

## **Sprint 3 Report**

### ***Sandwich Story***

***Members: Alex Williamson(PO), Chris Hahn, Celine Peña (SM),  
Davie Truong, David Stewart, Matthew Diep (SM)***

#### **Actions to stop doing:**

- We believe that we need to stop prioritizing new things over other tasks that have not been completed. We found that many times, we started implementing new features before other, planned features were even complete. This put us behind in our Scrum schedule and caused us to have to push back stories in favor of other, less important features.
- We also believe that given that we generally have a back-end and front-end team, we need to work out a better sense of communication between the two groups. We found it was really easy to get separated and have no clue what the other team was working on. We think this could be fixed had we had more time (sprints) to work on the project so we could rotate members through back-end and front-end so everyone was familiar with both sides and able to communicate better.

#### **Actions to start doing:**

- We realized that we should make sure everyone understands and follows the coding guidelines. In the past sprints, we were more lenient about coding but since this was crunch time and there was more code in the application than before, we realized the importance of clean, standardized code. Having a formal coding style document will help with this greatly.
- We also realized that we should start outlining things better before even starting to code. We had very general outlines before, but we realized that even outlining and agreeing on things like variable names would be very helpful in order to standardize across the application.

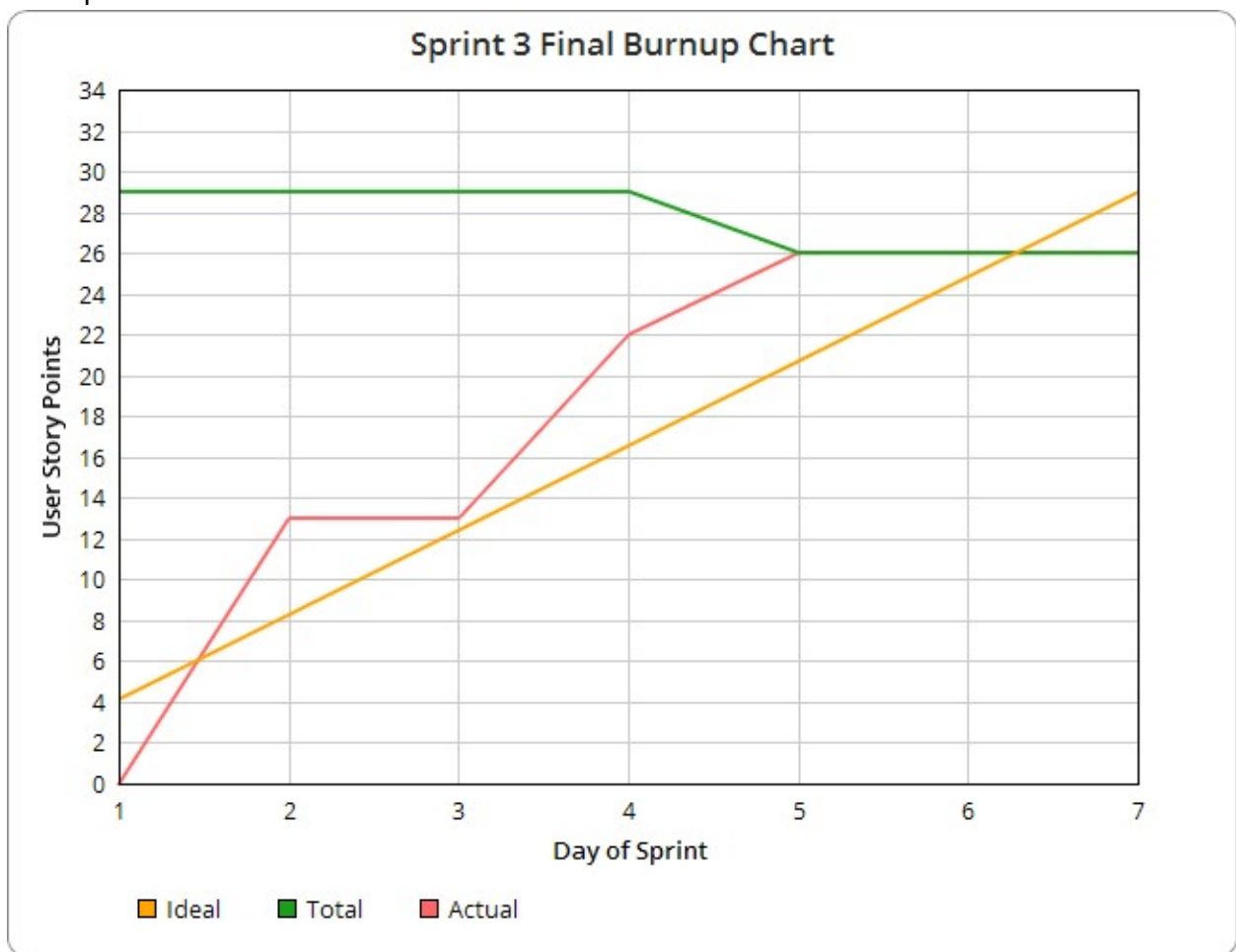
#### **Actions to keep doing:**

- This sprint, we took the daily scrums more seriously and found it very helpful as a formal way to be up to date on everyone's work. We would definitely like to continue this level of everyday communication.
- Also, we found that having more regular meetings kept the team motivated to work. We tried to pick one space and consistent times this week to meet and it helped the team stay on track and motivated throughout the sprint.

#### **Work Completed/Not Completed:**

Work Completed	Not Completed
As a user, I would like to be able to have a stable database to store sandwiches so that I can be connected with the users of the Sandwich Story app	As a user, I want to have an app that is aesthetically pleasing so that I will have an even better experience using the app
As a user, I'd like to be able to search for recipes based on keywords so I can easily find recipes I'm looking for.	
As a user, I would like to use a smooth, bug-free application.	

Burnup Chart:



**Work Completion Rate:**

Total number of user stories completed: 3

Total number of estimated ideal work hours completed: 30

Total number of days for the sprint: 7 days

User Stories per day: 0.43 user story/day

Ideal work hours per day: 3.2 hr/day