

Christopher Muzzin

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Skills

- HTML, CSS (including preprocessors SASS/SCSS), JavaScript (ES5 and ES6).
- AngularJS, Angular, Ionic, Flux, React, React Native, Redux, RxJS, Typescript, and Node.js.
- Executing UX design patterns using Bootstrap, Bulma, Semantic, and Material UI.
- Agile software development including version control using Git and Team Foundation Server.

Experience

January 2016 - December 2018

Dillards Inc., Little Rock, AR - UX Front-end Developer

- Worked amongst multiple agile teams building efficient user interfaces for users.
- Created mock-ups and prototypes throughout the software development life cycle.
- Built single page web applications using JavaScript.
- Developed and designed client side web applications using AngularJS, Angular, and Bootstrap.
- Migrated legacy applications into new frameworks and technology.
- Mobile application development for photo studio scanner guns using Ionic.

January 2019 - Present

BAE Systems Inc., San Diego, CA - Front-end Software Engineer

- Core front-end engineer for the Geospatial Exploitation Platform (GXP) web client creating features and enhancements for WebView, Xplorer, and InMotion products.
- Build scalable UIs using React, Flux, Redux, Cesium, Openlayers, and many NPM packages.

Side Projects

Spotify Playground

- Developed a web client application using Spotify's REST API services and Angular.
- Implemented a Node.js middleware to handle Spotify's authentication flow.

Hands Up

- Mobile application using React Native that's focused around optimizing rounds in boxing for training and timers for various forms of interval conditioning.

Professional Website (chrismuzzin.com)

- Created my own website using Angular, Node.js, Firebase (database and cloud computing), and Bulma.

Education

August 2011 - December 2015

University of Arkansas - College of Engineering, Fayetteville, Ar - B.S in Computer Science

Conferences

2018 Angular Mix - Angular Architecture and RxJS workshops.