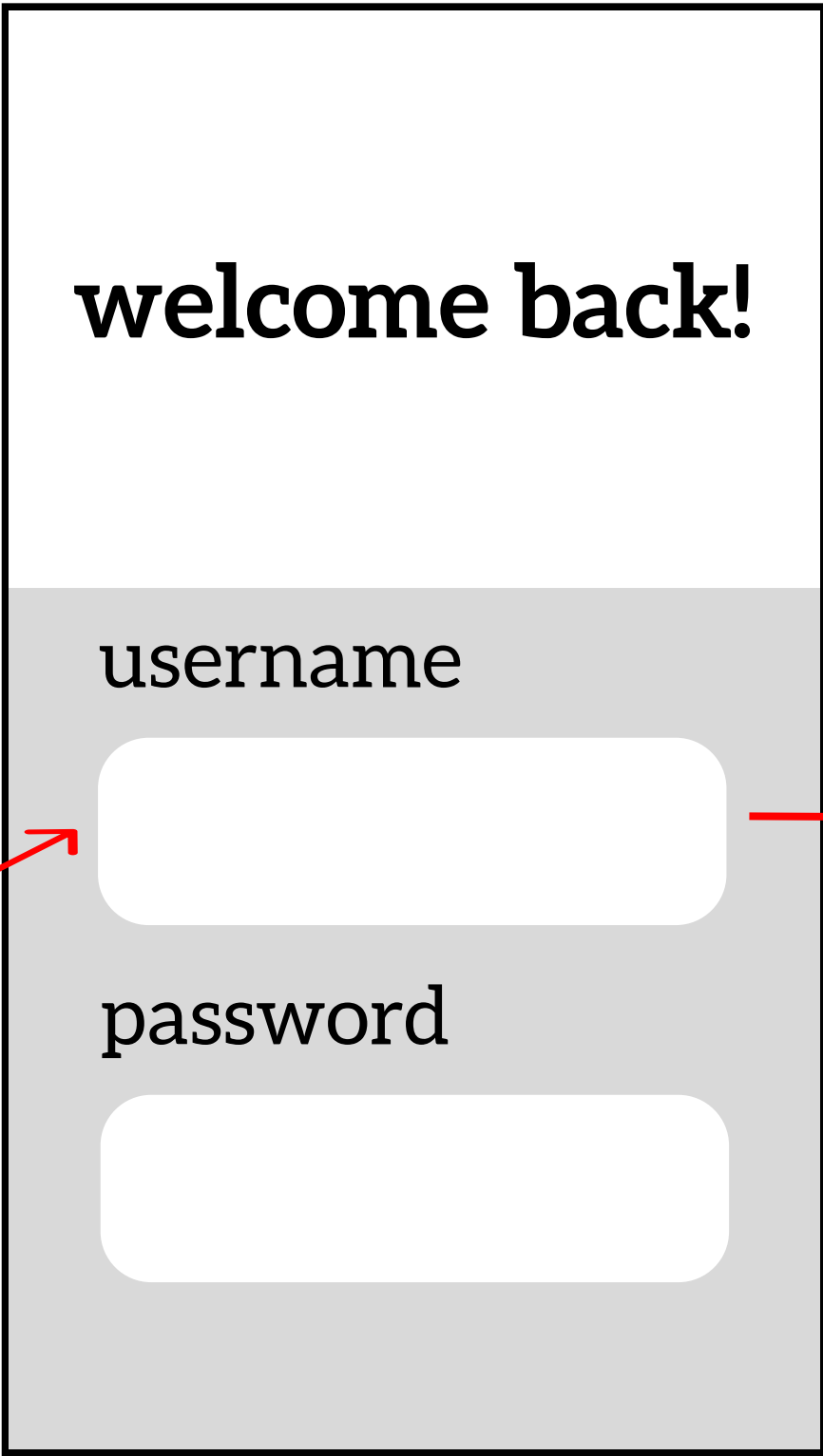
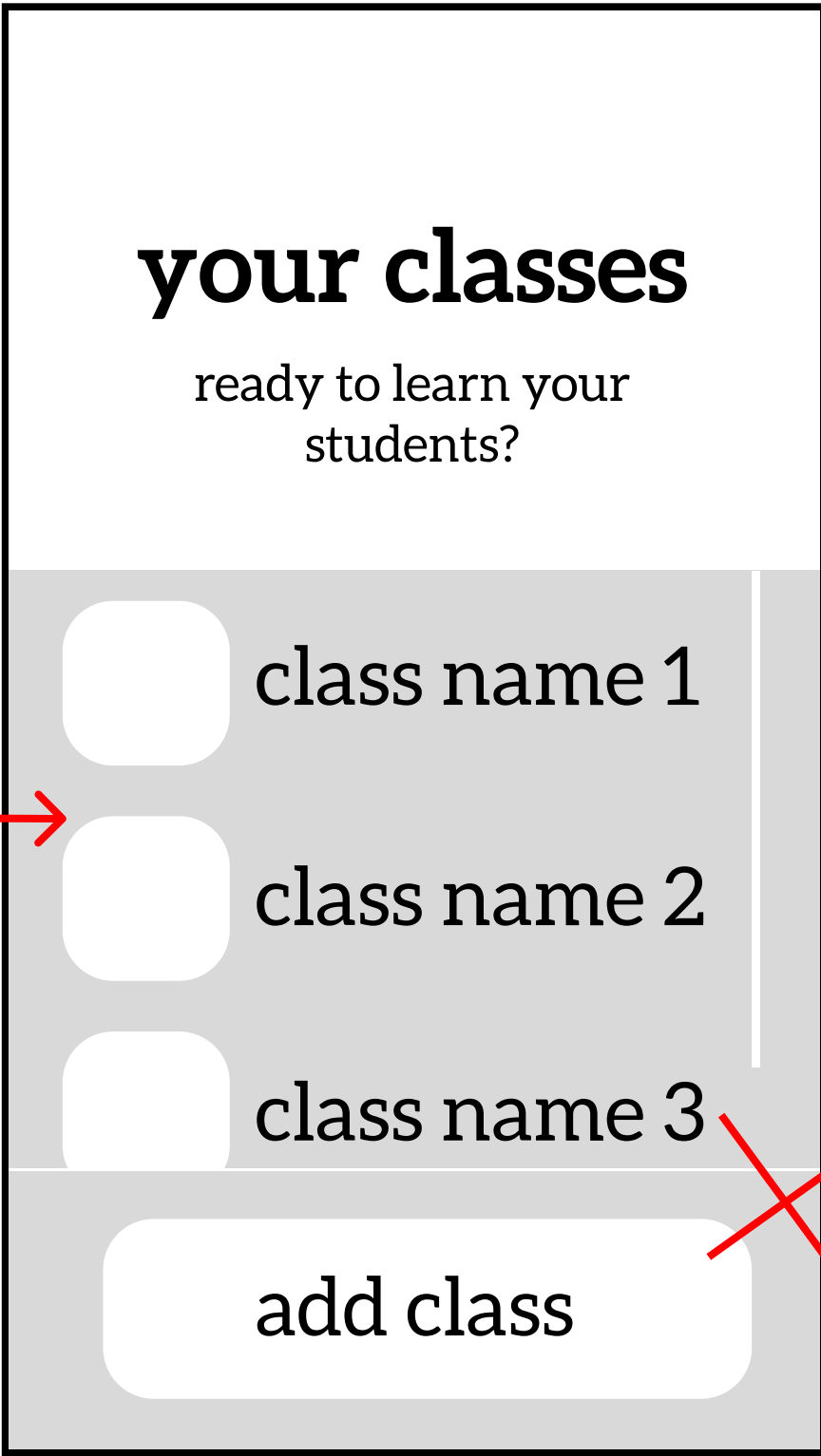


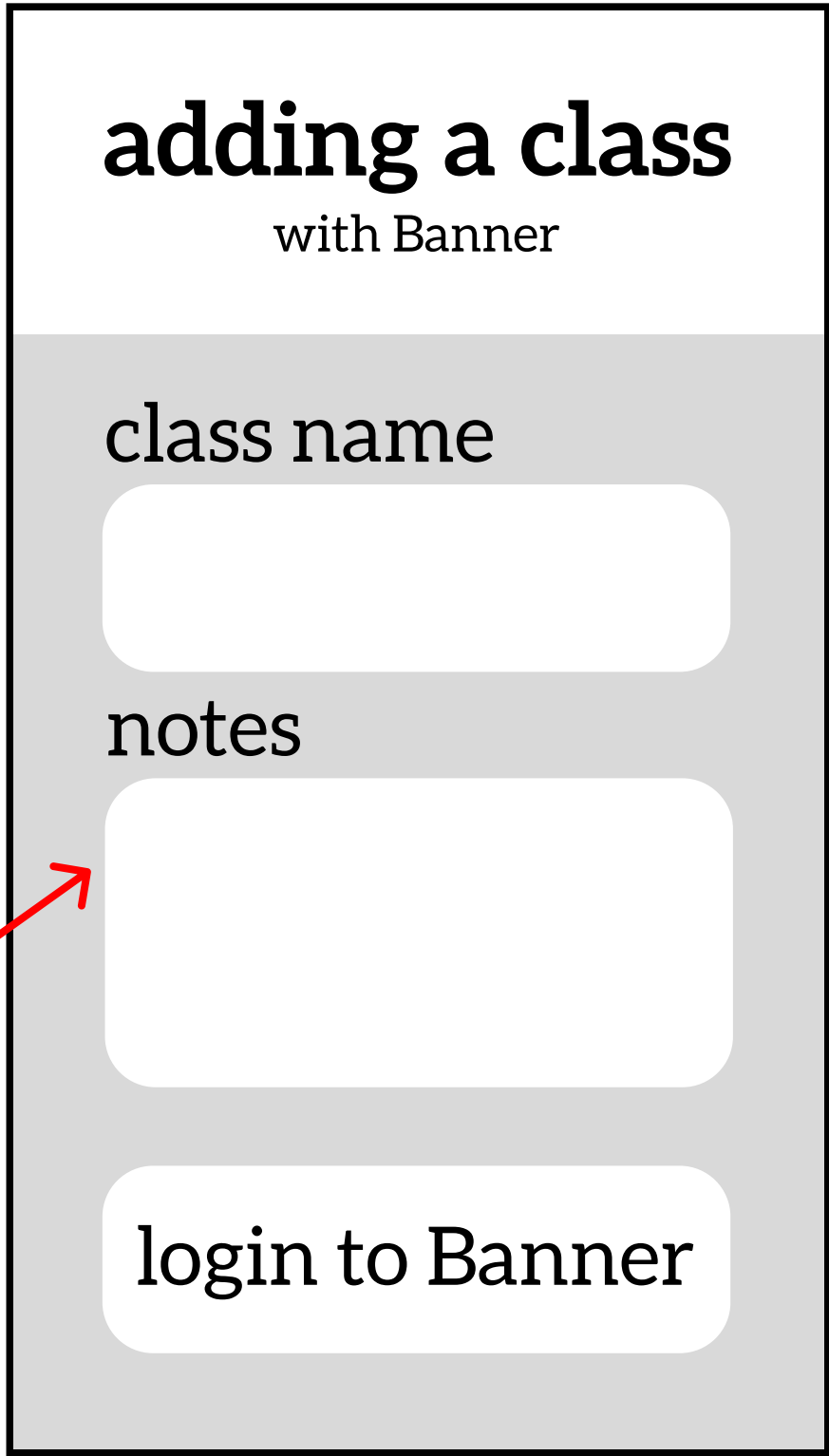
This is the intro screen of the app where users can login to an existing account or create one - I'm thinking a simple self-explanatory name would be good



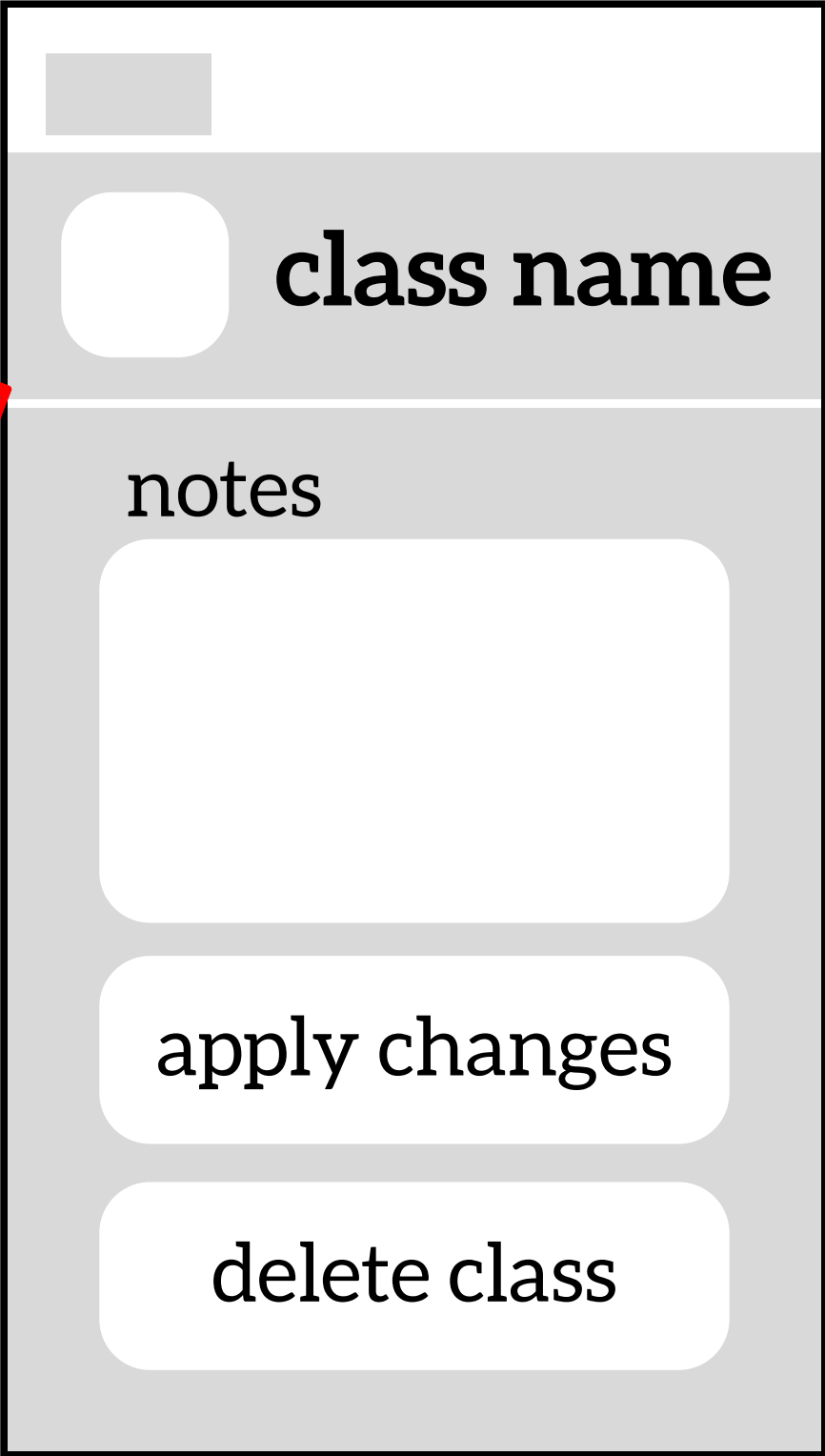
This is the screen for members to log in - most likely autofill passwords or Face ID make this process quicker



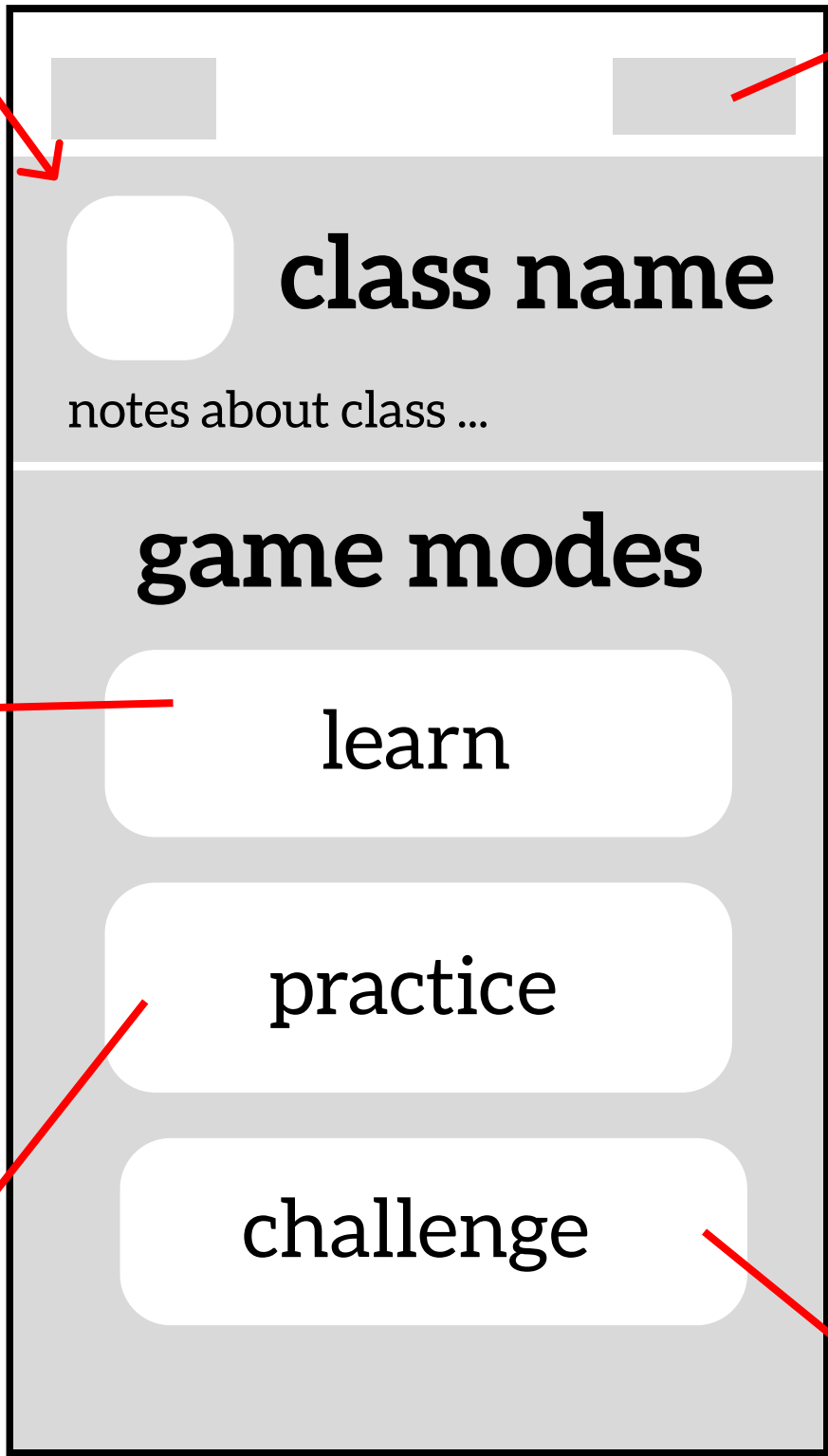
This screen includes a scrollable list of all the user's classes and an option to add a new class. Users may have the option to add icons to represent the classes.



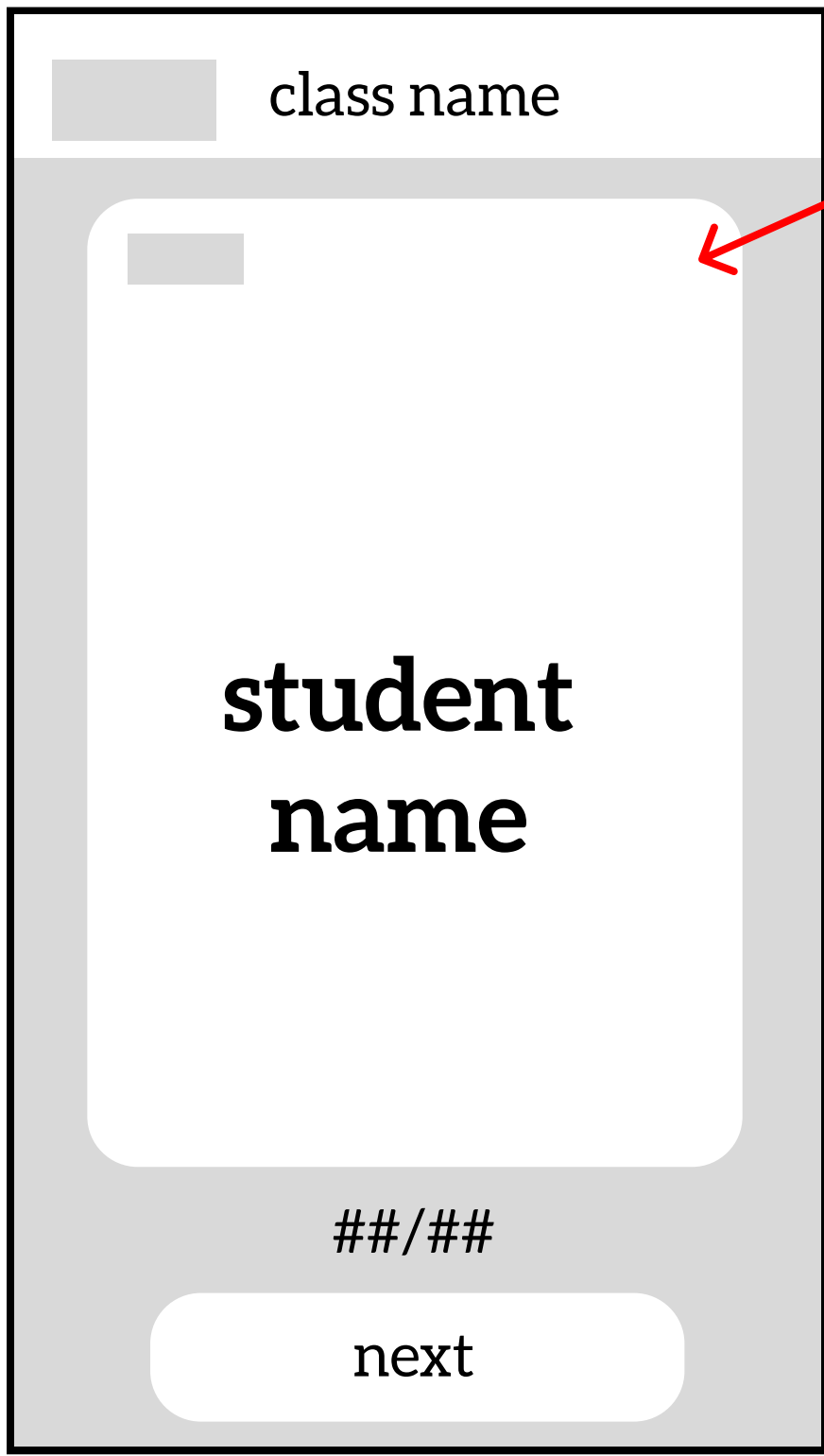
This is where users will set the name of a new class and add any notes they may need. After they fill in those fields, they will choose the 'login to Banner' option which will take them outside the app.



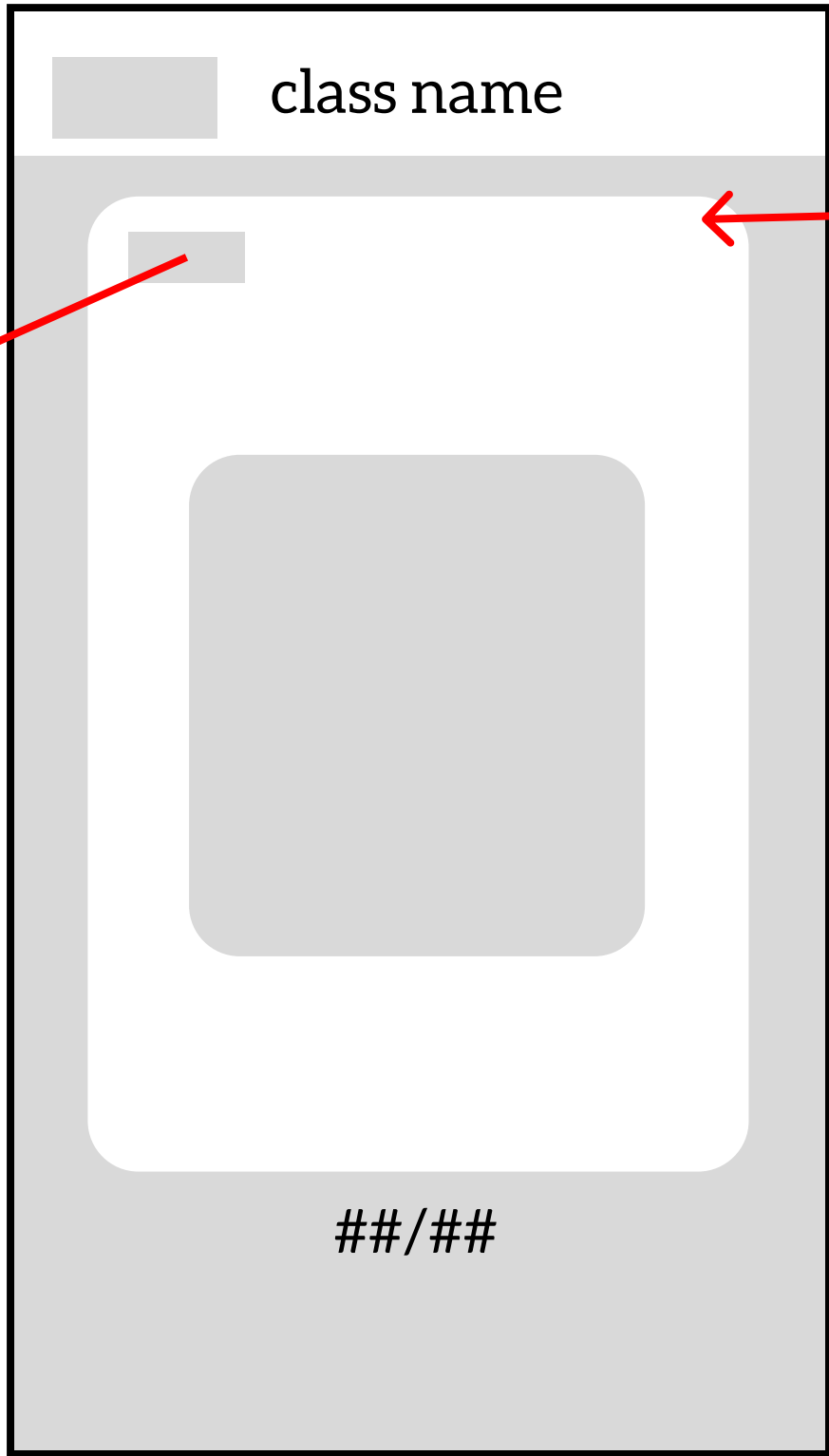
On this screen, users can change the class name, notes, and icon, save any changes, and delete the class.



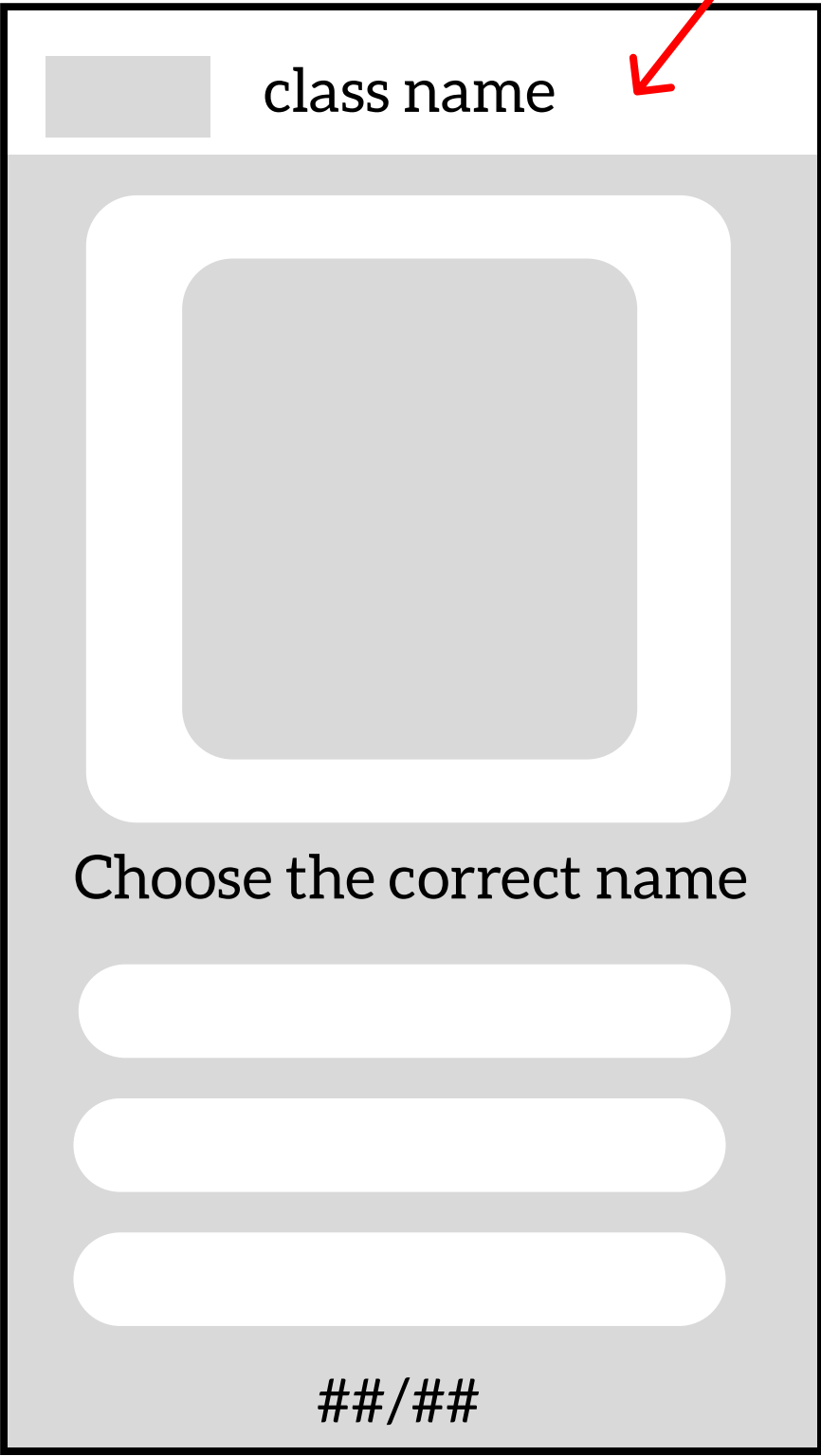
This screen includes a specific class's info and options for starting name learning games. In the top right corner there will be a back arrow that takes you back to the class list, and in the top left, a settings option to change the class info.



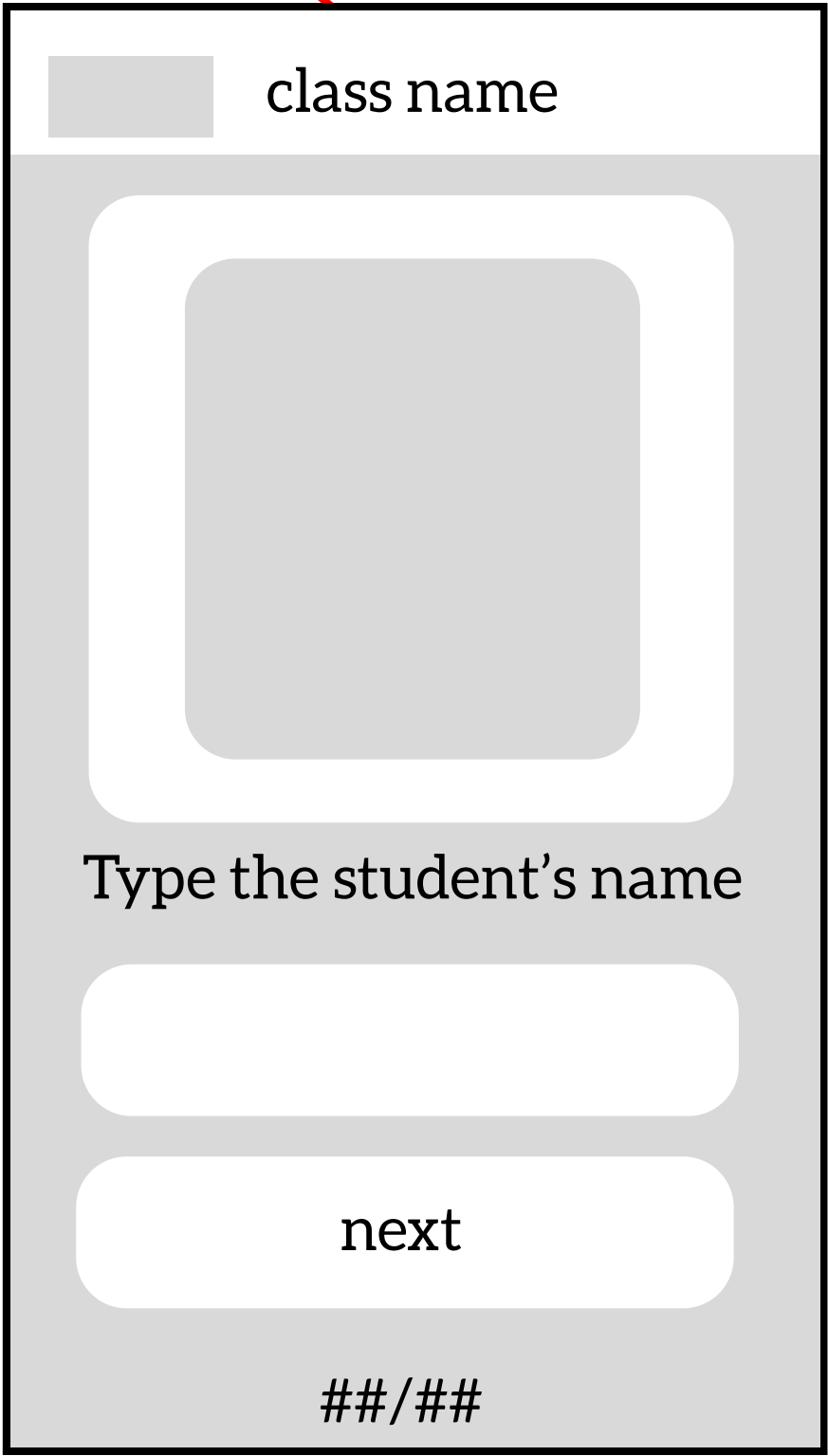
Users can flip the flashcard multiple times



These are the learn mode screens. Learn mode is a flashcard mode which first shows the student picture, then, after pressing the flip button, the student's name and an option to move to the next student. There's also a counter at the bottom to tell the user how many flashcards are left and a back arrow in the top right.



This is practice mode, where users will match pictures to the corresponding names. There may be other question formats, but multiple choice is the main one. The app will indicate which option was right after the user picks.



This is challenge mode, where the user is given the student's photo and must type the name. When they click next, the app will indicate whether its wrong or right by changing the text color of the name.