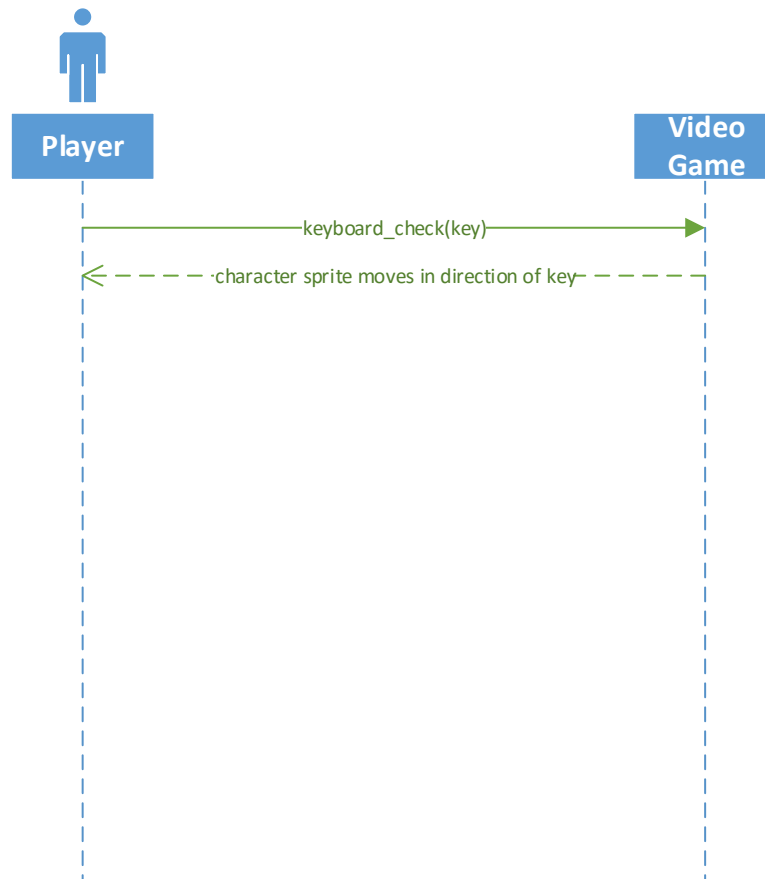


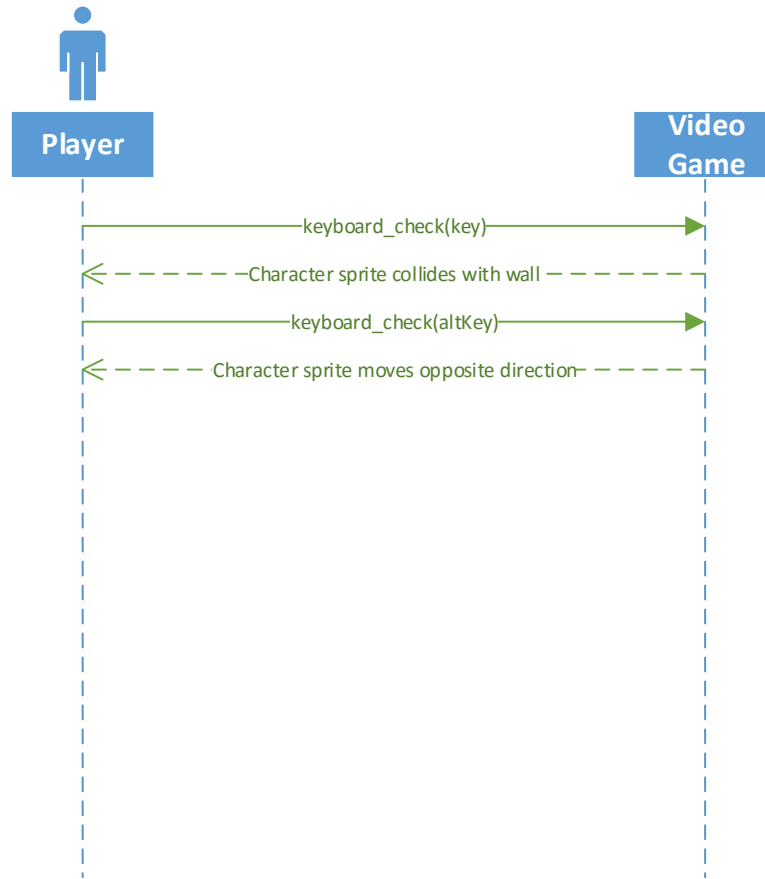
System Sequence Diagrams

1) Move –

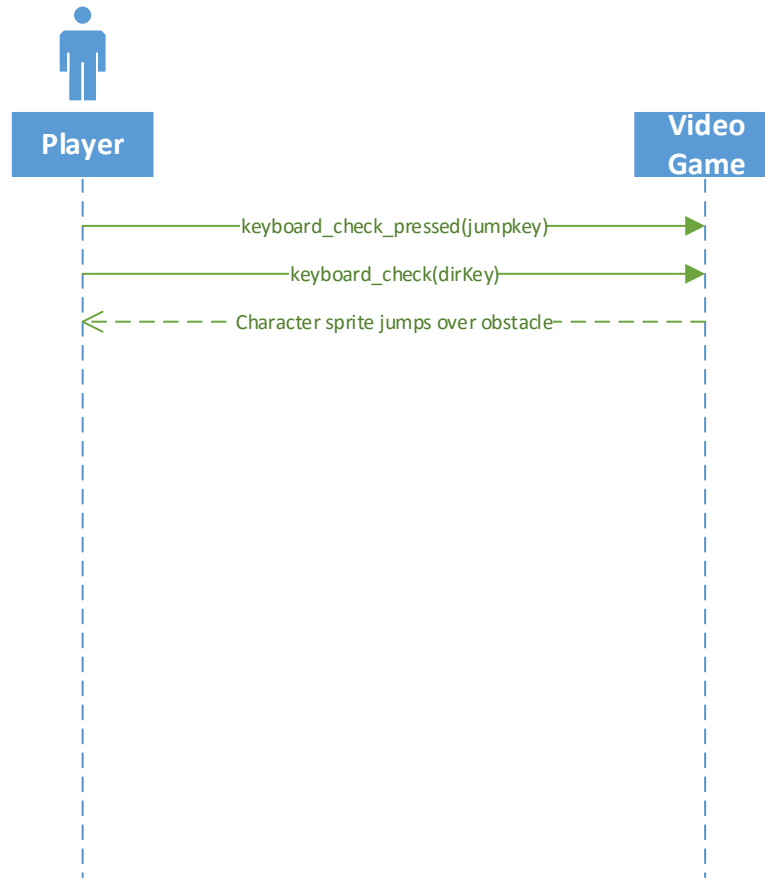
a. Basic:



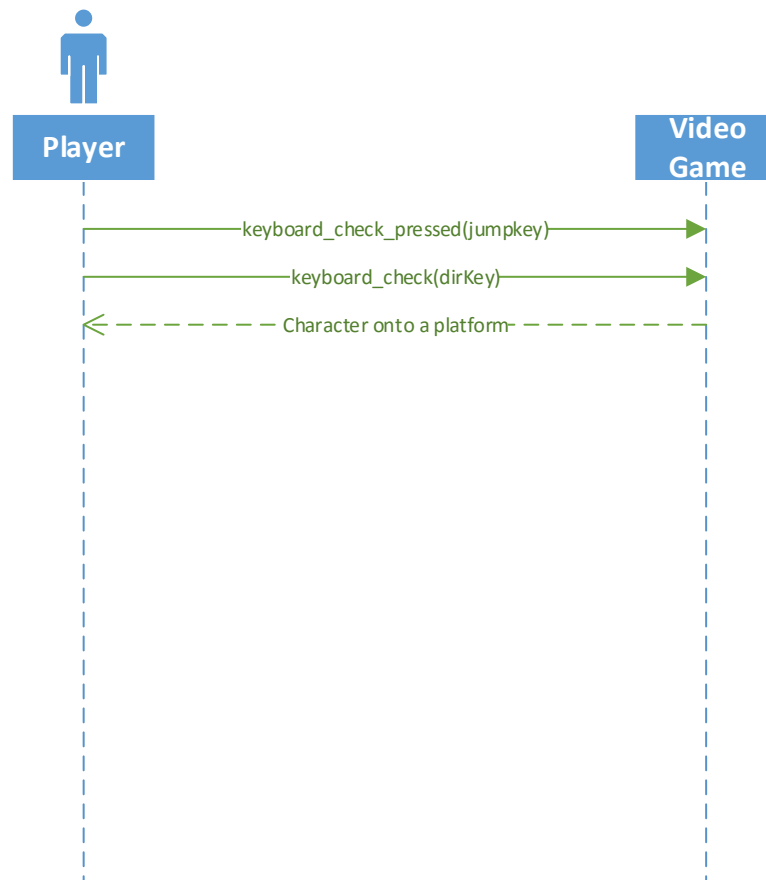
b. Alternative:



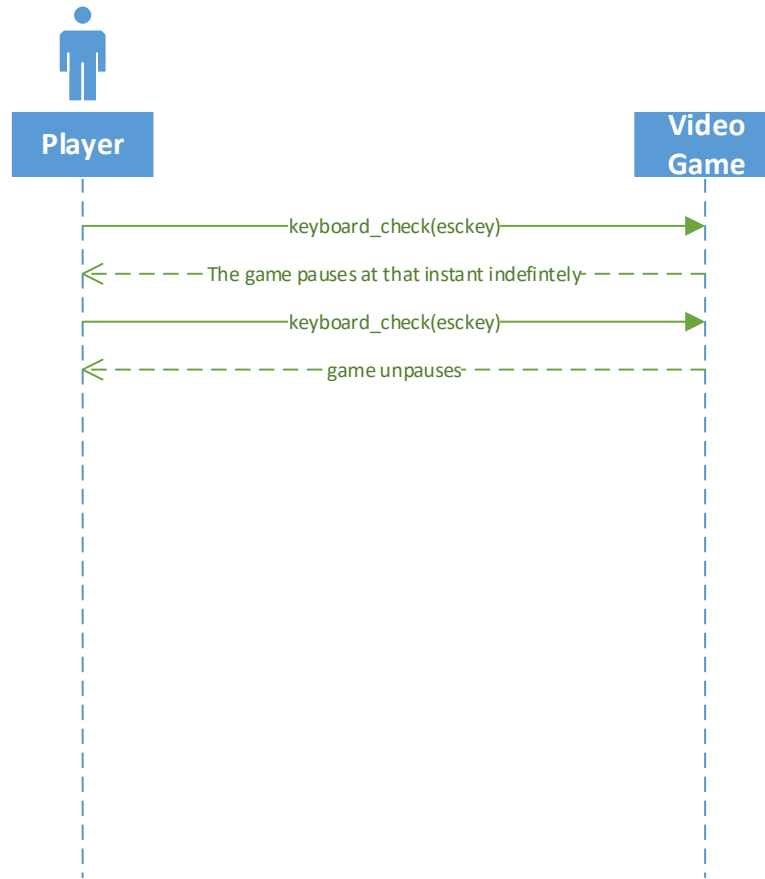
- 2) **Jump** –
a. *Basic:*



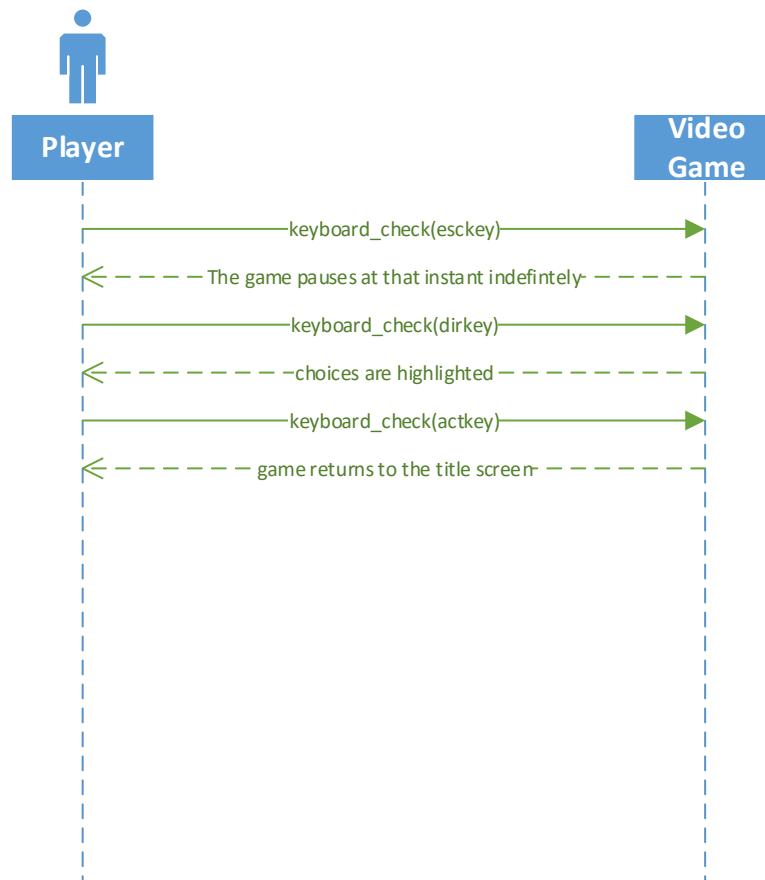
b. Alternative:



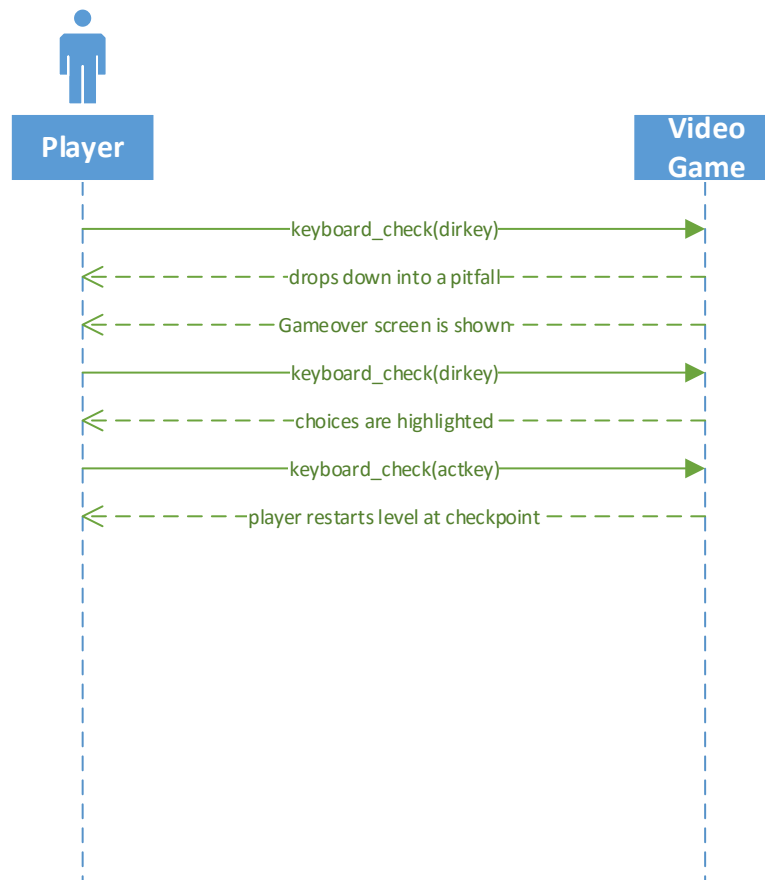
- 3) **Pause** –
a. *Basic:*



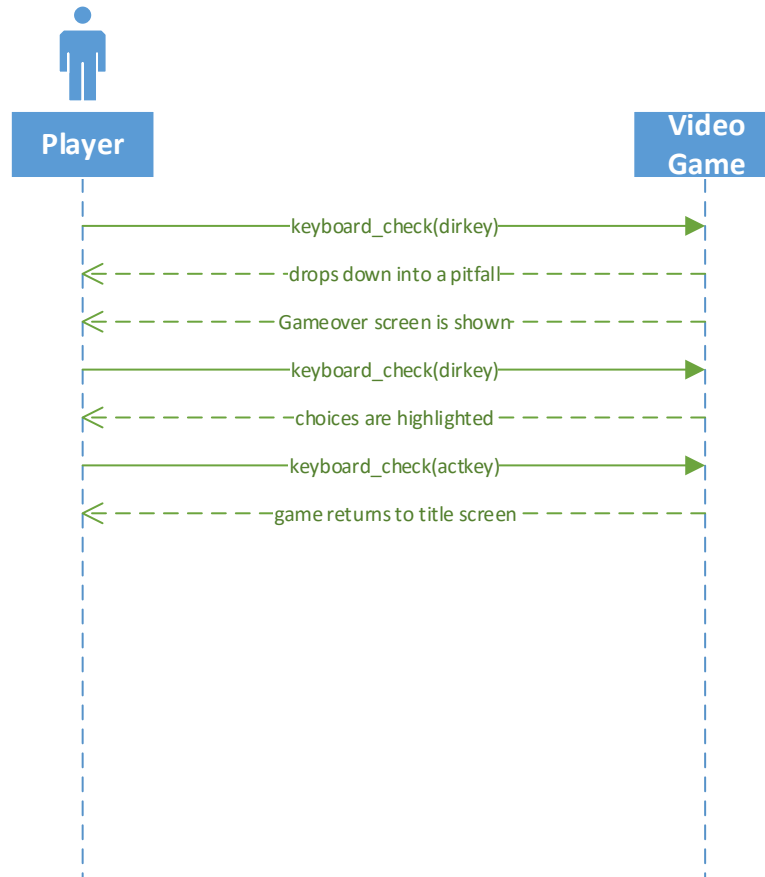
b. Alternative:



- 4) **Gaveover** –
a. *Basic:*

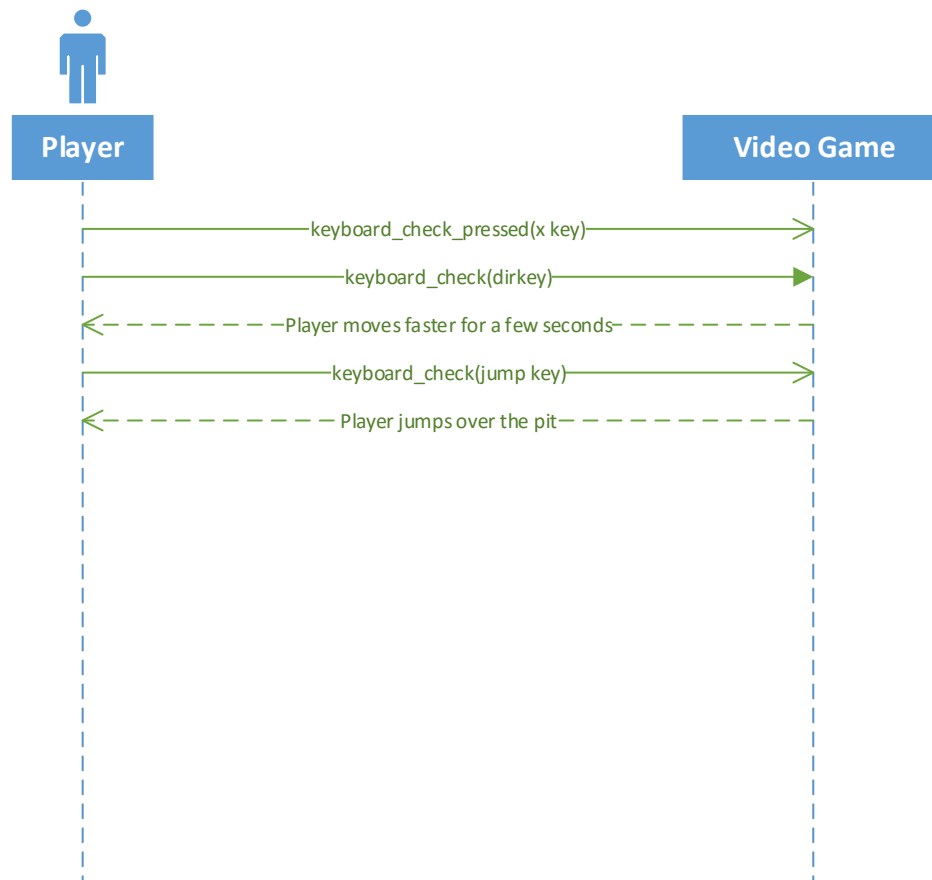


b. *Alternative:*

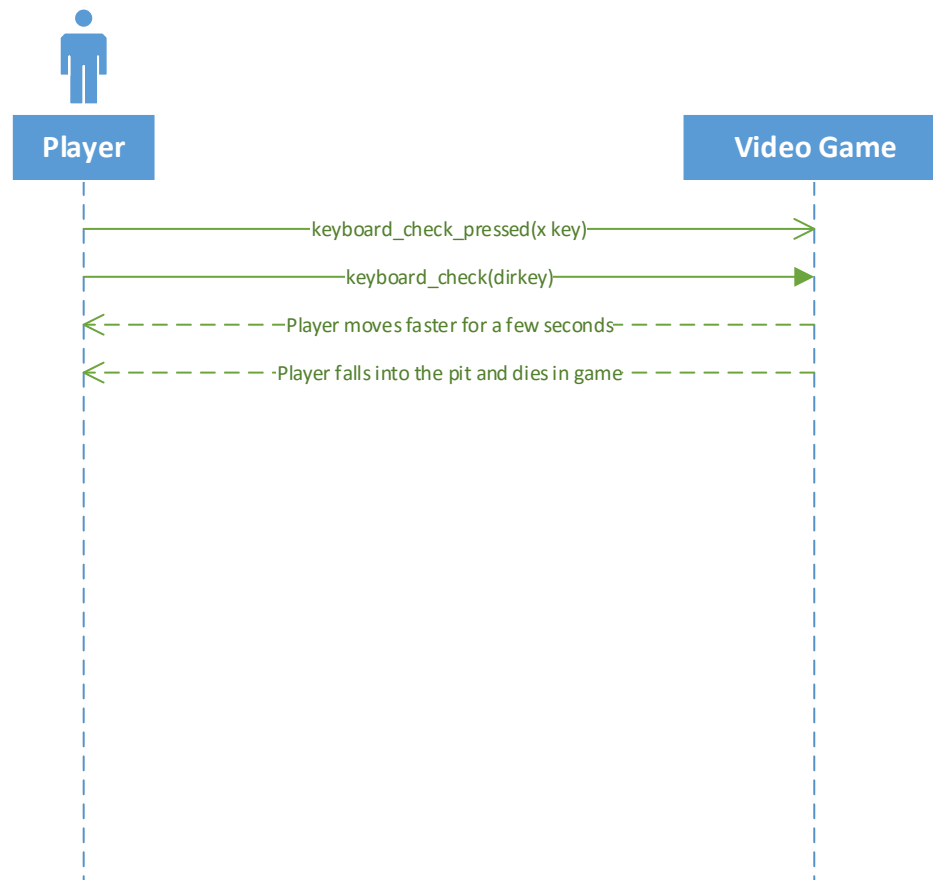


5) **Dash –**

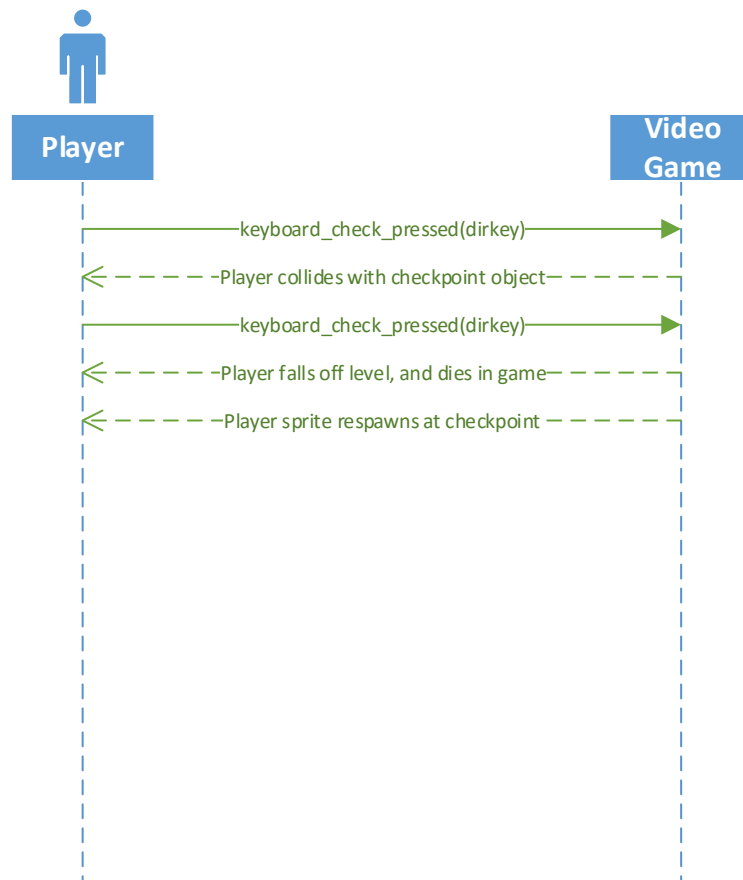
a. *Basic:*



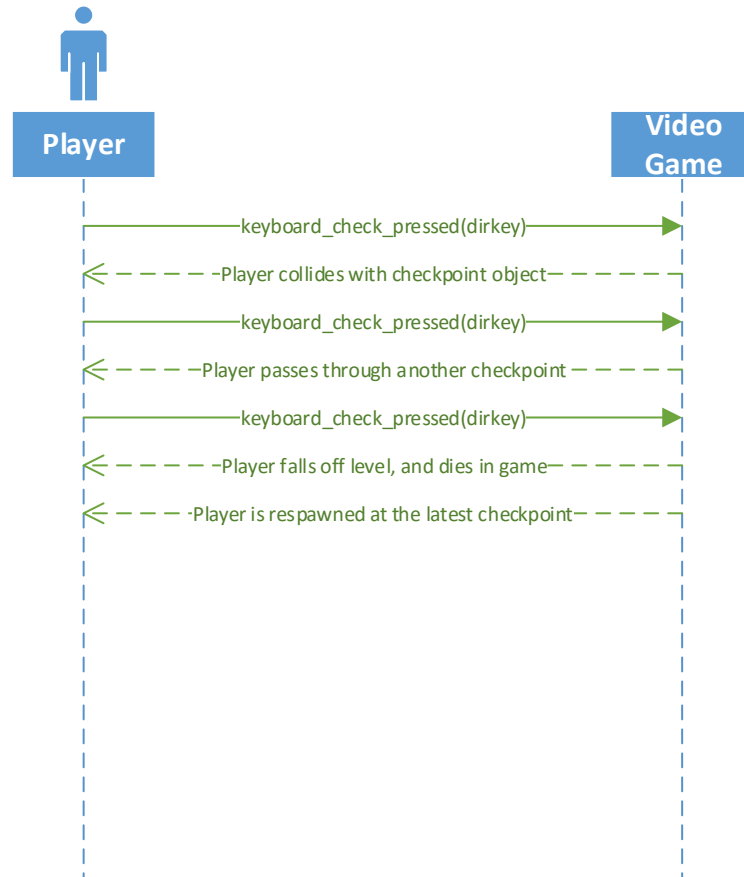
b. *Alternative:*



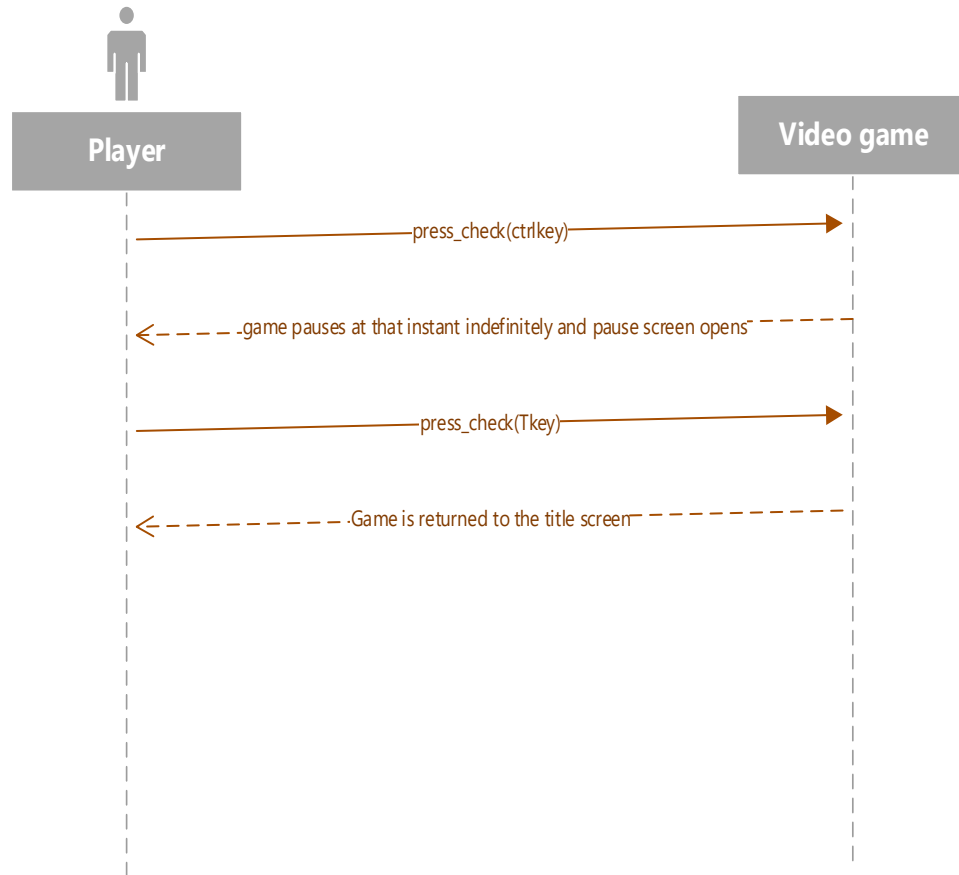
- 6) **Checkpoint** –
a. *Basic:*



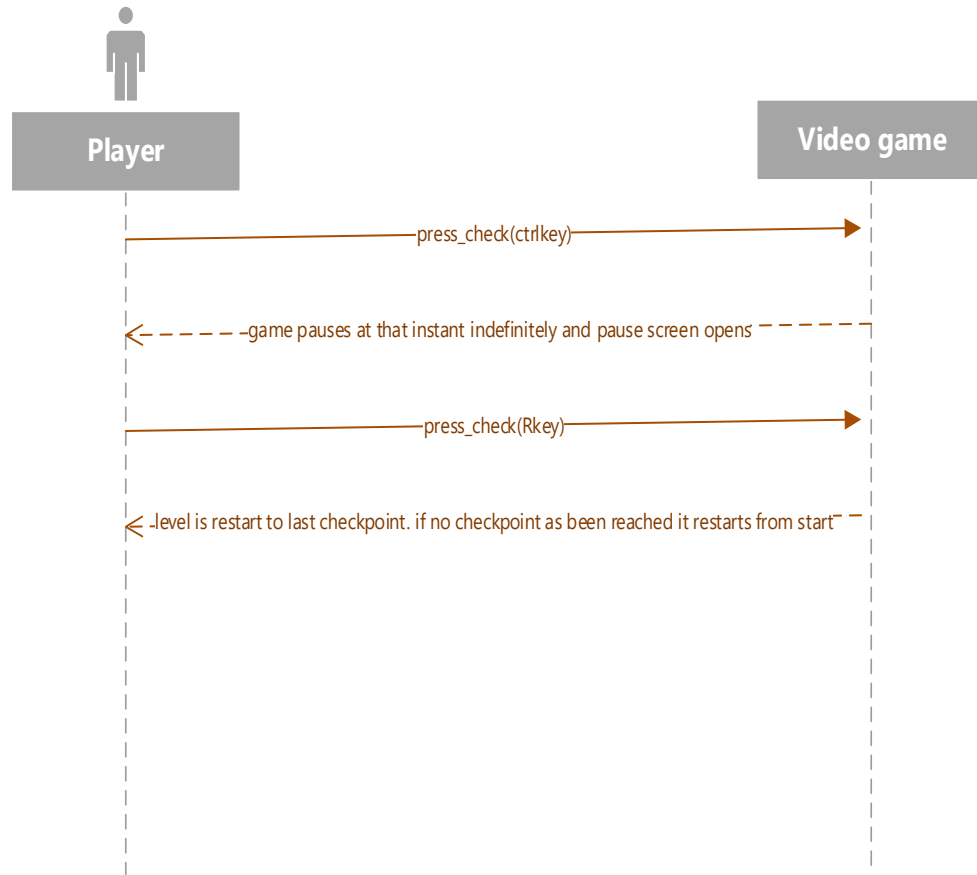
b. *Alternative:*



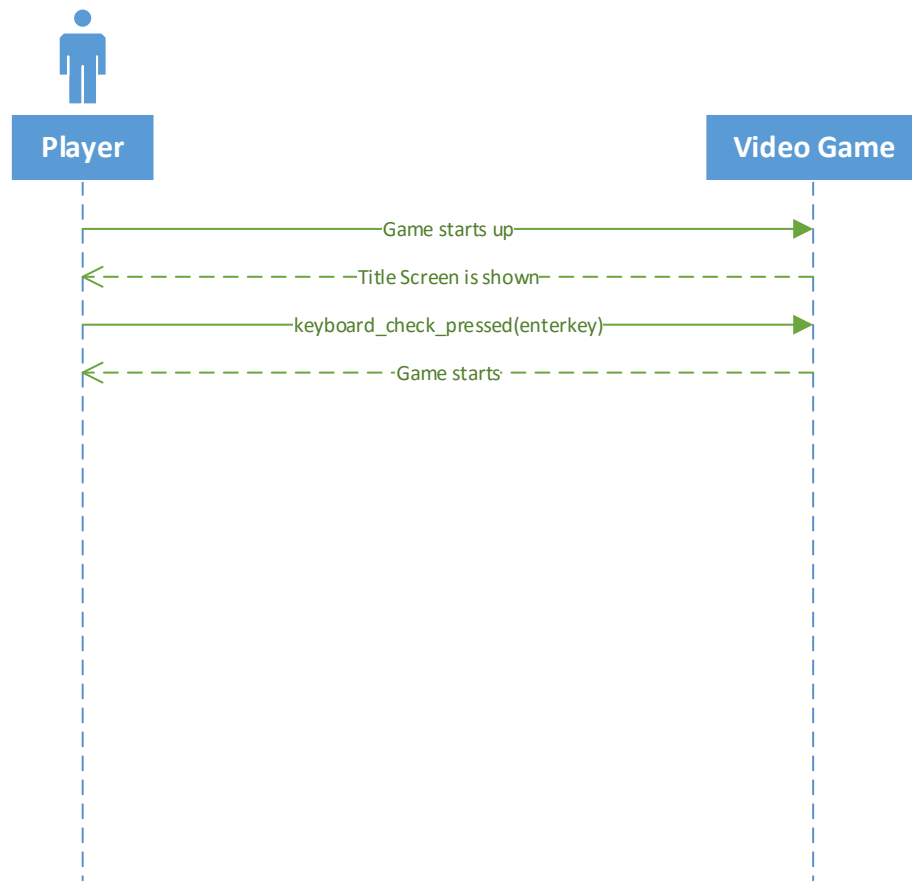
- 7) **Pause Menu –**
a. *Basic:*



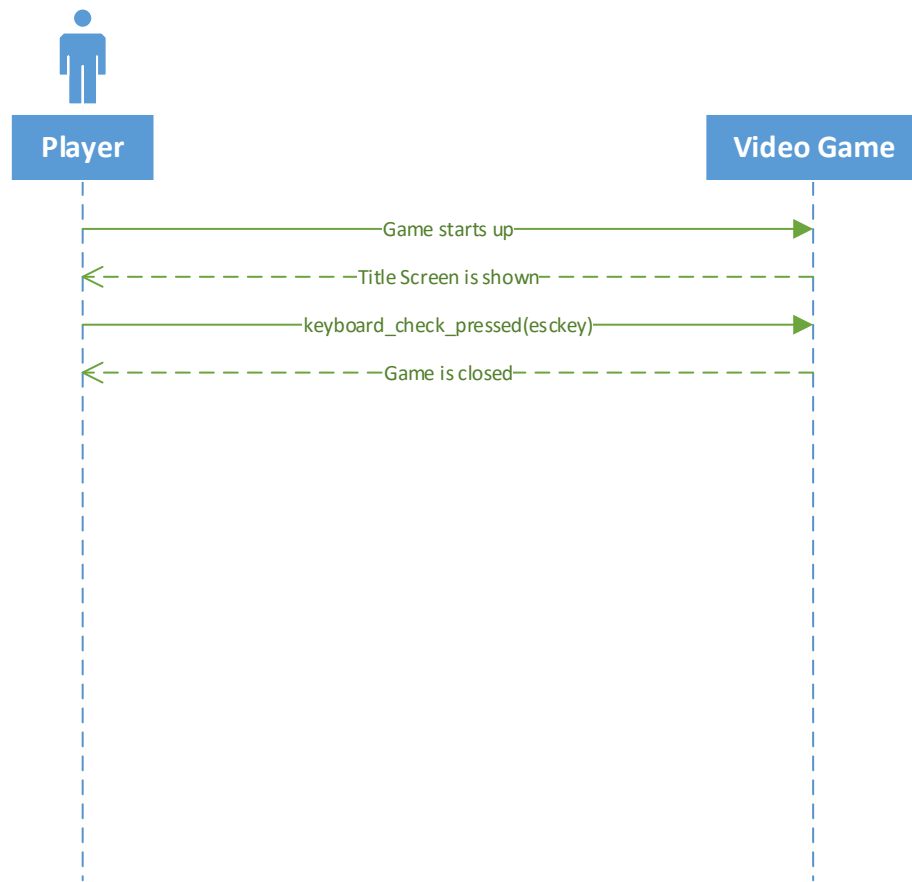
b. Alternative:



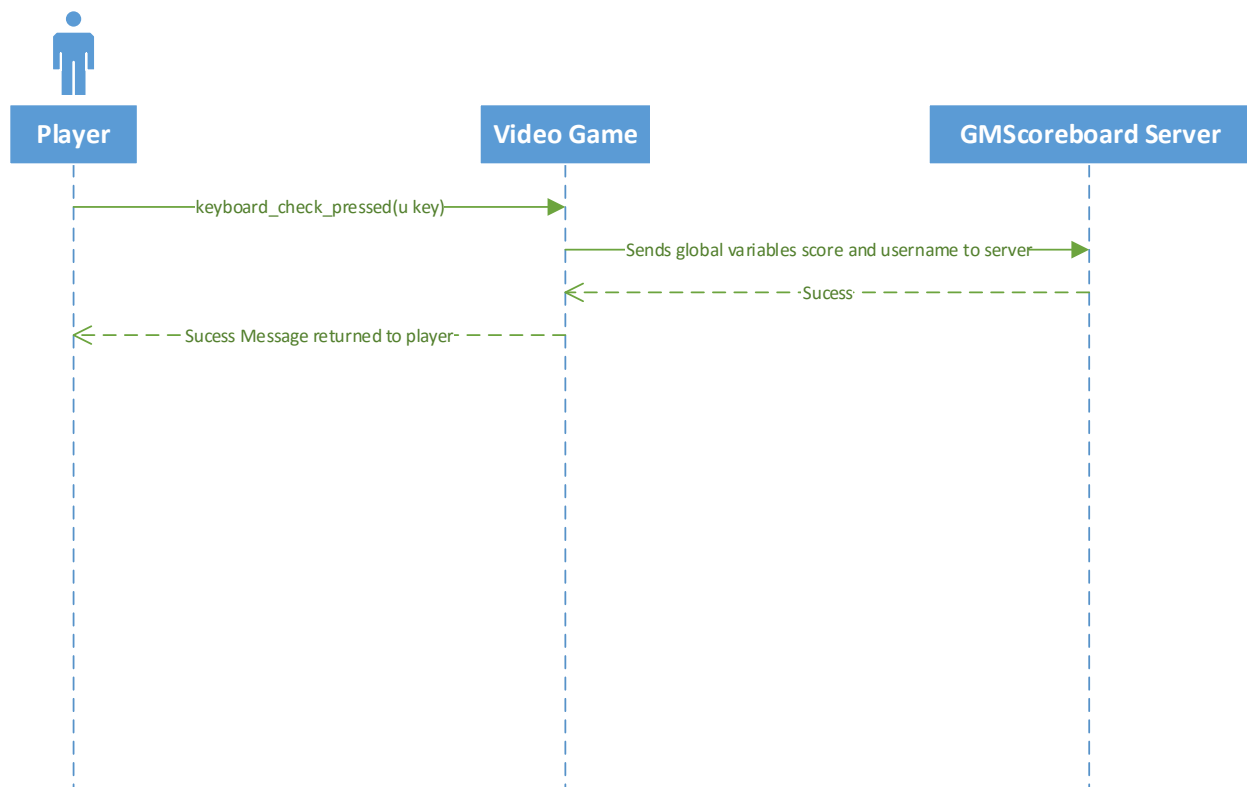
- 8) **Title Screen –**
a. *Basic:*



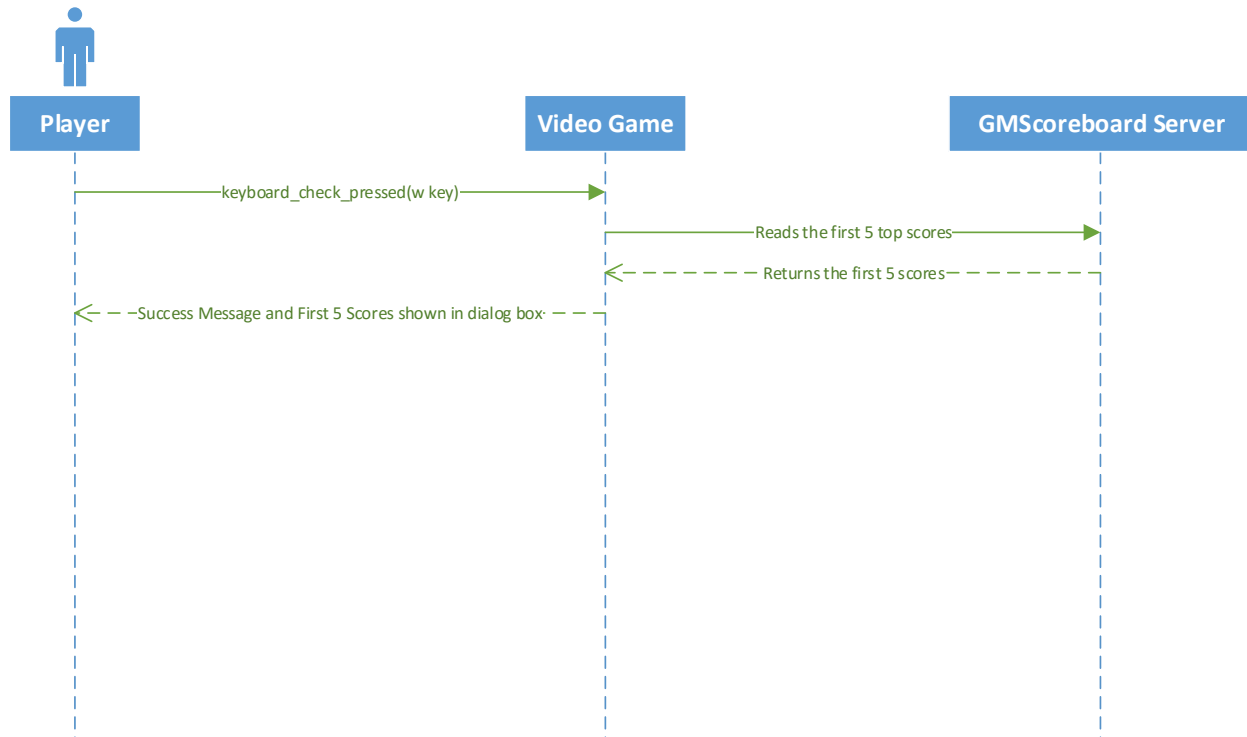
b. Alternative:



- 9) **Online Scoreboard –**
a. *Basic:*

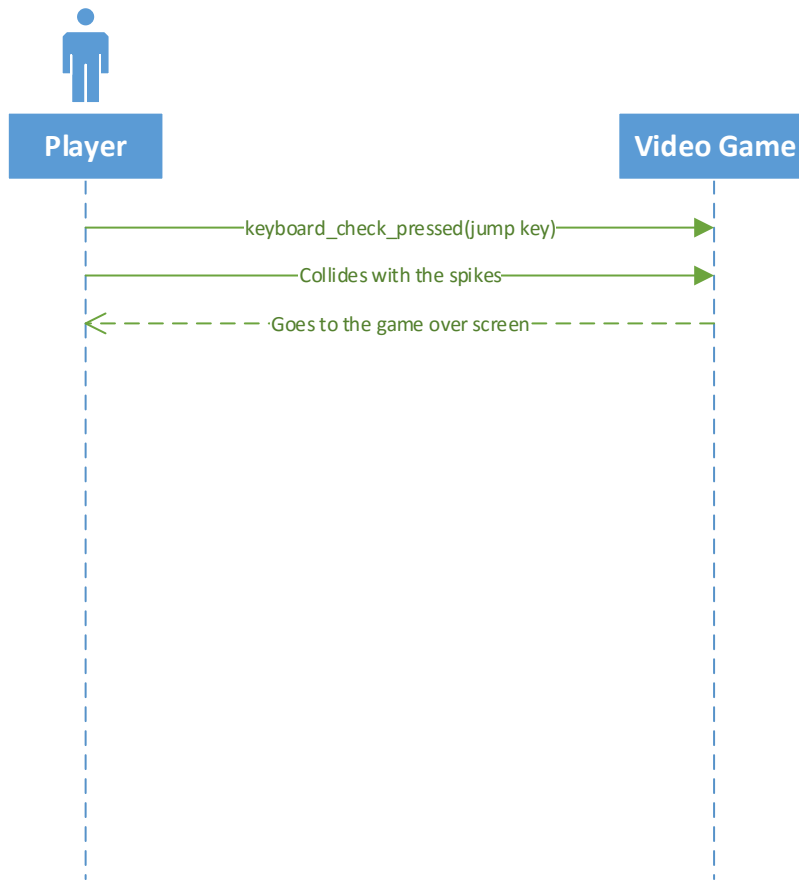


b. Alt:

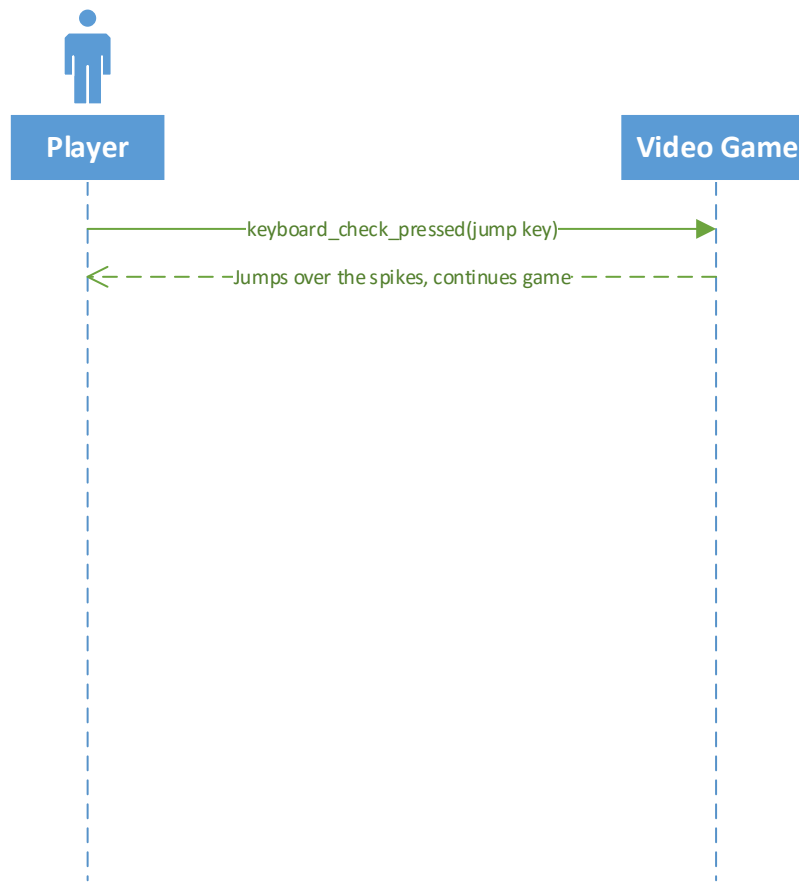


10) Spike –

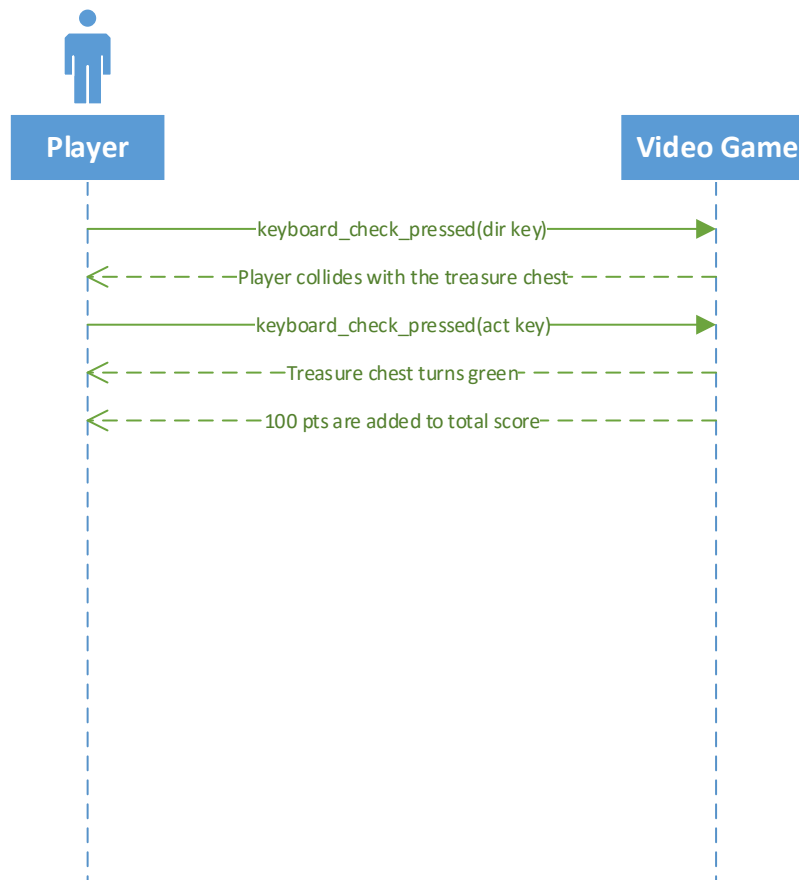
a. Basic:



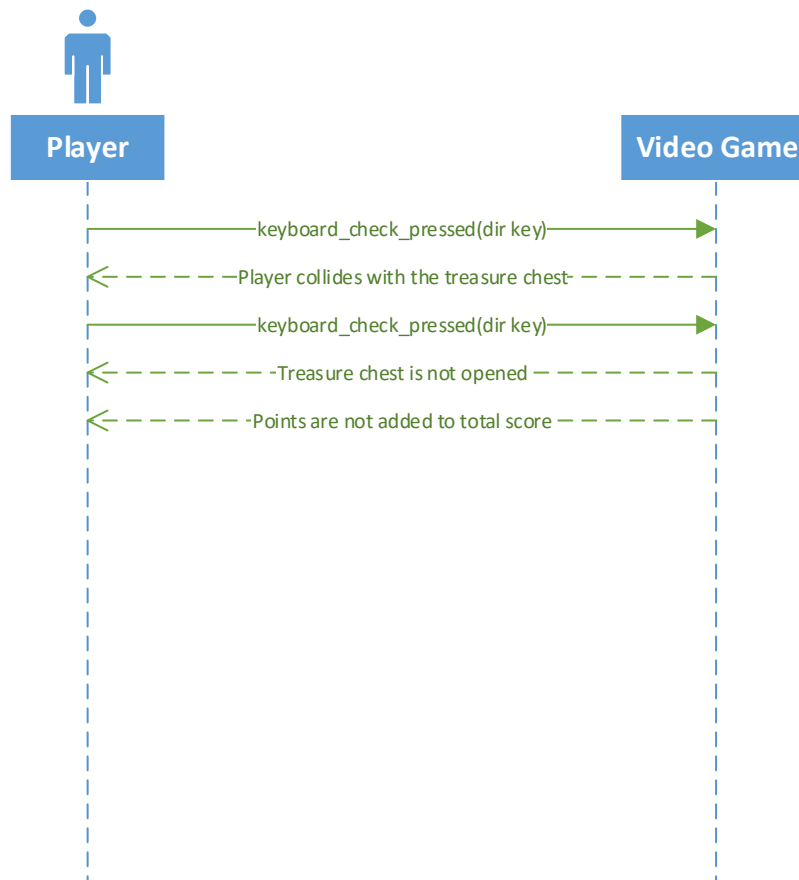
b. Alternative:



11) **Treasure Chest** –
a. *Basic:*

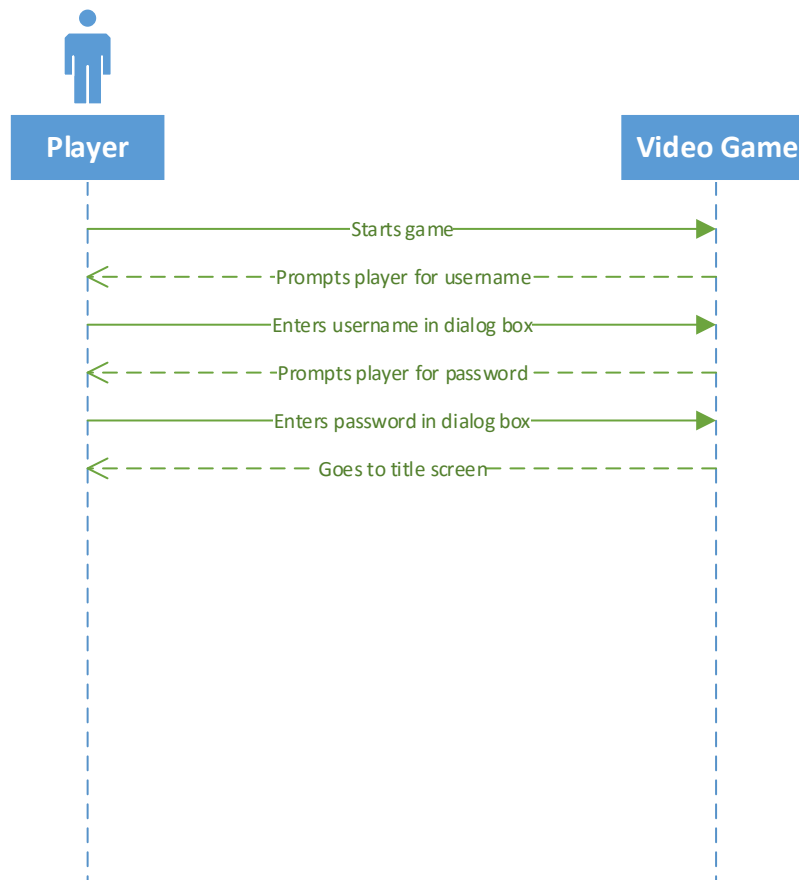


b. Alternative:



12) Login & Account Creation –

a. Basic:



b. Alternative:

