Cameron Perry

Narrative Designer and Writer

Availability: May — August 2020

Currently a student at Northeastern University studying computer science and game development. Seeking to gain experience in a professional environment to further my skills in game writing and design.

cmrnprry@gmail.com

camperrygames.com

(732) 485-9918

Experience

Disruptor Beam – Engineering Intern   May — August 2019
- Worked both server side and client side on two unannounced mobile games
- Collaborated with other disciplines to find a practical way to implement new features
- Used a ticket-based system to distribute daily tasks

Absolute Unit – Programming, Design, and Writing   April 2019
- Designed and programmed a short RPG Maker adventure game in a small team of four
- Developed game to completion in under 48 hours
- Worked heavily with artist and composers to ensure our game fulfilled our vision

Alice ecliA – Programming, Design, Writing and Art   January — April 2019
- Developed a 2D puzzle-platformer that uses mirrors to manipulate the player's movements.
- Performed multiple roles in order to finish the game
- Published on Itch.io and shown at multiple game showcases, including Playcrafting Boston

Skills

Scripting	●●●●●	Story-Boarding	●●●●○	Prototyping	●●●●○
Wire Framing	●●●●○	Narrative Design	●●●○○	Photoshop	●●●●○
JIRA	●●●○○	MS Office	●●●●○	Game Writing	●●●○○

Participated in: Global Game Jam (2018, 2019) | SIP Game Jam 2019 | Brackey's Community Jam 2019 | ADL National Game Jam (2018)

Education

Northeastern University, Boston, MA   September 2017 — April 2021

Computer Science and Game Development BS   GPA: 3.26/4.0

Related Courses: Game Programming | Narrative for Games | Math for Games | Game Concept and Development | Object-Oriented Design | Human Computer Interaction | Technology and Human Values | Programming in C++

Northeastern University's Game Development Club, Secretary   Fall 2019 - 2020

Interests: Acrylic and Watercolor Painting | Fiction Writing | Baking | Psychology | Webtoons