# Quadchart

## DD/MM/YY

Demonstrating Visual-Inertial A&OD & On-Orbit Edge Computing

## Progress summary

100 days before May 1st

- Flight version: V1
- Metric improvement
  - Visual-Inertial A&OD accuracy: X % (vs X % last week)
  - LD inference error:
  - Landmark catalog size: X (vs ... last week)
  - Camera error margin: X % (vs ... last week)
- New features
  - Architecture change, new algorithm, test cases, hardware added, calibrated, tested, FSW deployed, ...

### Team schedule status

- Insert visual of schedule
- Next deliverables for next week (high-level)

## Topic 1 - Deep dive

- What? Problem you're solving
- Why is this important?
- How? Design, Algo, Methods, ......
- Results? Improvements?
  - Ideally performance metric
  - 0 ...
- (Next on that)

## Topic 2 - Deep dive

- What? Problem you're solving
- Why is this important?
- How? Design, Algo, Methods, ......
- Results? Improvements?
  - Ideally performance metric
  - 0 ...
- (Next on that)

## Message for other teams

Put here any deadline, recommendations, bottleneck, interface change ....

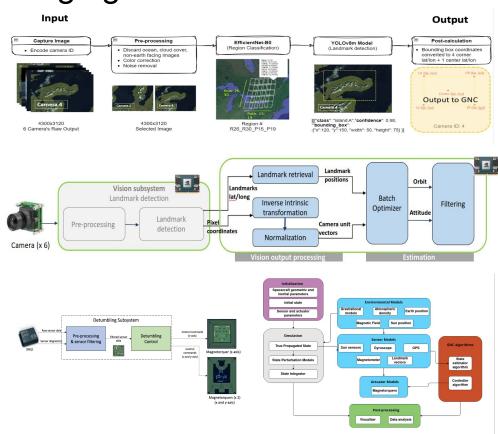
## 22/01/24

Demonstrating Visual-Inertial A&OD & On-Orbit Edge Computing

## Payload-GNC-FSW - Team merging

- PDR
- Initial work on AD/OD Pipeline
- GNC hardware selection
- Datasets
- Orbit analysis
- Simulator v1
- FSW Functional architecture
- Detumbling control
- Helmholtz Cage Design
  - Cancelled ⇒ Dark room testbed

⇒ Lots of cross-development with Avionics & Comms



#### Plan for the semester

- Payload-GNC-FSW coupled development
- Two-week development cycles with predetermined milestones, plan and deliverables
  - Design iterative prototypes of full pipeline to reach final project completion
  - Each prototype is **fully-functional** and includes development, unit testing and integration testing with hardware
- Why?
  - Quick feedback and learning on the whole development process (both HW and SW)
  - Hands-on approach w/ hardware and boards
  - Consistent validation and metric improvement
  - Motivation

#### Schedule overview for the semester

Successive development of versioned prototypes (Vn). V1, V2, V3 are fully detailed. V4+ will be expanded as we incorporate feedback. Details on prototype and schedule are here:

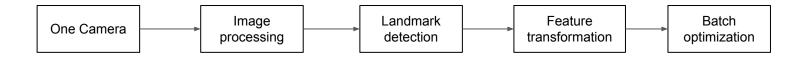
- https://docs.google.com/document/d/1MIU3D8B\_4Isp-4LFPRzEAeG\_gtccRu3iFakApqQPfzs/edit?usp=sh aring
- <a href="https://docs.google.com/spreadsheets/d/1F0aAKpx0vbFHra7poJnUTnJOS3EivXINLYzwoGcZIVg/edit?us">https://docs.google.com/spreadsheets/d/1F0aAKpx0vbFHra7poJnUTnJOS3EivXINLYzwoGcZIVg/edit?us</a> <a href="p=sharing">p=sharing</a>

Flight Version	THE STATE OF THE S	22 Jan	29 Jan	02 Feb	9 Feb	16 Feb	23 Feb	01 Mar	8 Mar	15 Mar	22 Mar	29 Mar	5 Apr	12 Apr	19 Apr	26 Apr	3 May
V1	Nadir-only Payload Pipeline Validation																
V2	Off-Nadir Payload Validation, Improved LD, & FSW TM, downlink, & sensors												Sc	hedul	e for	all	
V3	A&OD updates, early V&V Infrastructure, Power control																
V4	A&OD updates, Autonomy and CD&H dev & testing									li .				oroto	types	,	
V5	OD dev updates freeze, Autonomy and CD&H, Distributed CD&H, (over-the-air) OTA update	es															
V6	FSW A&O freeze, V&V, CD&H, Satellite characterization, Failure Management																
V7	Final satellite assembly, FSW integration, and testing, documentation + buffer																
V8	Final satellite assembly, FSW integration, and testing, documentation + buffer													1)			



## V1: Nadir-only Payload Validation

- Validation of A&OD pipeline in dark-room testbed with a single-calibrated camera on Jetson.
- Camera captures an image from a well-positioned screen, which is pre-processed and LD net is applied. Necessary transformations then batch optimization to determine attitude and orbit.
- Simulation of a LandSat pass and report average accuracies



- Determine landmark catalog size
- Obtain average number of landmarks per images (number of features)
- Define validation metric for landmark detection net
- Determine attitude and orbit estimation accuracy
- Build dark-room testbed in the lab, implement on testbed and find error margins
- Run MCM simulation and analyse performance

## V1: Nadir-only Payload Validation ⇒ Feb 2

Module	Tasks	Assignment						
Single-camera calibration	Camera interface (Jetson)	Tianxin Li						
*	Calibration software pipeline 1 camera + document	Tianxin Li						
	Calibrate 6 cameras and store parameters	Tianxin Li						
	Image pre-processing	Athary Pulapaka						
0.12 11112 (2.12 )	landmark vector transformation	Athary Pulapaka						
LD dev: Dataset	Donwload whole dataset on workstation	Nathan Zhu						
	Extract nadir-only data and organize datasets (develop dataloader)	Nathan Zhu						
	Use auto-annotation engine (Kyle) to label data	Eddie Li Nathan Zhu						
	Get validation metric	Eddie Li						
LD Dev: Training system	Develop initial training pipeline	Eddie Li						
Name of the second seco	Initial LD training (initial quick ablation)	Eddie Li						
Inference	Implement inference pipeline on Jetson, from initialization to inference (dummy weight)	Tianxin Li						
	Integrate w/ camera interface	Tianxin Li						
	Set-up 24/7 Jetson SSH	Nathan Zhu						
Batch optimization	Prototype optimization	Ibrahima Sory Sow						
	Simulation validation (+ test on Jetson)	Ibrahima Sory Sow						
MCM (Magnetic Control Module)	Simulation development (add all perturbations and current models)	Ibrahima Sory Sow Elakhya Nedumaran Atharv Pulapaka						
	Initial Bcross Monte-Carlo	Elakhya Nedumaran						
Dark-room test-bed	Install dark room set-up (covers, tent, whatever)	Luyi Tang						
	Get high-res big screen	Luyi Tang Nathan Zhu						
	Camera/satellite mount (alignment)	Luyi Tang						
	Integrate with calibration set-up	Tianxin Li						
Integration	Pipeline integration (Jetson) and testing							

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Flight version: V1 (AD&OD estimation with just one camera)

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## Team schedule status (just for this one)

- Aggressive schedule, Quick iterations
  - Get acquainted quick with the whole pipeline, better learning experience, quick feedback and FSW testing
  - 2-week schedule for software version shipping, along with testing infrastructure
  - Quantitative development (metric improvement over each week)
  - Modular development and sub-teams
  - Will be exciting:)
- V1, V2, V3 detailed, V4 to V8 will be planned along

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