

Source Routing on the Edge

Scale, Reliability and Programmability for EXARINGs Internet Peering

Agenda

- 1. Who am I
- 2. State of Packet Forwarding
- 3. Requirements of modern Packet Forwarding
- 4. Solution
 - a. Data Plane
 - b. Control Plane
 - c. Issues
- 5. Questions

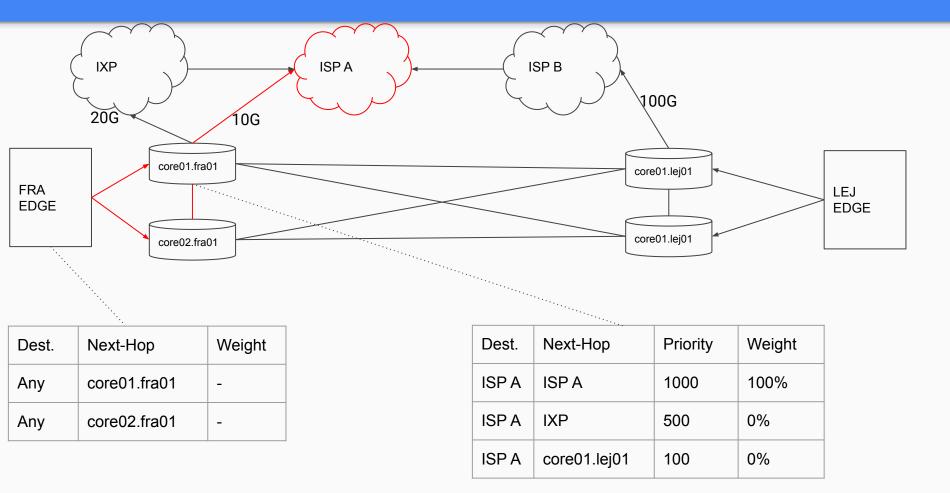
Who am I?

- → Oliver Herms aka takt
- → Senior Network Engineer @ EXARING AG
- → Friend of robustness, reliability, velocity
- → Network Automation Enthusiast
- → Golang and gRPC fanboy



State of Packet Forwarding

State of Packet Forwarding



Limitations of current state (1)

- → Packets to an ISP follow a single shortest path or a number of equal cost paths
 - ◆ All active links get the same amount of traffic
 - ◆ 10G + 100G = 20G usable capacity
 - ◆ What is equal can be tuned administratively

Limitations of current state (2)

Traffic Engineering can make use of non-shortest paths

- → Manual tweaking of Route attributes
 - Dangerous: Mistakes can cause outages
- → Only on a per Prefix basis (IP Ranges, 256-2M addresses)
- → Requires changes in Router configs
 - We fully generate them. But we review them manually.

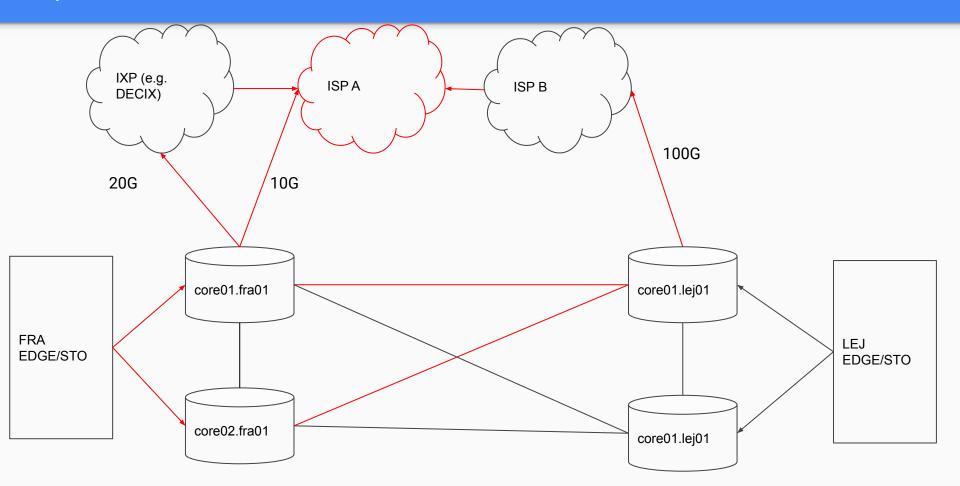
Limitations of current state (3)

All IP Routes must be installed into Routers

- → Memory is limited
- → Expensive licenses required for 100k+ Routes
- → Limits future growth with current platform
- → Stops us from using even cheaper Routers

Requirements

Requirements



Requirements

- → Make non-equal speed links usable
- → Make non-equal cost links usable
- → Automatically maximize utilization of cheapest links
- → Automatically move excess traffic to next cheapest link
- → Allow to take link quality into account in routing decision
- → React to changes quickly and repair any situation automatically, if possible

Nice to haves

- → Do not change Router configs
- → Support arbitrary amount of Routes
- → Allow per IP traffic engineering

Solution

Solution (1)

- → Let Vendor Routers forward traffic but not route it
 - ◆ Too inflexible to meet our needs
- → Source Routing: Let the source of traffic decide which path a packet takes
- → Servers send labeled packets
- → Packets get encapsulated into tunnels to Egress Routers

Solution (2)

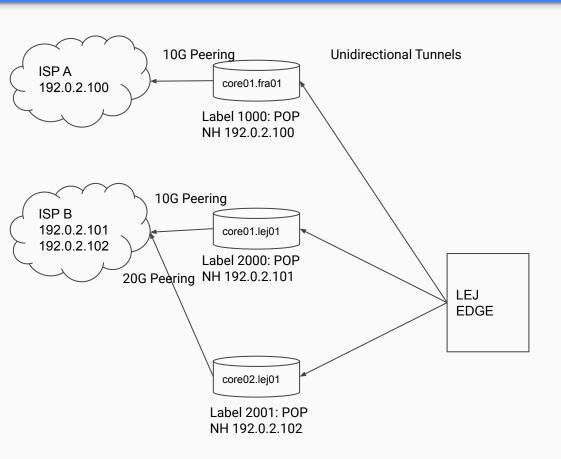
- → Labeled packet arrives at Router
 - ◆ Static forwarding (Static LSPs)
 - ◆ MPLS Label indicates next-hop
 - ◆ Ignoring IP Routing Table

Advantages

- → Allows fine granular control of link utilization
 - will save € in OPEX
- → No need for IP Routing on Routers anymore
 - will save € in CAPEX)

Data Plane

Architecture Overview (Data Plane)



Dest.	Label	Tunnel	Weight
ISPA	1000	core01.fra01	10G
ISP B	2000	core01.lej01	10G
ISP B	2001	core02.lej01	20G

MPLS Label Switching Paths

- → Multiprotocol Label Switching (MPLS)
- → Label Switching Path (LSP) allows choosing Next-Hops per Label

```
oherms@core02.fra01> ...nces CLOSEDNET protocols mpls static-label-switched-path coffee_62_69_146_95
transit 1001899 {
   description rdev=AS201701,rif=ECIX-FRA,ndev=ECIX-FRA,nif=ECIX-FRA-001,nrole=IXP;
   next-hop 62.69.146.95;
   pop;
}
```

Getting to the Peering Router (PR)

- → Full MPLS deployment on internal network
 - ◆ IS-IS SR (Segment Routing)
 - ◆ LDP (Label Distribution Protocol)
 - ◆ RSVP (Resource Reservation Protocol)

- → MPLS in a Tunnel
 - ◆ MPLS over GRE/IP
 - ♦ MPLS over UDP/IP

Packet Stack leaving Machines

Tunnel IP
Header
Port 6635

MPLS Label
(Next Hop)

IP Header of
Payload

TCP/UDP
Header

Data...

Machines (Linux)

1. Create Foo Over UDP (FOU) encapsulated SIT tunnel per Router

```
# modprobe fou
# ip fou add port 6635 ipproto 4
# ip link add name cn-cr01fra01-0 type sit remote 192.168.1.1 local
192.168.1.2 ttl 64 encap fou encap-sport 6635 encap-dport 6635
```

2. Add MPLS encapsulated tunnel interface routes

```
# modprobe mpls_iptunnel
# modprobe mpls_gso
# ip route add 192.0.2.0/24 encap mpls 123 dev cn-cr01fra01-0
```

Router Tunnel Endpoints

Decap MPLS-in-UDP Firewall Filter

```
oherms@core02.fra01> show configuration firewall family inet filter
CN MATROSCHKA
term MPLS-IN-UDP {
    from {
        destination-prefix-list {
            CN MATROSCHKA CORE02 FRA01 v4;
        protocol udp;
        destination-port 6635;
    then {
        decapsulate mpls-in-udp;
```

Control Plane

Requirements (1)

- → Calculate routing view per Region
 - ◆ All machines in a region should have identical routing tables

Requirements (2)

→ Reliable

- Must survive machine failure
- Must support In Service Software Update (ISSU, no it's not a trap)

Requirements (3)

→ Scalable

- ◆ Must support 100+ clients per Region
- Growing Internet Routing Tables
- Growing number of Peerings

Requirements (4)

- → Programmable
 - Allow administrative changes to default routing decisions

Getting Routes from Routers

Make BMP Data usable

Getting Routes from Routers (1)

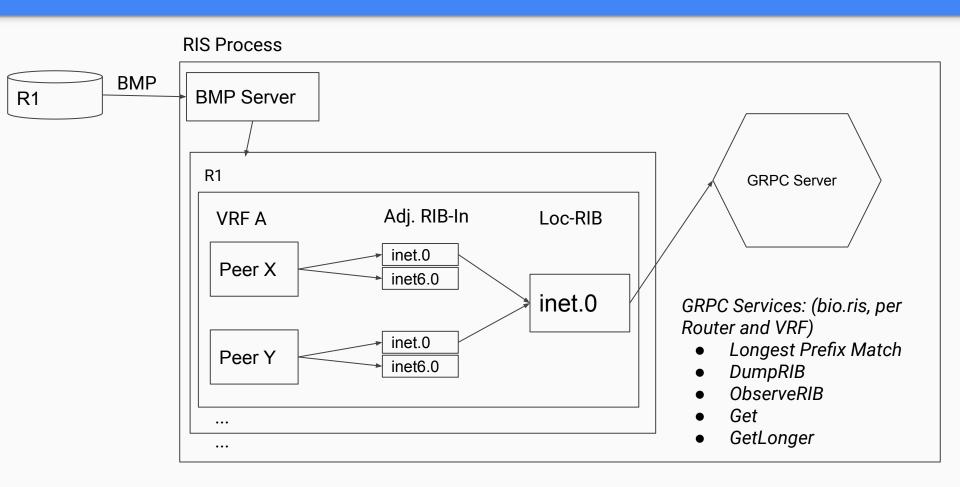
- → BGP Monitoring Protocol (BMP, RFC 7854)
 - Sends all received routes to a monitoring station
 - ◆ Notifies monitoring station about peer up/down events
 - ◆ Either pre-policy or post-policy
 - We use post-policy

Getting Routes from Routers (2)

- → BIO-Routing Route Information Service (RIS)
 - github.com/bio-routing/bio-rd/cmd/ris
 - ◆ Receives BMP messages
 - ◆ Tracks per Router/VRF/Peer Adj-RIB-In State
 - ◆ Exposes state via gRPC



Getting Routes from Routers (3)



Getting Routes from RIS into SDN Controller

- → Route Information Service (RIS) allows streaming routing information per Router/VRF
- → Uses gRPC Streaming RPC
 - ◆ Call ObserveRIB()
 - Reads an (endless) stream of updates
 - RIS sends a state dump initially + updates as they come in via BMP

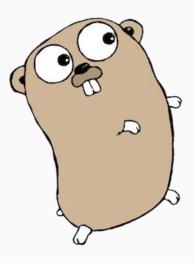


SDN Controller

Decision Making

Route Controller / SDN Controller (1)

- → Written in Go
- → Discovers MPLS Label to Next Hop mapping from IPAM
- → Calculates shortest paths based on BGP data
 - Per Region
 - Per Prefix
 - BGP Attributes:
 - Local Pref
 - Autonomous System Path
 - MED
 - Origin
 - Internal cost to Next-Hop



Route Controller / SDN Controller (2)

- → Takes Traffic Engineering Input
 - ◆ Allows overriding BGP path information
 - ◆ To be done automatically
 - Manual action for now

Route Controller / SDN Controller (3)

- → Traffic Engineering Controller is under development
 - ◆ Multi-Instance
 - ♦ Single leader
 - ◆ Takes input from
 - OpenConfig Streaming Telemetry
 - Netflow Collector (tflow2)
 - RIS

Route Controller / SDN Controller (4)

- → Streams Routing Tables to Machines
- → gRPC Streaming RPC
- → New clients receive a full dump
- → Incremental updates sent as route decisions change

Route Attributes:

- Prefix
- Exit Routers Tunnel IP-Address
- MPLS Label
- Weight

Route Agent

Getting Routes into Machines

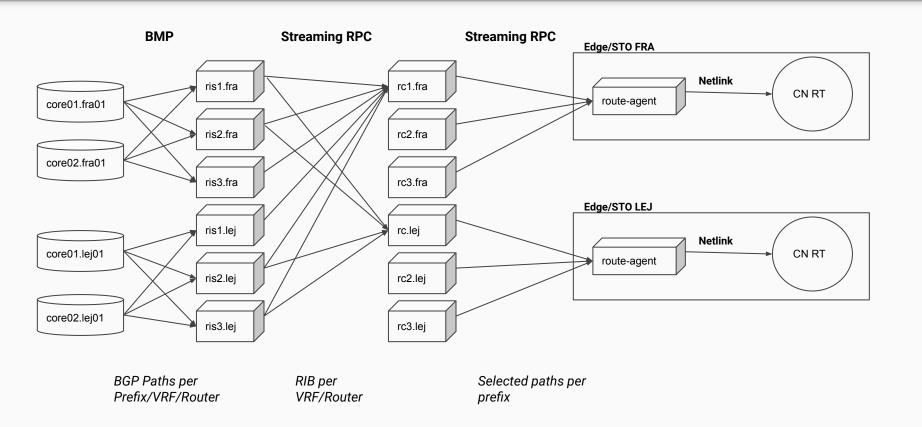
Route Agent (1)

- → Written in Go
- → Makes sure necessary Kernel Modules are loaded
 - ♦ fou
 - mpls_iptunnel
 - mpls_gso

Route Agent (2)

- → Configures Tunnels to Routers
 - ◆ Routers are being discovered from Datacenter Inventory Service
- → Maintains a Machines Routing Table
 - ◆ Receives Updates from Route Controller
 - Uses Netlink to Replace/Delete Routes in the Linux Kernel

Architecture Overview (Control Plane)



Issues encountered

Go/Netlink issue

- → github.com/vishvananda/netlink
- → Unable to write Multipath Routes with MPLS Encap into the Kernel
- → Encap attribute attached to the wrong object
- → Pull Request waiting for merge

Vendor BMP Issue

- → Router sends incomplete BGP OPEN messages in BMP Peer Up Notifications
- → Only when the peer Router sends exactly 4 Byte-ASN and AddPath capabilities
- → Only when using "allow-from" instead of "neighbor" statement
- → BGP OPEN optional parameters missing

Vendor CLI Output Issues

Showing static LSPs briefly as XML output results in invalid XML

- → Only with 100+ LSPs configured
- → JSON output causes segfault

```
508
                  <lsp-state>Up</lsp-state>
              </mpls-static-transit-lsp-brief>
509
              <mpls-static-transit-lsp-brief>
510
                   lsp-name>corree 2001 /f0 294d 0 1</lsp-name>
511
                  <label-in>1000416</label-in>
512
513
                  <lsp-state>Up</lsp-state>
              </mpls-static-transit-lsp-brief>
514
515
          </mpls-static-transit-lsp-brief>
          <mpls-static-transit-lsp-brief>
516
              <lsp-name>coffee 2001 7f8 c525 0 1</lsp-name>
517
              <tabel-in>1002538</labet-1n>
518
              <lsp-state>Up</lsp-state>
519
          </mpls-static-transit-lsp-brief>
520
          <mpls-static-transit-lsp-brief>
521
              <lsp-name>coffee 2001 7f8 c5c5 0 1</lsp-name>
522
              -label in 1000/10 -/label in
```



Linux Issues (1)

- → TCP over MPLS Encap Route unusably slow (~70kbyte/s)
 - ◆ On a route that made 1,5 Gbps with a non MPLS Route
- → Interface TX drops
- → Random chunks of segments missing
- → Long story short: modprobe mpls_gso

Linux Issues (2)

- → ip link del <tunnel>
 - ◆ Intended as a clean-up mechanism to reliably drop all SDN routes
- → On Kernel 4.13 it may block forever
 - 62569726.708274] unregister_netdevice: waiting for cn-cr02lej01-0 to become free. Usage count = 1
 - [62569730.868307] unregister netdevice: waiting for cn-cr01lej01-0 to become free. Usage count = 1

Linux Issues (3)

- → MPLS labeled routes blackholing on Kernel 5.2
- → Silent discards. No error counters.
- → Added list of allowed Kernels into Agent

Linux Issues (4)

- → Multipath Device only Next-Hops for IPv6 not supported
 - ip -6 route replace 2001:db8:::/32 nexthop dev tun1 nexthop dev tun2
 - Error: Device only routes can not be added for IPv6 using the multipath API.
 - "Really, IPv6 multipath is just FUBAR'ed beyond repair when it comes to device only routes, so do not allow it all."
 - Solution: ip -6 route replace 2001:db8:::/32 nexthop via fe80::1 dev tun1 via fe80::1 nexthop dev tun2

State of Rollout

- → Currently running on video recording machines only
 - ◆ Forwarding ~12Gbps peak
- → Pending deployment of dedicated SDN Controller Machines
- → Traffic Engineering Controller pending

Thank You!

Questions?