



Outline

- What is Angular and why should you care!
- Single Page Application (SPA)
- Angular Architecture
- Angular features:
 - Components
 - Directives

What is ANGULAR ?

- Angular is an open source front-end web application framework for **efficiently** creating a Single Page Application (SPA)
 - SPA is a Web app that load a single HTML page and dynamically update that page as the user interacts with the app.
 - **Component based framework**
 - UI is composed of small reusable parts
 - A components encapsulates related UI elements and the behavior associated with them
 - Has built-in **client-side Template engine** that generates HTML views from an html template containing place holders that will be replaced by dynamic content
- Popular framework built by Google and has a large community behind it
 - **Google is paying developers to actively develop Angular**

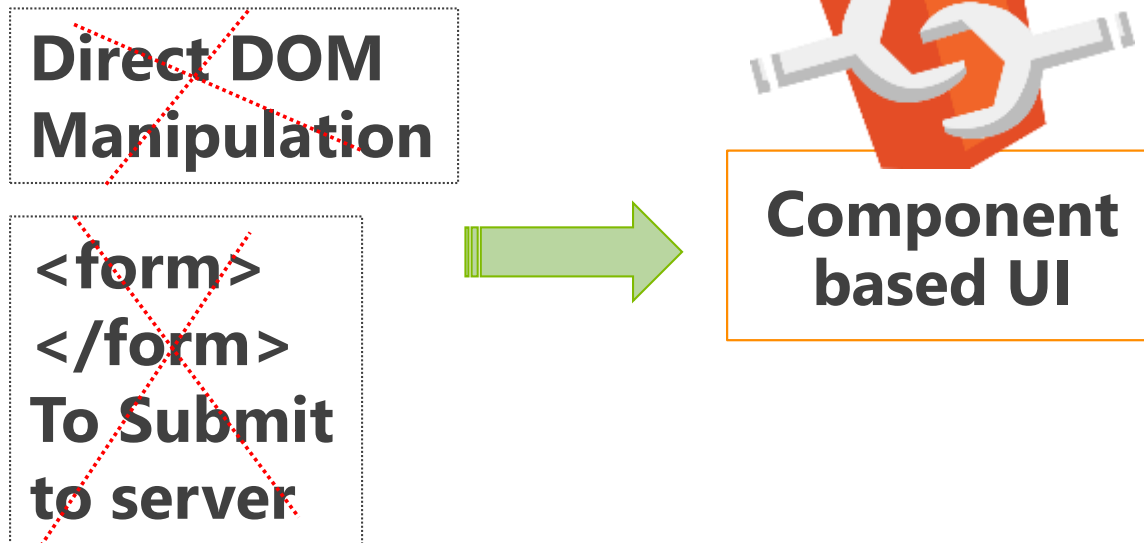
Angular Competitors

- React is a strong competitor!

<https://reactjs.org/>

- Vue.js

<https://vuejs.org/>



Why Angular?



**Expressive
HTML**



**Powerful
Data
Binding**



**Modular
By Design**



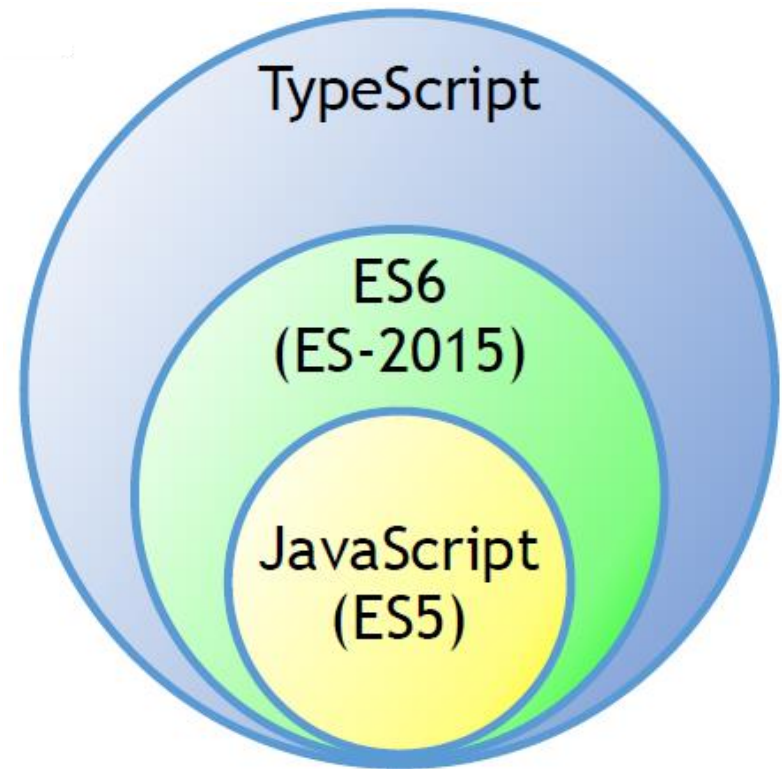
**Built-in
Back-End
Integration**

TypeScript = JavaScript + Types

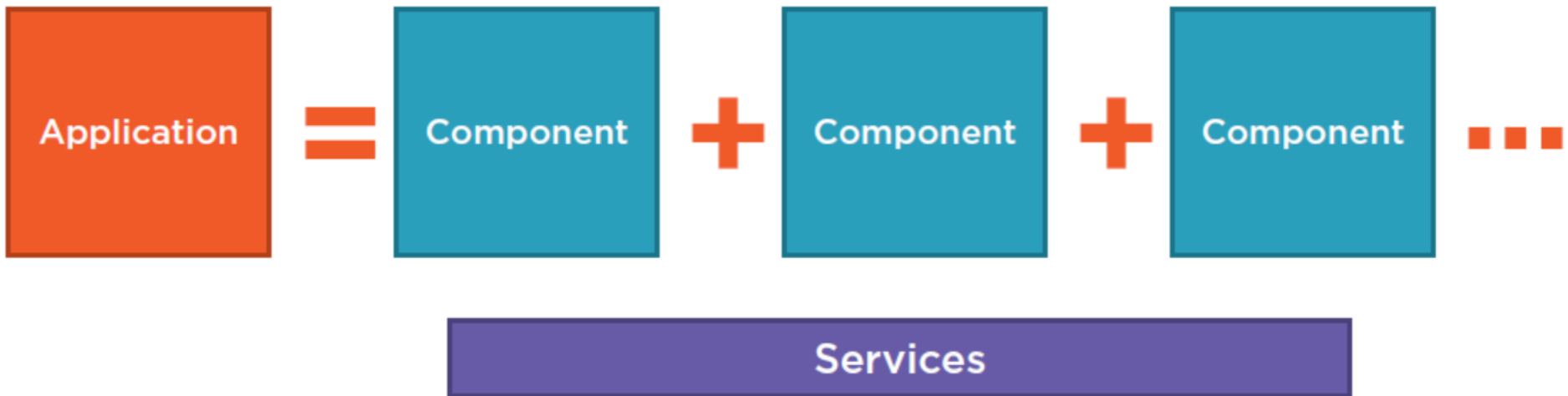
- type checking at dev time

string, number, boolean, any,
Array<T>, interfaces

- code help - intellisense
- @decorators
- and more...

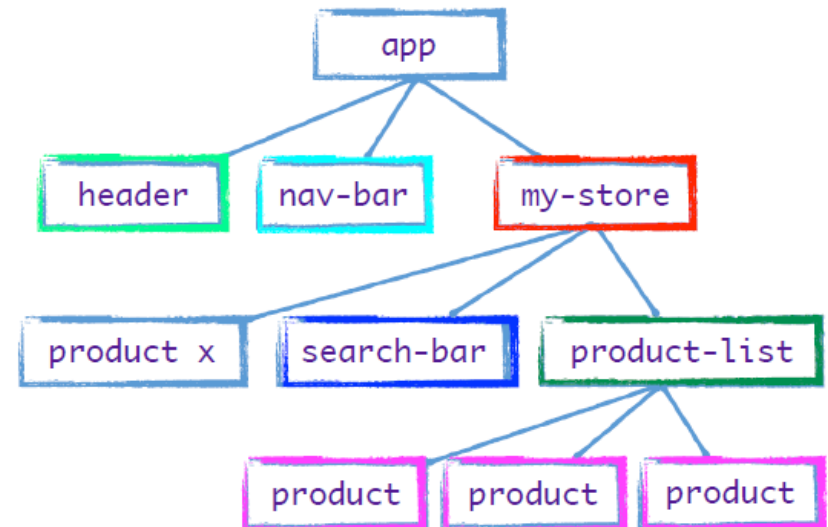


Anatomy of an Angular Application

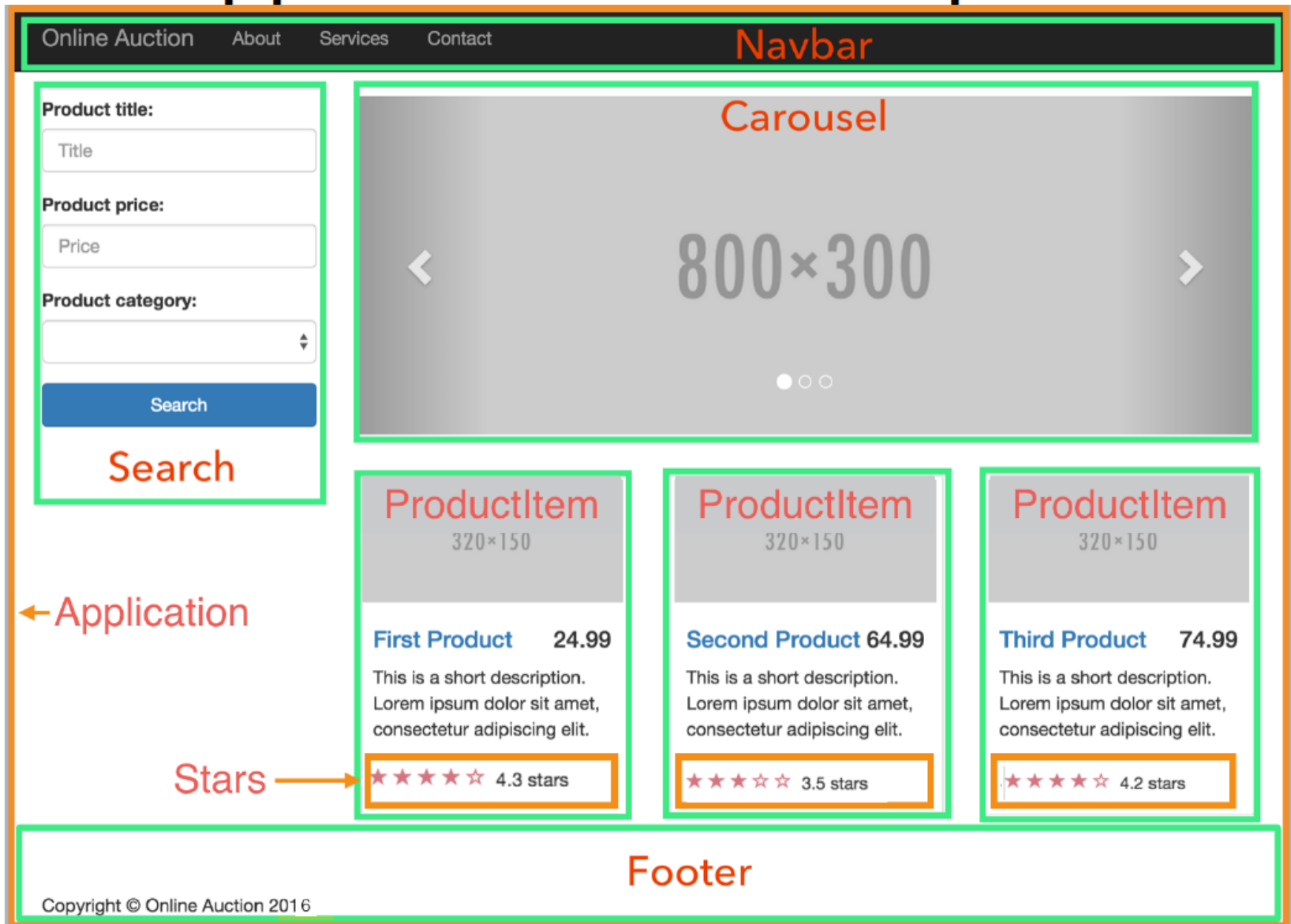


An app is a tree of components

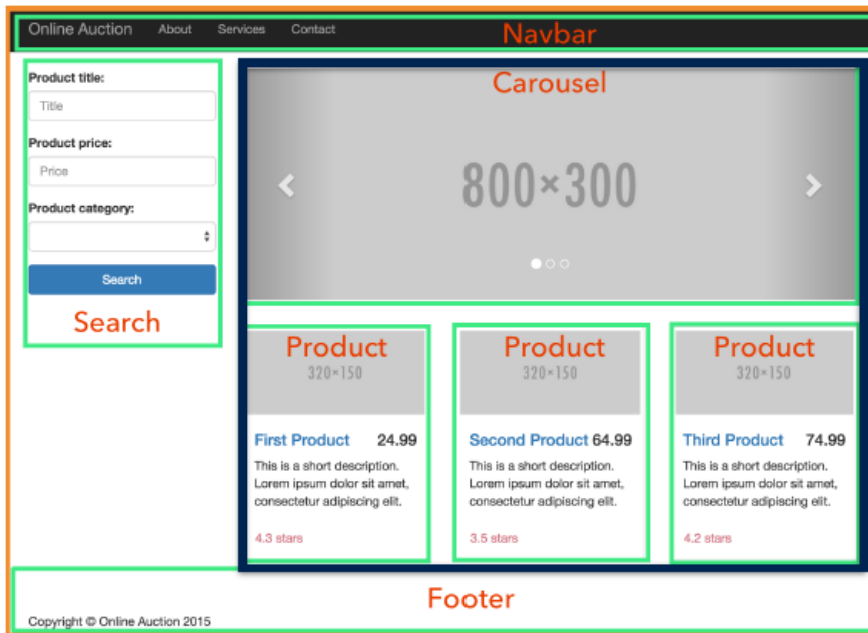
```
<header>
  <a href="home.html">E-Store</a>
</header>
<aside>
  <a href="cart.html">
    4 
  </a>
</aside>
<main>
  <div>
    <input type="text">
    <button>search</button>
  </div>
  <div id="products">
    <ul>
      <li>
        <a href="product1.html">
          <h3>Product Title</h3>
          
        </a>
      </li>
      <li>...</li>
    </ul>
  </div>
</main>
```



An app is a tree of components



An app is a tree of components



```
<auction-navbar></auction-navbar>

<div class="container">
  <div class="row">
    <div class="col-md-3">
      <auction-search></auction-search>
    </div>

    <div class="col-md-9">
      <router-outlet></router-outlet>
    </div>
  </div>
</div>

<auction-footer></auction-footer>
```

```
import {Component} from '@angular/core';
import {Product, ProductService} from '../services/product-service';
```

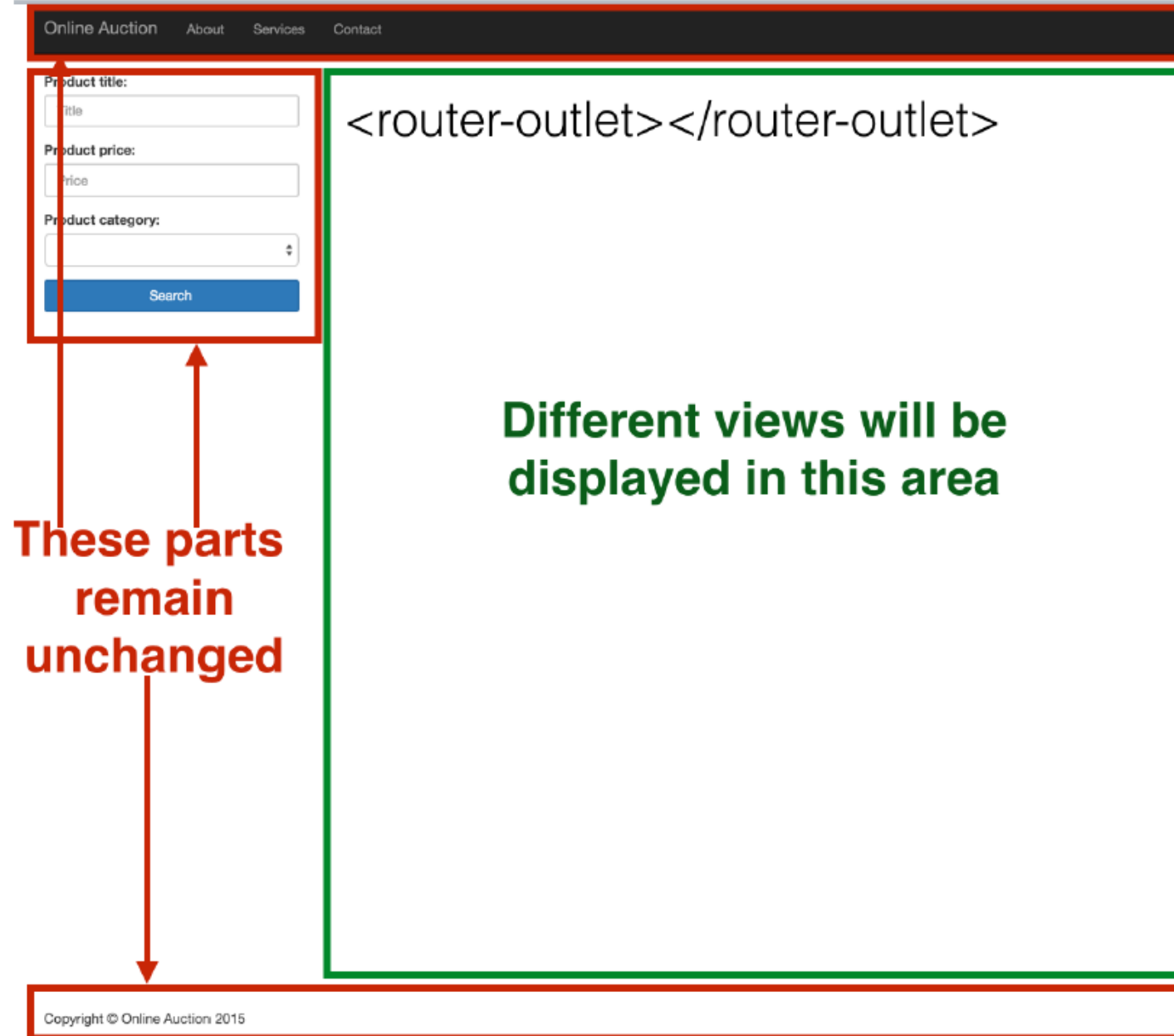
```
@Component({
  selector: 'app-root',
  templateUrl: 'application.html',
  styleUrls: ['application.css']
})
export class AppComponent {
  products: Array<Product> = [];

  constructor(private productService: ProductService) {
    this.products = this.productService.getProducts();
  }
}
```

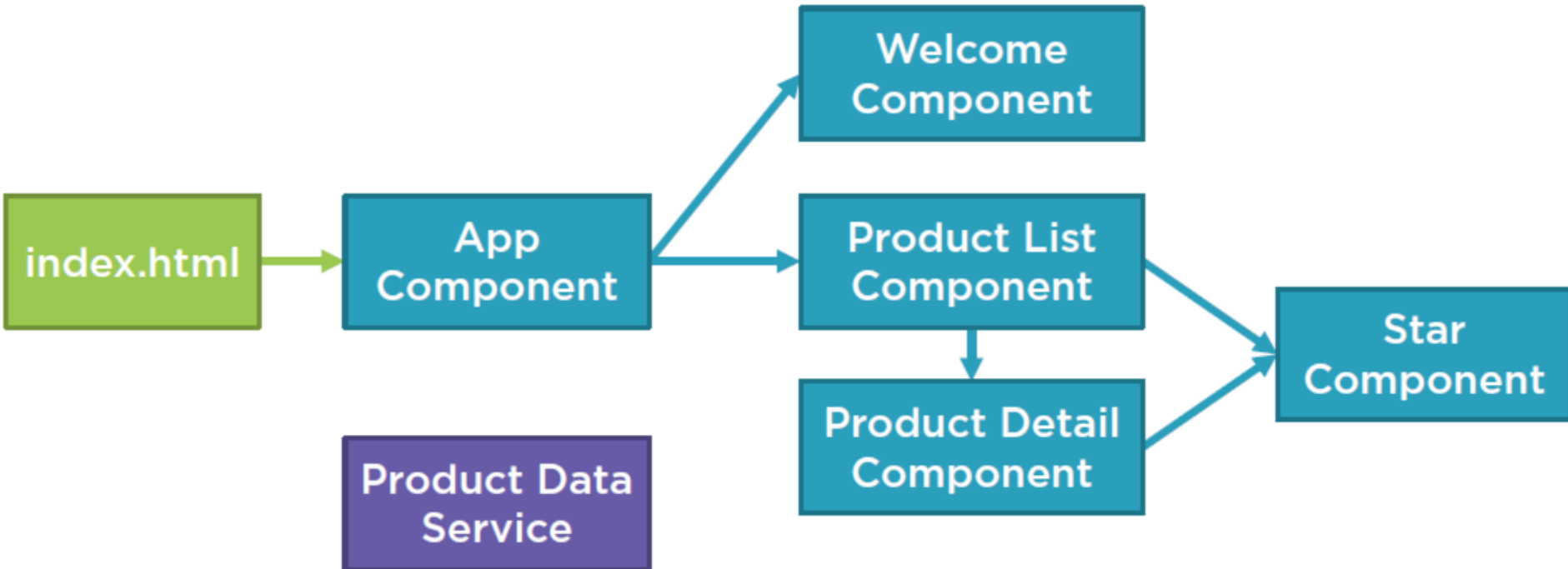
HTML, CSS

TypeScript

Single Page App



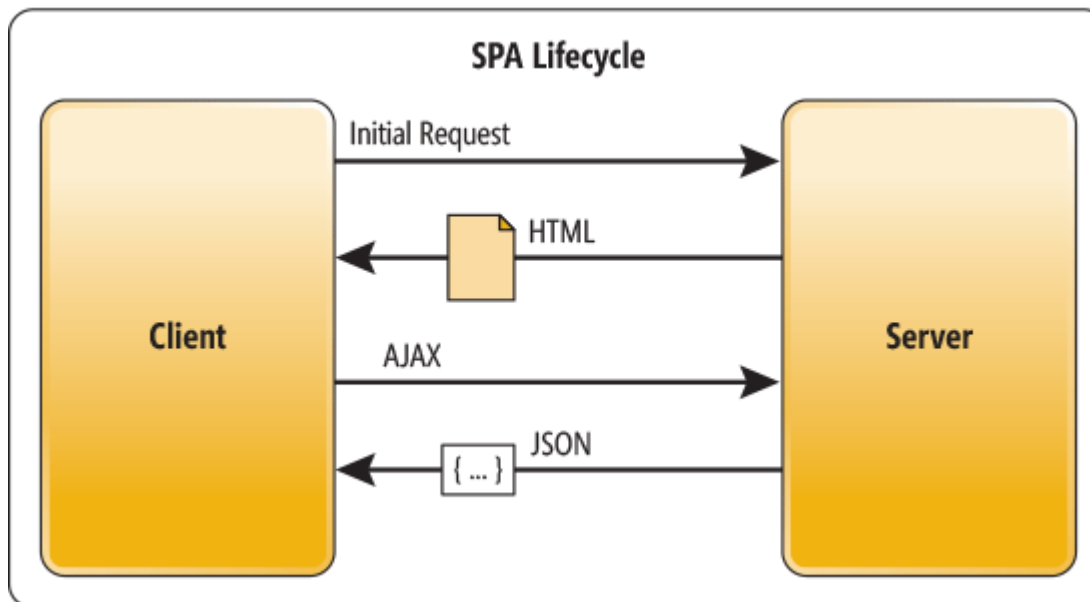
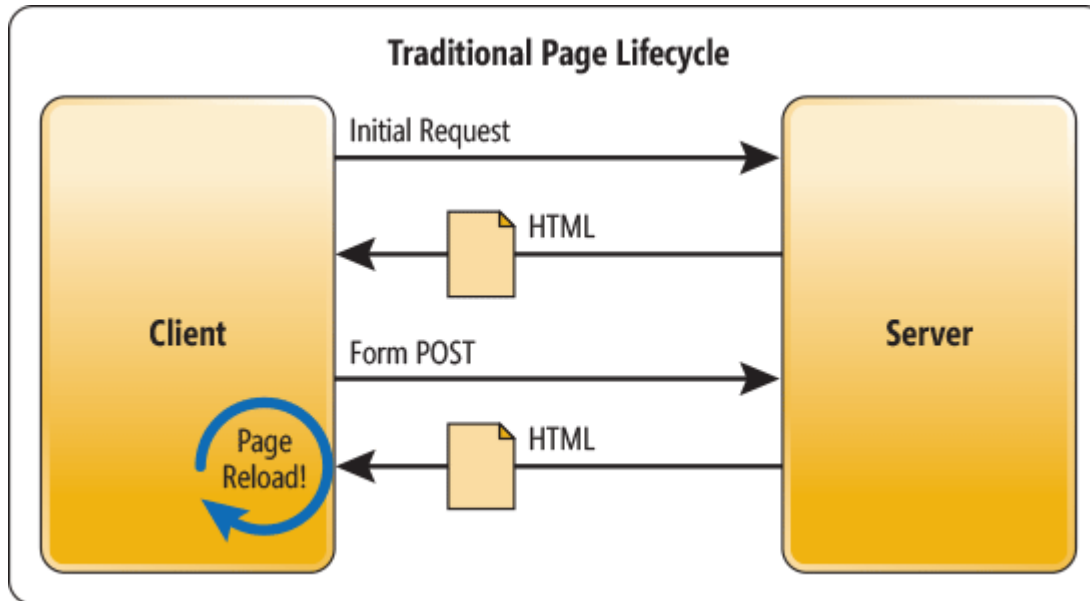
Sample Application Architecture



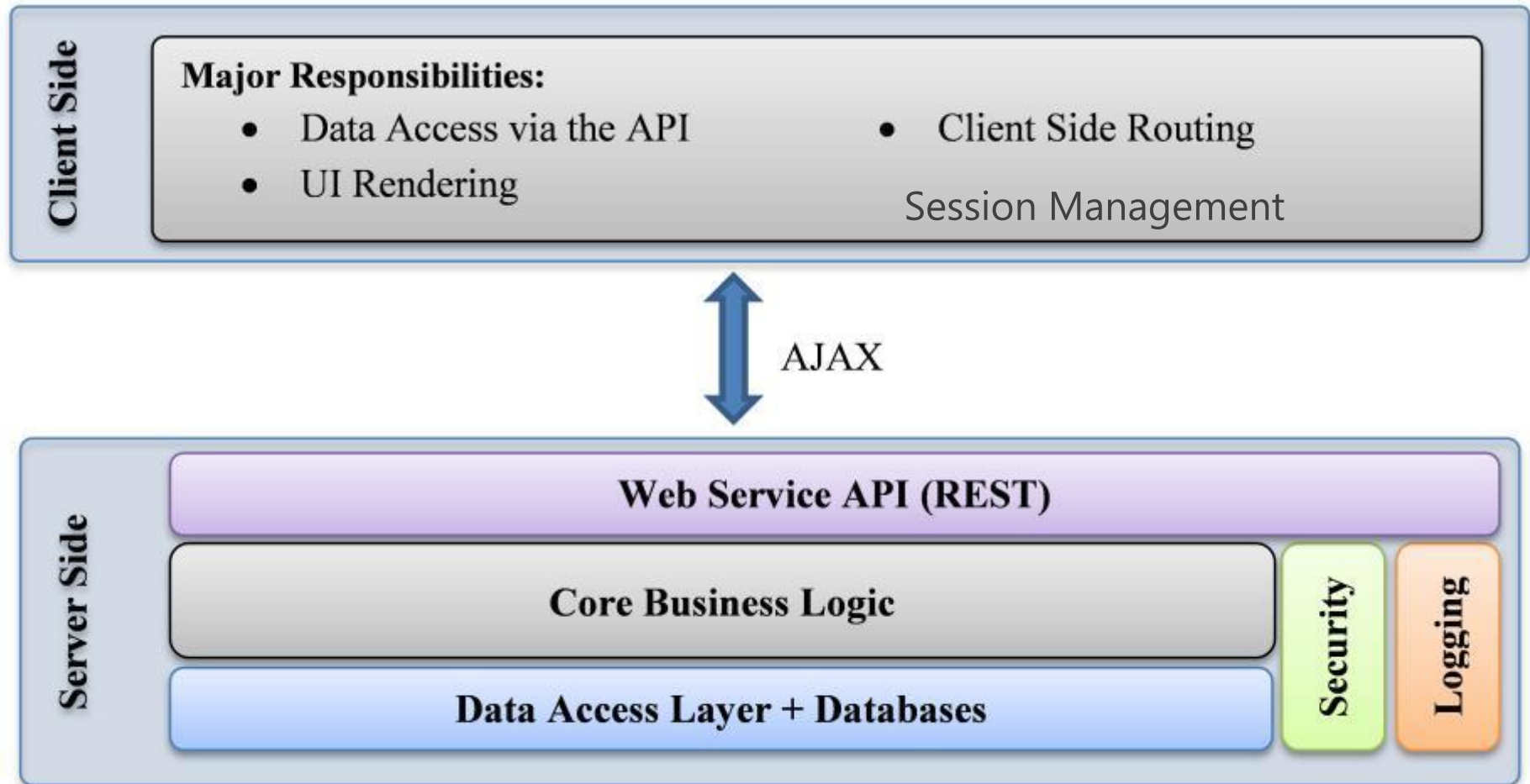
Single Page Application (SPA)



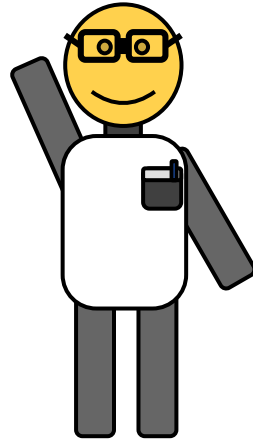
Traditional vs. SPA Lifecycle



Role of Client and Server in SPA



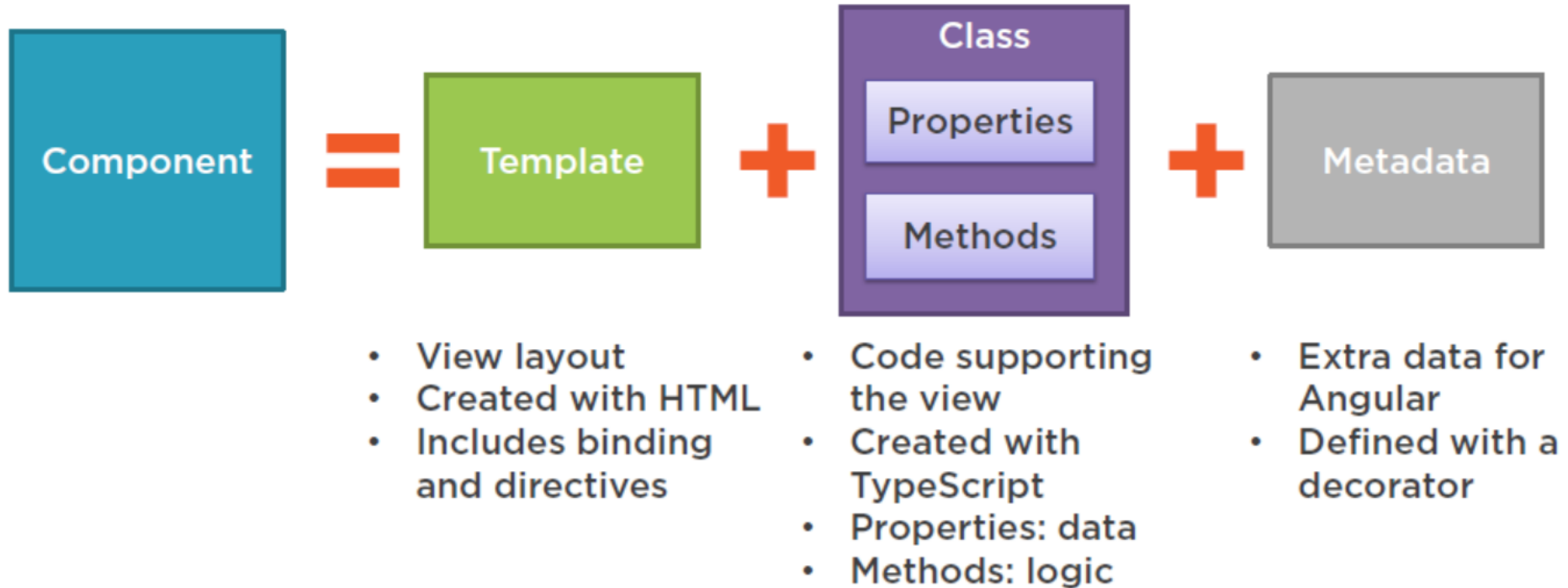
Benefits of a Single Page App



- **Better User experience**
- More interactive and responsive
- Less network activity and waiting
- Developer experience
 - Better (if you use a framework!)
 - No constant DOM refresh
- **State can be maintained on client + offline support**
 - Can use HTML5 JavaScript APIs to store state in the browser's localStorage

Angular App Architecture

Component



Component Example

app.component.ts

```
import { Component } from '@angular/core';
```

Import

```
@Component({  
  selector: 'pm-root',  
  template: `  
    <div><h1>{{pageTitle}}</h1>  
      <div>My First Component</div>  
    </div>  
  `,  
})
```

Metadata &
Template

```
export class AppComponent {  
  pageTitle: string = 'Acme Product Management';  
}
```

Class

Loading a Component in the Shell Page

index.html

```
<body>
  <pm-root></pm-root>
</body>
```

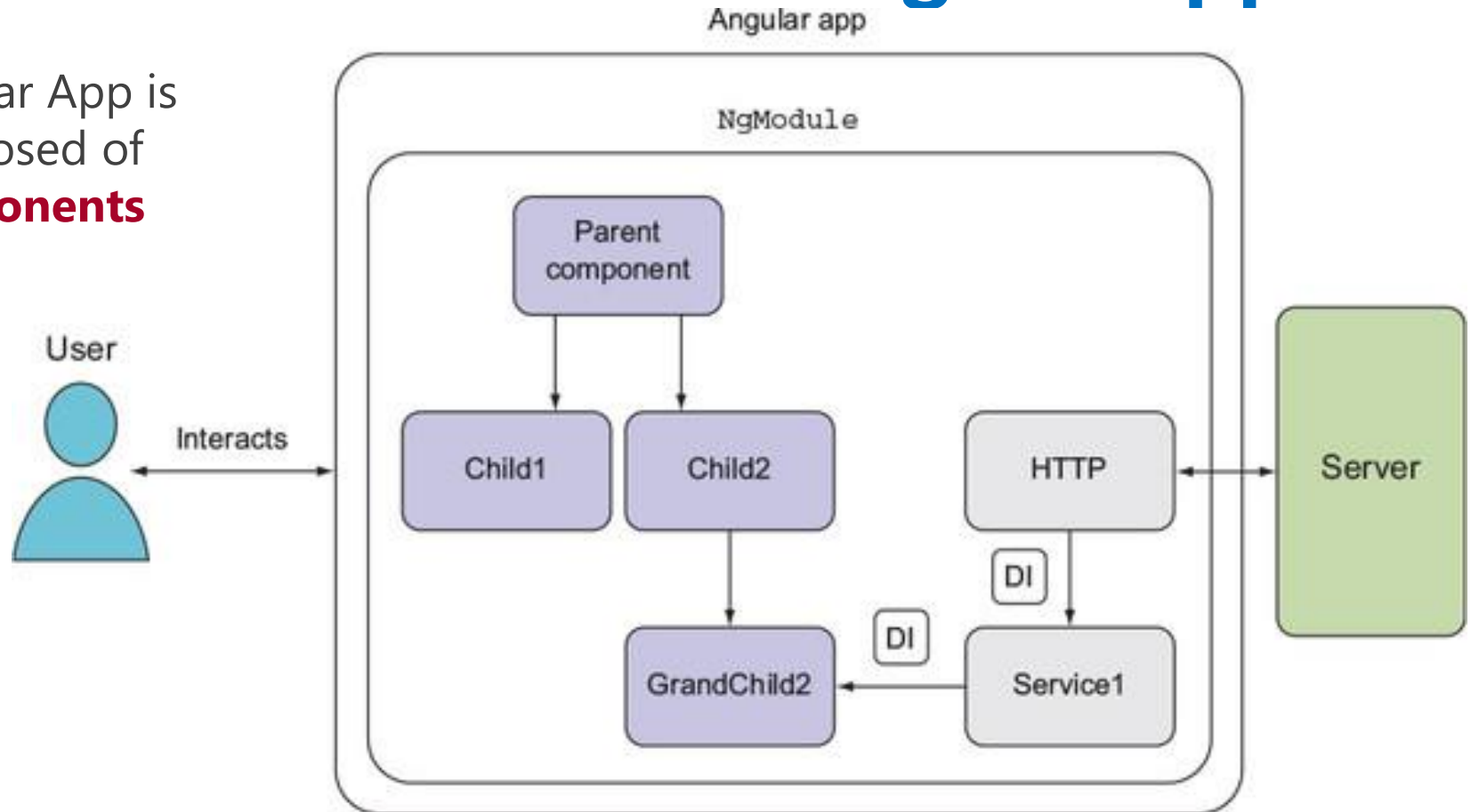
app.component.ts

```
import { Component } from '@angular/core';

@Component({
  selector: 'pm-root',
  template: `
    <div><h1>{{pageTitle}}</h1>
      <div>My First Component</div>
    </div>
  `
})
export class AppComponent {
  pageTitle: string = 'Acme Product Management';
}
```

Architecture of an Angular app

Angular App is composed of **components**

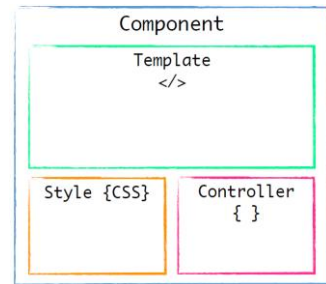


The figure shows a high-level diagram of a sample Angular application that consists of four components and two services; all of them are packaged inside a module. Angular's Dependency Injection (DI) module injects the Http service into Service1, which in turn is injected into the GrandChild2 component.

Angular Architecture Highlights

- Angular App is composed of components.
 - A **component** has an HTML *template* and a class to *provide data* and *handle events* raised from the template.
 - Application logic is encapsulated in **services** that can be injected in components.
- A Component is a class (presentation logic) annotated with **@Component** annotation, it specifies:
 - a **selector** declaring the name of the custom tag to be used to load the component in HTML document
 - the **template** (=an HTML fragment with data binding expressions to render by the view) or **templateURL**

Component Example



```
import { Component } from '@angular/core';
```

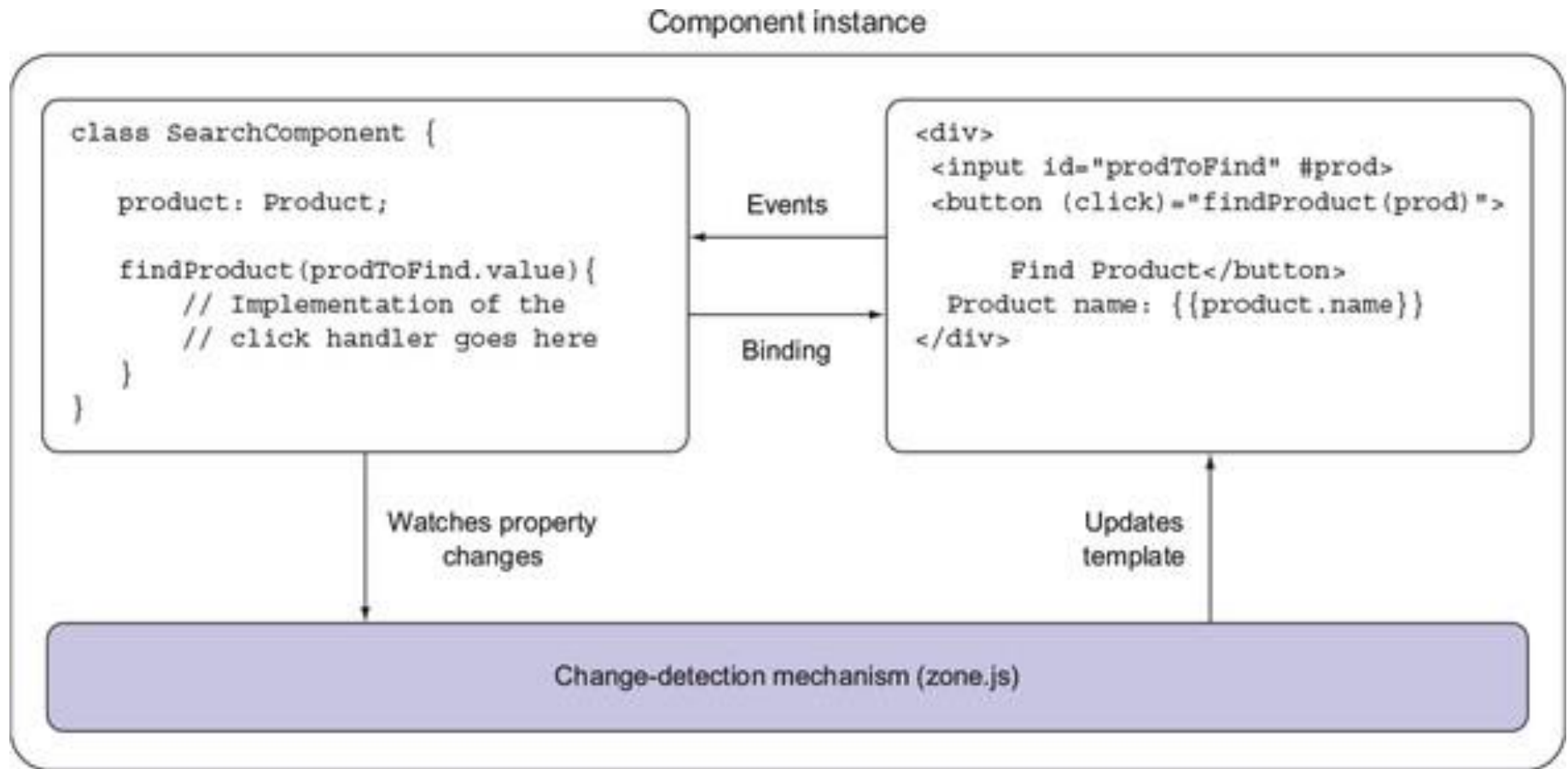
```
@Component({  
  selector: 'app-hello',  
  template: `  
    <h1>{{ title }}</h1>`  
})
```

```
export class HelloComponent {  
  title = 'Hello World!';  
}
```

Somewhere in your app

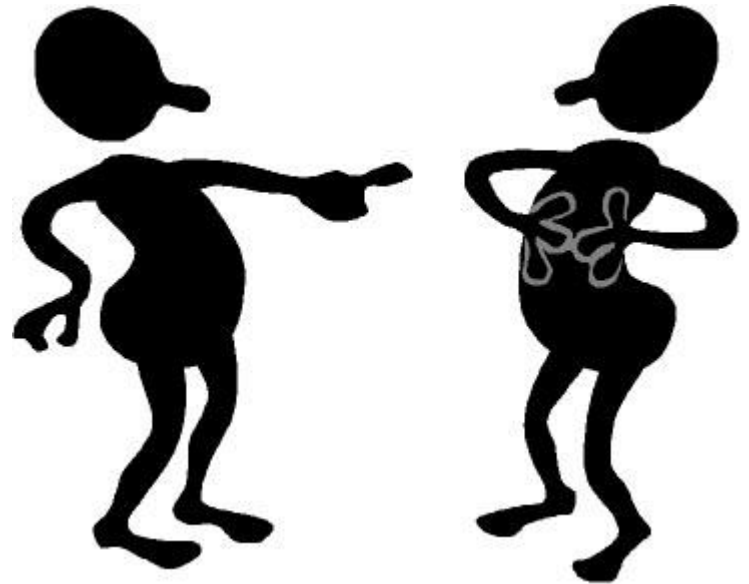
```
<app-hello></app-hello>
```

Component internals



Component is a unit encapsulating the presentation logic and the auto-generated change detector

Directives



Directives

- Directives are used to create **client-side HTML templates**
 - Adds additional markup to the view (e.g., dynamic content place holders)
 - A directive is just a function which executes when Angular 'compiler' encounters it in the DOM
 - Built-in directives start with ***ng** and they cover the core needs

HTML Template

- Template is:
 - Partial HTML file that contains only part of a web page
 - Contains HTML augmented with Angular Directives
 - Rendered in a "parent" view



Common Built-in Directives : ngFor

- **ngFor: repeater** directive. It marks element (and its children) as the "repeater template"

```
<li *ngFor="#hero of heroes">
  {{ hero }}
</li>
```

- The **#hero** declares a local variable named hero

Common Built-in Directives : ngIf

- **ngIf**: conditional display of a portion of a view only if certain condition is true

```
<p *ngIf="heroes.length > 3">There are many heroes!</p>
```

- This element will be displayed only if *heroes.length > 3*

Inter- component communications

@Input properties

Child

```
@Component({  
  selector: 'order-processor',  
  template: `...`  
})  
class OrderComponent {  
  
  @Input() quantity: number;  
  
  @Input()  
  set stockSymbol(value: string) {  
    // process the stockSymbol change here  
  }  
}
```

Parent

```
<order-processor [stockSymbol]="stock" quantity="100"></order-processor>
```

@Output properties

Child

```
class PriceQuoterComponent {  
  
    @Output() lastPrice: EventEmitter <IPriceQuote> = new EventEmitter();  
  
    stockSymbol: string = "IBM";  
  
    constructor() {  
        setInterval(() => {  
            let priceQuote: IPriceQuote = {  
                stockSymbol: this.stockSymbol,  
                lastPrice: 100*Math.random()  
            };  
  
            this.lastPrice.emit(priceQuote);  
  
        }, 1000);  
    }  
}
```

Parent



```
<price-quoter (lastPrice)="priceQuoteHandler($event)"></price-quoter><br>
```


Another Example

```
import { Component, EventEmitter } from '@angular/core';

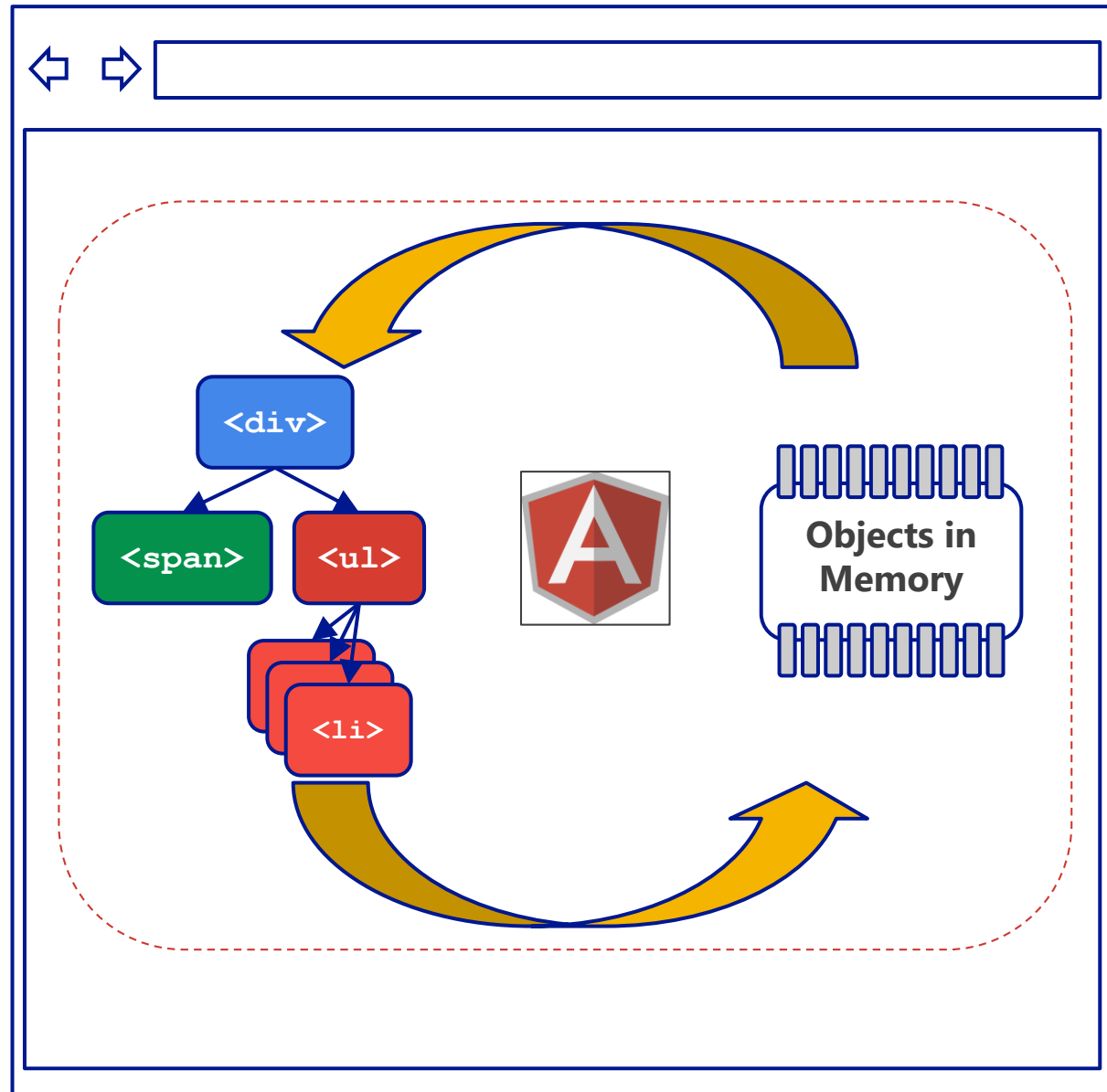
@Component({
  selector: 'app-product-list',
  template: `
    <app-product *ngFor="let item of productList"
                  [product]="item">
    </app-product>`
})

export class ProductListComponent {

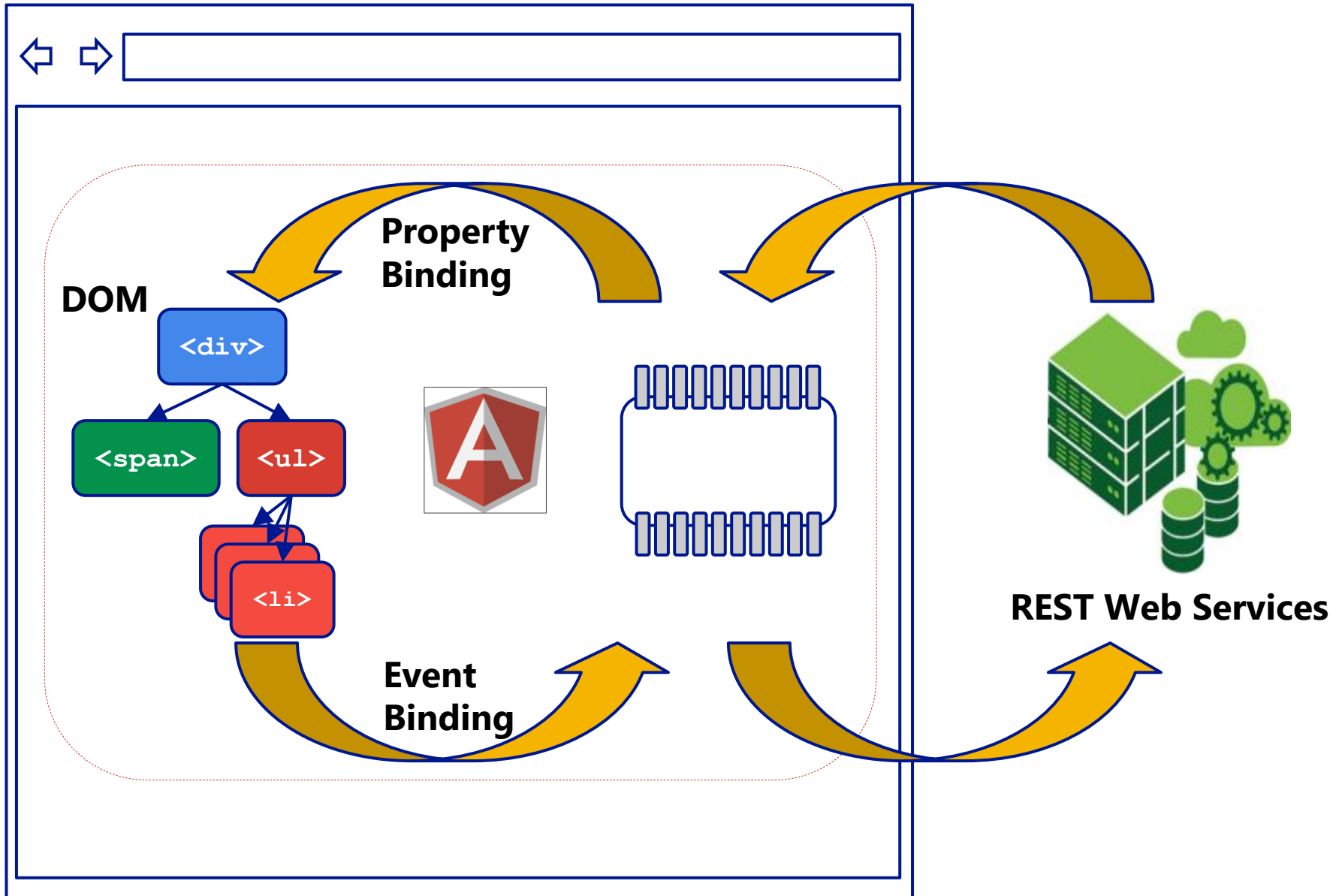
  @Input() productList:string = '';

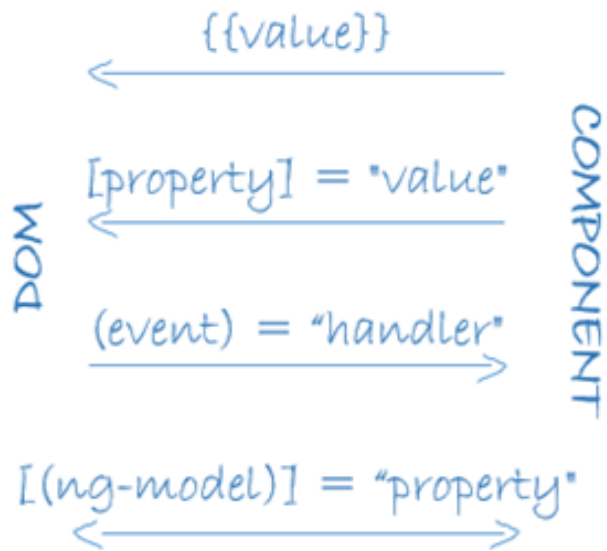
  @Output() addToCart:EventEmitter<any> =
    new EventEmitter();
}
```

Binding



Binding - big picture





Things you can bind to

Binding	Example
Properties	<code><input [value]="firstName"></code>
Events	<code><button (click)="buy(\$event)"></code>
Two-way	<code><input [(ngModel)]="userName"></code>

Data binding associates the Model with the View

Property & Event Binding

```
<button (click)="clickHandler()">  
  Click Me!  
</button>
```

```
<input [value]="defaultInput"  
      [style]="getInputStyle()"  
      (keyup.enter)="submit($event)"/>
```

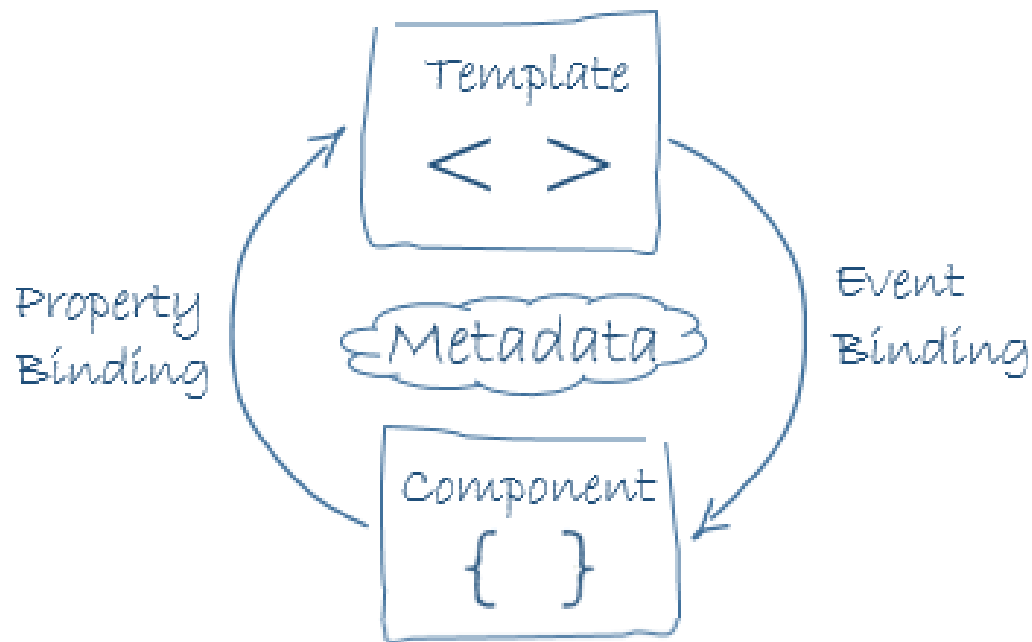
Inputs & Outputs - ngModel

Hello!

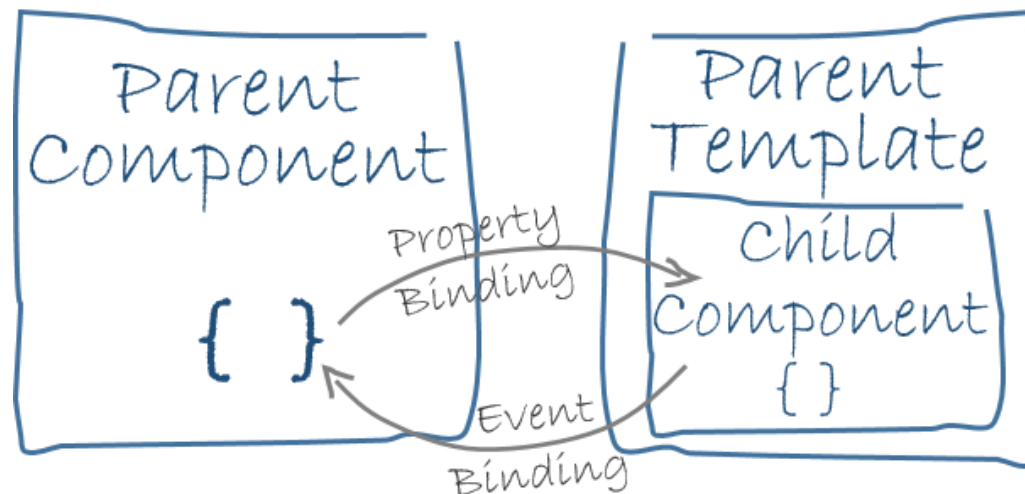
Hello!

```
<h1>{{ product.title }}</h1>
```

```
<input [(ngModel)]="product.title">
```



Communication between a template and its component



Communication between parent and child components

Example

```
<button  
    [disabled]="!inputIsValid"  
    (click)="authenticate()">  
    Login  
</button>
```

Calls a function defined
in the component class

```
<amazing-chart  
    [series]="mySeries"  
    (drag)="handleDrag()"/>
```

```
<div *ngFor="#guest of guestList">  
    <guest-card [guest]="guest"></guest-card>  
</div>
```


Angular Event Binding syntax

- **(eventName) = eventHandler**: respond to the click event by calling the component's `onBtnClick` method

```
<button (click)="onBtnClick()">Click me!</button>  
<input (keyup)="onKey($event)">
```

- **\$event** is an optional standard DOM event object. Its value is determined by the source of the event.

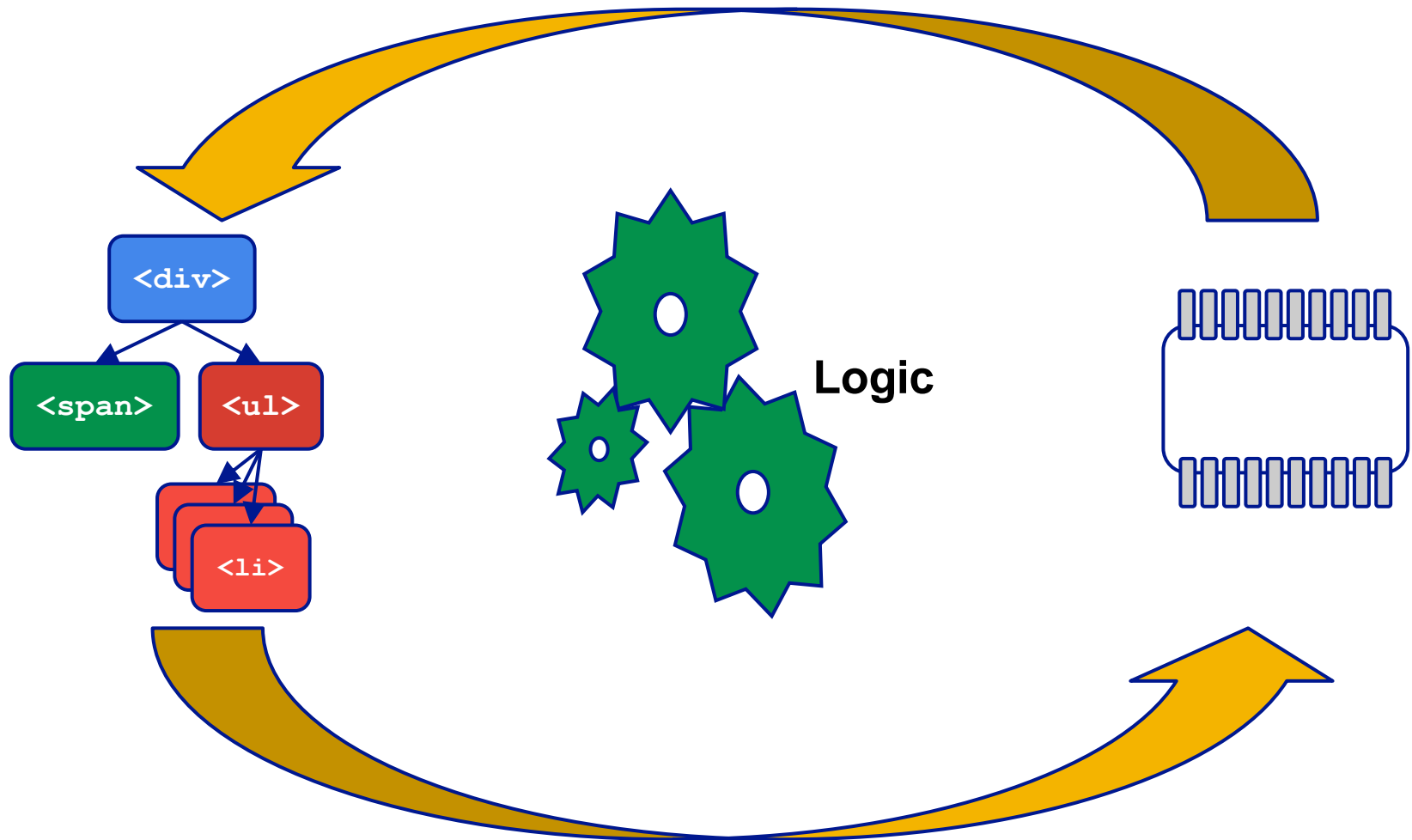
SearchComponent Example

```
@Component ({
  selector: 'search-product',
  template:
    `<form>
      <div>
        <input id="prodToFind" #prod>
        <button (click)="findProduct(prod)">Find Product</button>
        Product name: {{product.name}}
      </div>
    </form>
  `
})
class SearchComponent {
  product: Product;

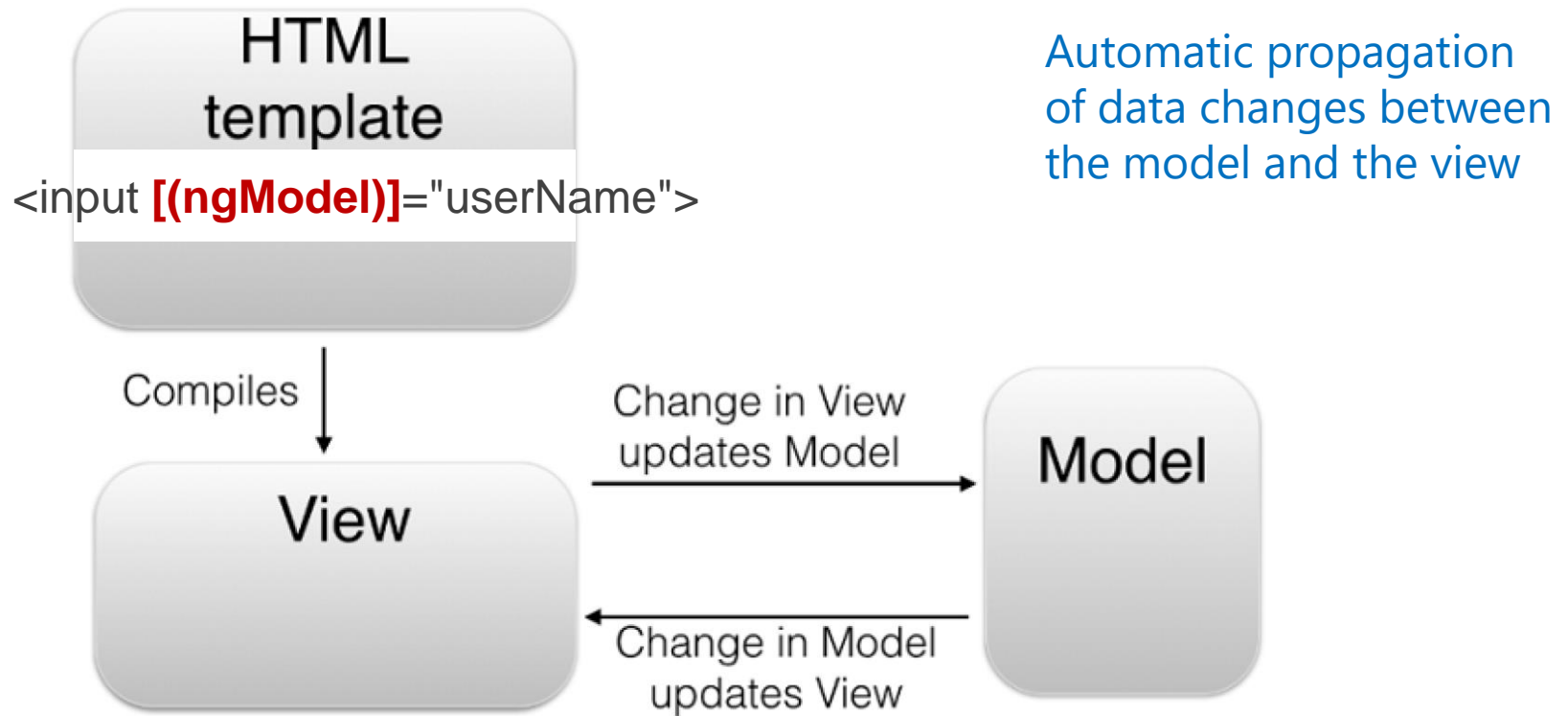
  findProduct(product) {
    // Implementation of the click handler goes here
  }
}
```



[(ngModel)] => Two-way data binding



Two-way binding



ngModel will display the userName in a view and it will automatically update it in case it changes in the model. If the user modifies the userName on the view then the changes are propagated to the model. Such a **two-directional** updates mechanism is called two-way data binding

Data Binding Summary

DOM

Interpolation: `{{pageTitle}}`

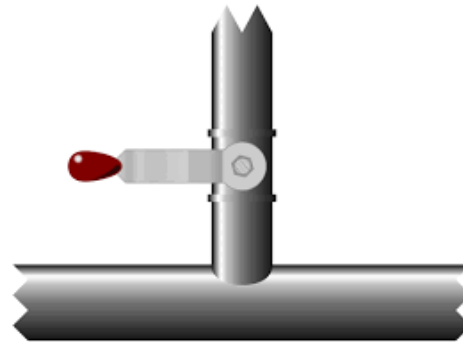
Property Binding: ``

Event Binding: `<button (click)='toggleImage()'>`

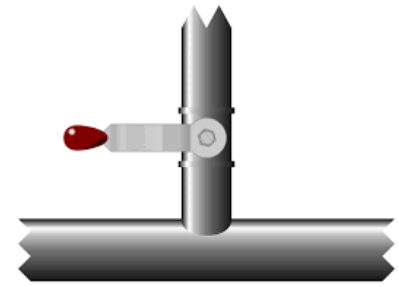
Two-Way Binding: `<input [(ngModel)]='listFilter' />`

Component

Pipes



Pipes



- Pipes are declarative way to
 - Format / transform displayed data
 - Can create custom pipes to **filter** and **sort** data arrays
- Using pipes

```
{{ expression | pipe }}
```

- Built-in pipes
 - uppercase, lowercase
 - date
 - decimal
 - number, currency, percent
 - json , async

Example built-in pipe

Today's date is {{today | date}}

Today's Date is May 1, 2017

<p>

My birthday is {{ birthday | date:"dd/MM/yyyy" | uppercase }}

</p>

Custom pipe

```
import { Pipe, PipeTransform } from '@angular/core';
```

```
@Pipe({ name: 'double' })
```

```
class DoublePipe implements PipeTransform {  
  transform(value, args) { return value * 2; }  
}
```

```
@Component({  
  template: '{{ 10 | double }}'  
})
```

```
class CustomComponent {}
```

Resources

- Cheat Sheet <https://angular.io/cheatsheet>
- Guide <https://angular.io/docs/ts/latest/guide/>
- Tour of Heroes tutorial
<https://angular.io/docs/ts/latest/guide/learning-angular.html>
- Angular 5 Education Resources
<https://github.com/AngularClass/awesome-angular>
- Angular 2 Development with TypeScript (**free book** via QU Library eResources)
<https://www.safaribooksonline.com/library/view/angular-2-development/9781617293122/>
<https://www.ng-book.com/2/>