Main differences from the original source files

par ini.d

```
parameters for COSMOS code
 parameters for COSMOS code
                                                         ver1.00 by Chulmoon Yoo
 ver1.00 by Chulmoon You
                                                            # maximum step of the main loop
           # maximum step of the main loop
                                                6
                                                                   # maximum time to evolve
           # maximum time to evolve
           # tab number of the bufer grids
                                                     simulation max steps and finish time
           # amp
                                                                   # minimum grid number of x =-nmax-1
           # minimum grid number of x =-nmax-1
                                                                   # maximum grid number of x =imax/2-1
            # maximum grid number of x =imax/2-1
           # minimum grid number of y
                                                                   # minimum grid number of y
           # maximum grid number of y
                                                                   # maximum grid number of y
            # minimum grid number of z
                                                                   # minimum grid number of z
           # maximum grid number of z
                                                                    # maximum grid number of z
           # minimum coordinate of x
                                                    number of grids 60 -> 40
           # maximum coordinate of x
# minimum coordinate of y
                                                                   # minimum coordinate of y
           # maximum coordinate of y
                                                        # maximum coordinate of y
           # minimum coordinate of z
                                                                   # minimum coordinate of z
           # maximum coordinate of z
                                                                   # maximum coordinate of z
```

par_ini.d

```
************************************
   initial data parameter
                                              initial data parameter
                         continue setting
# 0:no continue 1:continue
                                                      # 0:no continue 1:continue
                                          ini_all.dat
0.83- initial amplitude
           # continue file
ini all.dat
            # amplitude
0.50
                                                  for the perturbation
           # wave number
                                           10.
10.
           # xi2 nonsphericity parameter 1
                                           0.
                                                  nonsphericity parameter ->0
0. # xi3 nonsphericity parameter 2
                                                      # w3 alignment angle
0. # w3 alignment angle
                                                      # amplitude for the scalar field
0. # amplitude for the scalar field
                                                      # wave number for the scalar field
10. # wave number for the scalar field
15. # xi2s
                                          o not used in adiabatic_spherical
           # xi3s
                                           50.0
                                                      # Hubble
           # Hubble
50.0
```

57		56	***************************************
58	### parameters for output	57	### parameters for output
59	***************************************	58	***************************************
60	0.5 #1st part print interval boundary time	59	10.0 #1st part print interval boundary time
61	0.5 #2nd part	60	output interval setting
62	100. #changing time for print interval	61	100. Output fille (Val Settill g terval

cosmos.cpp

```
//setting for bools start
fld=true:
                                                                                                           // fluid evolution -> true/false
                                                                            fld=true;
scl=true:
                             // scalar evolution -> true/false
                                                                            scl=false:
                             // curvature evaluation -> true/false
cuev=true;
                                                                            cuev=false:
                                                                                                           // curvature evaluation -> true/false
else
                                                              no scalar field and curvature calculation
    cout << "no continue" << endl;</pre>
                                                                                //initial data setting start
    //initial data setting start
                                                                                //fmv->set initial scalar(mus,kks,xi2s,xi3s);
    //fmv->set initial scalar(mus,kks,xi2s,xi3s);
                                                                                //#pragma omp barrier
    //#pragma omp barrier
                                                                                //fmv-zinitial nonsph(mu,kk,xi2,xi3,xi2s,xi3s,w3),
    fmv->initial nonsph(mu,kk,xi2,xi3,xi2s,xi3s,w3);
                                                                                fmv->initial nonsph(mu,kk,xi2,xi3);
    #pragma omp barrier
    printpack(fmv0,ln,pk,pl,filex,filey,filez,filex0z,filexy0);
                                                                        initial data setting function changed
    //initial data setting end
    //printpack(fmv0,ln,pk,pl,filex,filey,filez,filex0z,filexy0)
//reading continue or setting initial date end
```

makefile

```
# source file

SRC = $(PROG).cpp cosmos_bssn.cpp cosmos_initial.cpp cosmos_output.cpp cosmos_boundary.cpp cosmos_ahf.cpp cosmos_ipol.cpp
cosmos_fluid.cpp cosmos_fmr.cpp

OBJS = $(SRC:%.$(LANG)=%.o)
```

```
# source file

SRC = $(PROG).cpp ../cosmos_bssn.cpp ../cosmos_initial.cpp ../cosmos_output.cpp ../cosmos_boundary.cpp ../cosmos_ahf.cpp ../cosmos_ipol.

cpp ../cosmos_fluid.cpp ../cosmos_fmr.cpp

OBJS = $(SRC:%.$(LANG)=%.0)
```

cosmos.cpp is used instead of the original ../cosmos.cpp and ../cosmos_bssn.cpp