# Shen Zhuoran

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## **Work Experience**

Google, Seattle, WA, United States

Oct. 2019 - Present

AI Resident, Cerebra Team, Google AI

• Working on foundations of fully-attentional visual modeling.

Tencent, Shenzhen, China

Jul. 2019 - Sep. 2019

Research Intern, Applied Research Center, Platform and Content Group

- Designed and validated the *global context* module. Details in *Selected Research Experience*.
- Designed a natural scribble synthesis algorithm for data synthesis for interactive object segmentation.

## SenseTime, Hong Kong

Jun. 2017 - Jun. 2019

Research Intern, Intelligent Perception and Services Team, Smart City Group

- Conducted academic research projects partially listed in *Selected Research Experience*.
- Worked on the inception of an autonomous driving project, including task identification, data scheme design, coordination of collection and labeling, and algorithmic design and validation.

### **Education**

## The University of Hong Kong, Hong Kong

Sep. 2015 - Jun. 2019

Bachelor of Engineering in Computer Science; GPA: 3.85/4.30; standing: 1/111; major GPA: 3.96/4.30.

**University of California, Davis**, Davis, CA, United States

Sep. 2017 - Dec. 2017

Bachelor's Reciprocity Program in Computer Science; GPA: 4.00/4.00.

## **Selected Research Experience**

Global Context Module, Industry Research Experience

Jul. 2019 - Sep. 2019

Supervised by Dr. Shan Ying, Director of Applied Research Center, PCG, Tencent

- Proposed the *global context* module, which uses *efficient attention* to achieve linear complexities in spatial size and constant complexities in temporal duration for deep video memory.
- Built the first real-time video object segmenter that has top accuracy (86.6, J&F @ 25 FPS, DAVIS 2016).

#### **Efficient Attention**, Industry Research Experience

Sep. 2018 - Jun. 2019

Supervised by Dr. Yi Shuai, Research Director, SenseTime; In collaboration with Dr. Li Hongsheng, CUHK

- Proposed *efficient attention*, which reduced the memory and computational complexities of attention from quadratic to linear.
- Set new states-of-the-art on object detection (41.8→43.1, AP, COCO 2017) and stereo depth estimation (1.09→0.477, EPE, Scene Flow) and significant improvement on instance segmentation (36.6→37.9, AP, COCO 2017) and image classification (93.0%→93.7%, top-5 accuracy, ImageNet).

#### **Projects**

## **BeautyNet**, Personal Project

*May 2018 – Oct. 2019* 

- Developed a PyTorch project template. Applied deduplication, modularization, and a consistent code style to improve maintainability, testability, and analyzability.
- Became the 2nd most popular PyTorch template on GitHub, got 180+ stars, and trended for 3 days.

#### **Awards**

• First Runner-up, ACM-HK Programming Contest 2017

#### **Preprint**

• Shen Z., Zhang M., Zhao H., Yi S., Li H. (2019). *Efficient Attention: Attention with Linear Complexities*. arXiv: 1812.01243.

## **Skills**

- **Programming**: Python, C, C++, Java, Shell script, Markdown, LaTeX
- Technologies: PyTorch, TensorFlow, Keras, Caffe, Git, Slurm, Vim, CUDA, NumPy, OpenCV, Piper, Blaze
- Languages: Mandarin Chinese (native), English (116 in TOEFL)