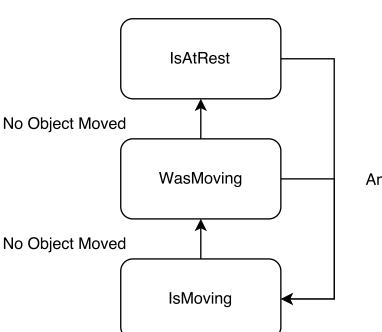
Motion State



An Object Moved