1) Change the edge to red when a packet loss crosses a threshold (5%)
2) Keep updating the edge label based received functionality
3) NodeContainer should have configurable ip as an argument. There should be 2 arguments. One should be the masters ip and next should be self ip. The self ip should be given because there can more than 1 ip for the same machine and we need to make it configurable
4) Same as above for master ip
5) If there are places we need proper synchronization, use a read-write lock in reverse order. That is, get a read lock for writing, This allows multiple readers. When we want to read, acquire a write lock. This allows only one reader at a time and no writes during a read.
6) For memory and CPU util, use top on node container and report the result from nodes

Pointers on the presentation:
HEAD

1) Statement of problem
2) Motivation
3) Definition
4) Why? Any existing solution? How this solution is any beneficial from other solutions
   MAIN CONTENT:
5)
6)

TAIL

7) Contributions of your work
8) Future Work (Roadmap if time was infinite)
9) List of questions that this work enabled us to ask.
    a) Revelations and better ways to do the work.
    b) How much overhead does this benchmark itself produce
    c) Theoretical upper limit. How to improve on this upper limit. Scalability
    d) Avenues to improve algorithmically