

CSC 4101 – Programming Languages

Project 1

Introduction:

- This is an optional project. It can be used to replace the Final exam.
- To get the project grade, you must attend and successfully pass a rigorous code review held at the instructor's office.
- Failure to submit the project by the deadline will lead to no grade.

Project Description:

Write a lexer and a Recursive Descent Parser for the language described by the following specifications:

- 1- Programs in the language start with the word `program` and end with `end_program`
`<program> → program <statements> end_program`
- 2- The language is typeless
- 3- Statements end with a semicolon
- 4- The language supports alphanumeric identifier names that do not start with a digit
- 5- The language supports the operations `=`, `+`, `-`, `*`, `/`, `%`, and `()`
- 6- The language supports if statements (no else) in the form:
`<condition> → if (<logic expression>) <statements> end_if`
- 7- The language supports binary logical operations in the form
`<logic_expression> → <var> (==|!=|>|<|>=|<=) <var>`
- 8- The language supports loops that increment a value by 1 until an end value is reached, such that
`<loop> → loop(<var> = <var> : <var>) <statements> end_loop`

Instructions

- Design the EBNF grammar for the language.
- Write a lexer for the language.
- Write a Recursive Descent Parser for the grammar.
- Add a GUI that allows the user to type in source code for the language and parse programs written in the language.
- The GUI should produce valid error messages.
- You are free to use any programming language you want.
- Feel free to make any design decision necessary, such as defining the token categories.
- You are allowed to use regular expressions for the lexer, but not the parser

Example programs written in this language

program

value = 32;

mod1 = 45;

z = mod1 / value * (value % 7) + mod1;

loop (i = 0 : value)

z = z + mod1;

end_loop

if (z >= 50)

newValue = 50 / mod1;

x = mod1;

end_if

end_program