

Spacecraft Design-Build-Fly Lab

16/18-873



Fall 2023 – Spring 2024

What Are We Doing Here?

We are going to:

- Design
- Build
- Test
- Fly (!!!)



a small satellite over the next 9 months.

Course Staff



Zac Manchester
Assistant Professor



Brandon Lucia
Professor



Neil Khera
Staff Scientist

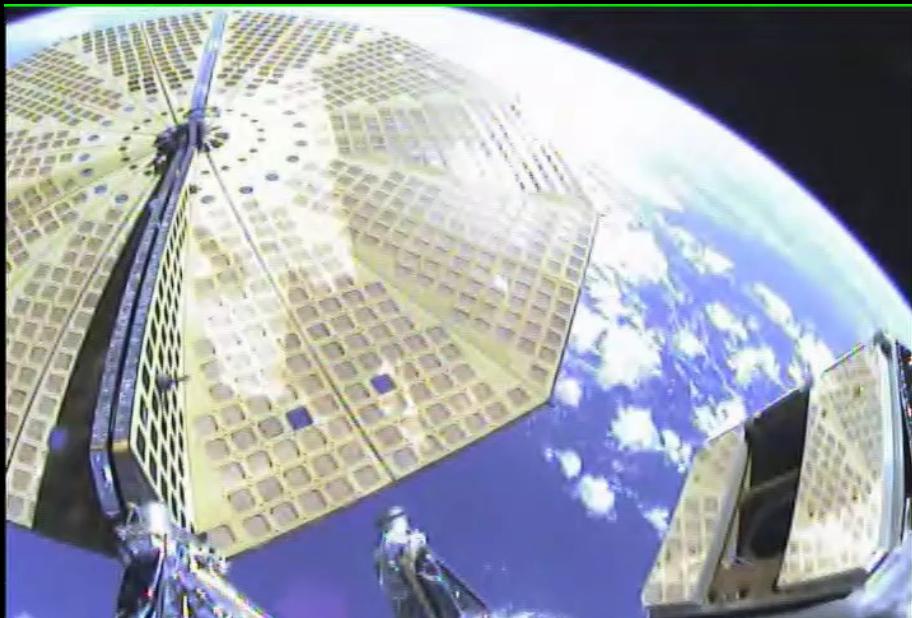


Brad Denby
PhD Student



Paulo Fisch
PhD Student

Nanosatellites: getting to space on the cheap

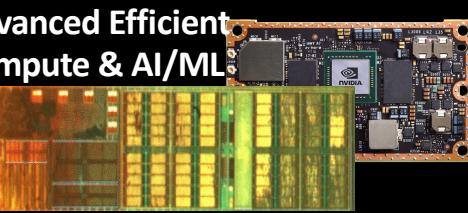


Background: Computational Nanosatellite Systems

Getting to space on the cheap



Cubesat
Height: 300 mm
Mass: 2-4 kg
Power: 5 W
Cost: \$10k

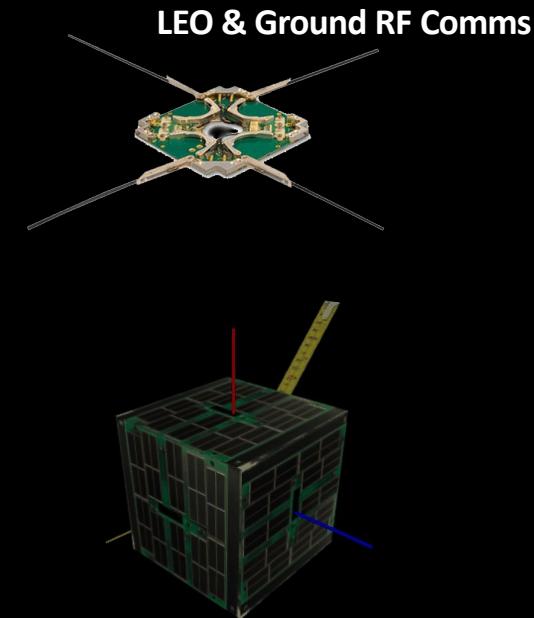


Advanced Efficient
Compute & AI/ML

Pocketqube
Height: 50 mm
Mass: 200g
Power: 100 mW
Cost: \$2k



Earth imager &
hyperspectral sensor

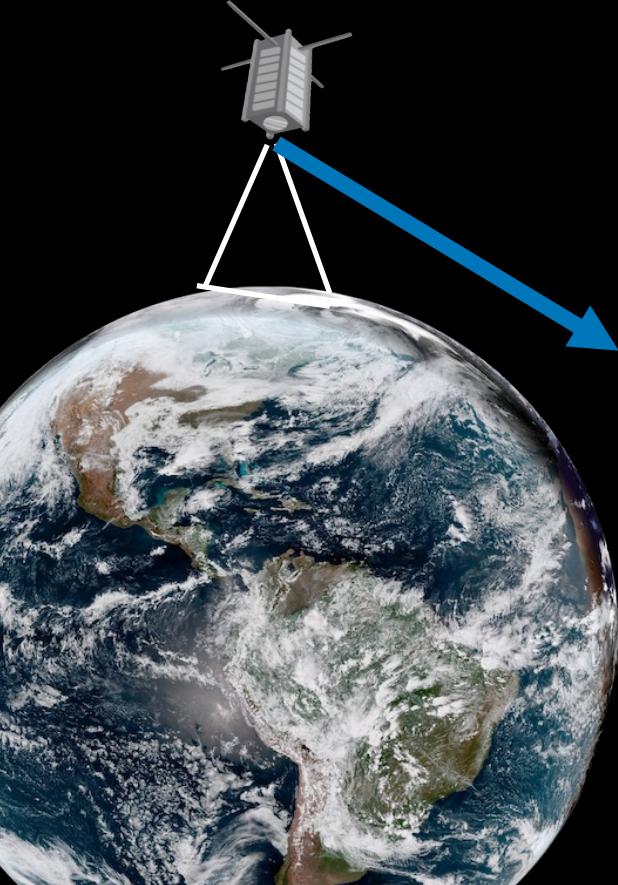


LEO & Ground RF Comms
Motion planning, control, &
actuation

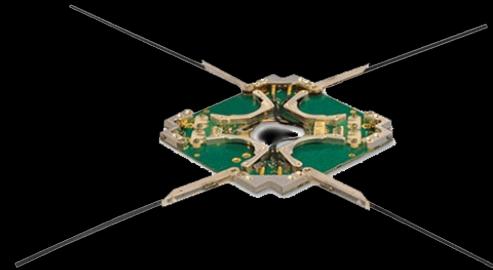
Background: Ground equipment for communication



Nanosatellites collect more imagery than they can downlink
On-board computing payloads look at every image



Imager &
hyperspectral sensor



Radio
transceiver

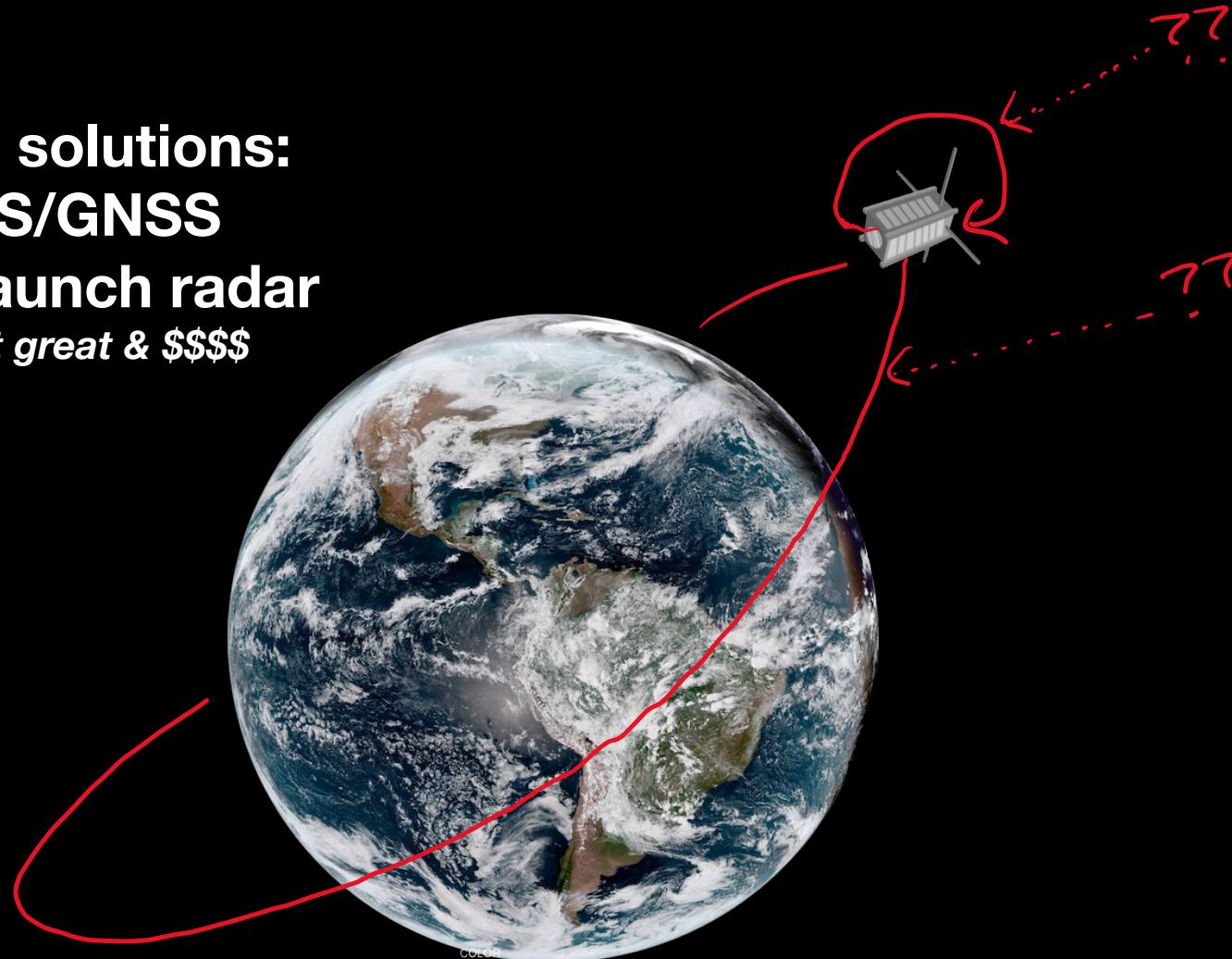
Image quality: 8K raw = 200MB
New frame every 1.7s, 90 min btw comm sessions

**634GB per satellite
*per orbital period!***

Attitude & Orbit Determination: “where am I, and what am I looking at?”

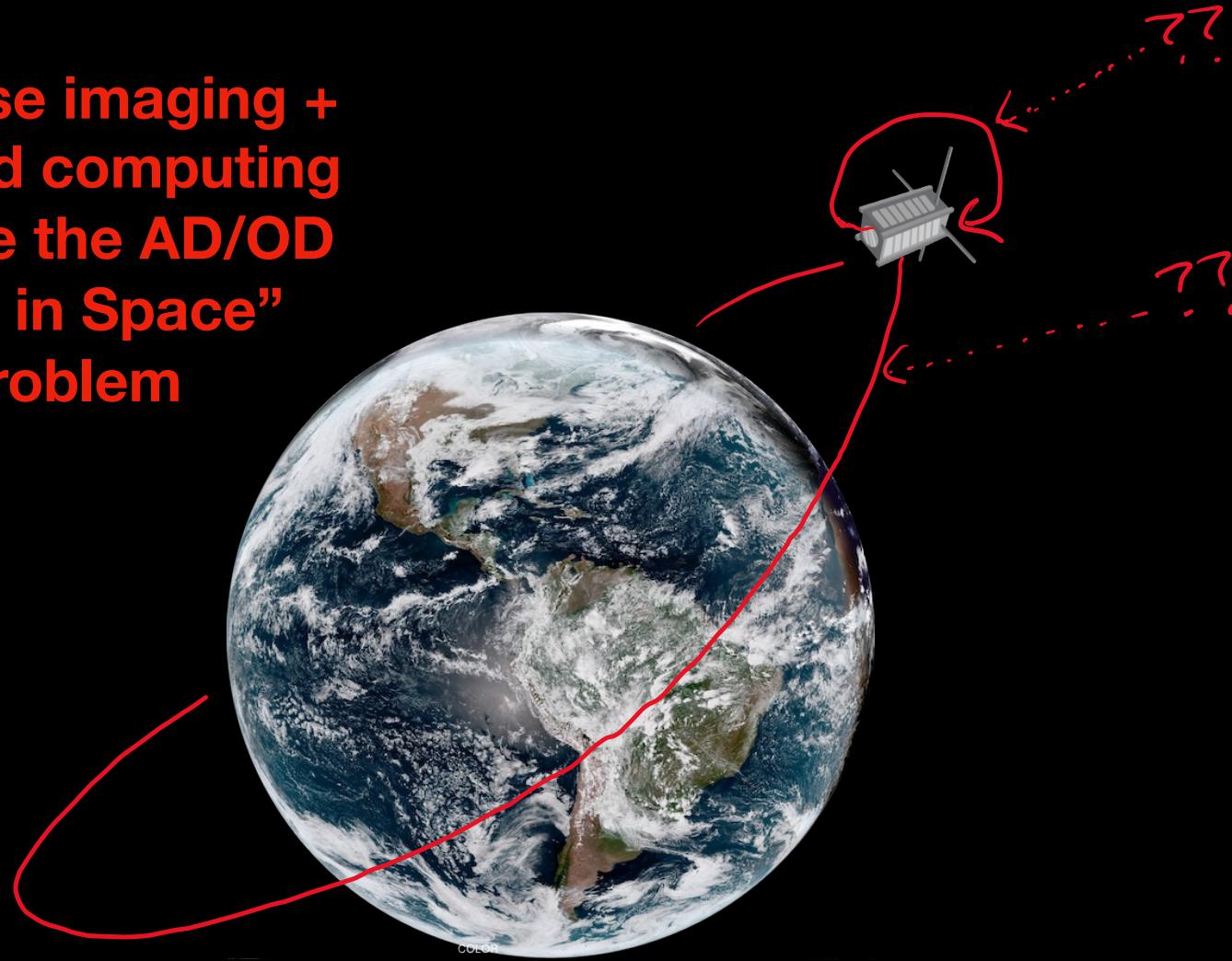
Usual solutions:
GPS/GNSS
Post-launch radar

All not great & \$\$\$\$



Attitude & Orbit Determination: “where am I, and what am I looking at?”

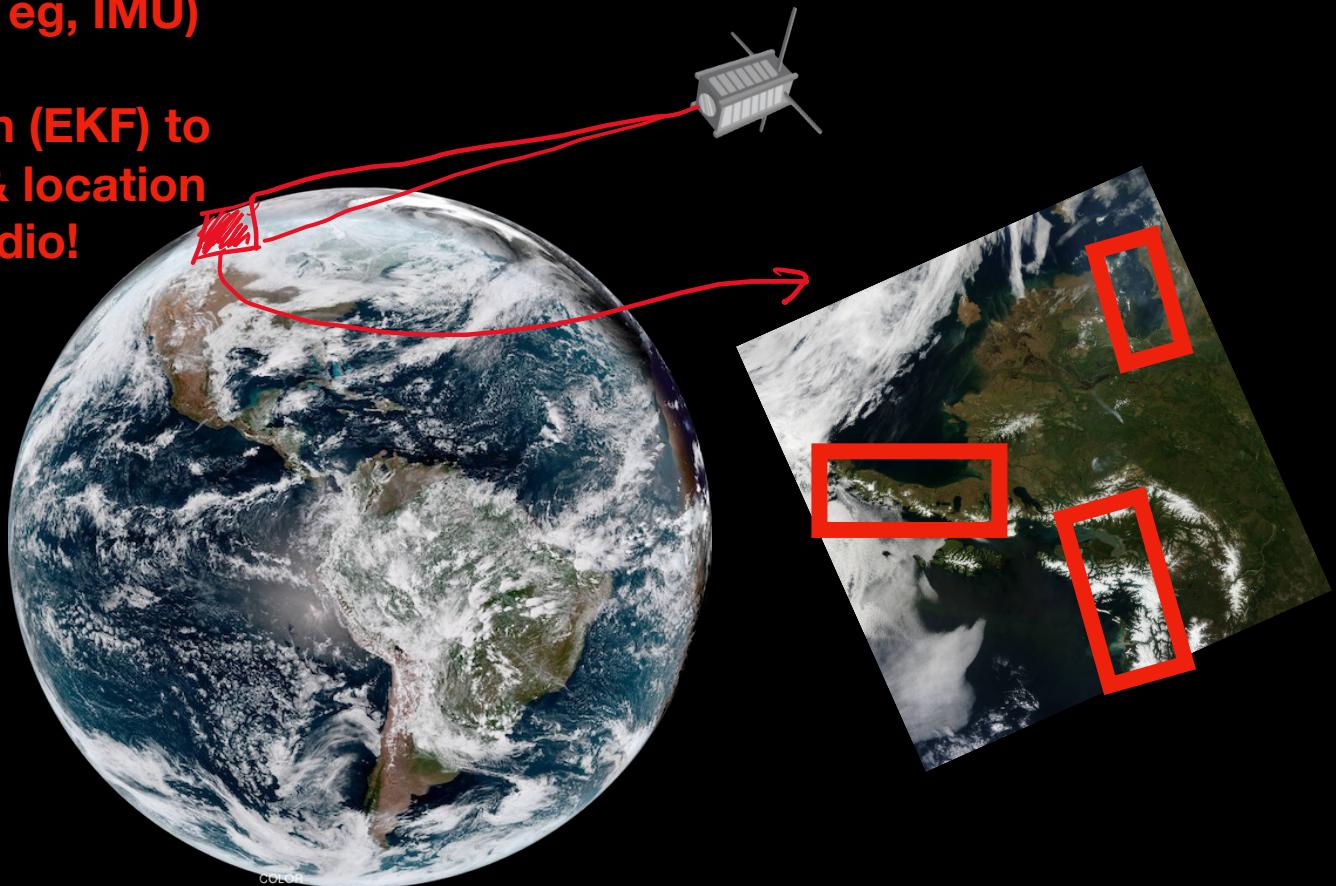
**Idea: use imaging +
onboard computing
to solve the AD/OD
“Lost in Space”
problem**



Attitude & Orbit Determination: “where am I, and what am I looking at?”

**Train a visual ML model to run
onboard & find *salient* landmarks
(plus local sensors, eg, IMU)**

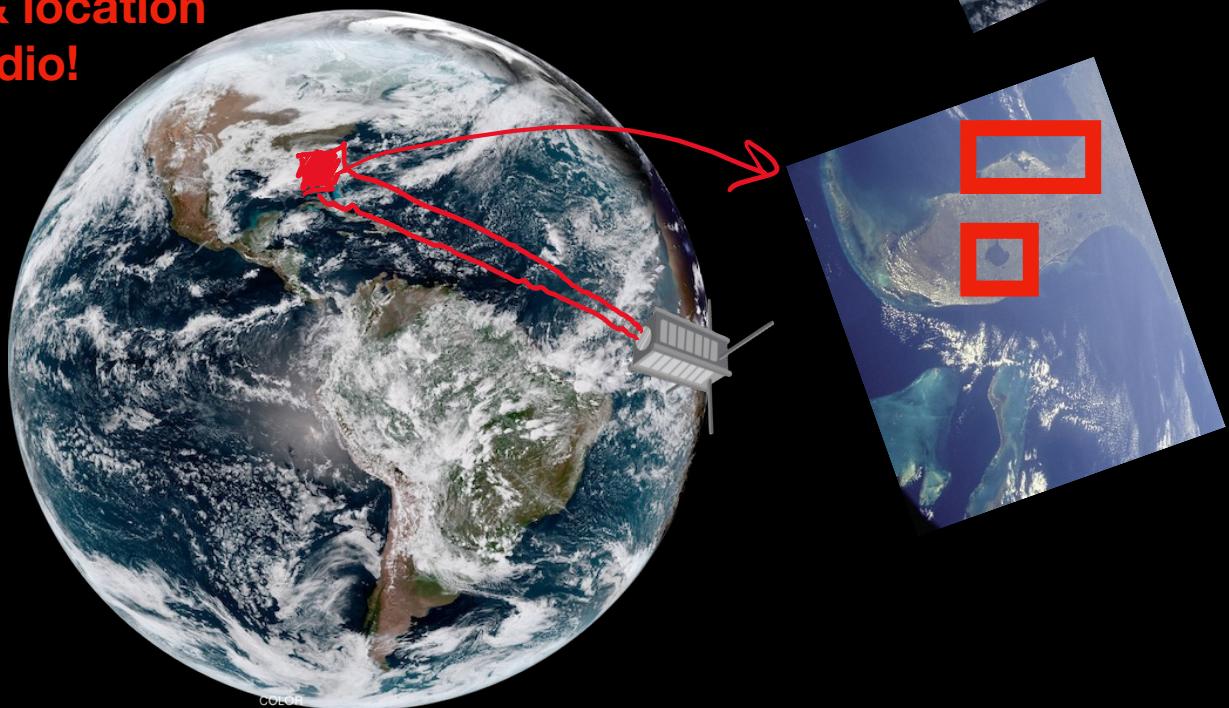
**Use state estimation (EKF) to
zero in on attitude & location
w/o GPS or radio!**



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Mission

- Demonstrate “Lost in Space” visual orbit determination using low-cost camera system + on-board computing/ML.
- Camera + compute/ML + avionics + communication + power hardware & software systems
- State estimation ingests ML results & sensor outputs
- CONOPS & sim ultra-important for ML train/test
- LoRa flight HW + ground station for comms
- PDR/CDR in December
- Flight hardware ready in May
- Launch next year on SpaceX Transporter



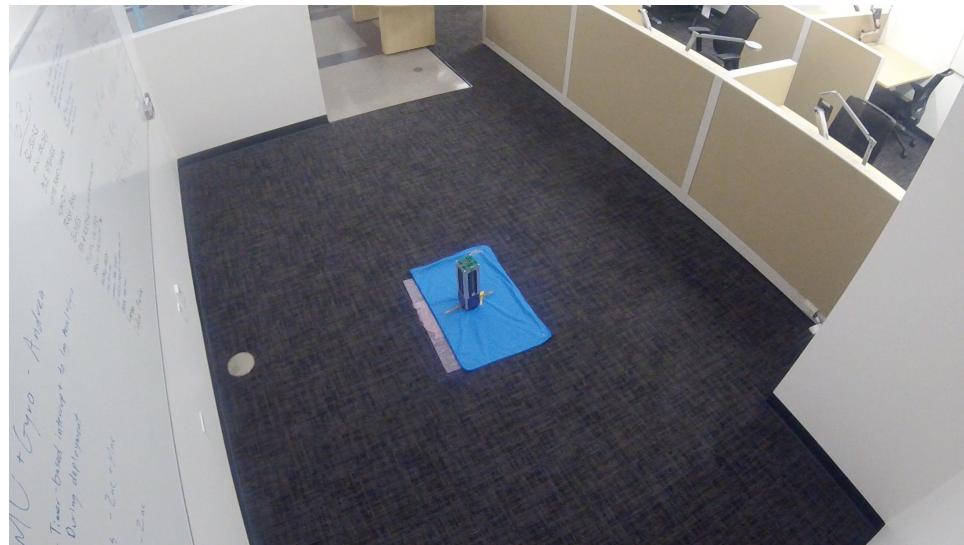
Logistics

- This class will be **hands-on** and **fast-paced**.
- Students are expected to put in **12(+) hours per week**.
- There will not be regularly scheduled lectures. Instead, we will have a **weekly all-hands meeting** and **weekly sub-team meetings**.
- Use of Slack, GitHub, and project management/issue tracking tools is ***mandatory and it will help you***.
- Be a good teammate and an all-around good class citizen.
The success of the mission depends on it!

Teams: Mechanical

Responsibilities:

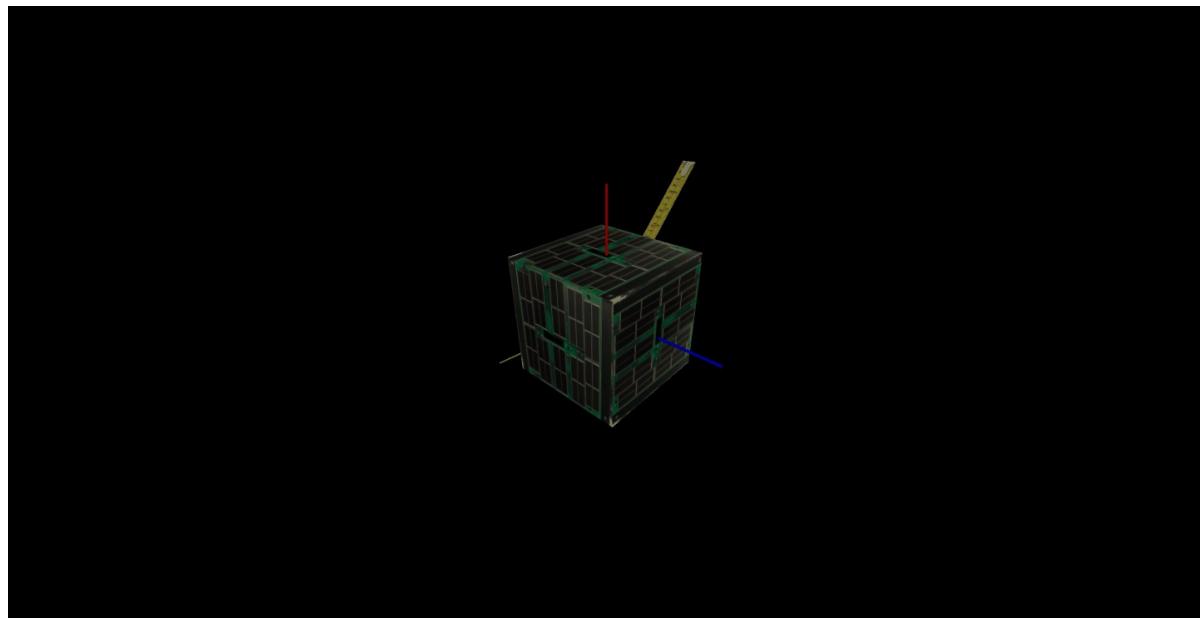
- Spacecraft Structure
 - Deployment mechanisms
 - Batteries
 - Thermal
 - Vibration
 - Materials Selection
 - Mass/Inertia Properties



Teams: Simulation + GNC

Responsibilities:

- Main flight software state machine
- Spacecraft simulation
- Attitude/orbit determination filter
- Controller implementation
- Hardware in the loop testing



Teams: Ops + Groundstation

Responsibilities:

- Define coding scheme & proto
- Spec comm hardware & software
- RF link budgets
- Build ground station
- Local test with flight radio module
- Long-range field test
- Ground station deployment to remote site
- Ground operations planning & execution

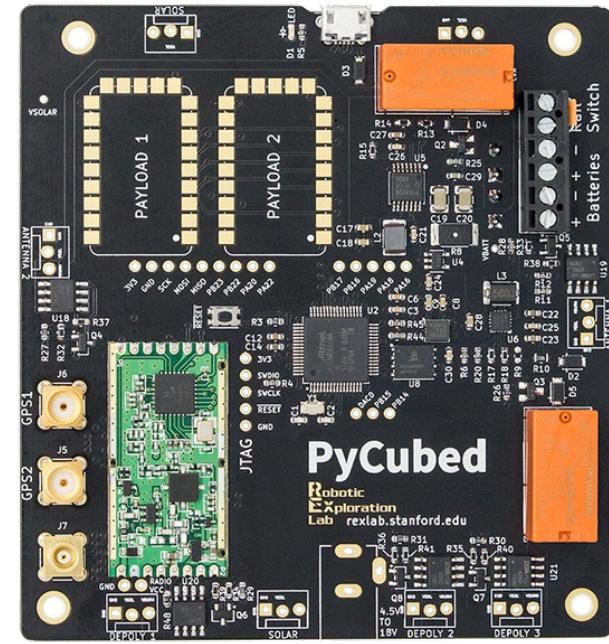
HAMs, we need you!



Teams: Flight Software + Avionics

Responsibilities:

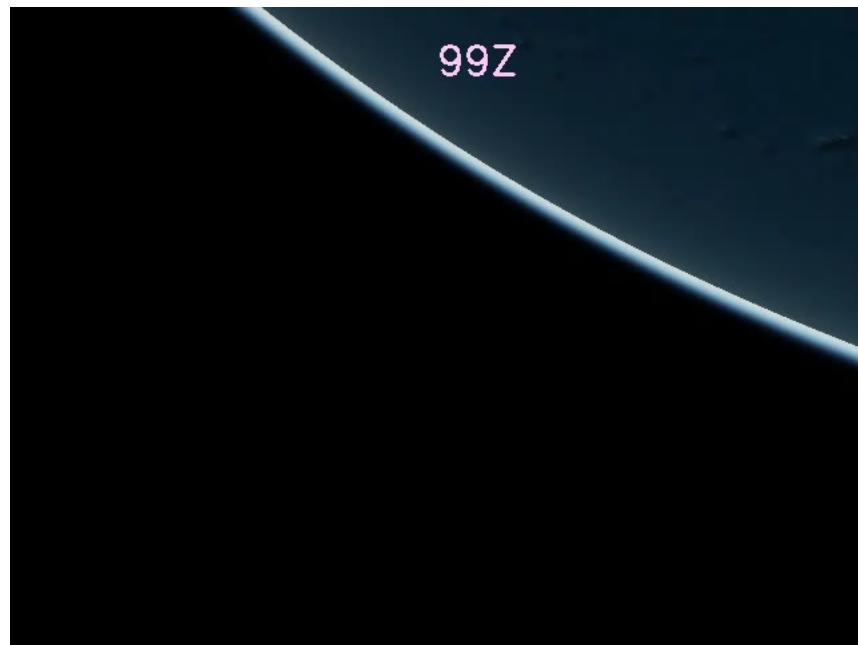
- PyCubed PCB layout + fabrication
- Torque coil drive electronics
- Camera
- Radio
- Low-level hardware-interface code
- Solar panels
- Antennas
- Power budgets



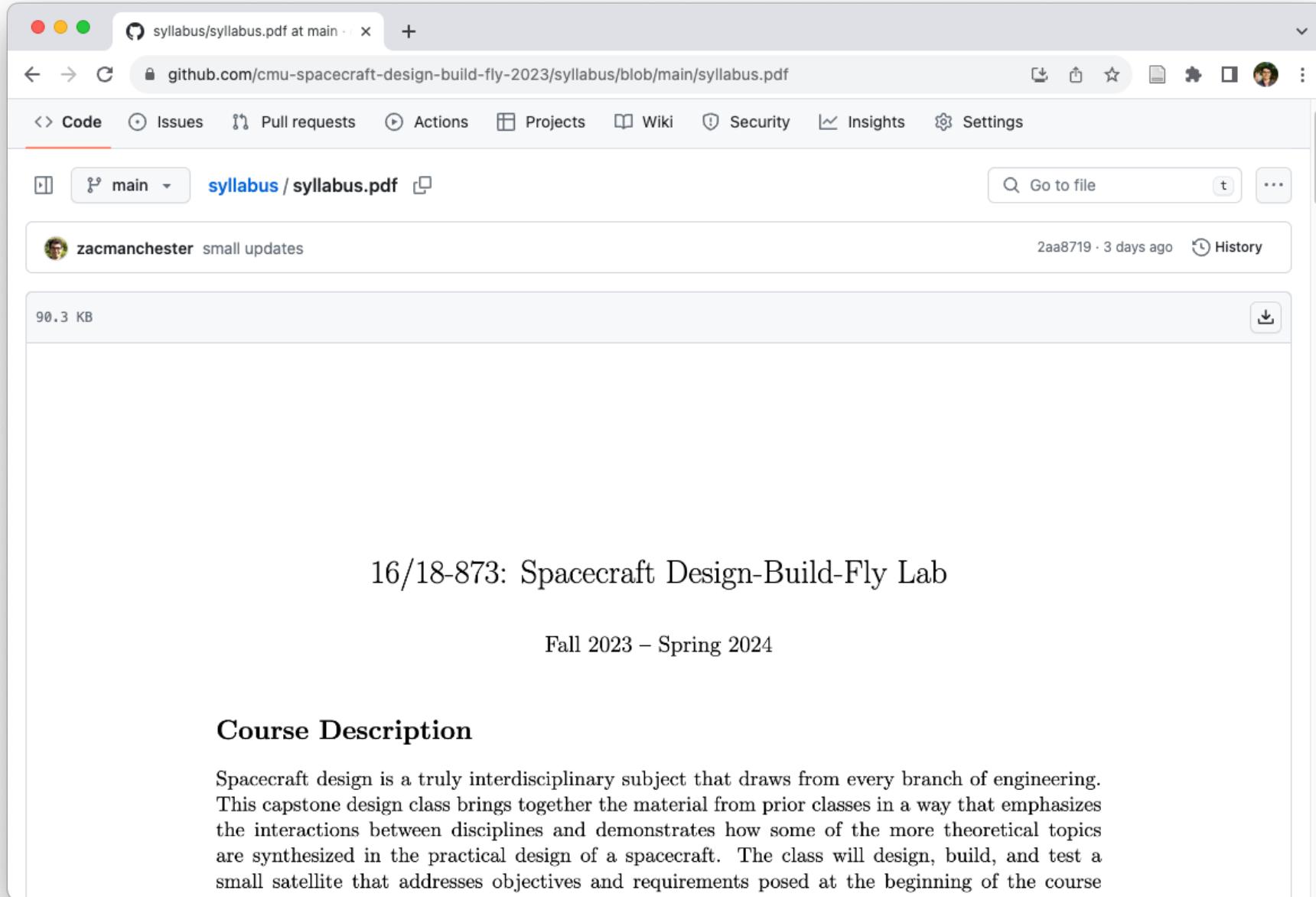
Teams: Payload + Vision

Responsibilities:

- Develop camera system hardware & software & integrate w/ flight software
- Build saliency-based landmark ID model
- Train ML model pipeline for onboard camera data from pixels to estimated landmark locations
- Integrate with GNC team to build AD/OD filter



Syllabus + Grading



A screenshot of a GitHub file page for `syllabus/syllabus.pdf` at the `main` branch. The page shows a single file named `syllabus / syllabus.pdf`. The file was last updated by `zacmanchester` with "small updates" on March 2, 2024. The file size is 90.3 KB. The GitHub interface includes a navigation bar with links for Code, Issues, Pull requests, Actions, Projects, Wiki, Security, Insights, and Settings. A search bar and a download button are also visible.

16/18-873: Spacecraft Design-Build-Fly Lab

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Course Description

Spacecraft design is a truly interdisciplinary subject that draws from every branch of engineering. This capstone design class brings together the material from prior classes in a way that emphasizes the interactions between disciplines and demonstrates how some of the more theoretical topics are synthesized in the practical design of a spacecraft. The class will design, build, and test a small satellite that addresses objectives and requirements posed at the beginning of the course

Logistics for Today

1. Join the course Slack workspace (CMU-SpacecraftDesignLab-f23) and briefly introduce yourself in the #introductions channel.
2. Fill out team preference rank form
3. Make sure you are a member of the GitHub organization “cmu-spacecraft-design-build-fly-2023”

Join The Slack Org



<https://tinyurl.com/ydjrcu6>

Team Preferences



<https://tinyurl.com/yckk9ddp>

GitHub Org



<https://tinyurl.com/5n99mdvu>

Course Survey (if you aren't enrolled)



<https://forms.gle/EUMbGQwoNqgg2aAt7>