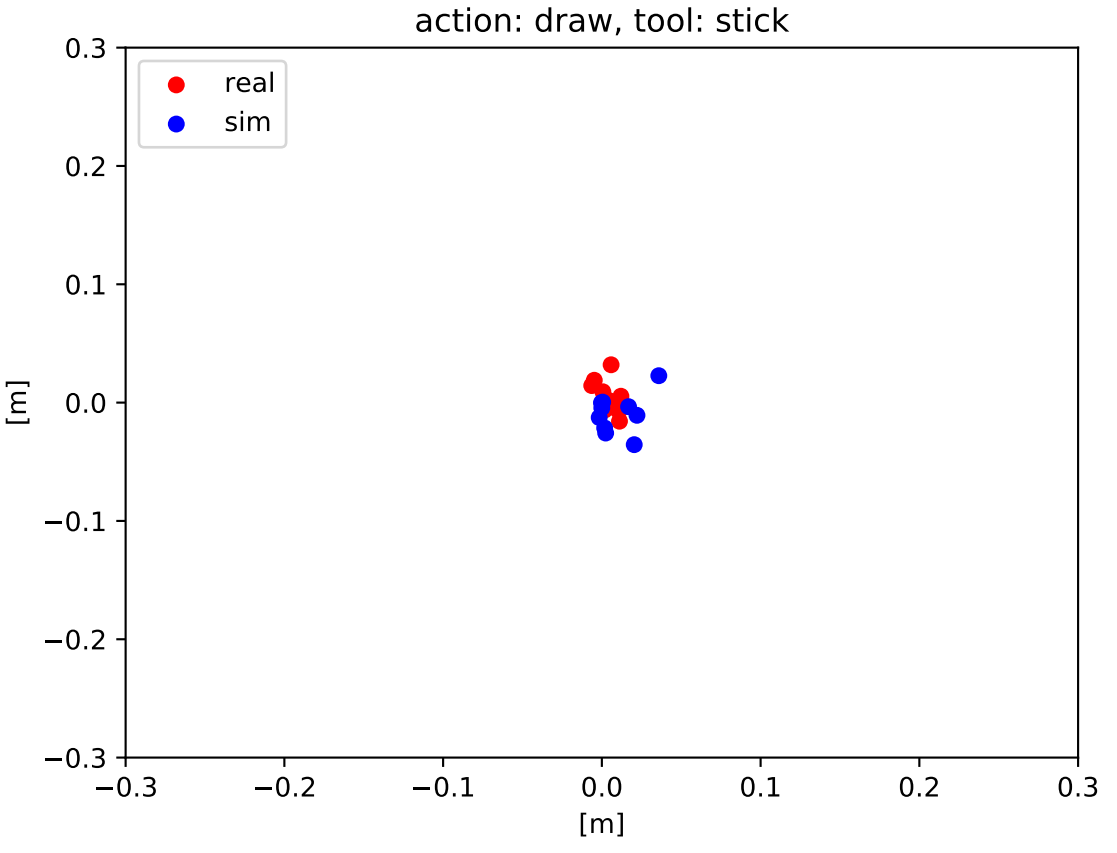
action: draw, tool: stick
real
sim
0.3
0.2
0.1
0.0
−0.1
−0.2
−0.3
[m]
−0.3
−0.2
−0.1
0.0
0.1
0.2
0.3
[m]