



Definition uGT readout record

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1 Definition uGT readout record

This document is a description of the structure of a uGT readout record.

In chapter "Event Builder Overview" of document [1] one can find a description about building a uGT readout record on AMC13.

The following description and explanations are based on documents [1] and [2].

1.1 Overview of structure

In the following table the structure of the uGT readout record is shown:

- the first 8 lines contain AMC13 header information,
- followed by 3 AMC#1 header lines.
- Then the first block of input data (of AMC#1), containing a block header and 30 data words (32 bits), is shown.
- A certain number of input data blocks and output data blocks (each with the same block size) and a AMC#1 trailer line finish AMC#1 readout record.
- Data of AMC#2 to AMC#6 with output data blocks only
- and 2 AMC13 trailer lines fill up the readout record.

Contents

63	60	56	52	48	44	40	36	32	28	24	20	16	12	8	4	0																
0x5		Ev_t		LVl_id								BXId				Source_id				FOV		H	x	\$	\$							
uFOV		Res		nAMC		Reserved						OrN										0x0										
0	L	M	S	E	P	V	C	AMC1_size								0	0	0	0	Blk_No		AmcNo		BoardID								
...																																
0	L	M	S	E	P	V	C	AMC6_size								0	0	0	0	Blk_No		AmcNo		BoardID								
0x0		AmcNo AMC1		LVl_id								BXId				Data_lgth																
User										OrN								BoardID														
uGT build										MP7 FW version																						
input data										BlockID=0x00				Block size [0]				reserved [1]														
input data										input data																						
...																																
BlockID=0x02				Block size				reserved								input data																
additional 11 input data blocks AMC1																																
output data										BlockID=0x21				Block size				reserved														
output data										output data																						
...																																
BlockID=0x23				Block size				reserved								output data																
additional 8 output data blocks AMC1																																
0x0		AmcNo AMC2		LVl_id								BXId				Data_lgth																
User										OrN								BoardID														
uGT build										MP7 FW version																						
9 output data blocks AMC2																																
blocks for AMC3 ... AMC6																																
CRC 32 (AMCs)										LVl_id				0	0	0	0	Data_lgth														
CRC 32										0	0	0	0	Blk_No				LVl_id				BXId										
0xA						Evt_lgth								CRC								C	F	x	x	Ev stat		TTS	T	R	\$	\$

[0]: "Event type" is set in configuration key: "ugt infra mp7 base" with
 <param cmd="roLoadMenu" id="model:eventType" type="uint">0xc0</param>.

[1]: Contains probably the "bank id" which is set in configuration key: "ugt infra mp7 base" with
 <param cmd="roLoadMenu" id="model:capture1:bankId" type="uint">2</param>
 for input data and
 <param cmd="roLoadMenu" id="model:capture0:bankId" type="uint">1</param>
 for output data.

1.2 Readout record dump

Example of a readout record dump (with description):

```
5186f41767557c08 - AMC13 header: Event type, LV1 id, BX id, FED#
10604240512ff300 - AMC13 header: AMCs, Orbit nr (32 bits)
0f00014a00010000 - AMC13 header: Data length, AMC#1
0f00009000020000 - AMC13 header: Data length, AMC#2
0f00009000030000
0f00009000040000
0f00009000050000
0f00009000060000
0186f4176750014a - AMC#1 header: AMC#1, LV1 id, BX id, Data length
000000c0ff300000 - AMC#1 header: Ev. type [0], Orbit nr (16 bits)
0000115200030202 - AMC#1 header: uGT FW build, MP7 FW version
00000000001e0200 - AMC#1 input: Block ID, Block size, "bankId"=input
... muon input data
021e020000000000 - Block ID, Block size, "bankId"=input [1]
... muon input data AMC#1
00000000041e0200
... muon input data AMC#1
061e020000000000
... muon input data AMC#1
06000200081e0200
... e/gamma input data AMC#1
0a1e020006000200
... e/gamma input data AMC#1
000008000c1e0200
... jet input data AMC#1
0e1e020000000800
... jet input data AMC#1
02000200101e0200
... tau input data AMC#1
121e020002000200
... tau input data AMC#1
0002a02a141e0200
... esums data AMC#1
181e02000006f000
... ext cond input data AMC#1
00000000211e0100 - AMC#1 output: Block ID, Block size, "bankId"=output
... algo output data AMC#1
231e010000000000
... algo output data AMC#1
00000000251e0100
... algo output data AMC#1
271e01005ca70bcc
... algo output data AMC#1
```

```

00000000291e0100
... algo output data AMC#1
2b1e010000000000
... algo output data AMC#1
000000002d1e0100
... algo output data AMC#1
2f1e010000000000
... algo output data AMC#1
00000000311e0100
... algo output data AMC#1
9ac23b761700014a - AMC#1 trailer: CRC, LV1 id (8 bits), Data length
0286f41767500090 - AMC#2 header
000000c0ff300000 - AMC#2 header
0000115200030202 - AMC#2 header
00000000211e0100
... algo output data AMC#2
231e010000000000
... algo output data AMC#2
00000000251e0100
... algo output data AMC#2
271e01005ca70bcc
... algo output data AMC#2
00000000291e0100
... algo output data AMC#2
2b1e010000000000
... algo output data AMC#2
000000002d1e0100
... algo output data AMC#2
2f1e010000000000
... algo output data AMC#2
00000000311e0100
... algo output data AMC#2
cb79a76317000090 - AMC#2 trailer
0386f41767500090 - AMC#3 header
000000c0ff300000 - AMC#3 header
0000115200030202 - AMC#3 header
00000000211e0100
...
... AMC#3 - AMC#6
...
36cb696317000090 - AMC#6 trailer
f6b9461200017675 - AMC13 trailer: CRC, LV1 id (8 bits), BX id
a000042484680000 - AMC13 trailer: Ev. length, CRC (16 bits)

```

1.3 Data block

Description of a block with "block size" = 0x1e (6 frames [32 bits] @ +/-2 bx = 30) of a certain "Block ID" (0x00, 0x02, ..., 0x21, 0x23, ...):

```
000000000001e0200 - bx-2:  frame 0
00000000000000000 - bx-2:  frame 2, frame 1
00000000000000000 - bx-2:  frame 4, frame 3
00000000000000000 - bx-1:  frame 0, bx-2:  frame 5
00000000000000000 - bx-1:  frame 2, frame 1
00000000000000000 - bx-1:  frame 4, frame 3
00000000000000000 - bx:    frame 0, bx-1:  frame 5
00000000000000000 - bx:    frame 2, frame 1
00000000000000000 - bx:    frame 4, frame 3
00000000000000000 - bx+1:  frame 0, bx:    frame 5
00000000000000000 - bx+1:  frame 2, frame 1
00000000000000000 - bx+1:  frame 4, frame 3
00000000000000000 - bx+2:  frame 0, bx+1:  frame 5
00000000000000000 - bx+2:  frame 2, frame 1
00000000000000000 - bx+2:  frame 4, frame 3
021e0200000000000 - bx+2:  frame 5
```

Remark:

The order of +/-2 bx has to be verified!

References

- [1] AMC13 Event Builder:
http://ohm.bu.edu/~hazen/CMS/AMC13/UpdatedDAQPath_2014-07-10.pdf 1
- [2] MP7 Readout & DAQ:
https://github.com/cms-l1-globaltrigger/mp7_ugt_legacy/blob/master/doc/read_out_record/MP7Readout.pdf 1