

Kenneth Olivar

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Objective

Passionate Computer Science student with knowledge in C, Java, and Python language seeking an entry-level job in programming

Education

Virginia Commonwealth University, Richmond, VA
Bachelor's of Science in Computer Science

Expected Graduation: May 2023
GPA: 3.200

Relevant Courses

Data Structure & Object Programming | Computer Systems | Fundamentals of Software Engineer | Algorithm Analysis with Advance Data Structure | Programming Languages | Data Base Theory | Software as a Service |

Skills

Computer skills: C | Java | C++ | HTML | Python | CSS | JS | SQL |

Technical skills: Github | Microsoft visual Studio Code | Eclipse | Microsoft Word | Microsoft PowerPoint | Microsoft Excel

Operating systems: Apple iOS, MS Windows, Android OS

Language skills: Fluent in written and spoken English and Tagalog

Core Competencies: Commitment to Excellence | Avid learner | Problem Solving | Communication

Academic Projects

Application extension that helps veterans with TBI (Traumatic Brain Injury) Fall 2022 - Current

- Collaborated with a team of three to develop an extension of an app which connects to a TV to make sure that veterans would not miss any important appointments or medicines that need to be taken, adding the capability of video call, and connecting through capable stethoscopes and blood pressure cuffs

Database Project of the Restaurants around Campus, Data Base Theory, VCU, Richmond, VA Fall 2022

- Collaborated with a partner to design and implement a database solution for displaying nearby restaurants on the VCU campus, including categorization by cuisine, menu offerings, dietary options, pricing, and proximity to the central VCU location using SQL and PHP
- Designed the website that serves as the front-end of the database, allowing users to add new information which directly gets added to the database

Creating an Android App, Fundamentals of Software Engineer, VCU, Richmond, VA Spring 2022

- Collaborated with a team of four to design and develop a functional Android app within a semester.
- Designed and coded the menu function, including a volume, resume, and quit button using C# in Unity