Shen Zhuoran

cmsflash99@gmail.com | +1 425-428-3693 | cmsflash.github.io | github.com/cmsflash

Work Experience

Pony.ai, San Francisco Bay Area, United States

Nov. 2021 - Present

Software Engineer, Prediction Department

• Responsible for the development of the next-generation, end-to-end, general-purpose trajectory prediction model for autonomous driving.

Google, Seattle, WA, United States

Oct. 2019 - Aug. 2021

AI Resident, Google Brain, Google Research

- Designed global self-attention networks (GSA-Nets), a novel meta-architecture for computer vision that uses efficient attention mechanisms to fully replace convolution with superior accuracy-cost trade-offs.
- Worked on vision Transformer for open-world localization (OWL-ViT), a simple zero/few-shot detection framework that transfers from image-text pretraining. Set a new state-of-the-art for one-shot detection by a wide margin. To publish a paper at ECCV 2022.
- Developed an on-device age detector using cross-domain knowledge distillation. Deployed the model to user devices to support privacy-preserving data filtering for a confidential project.

Tencent, Shenzhen, China

Jul. 2019 - Sep. 2019

Research Intern, Applied Research Center, Platform and Content Group

• Proposed a novel efficient method for information propagation through an arbitrarily long video with constant complexity w.r.t. video length and linear complexity w.r.t. resolution. Presented a first-author paper at ECCV 2020.

SenseTime, Hong Kong

Jun. 2017 - Jun. 2019

Research Intern, Intelligent Perception and Services Team, Smart City Group

• Proposed a novel efficient attention mechanism with linear complexities. Significantly improved performance-cost trade-offs on many tasks including object detection, instance segmentation, stereo depth estimation, and temporal action localization. Presented a first-author paper at WACV 2021.

Education

The University of Hong Kong, Hong Kong

Sep. 2015 - Jun. 2019

BEng Computer Science; GPA: 3.85/4.30, Standing: 1/111.

Awards

• First Runner-up, ACM-HK Programming Contest 2017

Publications and Preprint

- M. Minderer, A. Gritsenko, A. Stone, M. Neumann, D. Weissenborn, A. Dosovitskiy, A. Mahendran, A. Arnab, M. Dehghani, Shen Z., X. Wang, X. Zhai, T. Kipf, N. Houlsby. (2022). <u>Simple Open-Vocabulary Object Detection with Vision Transformers</u>. ECCV 2022.
- Shen Z., Zhang M., Zhao H., Yi S., Li H. (2021). *Efficient Attention: Attention with Linear Complexities*. WACV 2021.
- **Shen Z.**, I. Bello, R. Vemulapalli, Jia X., Chen C.-H. (2020). *Global Self-Attention Networks for Image Recognition*. arXiv: 2010.03019.
- Li Y.*, **Shen Z.***, Shan Y. (2020). *Fast Video Object Segmentation using the Global Context Module*. ECCV 2020. *Equal contribution.

Skills

- Languages: Python, C++, Shell script, Markdown, LaTeX
- Technologies: TensorFlow, Keras, PyTorch, NumPy, OpenCV, Horovod, Slurm, Git, Bazel, Django
- Skills: Deep learning, machine learning, neural networks, computer vision, motion prediction, self-driving