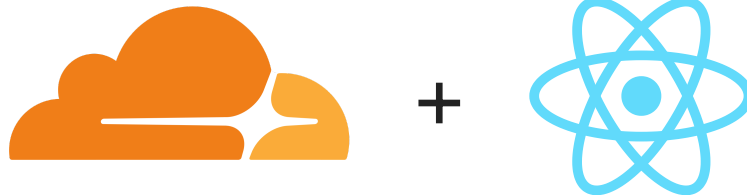


DEPLOY AND TEST FULL-STACK REACT APPS ON CLOUDFLARE





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WORKSHOP

Is about creating a simple full stack React application
and deploy it to the Cloudflare platform

Alongside comprehensive testing 

AGENDA

- Introduction ~10m
- UI Implementation ~30m
- Project Deployment ~15m


- Break ~5m

- Backend Logic ~1h

- Break ~5m

- UI Integration ~20m
- E2E Test ~20m
- End of workshop ~15m

REQUIREMENTS

- Your favorite IDE
- npm (or your preferred package manager)
- `git` so that you can clone and interact with the workshop's git repository
- A Cloudflare account
- Enthusiasm! 

PROJECT OVERVIEW

In this workshop we'll be creating a trading card generator app built using:

- the Remix React full-stack framework
- Cloudflare Workers
- Cloudflare Resources

COMPLETED APPLICATION



CLOUDFLARE WORKERS

Cloudflare's Javascript Runtime/Platform

Learn more: [Cloudflare Workers](#) , [How workers work](#)

LOW LATENCY



Learn more: [Cloudflare network](#)

V8 BASED



- highly performant
- always up to date with Chrome and Node.js
- V8 isolates => (almost) zero cold starts

Learn more: [Fine-Grained Sandboxing with V8 Isolates](#)

CHEAP

- Free plan -> 100,000 requests per day
- \$5 per month -> 10 million included per month
+ \$0.30 per additional million

Learn more: [Workers pricing](#)




CLOUDFLARE PAGES

- Workers + Static Assets Hosting
- Ideal for web pages/applications

Learn more: [Cloudflare Pages](#)



- Fullstack React framework
- Modern UX & DX
- Web standards based
- Soon to be React Router v7 
- Alternatives: [Next.js](#) , [tanstack](#), [waku](#), etc...

Learn more: [Remix](#)

REMIX + CLOUDFLARE

- Out of the box cloudflare support
- Polished APIs for accessing Cloudflare resources
- Starter template included in [C3](#)

GITHUB REPOSITORY

<https://github.com/cmsparks/react-summit-cloudflare-fullstack-workshop-nov2024>

EXERCISE 01 - UI IMPLEMENTATION

Let's implement our application's UI form:
[exercises/01-ui-card-form](#)

Git Tags:

`exr01_start` *start of the exercise*

`exr01_step_1` *solution till step 1*

`exr01_step_2` *solution till step 2*

`exr01_step_3` *solution till step 3*

`exr01_done` *complete solution*

WHAT'S NEXT?

We still need to add stateful backend functionality to our application so we can:

- Generate card artwork
- Save and share our cards

To do that, we can use some useful Cloudflare resources, called Bindings

WHAT ARE BINDINGS?

Workers Bindings do two things:

- They grant capabilities/permissions (i.e. your worker has access to an R2 Bucket)
- They inject the service's API into your Worker's environment

Learn more: [Bindings](#)

USING BINDINGS

To generate and save cards, we'll be using the following Bindings:

- Workers KV
- R2
- Workers AI

Learn more: [Workers KV](#) , [R2](#) , [Workers AI](#)

BENEFITS OF BINDINGS

There are multiple benefits to this model:

- Lower security risks
- No boilerplate needed
- Clear visibility on resources usage

Learn more: [Why Workers environment variables contain live objects](#)

EXERCISE 02 - BINDINGS & DEPLOYING

Let's setup our bindings and deploy our worker:
[exercises/02-bindings.md](#)

Git Tags:

`exr02_start` *start of the exercise*

`exr02_done` *exercise solution*

EXERCISE 03 - CARDMANAGER

CLASS IMPLEMENTATION

Let's implement our Workers code using the CardManager class:
[exercises/03-business-logic](#)

Git Tags:

`exr03_start` *start of the exercise*

`exr03_step_1` *solution till step 1*

`exr03_step_2` *solution till step 2*

`exr03_step_3` *solution till step 3*

`exr03_done` *exercise solution*

EXERCISE 04 - UI INTEGRATION

Let's now integrate our new backend logic with our frontend:

[exercises/04-ui-integration](#)

Git Tags:

`exr04_start` *start of the exercise*

`exr04_step_1` *solution till step 1*

`exr04_step_2` *solution till step 2*

`exr04_done` *exercise solution*

END-TO-END (E2E) TESTING

- Aims to test a system's overall behavior (against user expectations)
- More realistic than unit/integration testing
- More expensive and time consuming



PLAYWRIGHT

- E2E Testing framework from Microsoft
- Many features such as automatic [waiting](#) and [retries](#), [trace viewer](#), [codegen](#), etc...
- [Multi browsers](#) and [multi languages](#) support
- Alternatives: [cypress](#), [puppeteer](#), etc...

Learn more: [Playwright](#)

EXERCISE 05 - E2ES

IMPLEMENTATION

Let's implement some e2e tests:

[exercises/05-e2e](#)

Git Tags:

`exr05_start`

start of the exercise

`exr05_step_1`

solution till step 1

`exr05_step_2`

solution till step 2

`exr05_step_3`

solution till step 3

`exr05_step_4`

solution till step 4

`exr05_step_5`

solution till step 5

`exr05_done`

complete exercise solution

EXTRA EXERCISES

<https://github.com/cmsparks/react-summit-cloudflare-fullstack-workshop-nov2024/tree/main/exercises/extra>

Q & A

FEEDBACK

We'd appreciate you giving us any feedback you have on our workshop at this linked [Google Form](#)