**Assumptions & Considerations**

Through out the design and implementation process of this project, we had several assumptions that greatly  influenced our prototype. This includes:

1. Access Control : This was being implemented by a different team. So we had to mock a sample access control and assume that it would work in a similar way so that we could integrate smoothly.
2. The Relationship between our system components were analyzed and designed by our team. We did make some assumptions such as sessions only being associated to one group at a time. However, these relationships can be changed pretty easily using the Play models as needed.