

## Minutes of Meeting

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### Project - Media Delivery Network Simulator

<b>Date</b>	11/10/2014	<b>Place</b>	CMU SV - Room 230
<b>Start Hour</b>	15:00	<b>End Hour</b>	17:00

#### Participants

- Vladimir Katardjiev
- Vinay Vavili
- Jeremy Fu
- Jigar Patel
- Hao Wang

#### Points

1. Log packet loss. Not byte loss.
2. Implement the relay node with infinite stream.
3. Tag log outputs with each nodeName. This way, logs can be filtered (no need to implement filtering logic as of now). Master to register for logger in Each node container. All nodes to prefix their logs with nodeId
4. Log format - Timestamp: Node identifier: Message
5. Relay node - should start sending data when the sink node comes up
6. Button to show and hide the log
7. Use Bootstrap
8. Add License File (BSD)
9. Edge Size - Increase to make viewing tooltip easier
10. Reset button - Clean up the simulation (Clean up the nodes and graph as well)
11. Reporting Packet Loss to Master and Graph
12. Stop flow - User uploads a file portion
13. REST method to start / stop (Internally to make sure the chain has been set up)
14. Relay
15. Using log system: One logger for each class.
16. For displaying multiple Data Streams - Change Edge size and on hover show all streams info
17. Log all the node reports - low priority
18. Abstract out send, receive and report functions in a base class

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