# Main differences from the original source files

## par ini.d

```
parameters for COSMOS code
    parameters for COSMOS code
                                                      ver1.00 by Chulmoon Yoo
    ver1.00 by Chulmoon Yoo
                                                      ********************************
                                                  9999999 # maximum step of the main loop
             # maximum step of the main loop
                                                        # maximum time to evolve
400. # maximum time to evolve
   # tab number of the bufer grids
                                                     # tab number of the bufer grids
                                                               # amp
             # amp
                                                       # minimum grid number of x =-nmax-1
             # minimum grid number of x =-nmax-1
                                                  -40
                                                               # maximum grid number of x =imax/2-1
                                                  40
             # maximum grid number of x =imax/2-1
                                                       # minimum grid number of y
             # minimum grid number of y
             # maximum grid number of y
                                                       # maximum grid number of y
                                                               # minimum grid number of z
             # minimum grid number of z
                                                       # maximum grid number of z
             # maximum grid number of z
             # minimum coordinate of x
                                                 number of grids 60 A 40 dinate of x
             # maximum coordinate of x
                                                  0. # minimum coordinate of y
  # minimum coordinate of y
                                                  1. # maximum coordinate of y
   # maximum coordinate of y
                                                     # minimum coordinate of z
             # minimum coordinate of z
                                                  1. # maximum coordinate of z
             # maximum coordinate of z
```

### par ini.d

```
initial data parameter
     initial data parameter
                                      35
   # 0:no continue 1:continue
   ini all.dat # continue file
                                      ini all.dat #.continu
                                      0.83
   0.50
            # amplitude
            # wave number
                                      10.
                                                # wave number
   10.
            # xi2 nonsphericity parameter 1
                                            0. # xi3 nonsphericity parameter 2
   0. # w3 alignment angle
                                                # w3 alignment angle
   # amplitude for the scalar field
                                   43
                                      # amplitude for the scalar field
   10. # wave number for the scalar field
                                      # wave number for the scalar field
   15. # xi2s
                                      not used in adiabatic_spherical
            # xi3s
            # Hubble
   50.0
                                      50.0
                                                # Hubble
```

57		56	***************************************
58	### parameters for output	57	### parameters for output
59	***************************************	58	***************************************
60	0.5 #1st part print interval boundary time	59	10.0 #1st part print interval boundary time
61	0.5 #2nd part	60	10.0 author #2nd part
62	100 #changing time for print interval	61	output interval setting terval

#### cosmos.cpp

```
//setting for bools start
fld=true:
                                                                                                           // fluid evolution -> true/false
                                                                            fld=true;
scl=true:
                             // scalar evolution -> true/false
                                                                            scl=false:
                             // curvature evaluation -> true/false
cuev=true;
                                                                            cuev=false:
                                                                                                           // curvature evaluation -> true/false
else
                                                              no scalar field and curvature calculation
    cout << "no continue" << endl;</pre>
                                                                                //initial data setting start
    //initial data setting start
                                                                                //fmv->set initial scalar(mus,kks,xi2s,xi3s);
    //fmv->set initial scalar(mus,kks,xi2s,xi3s);
                                                                                //#pragma omp barrier
    //#pragma omp barrier
                                                                                //fmv-zinitial nonsph(mu,kk,xi2,xi3,xi2s,xi3s,w3),
    fmv->initial nonsph(mu,kk,xi2,xi3,xi2s,xi3s,w3);
                                                                                fmv->initial nonsph(mu,kk,xi2,xi3);
    #pragma omp barrier
    printpack(fmv0,ln,pk,pl,filex,filey,filez,filex0z,filexy0);
                                                                        initial data setting function changed
    //initial data setting end
    //printpack(fmv0,ln,pk,pl,filex,filey,filez,filex0z,filexy0)
//reading continue or setting initial date end
```

#### makefile

```
# source file

SRC = $(PROG).cpp cosmos_bssn.cpp cosmos_initial.cpp cosmos_output.cpp cosmos_boundary.cpp cosmos_ahf.cpp cosmos_ipol.cpp
cosmos_fluid.cpp cosmos_fmr.cpp

OBJS = $(SRC:%.$(LANG)=%.o)
```

```
# source file

SRC = $(PROG).cpp ../cosmos_bssn.cpp ../cosmos_initial.cpp ../cosmos_output.cpp ../cosmos_boundary.cpp ../cosmos_ahf.cpp ../cosmos_ipol.

cpp ../cosmos_fluid.cpp ../cosmos_fmr.cpp

OBJS = $(SRC:%.$(LANG)=%.0)
```

cosmos.cpp is used instead of the original ../cosmos.cpp and ../cosmos\_bssn.cpp