Gameplay

# Story

\* Prolog: Player dies and gets resurrected. How does it play out?

\* Act I: Player's arrival in Kerona. What happens (and why)?

# Multiplayer

## Technical Background

When starting the application, the game searches for an existing host in the local network. If there is a host, the game automatically joins the session. If there is no existing host, the game creates a new session, rendering the current player a host.