

Shen Zhuoran

cmsflash99@gmail.com | +1 425-428-3693 | cmsflash.github.io | github.com/cmsflash

Work Experience

Google, Seattle, WA, United States

Oct. 2019 – Present

AI Resident, Personal AI, Google Research

- Working on foundations for fully-attentional visual modeling. Prepared a submission to NeurIPS 2020.

Tencent, Shenzhen, China

Jul. 2019 – Sep. 2019

Research Intern, Applied Research Center, Platform and Content Group

- Designed the *global context* module for video object segmentation. Details in *Select Research Experience*.

SenseTime, Hong Kong

Jun. 2017 – Jun. 2019

Research Intern, Intelligent Perception and Services Team, Smart City Group

- Conducted academic research projects partially listed in *Select Research Experience*.
- Worked on the inception of an autonomous driving project, including task identification, data scheme design, coordination of collection and labeling, and algorithmic design and validation.

Education

The University of Hong Kong, Hong Kong

Sep. 2015 – Jun. 2019

Bachelor of Engineering in Computer Science; GPA: 3.85/4.30; standing: 1/111; major GPA: 3.96/4.30.

University of California, Davis, Davis, CA, United States

Sep. 2017 – Dec. 2017

Bachelor's Reciprocity Program in Computer Science; GPA: 4.00/4.00.

Select Research Experience

Global Context Module, Industry Research Experience

Jul. 2019 – Sep. 2019

Supervised by Dr. Shan Ying, Director of Applied Research Center, PCG, Tencent

- Proposed the *global context* module, which uses *efficient attention* to achieve linear complexities in spatial size and constant complexities in temporal duration for deep video memory.
- Built the first real-time video object segmenter that has top accuracy (86.6, J&F @ 25 FPS, DAVIS 2016).

Efficient Attention, Industry Research Experience

Sep. 2018 – Jun. 2019

Supervised by Dr. Yi Shuai, Research Director, SenseTime; In collaboration with Dr. Li Hongsheng, CUHK

- Proposed *efficient attention*, which reduced the memory and computational complexities of attention from quadratic to linear.
- Set new states-of-the-art on object detection (41.8→43.1, AP, COCO 2017) and stereo depth estimation (1.09→0.48, EPE, Scene Flow) and significant improvement on instance segmentation (36.6→37.9, AP, COCO 2017) and image classification (93.0%→93.7%, top-5 accuracy, ImageNet).

Projects

BeautyNet, Personal Project

May 2018 – Oct. 2019

- Developed a PyTorch project template. Applied deduplication, modularization, and a consistent code style to improve maintainability, testability, and analyzability.
- Became the 2nd most popular PyTorch template on GitHub, got 180+ stars, and trended for 3 days.

Awards

- **First Runner-up, ACM-HK Programming Contest 2017**

Publication and Preprint

- Li Y.*, **Shen Z.***, Shan Y. (2020). *Fast Video Object Segmentation using the Global Context Module*. ECCV 2020. *Equal contribution.
- **Shen Z.**, Zhang M., Zhao H., Yi S., Li H. (2019). *Efficient Attention: Attention with Linear Complexities*. arXiv: 1812.01243.

Skills

- **Programming:** Python, C, C++, Java, Shell script, Markdown, LaTeX
- **Technologies:** PyTorch, TensorFlow, Keras, Caffe, Git, Slurm, Vim, CUDA, NumPy, OpenCV, Piper, Blaze