# 1 Reinforcement Learning

1. What does RL stand for?

   1. _____

2. What company built a world-champion beating Go bot in 2016?

   2. _____

3. What company built a human-level DotA 2 Bot in 2017?

   3. _____

4. In sixty seconds, write out as much of the history of RL as you can, using words and arrows.

5. Explain the agent/environment framework to us as if we were five.

6. What are some limitations of Reinforcement Learning?

7. In Pong, what are the win conditions?

8. Why is Reinforcement Learning suited for something like Pong?

   NOTE: If you'd like to answer in LaTeX, uncomment \printanswers at the top!