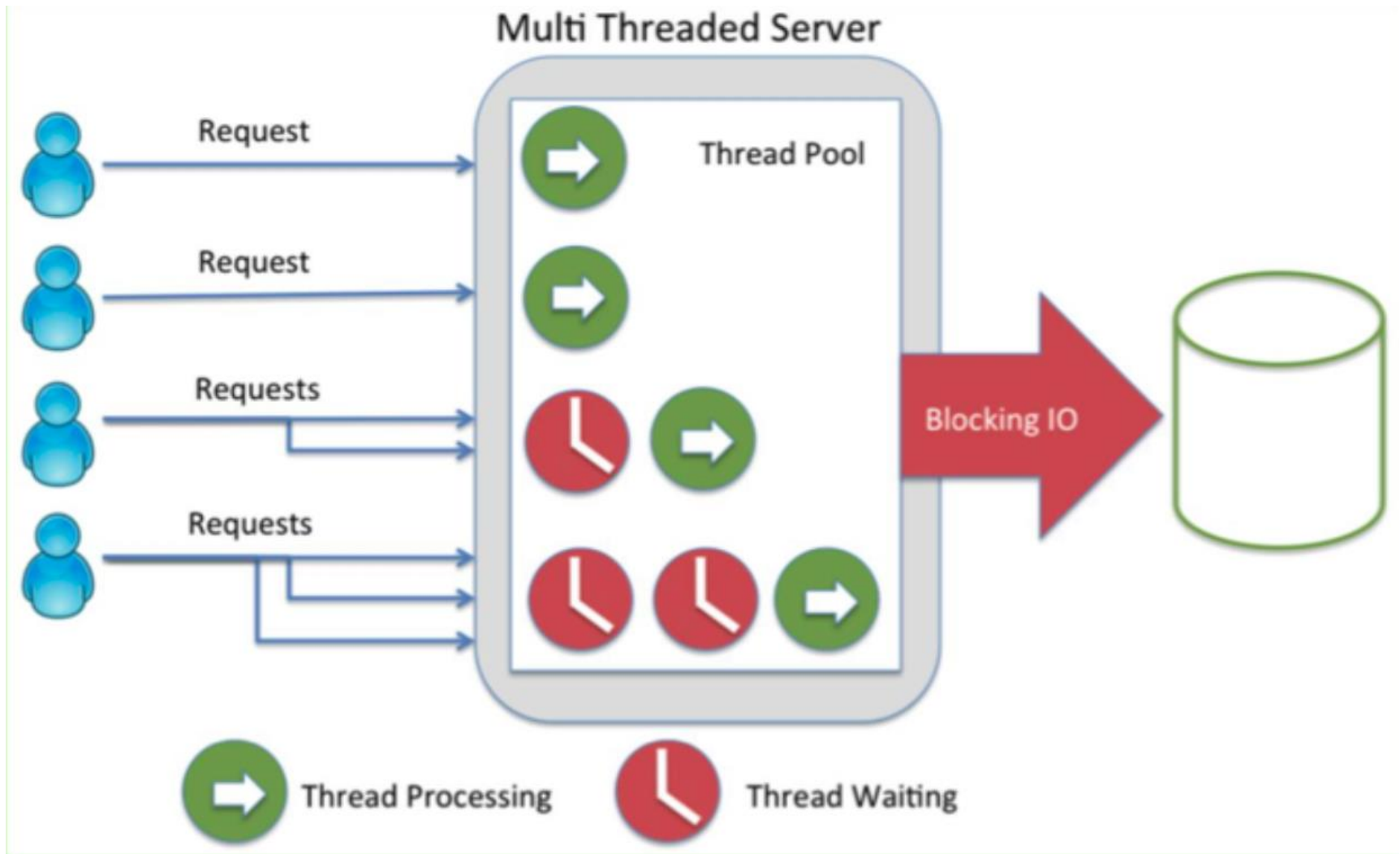


Node.js Under The Hood

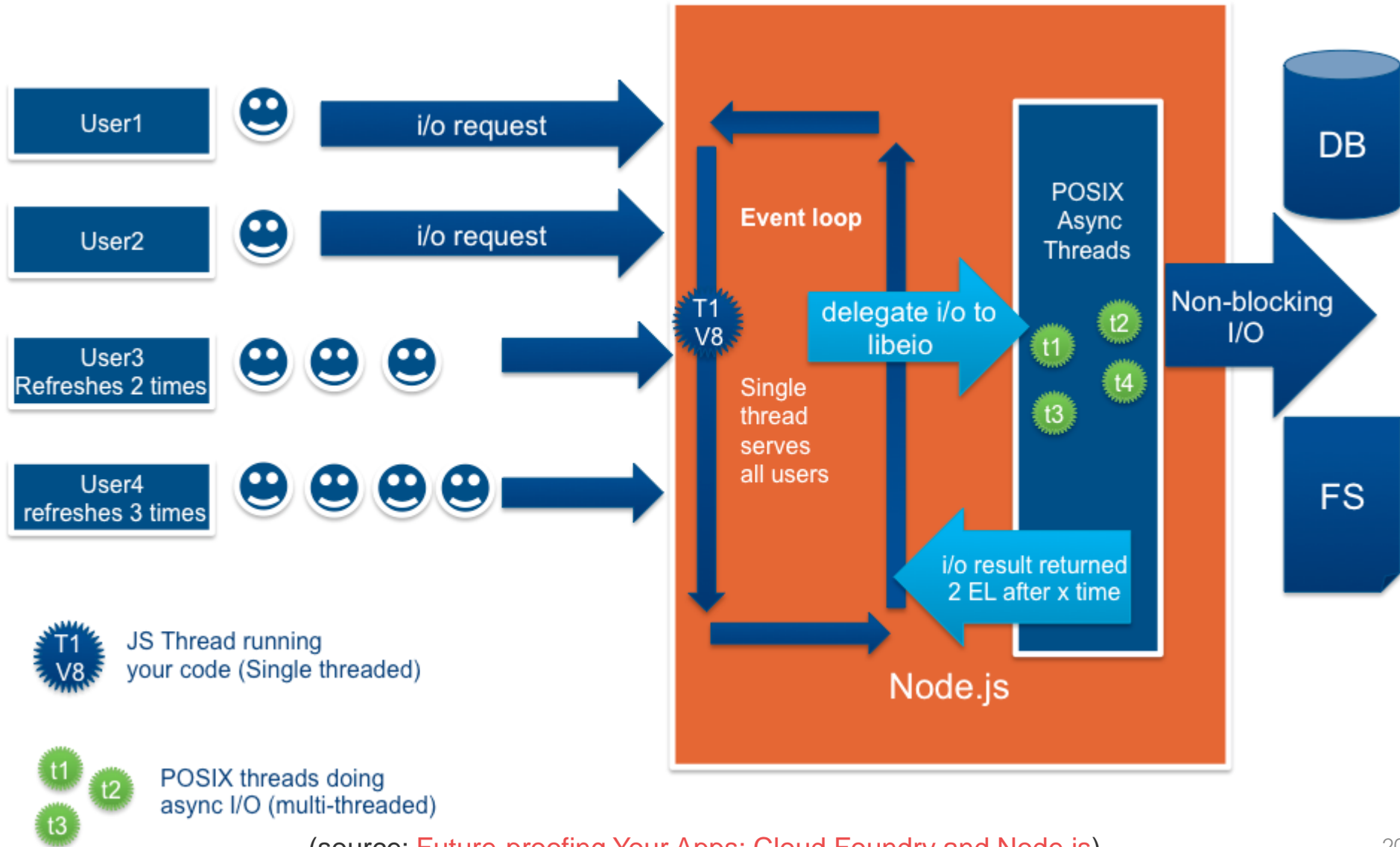


(source: [Future-proofing Your Apps: Cloud Foundry and Node.js](#))

Multi-threaded HTTP Server Using Blocking I/O



Node.js uses Event-driven, Non-Blocking I/O



(source: [Future-proofing Your Apps: Cloud Foundry and Node.js](#))

Node.js Basics

- Modules
- Asynchronous
- Non-blocking I/O
- Event-driven

Modules System



Modules

- An elegant way of encapsulating and reusing code
- Node has a simple module loading system.
 - Files and modules are in one-to-one correspondence.

foo.js

```
var circle = require('./circle.js');  
console.log('The area of radius 4: ' + circle.area(4));
```

The variable **PI** is
private to circle.js

circle.js

```
var PI = Math.PI;  
  
exports.area = function (r) {return PI * r * r;};  
exports.circumference = function (r) {return 2 * PI * r;};
```

File Modules

- A module prefixed:
 - `'/'` is an absolute path to the file.
 - `'./'` is relative to the file calling `require()`.
 - Without a leading `'/'` or `'./'` to indicate a file, the module is either a "**core module**" or is loaded from a **node_modules** folder.

Anatomy of a module

```
var privateVal = 'I am Private!';
```

```
module.exports = {  
  answer: 42,
```

```
  add: function(x, y) {  
    return x + y;  
  }
```

```
}
```

mymodule.js

Usage

```
var mod = require('./mymodule');
```

```
console.log('The answer: ' + mod.answer);
```

```
var sum = mod.add(4,5);
```

```
console.log('Sum: ' + sum);
```

Asynchronous



Events

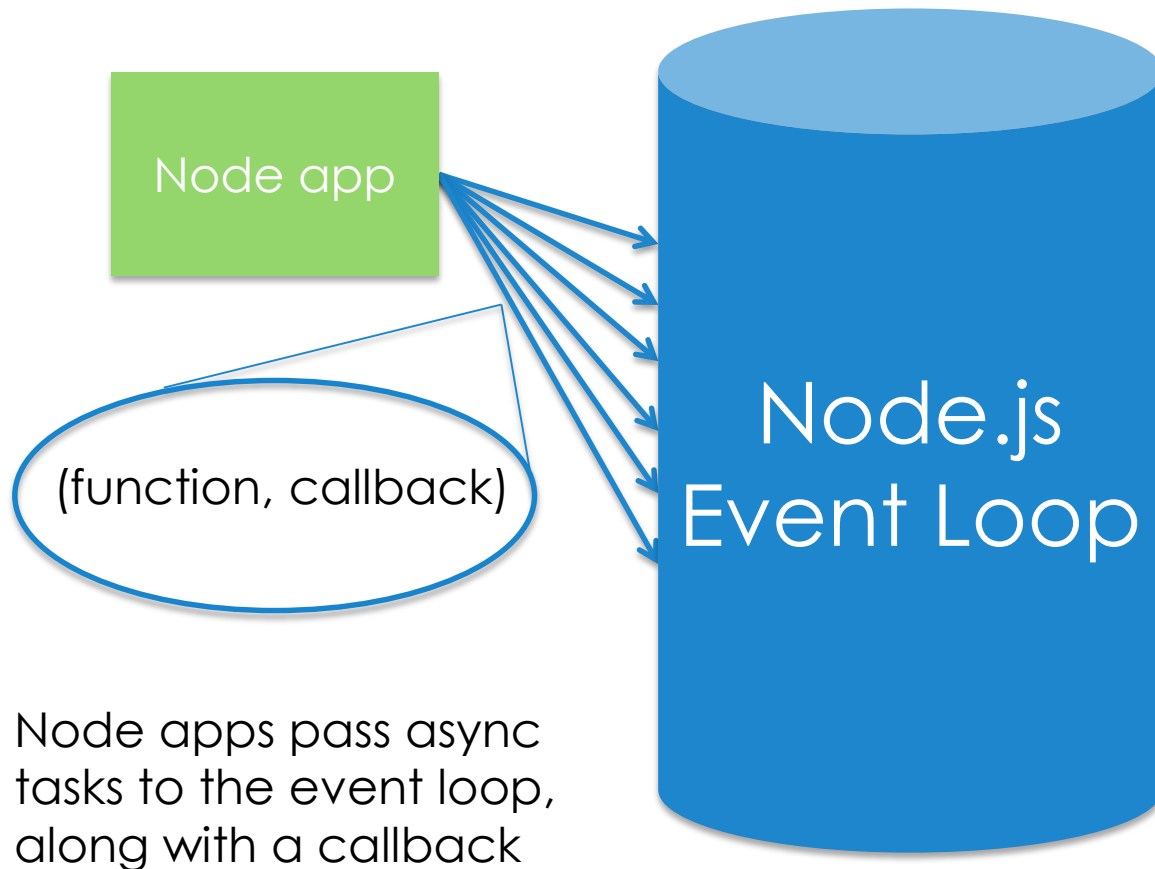


Streams

Asynchronous Programming

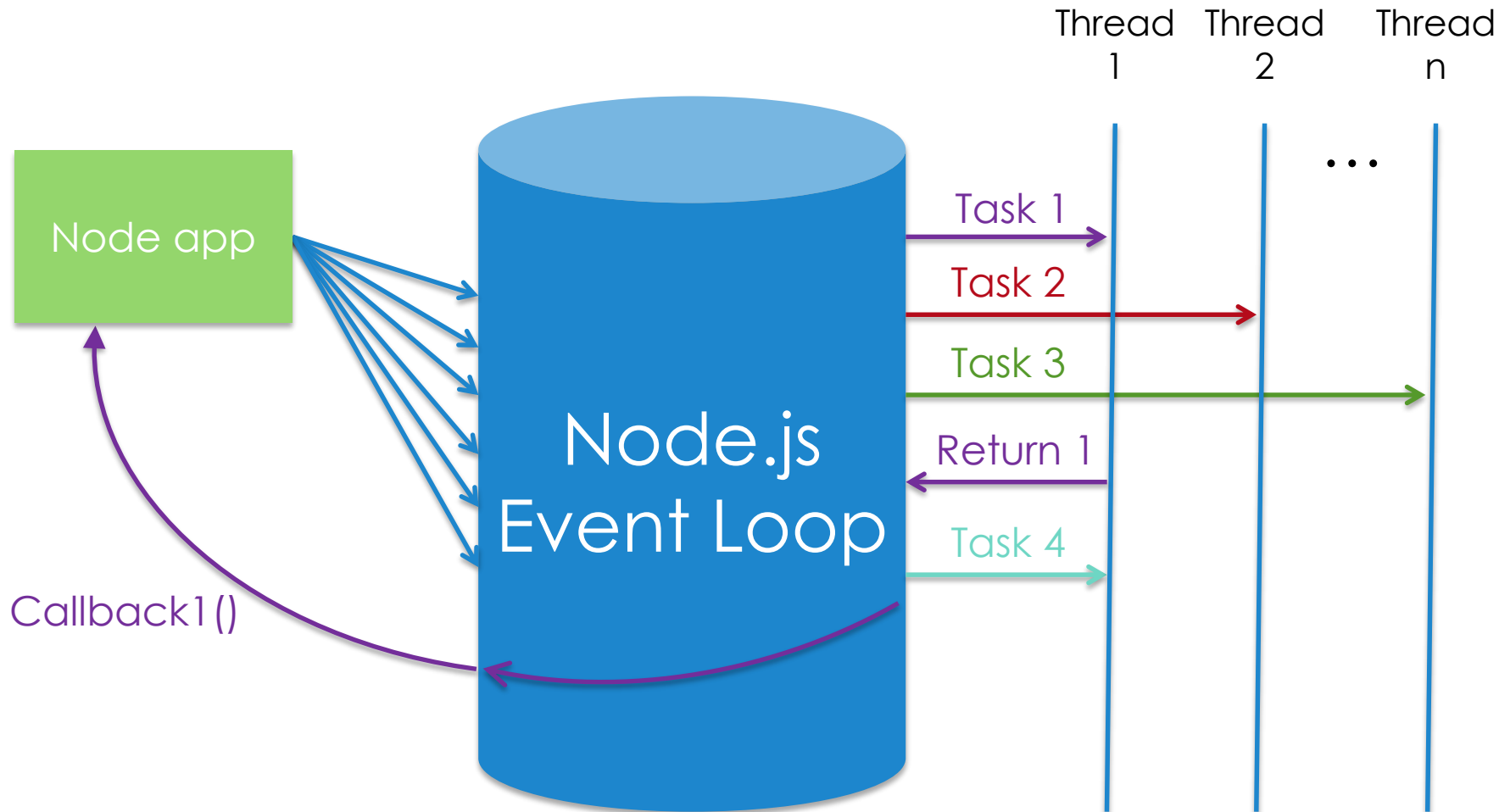
- Node is entirely asynchronous
- You have to think a bit differently
- Failure to understand the event loop and I/O model can lead to anti-patterns
- Keep in mind - Your Node.js app is single-threaded

Event Loop



Event Loop

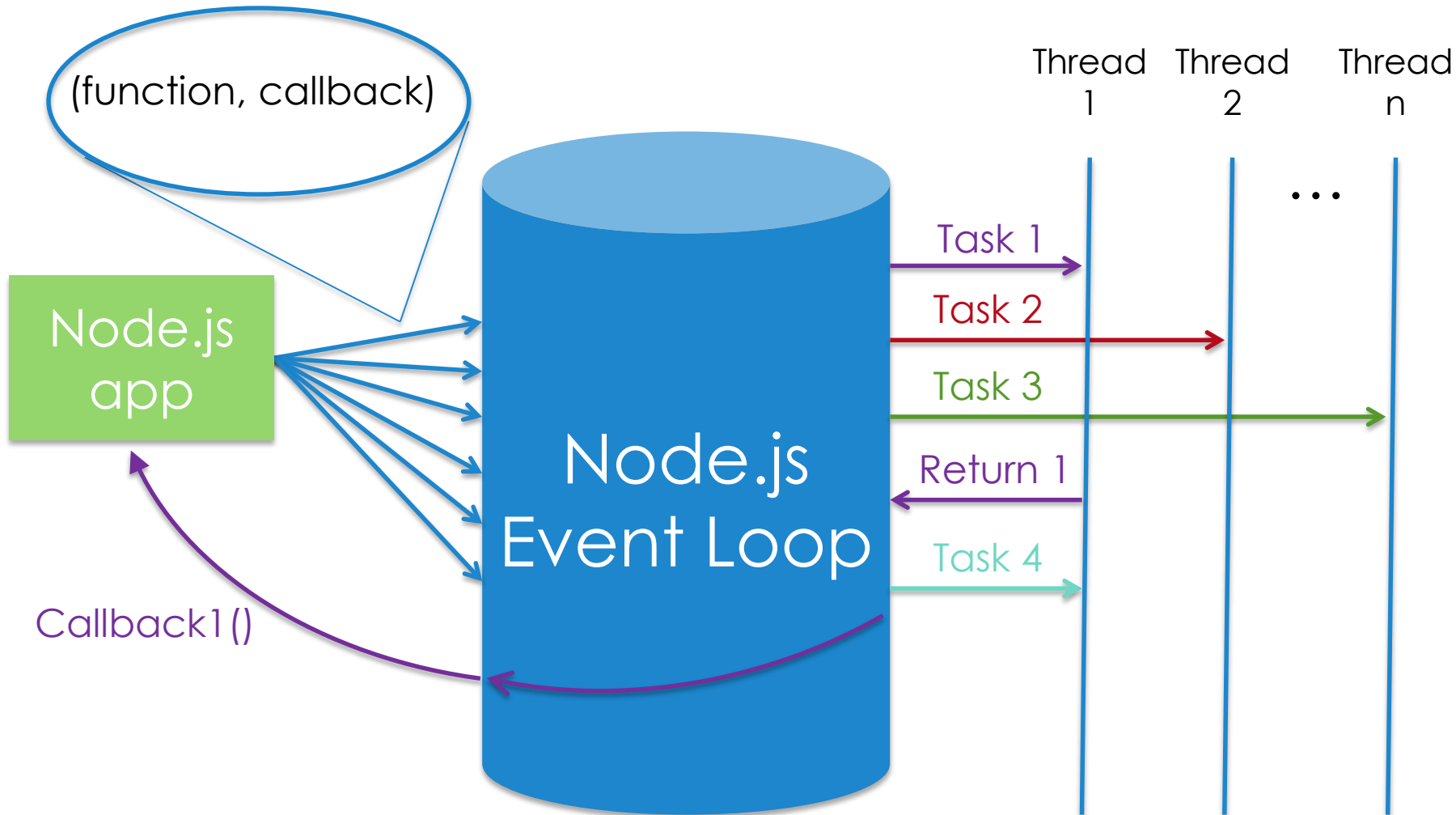
The event loop efficiently manages a thread pool and executes tasks efficiently...



...and executes each callback as tasks complete

1 Node apps pass async tasks to the event loop, along with a callback

2 The event loop efficiently manages a thread pool and executes tasks efficiently...



3 ...and executes each callback as tasks complete

Async I/O

The following tasks should be done asynchronously, using the event loop:

- I/O operations
- Heavy computation
- Anything requiring blocking

Anti-pattern: Synchronous Code

Your app only has one thread, so:

```
for (var i = 0; i < 100000; i++){  
    // Do anything  
}
```

...will bring your app to a grinding halt

Anti-pattern: Synchronous Code

Do not do this in Node.js:

```
var fs = require('fs');

for (var i = 0; i < files.length; i++){
  data = fs.readFileSync(files[i]);
  console.log(data);
}
```

...and it will cause severe performance problems

Pattern: Async I/O

```
fs = require('fs');

fs.readFile('f1.txt', 'utf8', function(err, data) {
    if (err) {
        // handle error
    }
    console.log(data);
});
```

Anonymous, inline callback

File System & Streams

The File System

- **__filename :**

The absolute path of the currently executing file.

- **__dirname :**

The absolute path to the directory containing the currently executing file.

Process Object

- **`process.cwd()`**
The Current Working Directory.
- **`process.chdir("/")`**
Changing the Current Working Directory.
- **`process.execPath`**
Locating the nodeExecutable.

The fs Module

- Node applications perform file I/O via the **fs** module, a core module whose methods provide wrappers around standard file system operations

```
var fs = require("fs");
```

Stream Events

- **data Events**

Indicate that a new piece of stream data, referred to as a chunk, is available.

- **end Event**

Once a stream sends all of its data, it should emit a single end event.

- **close Event**

indicate that the underlying source of the stream data has been closed.

- **error Events**

indicate that a problem occurred with the data stream.

File Streams

- createReadStream()

```
var fs = require("fs");
var stream;
stream = fs.createReadStream(__dirname + "/foo.txt");

stream.on("data", function (data) {
    var chunk = data.toString();
    process.stdout.write(chunk);
});

stream.on("end", function() {
    console.log();
});
```

File Streams

- `createWriteStream()`

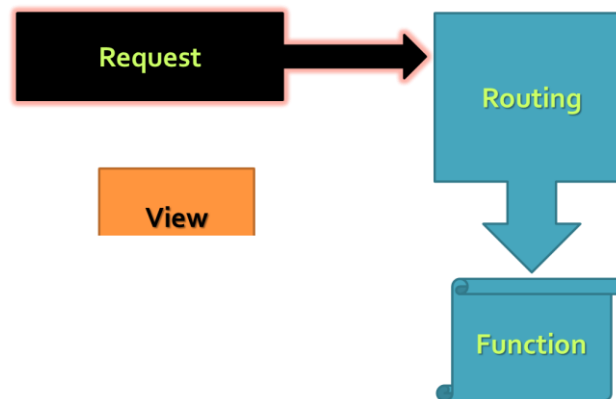
```
var fs = require("fs");  
var readStream = fs.createReadStream(__dirname + "/foo.txt");  
var writeStream = fs.createWriteStream(__dirname + "/bar.txt");  
readStream.pipe(writeStream);
```

Compressing a File Using Gzip Compression

```
var fs      = require("fs");  
var zlib    = require("zlib");  
var gzip    = zlib.createGzip();  
var input   = fs.createReadStream("input.txt");  
var output  = fs.createWriteStream("input.txt.gz");
```

```
input  
  .pipe(gzip)  
  .pipe(output);
```

Express Web Application Framework for Node.js



A Web Server without Express


```
// Require what we need
```

```
var http = require("http");
```

```
// Build the server
```

```
var app = http.createServer(  
  function (request, response) {  
    response.writeHead(200, {  
      "Content-Type": "text/plain"  
    });  
    response.end("Hello world!");  
  });
```

Request Handling



```
// Start that server
```

```
app.listen(1337, "localhost");
```

```
console.log("Server running at http://localhost:1337/");
```

How to Route Without Express

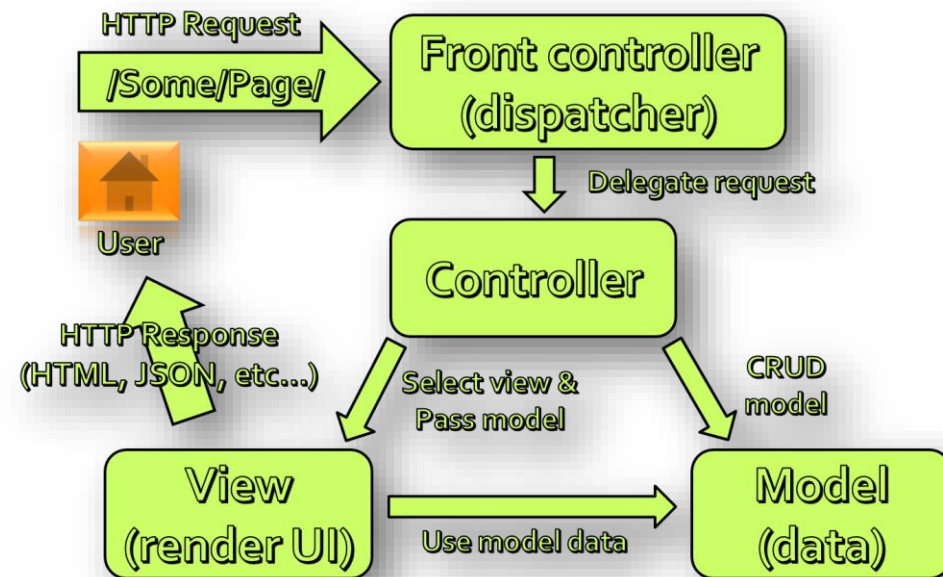
```
var http = require("http");
http.createServer(function (req, res) {

    // Homepage
    if (req.url == "/") {
        res.writeHead(200, { "Content-Type": "text/html" });
        res.end("Welcome to the homepage!");
    } // About page
    else if (req.url == "/about") {
        res.writeHead(200, { "Content-Type": "text/html" });
        res.end("Welcome to the about page!");
    }
    // 404'd!
    else {
        res.writeHead(404, { "Content-Type": "text/plain" });
        res.end("404 error! File not found.");
    }

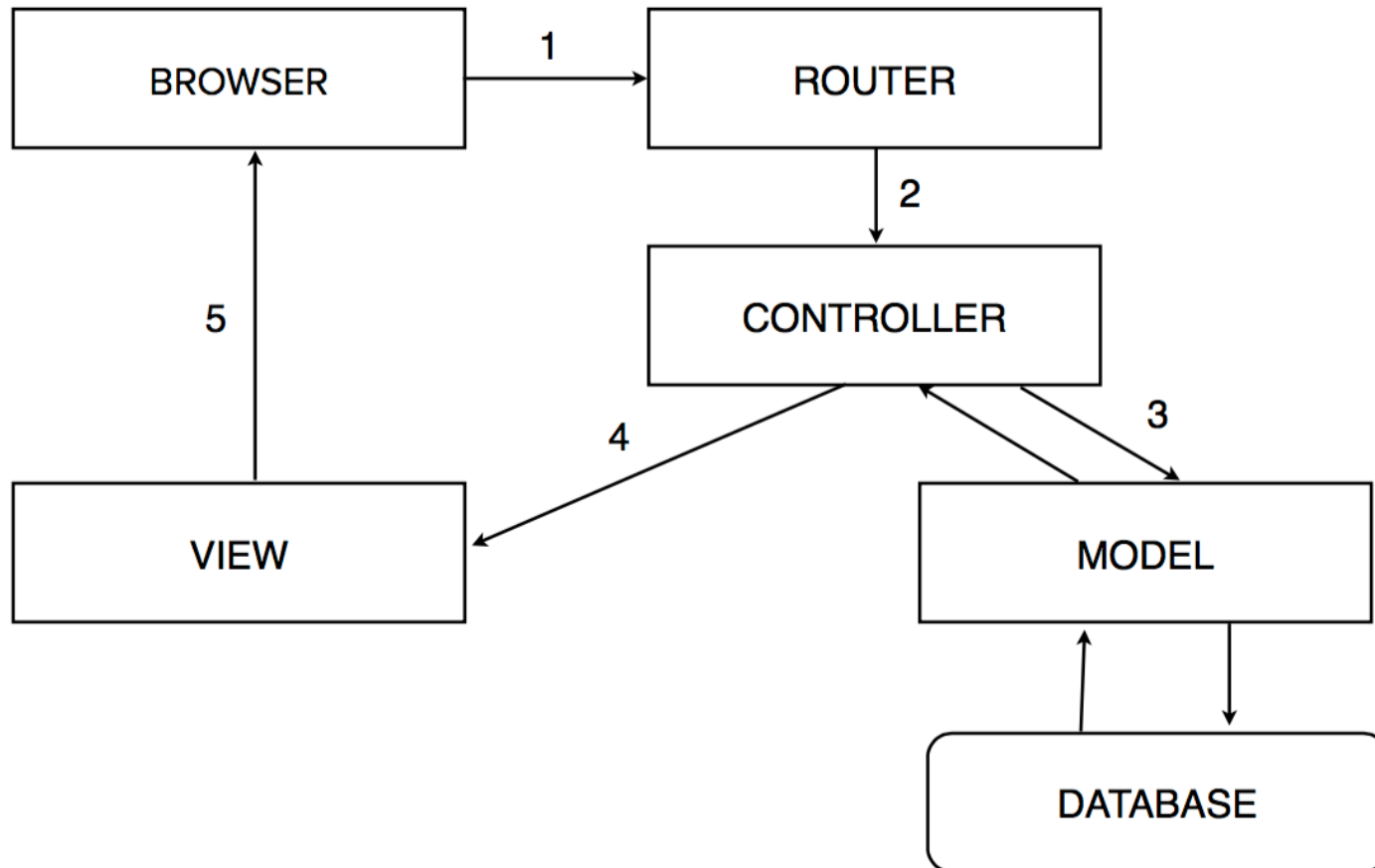
}).listen(1337, "localhost");
```

Express.js

- Adds functionality to the normal server
 - Request / Response enhancements
 - Routing
 - View Support
 - HTML Helpers
 - Content Negotiation



Model View Controller



First Express App

```
var express = require('express');

var app = express();

app.get('/', function (request, response) {
  response.send('Welcome to Express!');
});

app.get('/customer/:id', function (req, res) {
  res.send('Customer requested is ' + req.params['id']);
});

app.listen(3000);
```

Express Routing

Express Routing

```
var express = require("express");
var http = require("http");
var app = express();

app.all("*", function (request, response, next) {
  response.writeHead(200, { "Content-Type": "text/plain" });
  next(); });

app.get("/", function (request, response) {
  response.end("Welcome to the homepage!"); });

app.get("/about", function (request, response) {
  response.end("Welcome to the about page!"); });

app.get("*", function (request, response) {
  response.end("404!"); });

http.createServer(app).listen(1337);
```

Express Routing

```
app.get('/users/:id?', function (req, res, next)
{
  var id = req.params.id;
  if (id) {
    // do something
  } else {
    next();
  }
});
```

```
{
  path: '/user/:id?',
  method: 'all' | 'get' | 'post' | 'put' | 'delete',
  callbacks: [ [Function] ],
  keys: [ { name: 'id', optional: true } ],
  regexp: /^\/user(?:\/([^\/]++))?\\/?$/i,
  params: [ id: '12' ]
}
```

Routing and Module

```
// home.js file in Routing folder.
module.exports = function (app) {
  // home page
  app.get('/', function (req, res) {
    res.render('index', { title: 'Home Page. ' });
  });
  // about page
  app.get('/about', function (req, res) {
    res.render('about', { title: 'About Me. ' });
  });
}

var express = require("express");
var http    = require("http");
var app     = express();

// Include a route file
require('./routes/home')(app);

http.createServer(app).listen(1337);
```

Routing Templates

- One to one

```
app.get('/users/:id?', function (req, res, next) { ... })
```

- One to many

```
'/:controller/:action/:id'
```

Configuration

- Conditionally invoke callback when **env** matches `app.get('env')`, aka **`process.env.NODE_ENV`**.

```
// all environments
app.configure(function() {
  app.set('title', 'My Application');
});

// development only
app.configure('development', function() {
  app.set('db uri', 'localhost/dev');
});

// production only
app.configure('production', function() {
  app.set('db uri', 'n.n.n.n/prod');
});
```

Http Methods

HTTP Methods

- `app.get()`, `app.post()`, `app.put()` & `app.delete()`
- By default Express does not know what to do with this request body, so we should add the ***bodyParser*** middleware
- ***bodyParser*** will parse ***application/x-www-form-urlencoded*** and ***application/json*** request bodies and place the variables in ***req.body***

```
app.use( express.bodyParser() );
```

Post Sample

```
<form method="post" action="/">
  <input type="hidden" name="_method" value="put" />
  <input type="text" name="user[name]" />
  <input type="text" name="user[email]" />
  <input type="submit" value="Submit" />
</form>
```

```
app.use(express.bodyParser());
```

```
app.post('/', function(){
  console.log(req.body.user);
  res.redirect('back');
});
```

Error Handling

- Express provides the **`app.error()`** method which receives exceptions thrown within a route, or passed to `next(err)`.

```
app.error(function (err, req, res, next) {  
  if (err instanceof NotFound) {  
    res.render('404.jade');  
  } else {  
    next(err);  
  }  
});
```

errorHandler Middleware

- Typically defined very last, below any other `app.use()` calls.

```
app.use(express.bodyParser());  
app.use(app.router);  
app.use(function(err, req, res, next){  
    // logic  
});
```

Views

Views in ExpressJS

- User Interface
- Based on Templates
- Support for multiple View Engines
 - Jade, EJS, JSHtml, . . .
- Default is Jade
 - <http://jade-lang.com>

```
app.get('/', function (req, res) {  
    res.render('index');  
});
```

Views in ExpressJS – Example

```
var express = require('express'),
    path = require('path');
var app = express();
app.configure(function () {
    app.set('views', __dirname + '/views');
    app.set('view engine', 'jade');
    app.use(express.static(path.join(__dirname, 'public')));
});
app.get('/', function (req, res) {
    res.render('index');
});
app.listen(3000);
```

```
doctype
html(lang="en")
  head
    title Welcome to this empty page
  body
```

Working with Data

- Pass data to the views

```
res.render('index', { title: 'Customer List' });
```

- Read data from the views
(bodyParser)

```
let username = req.body.username;
```

- Read and send files

```
var filePath = req.files.picture.path;  
// ...  
res.download(filePath);  
res.sendFile(filePath);
```


View Engines

- **View engine** (template engine) is a framework/library that generates views
- Given a template/view JavaScript generates a valid HTML code
- There are lots of JavaScript view engines, and they can be separated into client and server
 - Client: KendoUI, Handlebars.js, jQuery, AngularJS, etc.
 - Server: Jade, Handlebars, HAML, EJS, Vash, etc.
- **Handlebars.js** is recommended. It is a library for creating client-side or server-side templates

Handlebars - Basic (Server side)

- In app.js

```
var express = require('express'),
```

```
    exphbs = require('express3-handlebars'),
```

```
    app = express();
```

```
app.engine('hbs', exphbs({defaultLayout:'main', layoutsDir: 'views/',  
extname: '.hbs'}));
```

```
app.set('view engine', 'hbs');
```

```
app.get('/', function (req, res) {
```

```
    res.render('home', {layout: 'main'});
```

```
});
```

```
app.listen(80);
```

Handlebars - Basic (Server side)

- In views/main.hbs

```
<html> {{{body}}} </html>
```

{{{body}}} - placeholder for the main content to be rendered

Handlebars - Helpers

- Help you to do something more in the template
- `{{#if}}`
 - If the condition is true, display the thing in the middle.
 - `{{#if condition}} Display {{dataname}} {{/if}}`
- `{{#each}}`
 - `{{#each items}} {{name}} {{emotion}} {{/each}}`
 - Iterate the the rows in “items”

```
var data = {  
  items: [  
    {name: "Handlebars", emotion: "love"},  
    {name: "Mustache", emotion: "enjoy"},  
    {name: "Ember", emotion: "want to learn"}  
  ]  
};
```

View Rendering

- View filenames take the form “<name>.<engine>”, where <engine> is the name of the module that will be required.

```
app.get('/', function (req, res) {  
  res.render( 'index.hbs', { title: 'My Site' } );  
});
```

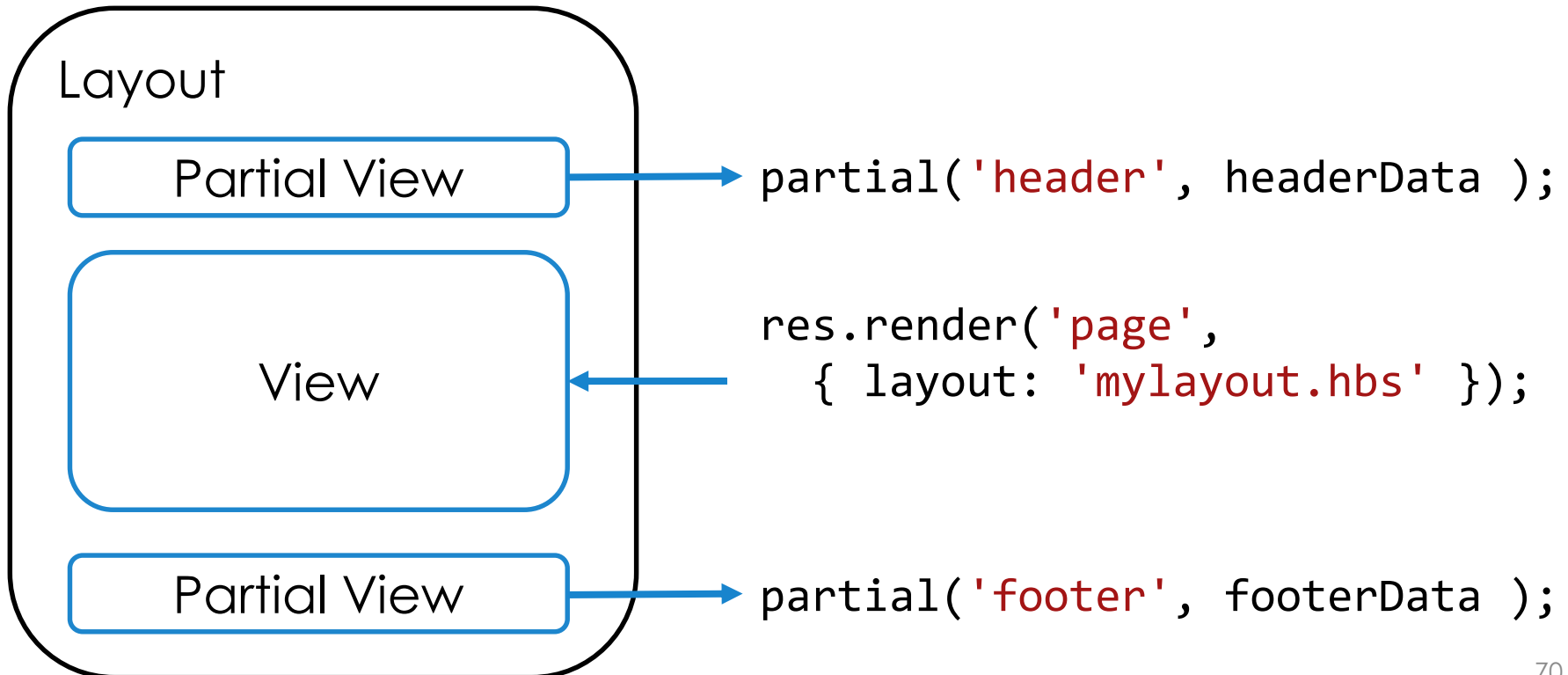


Model

View file

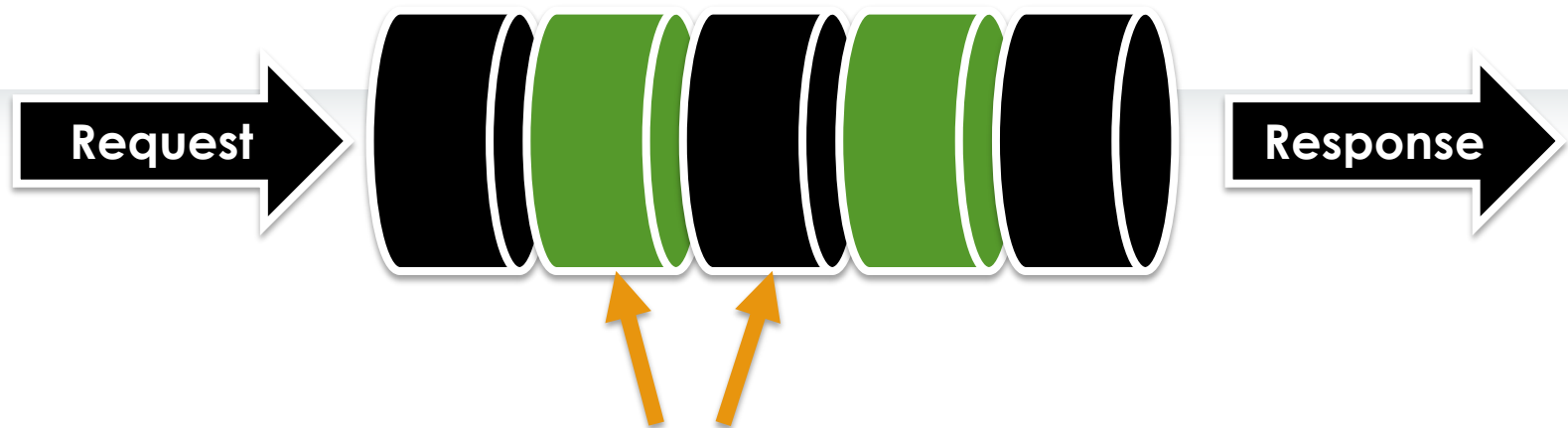
View Layout & Partials

- The Express view system has built-in support for partials which are “mini” views representing a document fragment.



Middleware

= Request Processing Pipeline



Middleware (logging, authentication, etc.)

What is middleware?

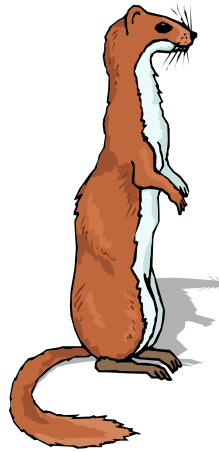
- Middleware is a request handler.
 - Routing , Controller, Models, Views... Security



```
function myFunMiddleware(request, response, next) {  
  // Do stuff with the request and response.  
  // When we're all done, call next() to defer  
  // to the next middleware.  
  next();  
}
```

```
// Add some middleware  
app.use(connect.logger());  
app.use(connect.Security);  
app.use(connect.Routing);  
app.use(myFunMiddleware);  
...
```


Data Management using Mongoose



Document Data Model

Relational

PERSON

Pers_ID	Surname	First_Name	City
0	Miller	Paul	London
1	Ortega	Alvaro	Valencia
2	Huber	Urs	Zurich
3	Blanc	Gaston	Paris
4	Bertolini	Fabrizio	Rome

CAR

Car_ID	Model	Year	Value	Pers_ID
101	Bentley	1973	100000	0
102	Rolls Royce	1965	330000	0
103	Peugeot	1993	500	3
104	Ferrari	2005	150000	4
105	Renault	1998	2000	3
106	Renault	2001	7000	3
107	Smart	1999	2000	2

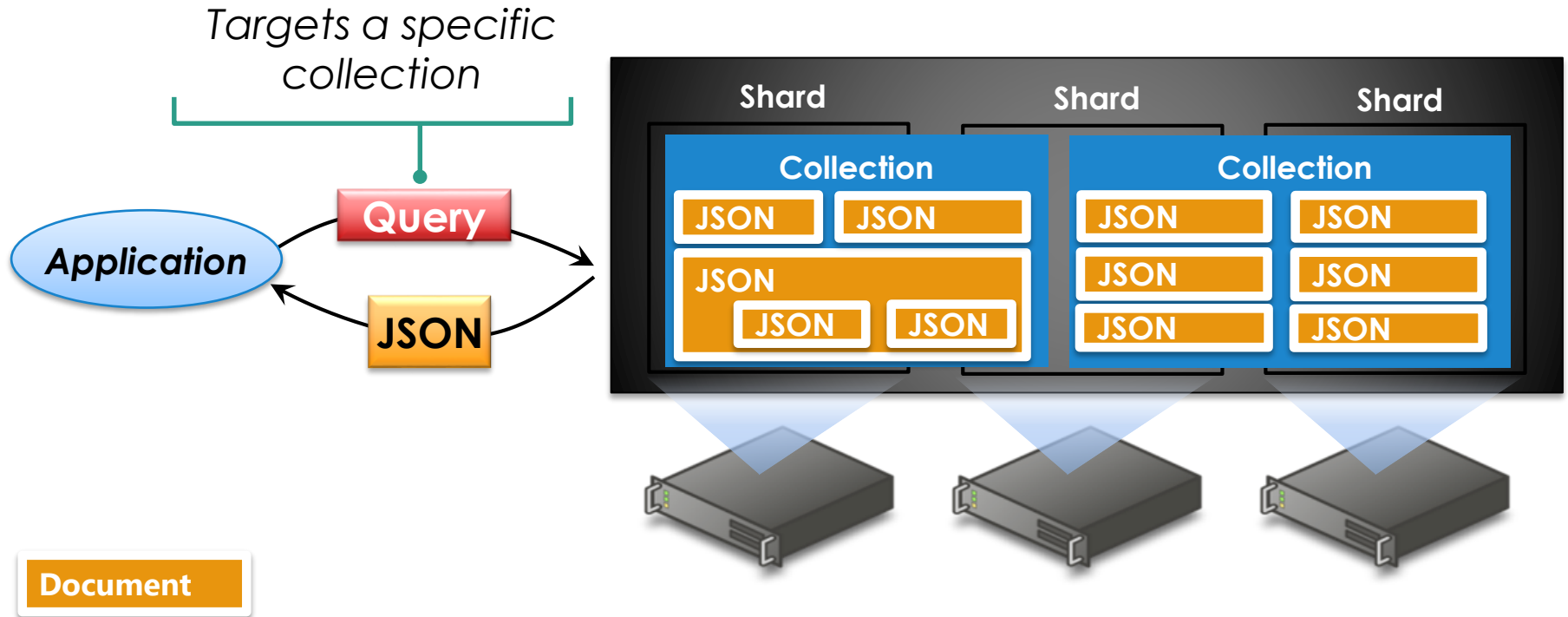
NO RELATION



MongoDB

```
{
  first_name: 'Paul',
  surname: 'Miller',
  city: 'London',
  location:
[45.123,47.232],
  cars: [
    { model: 'Bentley',
      year: 1973,
      value: 100000, ... },
    { model: 'Rolls Royce',
      year: 1965,
      value: 330000, ... }
  ]
}
```

MongoDB Document Databases



- IDE

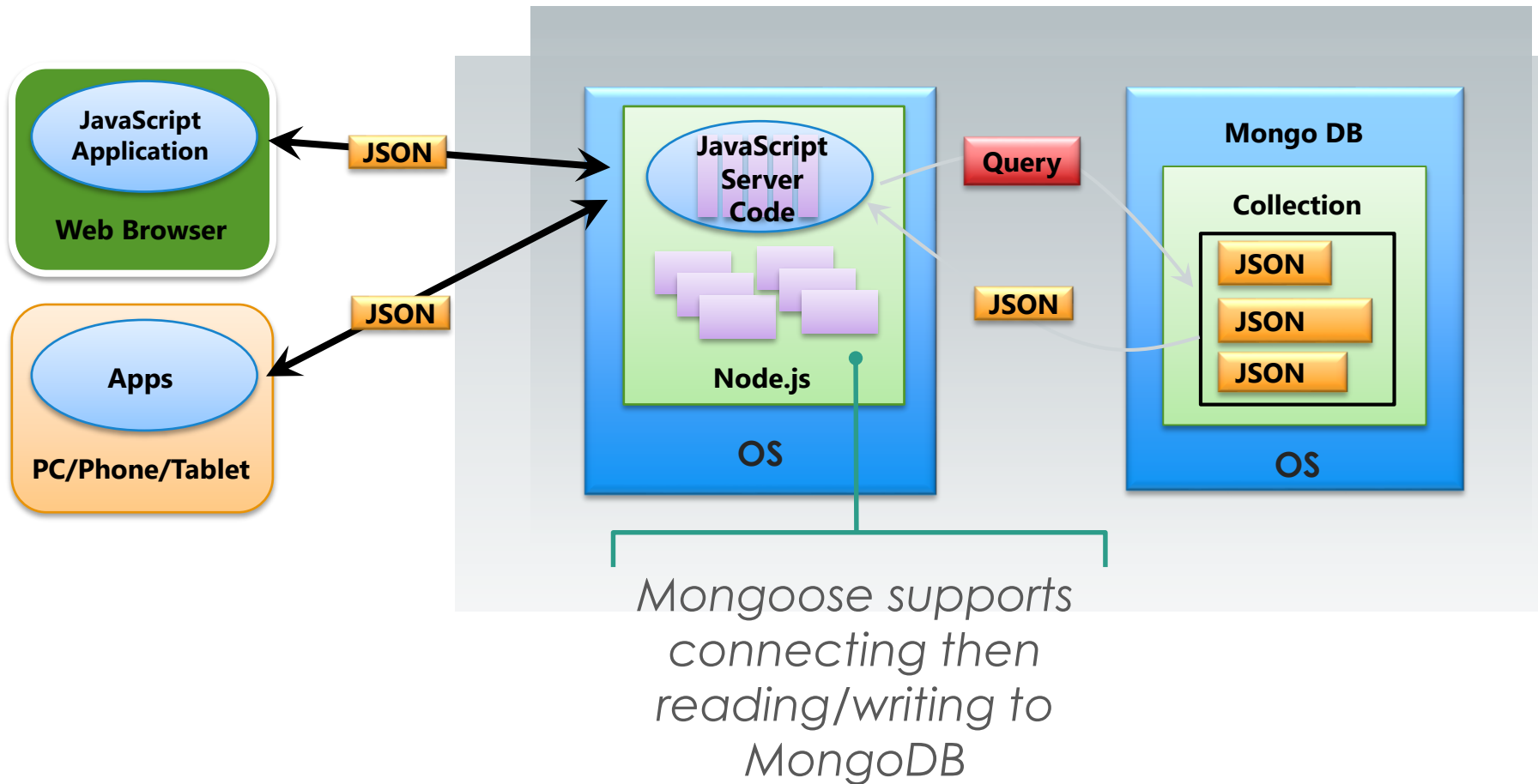
<http://app.robomongo.org/>

- MongoDB in the Cloud

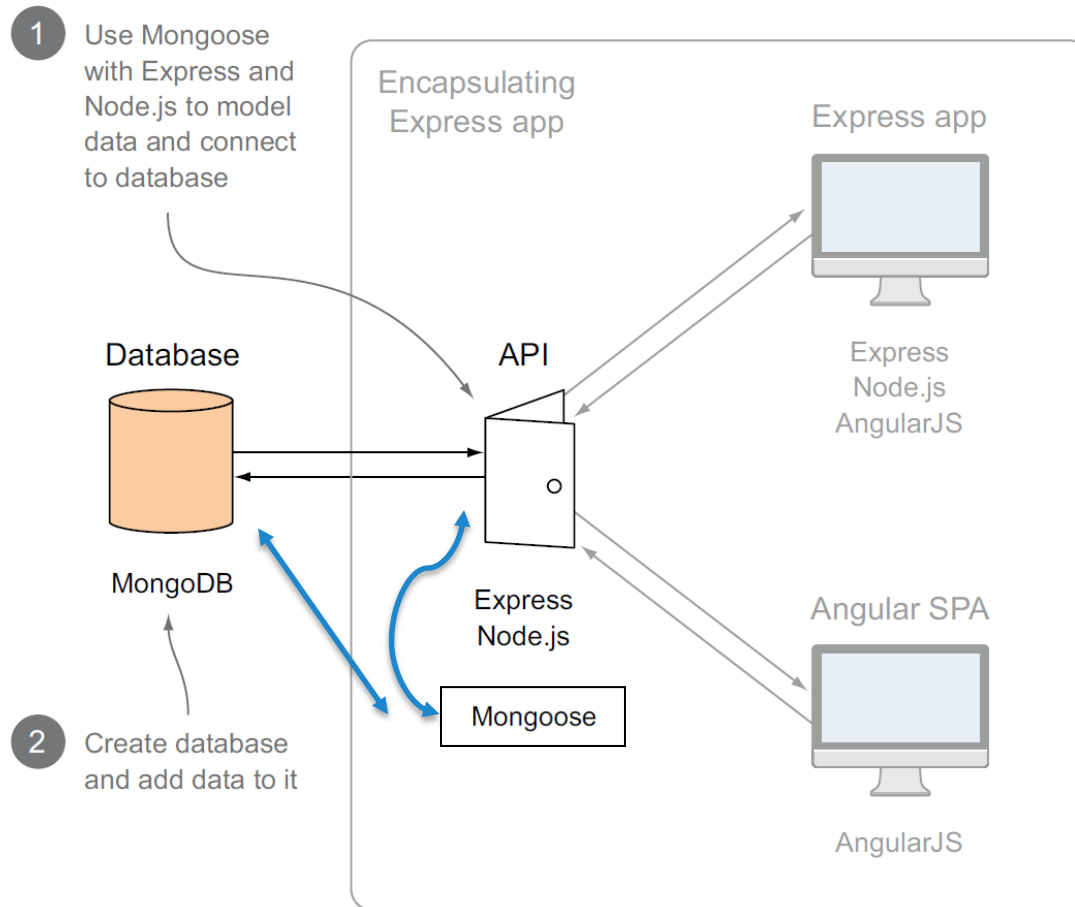
<https://mongolab.com/> (500MB free)

JSON Storage for JavaScript Applications

The complete picture



Mongoose inside Express is used to model the data and manage the connection to the database



Node/Express application interacts with MongoDB through Mongoose

Mongoose Overview

- Mongoose is a object-document model module in Node.js for MongoDB
 - Wraps the functionality of the native MongoDB driver
 - Exposes models to read/write documents:
 - Each schema maps to a MongoDB collection
 - Models can be instantiated based on a schema
 - Instances of models represent documents in MongoDB
 - Supports validation on save
 - Extends the native queries

Mongoose (getting started)

- Require Node module
- Connect to MongoDB
- Define your schema in JSON

```
var mongoose = require('mongoose');
```

```
var db = mongoose.connect('mongodb://localhost/.opendata');
```

```
> db.service_requests.findOne()
{
  "_id" : ObjectId("53208a81961bffb27dd12d77"),
  "service_request_id" : NumberLong("101002585789"),
  "status" : "open",
  "status_notes" : "In progress - The request has been scheduled.",
  "service_name" : "Road - Pot hole",
  "service_code" : "CSROWR-12",
  "description" : null,
  "agency_responsible" : "311 Toronto",
  "service_notice" : null,
  "requested_datetime" : ISODate("2014-03-09T23:48:14Z"),
  "updated_datetime" : null,
  "expected_datetime" : ISODate("2014-03-14T23:49:00Z"),
  "address" : "HEDDINGTON AVE & ROSELAWN AVE, , former TORONTO",
  "address_id" : 13456980,
  "zipcode" : null,
  "long" : -79.415014617,
  "lat" : 43.707604881,
  "media_url" : null
}
```

```
var ServiceRequestSchema = new Schema({
  service_request_id: {type: Number},
  status: {type: String},
  status_notes: {type: String},
  service_name: {type: String},
  service_code: {type: String},
  description: {type: String},
  agency_responsible: {type: String},
  service_notice: {type: String},
  requested_datetime: {type: Date, default: Date.now},
  updated_datetime: {type: Date, default: Date.now},
  expected_datetime: {type: Date, default: Date.now},
  address: {type: String},
  address_id: {type: Number},
  zipcode: {type: String},
  long: {type: Number},
  lat: {type: Number},
  media_url: {type: String}
});
```

- Create the model object

```
var ServiceRequest = db.model('service_requests', ServiceRequestSchema);
```

Mongoose - methods

- Mongoose supports all the CRUD operations:
 - Create → `modelObj.save(callback)`
 - Read → `Model.find().exec(callback)`
 - Update → `modelObj.update(props, callback)`
→ `Model.update(condition, props, cb)`
 - Remove → `modelObj.remove(callback)`
→ `Model.remove(condition, props, cb)`

Installing Mongoose

- ◆ Run the following from the CMD

```
$ npm install mongoose --save
```

- ◆ **In node**

- ◆ **Load the module**

```
var mongoose = require('mongoose');
```

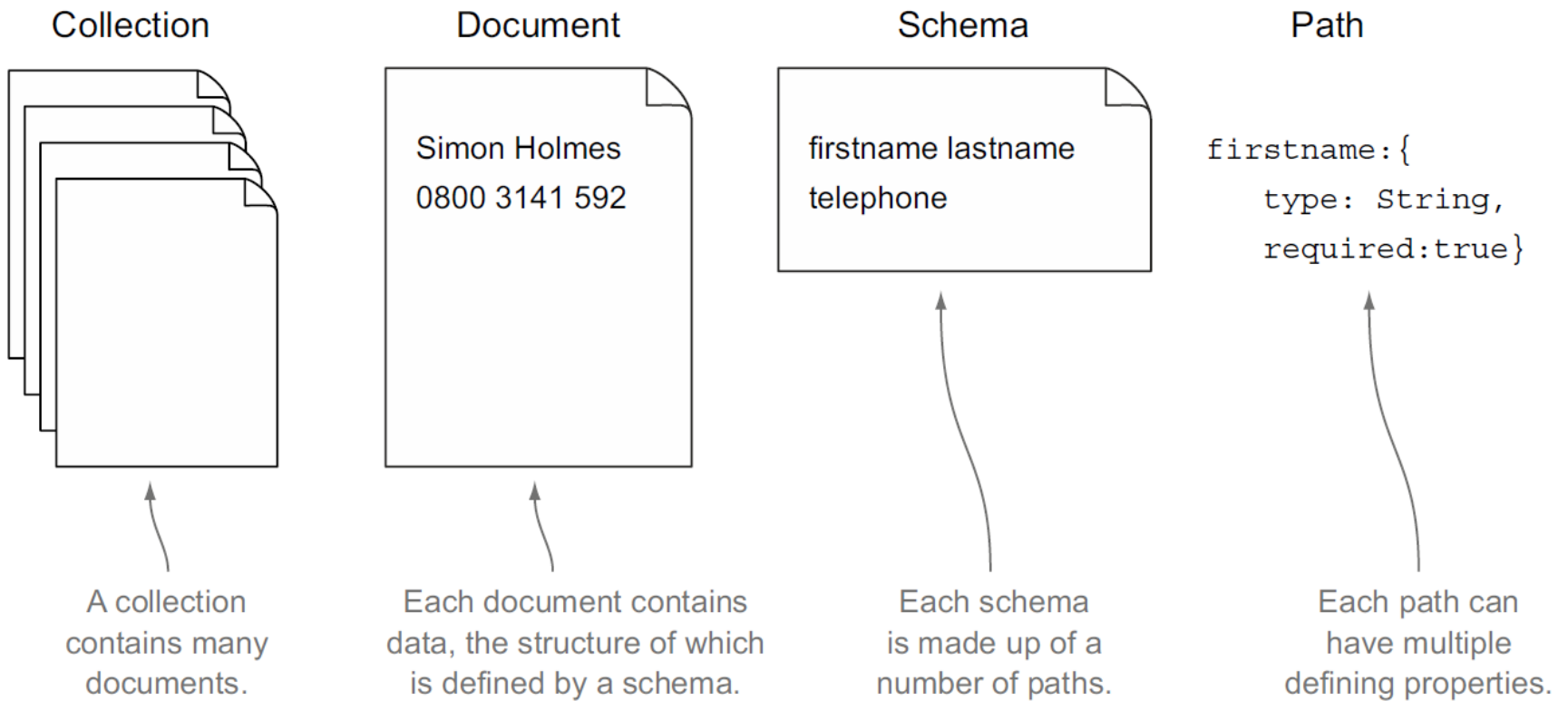
- ◆ **Connect to the database**

```
mongoose.connect(mongoDbPath);
```

- ◆ **Create models and persist data**

```
var Unit = mongoose.model('Unit', { type: String } );  
new Unit({type: 'warrior'}).save(callback); //create  
Unit.find({type: 'warrior'}).exec(callback); //fetch
```

Relationships among collections, documents, schemas, and paths in MongoDB and Mongoose



Document Instance vs. Schema

```
{  
  "firstname" : "Simon",  
  "surname" : "Holmes",  
  "_id" : ObjectId("52279effc62ca8b0c1000007")  
}
```

**Example MongoDB
document**

```
{  
  firstname : String,  
  surname : String  
}
```

**Corresponding
Mongoose schema**

Mongoose Models

- ◆ Mongoose supports models and a model has a schema
- ◆ Each of the properties must have a type
 - Types can be Number, String, Boolean, array, object

```
var modelSchema = new mongoose.Schema({  
  propString: String,  
  propNumber: Number,  
  propObject: {},  
  propArray: [],  
  propBool: Boolean  
});  
  
var Model = mongoose.model('Model', modelSchema);
```

Property Validation

- With Mongoose developers can define custom validation on their properties
 - i.e. validate records when trying to save

```
var unitSchema = new mongoose.Schema({...});
unitSchema.path('position.x').validate(function(value){
  return value >= 0 && value <= maxX;
});
unitSchema.path('position.y').validate(function(value){
  return value >= 0 && value <= maxY;
});
```

Mongoose Queries

- Mongoose supports many queries:
 - For equality/non-equality
 - Selection of some properties
 - Sorting
 - Limit & skip
- All queries are executed over the object returned by `Model.find*()`
 - Call `.exec()` at the end to run the query

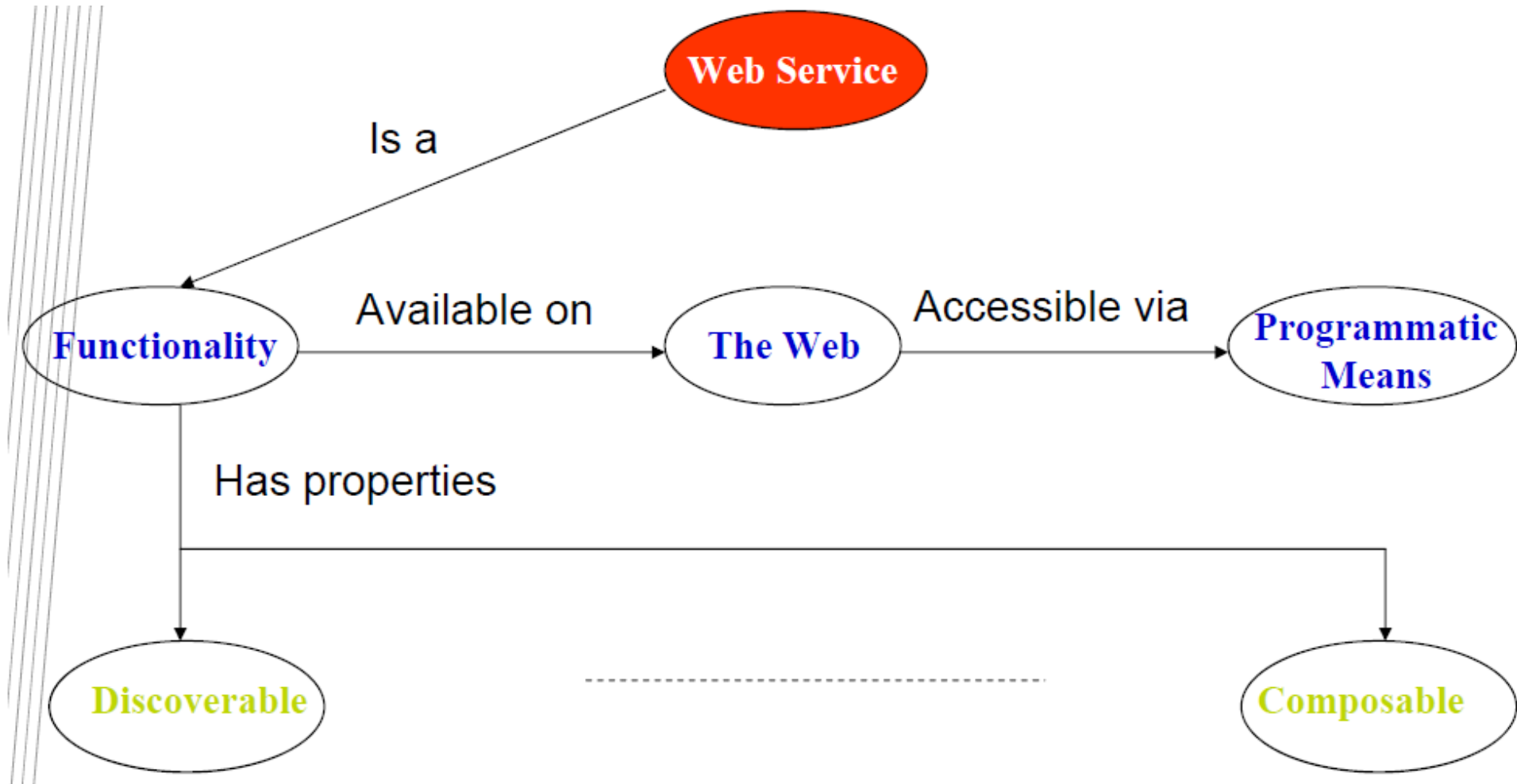
```
.where({conditionOne: true}).or({conditionTwo: true})
```

REST Services

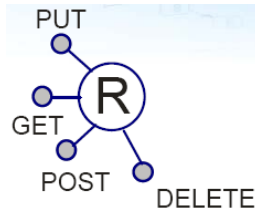
What is a Web Service?

- Web services = component with standard interface to ease integrating applications/components
- Software component provided through a **network-accessible endpoint**
 - Someone else may own the service and is responsible for its operation
- Services exchange standard ~~XML~~/JSON messages
- Major design goal = **interoperability between heterogeneous systems**
- Two major types: **REST** Services and ~~SOAP~~ Services

What is Web Service?



REST Principles

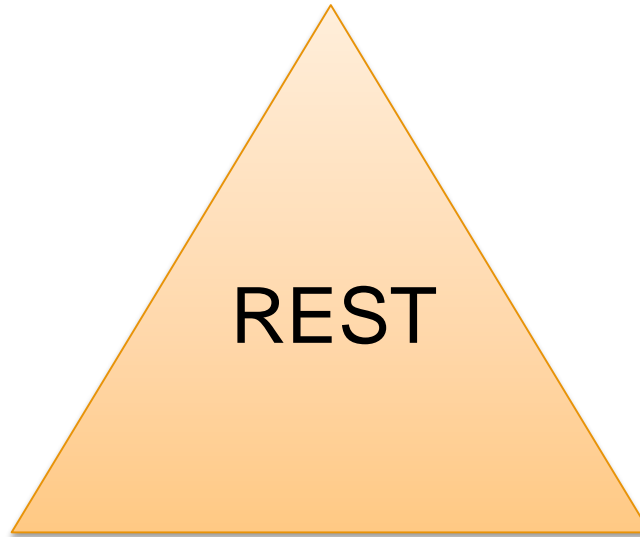


- **Addressable Resources** (nouns): Identified by a **URI**
(e.g., `http://example.com/customers/123`)
- **Uniform Interface** (verbs): GET, POST, PUT, and DELETE
 - Use verbs to **exchange** application state and **representation**
 - Embracing HTTP as an Application Protocol
- **Representation-oriented**
 - Representation of the resource state** transferred between client and server in a variety of data formats: **XML, JSON, (X)HTML, RSS..**
- **Hyperlinks** define relationships between resources and valid state transitions of the service interaction

REST Services Main Concepts

Nouns (Resources)

e.g., <http://example.com/employees/12345>



REST

Verbs

e.g., GET, POST

Representations

e.g., XML, JSON

Resources

- The key abstraction in REST is a **resource**
- A resource is a conceptual mapping to a set of entities
 - Any **information that can be named can be a resource**: a document or image, a temporal service (e.g. "today's weather in Doha"), a collection of books and their authors, and so on
- Represented with a global identifier (URI in HTTP)
 - <http://www.boeing.com/aircraft/747>

Naming Resources

- REST uses URI to identify resources
 - <http://localhost/books/>
 - <http://localhost/books/ISBN-0011>
 - <http://localhost/books/ISBN-0011/authors>
 - <http://localhost/classes>
 - <http://localhost/classes/cmpps356>
 - <http://localhost/classes/cs356/students>
- As you traverse the path from more generic to more specific, you are navigating the data

Representations

- Specify the data format used when returning a resource representation to the client
- Two main formats:
 - JavaScript Object Notation (JSON)
 - XML
- It is common to have multiple representations of the same data

Representations

- XML

```
<course>  
  <id>cmps356</id>  
  <name>Enterprise Application  
  Development</name>  
</course>
```

- JSON

```
{  
  id: 'cmps356',  
  name: 'Enterprise Application Development'  
}
```

HTTP Verbs

- Represent the actions to be performed on resources
- Retrieve a representation of a resource: **GET**
- Create a new resource:
 - Use **POST** when the server decides the new resource URI
 - Use **PUT** when the client decides the new resource URI. Also **PUT** is also typically used for update
- Delete an existing resource: **DELETE**
- Get metadata about an existing resource: **HEAD**
- See which of the verbs the resource understands: **OPTIONS**

REST Services using Node.js

- See posted Node.js REST Services example
- Test them using Postman Chrome plugin

<https://www.getpostman.com/>