

Visualization in HCI

05 - 499 / 05 - 899 Section C



Views + Filter & Aggregate

March 27, 2017

Final Project

Next Wednesday, April 5

Informal 10-minute group meeting in class.

Be prepared to describe your finalized dataset and show sketches or prototypes of (some) of your views.

Sign up for a timeslot on Slack!

Wednesday, April 19

“Project Milestone” Due

Submit draft of the current state of your process book via github

Refer to details at:

<https://cmu-vis-course.github.io/2017/project/>

PARTITIONING

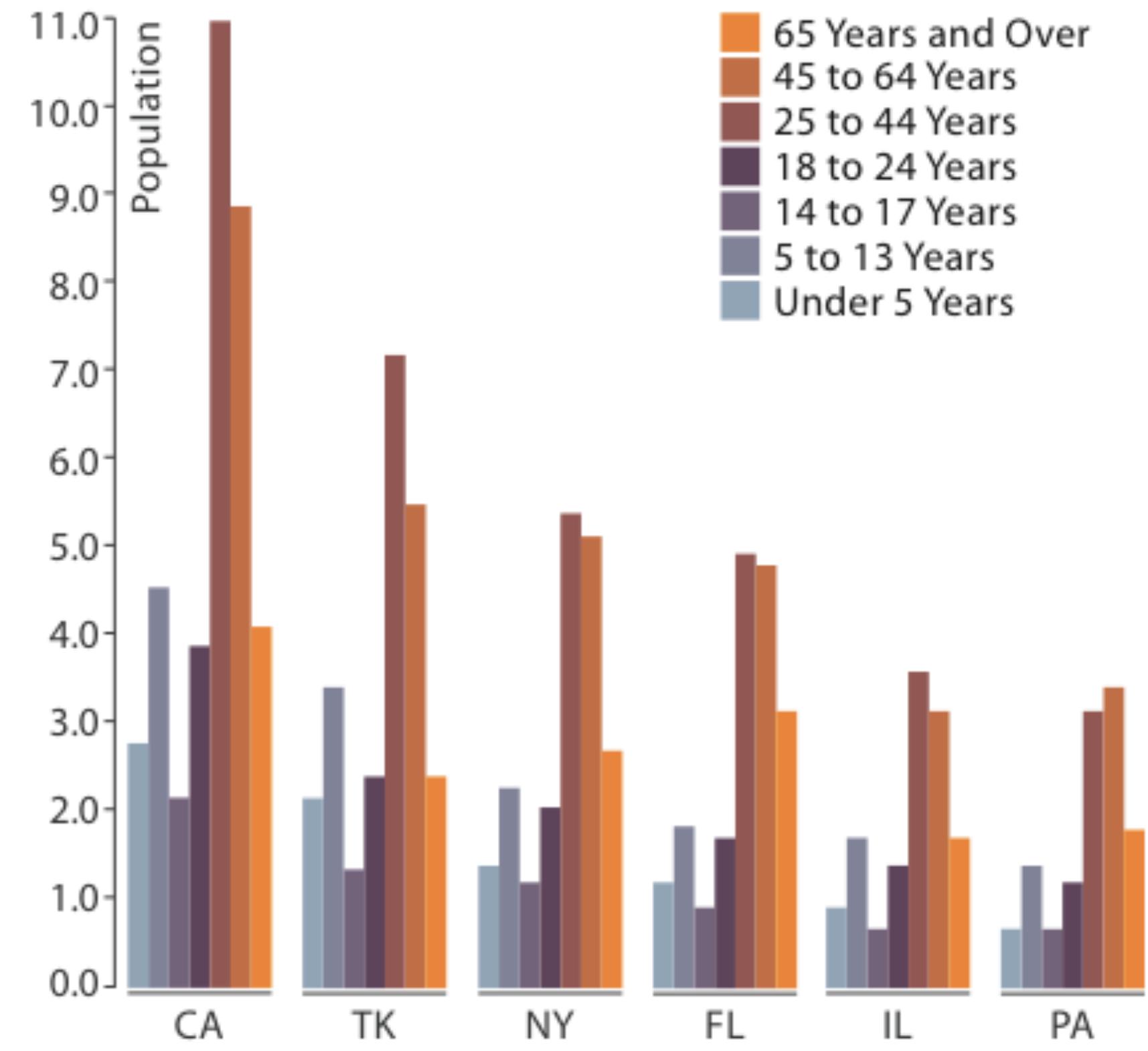
action on the dataset that **separates the data into groups**
design choices

- how to divide data up between views, given a hierarchy of attributes
- how many splits, and order of splits
- how many views (usually data driven)

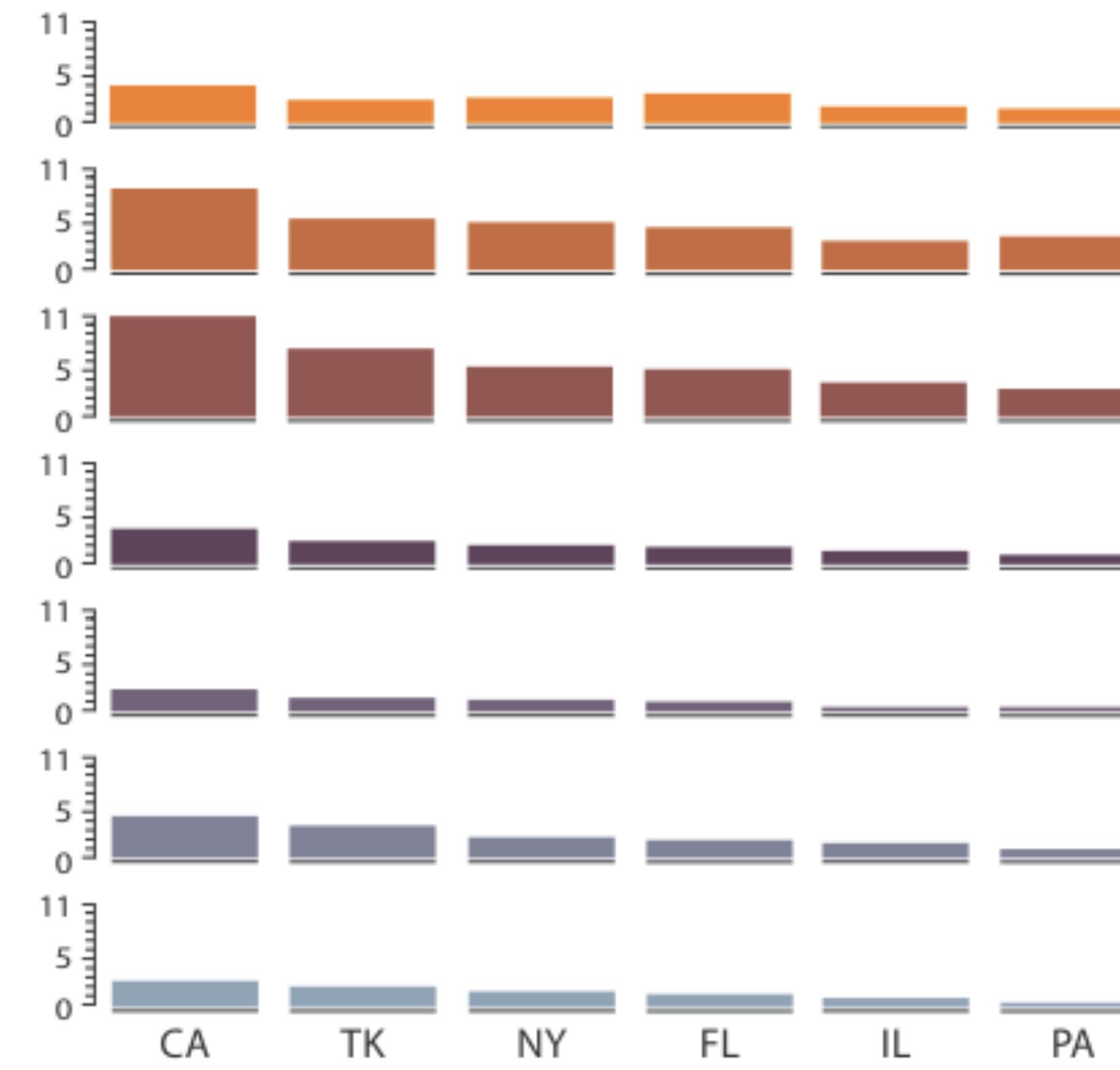
partition attribute(s)

typically categorical

Partitioning



Partitioned by State



Partitioned by Age Group and State

Trellis Plots

panel variables

attributes encoded in individual views

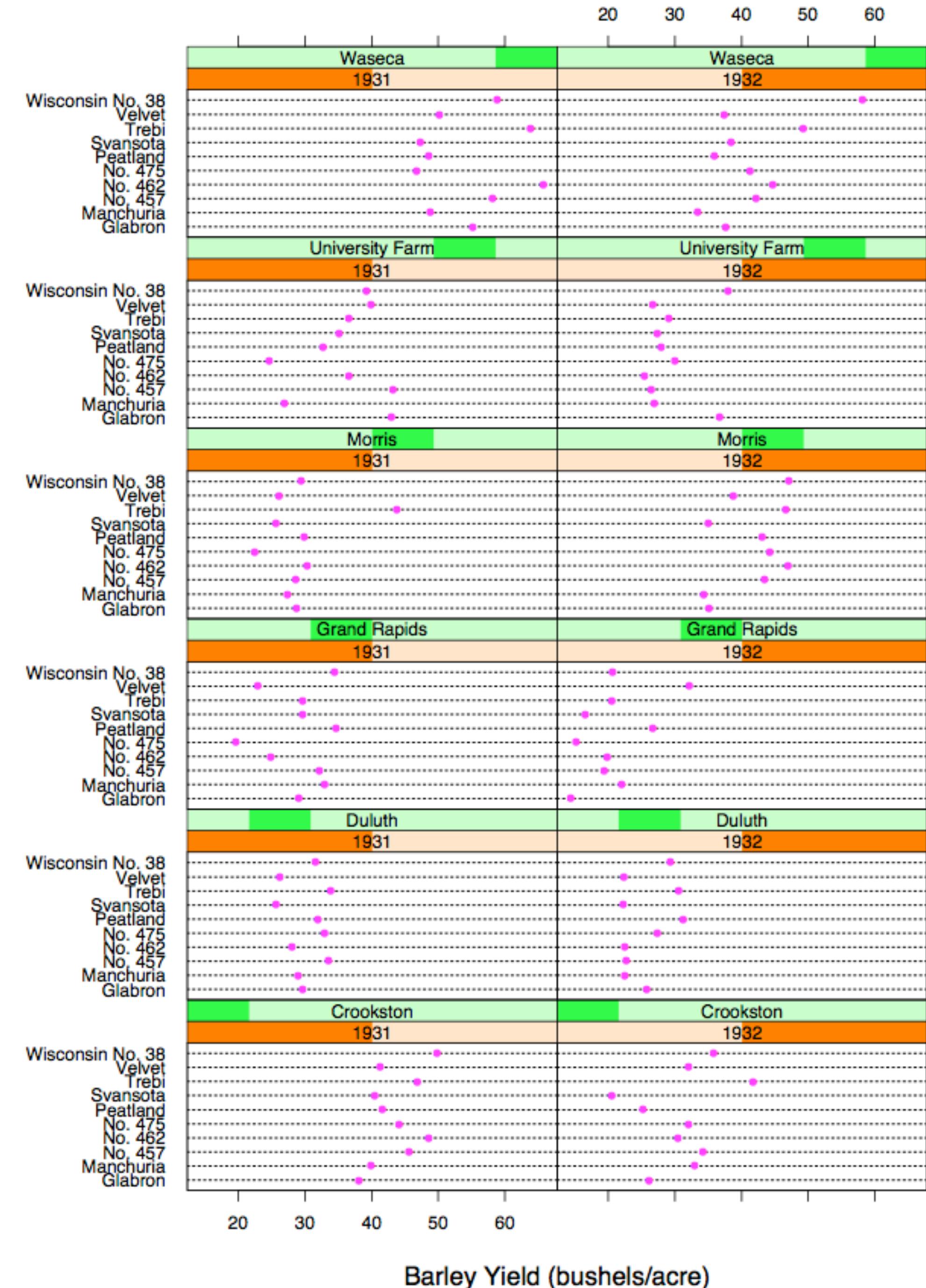
partitioning variables

partitioning attributes assigned to columns,
rows, and pages

main-effects ordering

order partitioning variable levels/states
based on derived data

support perception of trends and structure
in data



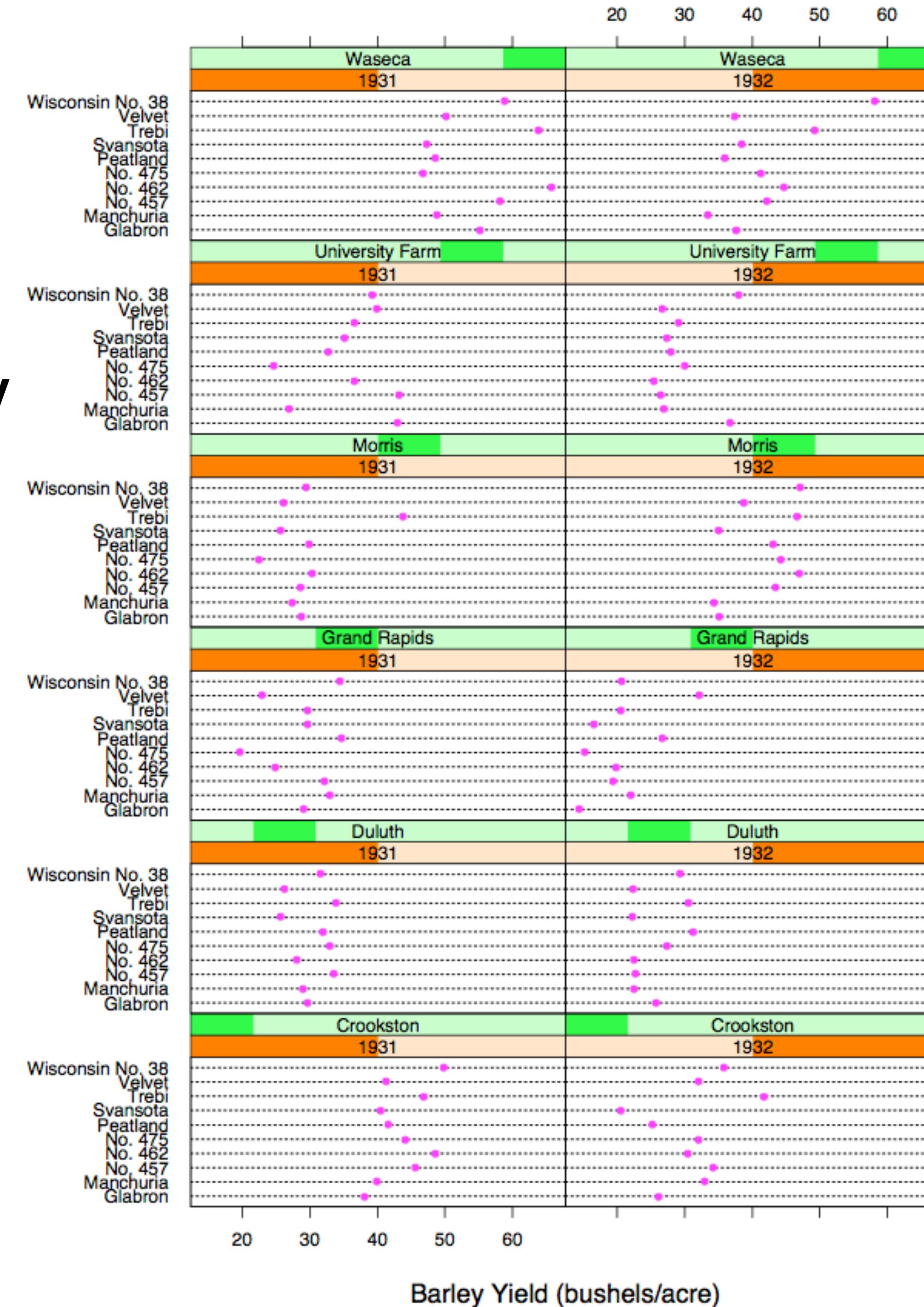
Data

Barley Yields in two years across multiple farms for multiples barley strains

partitioning variables

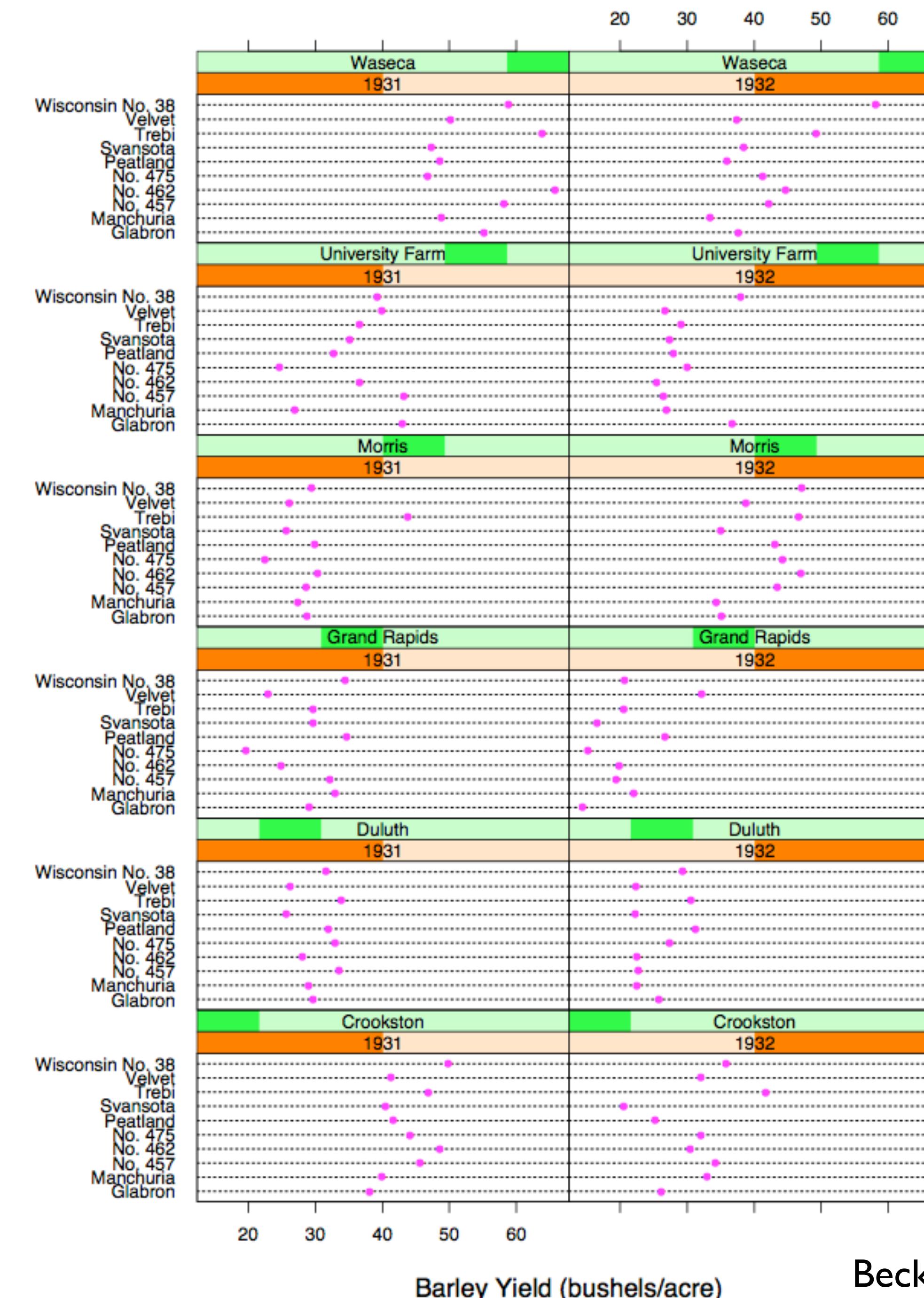
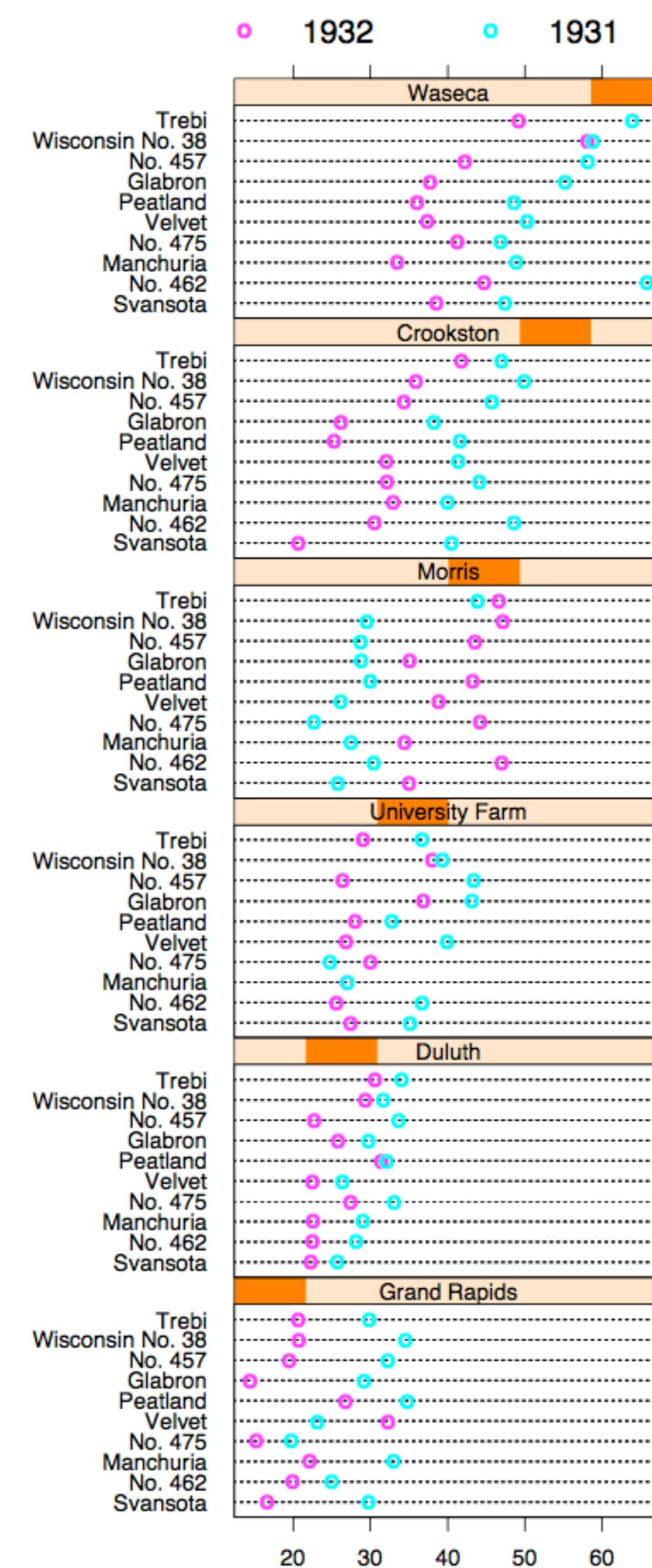
Columns partitioned by year

Rows partitioned by farm



Barley Yield (bushels/acre)

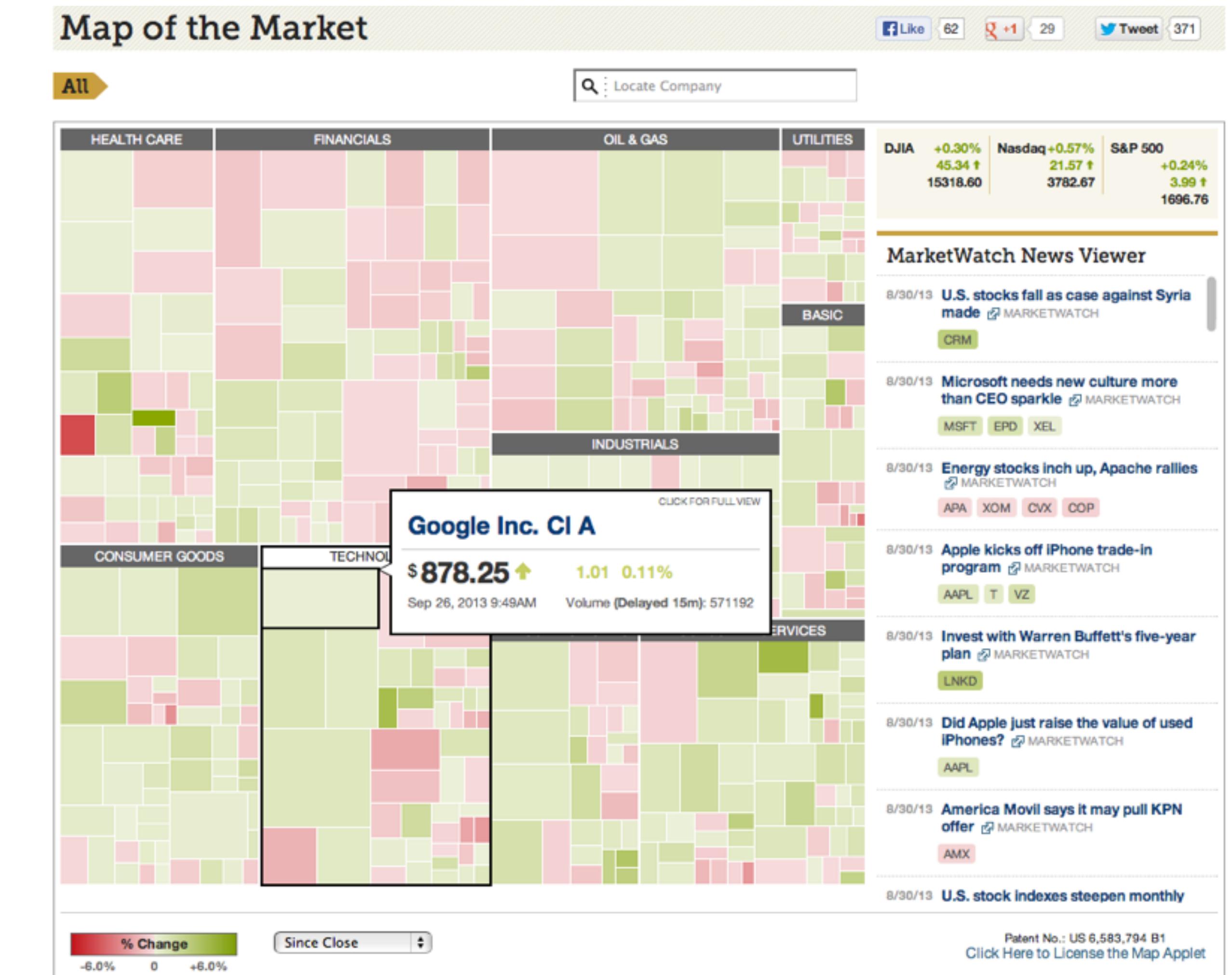
Becker 1996



Becker 1996

Recursive Subdivision

partitioning: flexibly transform data attributes into a hierarchy
use treemaps as spacefilling rectangular layouts



Treemap

HiVE example: London property

partitioning attributes

house type
neighborhood
sale time

encoding attributes

average price (color)
number of sales (size)

results

between neighborhoods,
different housing distributions

within neighborhoods,
similar prices



HiVE example: London property

partitioning attributes

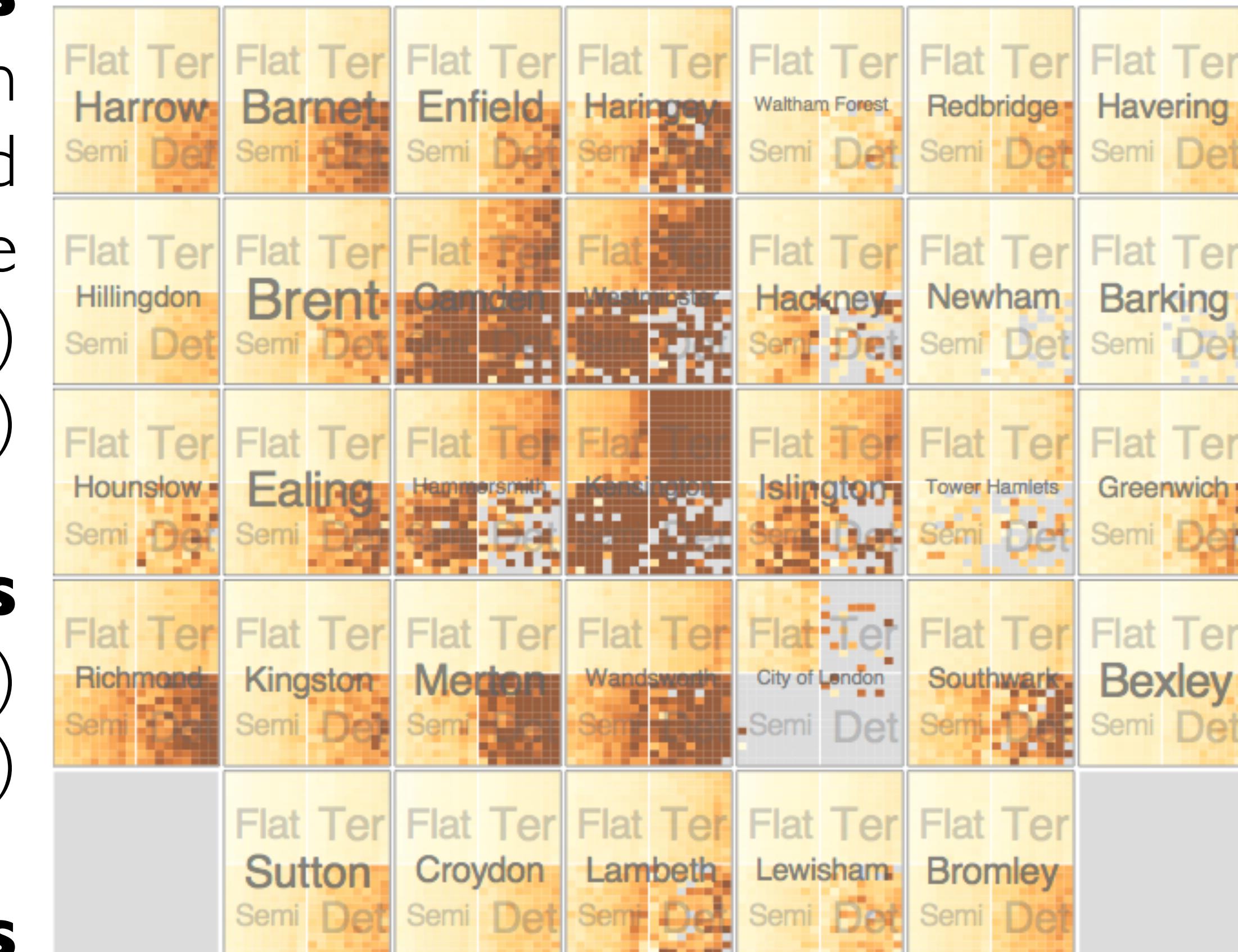
neighborhood location
neighborhood
house type
sale time (year)
sale time (month)

encoding attributes

average price (color)
n/a (size)

results

expensive neighborhoods
near center of city



Configuring Hierarchical Layouts to Address Research Questions



CITY UNIVERSITY
LONDON

Aidan Slingsby, Jason Dykes and Jo Wood
giCentre, Department of Information Science, City University London
http://www.gicentre.org/hierarchical_layouts/

LAYERING

combining multiple views on top of one another to form a composite view

rationale

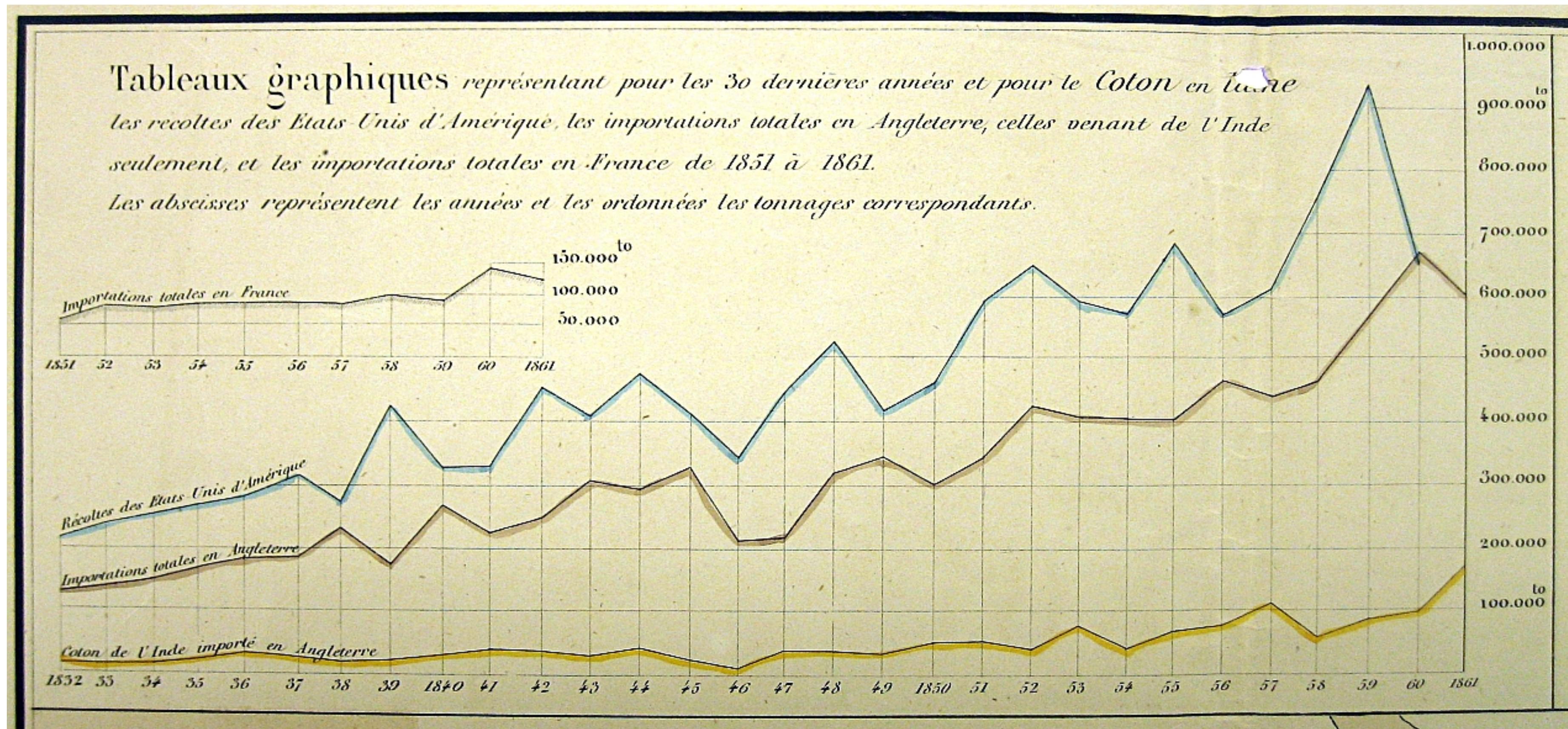
supports a larger, more detailed view than using multiple views

trade-off

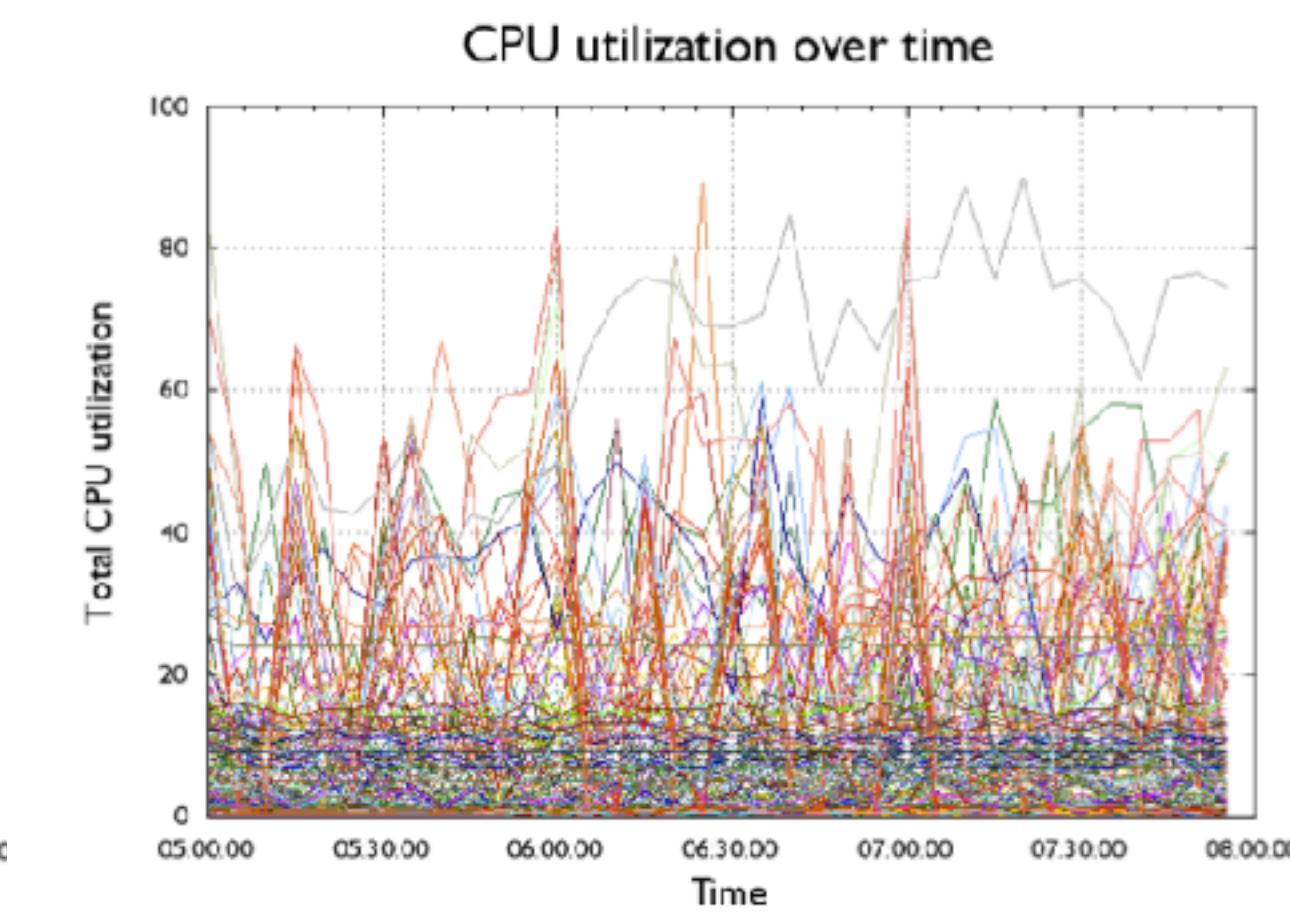
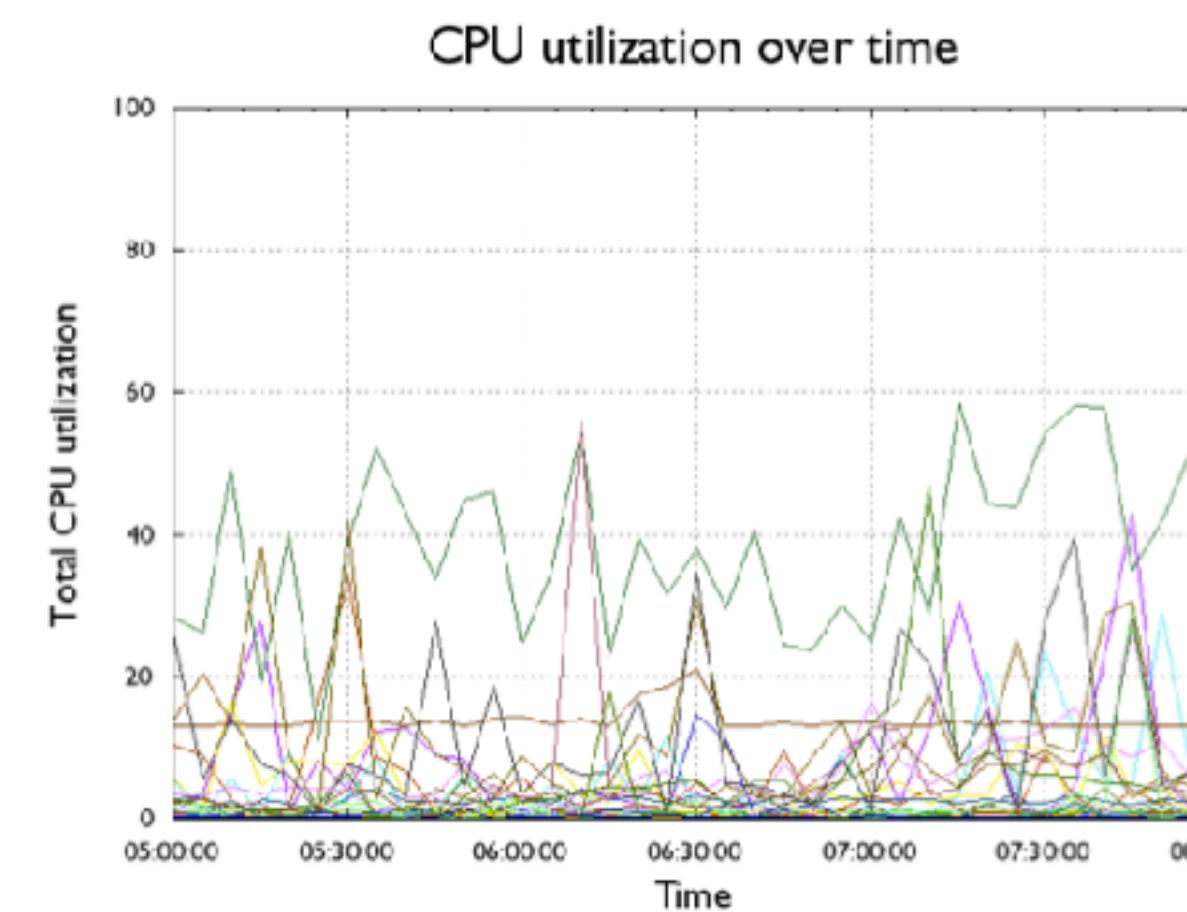
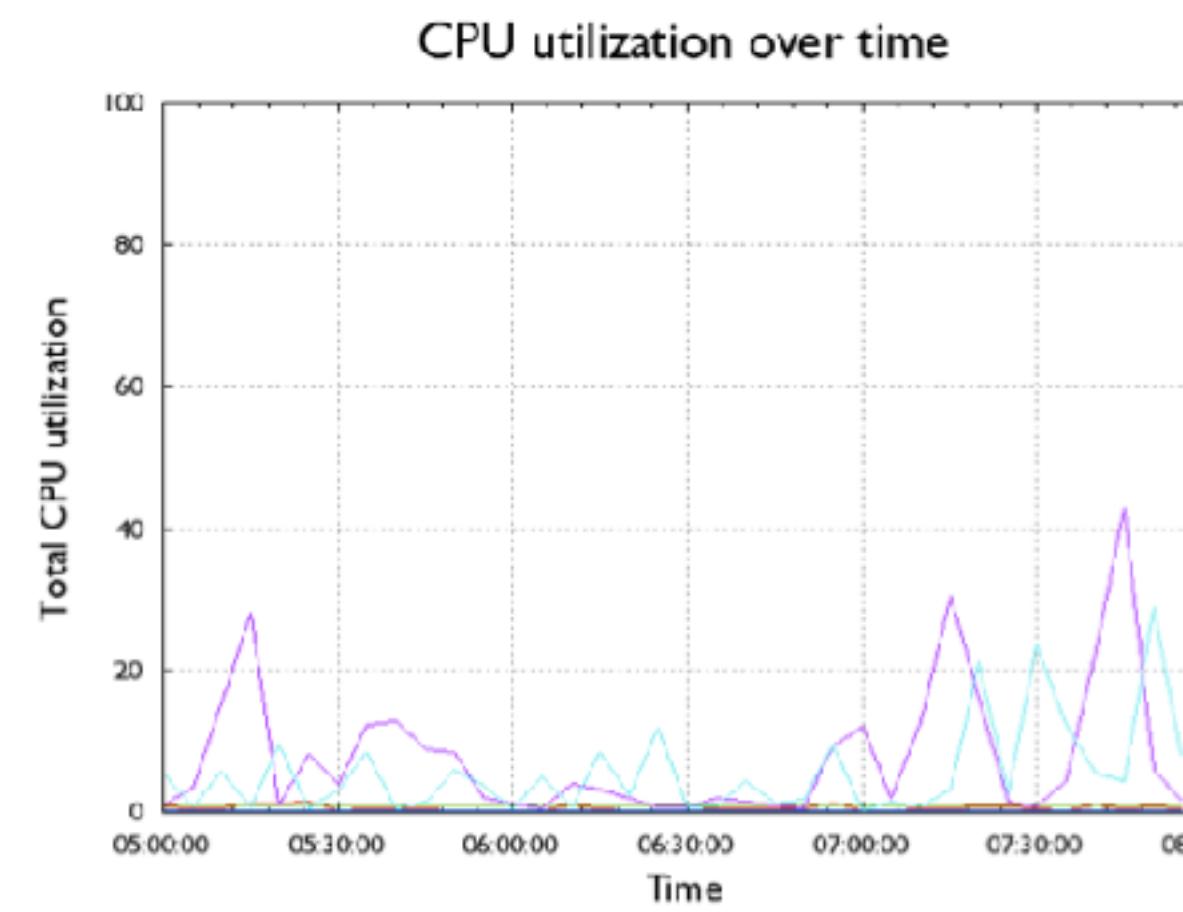
layering imposes constraints on visual encoding choice as well as number of layers that can be shown

JOSEPH MINARD

1781-1870



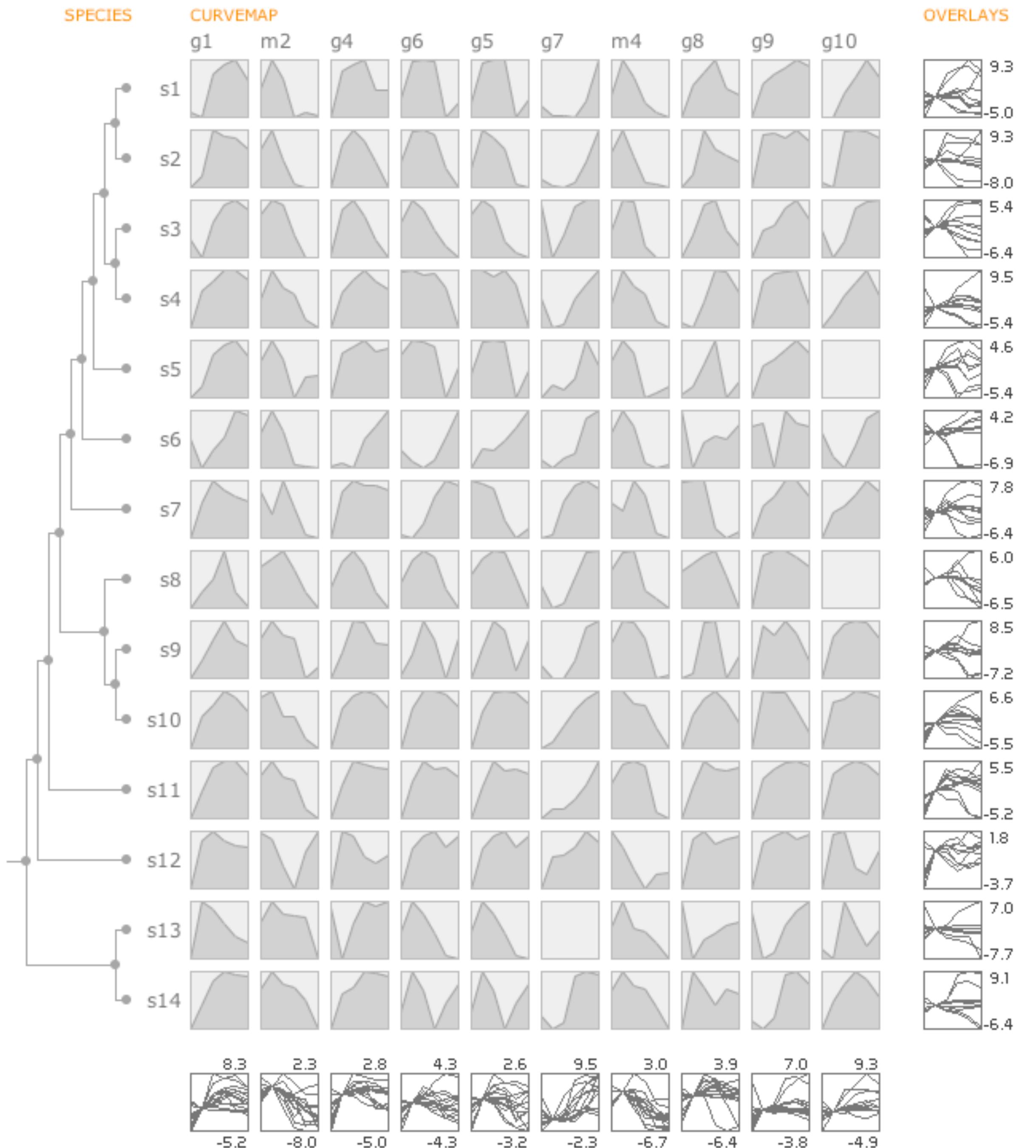
overlays



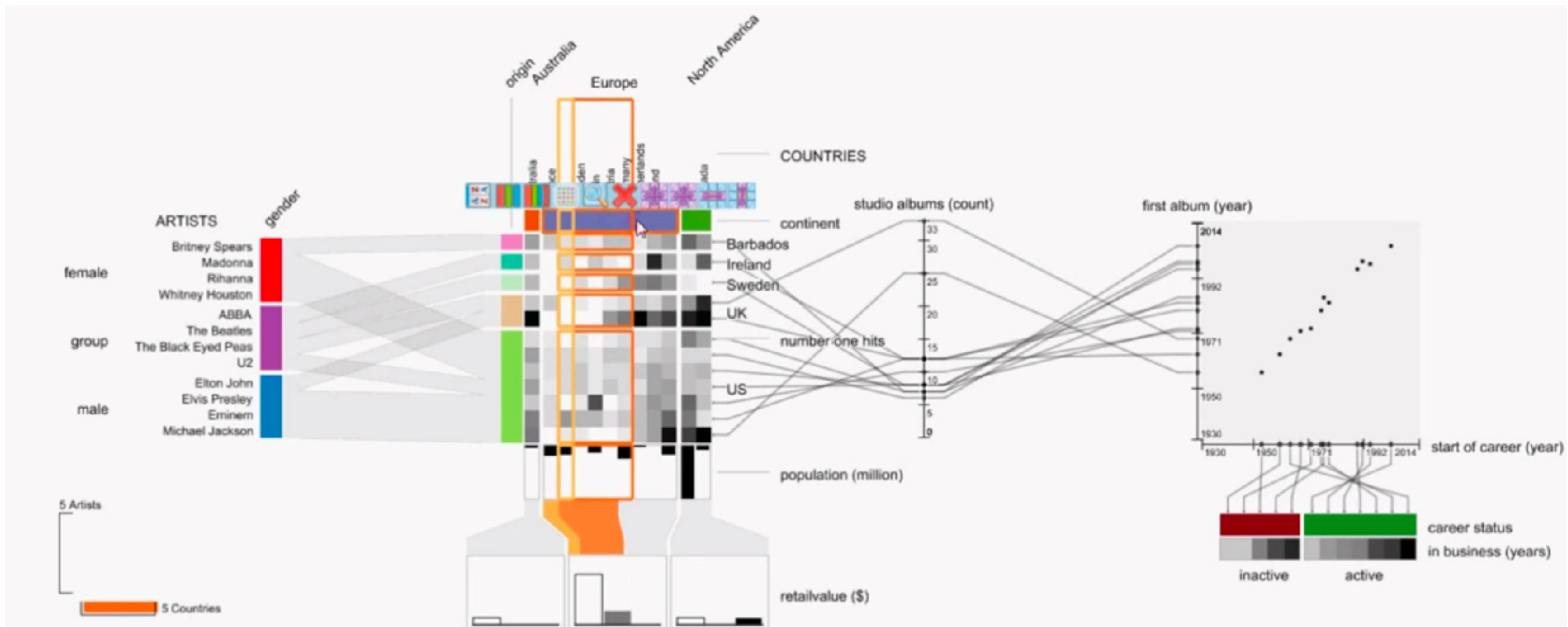
Combined

Partitioned + layered graph

Synchronized through
highlighting



MCV to the Max



Filter & Aggregate

Reducing Items and Attributes

④ Filter

→ Items

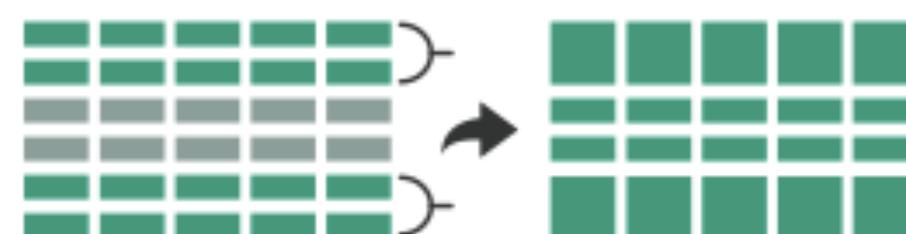


→ Attributes

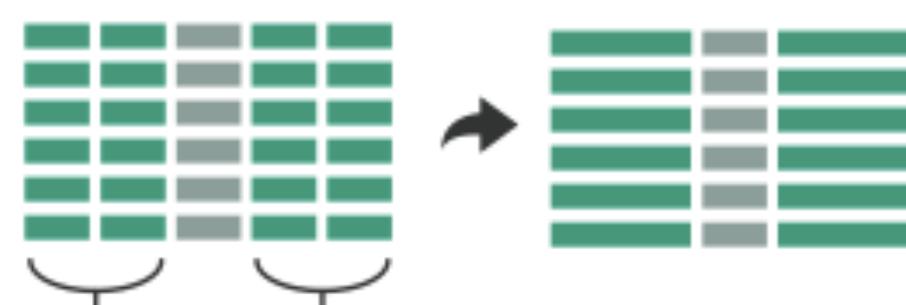


④ Aggregate

→ Items



→ Attributes



Filter

Elements are eliminated

What drives filters?

Any possible function that partitions a dataset into two sets

Bigger/smaller than x

Noisy/insignificant



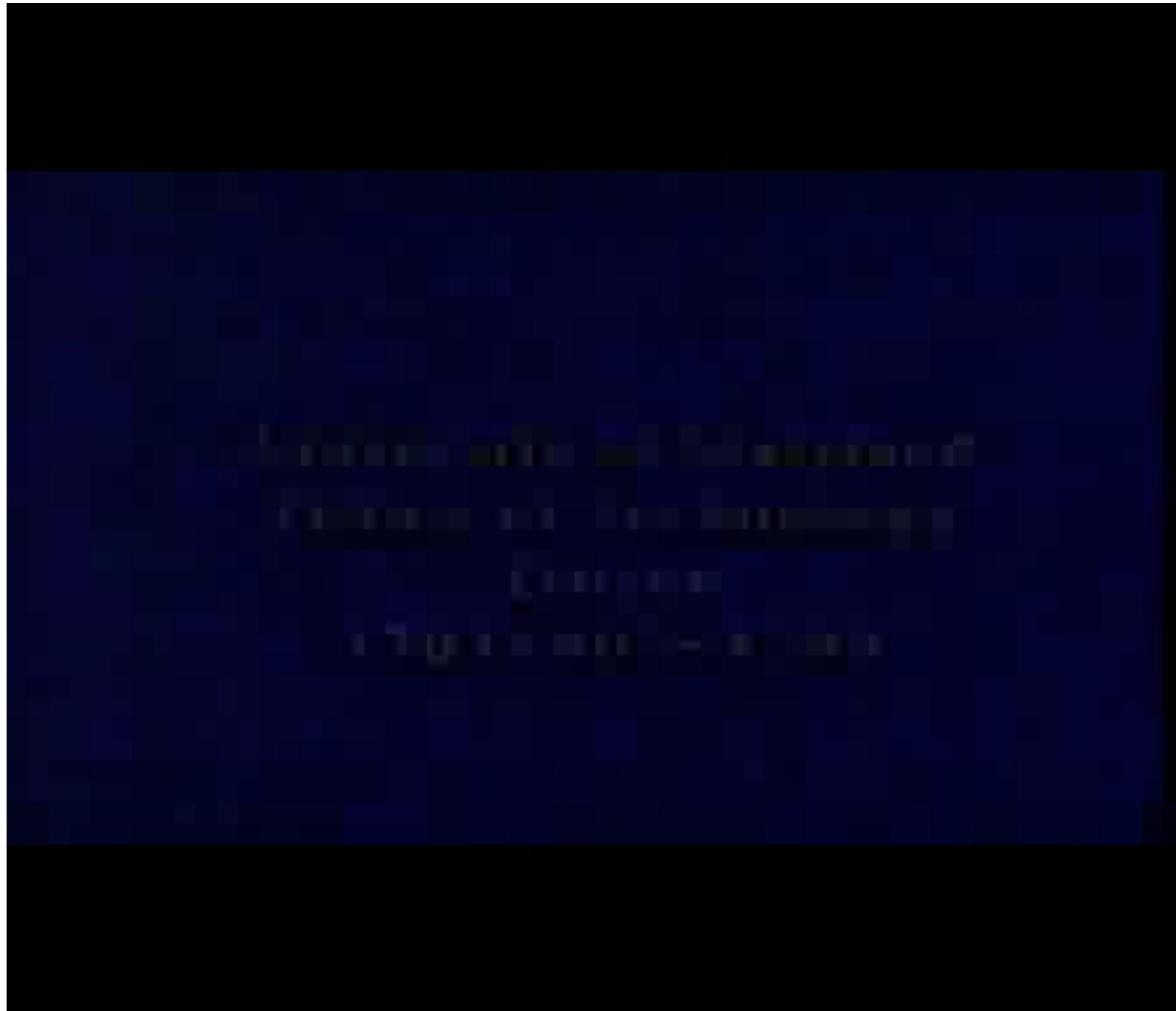
Dynamic Queries / Filters

coupling between encoding and interaction so that user can immediately see the results of an action

Queries: start with 0, add in elements

Filters: start with all, remove elements

Approach depends on dataset size



Ahlberg 1994

ITEM FILTERING



FIND A RESTAURANT

FIND A LOCATION

FILTER



All grades



All violations



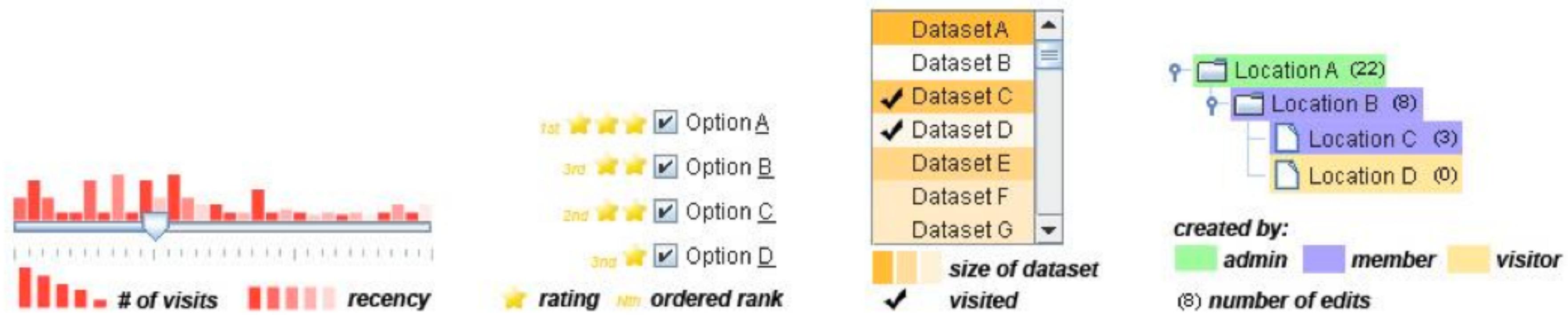
All cuisines



Scented Widgets

information scent: user's (imperfect) perception of data

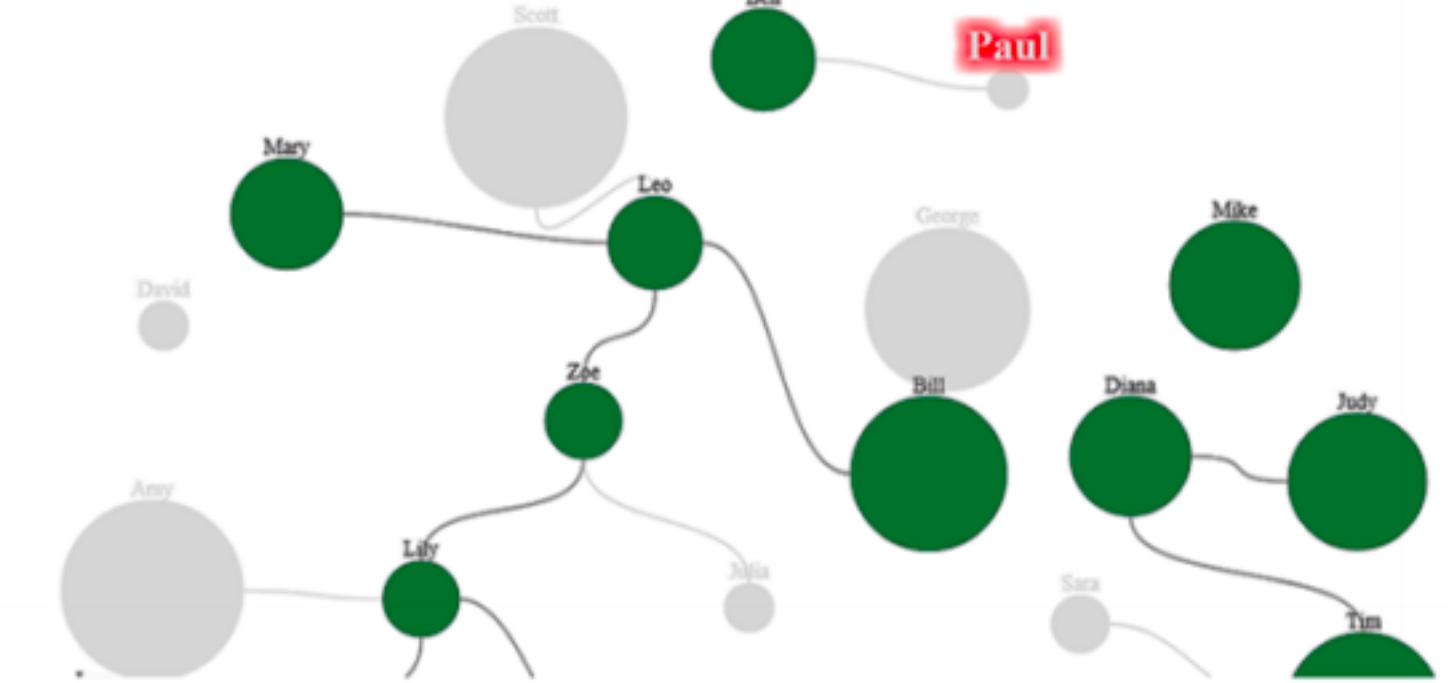
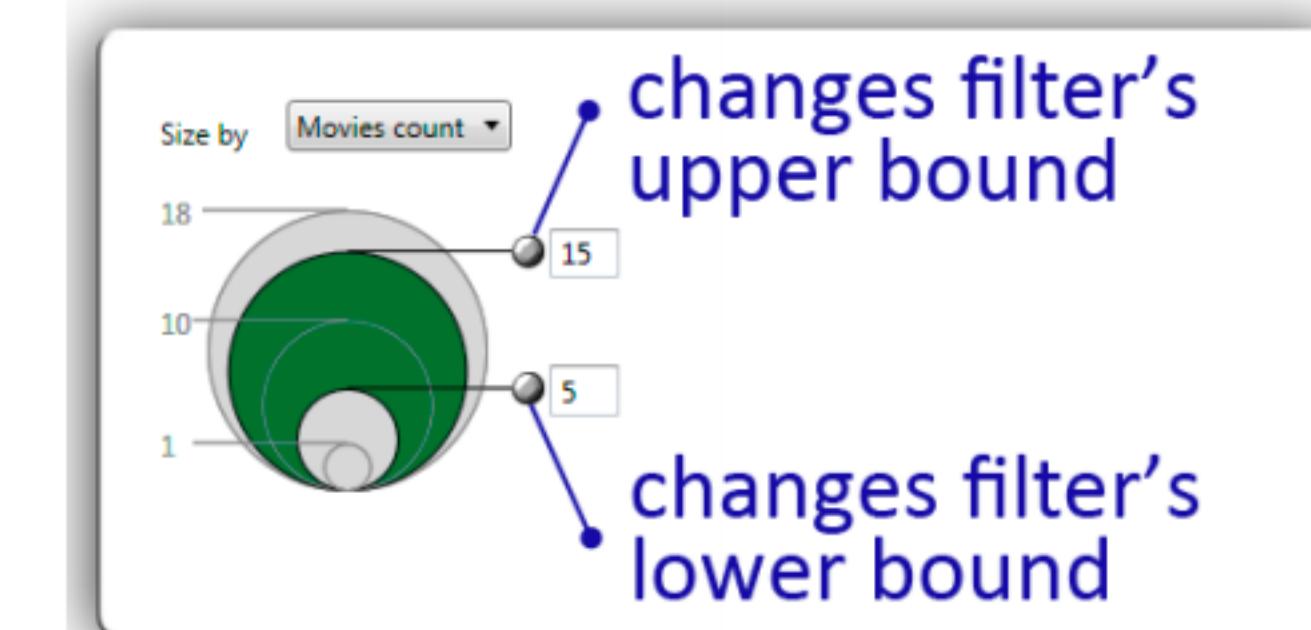
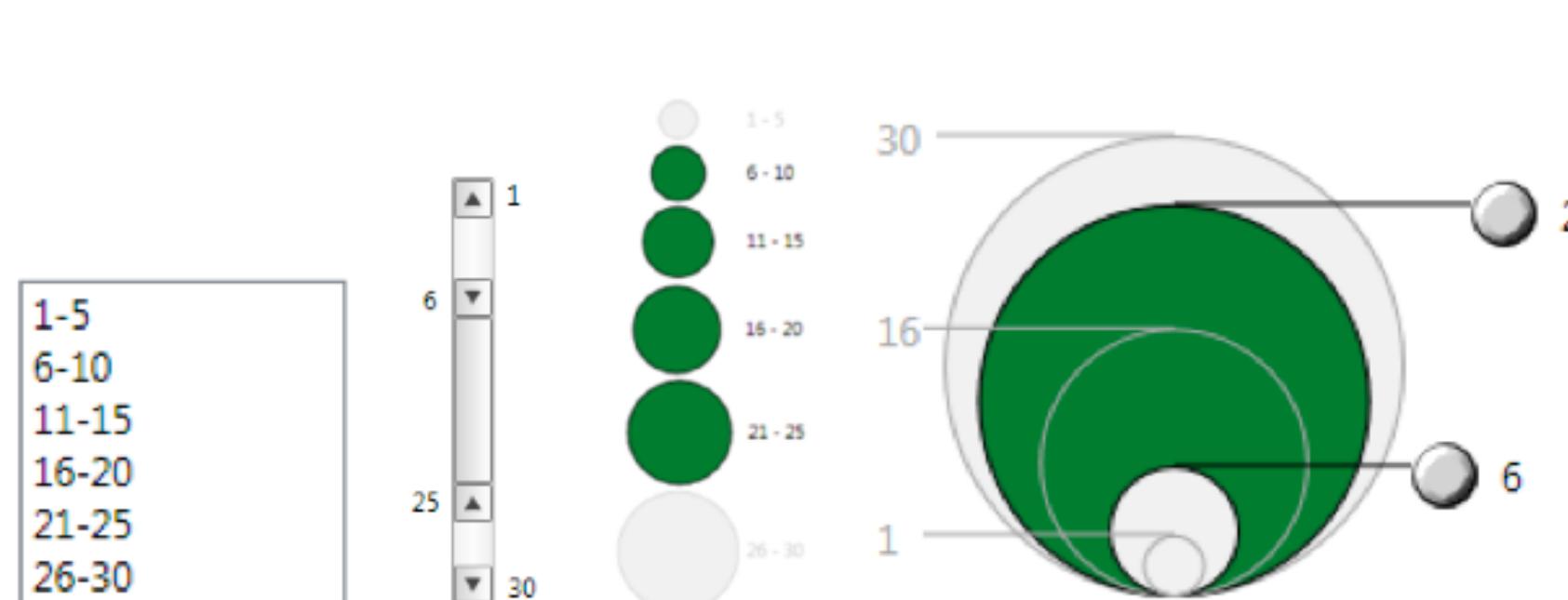
GOAL: lower the cost of information foraging
through better cues



Interactive Legends

Controls combining the visual representation of static legends with interaction mechanisms of widgets

Define and control visual display together



Aggregation

Aggregate

a group of elements is represented by a (typically smaller) number of derived elements

→ Items

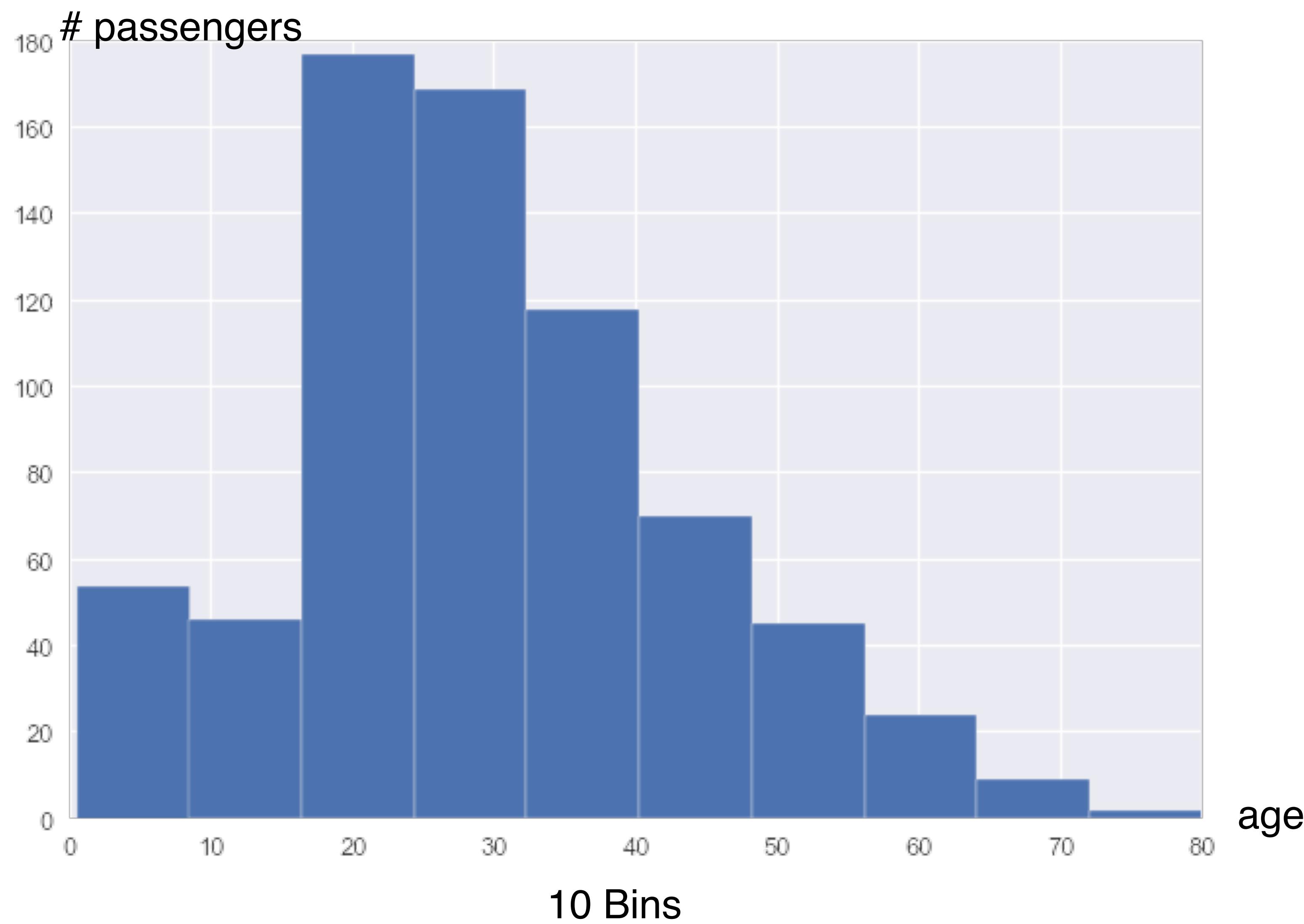


→ Attributes



Item Aggregation

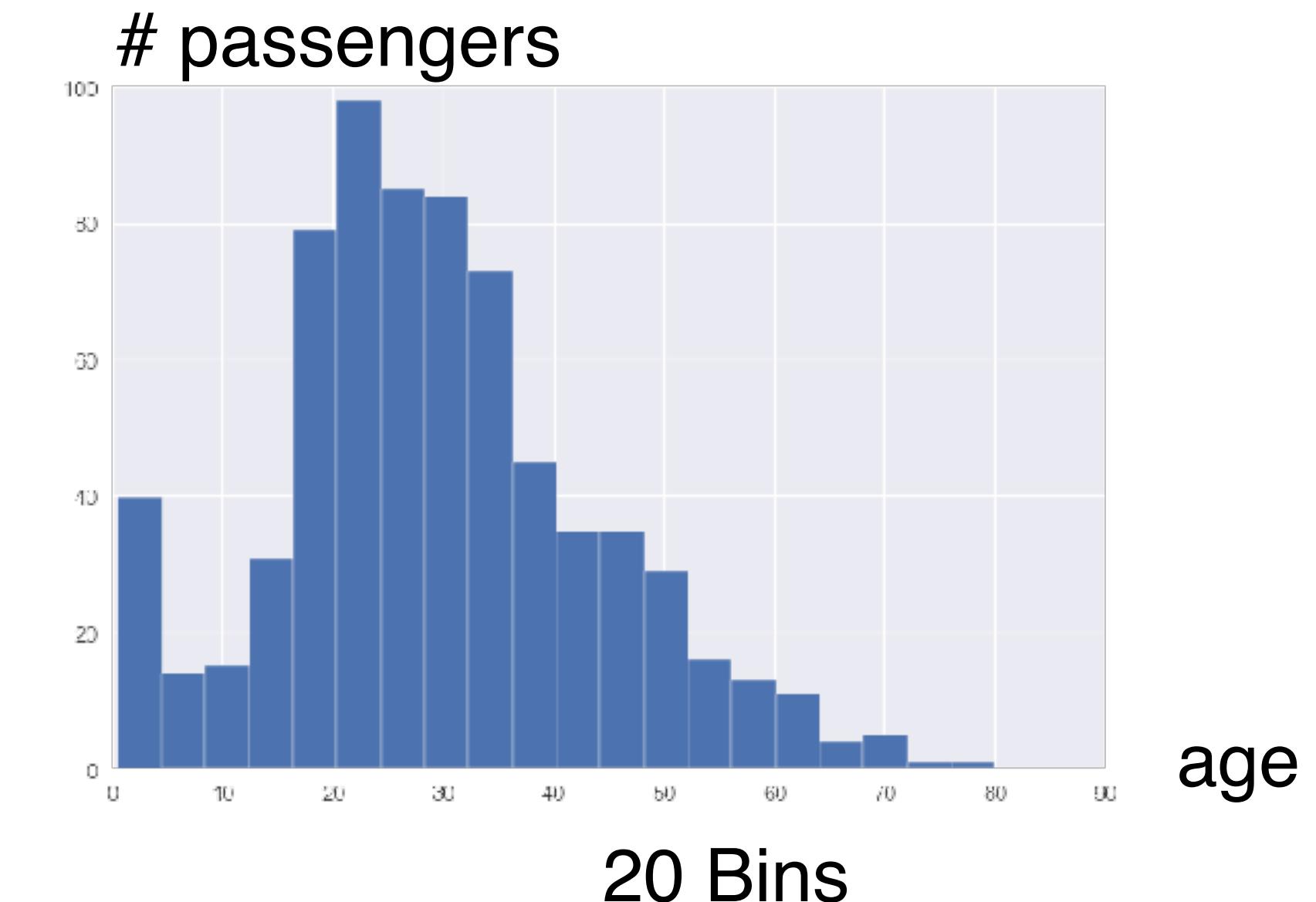
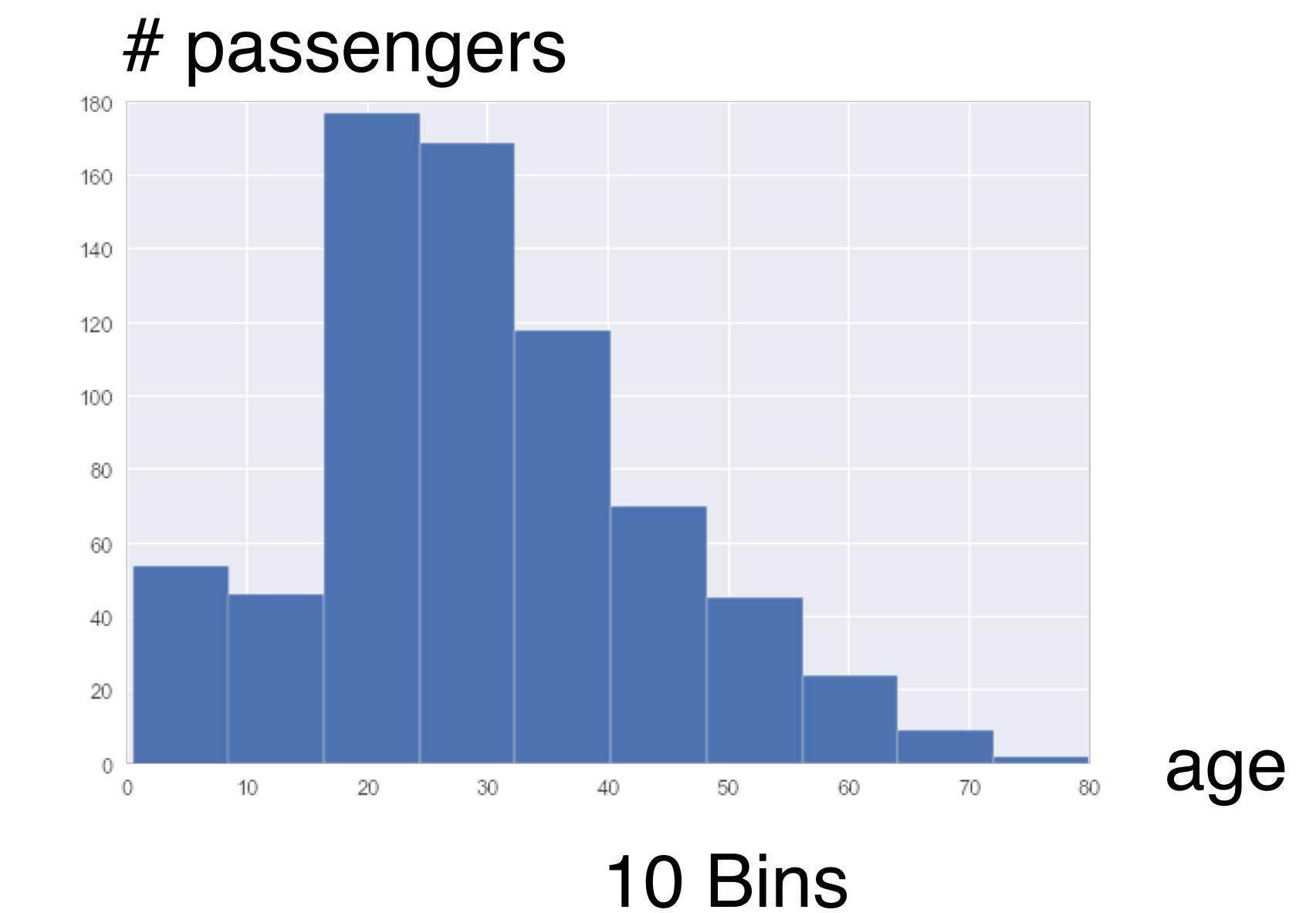
Histogram



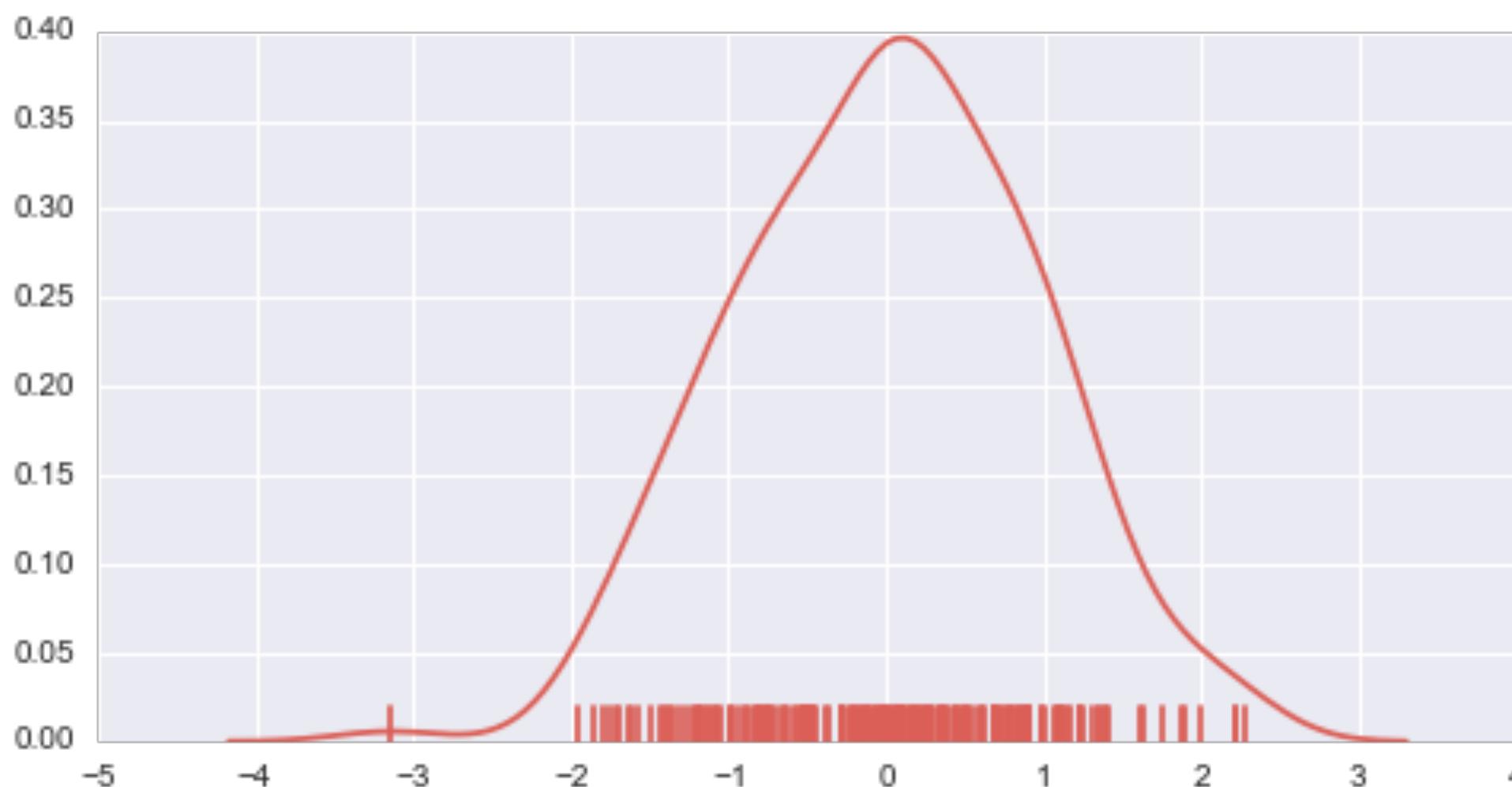
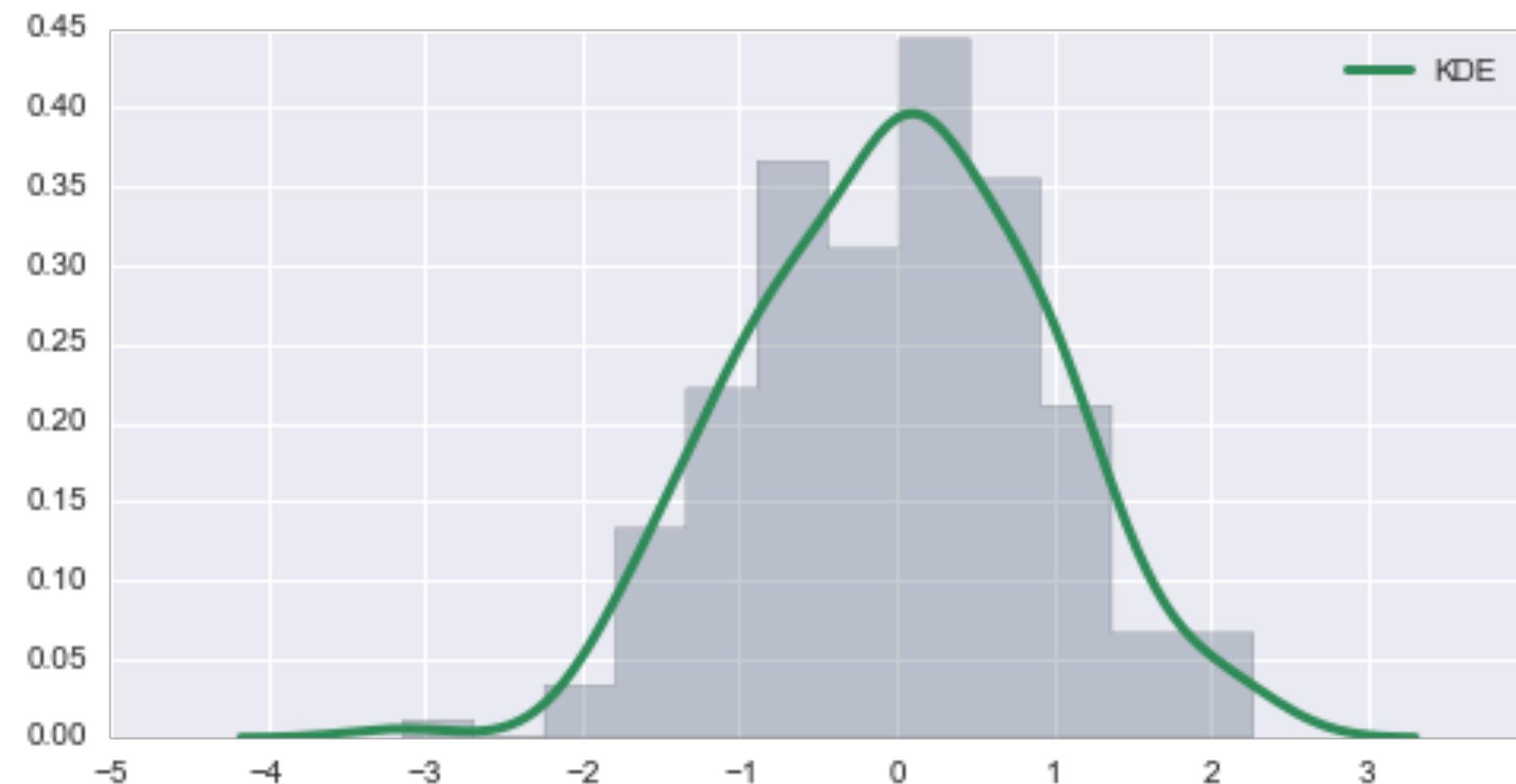
Histogram

Good # bins hard to predict
make interactive!

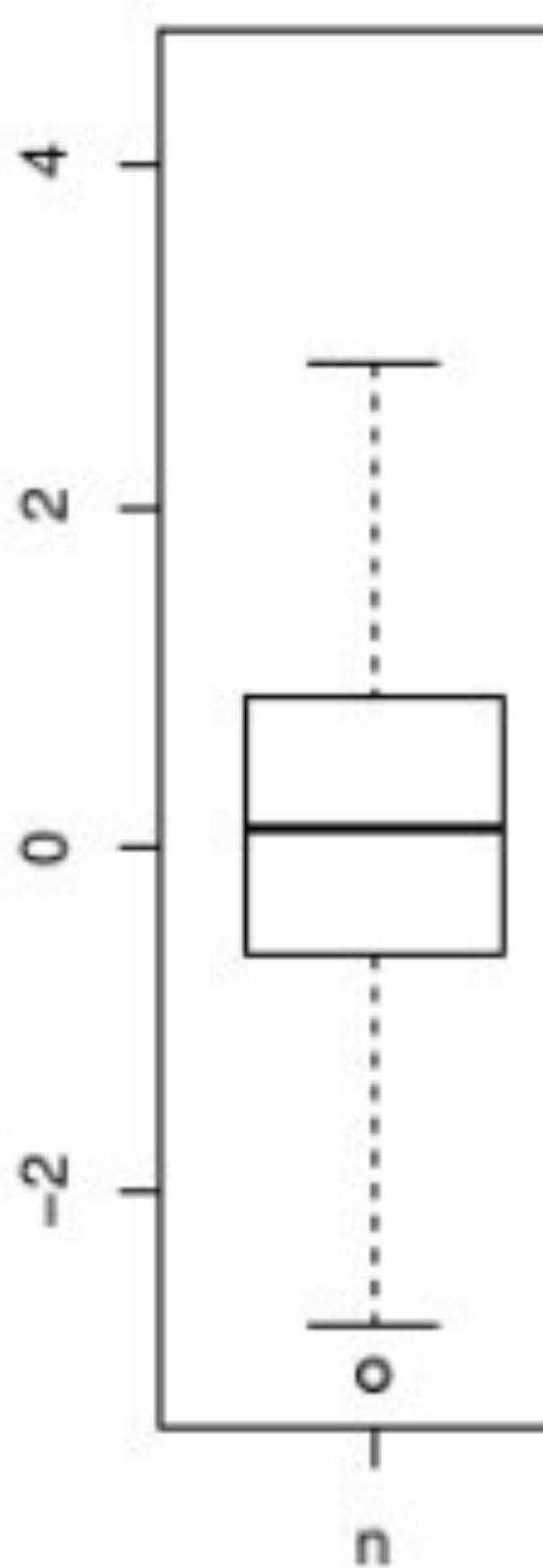
rule of thumb: $\# \text{bins} = \sqrt{n}$



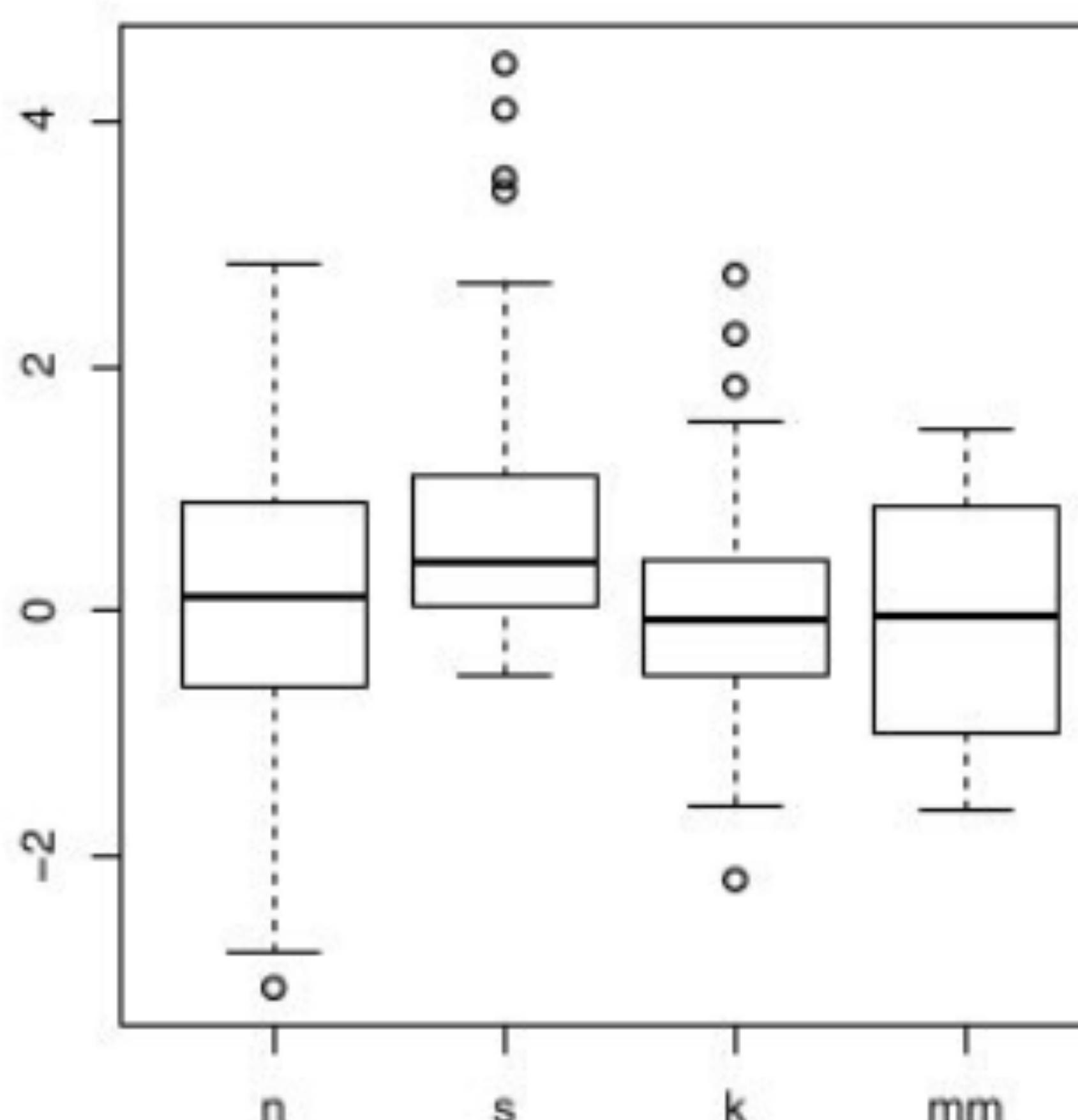
Density Plots



Box Plots (aka Box and Whisker Plot)



Box Plots (aka Box and Whisker Plot)



(a)

One Boxplot, Four Distributions

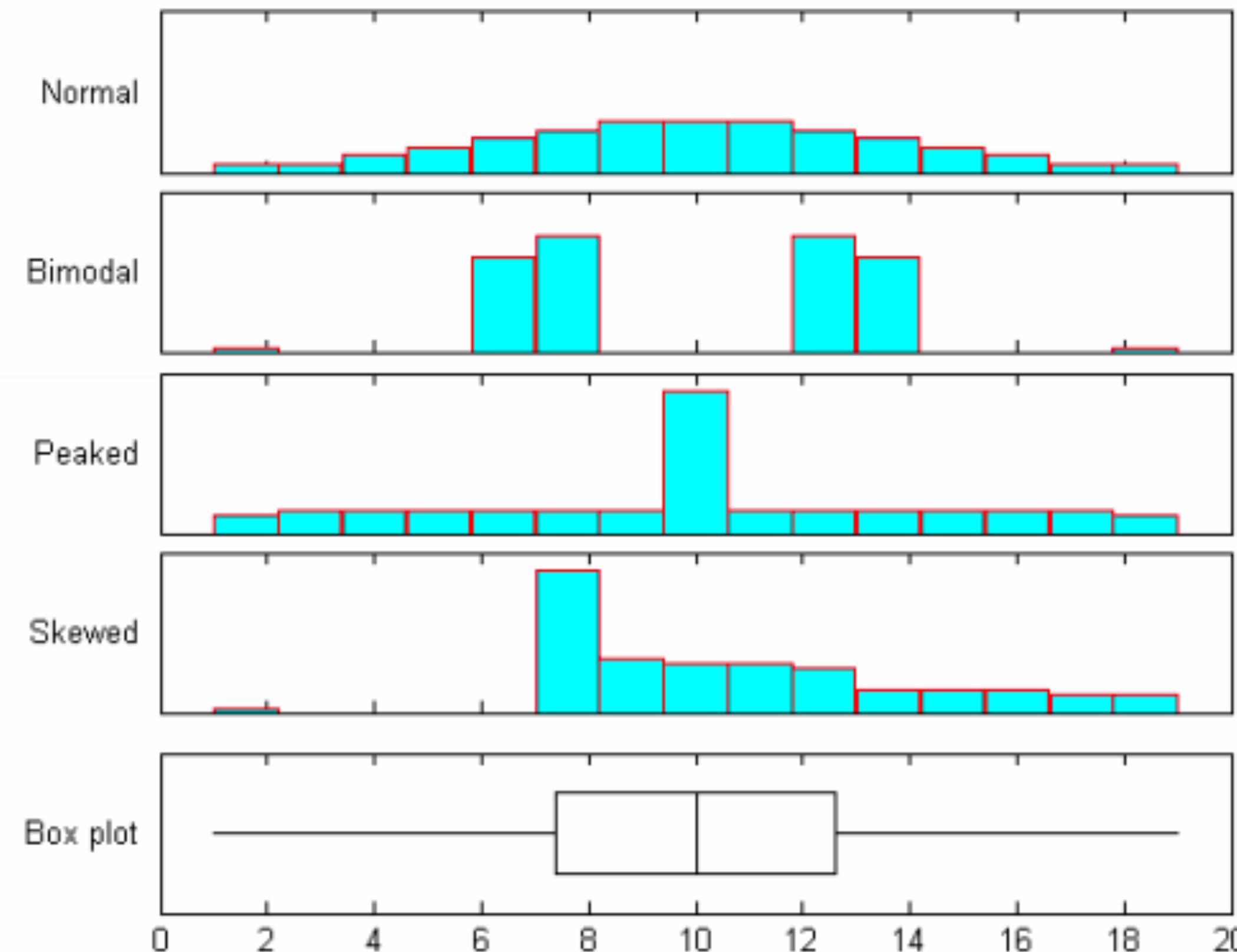
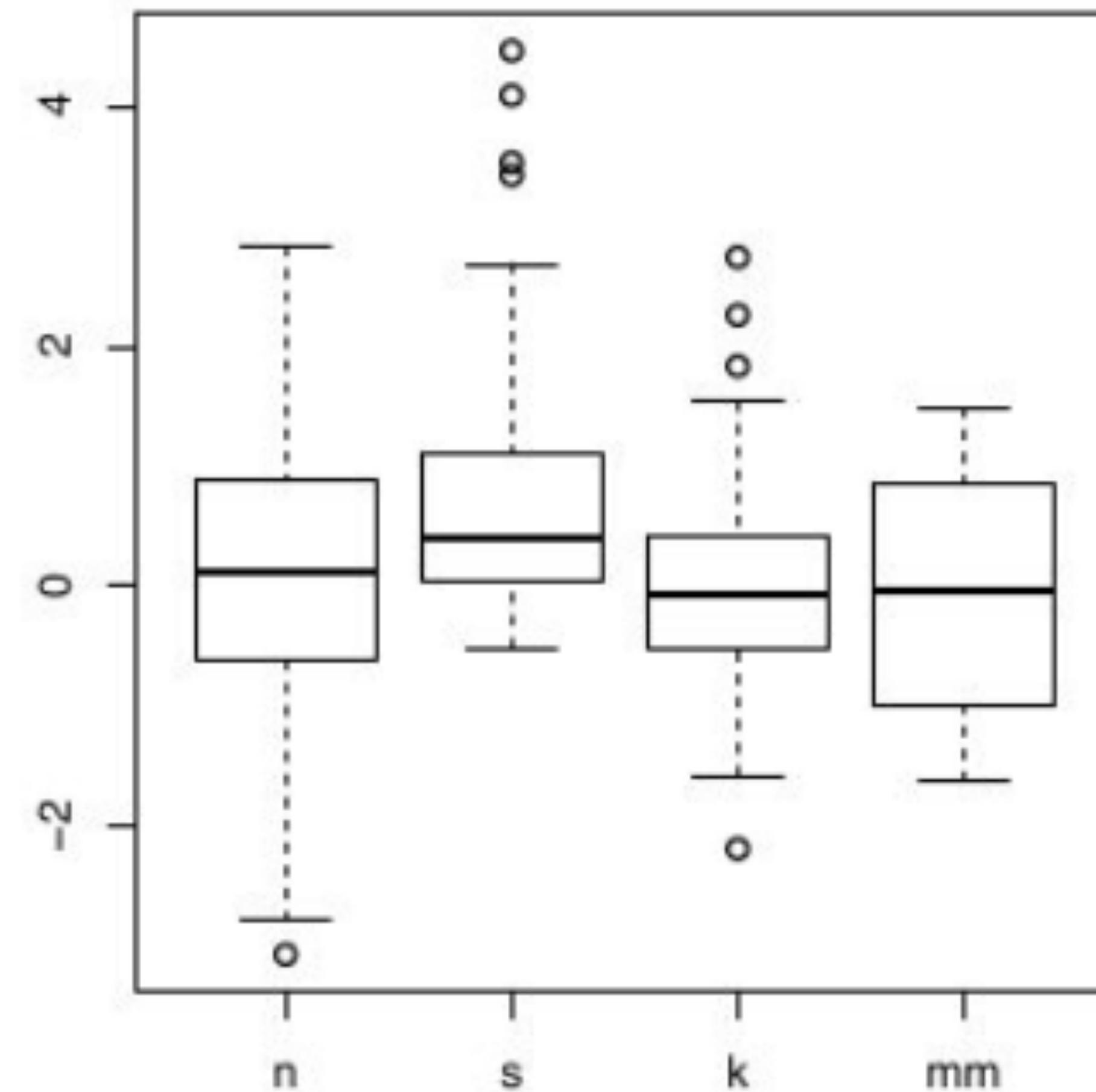
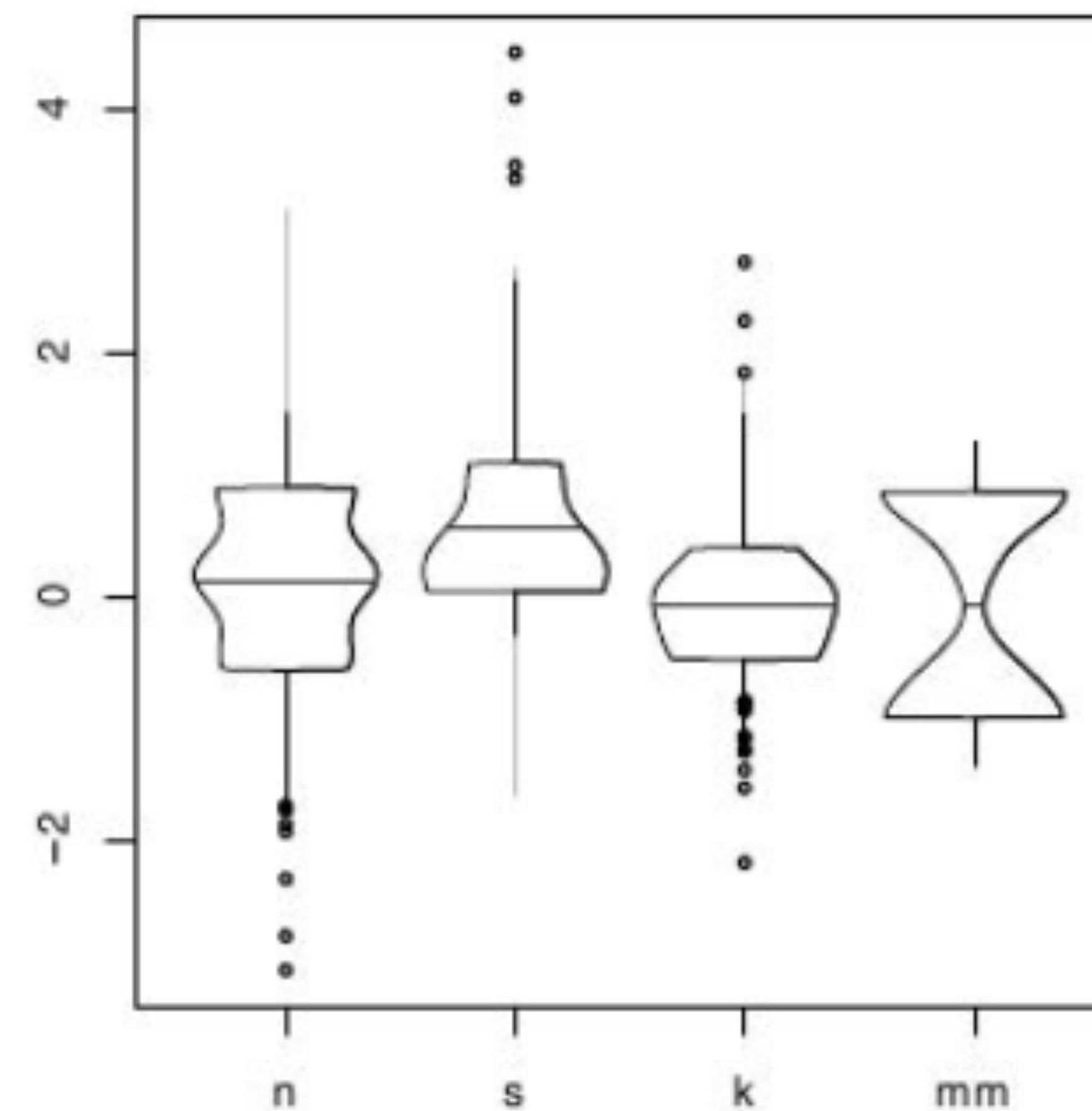


Figure 1: Histograms and box plot: four samples each of size 100

Box Plots (aka Box and Whisker Plot)



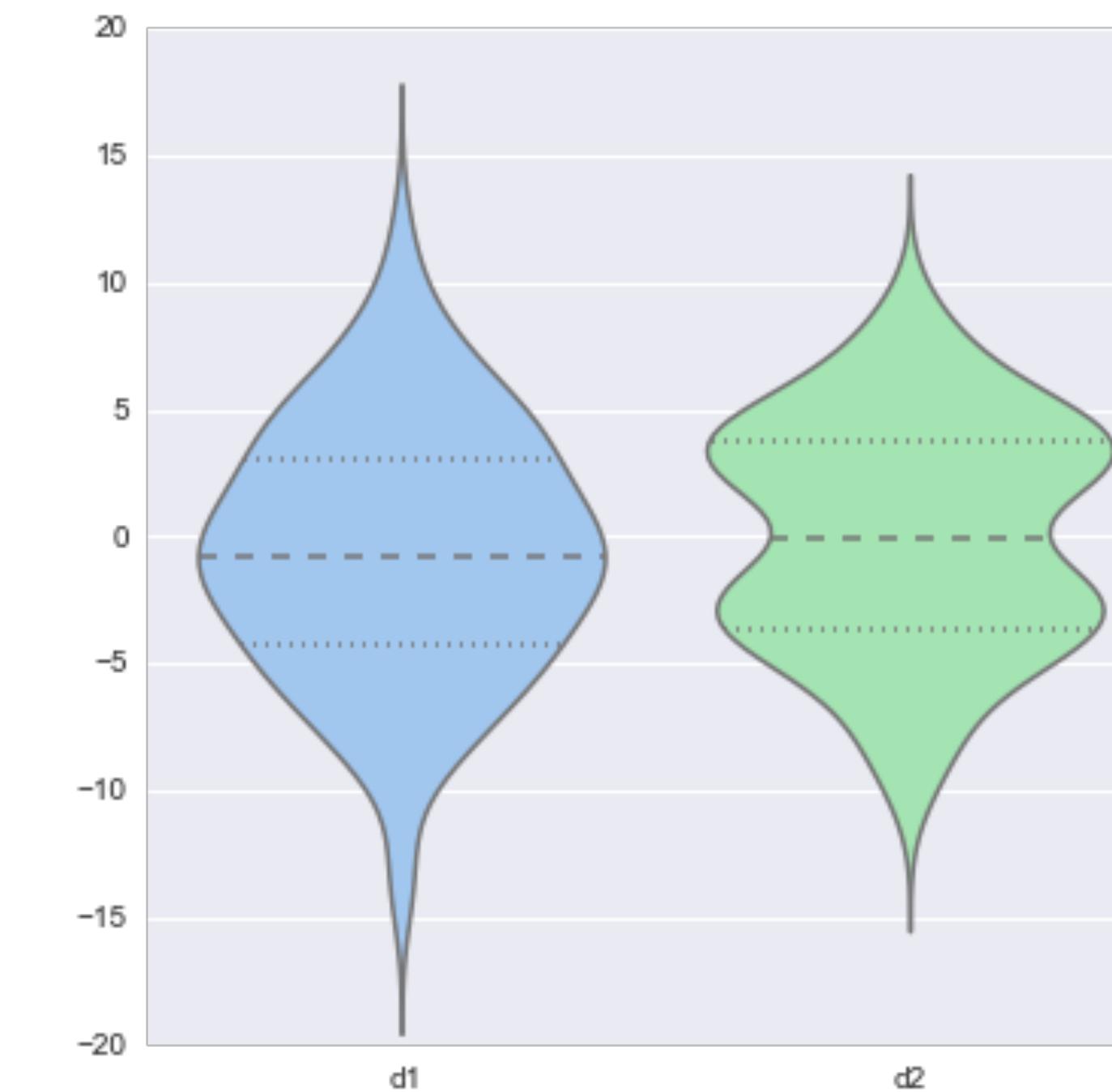
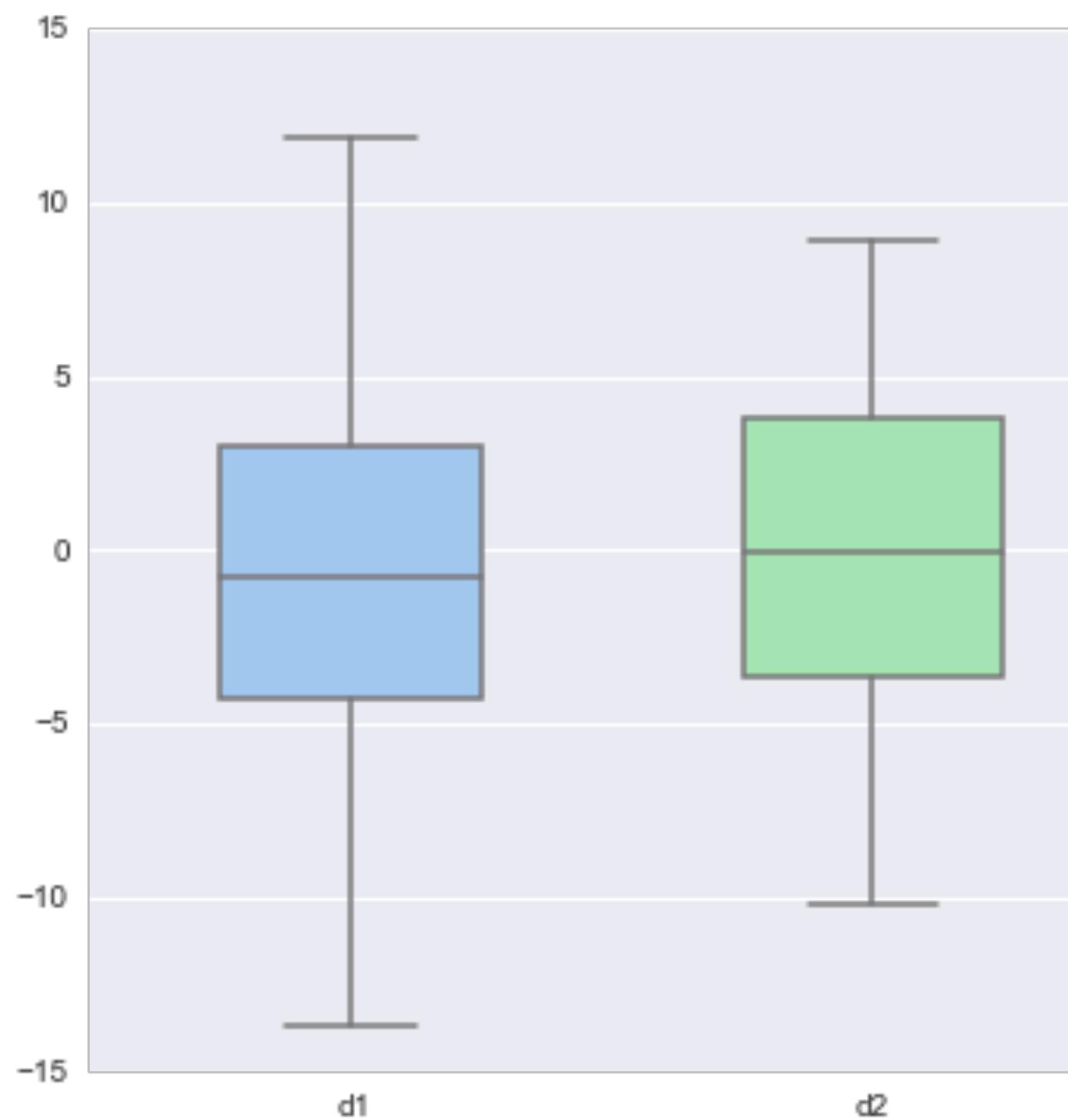
(a)



(b)

Violin Plot

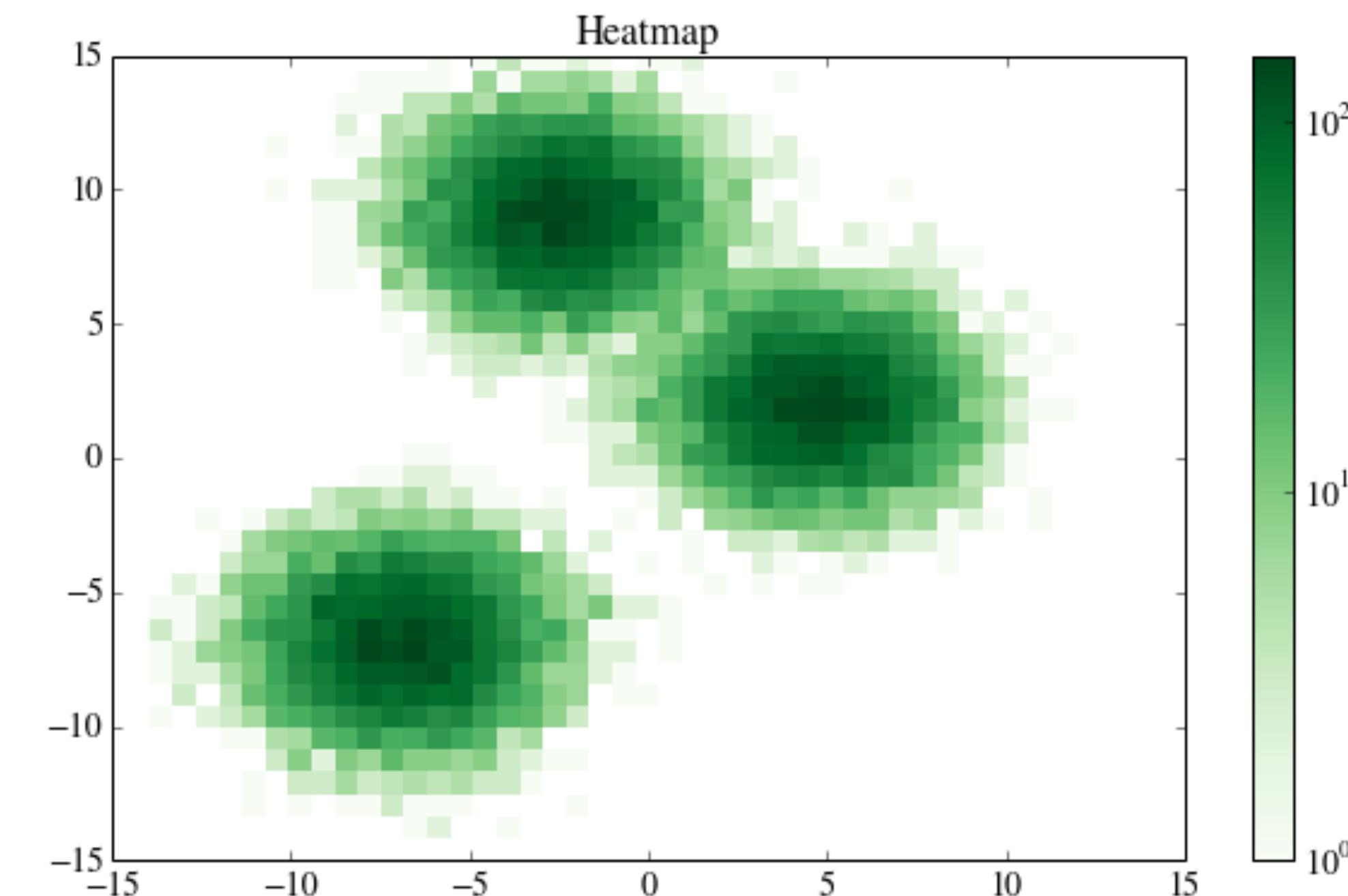
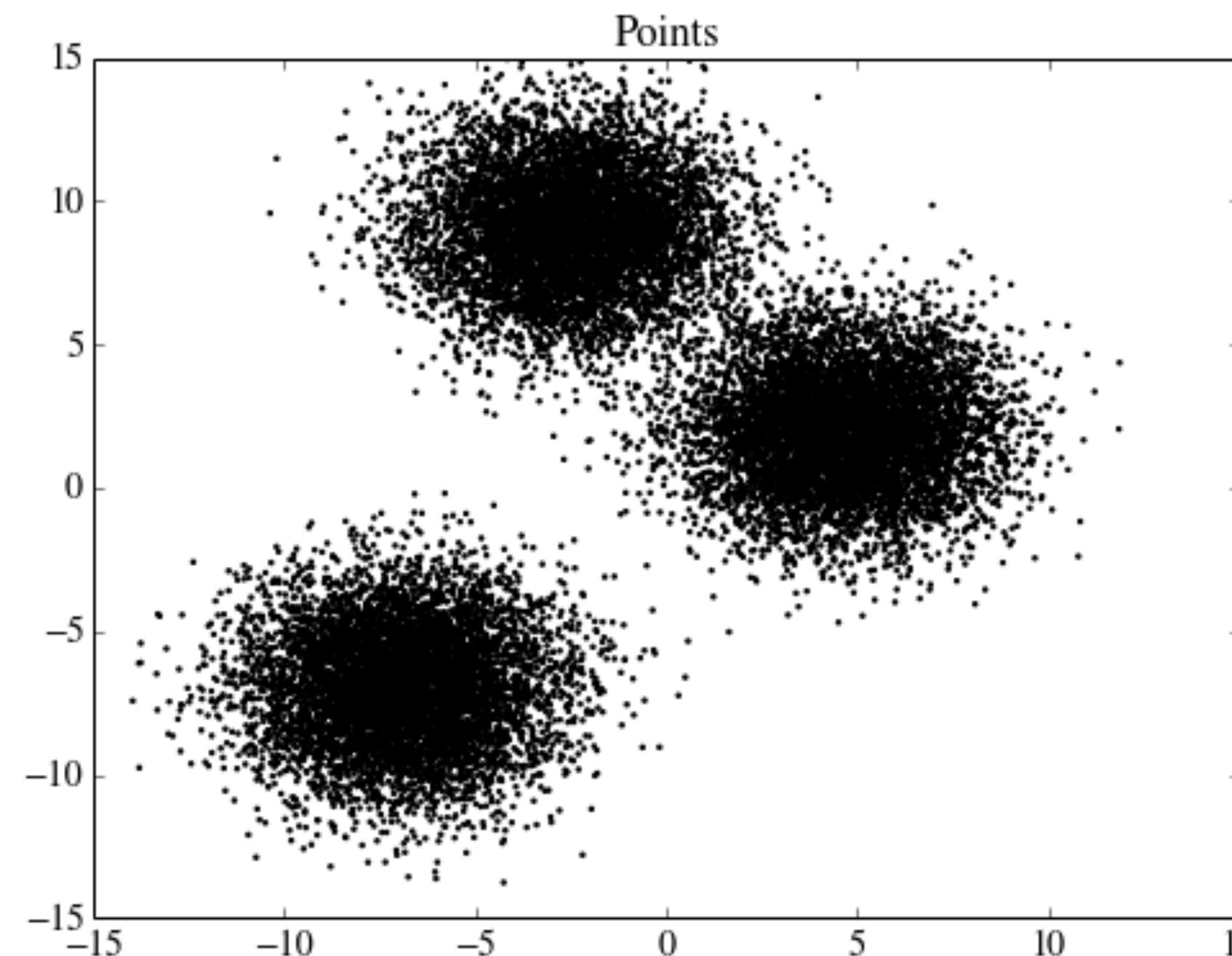
= Box Plot + Probability Density Function



Heat Maps

binning of scatterplots

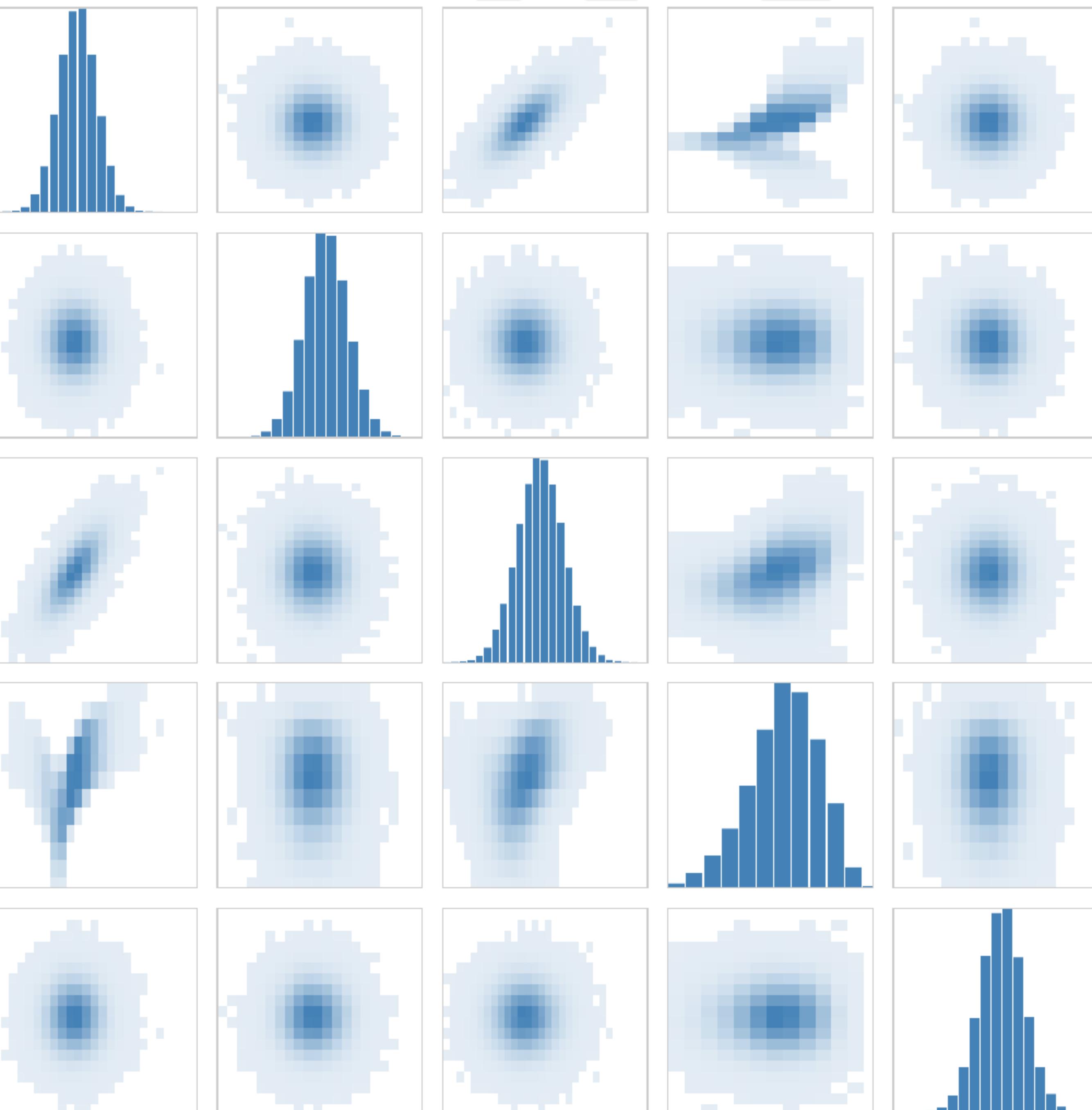
instead of drawing every point, calculate grid and intensities



2D Density Plots

Interactive Binned Scatterplot Matrix

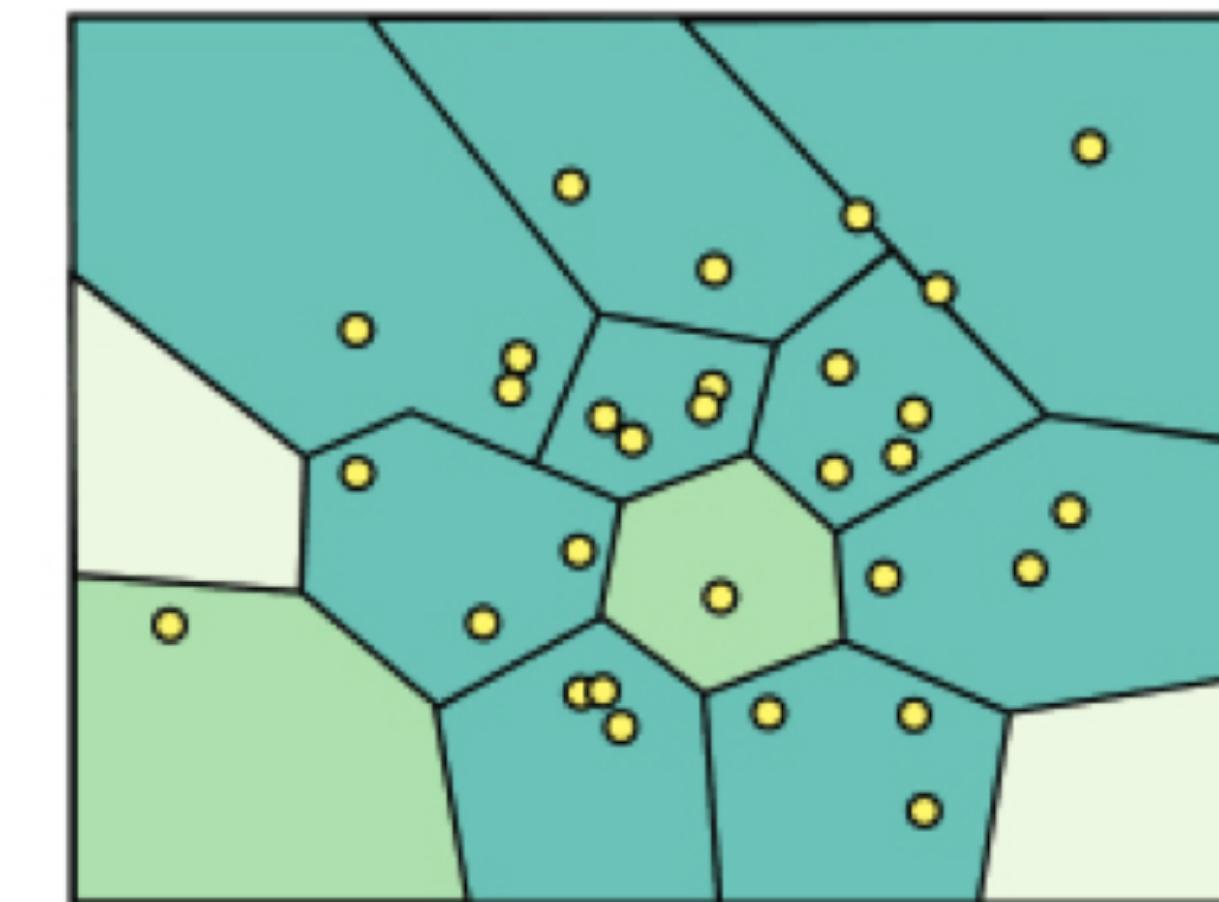
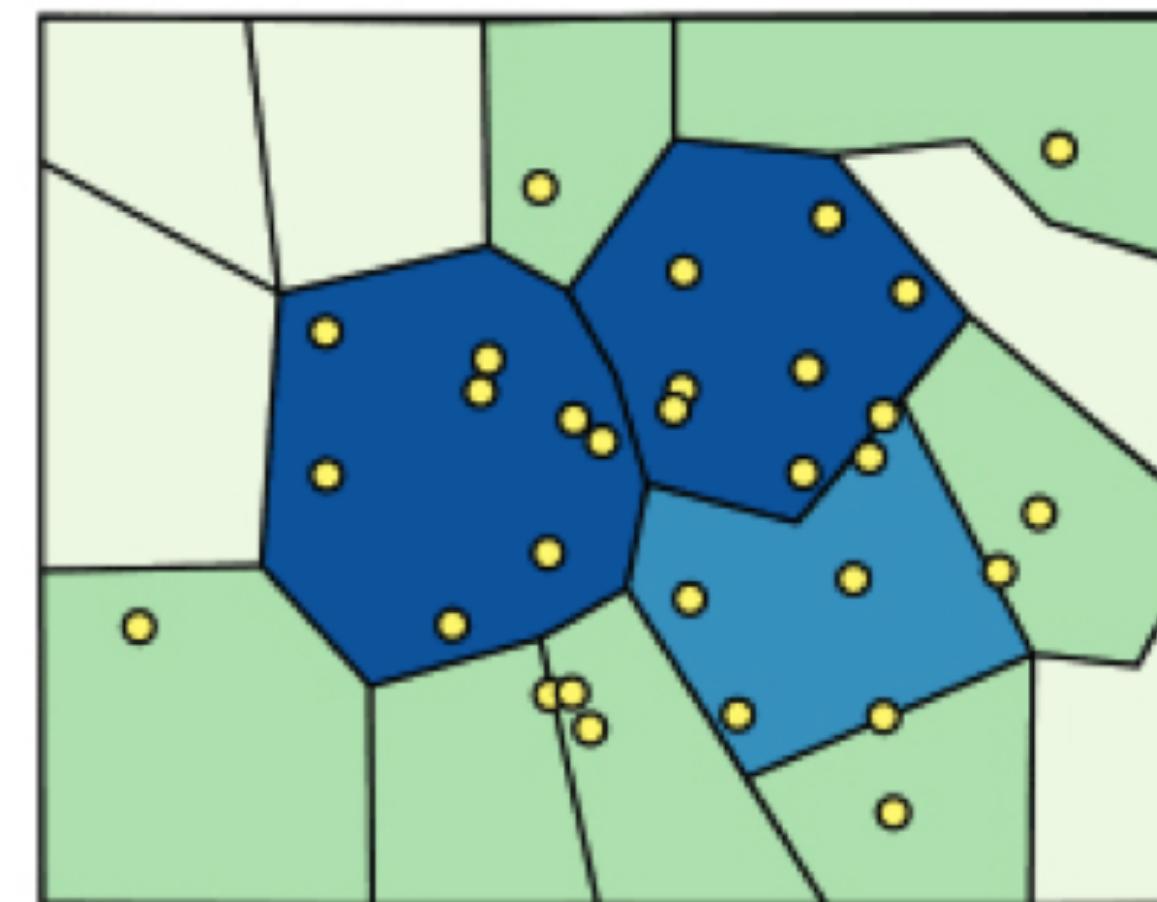
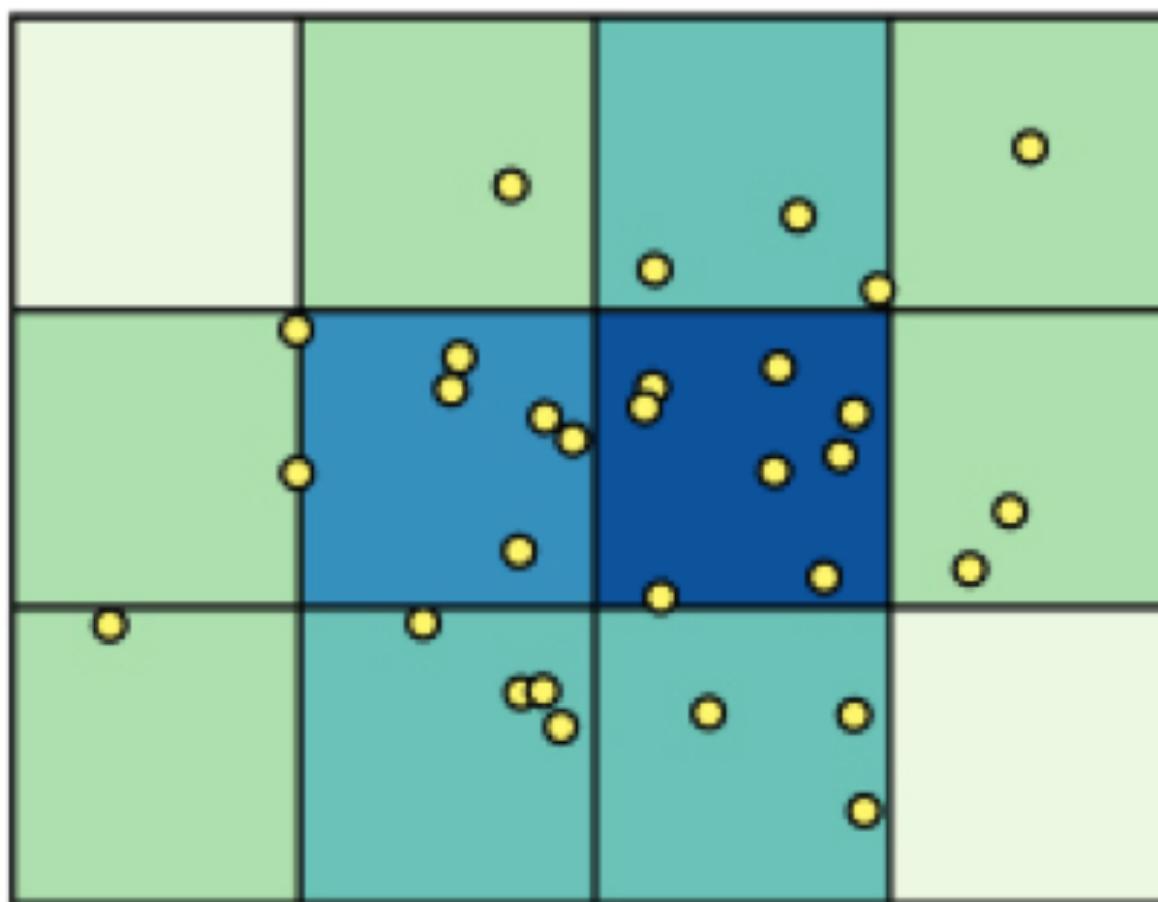
Dimensions: 5 Bins: 20 Data Points: 100k



Spatial Aggregation

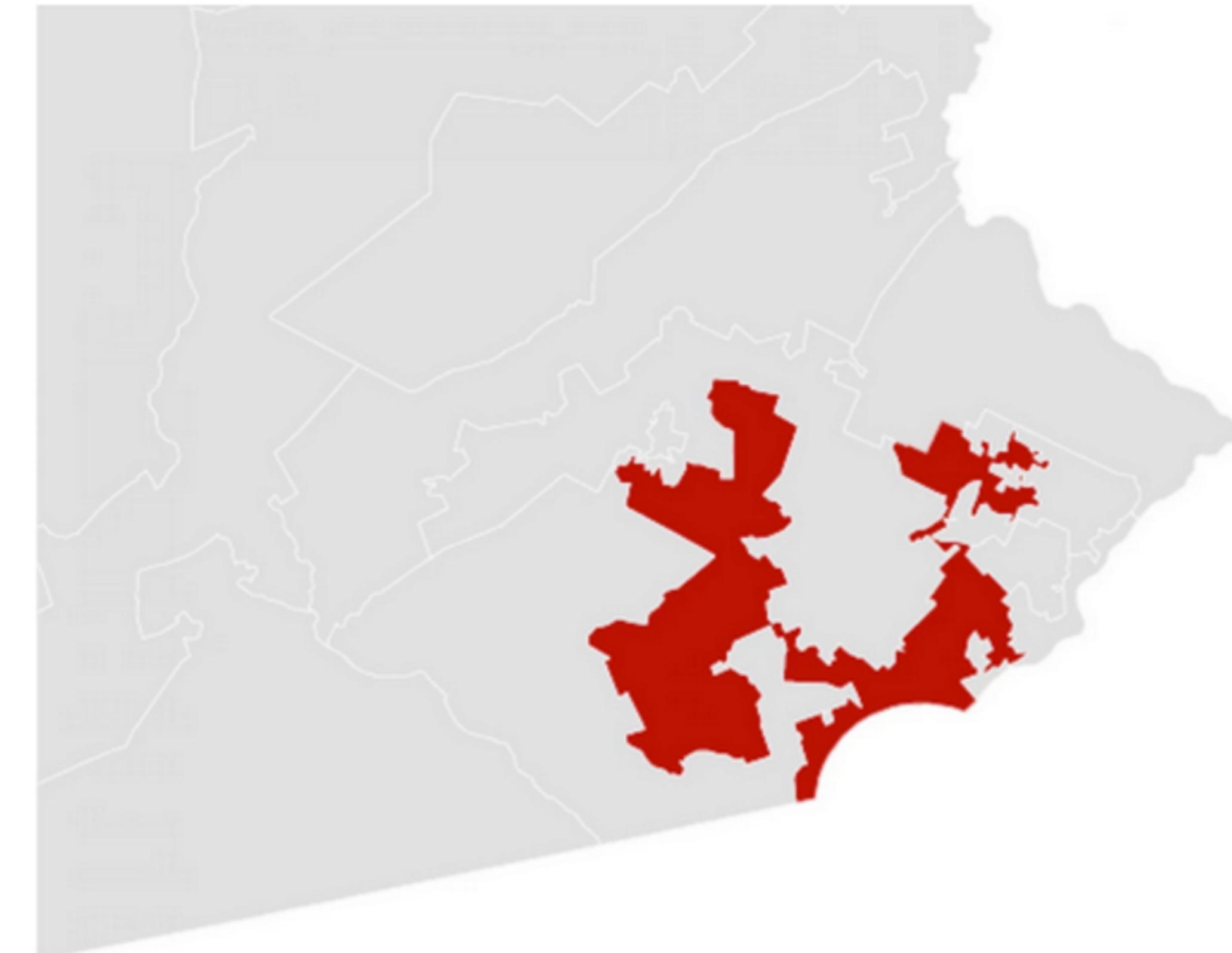
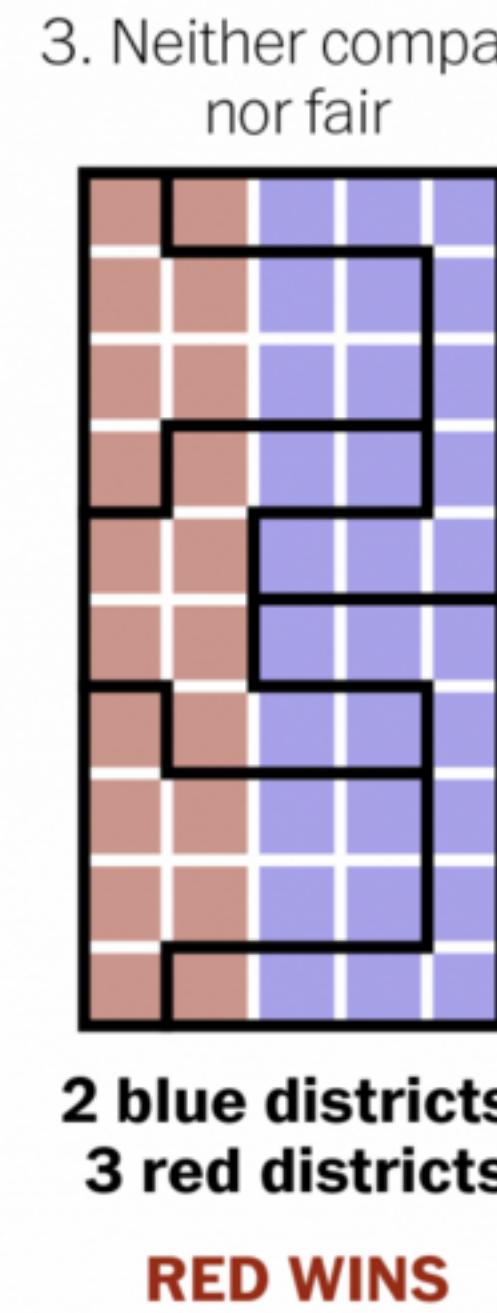
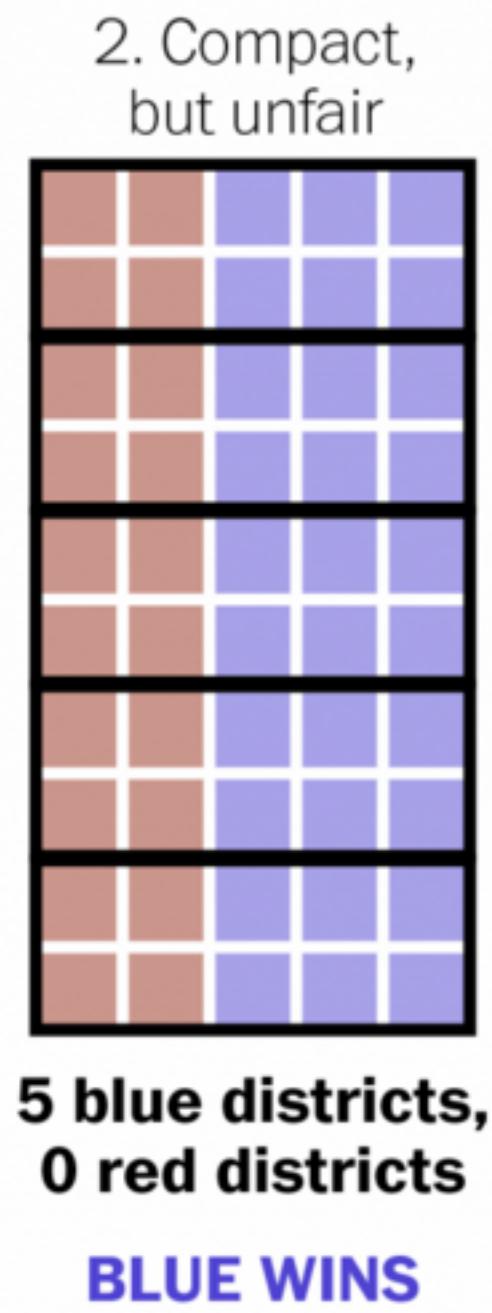
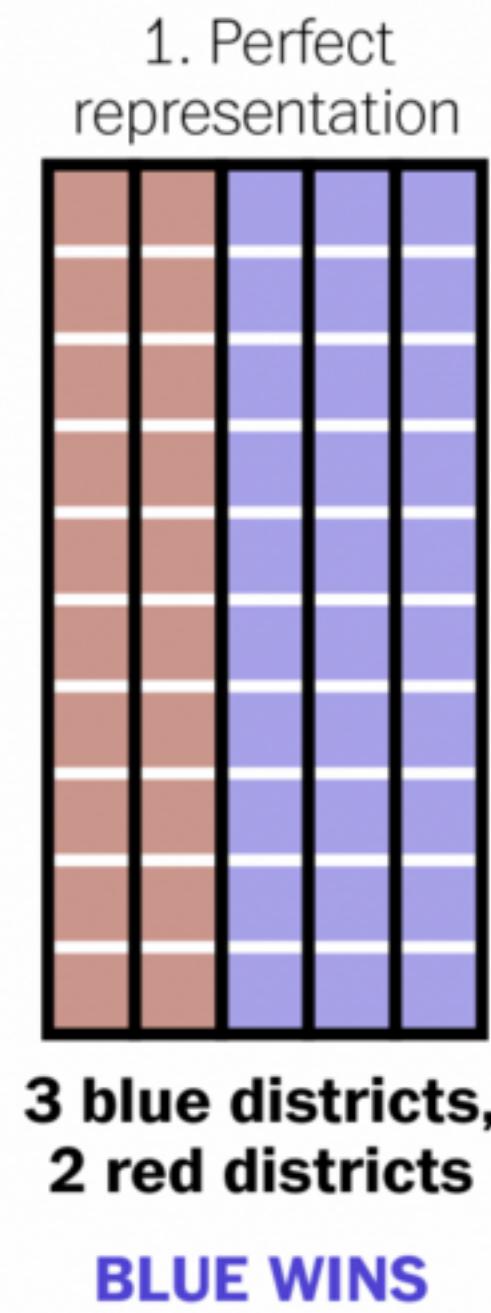
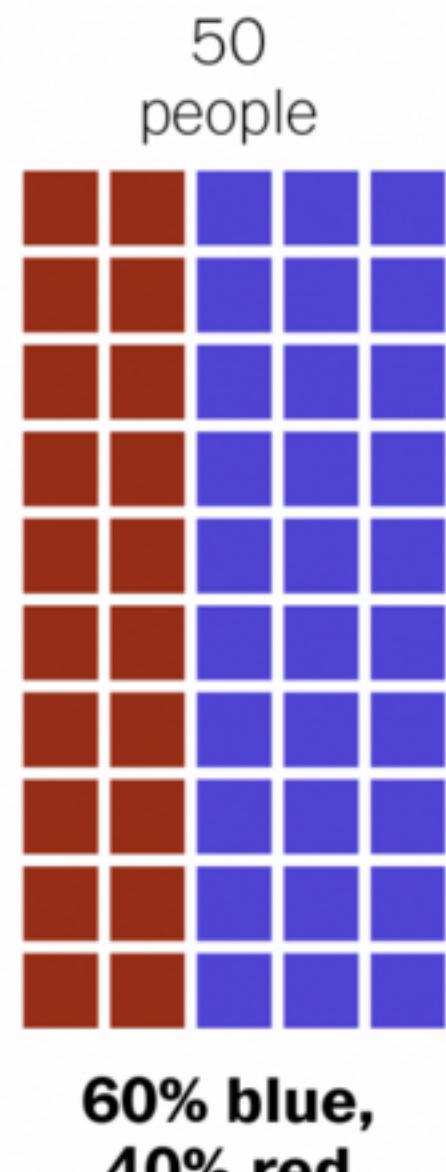
modifiable areal unit problem

in cartography, changing the boundaries of the regions used to analyze data can yield dramatically different results



Gerrymandering, explained

Three different ways to divide 50 people into five districts



WASHINGTONPOST.COM/WONKBLOG

Adapted from Stephen Nass

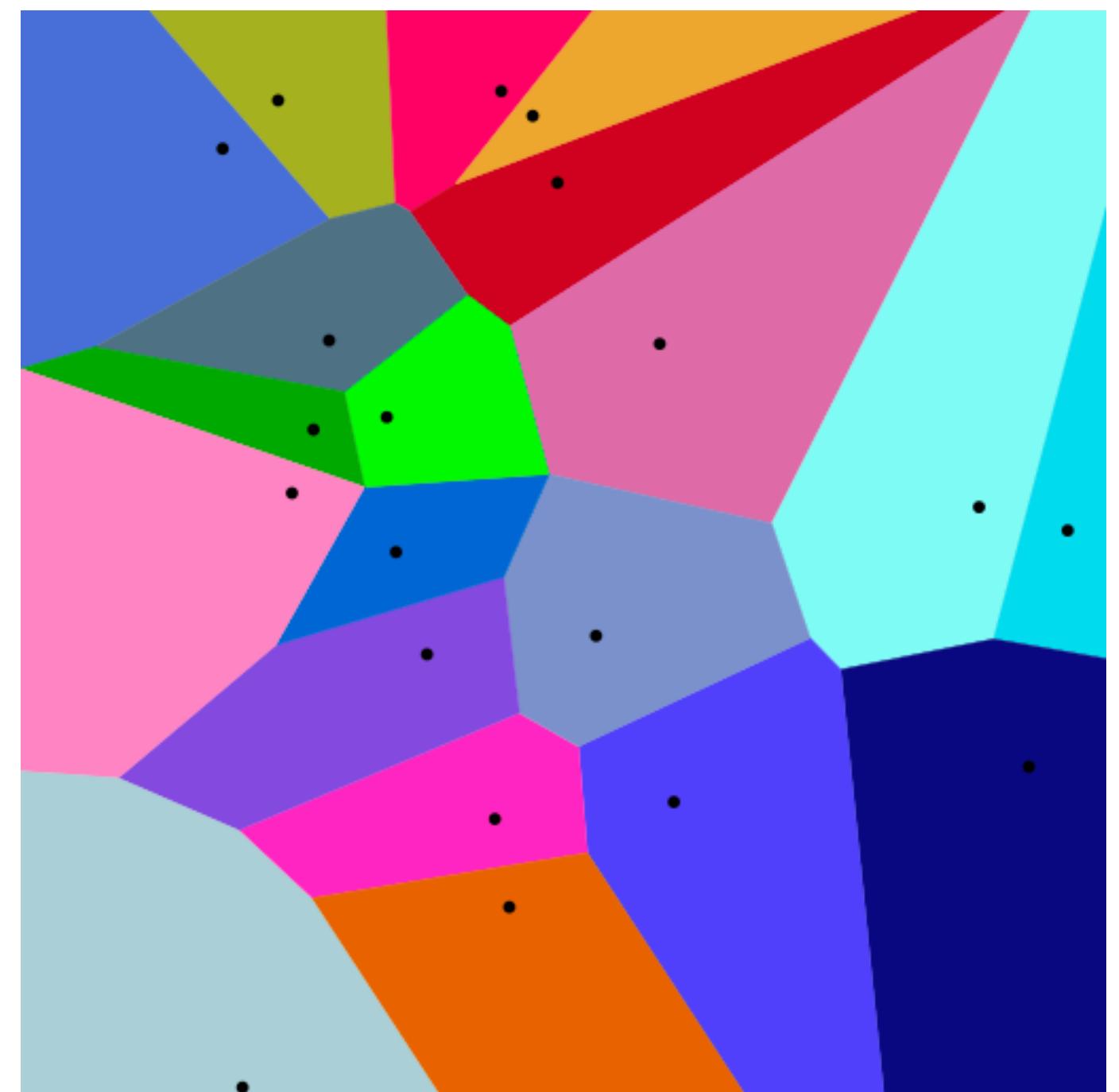
A real district in Pennsylvania
Democrats won 51% of the vote
but only 5 out of 18 house seats

Voronoi Diagrams

Given a set of locations, for which area is a location n closest?

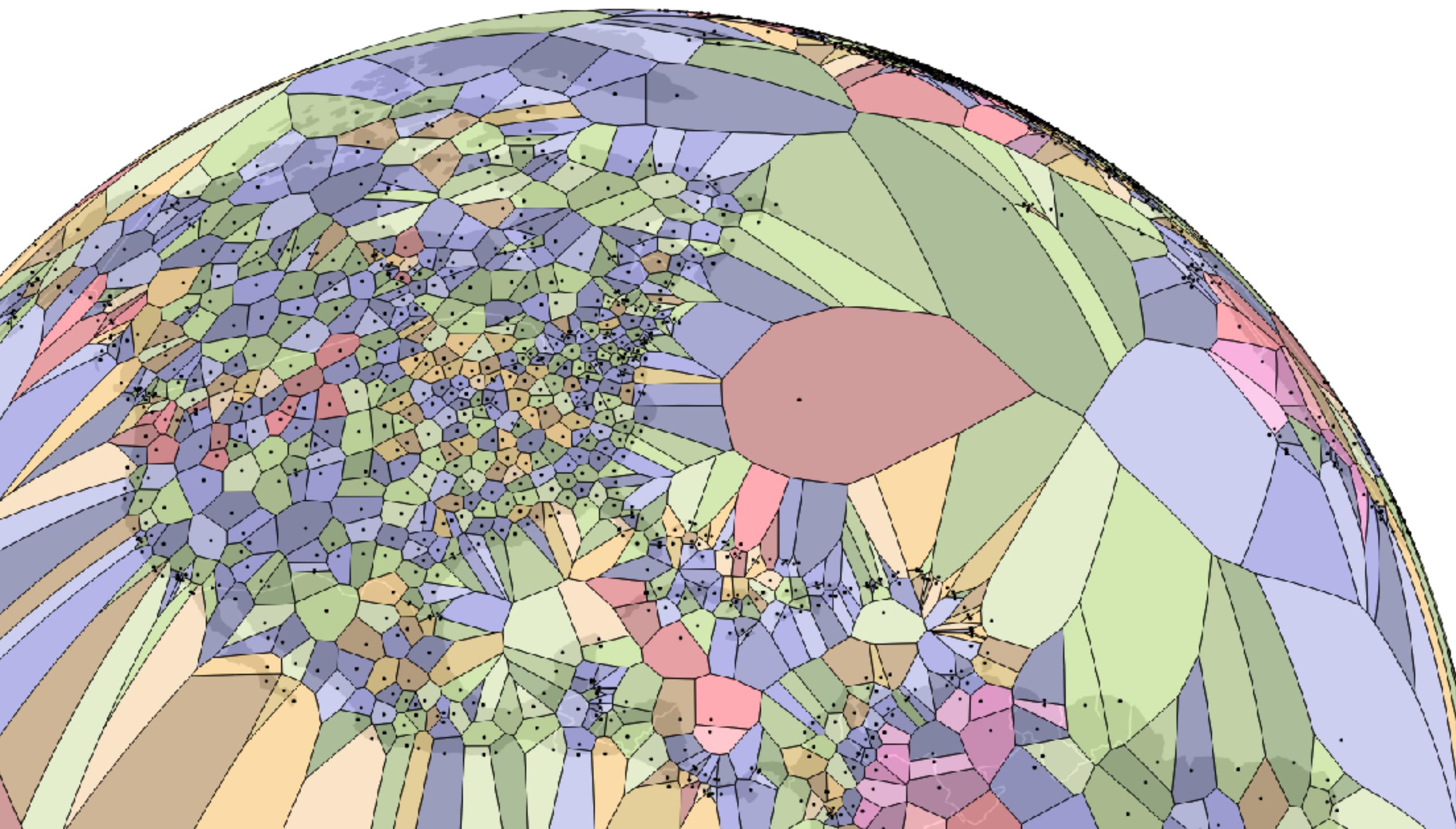
D3 Voronoi Layout:

<https://github.com/d3/d3-voronoi>



Voronoi Examples

World Airports Voronoi

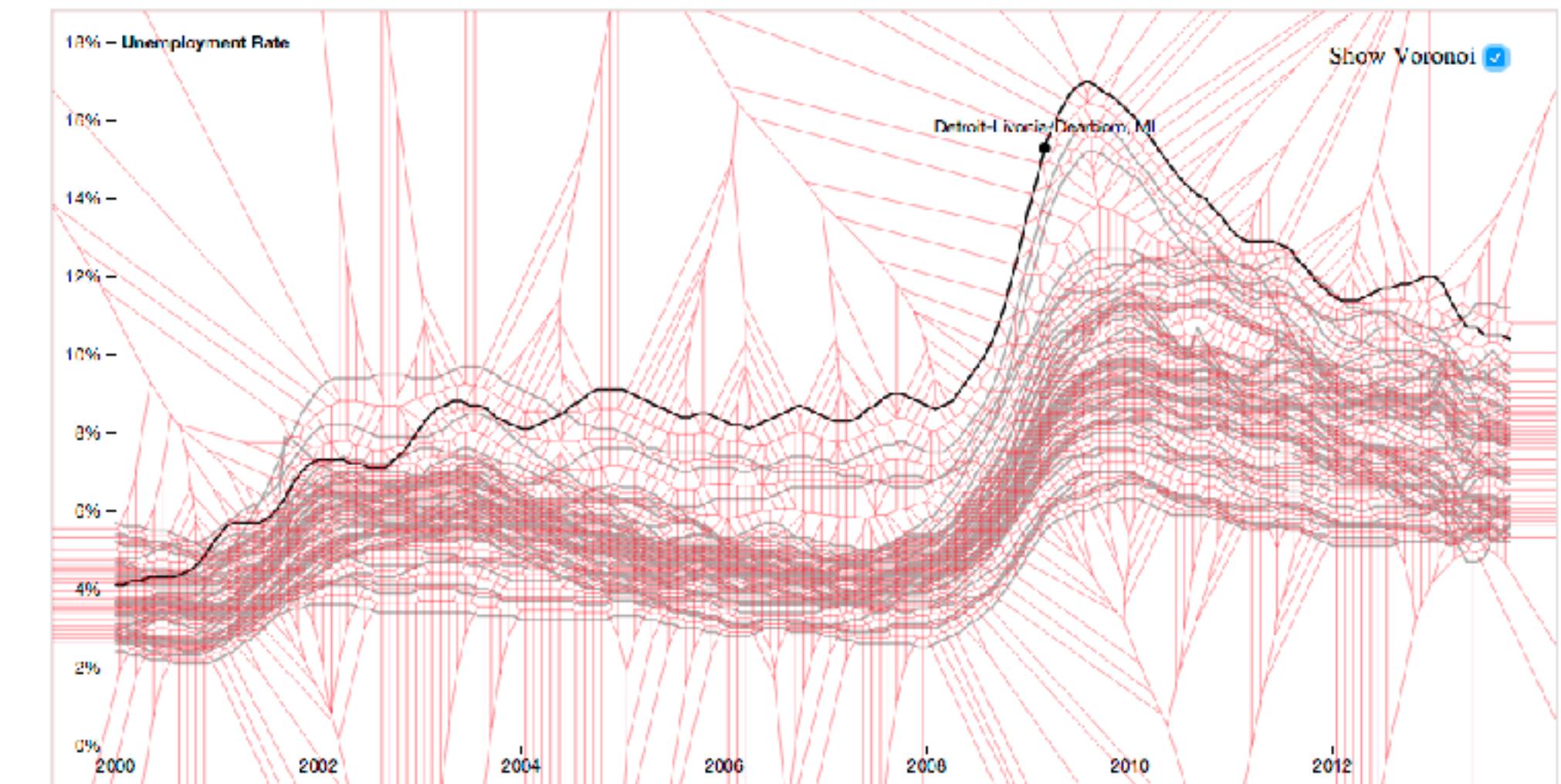
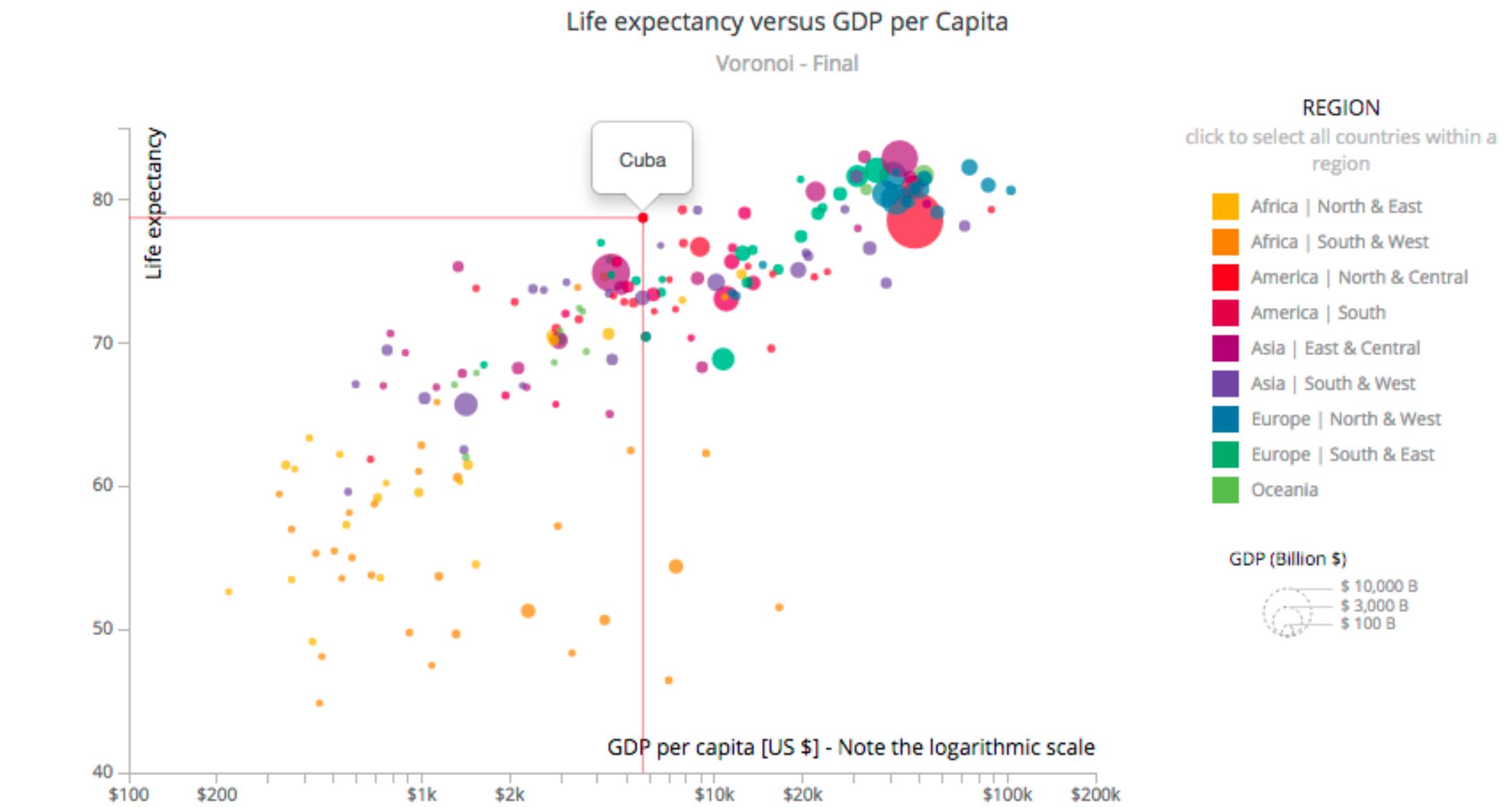


Voronoi for Interaction

Useful for interaction:

Increase size of target area to click/hover

Instead of clicking on point,
hover in its region



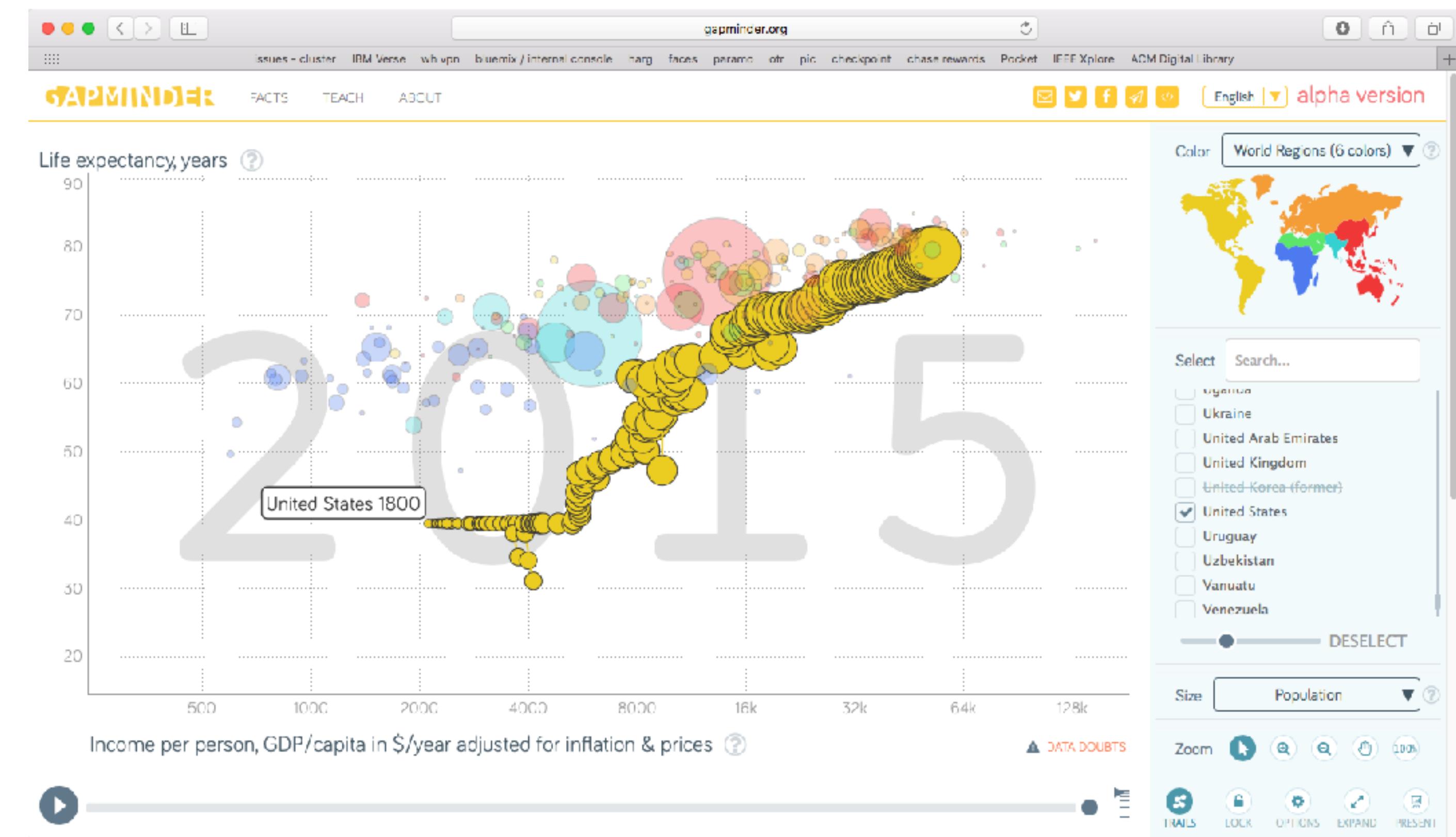
<https://github.com/d3/d3-voronoi/>

Design Critique

GapMinder - <http://www.gapminder.org/tools>

In breakout groups,
find an interesting story
using this tool.

Change the axes and/or
visual channels that
demonstrated a new
insight to you!



Attribute aggregation

- 1) group attributes and compute a similarity score across the set
- 2) dimensionality reduction, to preserve meaningful structure

Attribute aggregation

**1) group attributes and compute
a similarity score across the set**

**2) dimensionality reduction,
to preserve meaningful structure**

Clustering

Classification of items into “similar” bins

Based on similarity measures

Euclidean distance, Pearson correlation, ...

Partitional Algorithms

divide data into set of bins

bins either manually set (e.g., k-means) or automatically determined (e.g., affinity propagation)

Hierarchical Algorithms

Produce “similarity tree” – dendrogram

Bi-Clustering

Clusters dimensions & records

Fuzzy clustering

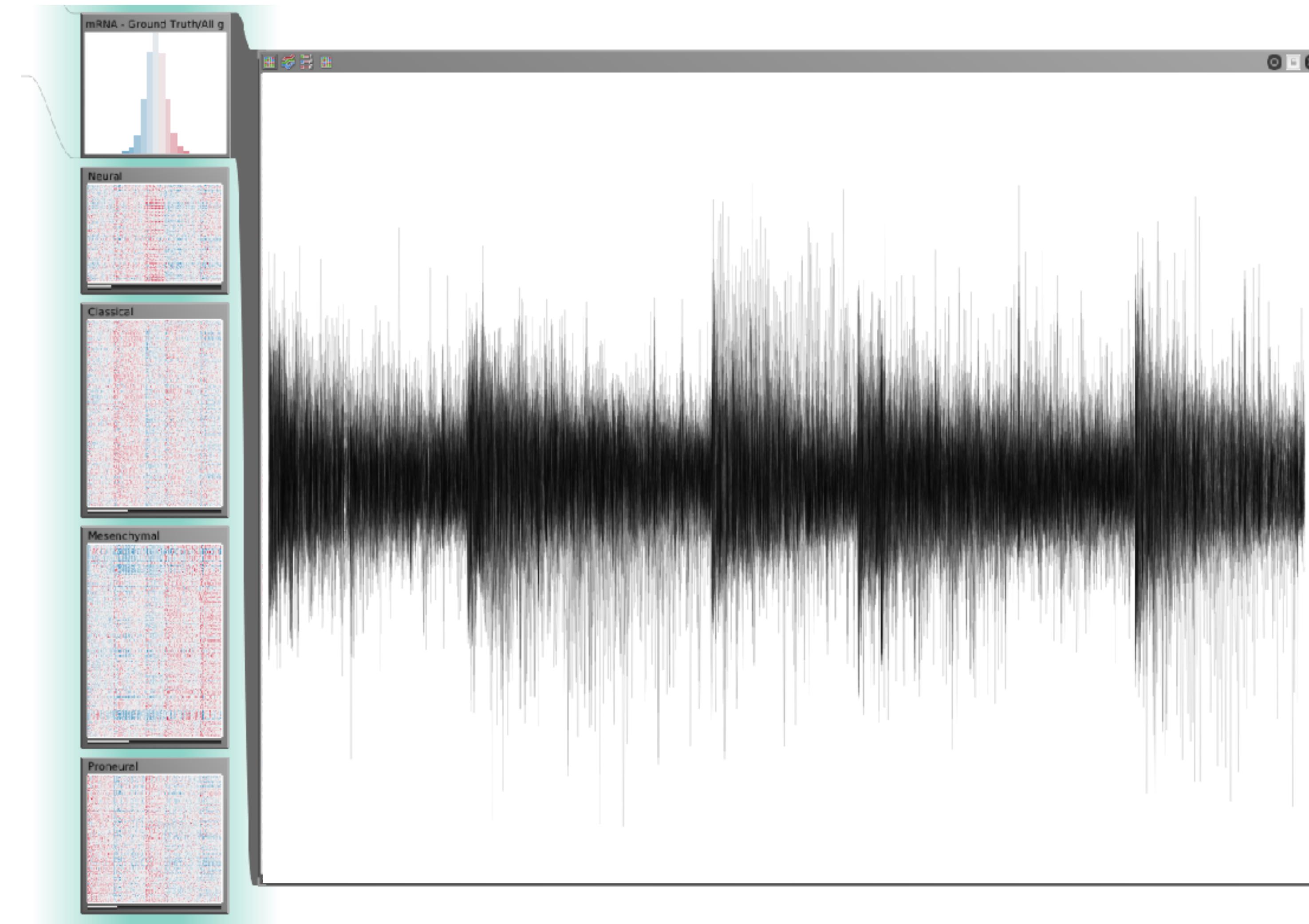
allows occurrence of elements in multiples clusters

Clustering Applications

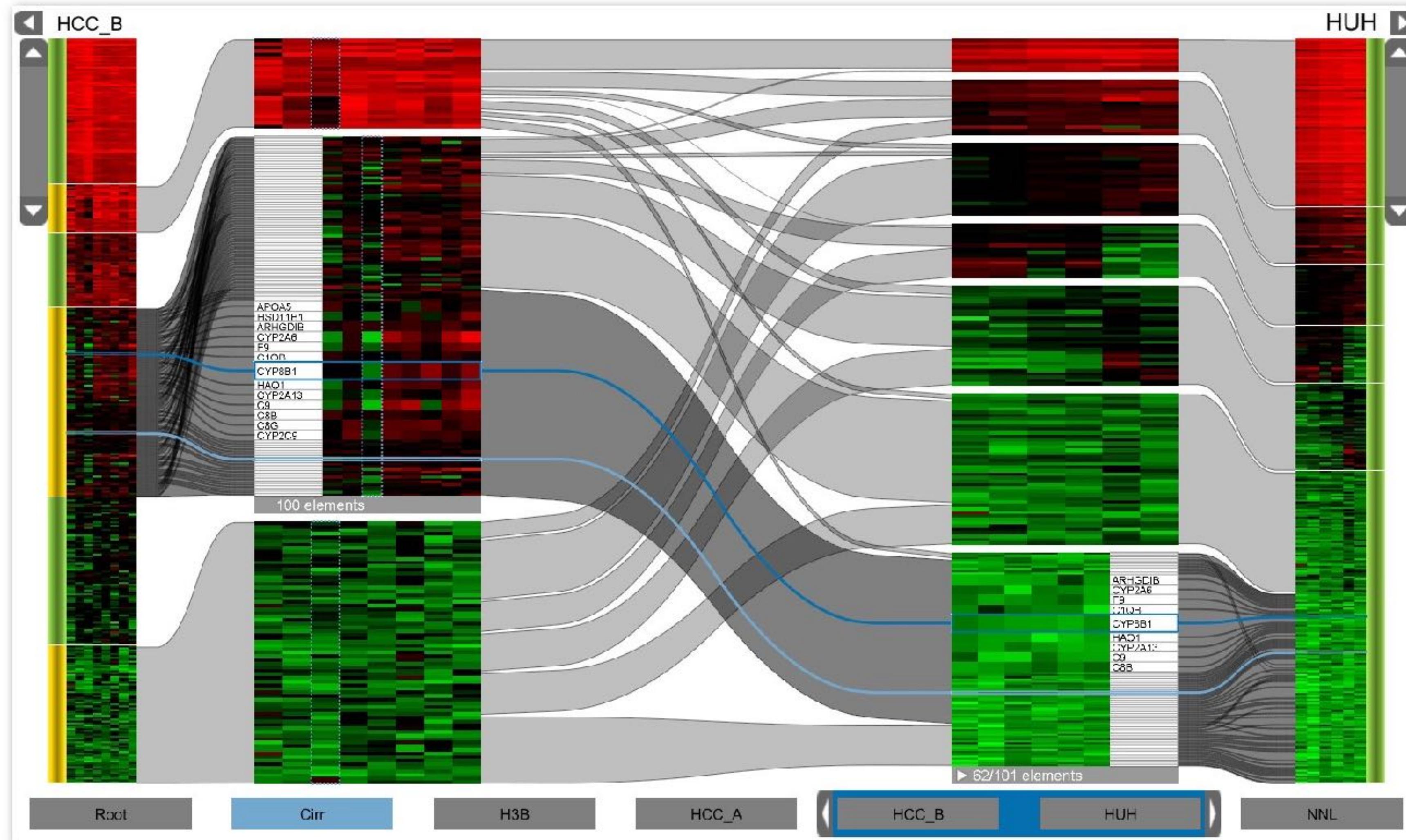
Clusters can be used to
order (pixel based techniques)
brush (geometric techniques)
aggregate

Aggregation
cluster more homogeneous than whole dataset
statistical measures, distributions, etc. more meaningful

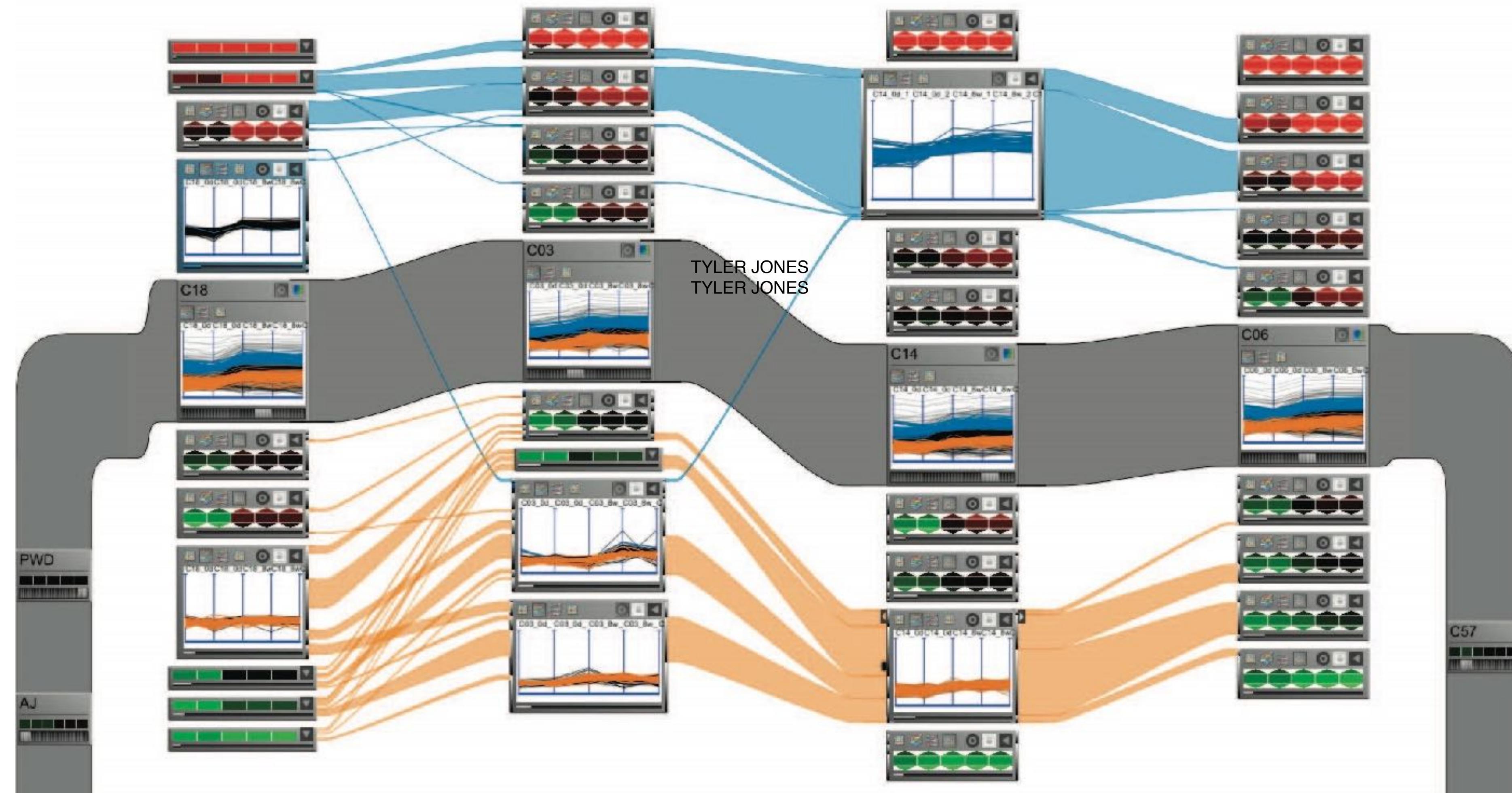
Clustered Heat Map



Cluster Comparison



Aggregation



Example: K-Means

Goal: Minimize aggregate intra-cluster distance (*inertia*)

$$\underset{C}{argmin} \sum_{i=1}^k \sum_{x \in C_i} \|x - \mu_i\|^2$$

total squared distance from point to center of its cluster

for euclidian distance: this is the variance

measure of how internally coherent clusters are

Lloyd's Algorithm

Input: set of records $x_1 \dots x_n$, and k (nr clusters)

Pick k starting points as centroids $c_1 \dots c_k$

While not converged:

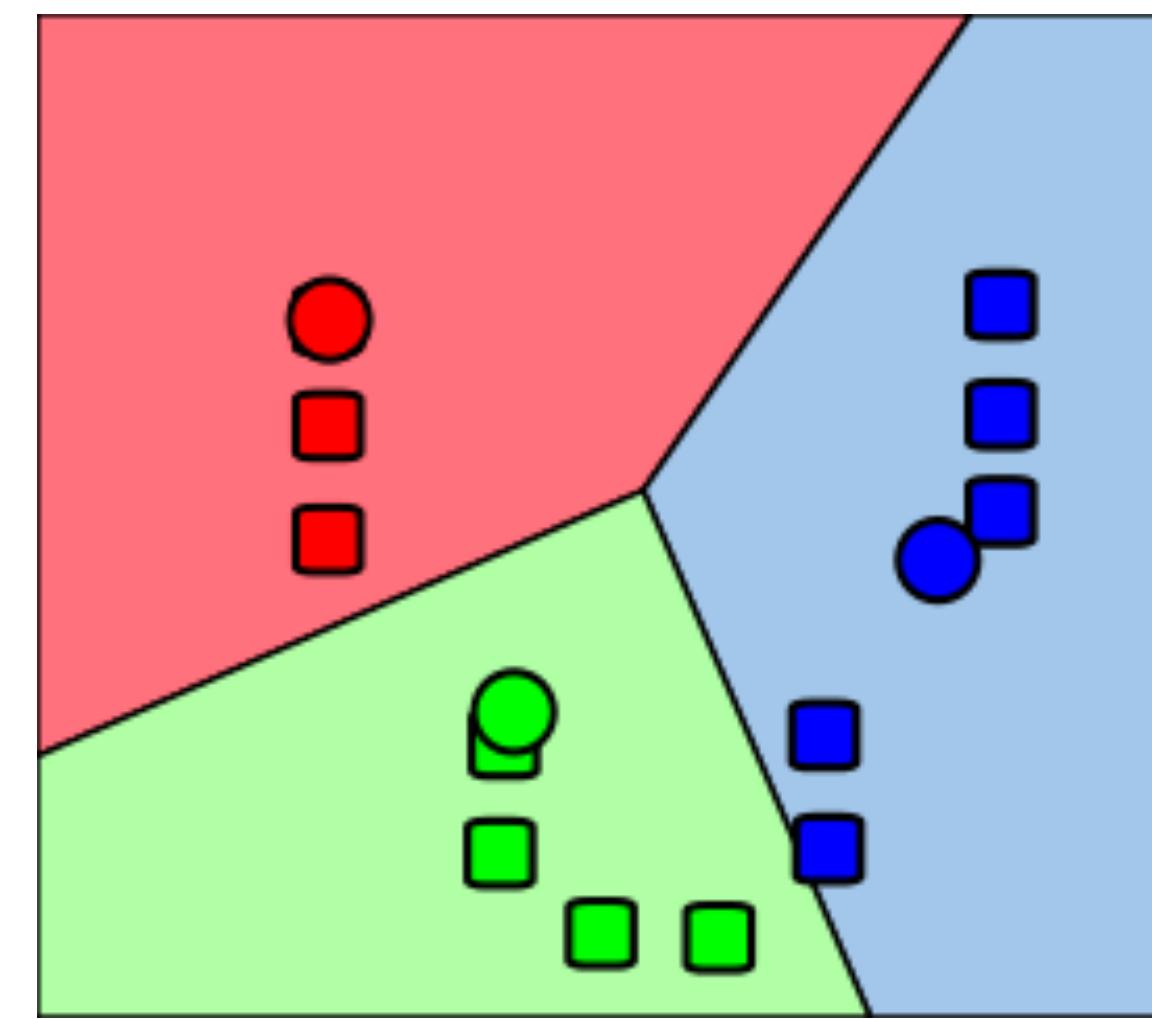
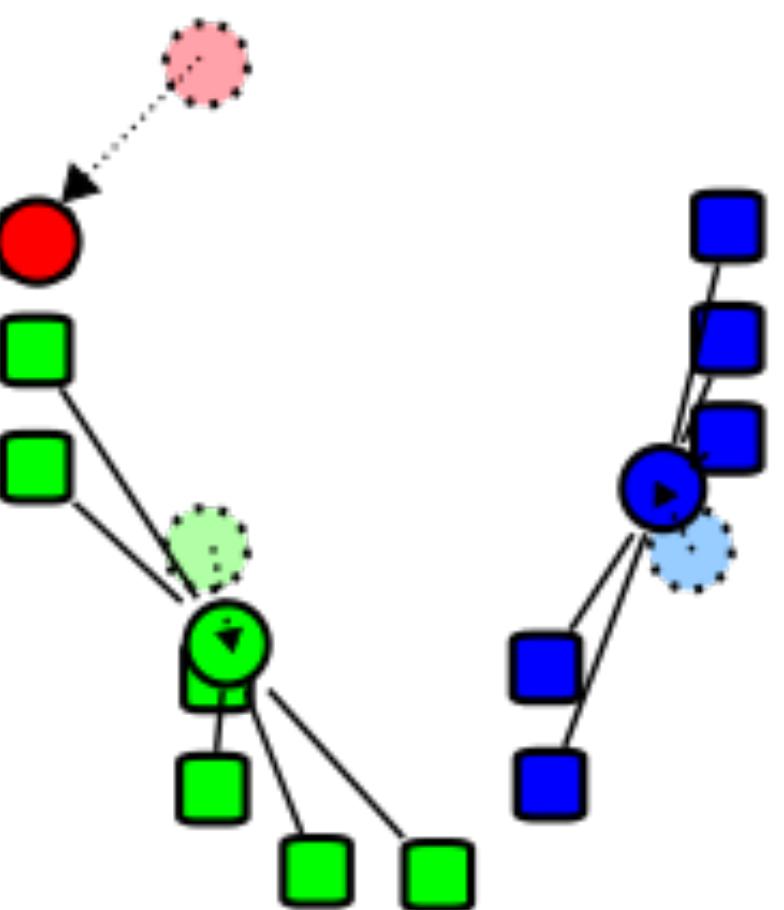
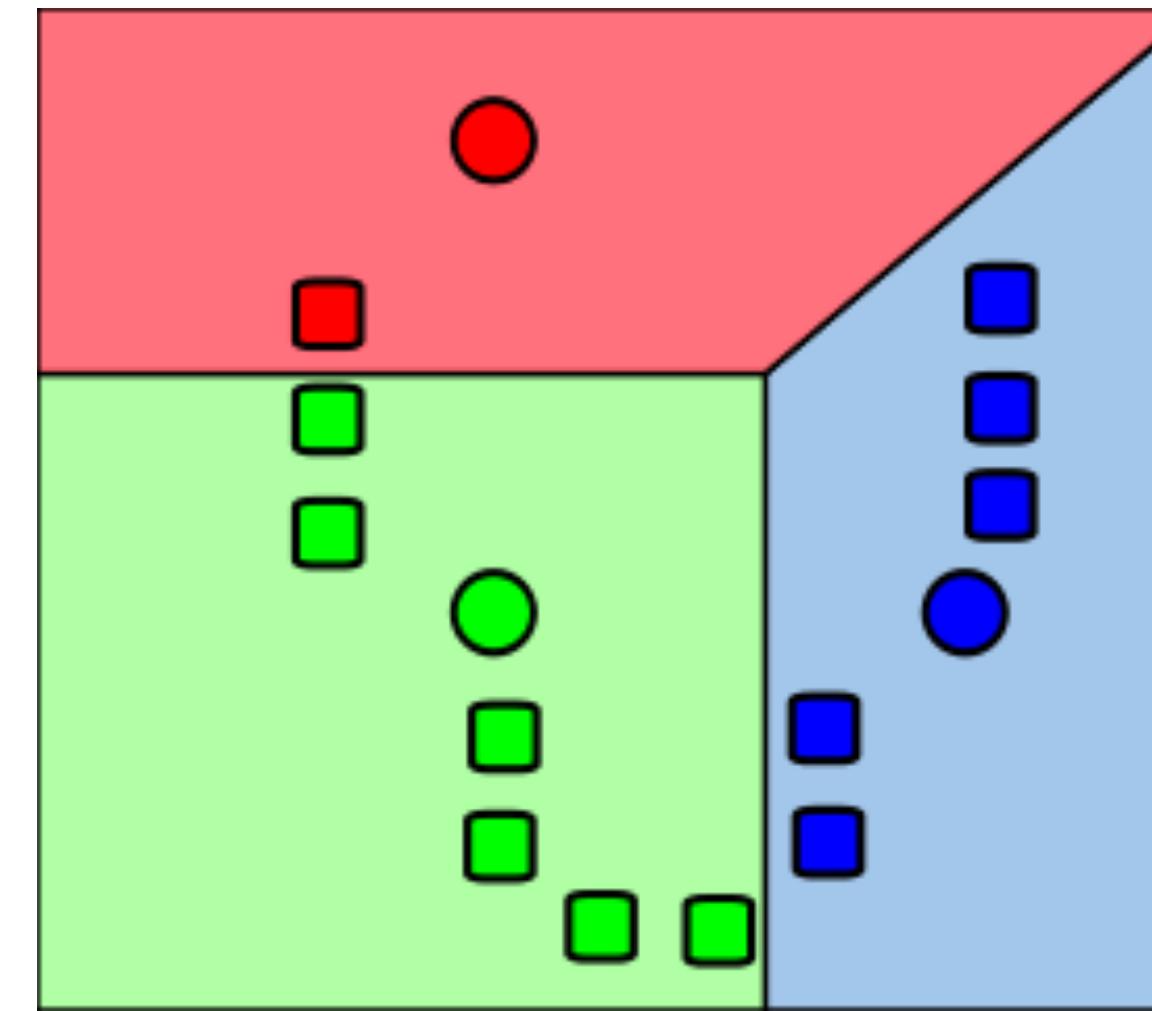
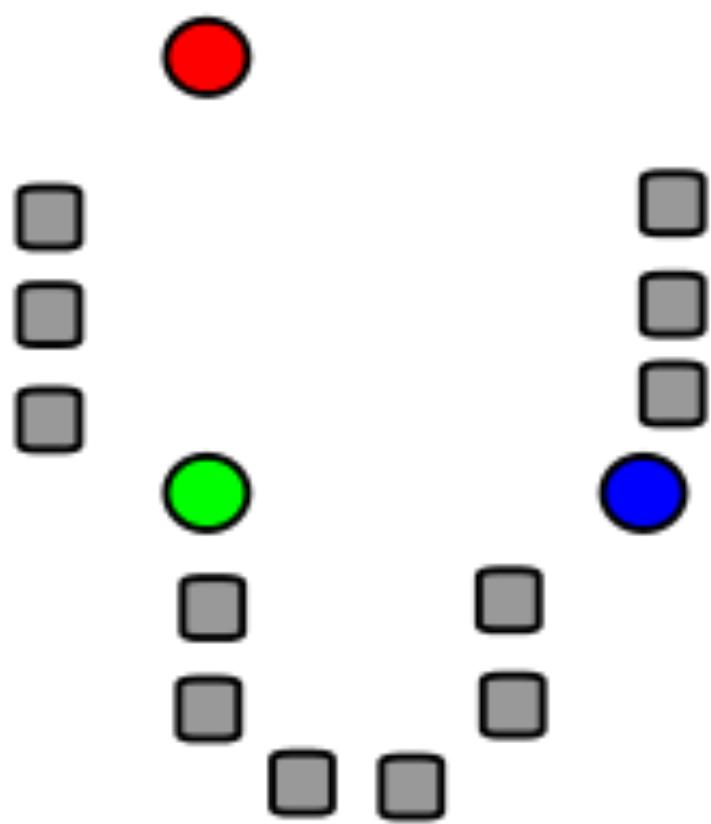
1. for each point x_i , find closest centroid c_j
 - for every c_j calculate distance $D(x_i, c_j)$
 - assign x_i to cluster j defined by smallest distance
2. for each cluster j , compute a new centroid c_j by calculating the average of all x_i assigned to cluster j

Repeat until convergence, e.g.,

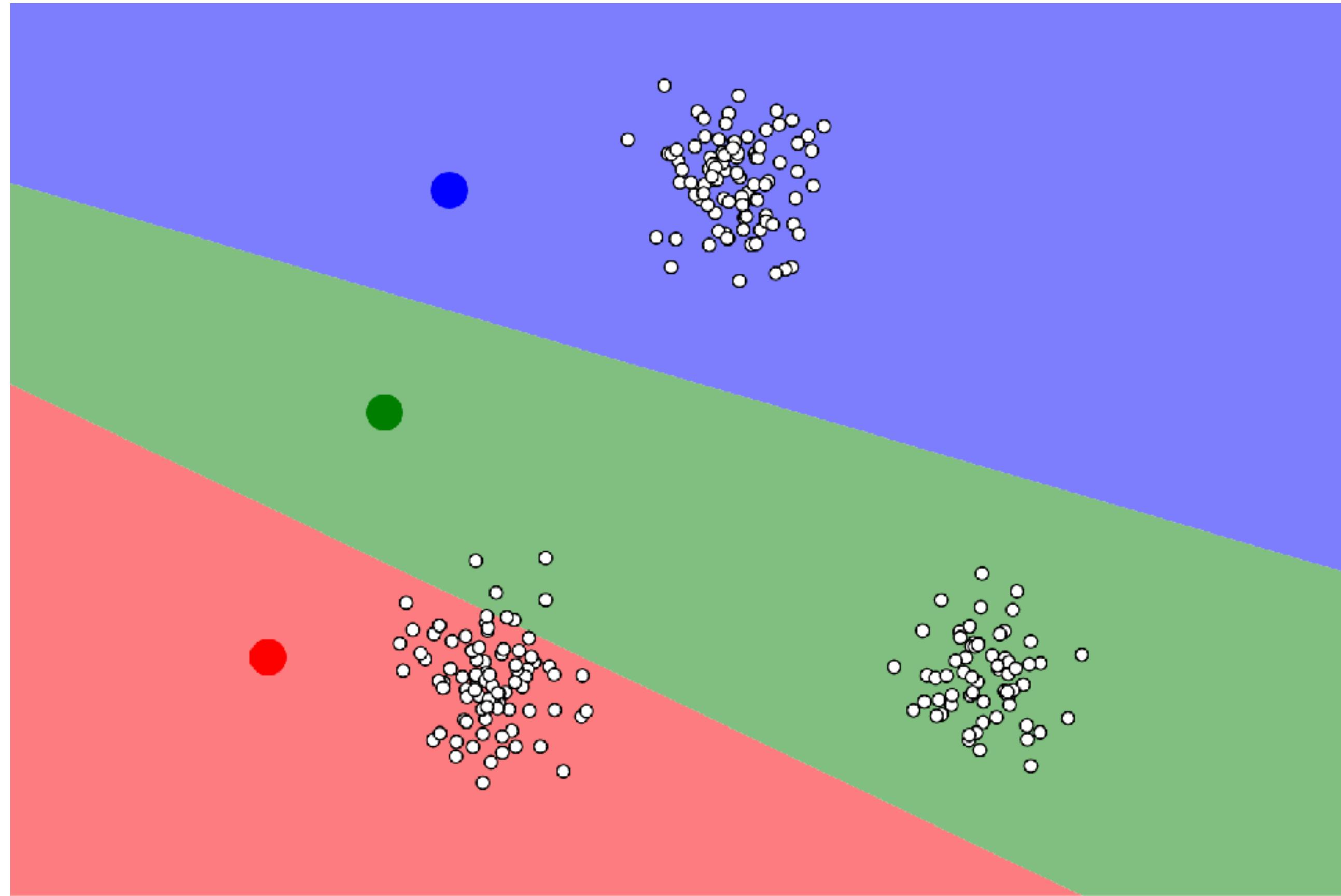
no point has changed cluster

distance between old and new centroid below threshold

number of max iterations reached

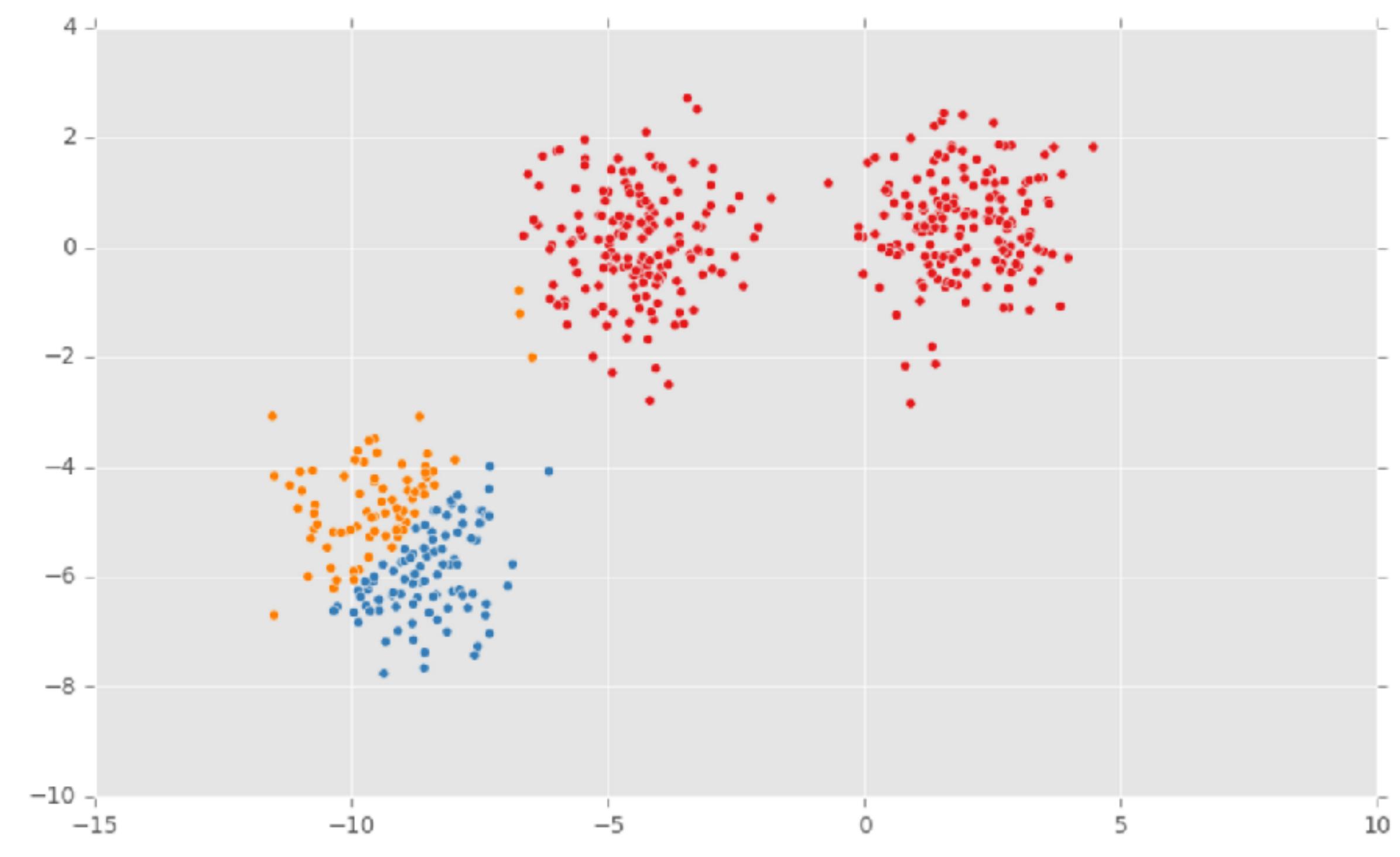
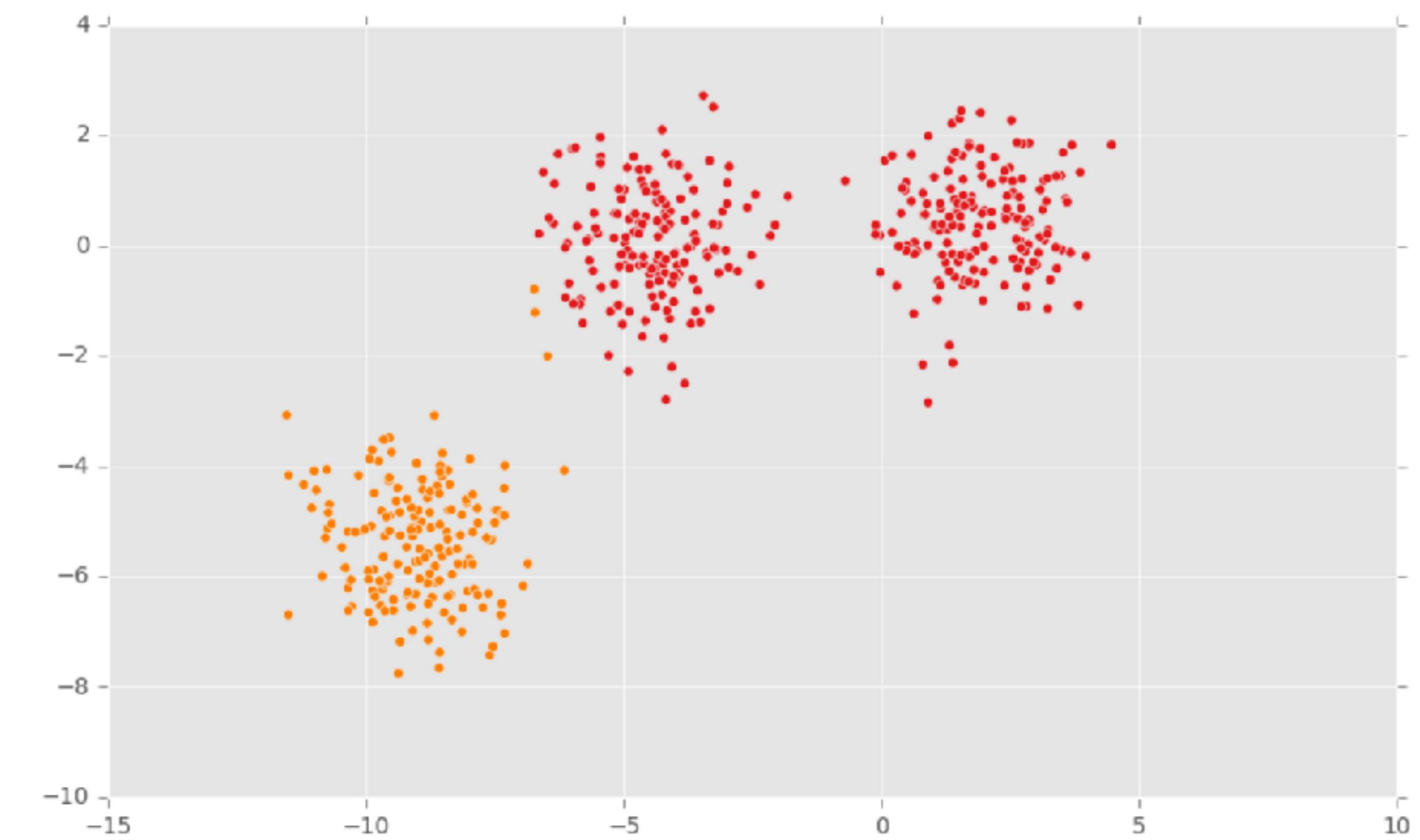


Illustrated



<https://www.naftaliharris.com/blog/visualizing-k-means-clustering/>

Choosing K



Properties

Lloyds algorithm doesn't find a global optimum

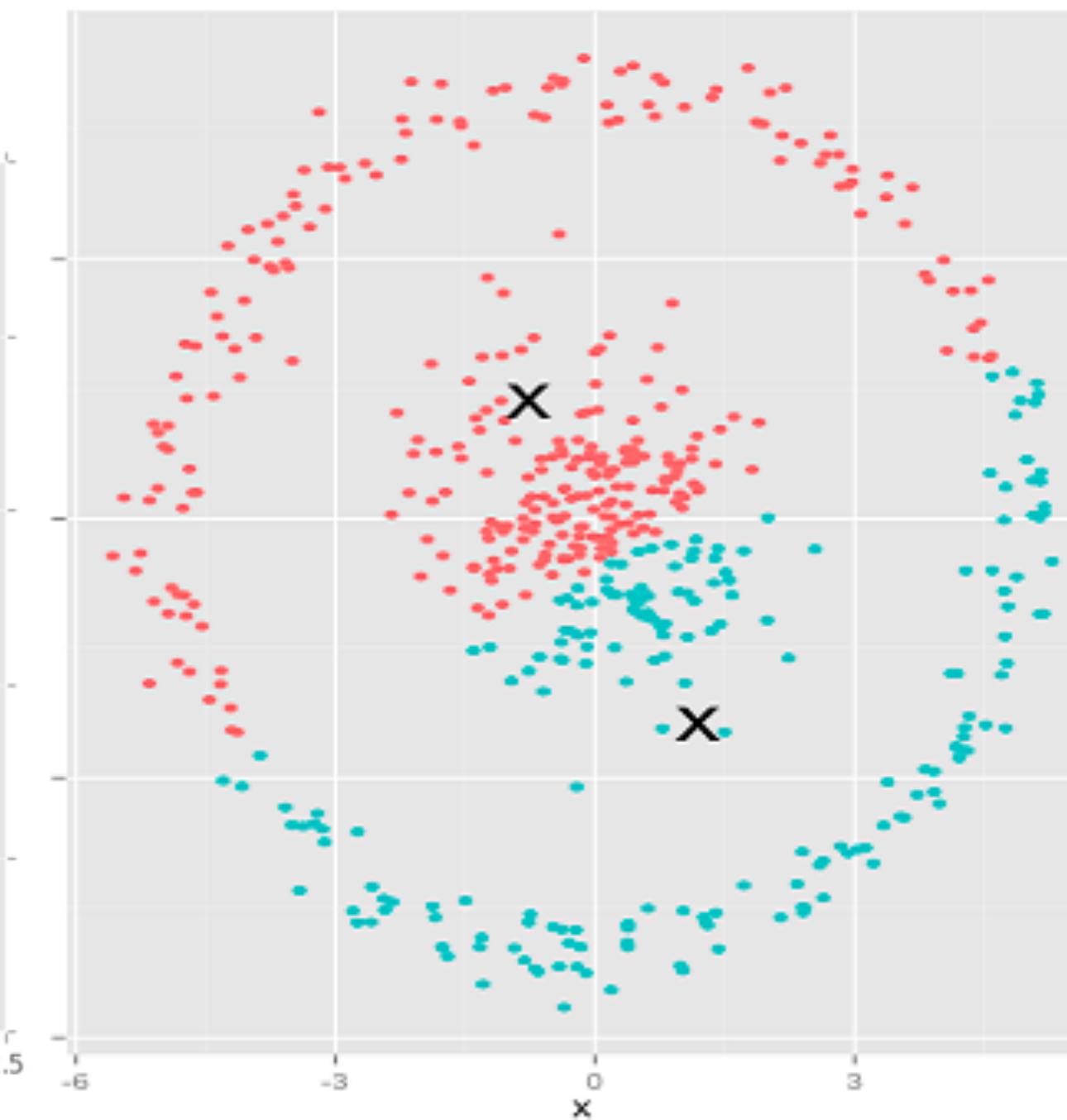
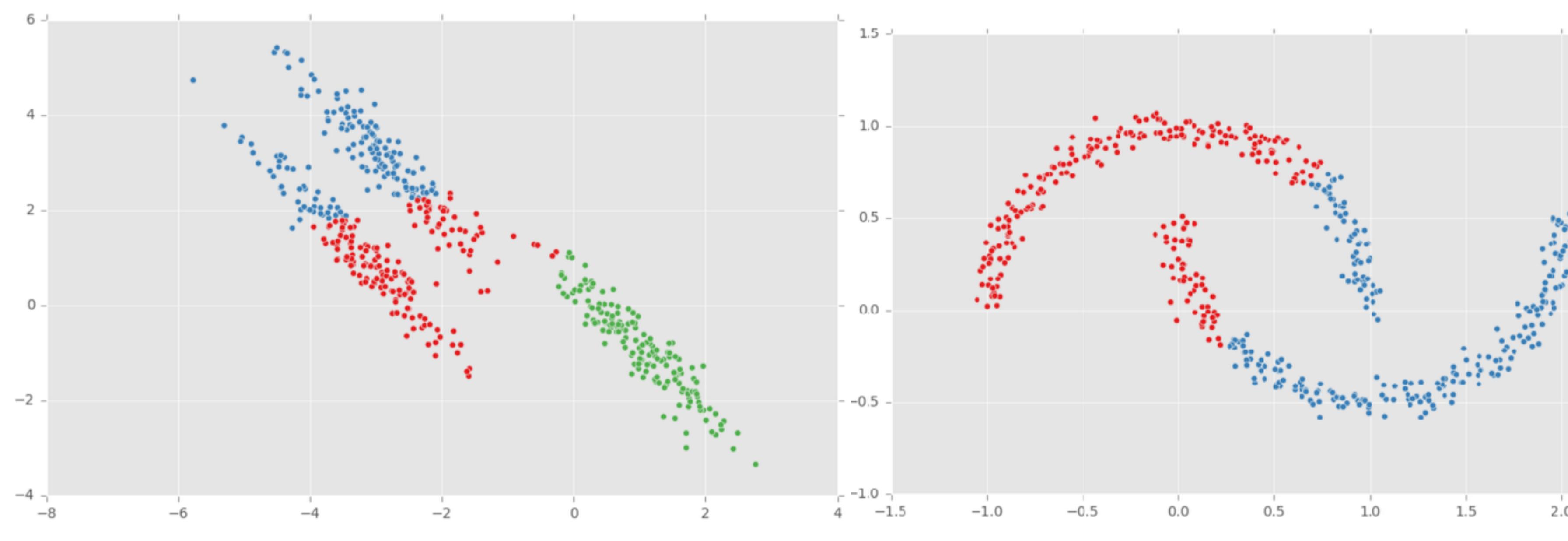
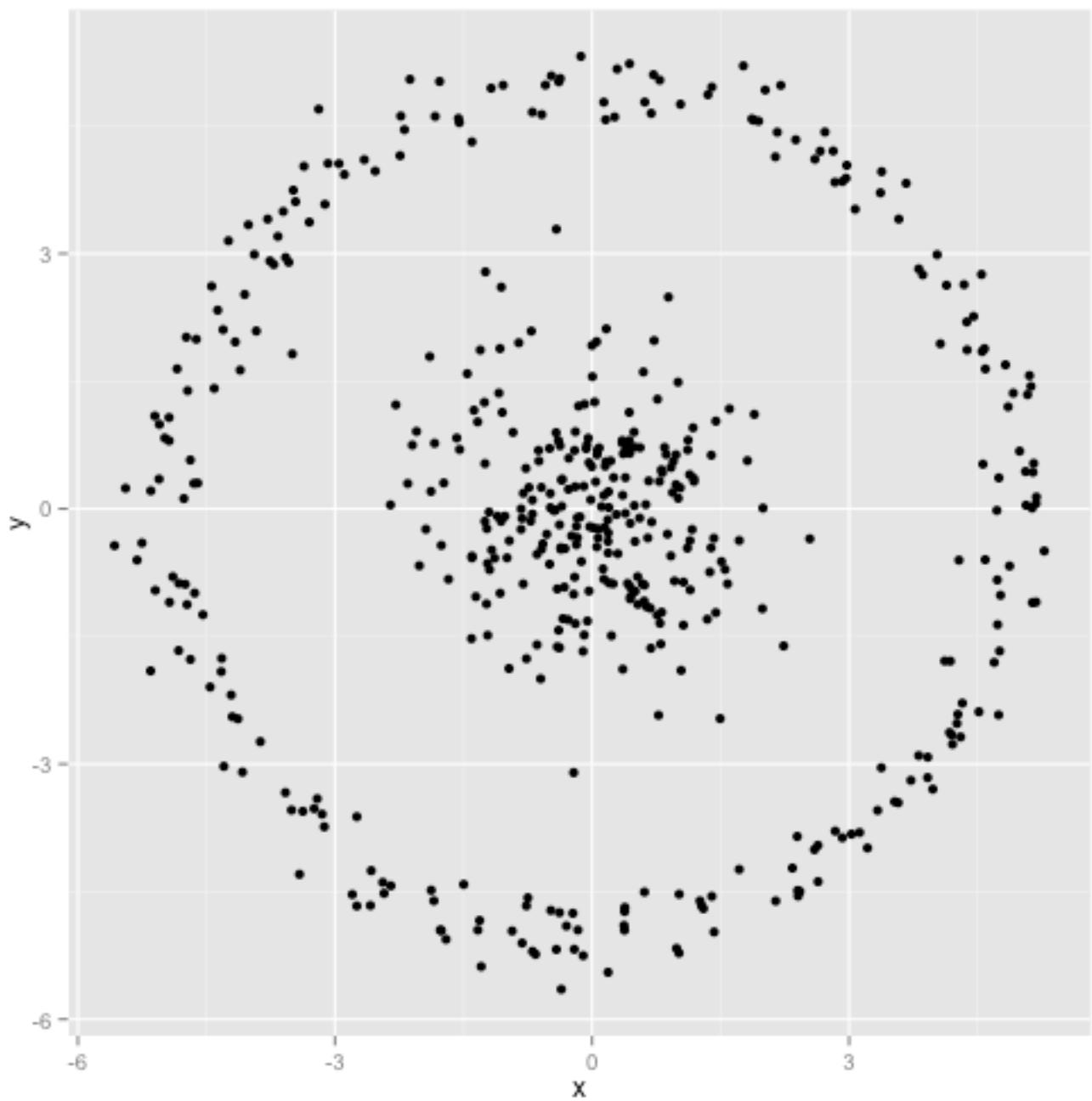
Instead it finds a local optimum

It is very fast:

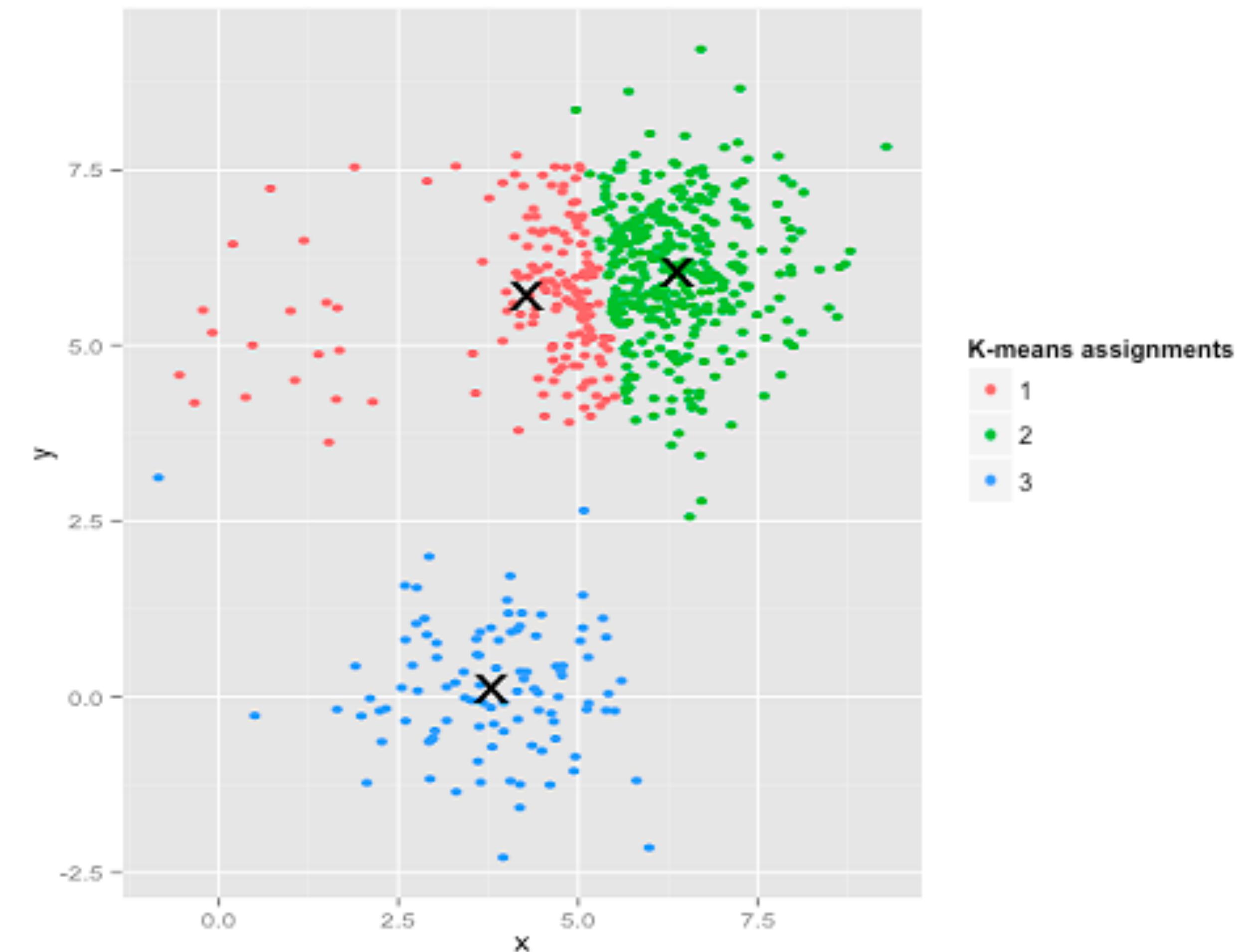
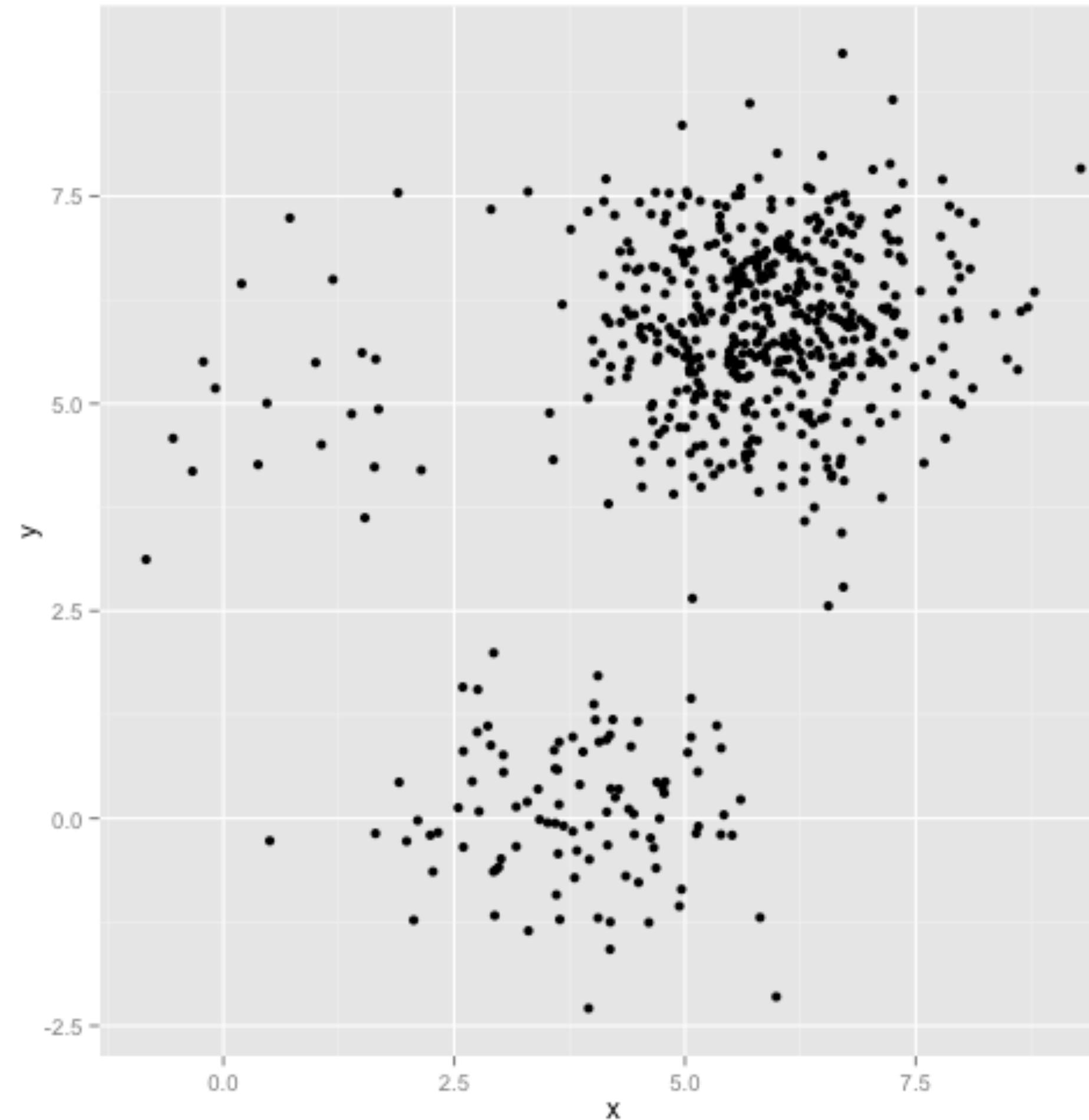
common to run multiple times and pick the solution with the minimum inertia

K-Means Properties

Assumptions about data:
roughly “circular” clusters of
equal size



K-Means Unequal Cluster Size



Hierarchical Clustering

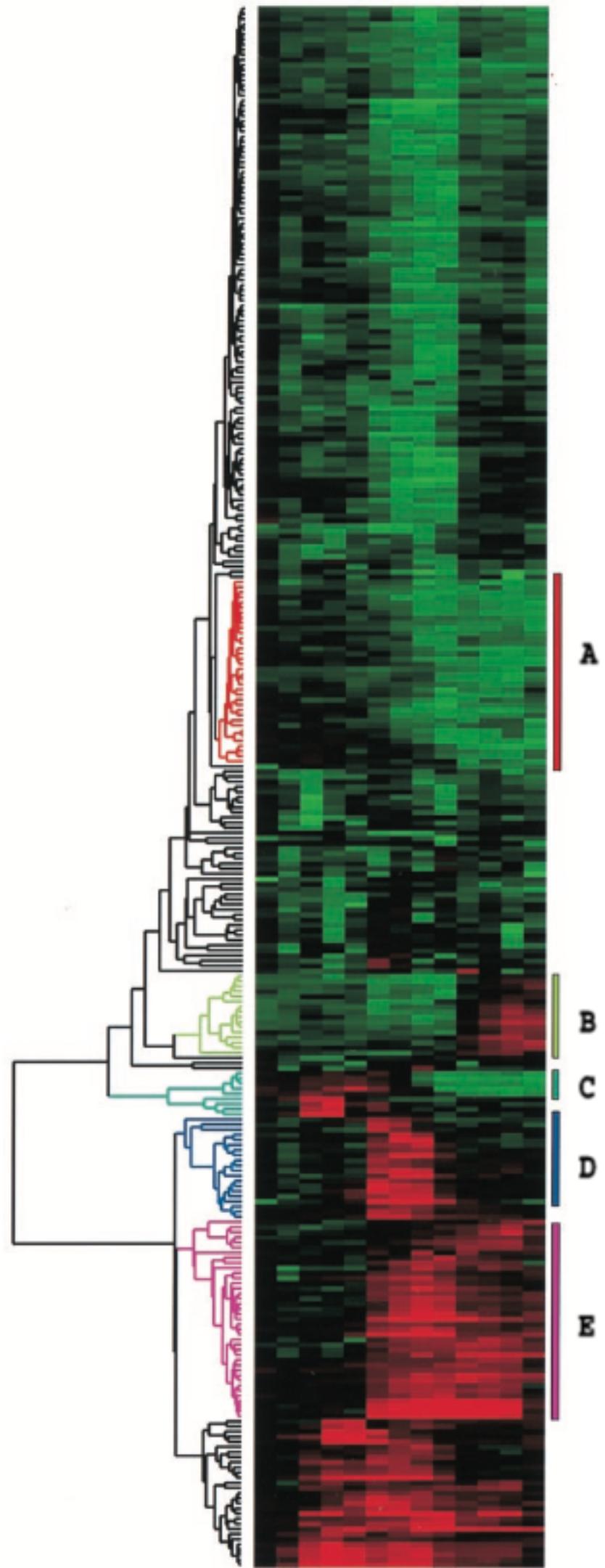
Two types:

agglomerative clustering

start with each node as a cluster and merge

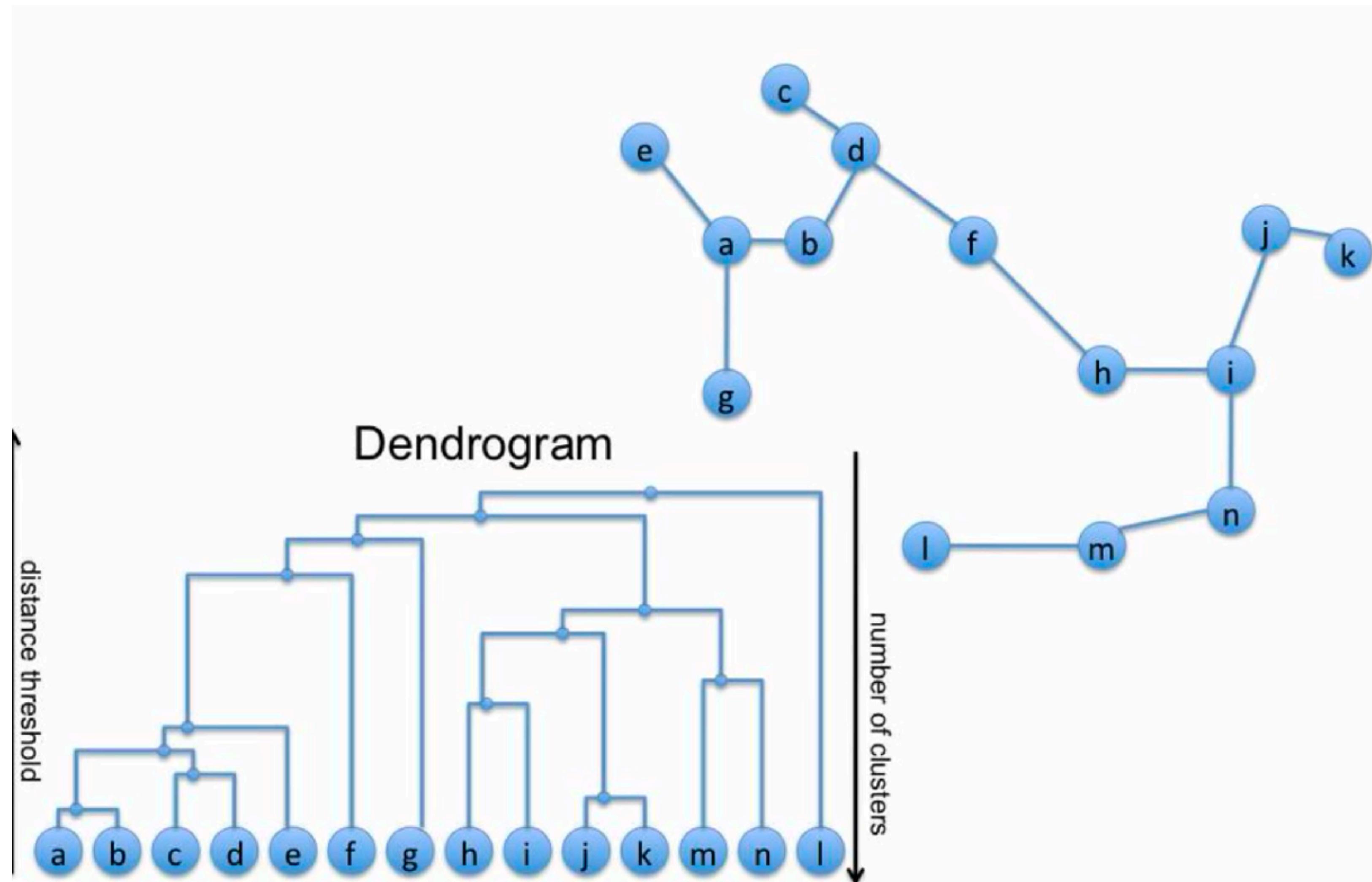
divisive clustering

start with one cluster, and split



Agglomerative Clustering Idea

Agglomerative Clustering Idea



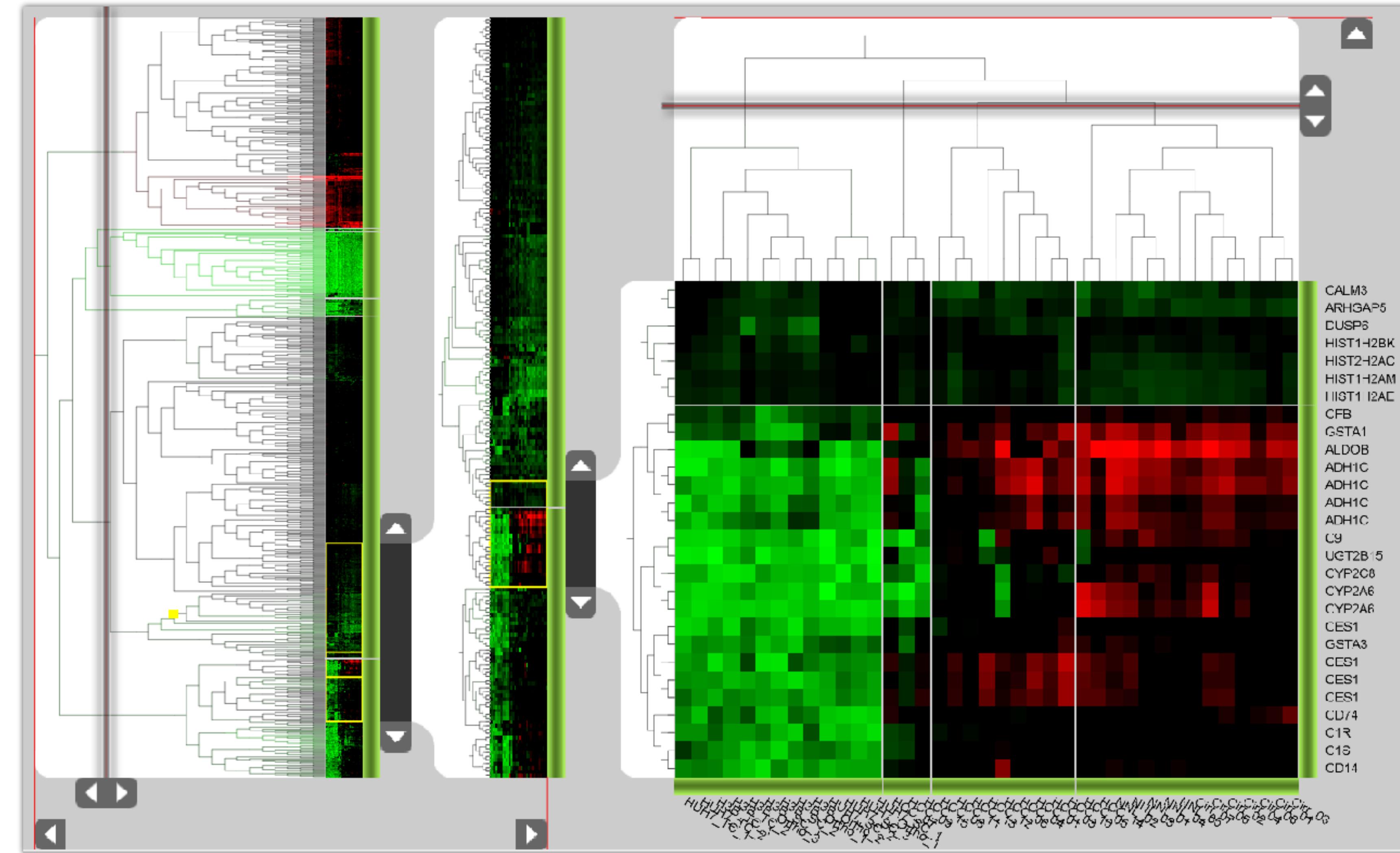
Linkage Criteria

How do you define similarity between two clusters to be merged (A and B)?

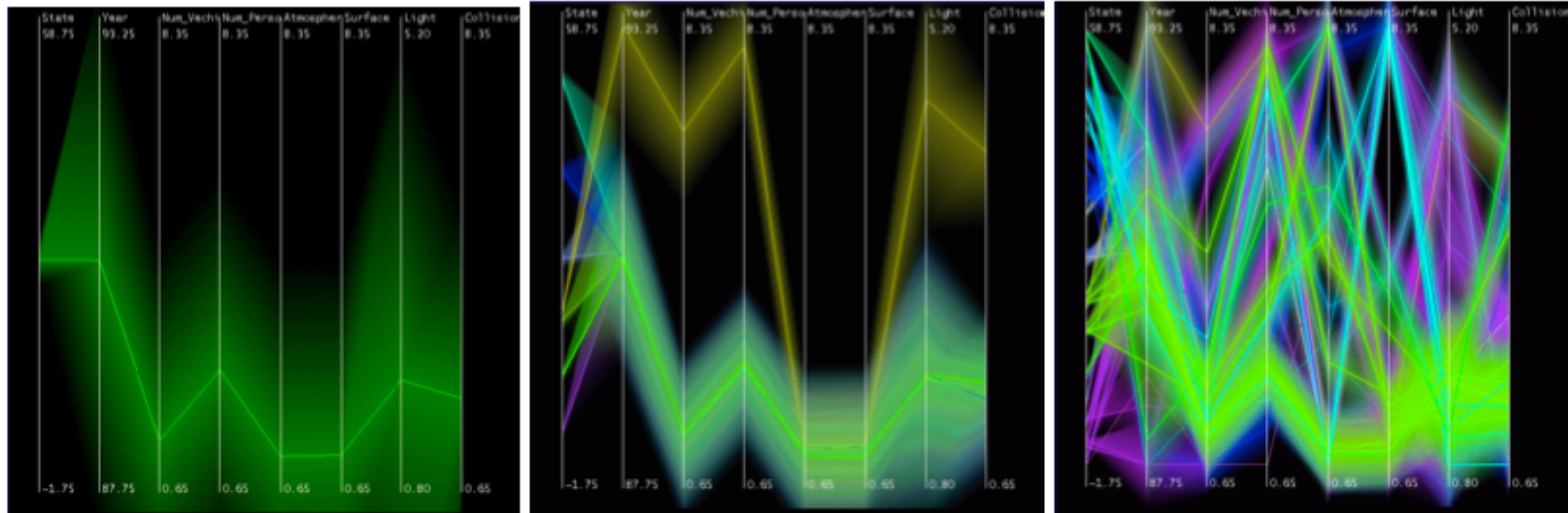
- use maximum linkage distance
- use minimum linkage distance
- use average linkage distance
- use centroid distance

Names	Formula
Maximum or complete-linkage clustering	$\max \{ d(a, b) : a \in A, b \in B \}.$
Minimum or single-linkage clustering	$\min \{ d(a, b) : a \in A, b \in B \}.$
Mean or average linkage clustering, or UPGMA	$\frac{1}{ A B } \sum_{a \in A} \sum_{b \in B} d(a, b).$
Centroid linkage clustering, or UPGMC	$\ c_s - c_t\ $ where c_s and c_t are the centroids of clusters s and t , respectively.

F+C Approach, with Dendograms



Hierarchical Parallel Coordinates



Attribute aggregation

- 1) group attributes and compute
a similarity score across the set
- 2) **dimensionality reduction,
to preserve meaningful structure**

Dimensionality Reduction

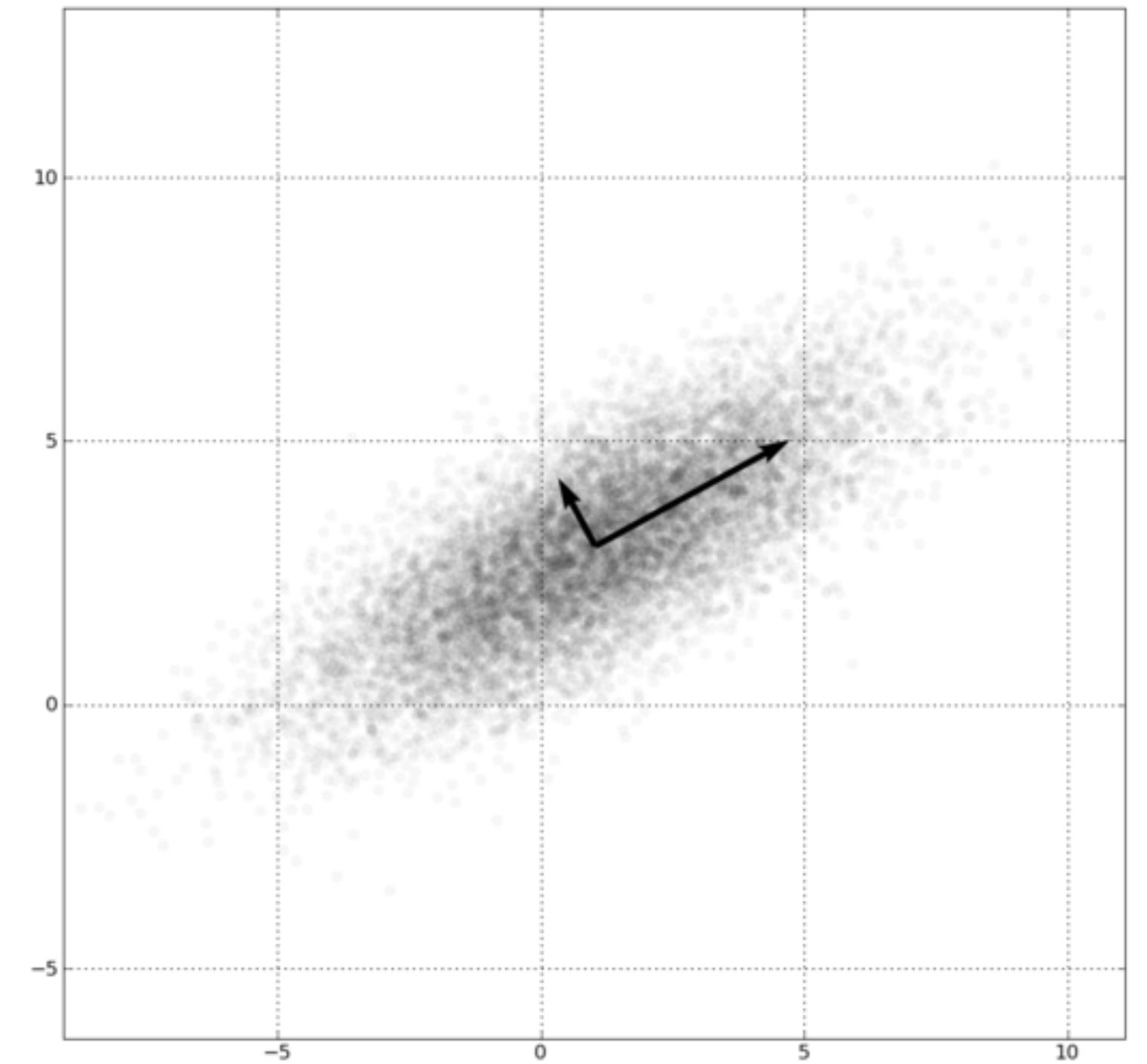
Reduce high dimensional to lower dimensional space

Preserve as much of variation as possible

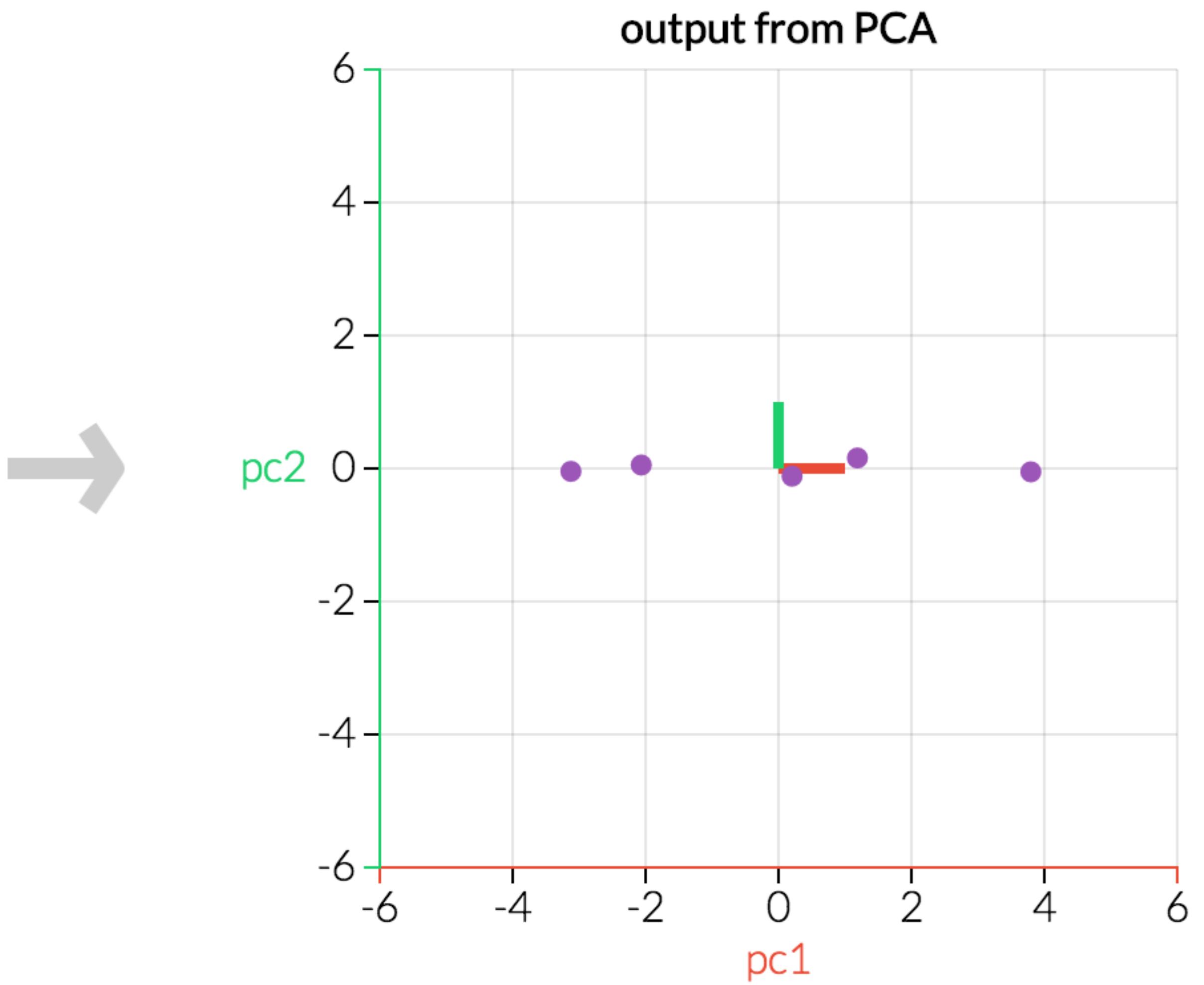
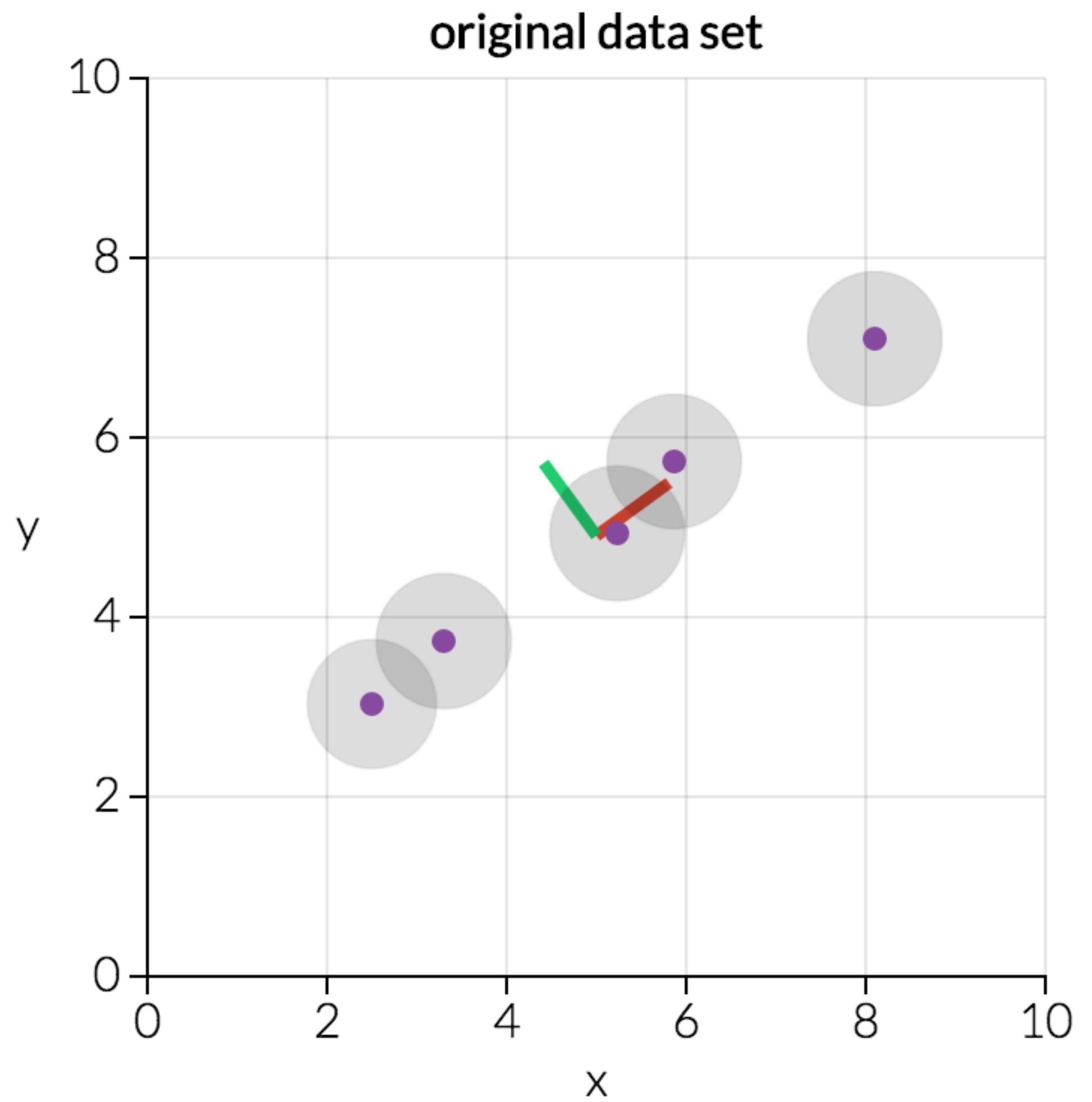
Plot lower dimensional space

*Principal Component Analysis
(PCA)*

linear mapping, by order of variance



PCA



Multidimensional Scaling

Nonlinear, better suited for some
DS

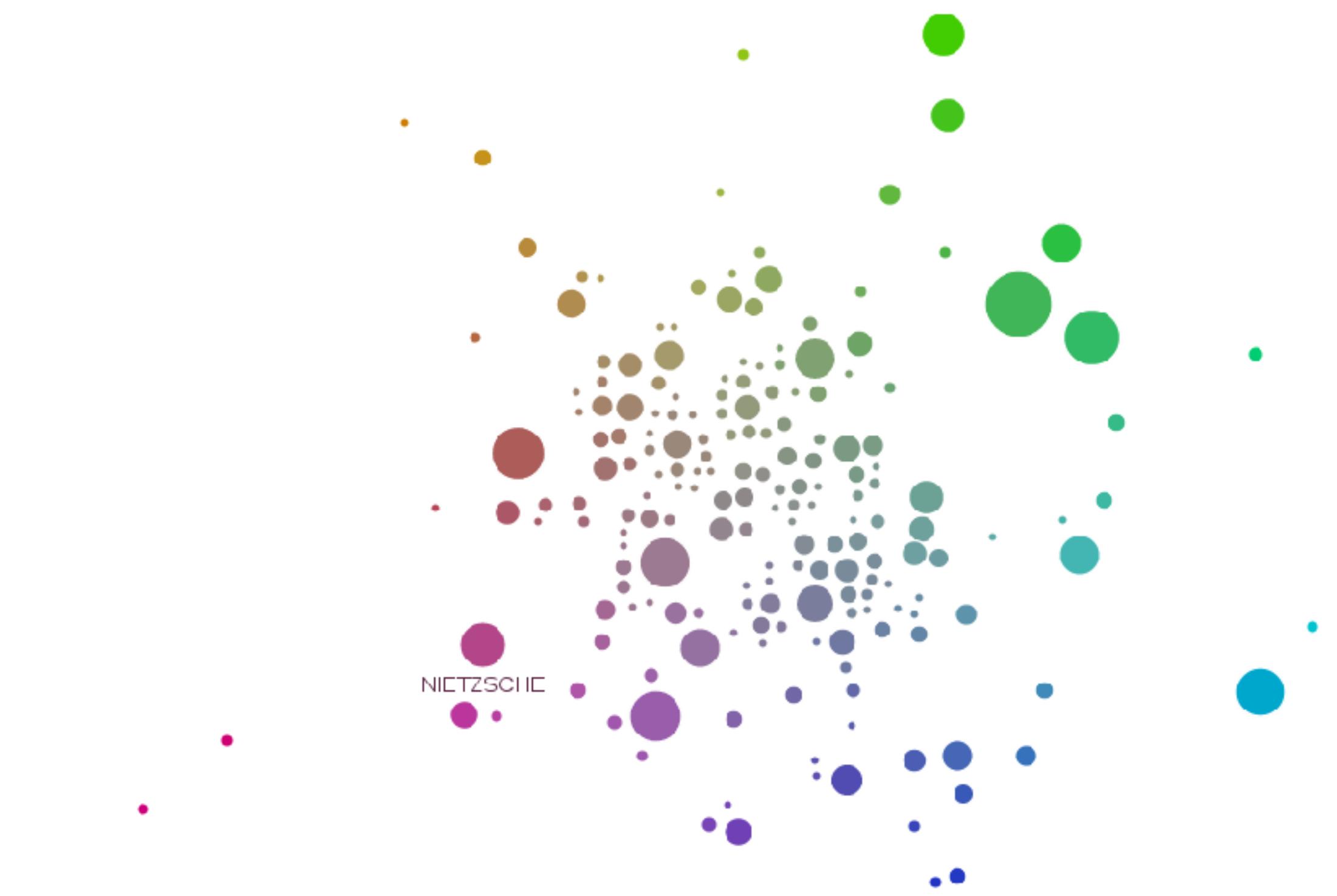
Multiple approaches

Works based on projecting a
similarity matrix

How do you compute similarity?

How do you project the points?

Popular for text analysis



[Doerk 2011]

Probing Projections

