Project - Media Delivery Network Simulator

Date	10/6/2014	Place	CMU SV - Room 1065
Start Hour	15:00	End Hour	17:00

Participants

- Vladimir Katardjiev
- Vinay Vavili
- Jeremy Fu
- Jigar Patel

Points

- 1. Use Edge labels for visualization either from sigma library's feature branch or using new graph library
- 2. Take clock shift into consideration there needs to be some synchronization of time between different nodes
- 3. Front End Provide some immediate feedback when user presses start button.
- 4. Logging WarpLogger can be used to log messages which can be shown in WebClient for ease of debugging and demo.
- 5. Integrate MDNManager as part of Domain to enable both to start in same JVM
- 6. Meta data
 - a. Insert metadata (control frames) in the data stream (approximately 50 control frames per second).
 - b. These control frames should contain message#, timestamp and any other required information which will help in identifying jitter, packet loss and latency
 - c. The control frames should be part of overall data size (and not added as extra data)
 - d. Use JSON format to encode control frame and encode it in such a way that it is easy to distinguish it from regular data frames
 - e. Client will collect all these control frames (discarding data frames) and use them to calculate statistics which will be reported back to master node
- 7. The packet size should be such that it should support data rates starting from 64Kbits to 5Mbits per second.
- 8. Prioritize finalizing input script format and validate it with Vladimir
- 9. Testing write integration tests for entire system. And unit test for complex code.