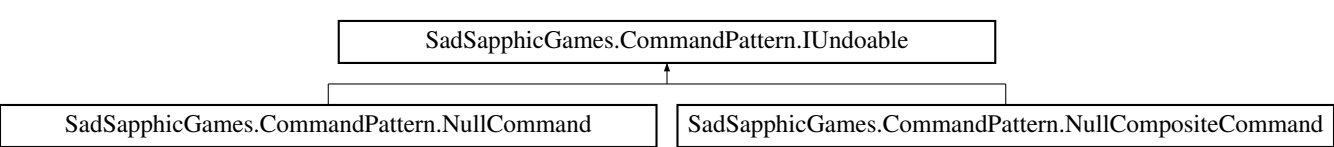


SadSapphicGames.CommandPattern.IUndoable



```
graph BT; A[SadSapphicGames.CommandPattern.IUndoable] <|-- B[SadSapphicGames.CommandPattern.NullCommand]; A <|-- C[SadSapphicGames.CommandPattern.NullCompositeCommand];
```

SadSapphicGames.CommandPattern.NullCommand

SadSapphicGames.CommandPattern.NullCompositeCommand