Jewish Life in Berlin: Music and Popular Culture in the 1920s

Jasmine Yuan and Ben Silverman May 15, 2019

CMS.S62/S98 - Digital Humanities: Active Archives Spring 2019

Research Question

How have the **cultural forces** of Berlin in the 1920s shaped the **music** and **music scene** of **Jewish communities** in that era?

How can this be contextualized using archives and archival material?

Concept: Venue-Oriented and Gamified Approach

The Jewish Life in Berlin project is a web-based interactive exhibition that showcases the cultural significance of Jews in music, art and popular culture in the 1920s.

With a gamification approach, it explores different aspects of Berlin's music scene in the Weimar Republic through multiple locations significant to Jewish life.

Personae

English speakers interested in:

- music history
- Jewish history
- ethnomusicology

This may include:

- Music scholars
- Ethnomusicologists
- Students
- Those with a general interest in music

Background Research

Passing Illusions: Jewish Visibility in Weimar Germany by Kerry Wallach (2017)

Presentation of Jewishness in Weimar-era popular culture

Three-Way Street: Jews, Germans, and the Transnational eds. Jay Howard Geller and Leslie Morris (2016)

- Synagogue architectural history as a reflection of community identity
- Jewish Klezmer music and its political and cultural ties

Docuverse

• Ted Nelson, library of interconnected documents

ArcGIS StoryMaps

Connections between sound and location

Concept Development

- Storytelling features
- Spatial representation using map of Berlin
- Time-based representation
- Curated music playlist or collection

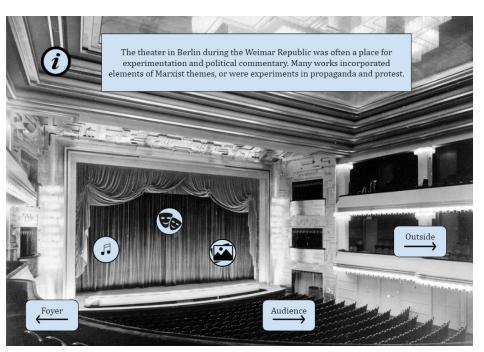
Material Collection

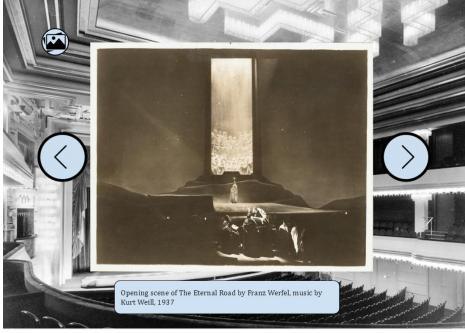
Difficulties faced

- Barriers to access
- Lack of relevant material

Key archives and databases

- Europeana collections
- Leo Baeck Institute Archives
- Architekturmuseum
- Naxos Music Library
- Ethnic American Newspapers from the Balch Collection



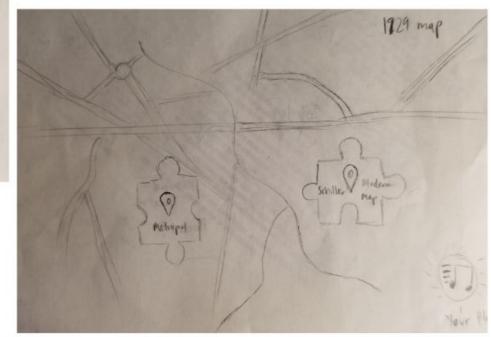


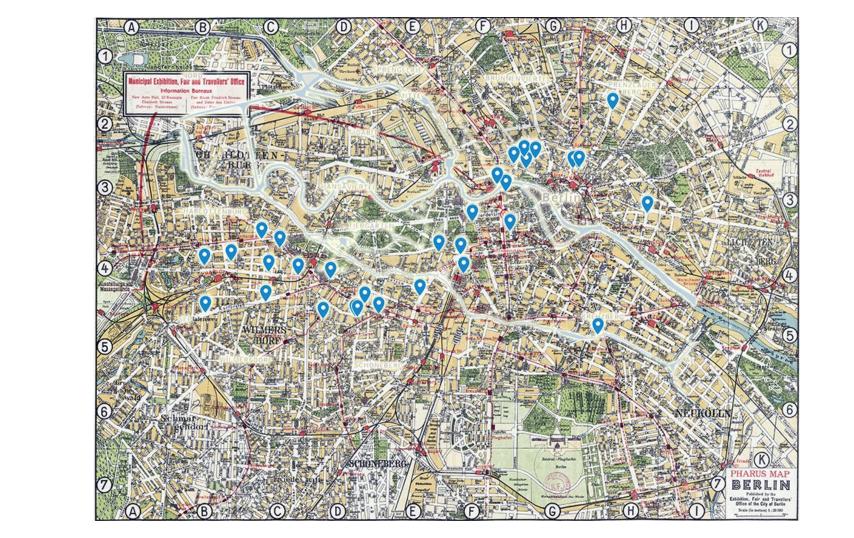
First Digital Prototype

Interface Iterations

- Paper prototyping
- Maps
- Design elements

Clue #1 out of 10: Where did the first Performances of The Threepening Open on August 31, 1928 take place? Cover of The Threepenny Open D Play "Prate Jerny" to save it to your playlit! Theater am Wintergarten Metropol-Theater Schiff baverdamon Theater







map pins

Mouseover Mouse off Variant 1 Active Inactive

buttons

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fonts

header 2

Button text Body text bauhaus93 65pt

bauhaus93 45pt

hk grotesk semibold 18pt

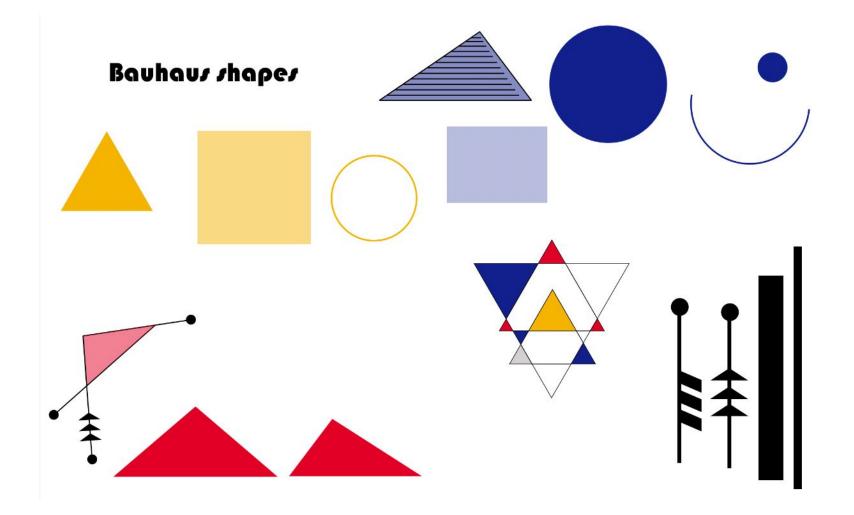
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Variant 2

Active Inactive







Final Prototype

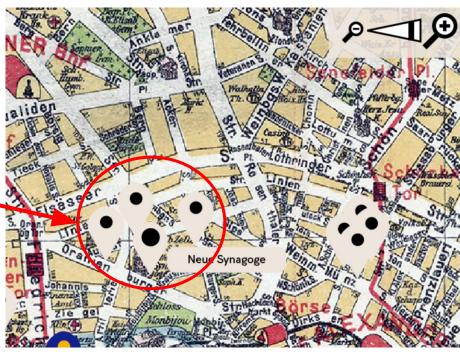
jewish life in berlin music and popular culture in the 1920s



Final Prototype Features

- Map View
- Zoom-in feature
- Location View
- Document View
- Music View
- Trivia View
- Docuverse

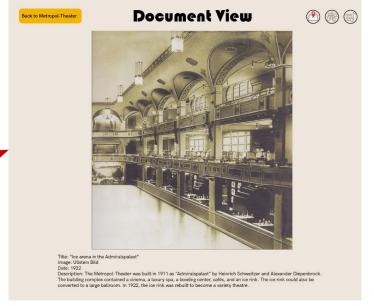




Map view

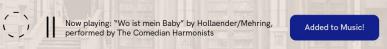
Zoom-in feature





Document view





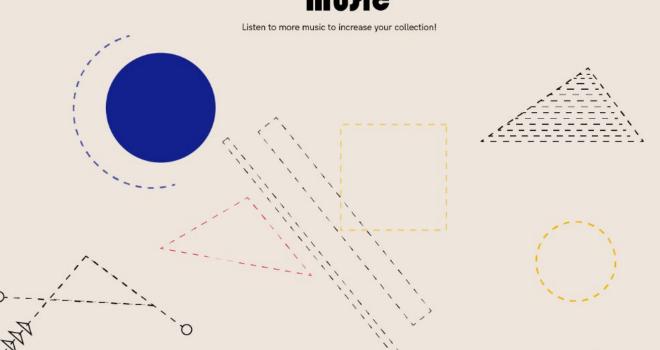
Adding a song to music

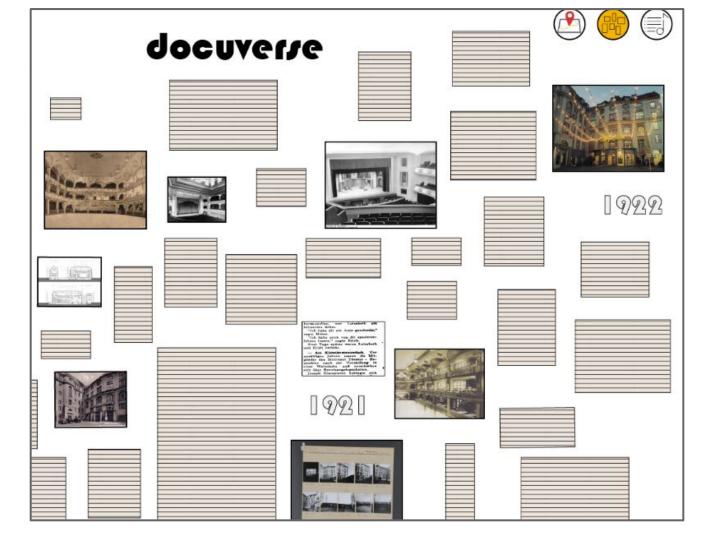












new tocation unlocked:







Trivia Question:

Theater am Schiffbauerdamm

To unlock the Theater am Schiffbauerdamm, you must answer the following Trivia Question:

The Threepenny Opera, written by Bertolt Brecht, was one of the biggest hits in Berlin in the 1920s. The first performances of the Threepenny Opera took place in this venue. The music to this opera was written by what renowned Jewish composer?



Playbill of the premiere performance at Theater am Schiffbauerdamm Berlin, 31 August 1928.

Friedrich Hollaender

Hanns Eisler

Kurt Weill

Correct! Kurt Weill was a prominent German Jewish composer who wrote the music for the Threepenny Opera. Weill developed productions with Brecht in the 1920s, but fled Nazi Germany in March 1933. Congratulations! You have successfully unlocked the Theater am Schiffbauerdamm documents.

Theater am Schiffbauderdamm

Demo

Link to Invision Prototype:

https://invis.io/WGRJCXKCFSK

Enabling Technologies



InVision

Final prototype actions

Adobe Illustrator

- Assets and screens
- Shapes
- Style guide

Adobe Photoshop

Digital sketching

Difficulties

Prototyping tools

- Inability to display animated features
- Lack of transitions
- Inability to play audio
- Creating a new page for each individual action
- Difficulties with collaboration
- Lack of user personalization
- No dynamic or randomized material generation

Future Directions

- Bauhaus as a visual identity
- Sorting features in the Docuverse and Music views
- Continue attaching documents and trivia questions to all the locations
- Creating more connections between material
- Connection with AR project

Thank You

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