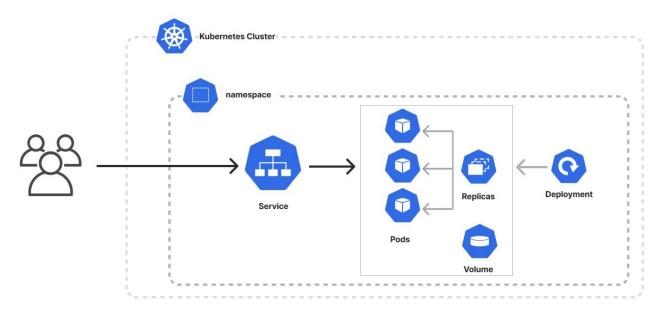


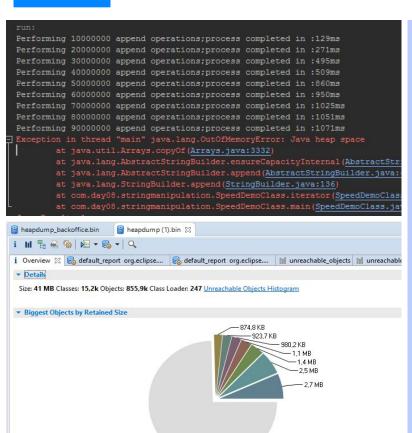
Troubleshooting Mastery: DevOps Solutions for Java OOM Challenges

Daksh Jain

Setting the context...







Total: 41 MB





30,6 MB

Problems

#1 Cost

- Enterprise tools offer robust monitoring and debugging features but come with high costs.
- Startups and larger companies prioritize cost optimization, making these solutions less attractive:
 - Budget Constraints: Startups and smaller companies often have limited budgets and prefer to allocate resources efficiently.
 - In-House Expertise: Companies with strong tech teams want to develop custom solutions tailored to their specific needs, reducing reliance on expensive third-party tools.







Problems



#2 Dependency

Even if Open-source solutions are setup, it often require DevOps oncall to provide heap dump files to developers manually.

This process is operation-intensive, leading to delays and inefficiencies.

Our actions should be process dependant not person dependant 🚀









Before jumping in...

After today's discussion what I want is, if a Dev team receives a pager for production apps and it has OOM error then -

- Critical files like heap dumps and thread dumps should be auto created
- These files must be available at the time of error to reduce MTTR.
- Devs have access to these files while debugging.





Final actionables

Collect & provide heap dump from apps running in K8S pods.



Find a solution to automate heap dump creation, collection & delivery to respective team 24x7.



FAQs

What is heap dump?

A heap dump is a snapshot of all the objects in the Java Virtual Machine (JVM) heap at a certain point in time. The JVM software allocates memory for objects from the heap for all class instances and arrays.

What is thread dump?

A thread dump is a snapshot of the state of all the threads of a Java process. The state of each thread is presented with a stack trace, showing the content of a thread's stack.

OOM Status code in K8S?

The Kubernetes OOMKilled (Exit Code **137**) is a signal sent by the Linux Kernel to terminate a process due to an Out Of Memory (OOM) condition. This event is usually an indication that a container in a pod has exceeded its memory limit and the system cannot allocate additional memory.





So what are the possible ways we can help Devs perform seamless debugging?





Solution #1

Use <u>Lifecycle hook</u> with pre stop setting in the deployment manifest.

```
lifecycleHooks:
  heapDumpCollectionEnabled: true
  settings:
    preStop:
    exec:
        command: ["/bin/bash", "heapDump.sh", "unique-s3-bucket-name", "s3-bucket-region"]
```



```
. .
 metadata:
 name: {{ template "backend.fullname" . }}-heap-configmap
 labels:
   app: {{ template "backend.name" . }}
   chart: {{ template "backend.chart" . }}
   release: {{    .Release.Name }}
   heritage: {{    .Release.Service }}
 heapDump.sh: |-
   BUCKET_NAME=$1
   BUCKET_REGION=$2
   NAMESPACE={{ .Release.Namespace }}
   AWS BIN=`which aws`
   SRC_DIR='/heapdump/log/'
   SRC_FILE="heapDump-`hostname`-`date +%F-%H-%M-%S`.hdprof"
   DST_FILE="s3://$BUCKET_NAME/$NAMESPACE/`hostname|awk -F- '{print $1}'`/`date +%F`/`hostname`-`date +%F-%H-%M-%S`.hdprof"
   unset JAVA_TOOL_OPTIONS
    export JAVA_TOOL_OPTIONS='-Xmx128m'
   mkdir -p "$SRC_DIR"
   if [[ -f "$SRC_FILE" ]]; then
       echo 'Begin heap dump upload'
       $AWS_BIN s3 cp "$SRC_DIR/$SRC_FILE" "$DST_FILE" --region "$BUCKET_REGION"
        rm -rf "$SRC_DIR/$SRC_FILE"
        jmap -dump:live,format=b,file="$SRC_DIR/$SRC_FILE" ${PID}
       $AWS_BIN s3 cp "$SRC_DIR/$SRC_FILE" "$DST_FILE" --region "$BUCKET_REGION"
        rm -rf "$SRC DIR/$SRC FILE"
```

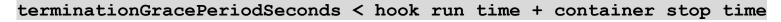
- Input
 - Bucket name
 - Region

- Steps
 - Run jmap cmd to collect heap dump
 - Run aws s3 cp to copy file to S3 bucket.



Issue in Solution #1

- "Helpful" heap dumps are usually **GBs** in size.
- To transfer it to a S3 bucket we run **aws s3 cp**.
- Now the container will be killed if -



- In this case the hook run time is a variable + it is a heavy command to execute.
- So we are not able to determine the exact value for grace period.
- Eventually we will lose the heap dump.





Solution #2



Run the same heap dump script in **JAVA_TOOL_OPTIONS**.

This helps us to remove the dependency on K8S and is **sort of a shift left approach** to the problem itself as we make the heap dump collection closer to the application.



```
JAVA_TOOL_OPTIONS: '-XX: +HeapDumpOnOutOfMemoryError
-XX: HeapDumpPath=/data/backendHeapDump.hdprof
-XX: OnOutOfMemoryError="mv /data/backendHeapDump.hdprof
/data/`hostname`-`TZ=Asia/Kolkata date +%F-%H-%M-%S`.hdprof;
/usr/local/bin/aws s3 cp /data/`hostname`-`TZ=Asia/Kolkata date +%F-%H-%M-%S`.hdprof
unique-bucket-url/path/`TZ=Asia/Kolkata date +%F`/`hostname`-`TZ=Asia/Kolkata date
+%F-%H-%M-%S`.hdprof --region s3-bucket-region"'
```



Issue in Solution #2

But again same issue that if the container is killed then we lose the heap dump.





Solution #3

Use **persistent storage** instead of ephemeral storage for heap dump.





Implementation Pointers

X Don't use EBS.

Use EFS, to have support of multi mount.

In EFS use a **lifecycle rule** to move data to S3.

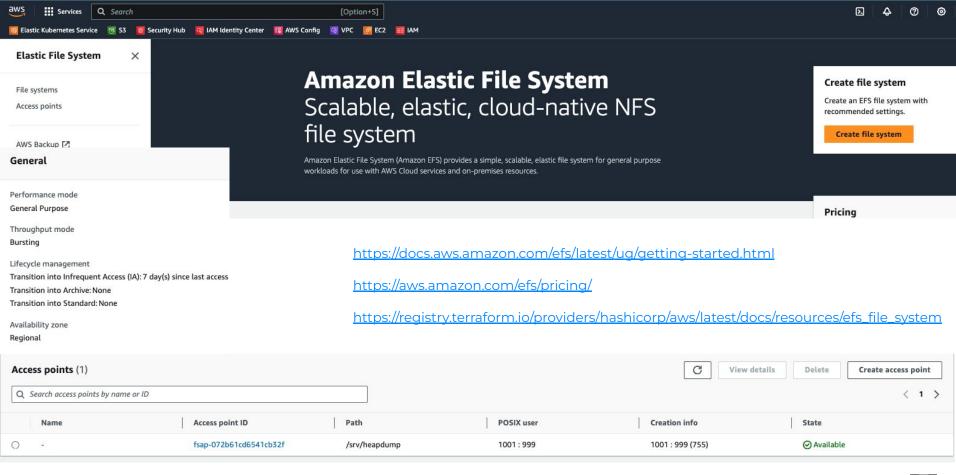
This removes all kinds of dependency –

- App collects heap dump on OOM
- Heap dump is persistent in EFS
- Move to S3 to reduce EFS cost + increased accessibility
- Devs can debug independently + reduce MTTR













apiVersion: storage.k8s.io/v1
kind: StorageClass
metadata:
 name: test-sc

provisioner: efs.csi.aws.com

reclaimPolicy: Delete

volumeBindingMode: Immediate





```
apiVersion: v1
kind: PersistentVolume
metadata:
  name: test-sc-pv
spec:
  capacity:
    storage: 5Gi
  volumeMode: Filesystem
  accessModes:
    - ReadWriteMany
  persistentVolumeReclaimPolicy: Retain
  storageClassName: test-sc
  csi:
    driver: efs.csi.aws.com
    volumeHandle: fs-AAA::fsap-BBB
```



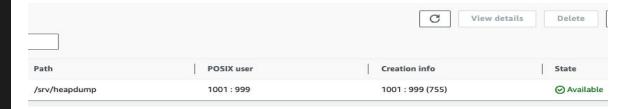
```
apiVersion: v1
kind: PersistentVolumeClaim
metadata:
 namespace: production
 name: test-sc-pvc
spec:
 accessModes:

    ReadWriteMany

  storageClassName: test-sc
  resources:
    requests:
      storage: 5Gi
```

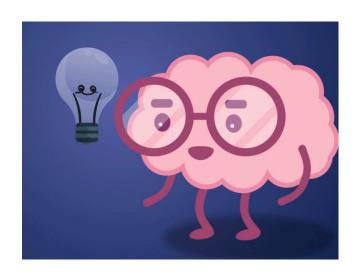
```
apiVersion: v1
kind: Pod
metadata:
 name: efs-setup
spec:
  securityContext:
    fsGroup: 999
    runAsGroup: 999
   runAsUser: 1001
    runAsNonRoot: true
  containers:
   - volumeMounts:
      - name: efs-storage
        mountPath: /srv/heapdump
      resources:
        requests:
          cpu: 0.1
          memory: 256Mi
        limits:
          cpu: 0.1
          memory: 256Mi
      image: <your image name here>
      imagePullPolicy: IfNotPresent
     name: disk-checked
      command: ["/bin/sh"]
      args: ["-c", "sleep 10000"]
   - name: efs-storage
      persistentVolumeClaim:
        claimName: efs-heapdump-test
```







Learnings from Solution #3



We will use a path in our pod to mount the EFS - /srv/data. This path is first created as an access point in EFS.

Amazon EFS access points are **application specific entry points** into an EFS file system that make it easier to manage application access to shared datasets.

Once it is created by a particular user in AWS, this is a service level limitation that you **cannot** mount the **same path** by a **different user** in the **same EFS**.

