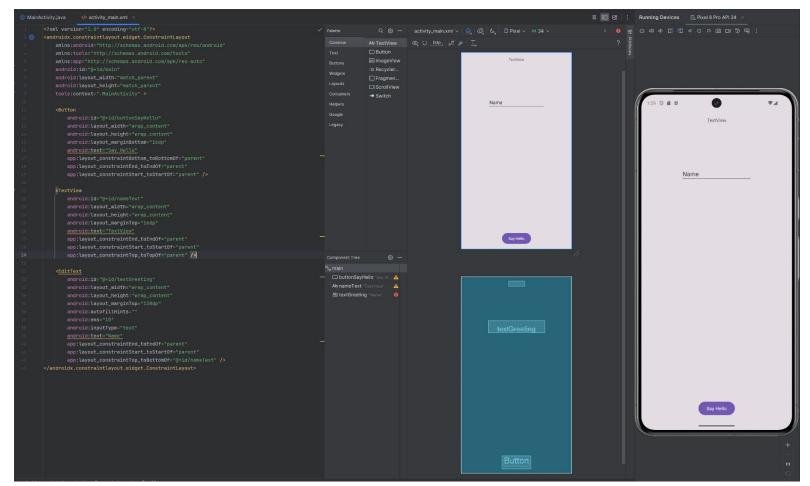
Layout Editor



Challenges

If I had any challenges it was trying to decide if that was all we were supposed to do for the assignment. It just didn't seem like much. I also had an <code>ObjectError</code> at one point but that was because I had accidentally typed in the <code>activity_main.xml</code> file without realizing. In the assignment guidelines, it says to use the Android Developers - Build a Simple User Interface reading, but that resource is for Kotlin, I don't know Kotlin, so it made it difficult to "translate" what was happening in Java and how it compared to the Kotlin version.