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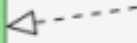
+ DJTestDrive
- fields
- constructors
+ methods
+ main(args:String[]):void

```

```

+ BeatModelInterface
- fields
+ methods
+ initialize():void
+ on():void
+ off():void
+ setBPM(bpm:int):void
+ getBPM():int
+ registerObserver(o:BeatObserver):void
+ removeObserver(o:BeatObserver):void
+ registerObserver(o:BPMObserver):void
+ removeObserver(o:BPMObserver):void

```



```

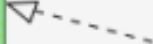
+ BeatController
implements ControllerInterface
- fields
~ model:BeatModelInterface
~ view:DJView
+ constructors
+ BeatController(model:BeatModelInterface)
+ methods
+ start():void
+ stop():void
+ increaseBPM():void
+ decreaseBPM():void
+ setBPM(bpm:int):void

```

```

+ ControllerInterface
- fields
+ methods
+ start():void
+ stop():void
+ increaseBPM():void
+ decreaseBPM():void
+ setBPM(bpm:int):void

```



```

+ BeatObserver
- fields
+ methods
+ updateBeat():void

```

```

+ BPMObserver
- fields
+ methods
+ updateBPM():void

```



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+ DJView
implements ActionListener
BeatObserver
BPMObserver
- fields
~ model:BeatModelInterface
~ controller:ControllerInterface
~ viewFrame:JFrame
~ viewPanel:JPanel
~ beatBar:BeatBar
~ bpmOutputLabel:JLabel
~ controlFrame:JFrame
~ bpmLabel:JLabel
~ bpmTextField:JTextField
~ setBPMButton:JButton
~ increaseBPMButton:JButton
~ decreaseBPMButton:JButton
~ menuBar:JMenuBar
~ menu:JMenu
~ startMenuItem:JMenuItem
~ stopMenuItem:JMenuItem
+ constructors
+ DJView(controller:ControllerInterface, model:BeatModelInterface)

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+ methods
+ createView():void
+ createControls():void
+ enableStopMenuItem():void
+ disableStopMenuItem():void
+ enableStartMenuItem():void
+ disableStartMenuItem():void
+ actionPerformed(event:ActionEvent):void
+ updateBPM():void
+ updateBeat():void

```

```

+ BeatBar extends JProgressBar
implements Runnable
- fields
~ final serialVersionUID:long
~ progressBar:JProgressBar
~ thread:Thread
+ constructors
+ BeatBar()
+ methods
+ run():void

```

```

+ BeatModel
implements BeatModelInterface
MetaEventListener
- fields
~ sequencer:Sequencer
~ beatObservers:ArrayList<BeatObserver>
~ bpmObservers:ArrayList<BPMObserver>
~ bpm:int
~ sequence:Sequence
~ track:Track
+ constructors
+ methods
+ initialize():void
+ on():void
+ off():void
+ setBPM(bpm:int):void
+ getBPM():int
+ beatEvent():void
+ registerObserver(o:BeatObserver):void
+ notifyBeatObservers():void
+ registerObserver(o:BPMObserver):void
+ notifyBPMObservers():void
+ removeObserver(o:BeatObserver):void
+ removeObserver(o:BPMObserver):void
+ meta(message:MetaMessage):void
+ setUpMidi():void
+ buildTrackAndStart():void
+ makeTracks(list:int[]):void
+ makeEvent(cmd:int, chan:int, two:int, tick:int):MidiEvent

```