In this part, upon the two-ubuntu LAN that we built previously, we use FTP (File transfer protocol) to transfer a 7353 bytes file from host to server. And using Wireshark, I will give a detailed analysis on how the ftp files break into packets and into bits.

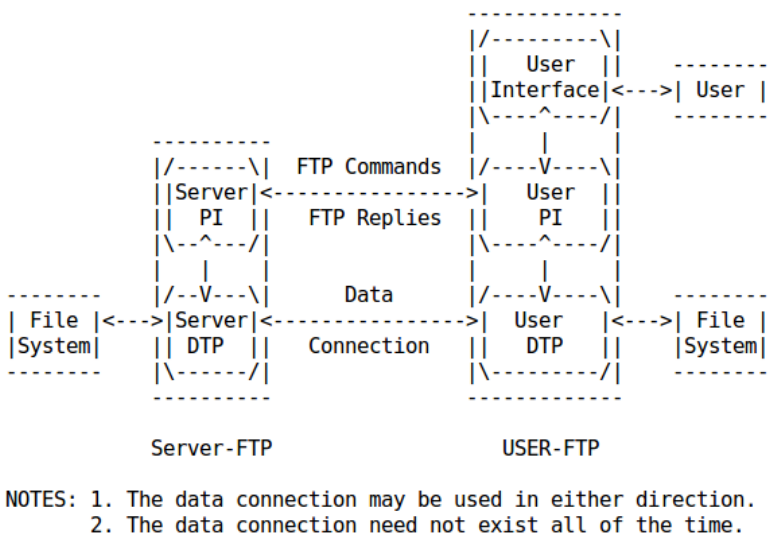


Figure 1: 1

As can be seen from this picture, the data connection is established between the server DTP (data transfer process) and the user DTP, as for ftp commands and replies, they are transfered between server PI (protocol interpreter) and user PI.

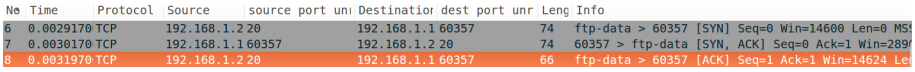
No	Time	Protocol	Source	source port un	Destinatior	dest port unr	Leng	Info
1	0.0000000	FTP	192.168.1.1	45273	192.168.1.2	21	74	Request: TYPE I
2	0.0010320	FTP	192.168.1.2	21	192.168.1.1	45273	97	Response: 200 Switching to Binary mode.
3	0.0012420	FTP	192.168.1.1	45273	192.168.1.2	21	92	Request: PORT 192,168,1,1,235,197
4	0.0018850	FTP	192.168.1.2	21	192.168.1.1	45273	117	Response: 200 PORT command successful. Consider
5	0.0020470	FTP	192.168.1.1	45273	192.168.1.2	21	87	Request: RETR Annotator.java

Figure 2: 2

The above figure shows a typical ftp data connection establishment. 1, host request server for connection. 2, server responses code 200, meaning that connection permmitted. 3, and port 179,6 (45830) is to be used 4, use PASV, a mode where the client initiates the data connection. 5, ready to return the aimed file Annotator.java.

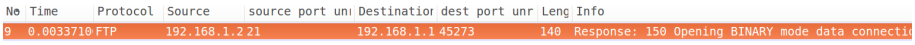
This image is a typical 3-way-hand-shaking TCP, to synthesize and establish a reliable connection.

This image shows that, code 150 means "File status okay; about to open data connection."



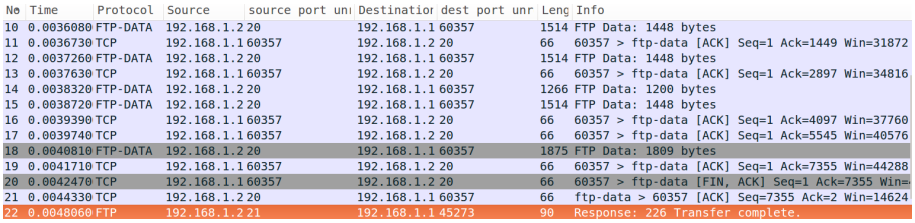
No	Time	Protocol	Source	source port uni	Destinatior	dest port unr	Leng	Info
6	0.0029170	TCP	192.168.1.2	20	192.168.1.1	60357	74	ftp-data > 60357 [SYN] Seq=0 Win=14600 Len=0 MS
7	0.0030170	TCP	192.168.1.1	60357	192.168.1.2	20	74	60357 > ftp-data [SYN, ACK] Seq=0 Ack=1 Win=289
8	0.0031970	TCP	192.168.1.2	20	192.168.1.1	60357	66	ftp-data > 60357 [ACK] Seq=1 Ack=1 Win=14624 Le

Figure 3: 3



No	Time	Protocol	Source	source port uni	Destinatior	dest port unr	Leng	Info
9	0.0033710	FTP	192.168.1.2	21	192.168.1.1	45273	140	Response: 150 Opening BINARY mode data connecti

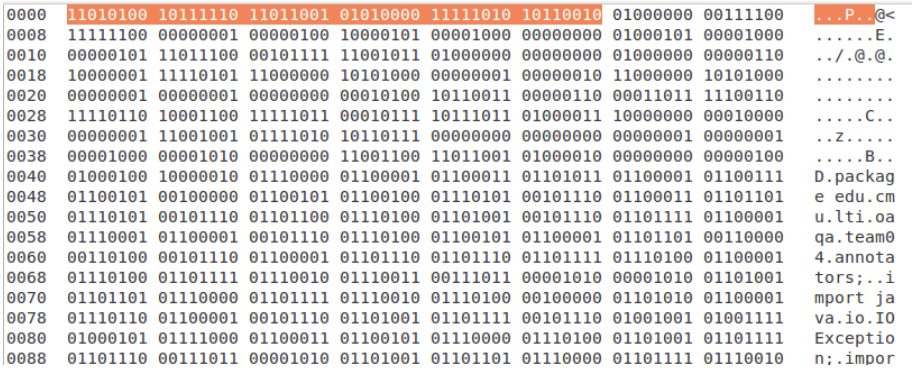
Figure 4: 4



No	Time	Protocol	Source	source port uni	Destinatior	dest port unr	Leng	Info
10	0.0036080	FTP-DATA	192.168.1.2	20	192.168.1.1	60357	1514	FTP Data: 1448 bytes
11	0.0036730	TCP	192.168.1.1	60357	192.168.1.2	20	66	60357 > ftp-data [ACK] Seq=1 Ack=1449 Win=31872
12	0.0037260	FTP-DATA	192.168.1.2	20	192.168.1.1	60357	1514	FTP Data: 1448 bytes
13	0.0037630	TCP	192.168.1.1	60357	192.168.1.2	20	66	60357 > ftp-data [ACK] Seq=1 Ack=2897 Win=34816
14	0.0038320	FTP-DATA	192.168.1.2	20	192.168.1.1	60357	1266	FTP Data: 1200 bytes
15	0.0038720	FTP-DATA	192.168.1.2	20	192.168.1.1	60357	1514	FTP Data: 1448 bytes
16	0.0039390	TCP	192.168.1.1	60357	192.168.1.2	20	66	60357 > ftp-data [ACK] Seq=1 Ack=4097 Win=37760
17	0.0039740	TCP	192.168.1.1	60357	192.168.1.2	20	66	60357 > ftp-data [ACK] Seq=1 Ack=5545 Win=40576
18	0.0040810	FTP-DATA	192.168.1.2	20	192.168.1.1	60357	1875	FTP Data: 1809 bytes
19	0.0041710	TCP	192.168.1.1	60357	192.168.1.2	20	66	60357 > ftp-data [ACK] Seq=1 Ack=7355 Win=44288
20	0.0042470	TCP	192.168.1.1	60357	192.168.1.2	20	66	60357 > ftp-data [FIN, ACK] Seq=1 Ack=7355 Win=
21	0.0044330	TCP	192.168.1.2	20	192.168.1.1	60357	66	ftp-data > 60357 [ACK] Seq=7355 Ack=2 Win=14624
22	0.0048060	FTP	192.168.1.2	21	192.168.1.1	45273	90	Response: 226 Transfer complete.

Figure 5: 5

Finally, we come to the file transfers, we can see that the files are transferred in several parts, and after each part of data transferred into user, user would send an ACK (acknowledgement) back to server, meaning that the user received the data successfully. At the end, code 226 means "Closing data connection. Requested file action successful (for example, file transfer or file abort)."



0000	11010100	10111110	11011001	01010000	11111010	10110010	01000000	00111100	...P..@<
0008	11111100	00000001	00000100	10000101	00001000	00000000	01000101	00001000	.....E.
0010	00000101	11011100	00101111	11001011	01000000	00000000	01000000	00000110	../.@.@.
0018	10000001	11110101	11000000	10101000	00000001	00000010	11000000	10101000	.....
0020	00000001	00000001	00000000	00010100	10110011	00000110	00011011	11100110	.....
0028	11110110	10001100	11111011	00010111	10111011	01000011	10000000	00010000	.....C..
0030	00000001	11001001	01111010	10110111	00000000	00000000	00000001	00000001	..z.....
0038	00001000	00001010	00000000	11001100	11011001	01000010	00000000	00000100	.....B..
0040	01000100	10000010	01110000	01100001	01100011	01101011	01100001	01100111	D.packag
0048	01100101	00100000	01100101	01100100	01110101	00101110	01100011	01101101	e edu.cm
0050	01110101	00101110	01101100	01110100	01101001	00101110	01101111	01100001	u.lti.oa
0058	01110001	01100001	00101110	01110100	01100101	01100001	01101101	00110000	qa.team0
0060	00110100	00101110	01100001	01101110	01101110	01101111	01110100	01100001	4.annota
0068	01110100	01101111	01110010	01110011	00111011	00001010	00001010	01101001	tors;..i
0070	01101101	01110000	01101111	01110010	01110100	00100000	01101010	01100001	mport ja
0078	01110110	01100001	00101110	01101001	01101111	00101110	01001001	01001111	va.io.IO
0080	01000101	01111000	01100011	01100101	01110000	01110100	01101001	01101111	Exceptio
0088	01101110	00111011	00001010	01101001	01101101	01110000	01101111	01110010	n;.impor

Figure 6: 6

Figure 6 shows one of the ftp-data packet, where bits of the packet can be seen.

First, how can we know if the packet is the ftp-data packet? We can check the source port (20 as ftp data) and destination port, and in the meantime check if there are bits after 66 bytes. (We will see the code inplementation

of this soon)

Thus, similarly, for every ftp-data packet, we can grab those bits of data from the 66 bytes of the packet to the end.

Now let's look into the bits of one of the ftp-data packet of the file (Annotator.java).

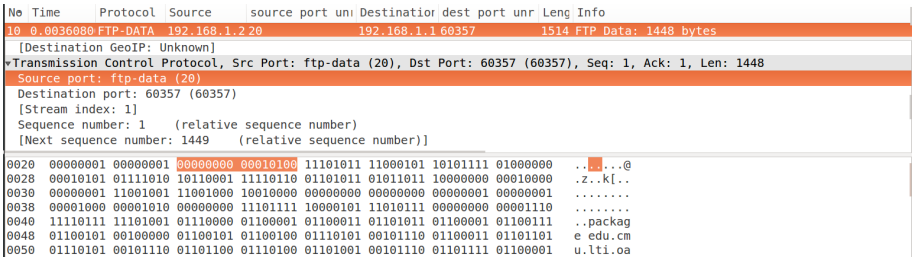


Figure 7: 7

For each packet:

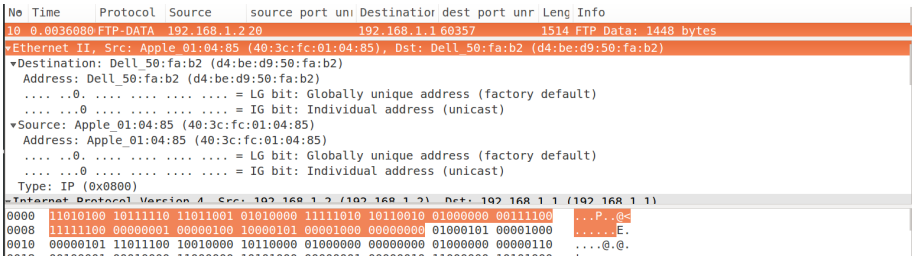


Figure 8: 8

1, first 6 bytes (0 5) are user mac address(d4:be:d9:50:fa:b2 here), 6 11 (6) bytes are server mac address (40:3c:fc:01:04:85), 12 13 (2) bytes are IP (0X0800).

2, 14 byte is header length (20), ignore 15 byte, 16 17 (2) bytes are total length of data transferred (1500), 18 19 (2) bytes are identification (0x2fcb -¿ 12235), 20 21 (2) bytes are fragment offset (0), 22 is time to live (64), 23 byte is protocol used (6 -¿ TCP), 24 25 (2) bytes are header checksum (0x81f5 -¿ validation disabled), 26 29 (4) bytes are source GeoIP (unknown), 30 33 (4) bytes are destination GeoIP (unknown).

3, 34 35 (2) bytes are source port (20 -¿ ftp-data port), 36 37 (2) bytes are destination port (45830), 38 41 (4) bytes are sequence number (1), 42 45 (4) bytes are acknowledgment number (1), 46 47 (2) bytes are flags (0x010), 48 49 (2) bytes are window size value and scaling factor, 50 51 (2) bytes are checksum (0x7ab7 -¿ validation disabled), and the rest bytes all belong to TCP, until 62 65 (4) bytes are timestamp echo reply (279682).

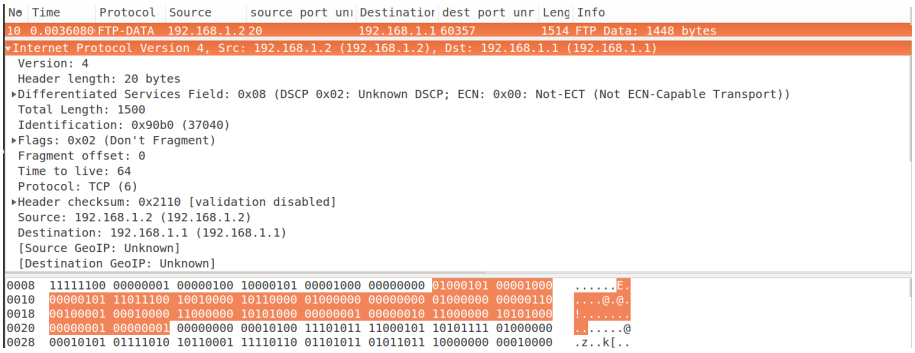


Figure 9: 9

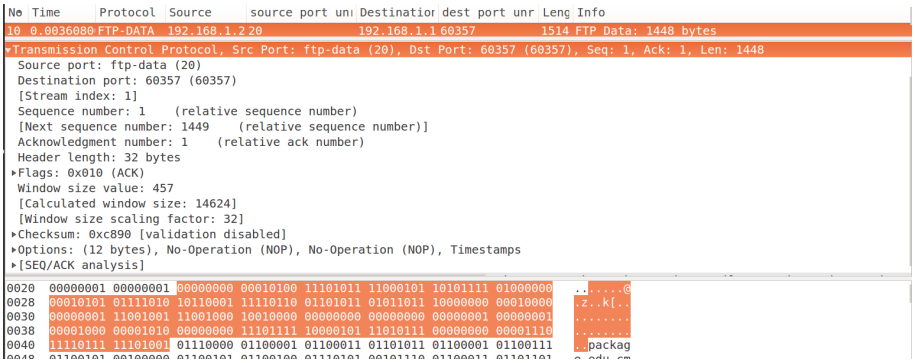


Figure 10: 10

4, then we see our data (1448 bytes), which takes a large part of the packet.

Thus, this analysis gives us the hint of how to abstract the bits of the file out of the packets flow.