## Module 2

Simulating memory recall



Learning Object Oriented Programming

#### Resources:

https://realpython.com/python3-object-oriented-programming/

https://realpython.com/numpy-random-number-generator/

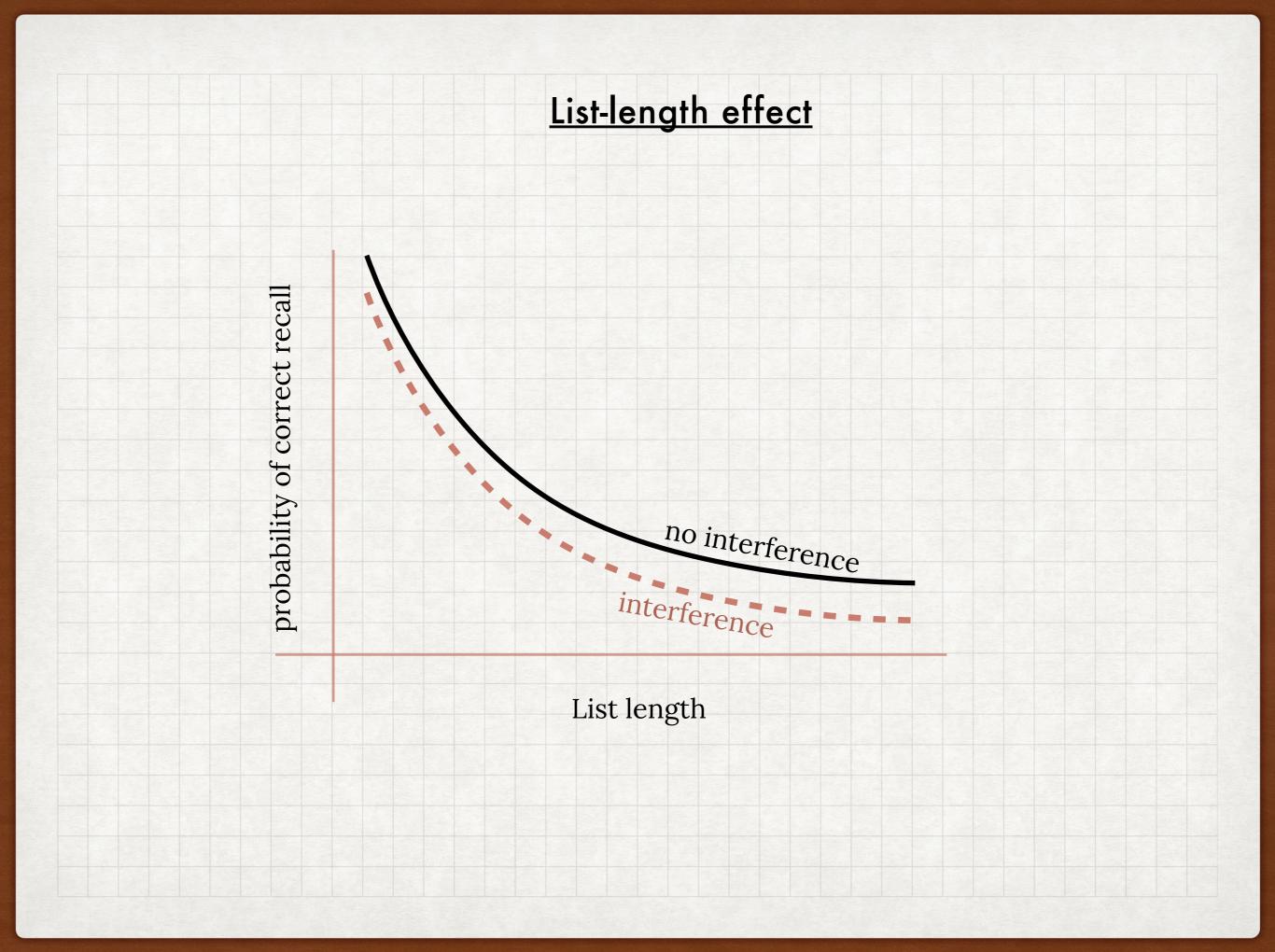
# Mini-Project: List-length effect in memory

Recall a list of letters / syllables / non-words

vary the length of this list

interference

time



### Mini-project 2

#### Write Python code to:

- \* Simulate recall across list lengths, with and without interference, visualise the forgetting curves
- \* Use Object-oriented programming to:
  - \* Define a Baseline Model, which simulates forgetting based on list length
  - \* Define a Interference Model, which simulates effect of interference
- \* Run an experiment, where participants are divided into control
  & baseline conditions
- \* Simulate data from participants and store into CSV file
- \* Analyse the results and visualise the forgetting curves for both set of participants

#### Demo 1: Creating classes and instances

Write Python code to:

- \* Create a class, called 'Coin'. This class:
  - \* Should contain two 'sides' (called 'heads' & 'tails')
  - \* Should contain a method called 'flip', that randomly returns one of the two 'sides'