

Efficiency vs hit

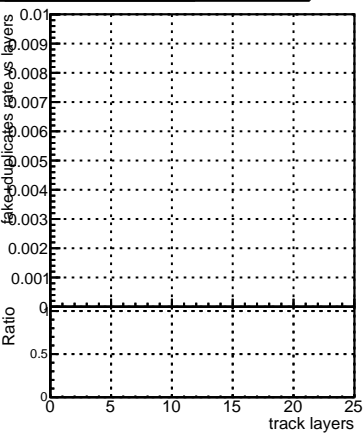
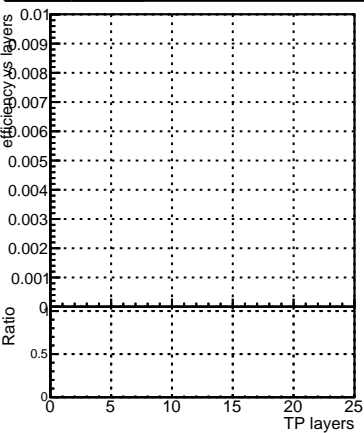


fake+duplicates vs hits

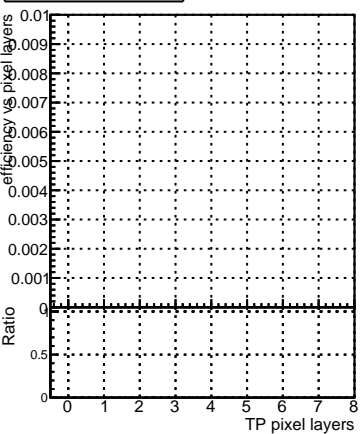


default
hist1
hist2
hist3

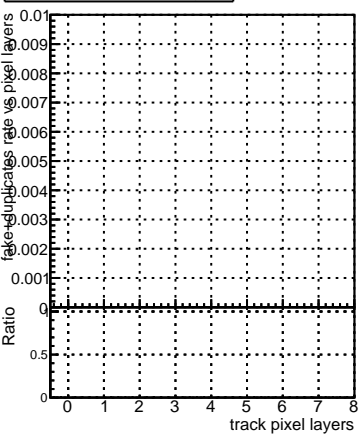
Efficiency



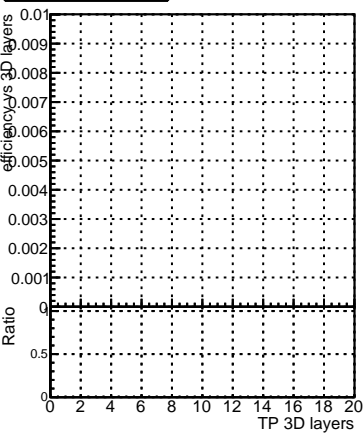
Efficiency vs pixel layer



fake+duplicates vs pixel layers



Efficiency vs 3D layer



fake+duplicates vs 3D layers

