Main differences from the original source files

par ini.d

```
parameters for COSMOS code
    parameters for COSMOS code
    ver1.00 by Chulmoon Yoo
                                                       ver1.00 by Chulmoon Yoo
                                                            # maximum step of the main loop
             # maximum step of the main loop
                                                           TINISH TIME to evolve
             # maximum time to evolve
400.
                                                                # tab number of the bufer grids
             # tab number of the bufer grids
10.
                                                   0.
                                                          scale-up coordinate ber of x =-nmax-1
             # minimum grid number of x =-nmax-1
                                                   -36
                                                         is not used 10. \rightarrow 0. ber of x =imax/2-1
             # maximum grid number of x =imax/2-1
                                                   36
             # minimum grid number of y
             # maximum grid number of y
                                                         # maximum grid number of y
                                                                # minimum grid number of z
             # minimum grid number of z
                                                                # maximum grid number of z
             # maximum grid number of z
             # minimum coordinate of x
-1.
                                                   number of grids 60 → 36
             # maximum coordinate of x
                                                   0. # minimum coordinate of y
0. # minimum coordinate of y
   # maximum coordinate of y

    # maximum coordinate of y

                                                      # minimum coordinate of z
             # minimum coordinate of z
                                                      # maximum coordinate of z
             # maximum coordinate of z
```

par_ini.d

```
initial data parameter
                                                initial data parameter
35
   # 0:no continue 1:continue
                                                      initialnamplitude continue
                                            ini_all.dat for the perturbation
   ini all.dat # continue file
   0.50
               # amplitude
   10.
               # wave number
                                             10.
                                                        # wave number
      # xi2 nonsphericity parameter 1
                                                        # xi2 nonsphericity parameter 1
   0. # xi3 nonsphericity parameter 2
                                                        # xi3 nonsphericity parameter 2
   0. # w3 alignment angle
                                                        # w3 alignment angle
   0. # amplitude for the scalar field
                                         43
                                                        # amplitude for the scalar field
   10. # wave number for the scalar field
                                             10. # wave number for the scalar field
               # xi2s
                                         45
                                            not used in sample_pert
               # xi3s
               # Hubble
   50.0
                                                   initial Hubble parameter = 2/L
```

cosmos.cpp

```
//setting for bools start
fld=true:
                                                                           fld=true:
                                                                                                          // fluid evolution -> true/false
scl=true:
                             // scalar evolution -> true/false
                                                                           scl=false;
                             // curvature evaluation -> true/false
cuev=true;
                                                                           cuev=false:
                                                                                                          // curvature evaluation -> true/false
else
                                                              no scalar field and curvature calculation
    cout << "no continue" << endl;</pre>
                                                                                cout << "no continue" << endl:
                                                                                //initial data setting start
    //initial data setting start
    //fmv->set initial scalar(mus,kks,xi2s,xi3s);
                                                                                //fmv->set initial scalar(mus,kks,xi2s,xi3s);
    //#pragma omp barrier
                                                                                //#pragma omp barrier
    fmv->initial nonsph(mu,kk,xi2,xi3,xi2s,xi3s,w3);
                                                                                fmv->initial(mu);
    #pragma omp barrier
    printpack(fmv0,ln,pk,pl,filex,filey,filez,filex0z,filexy0);
                                                                        initial data setting function changed
    //initial data setting end
    //printpack(fmv0,ln,pk,pl,filex,filey,filez,filex0z,filexy0)
                                                                                //printpack(fmv0,ln,pk,pl,filex,filey,filez,filex0z,filexy0);
//reading continue or setting initial date end
                                                                            //reading continue or setting initial date end
```

cosmos_initial_pert.cpp

initial data setting function "void initial(double mu)" is defined in cosmos_initial_pert.cpp

cosmos_bssn.cpp

```
gauge condition changed
                                                          to the synchronous gauge
//modified 1+log
falpha=-etaa*(ek p+2./(1.+fluidw)/tt)*alpha_p;
                                                                             falpha=0.;
                                                                             //modified harmonic
//modified harmonic
                                                                             //falpha=-(ek p-get bv(lui,kui,jui,20))*pow(alph
//falpha=-(ek p-get bv(lui,kui,jui,20))*pow(al
                                                                             //Gamma driver
//Gamma driver
fbx=etabb*get bv(1,k,j,4);
                                                                            // fbx=etabb*get bv(1,k,i,4);
                                                                             // fby=etabb*get bv(1,k,j,5);
fby=etabb*get bv(1,k,j,5);
                                                                             // fbz=etabb*get bv(1,k,j,6);
fbz=etabb*get bv(l,k,j,6);
                                                                            //fbbx=fzgx -etab*get_bv(l,k,j,4);
//fbbx=fzgx -etab*get bv(1,k,j,4);
                                                                             //fbby=fzgy -etab*get_bv(1,k,j,5);
//fbby=fzgy -etab*get bv(l,k,j,5);
                                                                            //fbbz=fzgz -etab*get_bv(l,k,j,6);
//fbbz=fzgz -etab*get_bv(1,k,j,6);
                                                                             //for Lattice Uni
//for Lattice Uni
                                                                             // fbbx=fzgx -1./(1.+fluidw)/tt*get bv(1,k,j,4);
fbbx=fzgx -2./(1.+fluidw)/tt*get bv(l,k,j,4);
                                                                                         -1./(1.+fluidw)/tt*get_bv(l,k,j,5);
fbby=fzgy -2./(1.+fluidw)/tt*get_bv(l,k,j,5);
                                                                            // fbbz=fzgz -1./(1.+fluidw)/tt*get bv(l,k,j,6);
fbbz=fzgz -2./(1.+fluidw)/tt*get bv(l,k,j,6);
//zero shift gauge
                                                                             //zero shift gauge
                                                                             fbx=0.;
                                                                             fby=0.;
                                                                             fbz=0.;
                                                                             fbbx=0.;
                                                                             fbby=0.;
                                                                             fbbz=0.;
```

makefile

```
# source file

SRC = $(PROG).cpp cosmos_bssn.cpp cosmos_initial.cpp cosmos_output.cpp cosmos_boundary.cpp cosmos_ahf.cpp cosmos_ipol.cpp
cosmos_fluid.cpp cosmos_fmr.cpp

OBJS = $(SRC:%.$(LANG)=%.0)
```

```
# source file
RRC = $(PROG).cpp cosmos_bssn.cpp ../cosmos_initial.cpp cosmos_initial_pert.cpp ../cosmos_output.cpp ../cosmos_boundary.
cpp ../cosmos_ahf.cpp ../cosmos_ipol.cpp ../cosmos_fluid.cpp ../cosmos_fmr.cpp
RBJS = $(SRC:%.$(LANG)=%.0)
```

- cosmos.cpp and cosmos_bssn.cpp is used instead of the original ../cosmos.cpp and ../cosmos_bssn.cpp
- cosmos_initial_pert.cpp is added to the list